



Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)



▲ 0–49 50–89 90–100

METRICS

Expand view

First Contentful Paint

0.6 s

Largest Contentful Paint

2.3 s

Total Blocking Time

0 ms

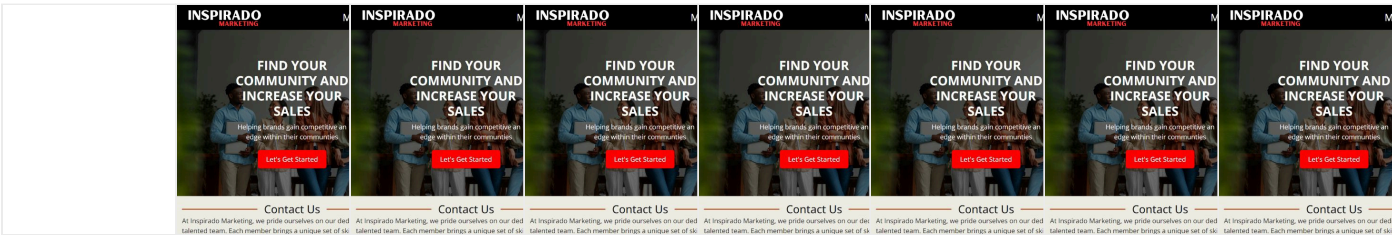
Cumulative Layout Shift

0.003

Speed Index

1.9 s

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Show audits relevant to: All [FCP](#) [LCP](#) [TBT](#) [CLS](#)

DIAGNOSTICS

▲ Serve images in next-gen formats — Potential savings of 9,038 KiB

▲ Properly size images — Potential savings of 7,777 KiB

▲ Efficiently encode images — Potential savings of 1,374 KiB

▲ Largest Contentful Paint element — 2,260 ms	▼
▲ Eliminate render-blocking resources — Potential savings of 90 ms	▼
▲ Reduce unused CSS — Potential savings of 26 KiB	▼
Image elements do not have explicit width and height	▼
Minify JavaScript — Potential savings of 146 KiB	▼
Serve static assets with an efficient cache policy — 14 resources found	▼
Avoid serving legacy JavaScript to modern browsers — Potential savings of 9 KiB	▼
Reduce unused JavaScript — Potential savings of 300 KiB	▼
Avoid enormous network payloads — Total size was 10,387 KiB	▼
○ Avoid large layout shifts — 1 layout shift found	▼
○ Initial server response time was short — Root document took 10 ms	▼
○ Avoids an excessive DOM size — 141 elements	▼
○ Avoid chaining critical requests — 9 chains found	▼
○ JavaScript execution time — 0.2 s	▼
○ Minimizes main-thread work — 0.8 s	▼
○ Minimize third-party usage — Third-party code blocked the main thread for 0 ms	▼
○ Avoid long main-thread tasks — 2 long tasks found	▼

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (18)

Show

Captured at Aug 5, 2024, 12:05 PM GMT+1	Emulated Desktop with Lighthouse 12.0.0	Single page session
Initial page load	Custom throttling	Using Chromium 127.0.0.0 with devtools