**Objective:** Build **Slack Connect**, an application enabling users to connect their Slack workspace, send messages immediately, and **schedule messages** for future delivery. This assignment assesses your skills in full-stack development (TypeScript/JavaScript, Node.js), OAuth 2.0 integration, and token management.

# **Core Requirements (Mandatory):**

Your application must fulfill the following:

#### 1. Secure Slack Connection & Token Management:

- Implement the **OAuth 2.0 flow** to connect to a Slack workspace.
- Your backend service must securely store both access and refresh tokens.
- Implement refresh token logic to automatically obtain new access tokens when old ones expire, ensuring continuous service without user re-authentication.

### 2. Message Sending (Immediate & Scheduled):

- Provide a UI to select a Slack channel and compose a message.
- Allow users to send the message immediately to a channel.
- Allow users to schedule the message for a specific future date and time. Your backend must persist scheduled messages and reliably send them at the designated time.

#### 3. Scheduled Message Management:

- Display a list of all currently scheduled messages.
- Enable users to **cancel** a scheduled message before its send time.

### **Technology Stack:**

- Frontend: TypeScript, JavaScript (ES6+), any modern JS framework/library (e.g., React, Vue.js, Angular).
- Backend: Node.js (with <a href="Express.is">Express.is</a>, use TypeScript).
- **Persistence:** Use a lightweight solution like SQLite, LowDB, MongoDB, or simple JSON for storing tokens and scheduled messages.

#### **Deliverables:**

### 1. Public GitHub Repository:

- o A **public GitHub repository** with all your source code.
- A comprehensive README.md file including:

- **Detailed Setup Instructions:** How to clone, install, configure (e.g., Slack credentials), and run both frontend and backend locally.
- **Architectural Overview:** Brief explanation of your design, focusing on OAuth, token management, and scheduled task handling.
- Challenges & Learnings: Any significant hurdles and how you overcame them.

## 2. Live Project Deployment (Brownie Points!):

 Deploying your application online (e.g., Netlify/Vercel for frontend, Heroku/Render/Glitch for backend) will earn you brownie points.

#### **Submission:**

Please submit your assignment within 7 calendar days from the date you receive this assignment.

Please email the URLs for your **public GitHub repository** and (if applicable) your **live project deployment** to (add in cc):

- devesh.anand@gocobalt.io
- careers@gocobalt.io
- saroj@gocobalt.io

#### **Evaluation:**

We'll assess your **functionality and correctness** (especially refresh token logic and scheduling), **code quality**, **architectural design**, and **documentation**.