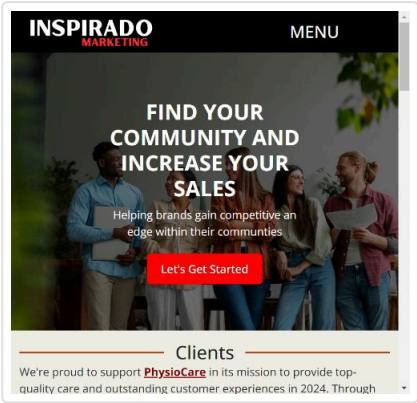




Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)



-  0–49
- 50–89
- 90–100

METRICS

Expand view

First Contentful Paint

0.7 s

 Largest Contentful Paint

2.9 s

Total Blocking Time

0 ms

Cumulative Layout Shift

0.007

Speed Index

0.7 s

[View Treemap](#)



Show audits relevant to: [All](#) [FCP](#) [LCP](#) [TBT](#) [CLS](#)

DIAGNOSTICS

 Serve images in next-gen formats

 — Potential savings of 9,050 KiB

 Properly size images

 — Potential savings of 7,930 KiB

 Efficiently encode images

 — Potential savings of 1,374 KiB

▲	Largest Contentful Paint element — 2,880 ms	▼
▲	Reduce unused JavaScript — Potential savings of 288 KiB	▼
▲	Eliminate render-blocking resources — Potential savings of 120 ms	▼
	Image elements do not have explicit width and height	▼
	Minify JavaScript — Potential savings of 146 KiB	▼
	Serve static assets with an efficient cache policy — 12 resources found	▼
	Avoid serving legacy JavaScript to modern browsers — Potential savings of 9 KiB	▼
	Avoid enormous network payloads — Total size was 10,374 KiB	▼
○	Avoid large layout shifts — 1 layout shift found	▼
○	Initial server response time was short — Root document took 80 ms	▼
○	Avoids an excessive DOM size — 106 elements	▼
○	Avoid chaining critical requests — 9 chains found	▼
○	JavaScript execution time — 0.1 s	▼
○	Minimizes main-thread work — 0.7 s	▼
○	Minimize third-party usage — Third-party code blocked the main thread for 0 ms	▼
○	Avoid long main-thread tasks — 4 long tasks found	▼

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (19)

Show

Captured at Aug 5, 2024, 12:03 PM GMT+1	Emulated Desktop with Lighthouse 12.0.0	Single page session
Initial page load	Custom throttling	Using Chromium 127.0.0.0 with devtools