

SageMaker ML Algorithms

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	Algorithm	Input	Usage	Hyperparameter	Instance Types
Linear Learner	<ul style="list-style-type: none"> - Linear regression - numeric quantity - Linear Threshold Fun: binary and multi-class categorical classification - Linear relationship: x,y plot of feature and target = straight line diagonally - Property price - number of rooms 	<ul style="list-style-type: none"> - RecordIO-wrapped protobuf (Float32) - CSV (first column as label), - Reader: File or Pipe (performant as it stream from S3) mode 	<ul style="list-style-type: none"> - Pre-process: Normalized and shuffled data - Training: stochastic gradient - Optimization Algo: SGD, Adam, etc - Tune: L1 & L2 regularization 	<ul style="list-style-type: none"> - Balance_multiclass_weights - Learning_rate - min_batch_size - Regularization (L1) - Weight Decay (L2) 	<ul style="list-style-type: none"> - Single or multi-machine CPU - Single GPU
XGBoost	<ul style="list-style-type: none"> - eXtreme Gradient boosting: Boosted group of decision trees - Corrects Decision trees errors from previous model to new model - Classification - Regression trees 	<ul style="list-style-type: none"> - CSV or libsvm - AWS: recordIO-protobuf & Parquet 	<ul style="list-style-type: none"> - Model: Serialize/Deserialize models with Pickle - Framework in SM : Sagemaker.xgboost - Built-in algorithm 	<ul style="list-style-type: none"> - Prevent overfitting: Subsample, Eta - Step size shrink: Eta - Minimum loss reduction to create partition: Gamma - L1 : Alpha - L2: Lambda - Optimize on AUC (area under curve), error, rmse: Eval_metric - Adjust positive and negative weights: scale_pos_weight - Max depth of tree: max_depth 	<ul style="list-style-type: none"> - Multi-instance CPU - Memory-bound: M5 - XGBoost 1.2 Single GPU: P3, tree_method_hyperparameter=gpu_hist (Quick and cost effective)
Seq2Seq (DL)	<ul style="list-style-type: none"> - RNN's and CNN's with attention - Machine translation - Text summarization - Speech to Text 	<ul style="list-style-type: none"> - tokenized text files - Convert to recordIO-protobuf (Integer tokens) - training data, validation data - vocabulary files 	<ul style="list-style-type: none"> - Pre-trained models in SM - Can take days to train new - Public training dataset for translation 	<ul style="list-style-type: none"> - Batch_size - Optimizer_type = adam, sgd - Learning_rate - Num_layers_encoder - Num_layers_decoder - Optimize on: <ul style="list-style-type: none"> • Accuracy • BLUE & Preplexity: Machine translations 	<ul style="list-style-type: none"> - Only GPU (P3) as DL Algo - Single machine with multi-GPU
DeepAR (DL)	<ul style="list-style-type: none"> - RNN's - Forecast one dimensional time-series data - Train same model over related time series - Frequencies and Seasonality 	<ul style="list-style-type: none"> - JSON lines in file - Gzip or Parquet - Record MUST: Start timestamp, target values - Record CAN: Dynamic_features, Categorical feat 	<ul style="list-style-type: none"> - entire time series for Training, test and inference - remove last timepoints from training - train on many time series - Prediction length < 400 	<ul style="list-style-type: none"> - Context_length: Number of time points before making prediction - Epochs - Mini_batch_size - Learning_rate - Num_cells 	<ul style="list-style-type: none"> - Single or multi CPU - Single or multi GPU - Start with CPU - Inference: CPU - Tuning: Larger instance
BlazingText (DL)	<ul style="list-style-type: none"> - Supervised Text classification: Label sentences, NOT DOCS - Word2vector (word embedding): Machine translation, sentiment analysis 	<ul style="list-style-type: none"> - Text classification: One sentence per line, first word "_label_ followed by label" - Word2vec: text file with one sentence per line 	Word2Vec input modes: Cbow, Skip-gram, Batch-skip gram (computation over many CPU nodes)	Word2vec: <ul style="list-style-type: none"> - Mode - Learning_rate, window_size, vector_dim, negative_samples Text Classification: <ul style="list-style-type: none"> - Epochs, Learning_rate, Word_grams, Vector_dim 	<ul style="list-style-type: none"> - Cbow & skipgram: Single CPU or GPU (P3) - Batch_skipgram: Single or multiple CPU - Text classification: CPU if training data < 2 GB otherwise GPU (P2, P3)
Object2Vec (DL)	<ul style="list-style-type: none"> - Object embedding, CNN - Compute nearest neighbours of objects - Recommender (similar items) - Can be used for entire Docs instead of just objects - Ex: sentence Embedding 	<ul style="list-style-type: none"> - Tokenized into integers (Pre-process data) - Training data: Pairs of tokens or sequence of tokens. Ex: User-item, sentence-sentence, genre-description 	<ul style="list-style-type: none"> - Shuffled JSON lines - 2 input channels: 2 encoders and one comparator - Encoder types: Average-pooled, CNN's, Bidirectional LSTM 	<ul style="list-style-type: none"> - Deep Learning: dropout, epochs, learning_rate, batch_size, layers, optimizer, weight_decay, early_stopping - Enc1_network, Enc2_network <ul style="list-style-type: none"> • Hcnn, blstm, pooled_embedding 	<ul style="list-style-type: none"> - Single Machine CPU - Single Machine with Multi-GPU - Inference: ml.p2.2xlarge with INFERENCE_PREFERRD_MODE for encoding
Object Detection (WHERE?)	<ul style="list-style-type: none"> - Single deep neural network, CNN with SSD - Identify image within bounding boxes - Labels to bounding boxes - classes with confidence scores - new or pre-trained models from ImageNet 	<ul style="list-style-type: none"> - RecordIO or image format - JSON file for annotation data for each image 	<ul style="list-style-type: none"> - Input: Image - Output: all instances of images with categories and confidence scores - Transfer learning 	<ul style="list-style-type: none"> - Mini_batch_size, Learning_rate - Optimizer: sgd, adam, rmsprop, adadelta 	<ul style="list-style-type: none"> - Training: Multi-GPU or Multi-machine GPU (p2, p3) - Inference: CPU or GPU for (C5, M5, P2, P3)
Image Classification (WHAT?)	<ul style="list-style-type: none"> - ResNet CNN - One or more labels to image - Tells what objects are 	<ul style="list-style-type: none"> - MXNet RecordIO - raw jpg or png images - .lst files: associate image to index, class label, path to image - Reader: Pipe mode to stream read images 	<ul style="list-style-type: none"> - Full training mode: Initialize Network with random weights - Transfer learning: Initialized weights, network fine-tuned with new training data - Default image size: 3-channel 224x224 	<ul style="list-style-type: none"> - batch_size, Learning_rate - Optimizer: weight decay, beta 1, beta 2, eps, gamma 	<ul style="list-style-type: none"> - Training: Multi-GPU or Multi-machine GPU (p2, p3) - Inference: CPU or GPU (C4, P2, P3)
Semantic Segmentation (Pixel-level)	<ul style="list-style-type: none"> - MXNet Gluon and Gluon CV - Pixel level image classification - Produce segmentation mask - Ex: self-driving, medical 	<ul style="list-style-type: none"> - JPEG and PNG annotations - Training and validation - Labels maps to describe - Augmented manifest image format with Pipe mode 	<ul style="list-style-type: none"> - 3 algorithms: FCN, PSP, DeepLabV3 - Backbones: ResNet50, ResNet101 trained on ImageNet - Scratch or transfer learning 	<ul style="list-style-type: none"> - batch_size, Learning_rate, Optimizer, epochs - Algorithm - backbone 	<ul style="list-style-type: none"> - Training: Only single machine GPU (P2 or P3) - Inference: CPU (C5, M5) or GPU (P2, P3)

	imaging, robot sensing	- JPG images accepted for inference			
Random Cut Forest	<ul style="list-style-type: none"> - Forest of trees (each tree partition of training data) - Unsupervised Anomaly Detection - Unexpected dip or spike in time series data - Assign anomaly score to each data point - Developed by Amazon 	<ul style="list-style-type: none"> - RecordIO-protobuf or CSV - Read: File or Pipe - Optional test channel: computing accuracy, precision, recall and F1 on labelled data 	<ul style="list-style-type: none"> - Expected change in complexity of tree when adding a point - Data is sampled randomly then trained, On Streaming data - Works on Stream and Batch data 	<ul style="list-style-type: none"> - Num_trees: Increasing reduces noise - Num_samples_per_tree 	<ul style="list-style-type: none"> - Training: CPU only (M4, C4, C5) - Inference: CPU (ml.C5.xl)
Neural Topic Model (Unsupervised for documents)	<ul style="list-style-type: none"> - "Neural Variational Inference" - Unsupervised to classify or summarize documents - Organize docs into topics - Ex. bike, car, train classify doc into transportation 	<ul style="list-style-type: none"> - RecordIO-protobuf or CSV - 4 channels: train (mandatory), validation, test, auxiliary. - Words tokenized into integers: Count of every word in doc in CSV vocabulary in auxiliary channel. - Read: File or Pipe 	<ul style="list-style-type: none"> - Define how many topics - Topics: latent representation based of top ranking words 	<ul style="list-style-type: none"> - Lowering Mini_batch_size, Learning_rate: reduce validation loss at expense of training time - Num_topics 	<ul style="list-style-type: none"> - Training: CPU or GPU (recommended) - Inference: CPU
Latent Dirichlet Allocation (Unsupervised topic model, not DL)	<ul style="list-style-type: none"> - Unsupervised Topic modelling with no DL - Group docs with shared subset of words - Ex: Cluster customer based on purchase 	<ul style="list-style-type: none"> - RecordIO-protobuf or CSV - 2 channels: Train, optional test - Each doc with count of every word in CSV vocabulary - Read: File or pipe (only with recordIO) 	<ul style="list-style-type: none"> - Define how many topics - Optional Test channel: scoring results - Similar to NTM but CPU based (cheaper and efficient) 	<ul style="list-style-type: none"> - Num_topics, - Alpha0 - Initial guess for concentration parameter, small = sparse topics 	<ul style="list-style-type: none"> - Training: Single-instance CPU
KNN - K-Nearest-Neighbors (Supervised Classification)	<ul style="list-style-type: none"> - Supervised Classification or regression - Classification: K closest points to sample point and return most frequent label - Regression: K closest points to sample point and return average 	<ul style="list-style-type: none"> - RecordIO-protobuf or CSV - Train channel: Data - Test channel: Emit accuracy or MSE - Read: File or Pipe 	<ul style="list-style-type: none"> - Data is first sampled - Dimension reduction - Build index for looking up neighbors - Serialize model - Query model for a given K 	<ul style="list-style-type: none"> - K = how many neighbors to look at - Sample_size 	<ul style="list-style-type: none"> - Training: CPU (C5) or GPU (P2) - Inference: CPU (Low Latency), GPU (High throughput on large batches)
K-Means Clustering (Unsupervised Segmentation, Grouping)	<ul style="list-style-type: none"> - Unsupervised clustering classification - Divide data into K groups - member of groups similar to each other - Web-scale K-means clustering 	<ul style="list-style-type: none"> - RecordIO-protobuf or CSV - Train channel: Data - Sharded by S3 Key - Test channel: Fully Replicated - Read: File or Pipe 	<ul style="list-style-type: none"> - Every observation mapped to n-dimensional space (n = number of features) - Optimize center of K clusters: Determine initial, calculate from training data, reduce cluster 	<ul style="list-style-type: none"> - K: Use "elbow method", optimize for tightness of clusters - Mini_batch_size - Extra_center_factor - Init_method 	<ul style="list-style-type: none"> - Single GPU per instance (p*.xlarge) - CPU (Recommended)
Principal Component Analysis (PCA) (Unsupervised)	<ul style="list-style-type: none"> - Unsupervised Dimensional reduction technique - minimize loss of info - reduced dimensions called components: 1st comp with large variability, second next largest - Ex: Online surveys, census data 	<ul style="list-style-type: none"> - RecordIO-protobuf or CSV - Read: File or Pipe 	<ul style="list-style-type: none"> - Covariance matrix created then SVD (singular value decomposition) - Regular mode algo: sparse data and moderate observations and features - Randomized mode algo: large observations and features and uses approximation algorithm 	<ul style="list-style-type: none"> - Algorithm_mode - Subtract_mean = Unbias data 	<ul style="list-style-type: none"> - GPU or CPU: depends on input data
t-Distributed Stochastic Neighbor Embedding (TSNE)	<ul style="list-style-type: none"> - non-linear dimensionality reduction algorithm 				
Factorization Machines (Supervised regression)	<ul style="list-style-type: none"> - Supervised Classification or regression of Sparse data - Used in context of recommender system, click rate pattern - Ex: recommender system with less data from individual user - Limited to pair-wise interactions. User --> item example 	<ul style="list-style-type: none"> - Must be RecordIO-protobuf with Float32 	<ul style="list-style-type: none"> - Find factors we can use to predict classification - Ex: click or not click? Predicted rating? Users and items? 	<ul style="list-style-type: none"> - bias, factors, linear terms - Uniform, normal or constant 	<ul style="list-style-type: none"> - CPU: recommended - GPU only for dense data
Collaborative Filtering (Matrix Factorization)	<ul style="list-style-type: none"> - Intelligent recommender - filter out items that a user might like on the basis of reactions by similar users 				
IP Insights (Unsupervised)	<ul style="list-style-type: none"> - Unsupervised neural network - IP address usage patterns - identify suspicious behavior from given IP: logins, accounts creating resources 	<ul style="list-style-type: none"> - CSV only (Entity, IP) - Directly feed Usernames, AccountIDs - Training channel - optional validation (computes AUC score) 	<ul style="list-style-type: none"> - Neural network to learn latent vector representation of entities and IP add - Hashed and embedded entities - Auto-generate negative samples during training - Random pairing entities and IP 	<ul style="list-style-type: none"> - Num_entity_vectors: Hash size, 2x unique entity identifiers - Vector_dim: Size of embedding vectors - Epochs, learning_rate, batch_size.etc 	<ul style="list-style-type: none"> - CPU: size depends on vector_dim and num_entity_vectors - GPU: recommended, P3, can use Multiple GPU's
Reinforcement Learning (DL)	<ul style="list-style-type: none"> - DL framework with Tensorflow and MXNet - Agent that explores space - learn state changes in 			<ul style="list-style-type: none"> - Specific based on implementation - Optimize using SM hyperparameters 	<ul style="list-style-type: none"> - DL so GPU - Multi-core, multi-instance. - Distributed training

	<p>different conditions to predict subsequent behavior.</p> <ul style="list-style-type: none"> - Ex: Pac-Man, Supply chain, Autonomous vehicles, Industrial robotics 				and/or environment rollout
Q-Learning	<ul style="list-style-type: none"> - Implementation of Reinforcement Learning - Q = state/action (S: environmental states, a: possible actions in states) - Starts with zero then penalty/reward based on learning space - Randomly explore choices - Use Q stored values to inform future choices 				