

Capture the Flag

50.042 Foundations of Cybersecurity

Reverse gnireenignE

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Keyword: Reverse Engineering, Substitution, Transposition

Abstract: The goal of this challenge is to have fun and explore the concept of Reverse Engineering. In addition, we added several twists to the traditional shift ciphers and transposition ciphers that added on to what we learnt in class.

1 Challenge Description

For students:

In this challenge, we introduce Reverse Engineering while augmenting certain materials taught in class. There are 3 encrypted files given to you. One of them contains the encryption scheme. This is all the information you need. Good luck.

For Prof:

Files to send to the groups: Students folder

Hints: Hints folder

Encryption: Encryption folder

Decryption: Decryption folder

Plaintext will be provided

2 Introduction

The overall high level encryption scheme is as follows:

ENCRIPTION SCHEME: REVERSE ENGINEERING

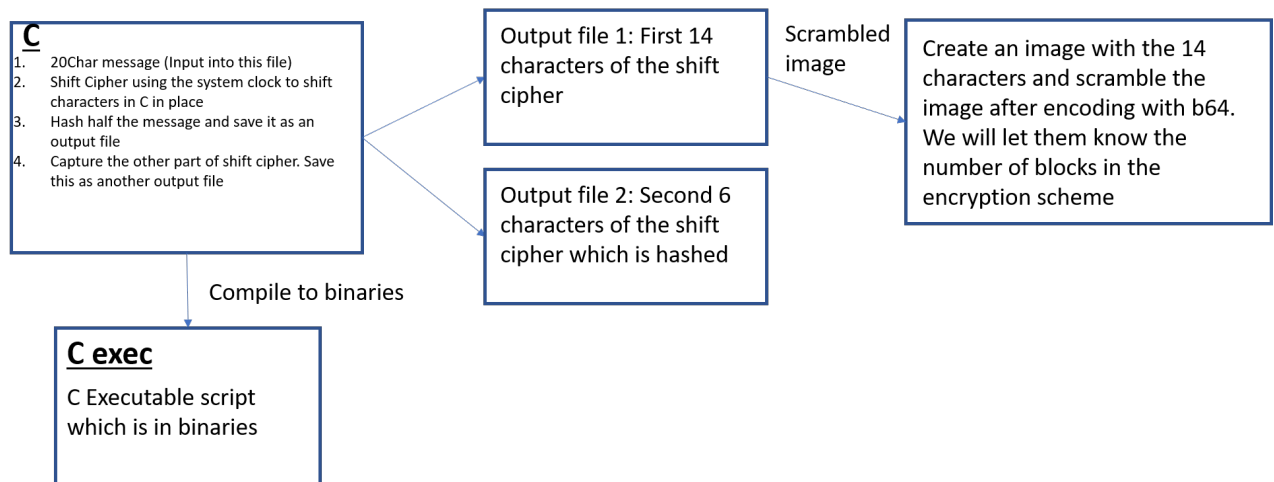


Figure 1: Encryption high level

The overall high level decryption scheme is as follow

DECRYPTION SCHEME: REVERSE ENGINEERING

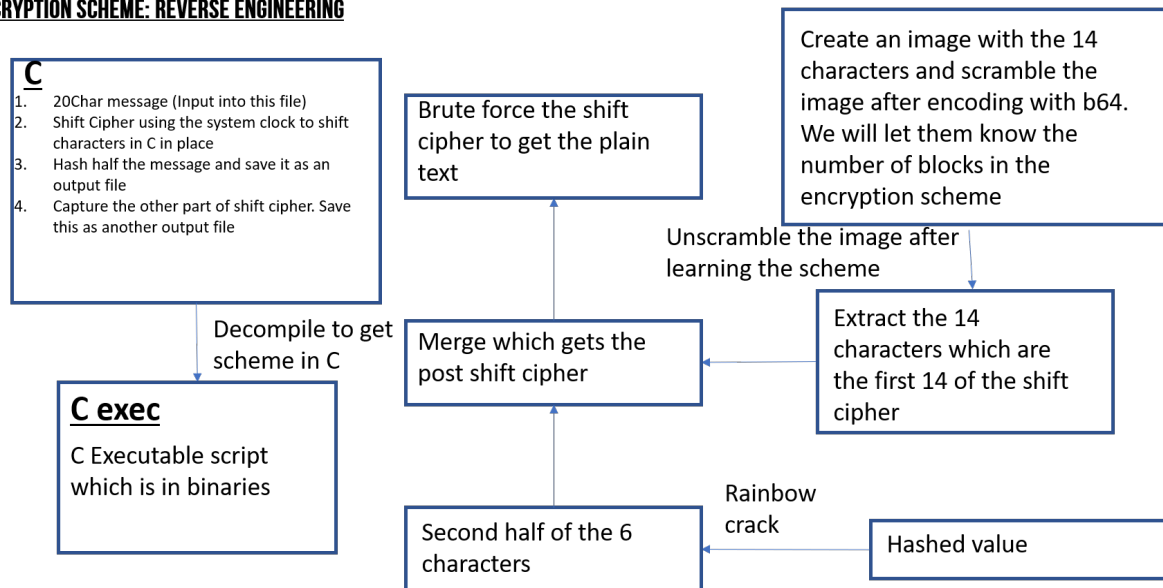


Figure 2: Decryption high level

3 Encryption

The description of the overall encryption scheme is as follows:

1. C code takes in an input which is the plain text file. The plain text file has the string **P1= "En 6!n3_f0rw0rd!STDu"**
2. Generate the key using the current date including seconds. Result is **YYYYMMDDHHmmSSHHmmSS = 20191202190452190452**
3. **Optional** (to increase difficulty if needed) - We scramble the key by a shift (This shift is known to the attacker) so we have DDHHMMSSYYYYm- mYYYYMM
4. Based on these numbers we modified and augmented the Caesar's cipher implementation to shift each letter accordingly. We end up with a string **P2 = " Gn 6!p3_g0ra0teRSXlw "**
5. Split String p2 into 2 strings, p3 with 14 and P4 with 6 characters each,
 - i. P3 will be screenshot to a PNG image and scrambled. (3.3)
 - ii. We then hash the string P4. (3.2)
6. The attacker will get the executable, the scrambled text file of P3 and the hash of P4

3.1 Augmented shift cipher

The scheme works by first generating the current timestamp. An example would be 20191128093011 which have 14 characters. However we want 20 characters and repeating hour, minute and seconds again would gives us 20191202190452190452.

We then use this to shift the characters again. The interesting thing about C is that it does not handle shifts of white spaces, punctuation or integers.

A simplified example is as follows:

Position	0	1	2	3	4	5
Timestamp	2	0	1	9	1	1
Plain text	h	l	e	L	!	o
Cipher text	j	m	f	U	!	t

3.2 Partial Hashing

After the shift phase, we take the first 6 characters and hash it with C's MD5 hashing. This includes lowercase, uppercase and numbers. The result of the hashing function will be given to the attacker. (encrypt2.txt)

3.3 Image scrambling

After the shift phase, we take the second half of 14 characters and create a black and white image from it.

Gn 6!p3_g0ra0t

Figure 3: Image of hash

We use Python to encrypt the image using b64 encoding. We also scramble the order randomly after being inspired by the present architecture. The result post scrambling is given to the attacker.

```
[iVBORw0KGgoAAAANSUHuEugAABQAAAH3CAYAAACFTkBAAXXNSR0IARs4c6QAAARnQU1BAACxjwv8YQUAAAJcEhZcwAAEnQAABJ0Ad5mH3g/
NIYiIAAAAAAJKIGAAAAADSMoIAAAAAANiyiIAAAAAAJKIGAAAAADSMoIAAAAAANiyiIAAAAAAJKIGAAAAADSMoIAAAAAANiyiIAAAAAAJKIG
NIYiIAAAAAAJKIGAAAAADSMoIAAAAAANiyiIAAAAAAJKIGAAAAADSMoIAAAAAANiyiIAAAAAAJKIGAAAAADSMoIAAAAAANiyiIAAAAAAJKIG
feaiud7TDMlPz+dZvLJJ8+WWGKJ1oVaFPofeOKJ/Ij1de655yafS51cMEFeSs02e9+97vsBz/4Qetm1WyzZZ8r3Sad77zna3P0m677ZbDDNNI
PV2nfP7zn897DKQocLJJTMOL3RJTX7zjkOWmWY677rrr8mcL9RHRrEC288MLJ921ds8kmm+59H64YDZbqX5nceuuteSuMi/gxE6PEU6933R0BI7zI
UOq9WdVROihpH/EZqrPjwb/+9a/WphtROPziF7+YzTDDDMlJTY6LJ7+yCOPJPTXJo8++mjeCqPs61//evL17TSLLLJI9o1vfKp1t+qZZ57JW5+H
2H+KgtSRoid/LdYq6MwIugl5+9vf3rq7Vga9iEH685//no23337Z7LPPnuz3pBJrQUg/xcjW1PuvBFZaaaXsqaeeyltjYn//+9+T56xMXnjjhbw
ymaddbs6KOPzv9X6L2qdZznmMMM1sY5LDFFFfMkz2W7xN1jGKR3v/vdyfdimWY99dZ5KzCezjzzZOR7v0wef/zxvJXh+da3vpXsw5l89atfzVul
0c318ssvt96ZMa31iSeeyp7xj3/k/4V+iQ1uUu/Ho1hTkhH1/e9/P/meL0pdd+T+yU9+kuxvmfSzaDFIcb352G0PTdaKjcmfr7Zysv5f6i9u3vz!
aw00KCRPFly4Jo3/Pd5vVUyPxs2mqutBxt+7eE80YtflKAJedNFF2de//vVsISWwSpan20RhPs5jra8dowvryqONNkr2tyhRNK2reB1TF55Kp0v:
+l0mZufrlRHF09QxjpU99tgjf2Ra1fxpihLTJ7sVo8eq3CacVDbddNPWEhKDD0655yb7UpsYnlt3k1oXusixTnIZVdctrENilhoERCgGIB+Mqs+H
q6++ms0888ZJC1WUGBUV688x2mIdq9TrO2556KGH8mdc7Pbb0+2UZTYwX0UdLrJx4T0cs3vTouCMfp8YrHUUOrf9TqdPOennnoqm3XWWZPTjFKi
U9zpnCUXxz52pbNmss09pd9ZVXXs1bLOfKK69s/a1PtDmPxNplz33XH70crbbbrtkW0WJ9TLHQRQeUv0vkYeffDjVptUdFgVjfd4QN81S/71:
OFpnoL26HT112223TX6sfetb32rdhY8L+fGBouOMM7amicyorxhpmv3007fupM4333yt0SIXZTYuyI877rjsI0pHQZUL8q997wv5ower30XBWAsj
/2++x+cs666yTFMwGE8WJmGo2KmJh7NTzaJeYRj0MvS4KxmIAQRXiY7p6qg9lC/HFF+ctjb6Ywh/vu253ip+QWFOq3+teMRixPETqNW6XQe40XWUI
PJft0qvr9LFZVar9MhmLja500+205HMoSiYR1GuKgtSRouAYm2yyyzJfKkWTQIhIB7sq6A1Y/EHfnYdTSm+AxCT0XBuKiIO+rD8K9//av99IN-
p3e84x3J135SWWAZZFJHDT7GG2+c7F079G0TgqobBIzapnLVNnsJxi7kvdBtUfBnP/tz3hkdih3rU+e0KL1Y//zee+9ntL2UySeFPg9NM7M/U:
MRUYV6kvLDKJxY4H7Ve/+lWYL3VKHYUCyYwQP7oeqhs+Ipprk3Q7Xo9Eyc2kthhhx16Nj2rjfhXL9wXThLtkoftrLPOSvatXQa9rt0E41QUjFG:
pCg4xML6RuplP5gLL7xw3SLgxbTnmN7XbeL08k9+8pWxeyZ5Z6Z/fjHP850P/301g/mNddcm/m8i6IowCz0eaqf7TLFFFPkx5vsQZg6vKX5eCl
j8Prr78+efyifPazn81b6I3f/e53yeOUSyNHBXLLNLM8jkuJZbM6QVFWx+LDd1ian9sutjprtuDq+KglWnUNSKXfvyoqLqET8zy6TVFQepIUXCI
qo6GnHrqqfMWuteUomBSHLboosmn8+opvdfwXXWsfZf1G23377vIX6+9CHPPR8DKXpxxr7ioLUkaLgmKv6JRIjbfhHkaJg/ygKtTovfvGL5PM:
W4ZCjC9ALE3y17/8JXvhhrfYI5dXdfp4r4qCVYtUb3rTm1rLgtRd1evUjTbaKG+htxQFqSNFwQboZuHoYw0G0E+Kgv2jKNejDPOMDwHRYKLzbq:
Cq6xxhrJYXqLNNgPu9hFONX3domZcq+99lreQm9dfXvYwMWRVGQfLIubIi1lor+QVTNsc0e0uhTFowfRch2zjzzZQ5KEqMMKyqpsfDPN:
LCB3vvOdrC0sYm2tWwZJvtooyVaa4jf6LVDZ88u+GGG2o92ifcf//9yXNTjnxdrCt2cE71tyj9uFkyLkXBqLOHh3mNVYeiYKiy9l5k5513zlu:
bIRAvygnKlCnAszb99NMnv3Agyac+9am8xdESayulnk9R6lgU7Pe6F51SFCXn1VVXTZ6Loqy44op5C8P3ox/9KNNHmhnVGwQDVRUoGonH9LIqYg2:
ixklg9fNLZ+FAVD1XWAI1/4whfyVoYjdpJO9atMBRXTe1xHrWE11y2WxfddfmWpCUBRsup1KkvniqZph/wMTSfOwFRChTyj/990T5KJntt90:
i4InnHBC8phls+KKK+YtDUY33wexo/mgbbTRRsm+FGWYN60zb4qCtMQazbH2V0oLqJtEsBuuU7Vian0sfZjqZ5nUSgYPwLqRFGWm3FB9+Y3vz!
MuOMM2Znn3123mJvXPTMD37wg8njlc3b3va27J577s1bHKXycZHP7L54Q9/mLdUZS233JL/X/Bviol8H7Hr1LTTTPv8Eup15p577tads/hyU/n
```

Figure 4: Image Encryption with Python

3.4 Compiling the C code into an executable

We also compile the C code into an executable and this will be given to the attacker.



Figure 5: Image Encryption with Python

4 Decryption

Essentially, attackers will first have to decompile the C code, understand the scheme by trying to make out the pseudocode provided by some of the tools. Subsequently they can proceed to solve the rest of the challenges. Our team decided to strike a balance between the difficulty of the RE and the rest of the schemes as suggested by Prof.

4.1 Learning the scheme – Decompiler

Groups will receive the hash value and the encryption file in .exe format. They are required to reverse engineer and decrypt the hash value to get the plain text.

Teams have to search online for valid RE software. One of them is Ghidra.

Install Ghidra with <https://ghidra-sre.org/>.

Once Ghidra has been installed, place .exe file into Ghidra. Next, run the CodeBrowser, which can be found in the Tool Chest or simply double clicking on the .exe file.

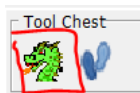


Figure 6: Tool chest

Once the .exe file has been opened, an Analyze prompt will appear, click 'Yes'.

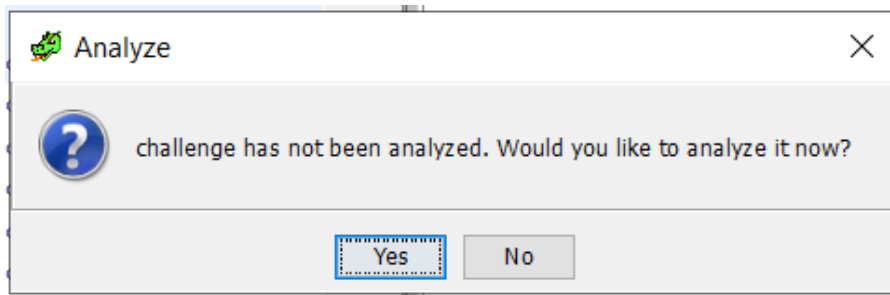


Figure 7: analyze

We can filter out the main function as such

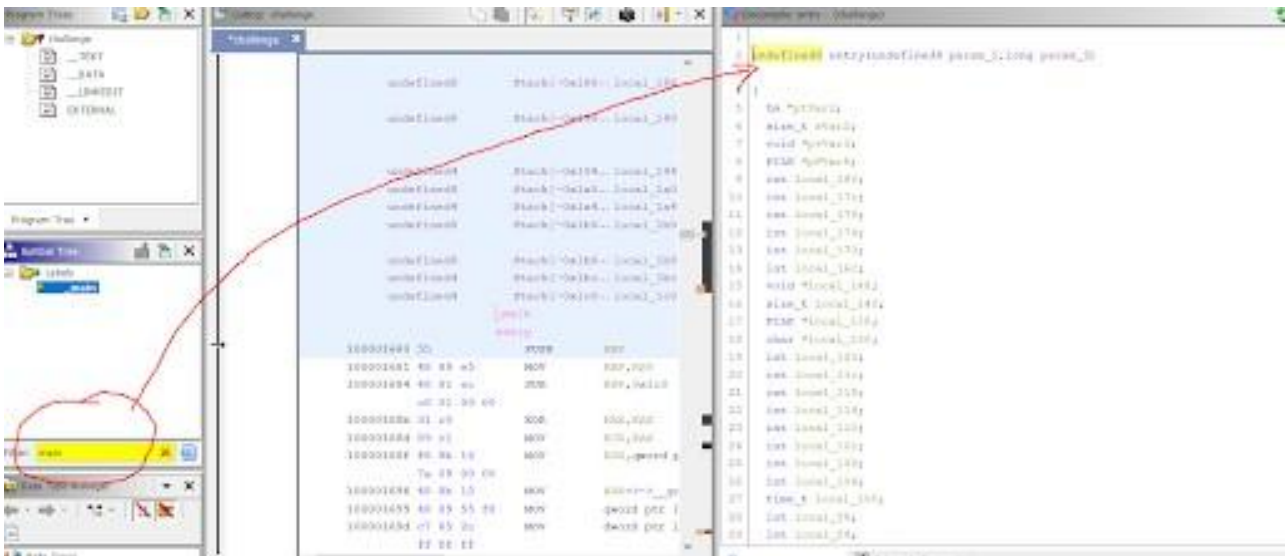


Figure 8: Filter for main function

After this step, the rest of the C code can slowly be figured out

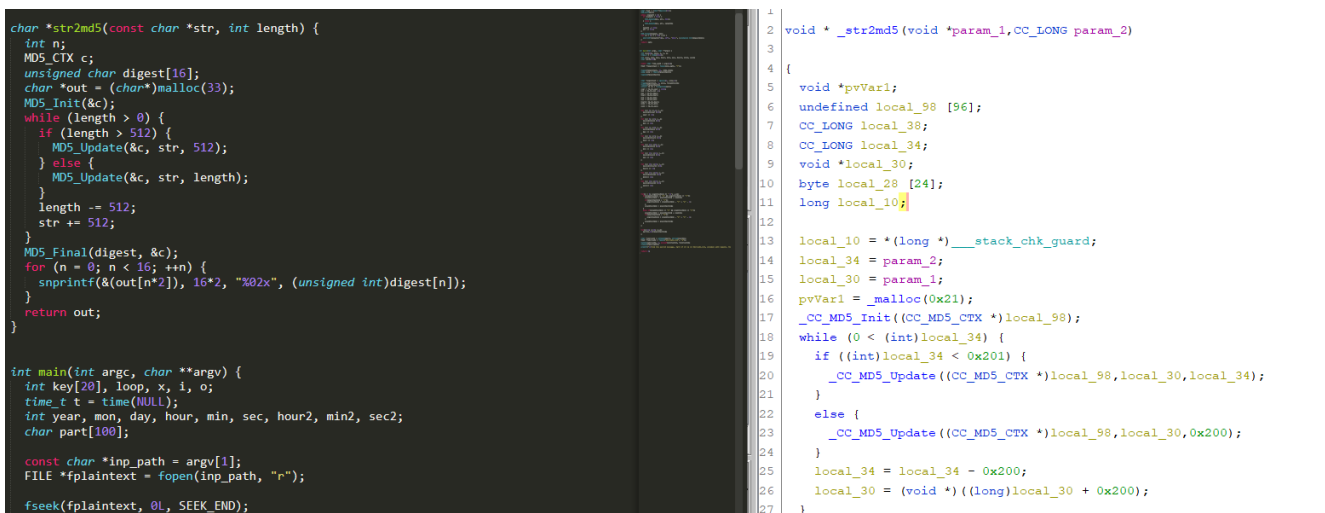


Figure 9: Decompile 1

```

char *str2md5(const char *str, int length) {
    int n;
    MD5_CTX c;
    unsigned char digest[16];
    char *out = (char*)malloc(33);
    MD5_Init(&c);
    while (length > 0) {
        if (length > 512) {
            MD5_Update(&c, str, 512);
        } else {
            MD5_Update(&c, str, length);
        }
        length -= 512;
        str += 512;
    }
    MD5_Final(digest, &c);
    for (n = 0; n < 16; ++n) {
        sprintf(out[n*2], "%02x", (unsigned int)digest[n]);
    }
    return out;
}

int main(int argc, char **argv) {
    int key[20], loop, x, i, o;
    time_t t = time(NULL);
    int year, mon, day, hour, min, sec, hour2, min2, sec2;
    char part[100];
}

```

```

18 while (0 < (int)local_34) {
19     if ((int)local_34 < 0x201) {
20         __CC_MD5_Update((__CC_MD5_CTX *)local_98, local_30, local_34);
21     }
22     else {
23         __CC_MD5_Update((__CC_MD5_CTX *)local_98, local_30, 0x200);
24     }
25     local_34 = local_34 - 0x200;
26     local_30 = (void *)((long)local_30 + 0x200);
27 }
28 __CC_MD5_Final(local_28, (__CC_MD5_CTX *)local_98);
29 local_38 = 0;
30 while ((int)local_38 < 0x10) {
31     __sprintf_chk((long)pvVar1 + (long)(int)(local_38 << 1), 0x20, 0, 0xffffffffffffff
32         (ulong)local_28[(int)local_38]);
33     local_38 = local_38 + 1;
34 }
35 if (*(long *)__stack_chk_guard == local_10) {
36     return pvVar1;
37 }
38 /* WARNING: Subroutine does not return */
39 __stack_chk_fail();
40 }

```

Figure 10: Decompile 2

```

int main(int argc, char **argv) {
    int key[20], loop, x, i, o;
    time_t t = time(NULL);
    int year, mon, day, hour, min, sec, hour2, min2, sec2;
    char part[100];

    const char *inp_path = argv[1];
    FILE *fplaintext = fopen(inp_path, "r");

    fseek(fplaintext, 0L, SEEK_END);
    long size = ftell(fplaintext);
    rewind(fplaintext);

    char *plaintext = calloc(1, size+1);
    fread(plaintext, 1, size, fplaintext);
    fclose(fplaintext);
    struct tm tm = *localtime(&t);
    year = tm.tm_year + 1900;
    mon = tm.tm_mon + 1;
    day = tm.tm_mday;
    hour = tm.tm_hour;
    min = tm.tm_min;
    sec = tm.tm_sec;
    hour2 = tm.tm_hour;
    min2 = tm.tm_min;
    sec2 = tm.tm_sec;

    for (x = 3; x > -1; x--) {
        key[x] = (year % 10);
        year /= 10;
    }
    for (x = 5; x > 3; x--) {
        key[x] = (mon % 10);
        mon /= 10;
    }
}

```

```

Decompile: entry - (challenge)
1
2 undefined8 entry(undefined4 param_1, long param_2)
3
4 {
5     tm *ptVar1;
6     size_t sVar2;
7     void *pvVar3;
8     FILE *pFVar4;
9     int local_180;
10    int local_17c;
11    int local_178;
12    int local_174;
13    int local_170;
14    int local_16c;
15    void *local_148;
16    size_t local_140;
17    FILE *local_138;
18    char *local_130;
19    int local_124;
20    int local_120;
21    int local_11c;
22    int local_118;
23    int local_114;
24    int local_110;
25    int local_10c;
26    int local_108;
27    int local_104;

```

Figure 11: Decompile 3

```

int main(int argc, char **argv) {
    int key[20], loop, x, i, o;
    time_t t = time(NULL);
    int year, mon, day, hour, min, sec, hour2, min2, sec2;
    char part[100];

    const char *inp_path = argv[1];
    FILE *fplaintext = fopen(inp_path, "r");

    fseek(fplaintext, 0L, SEEK_END);
    long size = ftell(fplaintext);
    rewind(fplaintext);

    char *plaintext = calloc(1, size+1);
    fread(plaintext, 1, size, fplaintext);
    fclose(fplaintext);
    struct tm tm = *localtime(&t);
    year = tm.tm_year + 1900;
    mon = tm.tm_mon + 1;
    day = tm.tm_mday;
    hour = tm.tm_hour;
    min = tm.tm_min;
    sec = tm.tm_sec;
    hour2 = tm.tm_hour;
    min2 = tm.tm_min;
    sec2 = tm.tm_sec;

    for (x= 3; x>-1; x--){
        key[x]=(year %10);
        year /= 10;
    }
    for (x= 5; x>3; x--){
        key[x]=(mon %10);
        mon /= 10;
    }
}

```

```

30  int local_f4;
31  uint local_f0;
32  long local_e8;
33  undefined4 local_e0;
34  undefined4 local_dc;
35  char local_d8 [112];
36  int a1stack104 [22];
37  long local_10;
38
39  local_10 = *(long *)__stack_chk_guard;
40  local_dc = 0;
41  local_e8 = param_2;
42  local_e0 = param_1;
43  local_100 = _time((time_t *)0x0);
44  local_130 = *(char **)(local_e8 + 8);
45  local_138 = _fopen(local_130,"r");
46  _fseek(local_138,0,2);
47  local_140 = _ftell(local_138);
48  _rewind(local_138);
49  local_148 = _calloc(1,local_140 + 1);
50  _fread(local_148,1,local_140,local_138);
51  _fclose(local_138);
52  ptVar1 = _localtime(&local_100);
53  _memcpy(&local_180,ptVar1,0x38);
54  local_104 = local_16c + 0x76c;
55  local_108 = local_170 + 1;
56  local_10c = local_174;

```

Figure 12: Decompile 4

```

char *plaintext = calloc(1, size+1);
fread(plaintext, 1, size, fplaintext);
fclose(fplaintext);
struct tm tm = *localtime(&t);
year = tm.tm_year + 1900;
mon = tm.tm_mon + 1;
day = tm.tm_mday;
hour = tm.tm_hour;
min = tm.tm_min;
sec = tm.tm_sec;
hour2 = tm.tm_hour;
min2 = tm.tm_min;
sec2 = tm.tm_sec;

for (x= 3; x>-1; x--){
    key[x]=(year %10);
    year /= 10;
}
for (x= 5; x>3; x--){
    key[x]=(mon %10);
    mon /= 10;
}

```

```

49  local_148 = _calloc(1,local_140 + 1);
50  _fread(local_148,1,local_140,local_138);
51  _fclose(local_138);
52  ptVar1 = _localtime(&local_100);
53  _memcpy(&local_180,ptVar1,0x38);
54  local_104 = local_16c + 0x76c;
55  local_108 = local_170 + 1;
56  local_10c = local_174;
57  local_110 = local_178;
58  local_114 = local_17c;
59  local_118 = local_180;
60  local_11c = local_178;
61  local_120 = local_17c;
62  local_124 = local_180;
63  local_f0 = 3;

```

Figure 13: Decompile 5


```

for (x= 3; x>-1; x--){
    key[x]=(year %10);
    year /= 10;
}
for (x= 5; x>3; x--){
    key[x]=(mon %10);
    mon /= 10;
}
for (x= 7; x>5; x--){
    key[x]=(day %10);
    day /= 10;
}
for (x= 9; x>7; x--){
    key[x]=(hour %10);
    hour /= 10;
}
for (x= 11; x>9; x--){
    key[x]=(min %10);
    min /= 10;
}
for (x= 13; x>11; x--){
    key[x]=(sec %10);
    sec /= 10;
}

for (x= 15; x>13; x--){
    key[x]=(hour2 %10);
    hour2 /= 10;
}
for (x= 17; x>15; x--){
    key[x]=(min2 %10);
    min2 /= 10;
}
for (x= 19; x>17; x--){
    key[x]=(sec2 %10);
    sec2 /= 10;
}

61 local_120 = local_17c;
62 local_124 = local_180;
63 local_f0 = 3;
64 while (local_f0 < 0x80000000) {
65     aiStack104[(int)local_f0] = local_104 % 10;
66     local_104 = local_104 / 10;
67     local_f0 = local_f0 - 1;
68 }
69 local_f0 = 5;
70 while (3 < (int)local_f0) {
71     aiStack104[(int)local_f0] = local_108 % 10;
72     local_108 = local_108 / 10;
73     local_f0 = local_f0 + -1;
74 }
75 local_f0 = 7;
76 while (5 < (int)local_f0) {
77     aiStack104[(int)local_f0] = local_10c % 10;
78     local_10c = local_10c / 10;
79     local_f0 = local_f0 + -1;
80 }
81 local_f0 = 9;
82 while (7 < (int)local_f0) {
83     aiStack104[(int)local_f0] = local_110 % 10;
84     local_110 = local_110 / 10;
85     local_f0 = local_f0 + -1;
86 }

```

Figure 14: Decompile 6

```

    day /= 10;
}
for (x= 9; x>7; x--){
    key[x]=(hour %10);
    hour /= 10;
}
for (x= 11; x>9; x--){
    key[x]=(min %10);
    min /= 10;
}
for (x= 13; x>11; x--){
    key[x]=(sec %10);
    sec /= 10;
}

for (x= 15; x>13; x--){
    key[x]=(hour2 %10);
    hour2 /= 10;
}
for (x= 17; x>15; x--){
    key[x]=(min2 %10);
    min2 /= 10;
}
for (x= 19; x>17; x--){
    key[x]=(sec2 %10);
    sec2 /= 10;
}

for(i = 0; plaintext[i] != '\0'; ++i){
    if(plaintext[i] >= 'a' && plaintext[i] <= 'z'){
        plaintext[i] = plaintext[i] + key[i];
    }
    if(plaintext[i] > 'z'){
        plaintext[i] = plaintext[i] - 26;
    }
}

86 }
87 local_f0 = 0xb;
88 while (9 < (int)local_f0) {
89     aiStack104[(int)local_f0] = local_114 % 10;
90     local_114 = local_114 / 10;
91     local_f0 = local_f0 + -1;
92 }
93 local_f0 = 0xd;
94 while (0xb < (int)local_f0) {
95     aiStack104[(int)local_f0] = local_118 % 10;
96     local_118 = local_118 / 10;
97     local_f0 = local_f0 + -1;
98 }
99 local_f0 = 0xf;
100 while (0xd < (int)local_f0) {
101     aiStack104[(int)local_f0] = local_11c % 10;
102     local_11c = local_11c / 10;
103     local_f0 = local_f0 + -1;
104 }
105 local_f0 = 0x11;
106 while (0xf < (int)local_f0) {
107     aiStack104[(int)local_f0] = local_120 % 10;
108     local_120 = local_120 / 10;
109     local_f0 = local_f0 + -1;
110 }
111 local_f0 = 0x13;

```

Figure 15: Decompile 7


```

for(i = 0; plaintext[i] != '\0'; ++i){
    if(plaintext[i] >= 'a' && plaintext[i] <= 'z'){
        plaintext[i] = plaintext[i] + key[i];
        if(plaintext[i] > 'z'){
            plaintext[i] = plaintext[i] - 'z' + 'a' - 1;
        }
        plaintext[i] = plaintext[i];
    }
    else if(plaintext[i] >= 'A' && plaintext[i] <= 'Z'){
        plaintext[i] = plaintext[i] + key[i];
        if(plaintext[i] > 'Z'){
            plaintext[i] = plaintext[i] - 'Z' + 'A' - 1;
        }
        plaintext[i] = plaintext[i];
    }
}

for(o=14; o<20; o++){
    part[o-14]=plaintext[o];
}

char *encrypt2 = str2md5(part, strlen(part));
FILE *fencrypt2 = fopen("encrypt2.txt", "w");
fwrite(encrypt2, 4, sizeof(encrypt2), fencrypt2);
fclose(fencrypt2);
printf("\nFind the secret message. Part of it is in Encrypt1.txt, encoded with base64. \n");
return 0;
}

```

Figure 16: Decompile 8

```

for(i = 0; plaintext[i] != '\0'; ++i){
    if(plaintext[i] >= 'a' && plaintext[i] <= 'z'){
        plaintext[i] = plaintext[i] + key[i];
        if(plaintext[i] > 'z'){
            plaintext[i] = plaintext[i] - 'z' + 'a' - 1;
        }
        plaintext[i] = plaintext[i];
    }
    else if(plaintext[i] >= 'A' && plaintext[i] <= 'Z'){
        plaintext[i] = plaintext[i] + key[i];
        if(plaintext[i] > 'Z'){
            plaintext[i] = plaintext[i] - 'Z' + 'A' - 1;
        }
        plaintext[i] = plaintext[i];
    }
}

for(o=14; o<20; o++){
    part[o-14]=plaintext[o];
}

char *encrypt2 = str2md5(part, strlen(part));
FILE *fencrypt2 = fopen("encrypt2.txt", "w");
fwrite(encrypt2, 4, sizeof(encrypt2), fencrypt2);
fclose(fencrypt2);
printf("\nFind the secret message. Part of it is in Encrypt1.txt, encoded with base64. \n");
return 0;
}

```

Figure 17: Final Decompile

From Figure 15, we can identify the encryption scheme in the printf function. We can derive that half of the secret message is in encrypt1.txt, encoded with base64. While the other half in encrypt2.txt, has been hashed.

4.2 Breaking the hash

There is no easy way around this, groups will have to modify the code for generating rainbow tables that was learnt in class. In class we only did lowercase characters with numbers but now they have to include uppercase letters and numbers as well.

To change it, they have to read the documentation, eventually coming to this link to docs. We can see some screenshots of our attempts at the rainbow crack being successful.

Charset used: mixalpha-numeric =

"abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789"

1. We generated 6 rainbow tables of different reduction index:
 - rtgen md5 mixalpha-numeric 6 6 1 3800 10000000 0
 - rtgen md5 mixalpha-numeric 6 6 2 3800 10000000 0
 - rtgen md5 mixalpha-numeric 6 6 4 3800 8000000 0
 - rtgen md5 mixalpha-numeric 6 6 6 3800 5000000 0
 - rtgen md5 mixalpha-numeric 6 6 8 3800 5000000 0
 - rtgen md5 mixalpha-numeric 6 6 10 3800 5000000 0
2. Next, we do a rtsort to sort all the rainbow tables.
3. Lastly, we use rtcrack to crack the hash and get p3.

Our initial intention was to use `ascii-32-95=[!"#$%&'()*+,-./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_`abcdefghijklmnopqrstuvwxyz{|}~]` and a plaintext length of 10/8, however due to the number of permutations and combinations possible and the amount of time needed to generate multiple rainbow table with 50 million inputs each (~3hrs), we were unable to find the plaintext and decided to drop the difficulty.

```

statistics
-----
plaintext found:                10 of 10
total time:                    7.81 s
time of chain traverse:        6.69 s
time of alarm check:          1.01 s
time of disk read:             0.53 s
hash & reduce calculation of chain traverse: 180405000
hash & reduce calculation of alarm check: 22771442
number of alarm:               19350
performance of chain traverse:  26.97 million/s
performance of alarm check:     22.43 million/s

result
-----
1db627b01e208620695be16fef965c18  eRSUEd  hex:655253554564
1849d969e2b5c965fb86c65f8798d891  eRSVfb  hex:655253564662
d1a0ce13673d89d6c36f1d9a4dab89d8  eRSWFv  hex:655253574676
299b949b66d75946e108470951546bf1  eRSWGd  hex:655253574764
95785d999b83d13a2ae482aebd56a8bb  eRSXHv  hex:655253584879
62a83f7ceb28dffbea3a714d6de9d4f0  eRSXIw  hex:655253584977
280c78f25e9cd0700972d6916275e7bf  eRSYGy  hex:655253594779
e4c8c80d3b63cf3e0cdce63a2a3a296d  eRSYHx  hex:655253594878
3e6326b4446156fd30e0f69362f4a513  eRSYIx  hex:655253594978
6e91d6eba2418f13b9feecec2e7e65a5  eRSZeu  hex:6552535a4575

```

Fig 18: Cracking various hashes to get the plaintext

```

statistics
-----
plaintext found:                5 of 10
total time:                     2.06 s
time of chain traverse:         1.73 s
time of alarm check:           0.23 s
time of disk read:             0.09 s
hash & reduce calculation of chain traverse: 72162000
hash & reduce calculation of alarm check: 12680193
number of alarm:               10292
performance of chain traverse:  41.59 million/s
performance of alarm check:     53.96 million/s

result
-----
1db627b01e208620695be16fef965c18 eRSUEd hex:655253554564
1849d969e2b5c965fb86c65f8798d891 <not found> hex:<not found>
d1a0ce13673d89d6c36f1d9a4dab89d8 <not found> hex:<not found>
299b949b66d75946e108470951546bf1 eRSWGd hex:655253574764
95785d999b83d13a2ae482aebd56a8bb <not found> hex:<not found>
62a83f7ceb28dffbea3a714d6de9d4f0 <not found> hex:<not found>
280c78f25e9cd0700972d6916275e7bf <not found> hex:<not found>
e4c8c80d3b63cf3e0cdce63a2a3a296d eRSVHx hex:655253594878
3e6326b4446156fd30e0f69362f4a513 eRSYIx hex:655253594978
6e91d6eba2418f13b9feecec2e7e65a5 eRSZEu hex:6552535a4575

```

Fig 19: Cracking a list of hashes using reduction 1

```

statistics
-----
plaintext found:                4 of 10
total time:                     2.02 s
time of chain traverse:         1.69 s
time of alarm check:           0.27 s
time of disk read:             0.13 s
hash & reduce calculation of chain traverse: 72162000
hash & reduce calculation of alarm check: 12348410
number of alarm:               10465
performance of chain traverse:  42.72 million/s
performance of alarm check:     46.42 million/s

result
-----
1db627b01e208620695be16fef965c18 <not found> hex:<not found>
1849d969e2b5c965fb86c65f8798d891 <not found> hex:<not found>
d1a0ce13673d89d6c36f1d9a4dab89d8 eRSWFv hex:655253574676
299b949b66d75946e108470951546bf1 <not found> hex:<not found>
95785d999b83d13a2ae482aebd56a8bb <not found> hex:<not found>
62a83f7ceb28dffbea3a714d6de9d4f0 <not found> hex:<not found>
280c78f25e9cd0700972d6916275e7bf eRSYGy hex:655253594779
e4c8c80d3b63cf3e0cdce63a2a3a296d <not found> hex:<not found>
3e6326b4446156fd30e0f69362f4a513 eRSYIx hex:655253594978
6e91d6eba2418f13b9feecec2e7e65a5 eRSZEu hex:6552535a4575

```

Fig 20: Cracking a list of hashes using reduction 2

```

statistics
-----
plaintext found:                4 of 10
total time:                    2.08 s
time of chain traverse:        1.80 s
time of alarm check:          0.23 s
time of disk read:            0.08 s
hash & reduce calculation of chain traverse: 72162000
hash & reduce calculation of alarm check: 9506354
number of alarm:               8182
performance of chain traverse:  40.13 million/s
performance of alarm check:     40.45 million/s

result
-----
1db627b01e208620695be16fef965c18 <not found> hex:<not found>
1849d969e2b5c965fb86c65f8798d891 <not found> hex:<not found>
d1a0ce13673d89d6c36f1d9a4dab89d8 eRSWFv hex:655253574676
299b949b66d75946e108470951546bf1 <not found> hex:<not found>
95785d999b83d13a2ae482aebd56a8bb eRSXHy hex:655253584879
62a83f7ceb28dffbea3a714d6de9d4f0 <not found> hex:<not found>
280c78f25e9cd0700972d6916275e7bf eRSYGy hex:655253594779
e4c8c80d3b63cf3e0cdce63a2a3a296d eRSYHx hex:655253594878
3e6326b4446156fd30e0f69362f4a513 <not found> hex:<not found>
6e91d6eba2418f13b9feecec2e7e65a5 <not found> hex:<not found>

```

Fig 21: Cracking a list of hashes using reduction 4

```

statistics
-----
plaintext found:                2 of 10
total time:                    2.13 s
time of chain traverse:        1.89 s
time of alarm check:          0.20 s
time of disk read:            0.05 s
hash & reduce calculation of chain traverse: 72162000
hash & reduce calculation of alarm check: 7189076
number of alarm:               6027
performance of chain traverse:  38.14 million/s
performance of alarm check:     35.24 million/s

result
-----
1db627b01e208620695be16fef965c18 <not found> hex:<not found>
1849d969e2b5c965fb86c65f8798d891 <not found> hex:<not found>
d1a0ce13673d89d6c36f1d9a4dab89d8 eRSWFv hex:655253574676
299b949b66d75946e108470951546bf1 eRSWGd hex:655253574764
95785d999b83d13a2ae482aebd56a8bb <not found> hex:<not found>
62a83f7ceb28dffbea3a714d6de9d4f0 <not found> hex:<not found>
280c78f25e9cd0700972d6916275e7bf <not found> hex:<not found>
e4c8c80d3b63cf3e0cdce63a2a3a296d <not found> hex:<not found>
3e6326b4446156fd30e0f69362f4a513 <not found> hex:<not found>
6e91d6eba2418f13b9feecec2e7e65a5 <not found> hex:<not found>

```

Fig 22: Cracking a list of hashes using reduction 6

```

statistics
-----
plaintext found:                3 of 10
total time:                     1.86 s
time of chain traverse:         1.64 s
time of alarm check:           0.20 s
time of disk read:             0.05 s
hash & reduce calculation of chain traverse: 72162000
hash & reduce calculation of alarm check:    6490763
number of alarm:                5513
performance of chain traverse:   43.95 million/s
performance of alarm check:     31.82 million/s

result
-----
1db627b01e208620695be16fef965c18 <not found> hex:<not found>
1849d969e2b5c965fb86c65f8798d891 eRSVFb hex:655253564662
d1a0ce13673d89d6c36f1d9a4dab89d8 eRSWFv hex:655253574676
299b949b66d75946e108470951546bf1 <not found> hex:<not found>
95785d999b83d13a2ae482aebd56a8bb <not found> hex:<not found>
62a83f7ceb28dffbea3a714d6de9d4f0 <not found> hex:<not found>
280c78f25e9cd0700972d6916275e7bf <not found> hex:<not found>
e4c8c80d3b63cf3e0cdce63a2a3a296d eRSYHx hex:655253594878
3e6326b4446156fd30e0f69362f4a513 <not found> hex:<not found>
6e91d6eba2418f13b9feecec2e7e65a5 <not found> hex:<not found>

```

Fig 23: Cracking a list of hashes using reduction 8

```

statistics
-----
plaintext found:                3 of 10
total time:                     2.05 s
time of chain traverse:         1.86 s
time of alarm check:           0.17 s
time of disk read:             0.06 s
hash & reduce calculation of chain traverse: 72162000
hash & reduce calculation of alarm check:    6641512
number of alarm:                5613
performance of chain traverse:   38.80 million/s
performance of alarm check:     38.39 million/s

result
-----
1db627b01e208620695be16fef965c18 <not found> hex:<not found>
1849d969e2b5c965fb86c65f8798d891 <not found> hex:<not found>
d1a0ce13673d89d6c36f1d9a4dab89d8 <not found> hex:<not found>
299b949b66d75946e108470951546bf1 eRSWGd hex:655253574764
95785d999b83d13a2ae482aebd56a8bb <not found> hex:<not found>
62a83f7ceb28dffbea3a714d6de9d4f0 eRSXIw hex:655253584977
280c78f25e9cd0700972d6916275e7bf <not found> hex:<not found>
e4c8c80d3b63cf3e0cdce63a2a3a296d <not found> hex:<not found>
3e6326b4446156fd30e0f69362f4a513 eRSYIx hex:655253594978
6e91d6eba2418f13b9feecec2e7e65a5 <not found> hex:<not found>

```

Fig 24: Finding the plaintext only at reduction 10

4.3 Generating a valid image

After learning the scheme from the decompiled C code, teams can find out that the text has been encrypted in b64. Following up on this, they can use an online tool to check the original file type of this as shown in the figure below. In the figure, it indicates that it is a PNG but we see the rest of the output is scrambled which means that they will know that we have scrambled it.

Base64 is a group of similar binary-to-text encoding schemes that represent binary data in an ASCII string format by translating it into a radix-64 representation. The term Base64 originates from a specific MIME content transfer encoding.

String to Encode/Decode:

IYBORw0KGgoAAASUHEUGAAASwAAGpCAYAAADhmjnmAAAAAXNS0Rlars4c6QAAAARnQU1BAACxjww8YQUAAAAJcH5CZWAAEnQAABJ0Ad5m
H3gAACnXSURBVHhe7d1tsfKci7QoWAMPajColbxmIlZmIEZGIERmlAJmMFwODfS14pod5TUylSlVN1nrYj8MefdW63Pynok9Z6//AEAAAAANBE4AAAB
aCJwAAAC0EDgBABoIXACAADDQuEAACGhcAJABAC4ETACAFglInAAALQR0AAEAWgcIAAATB4AQAAQAcFwAgAA0ELgBAABOIXACQAAQAuB
EWAAgBYCJwAAAC0ETgAAAFnIAATAALQQAEEAGhcIAAANBgCA4AQAKCFwAKAAELGRMAAIAAAATB4EAAABCAJwAAAC0EDgBAABOIXACA
ADQQAACAAqhcAJABAC4ETgAAAFnIAATAALQQAEEAWgcIAAATB4AQAAQAcFwAgAA0ELgBAABOIXACQAAQAuBWAAGBYCJwAAAC0ETgAAAF

Choose File No file chosen

Encode Decode

 PNG[illegible]

References

Figure 25: online tool b64

The manual method would be to create multiple images and open them one at a time. This will show that the image has an error

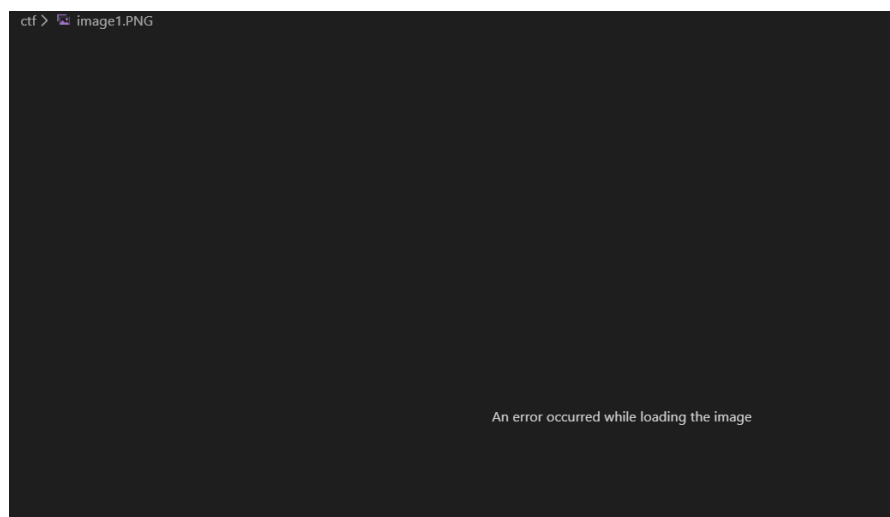


Figure 26: Error in opening image

The automated method is provided in the python code.

When they eventually get the valid image, this will be the first half of the shift cipher. The code can be found in `image_scramble.py`

4.4 Breaking the shift cipher

Based on the scheme, teams can easily guess the year and month that was used. This was intentional to reduce the number of combinations. It was 201911 or 201912. The day will have a range between 27 Nov- 05 Dec which is when we can still change the cipher texts. They will then have to brute force the hours, minutes and seconds which is not difficult as there are limited possibilities (~1000000 possibilities).

The steps to decrypt the code, we have provided a sample code with comments to explain the thought process involved in cracking it. The sample code is `brute_force.py`.