

Problem report for:

Rubik—Italic[wght].ttf

sha1: 74e646840b79c3360750bc44ce01f0ae8f13cf3b

Family name: Rubik

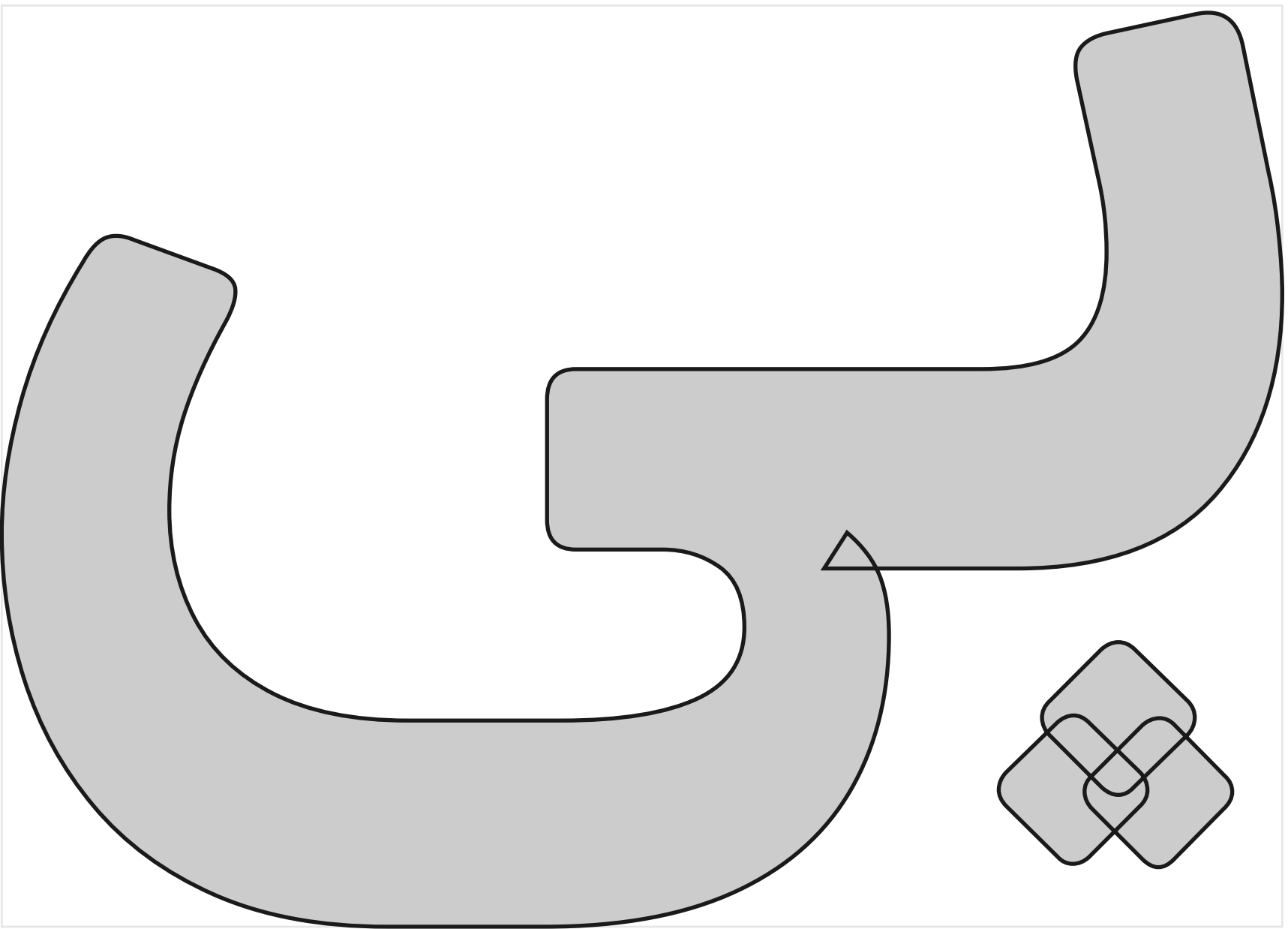
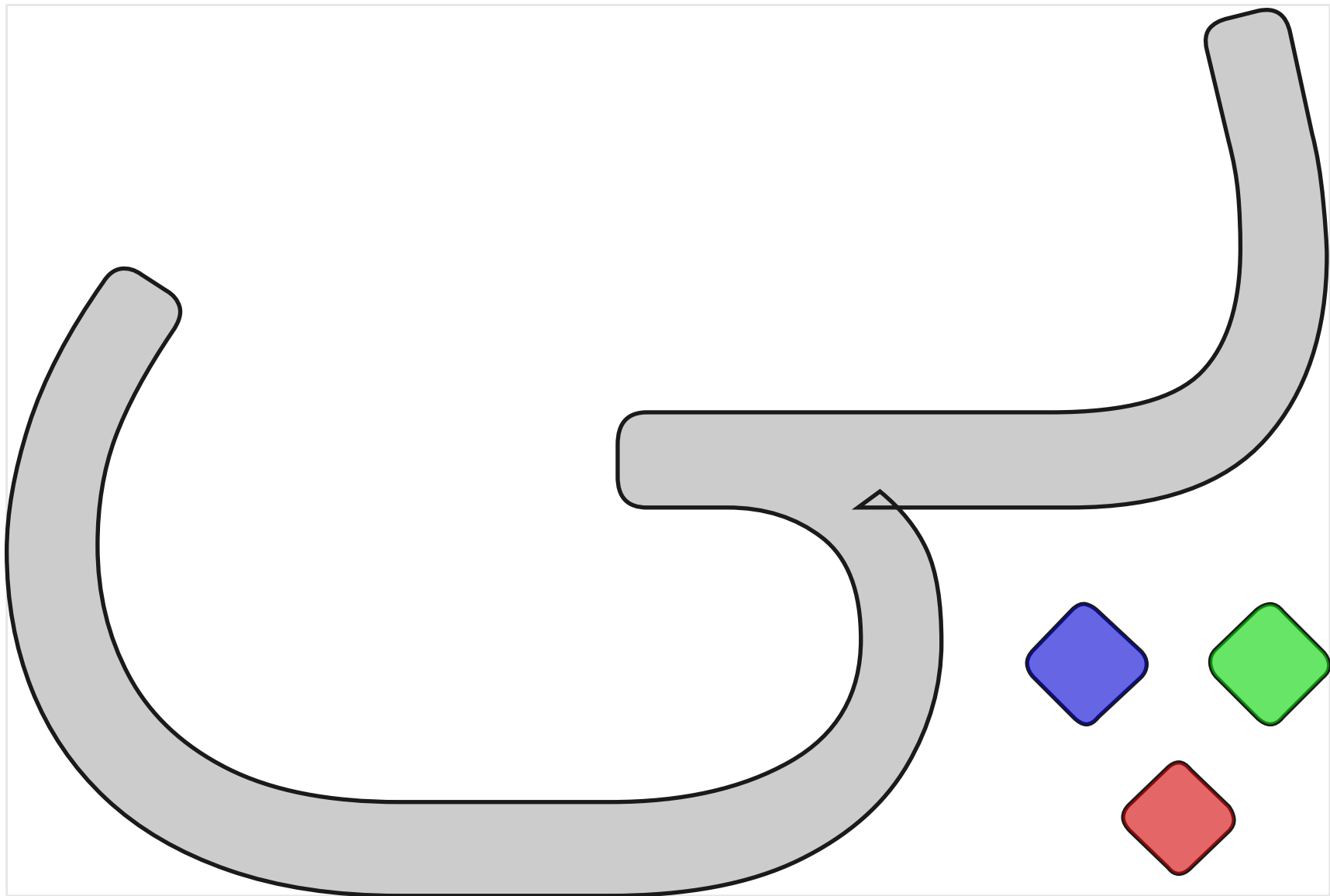
Version: Version 2.300;gftools[0.9.30]

peh_alefMaksuraar

”

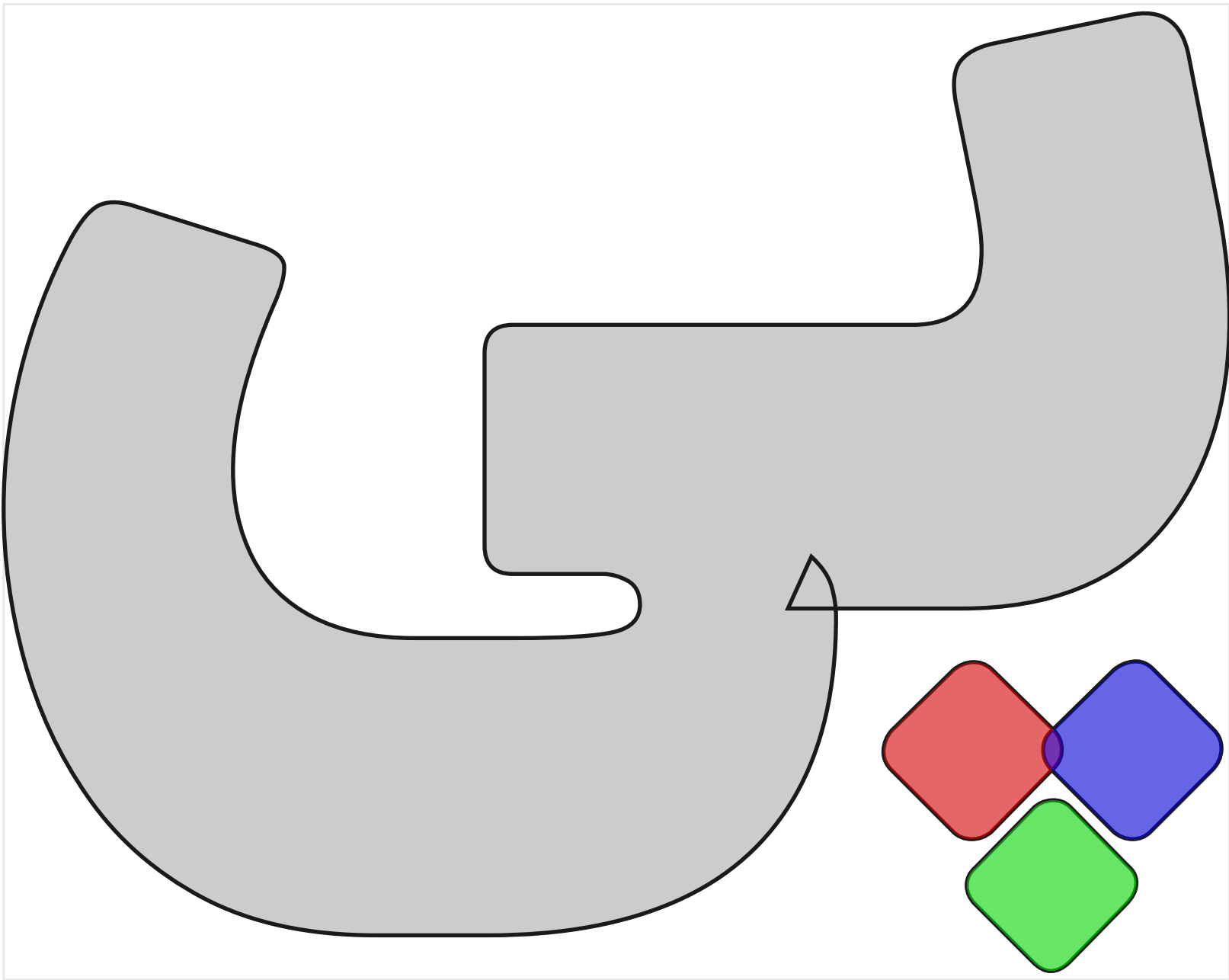
contour_order

midway interpolation



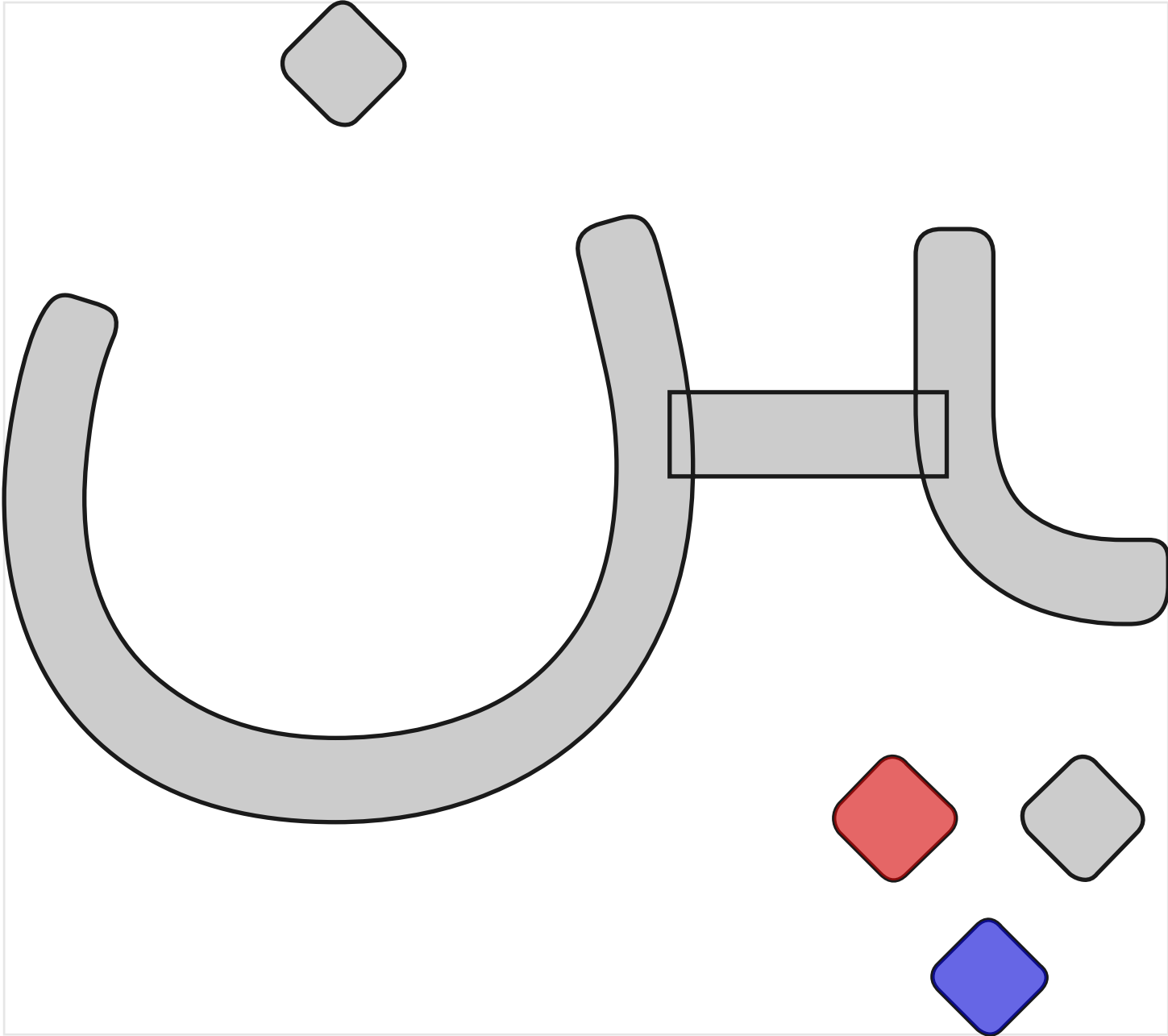
'wght=900.0'

proposed fix

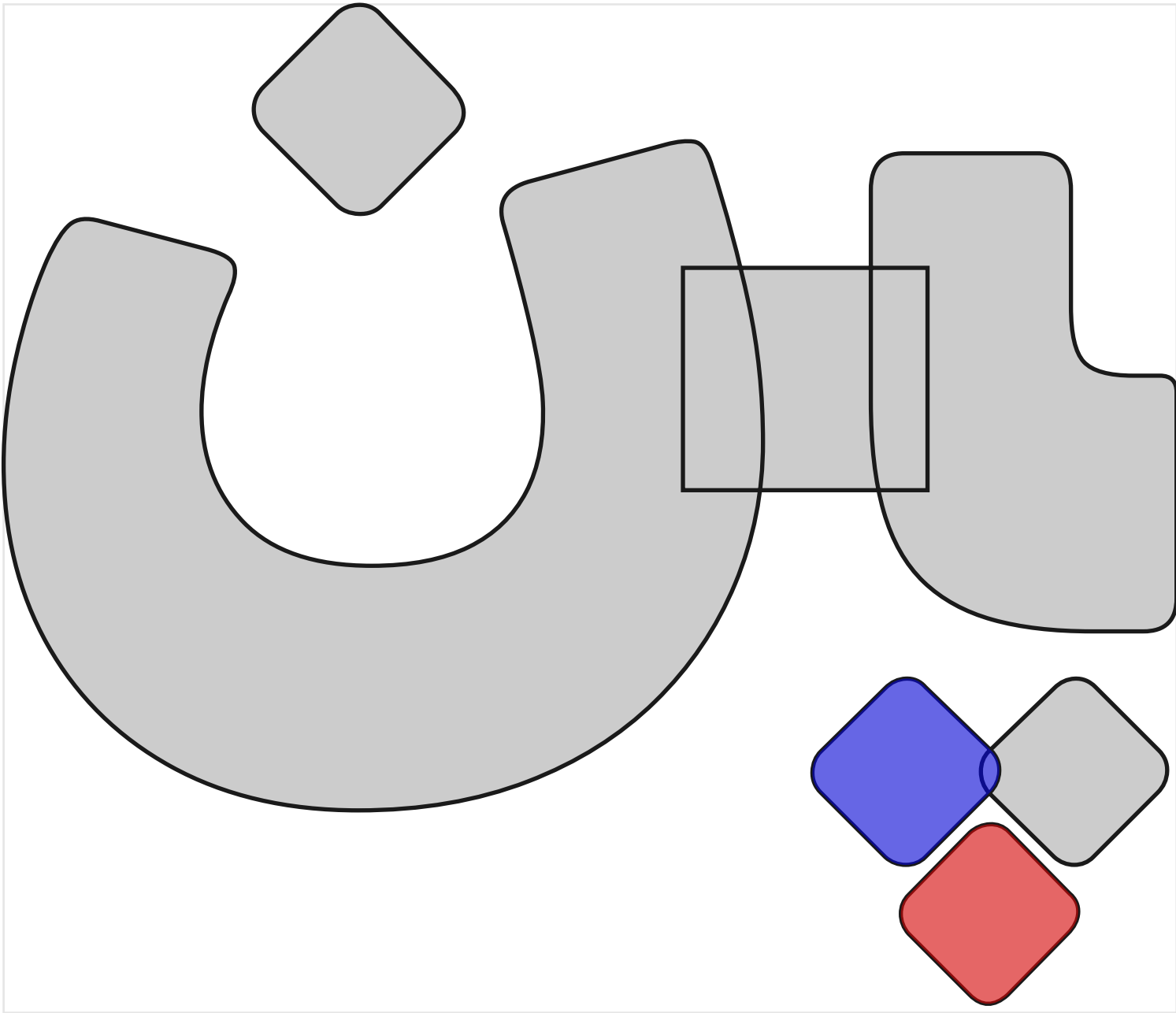


peh_noonar.fina

”

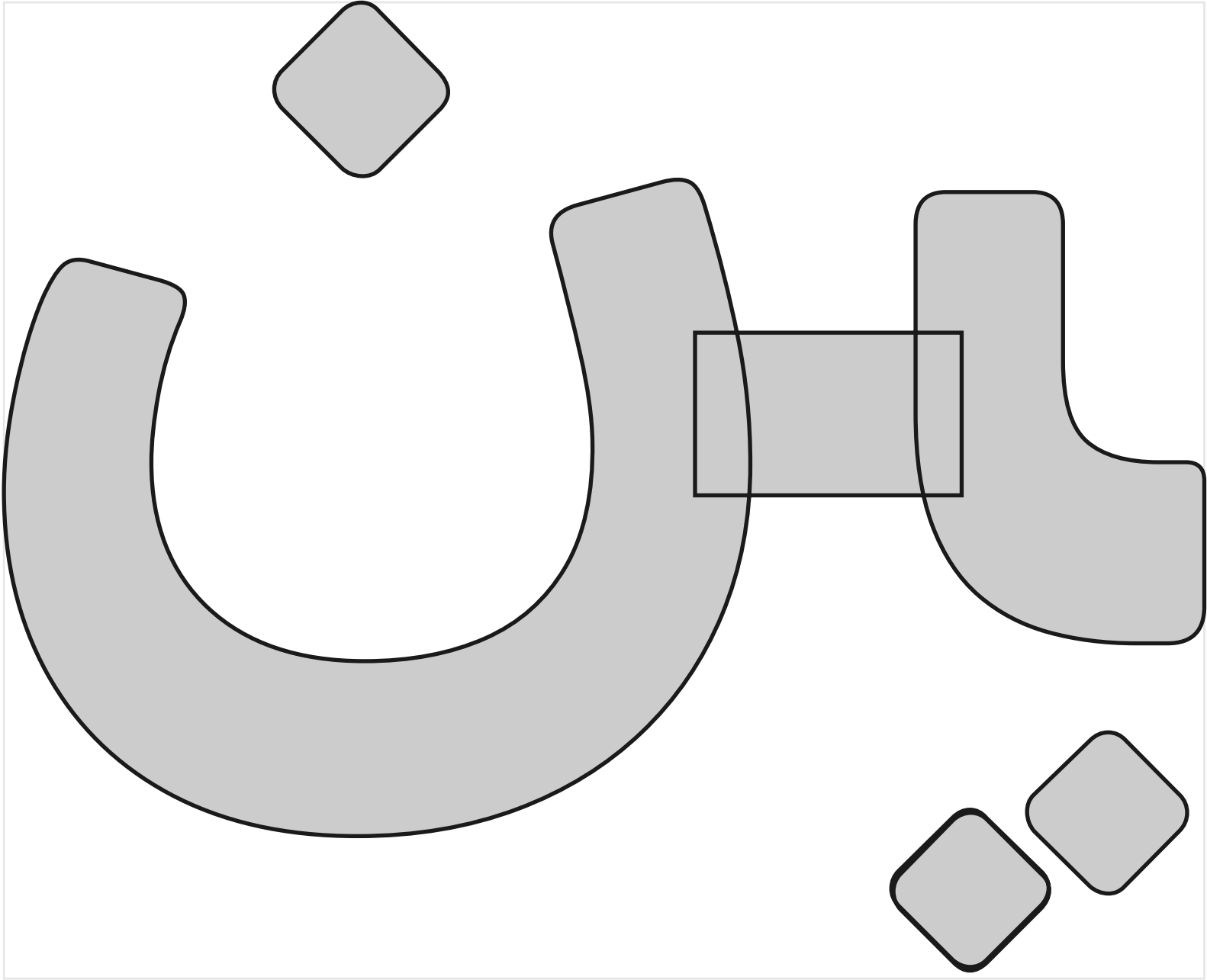


'wght=900.0'



contour_order

midway interpolation

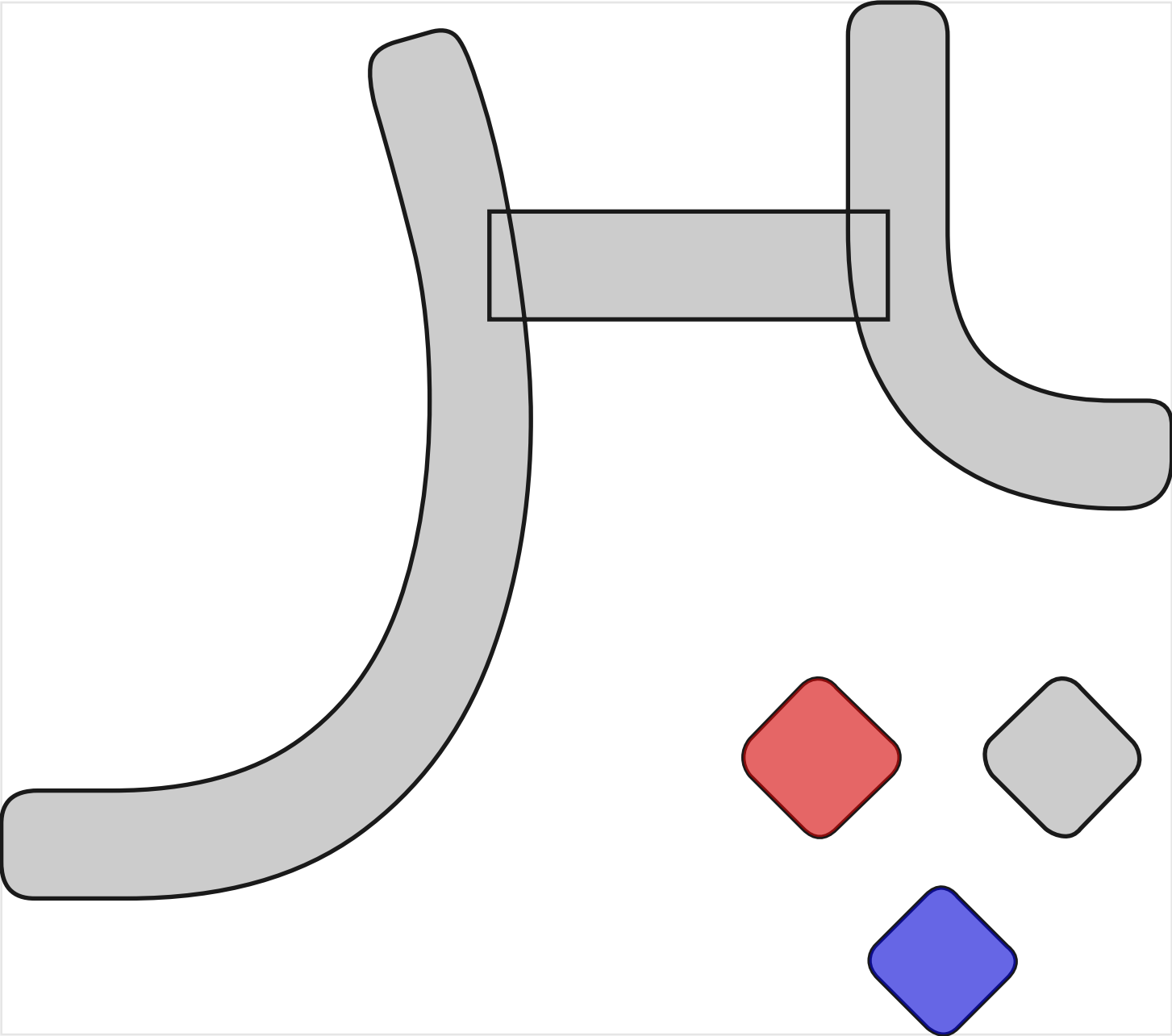


proposed fix

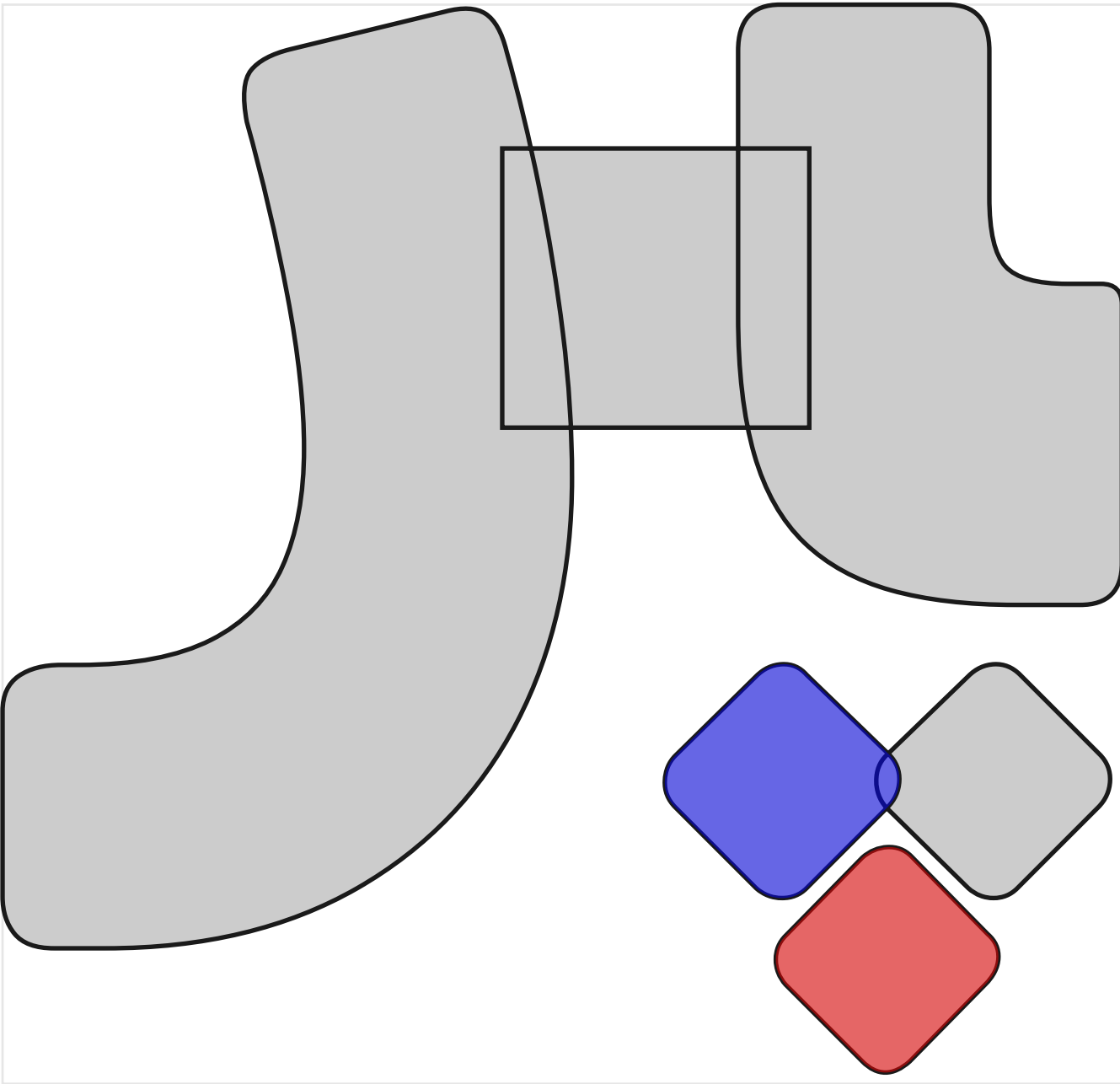


peh_rehar.fina

”

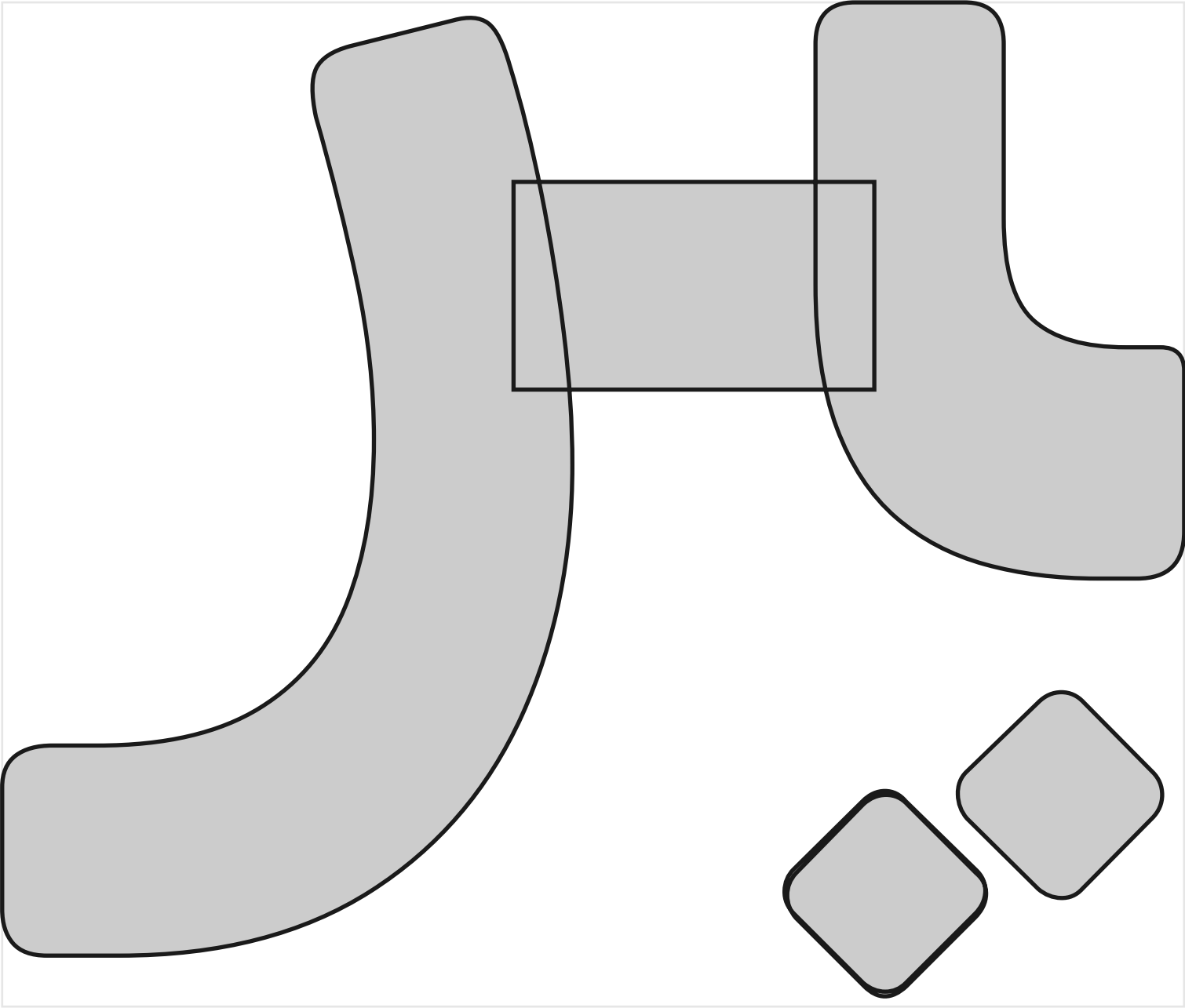


'wght=900.0'



contour_order

midway interpolation



proposed fix

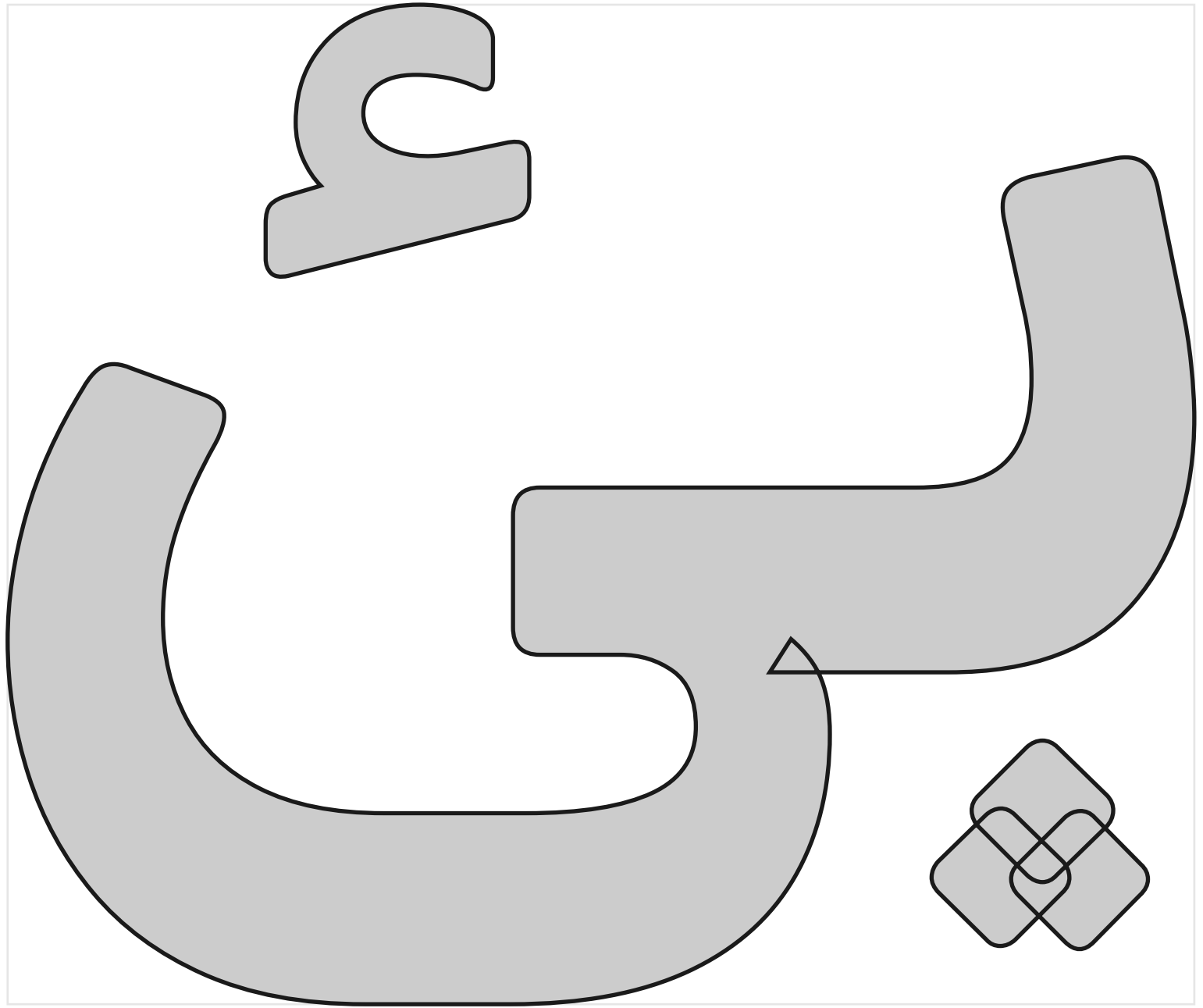
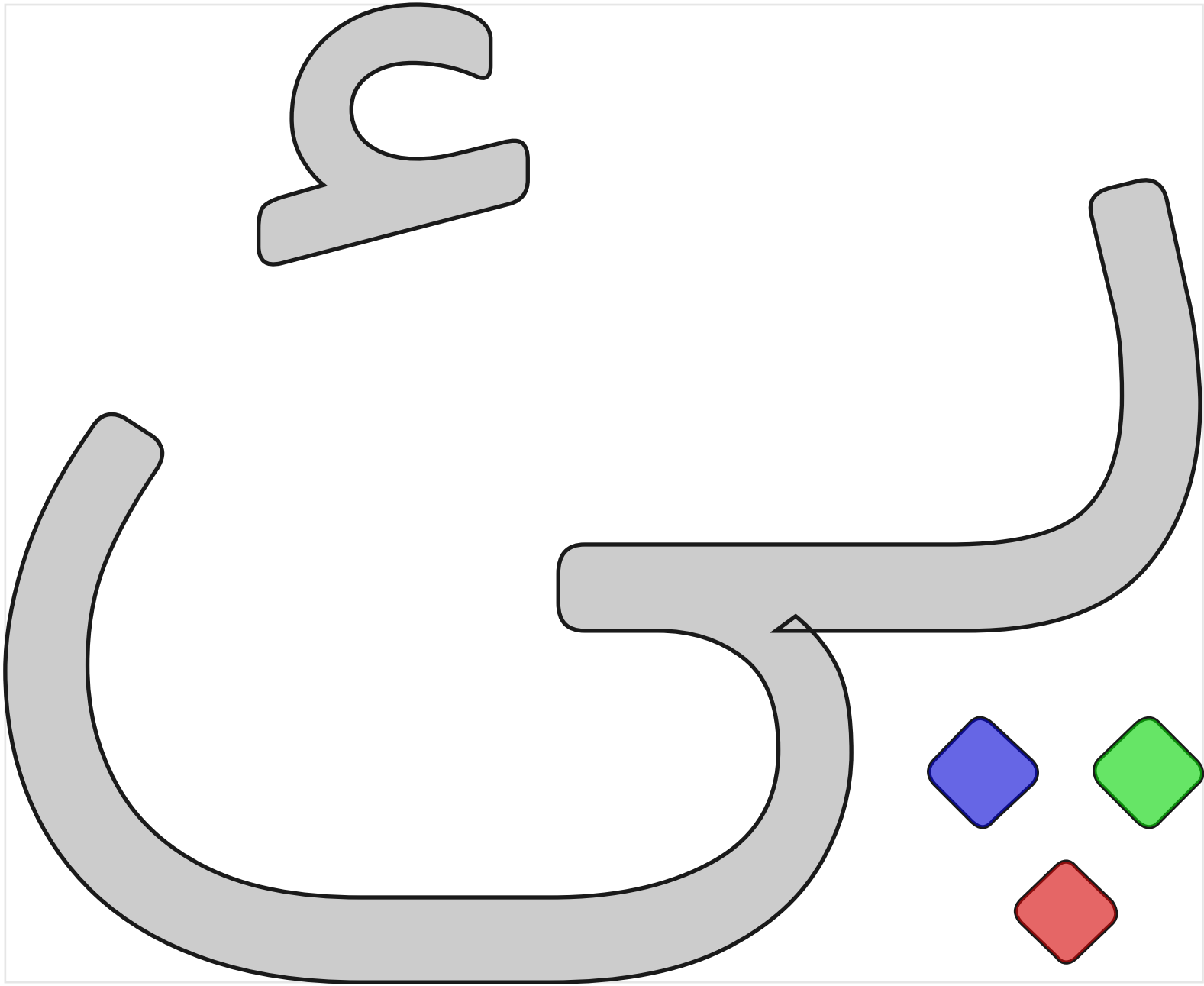
_ (' ') _

peh_yehHamzaaboveear

contour_order

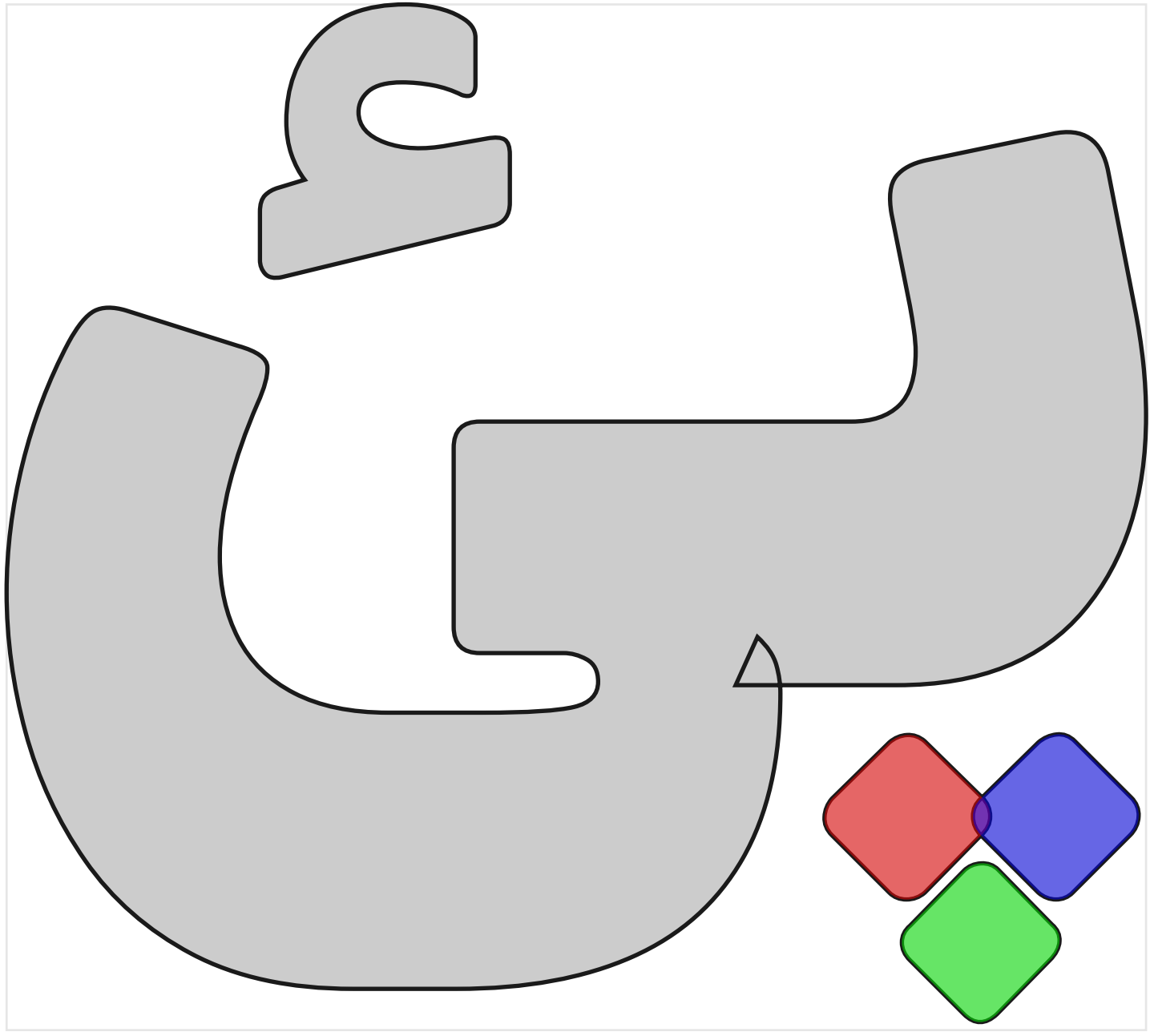
”

midway interpolation



'wght=900.0'

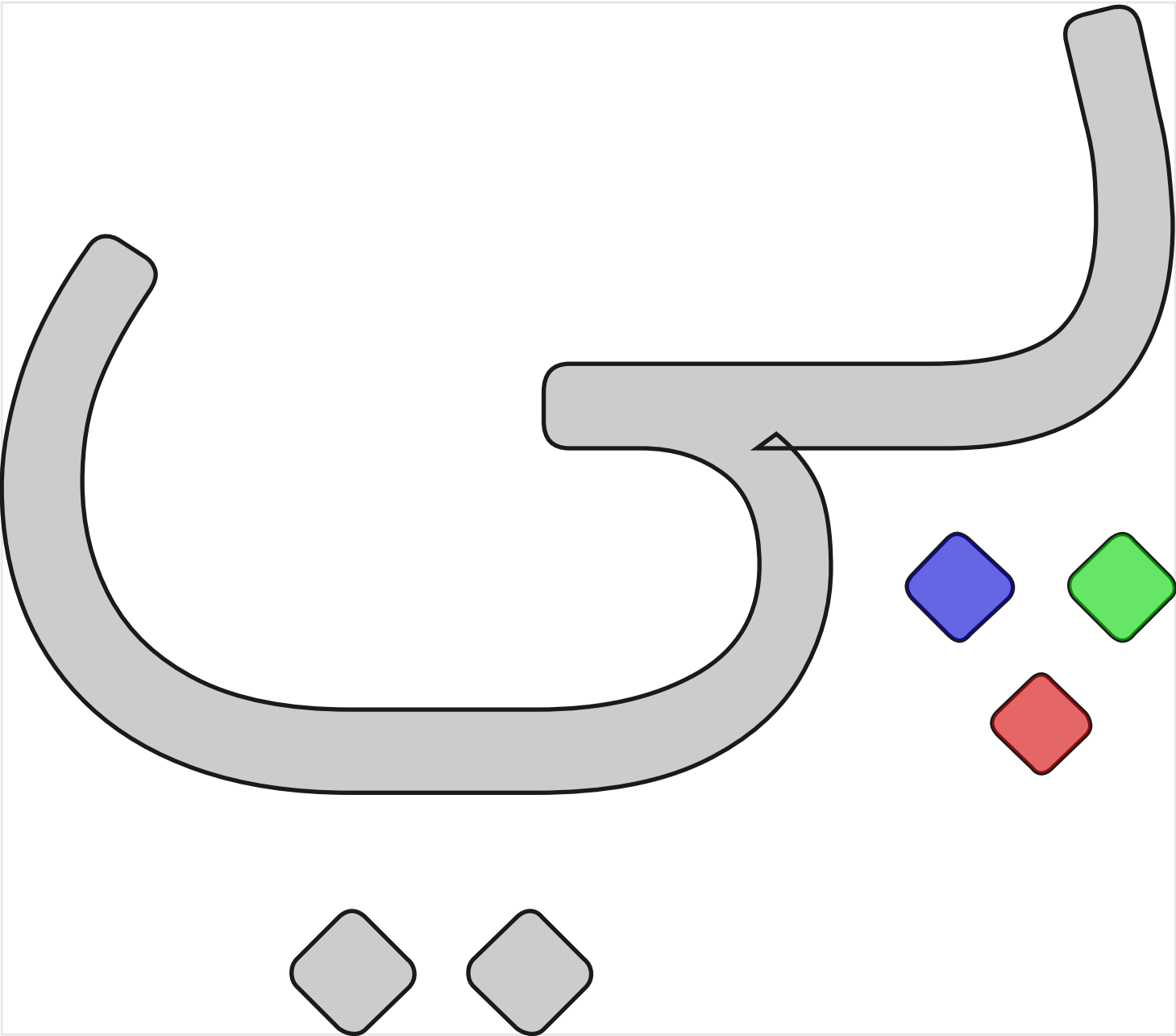
proposed fix



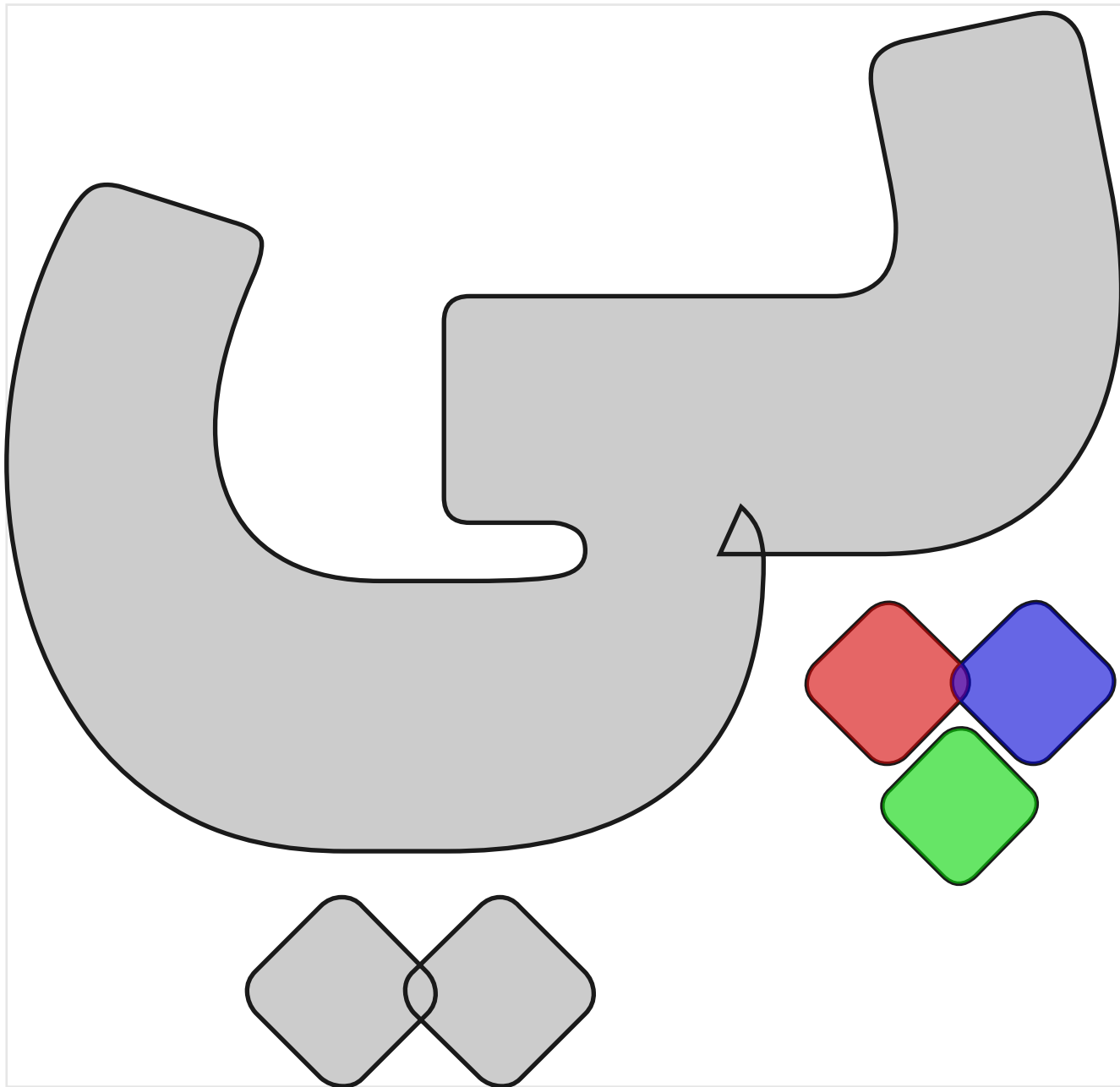
_ (' ') _ /

peh_yehar

”

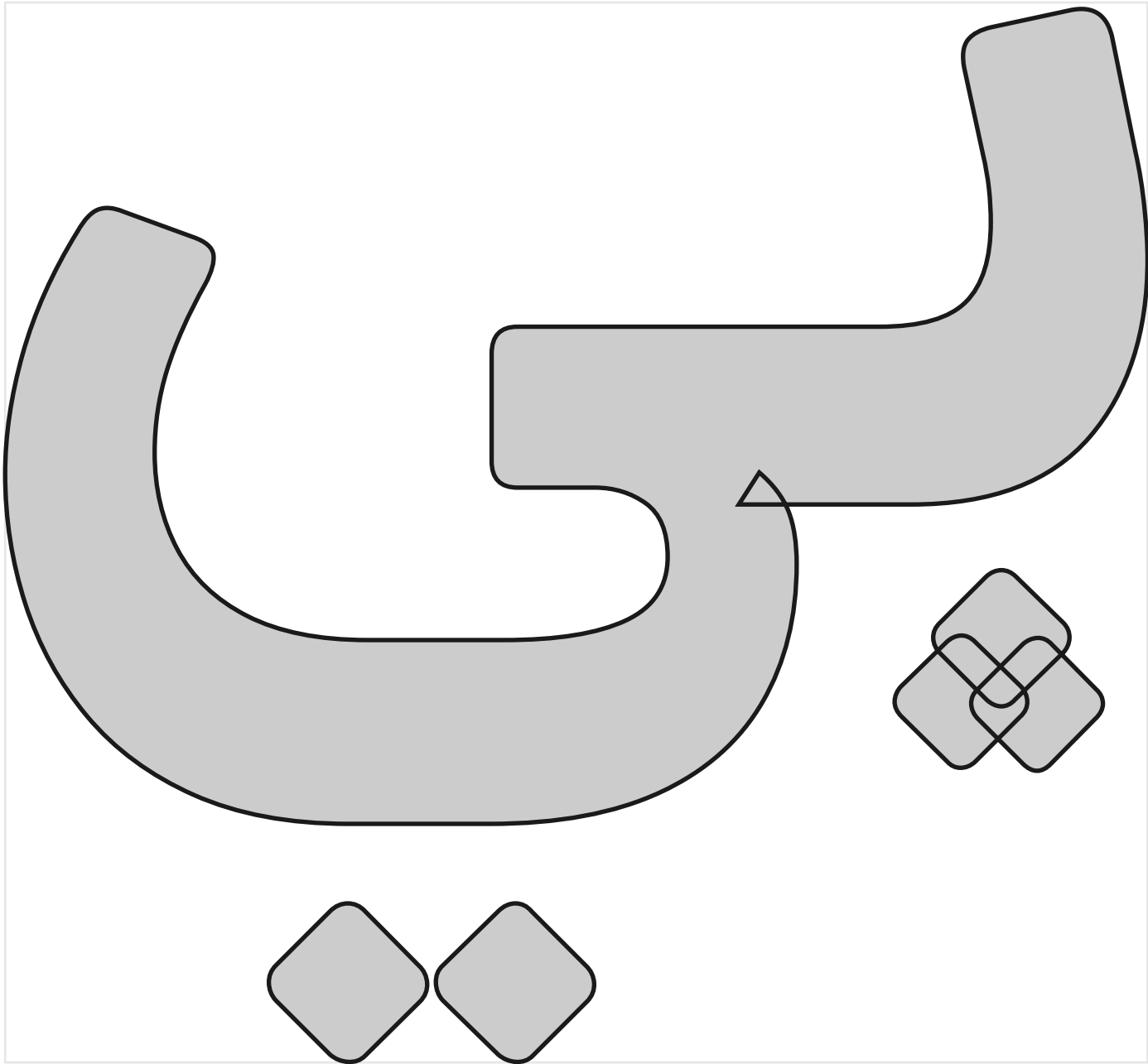


'wght=900.0'



contour_order

midway interpolation



proposed fix

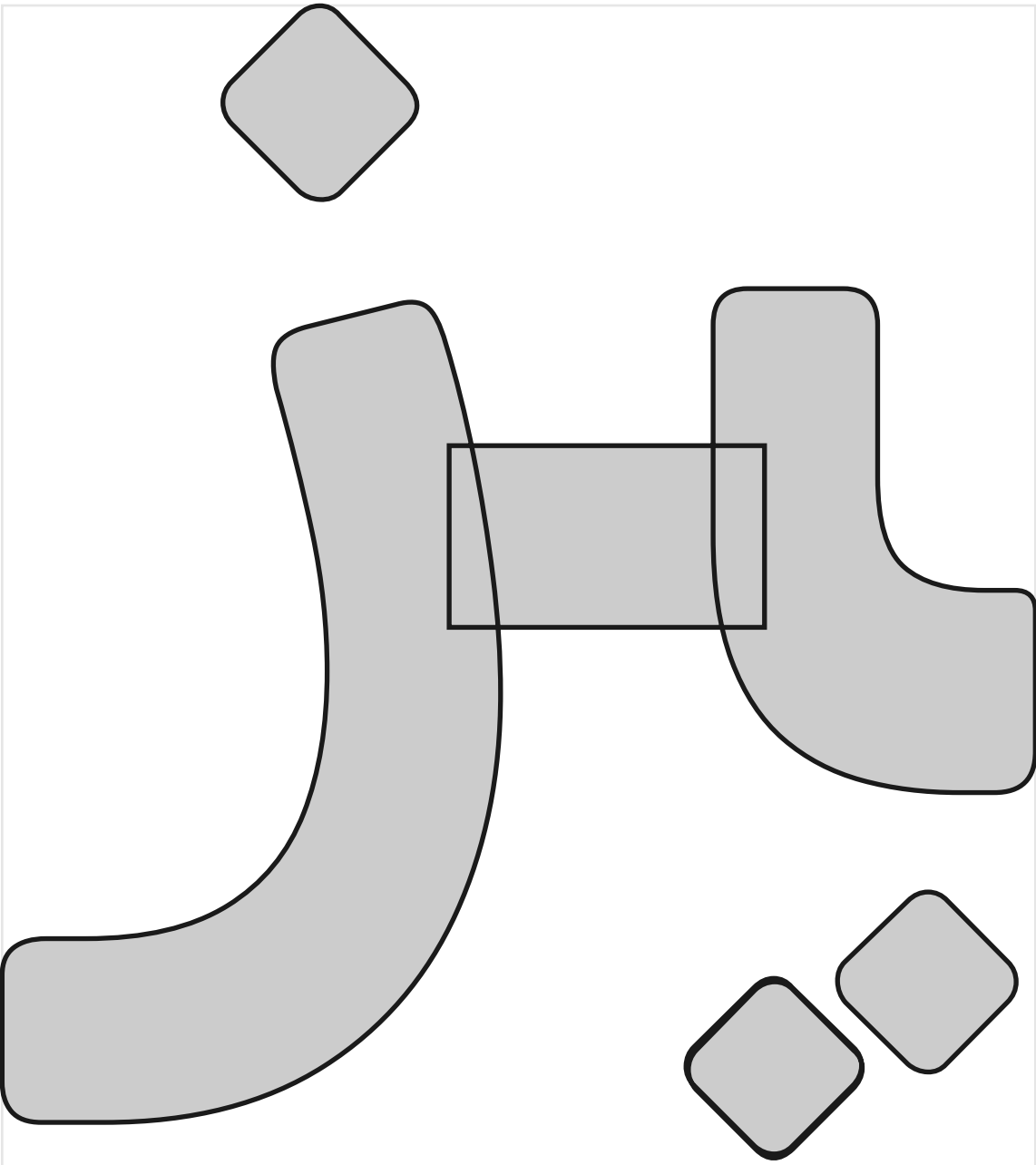
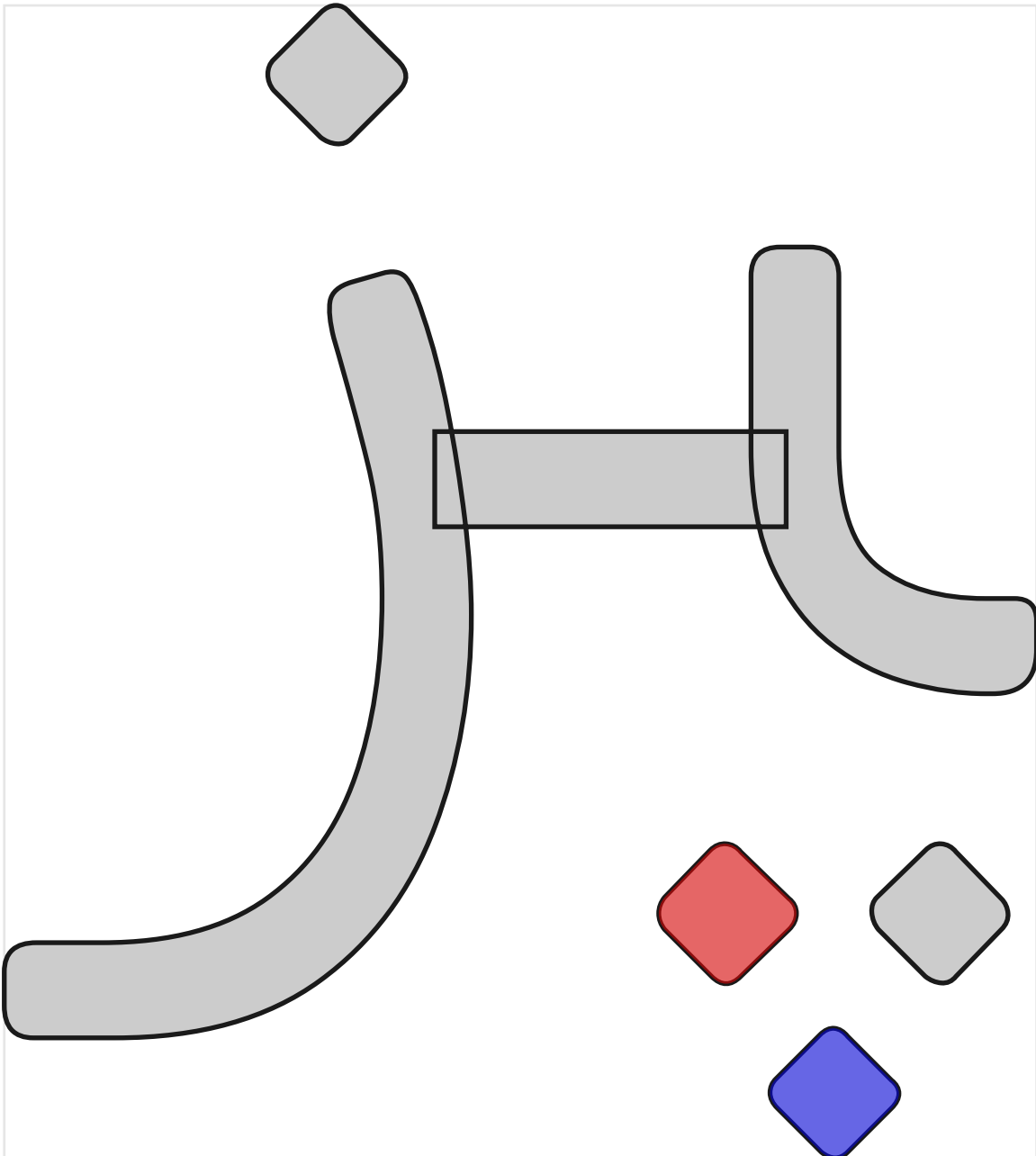
_ (") _ /

peh_zainar.fina

contour_order

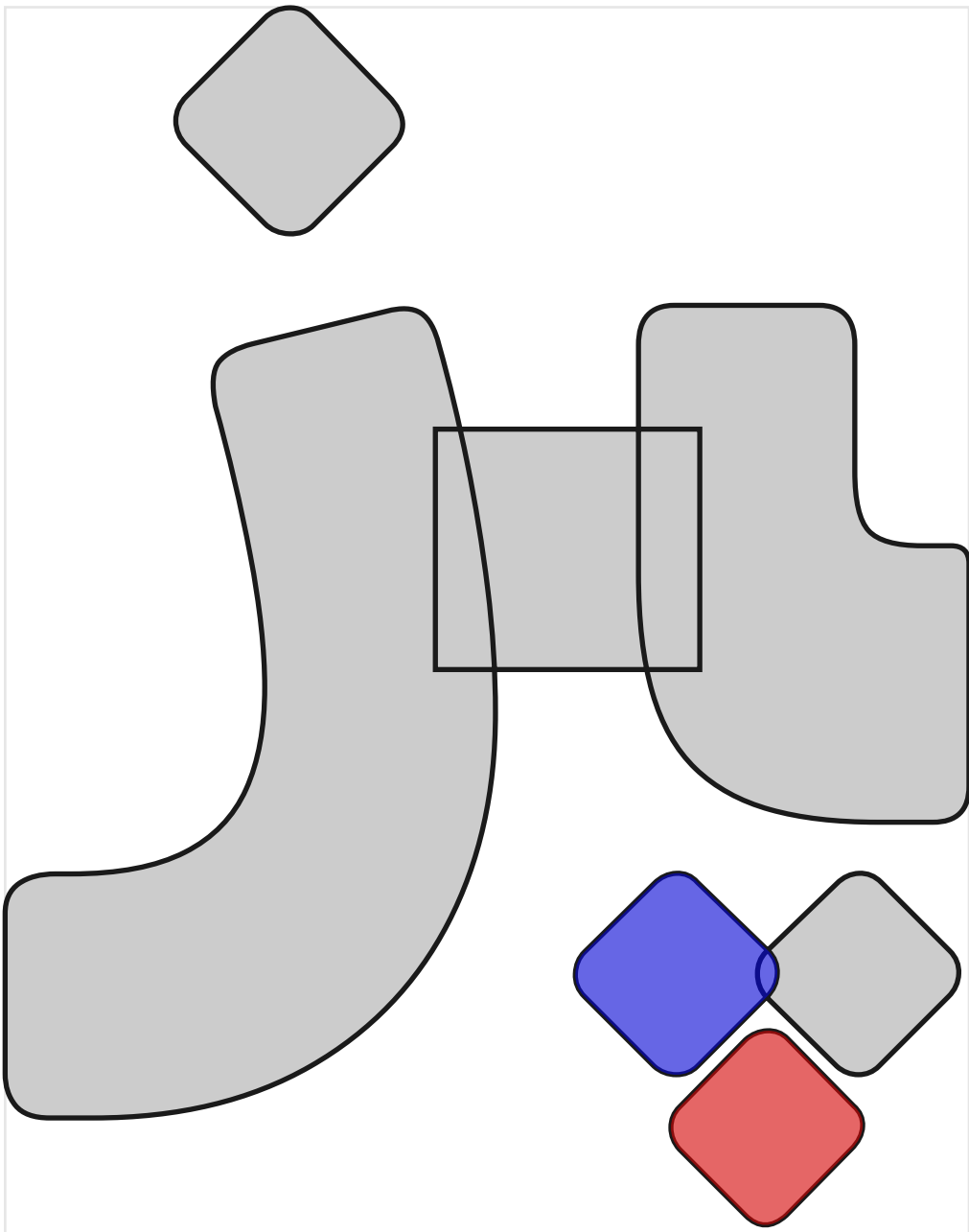
”

midway interpolation



'wght=900.0'

proposed fix



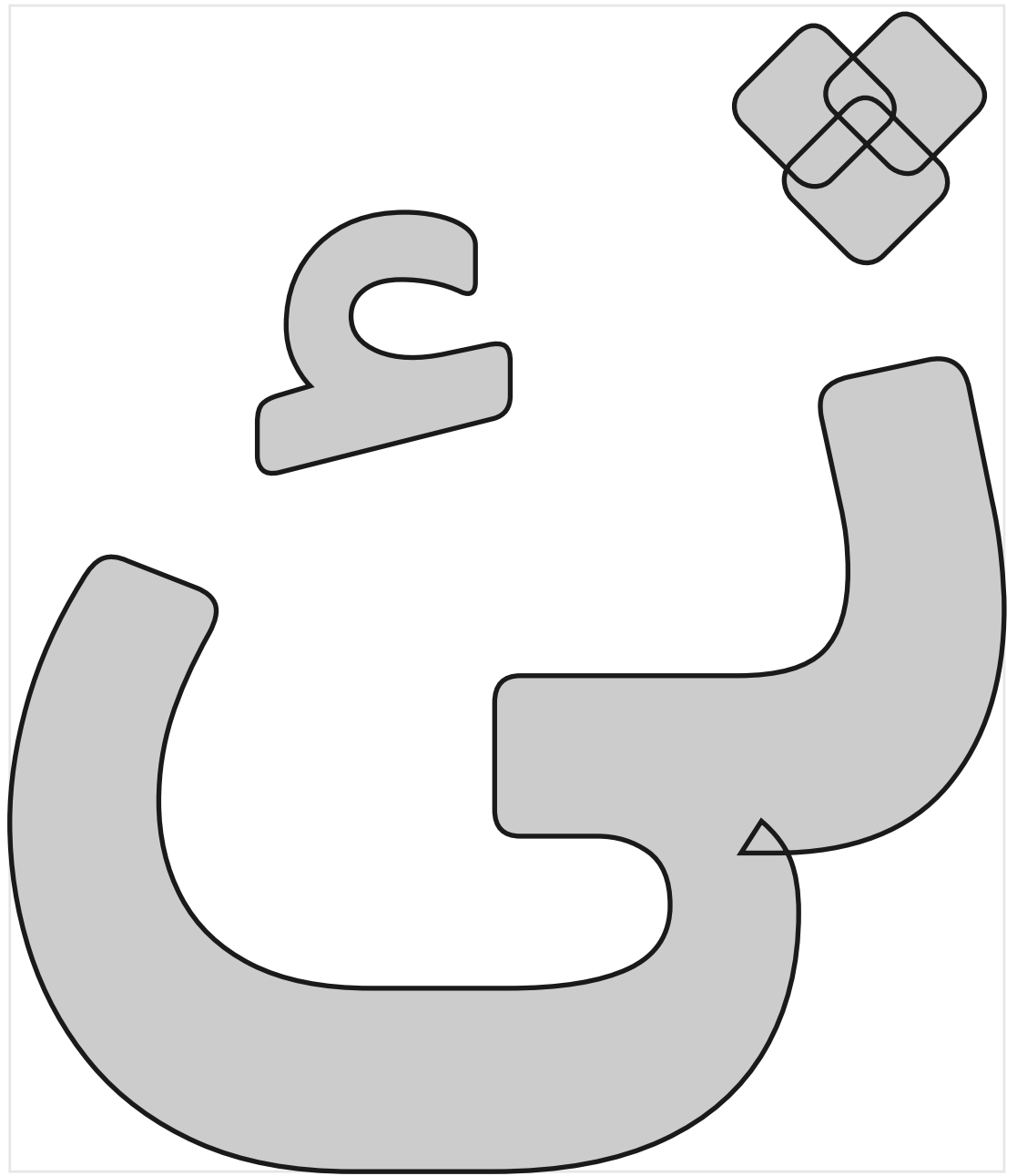
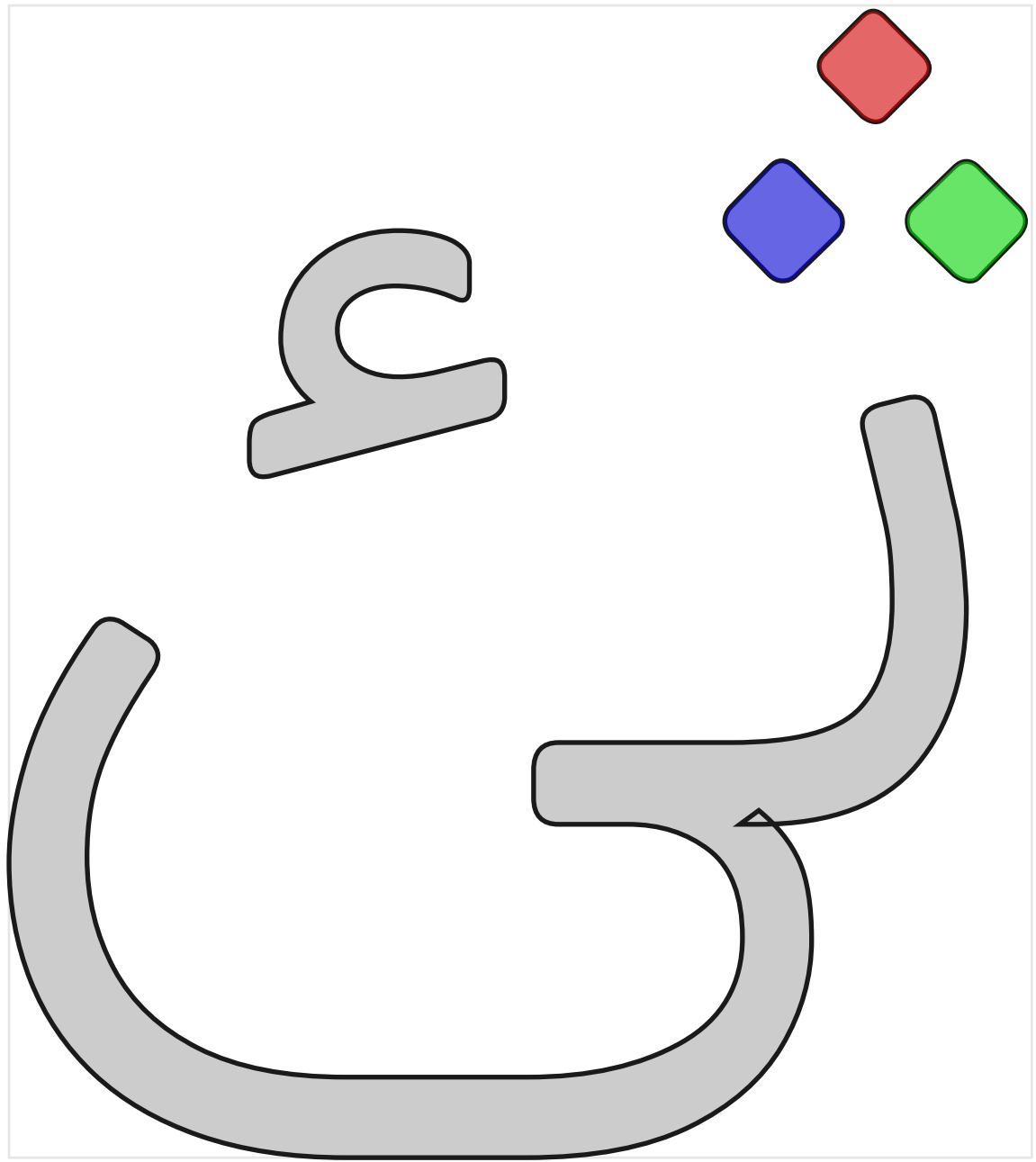
_ (' ') _ /

theh_yehHamzaabovear

contour_order

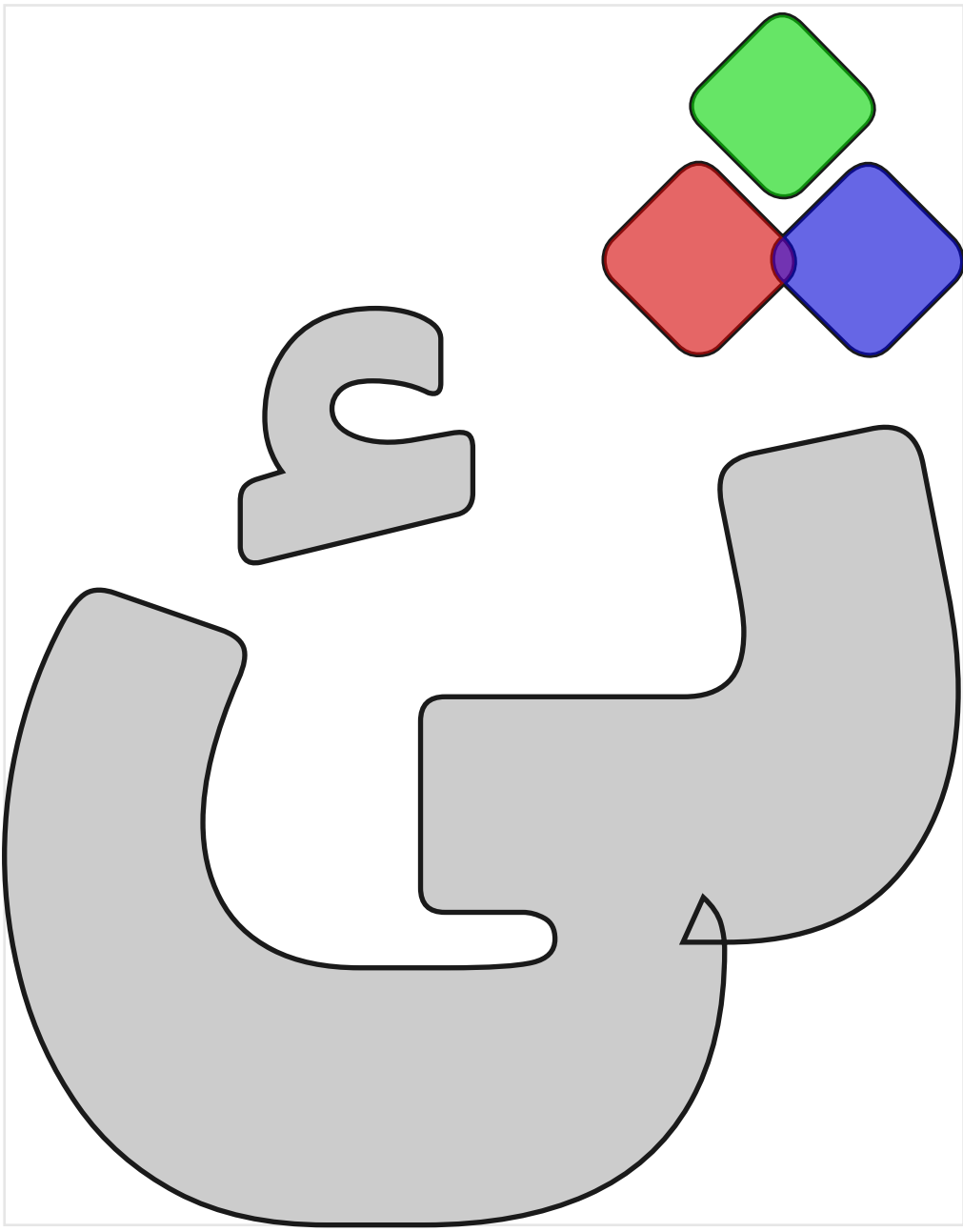
”

midway interpolation



'wght=900.0'

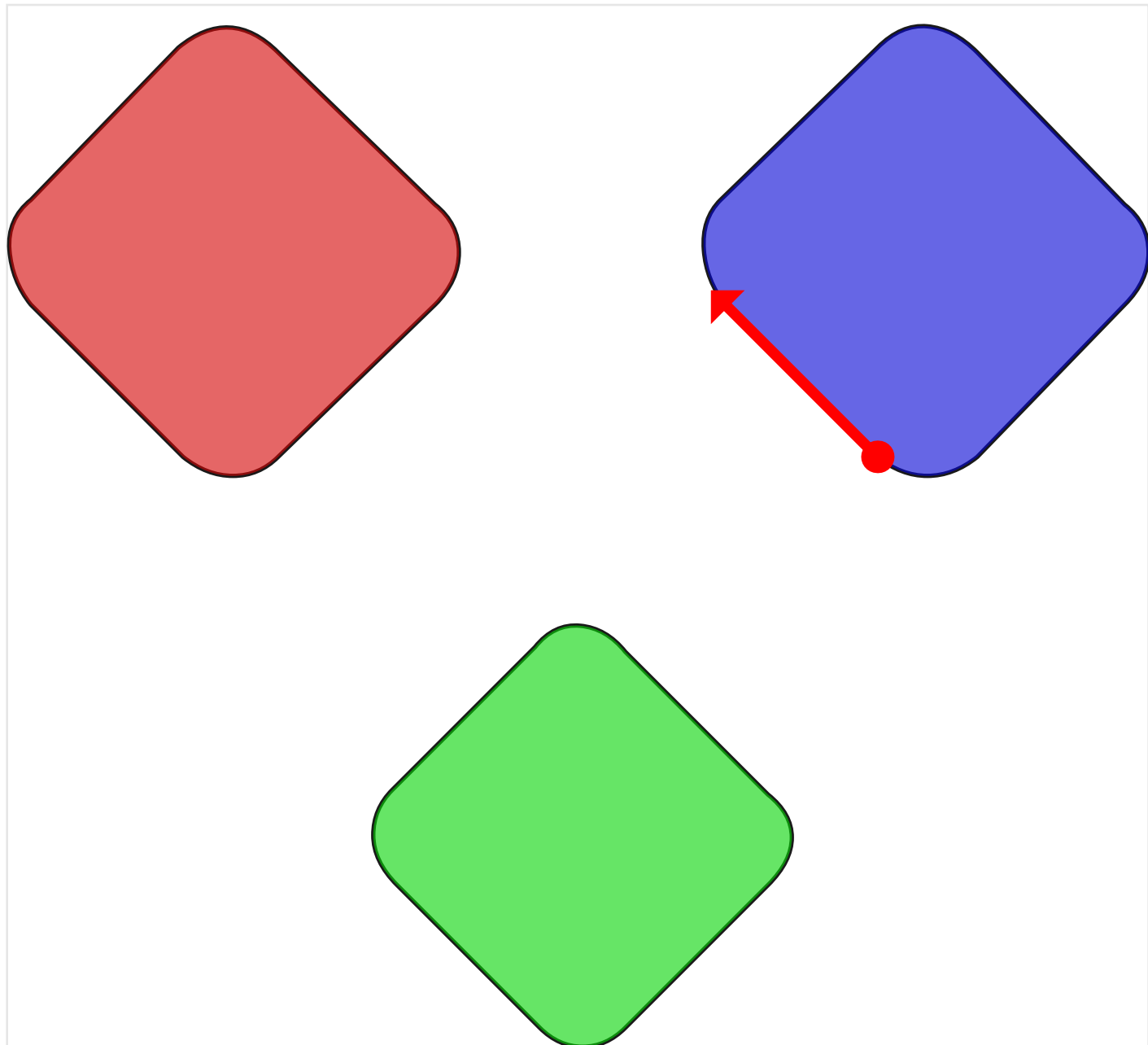
proposed fix



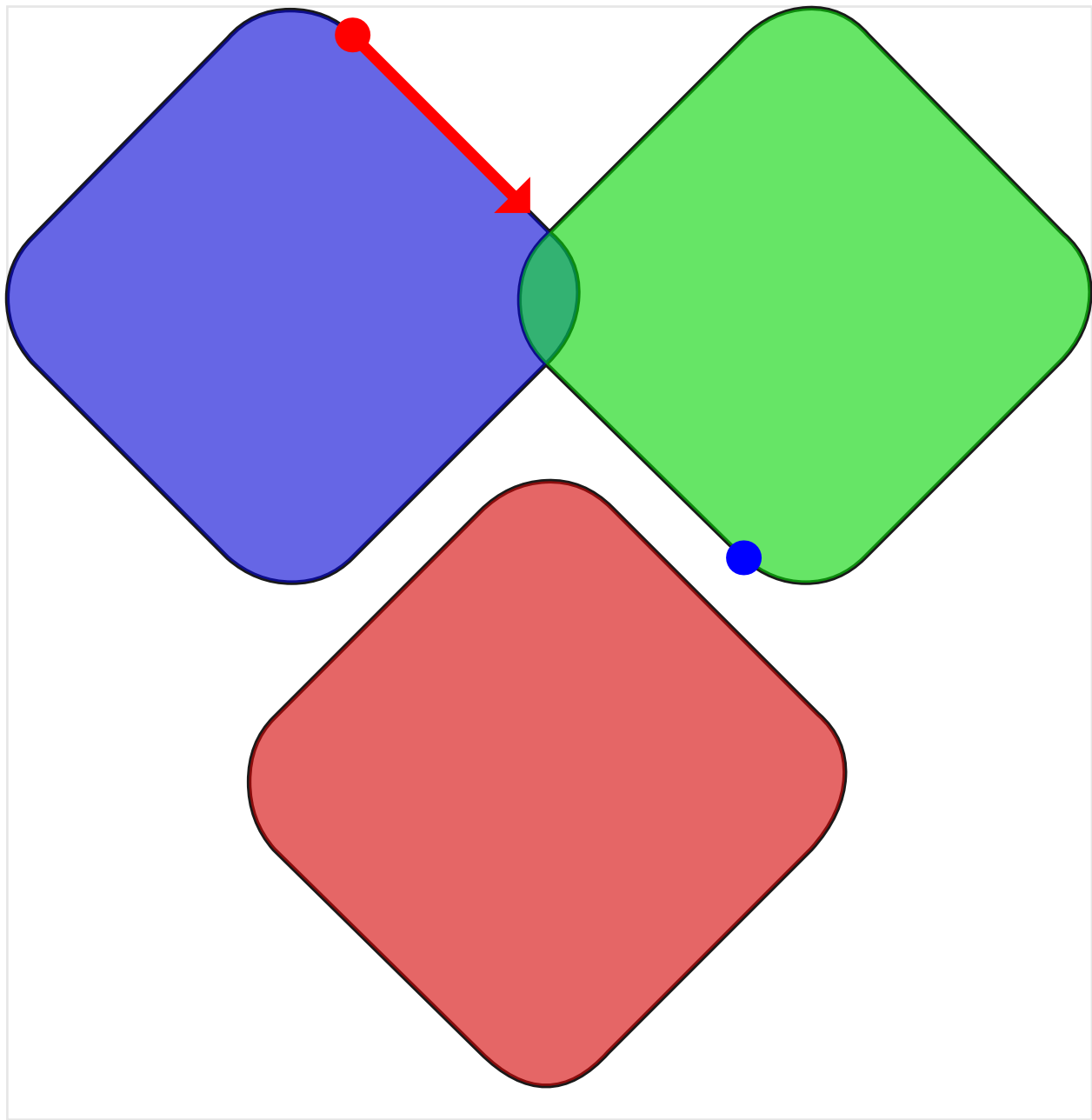
_ (") _ /

threedotsdownabovear

”

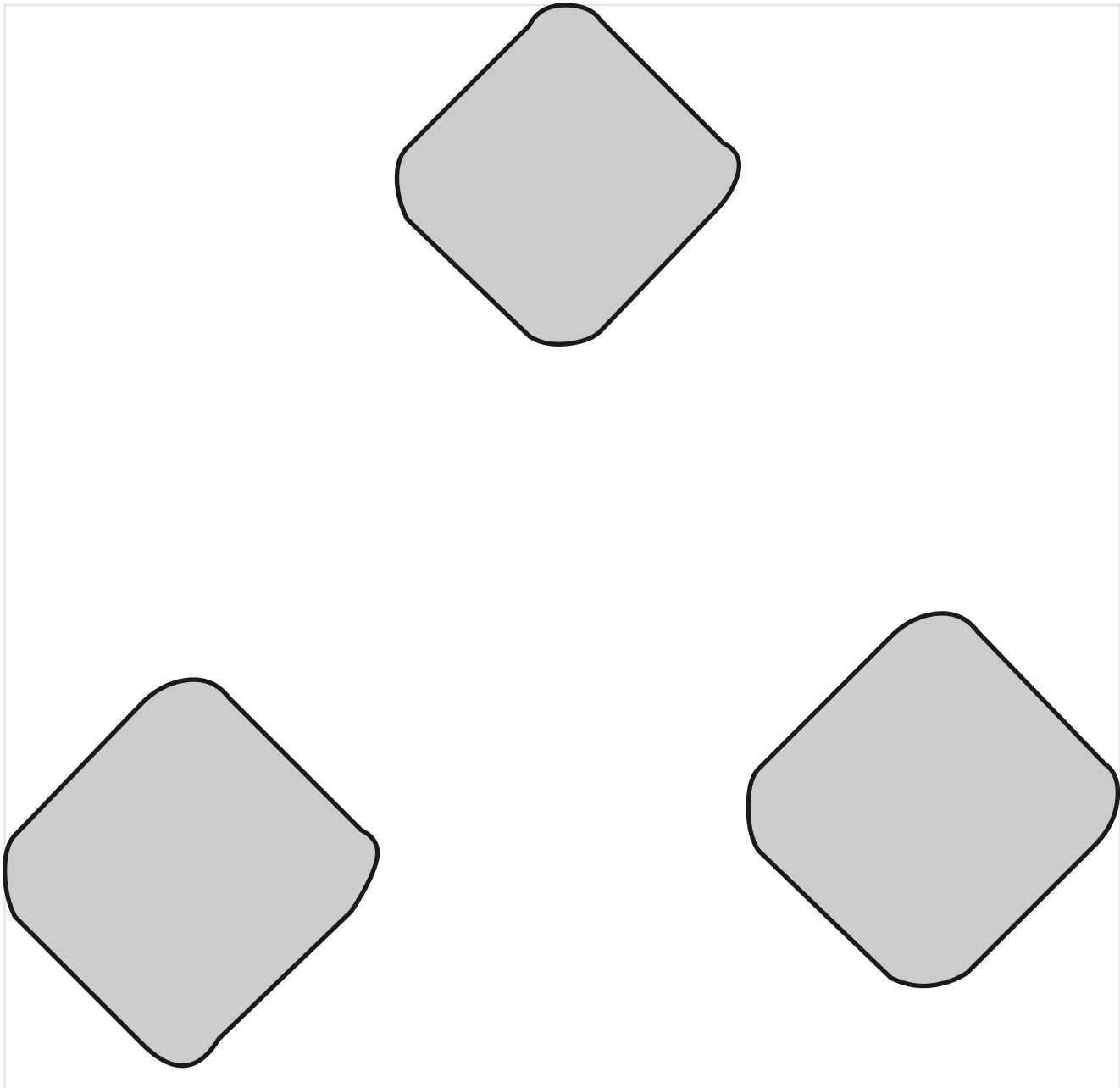


'wght=900.0'



contour_order, wrong_start_point

midway interpolation

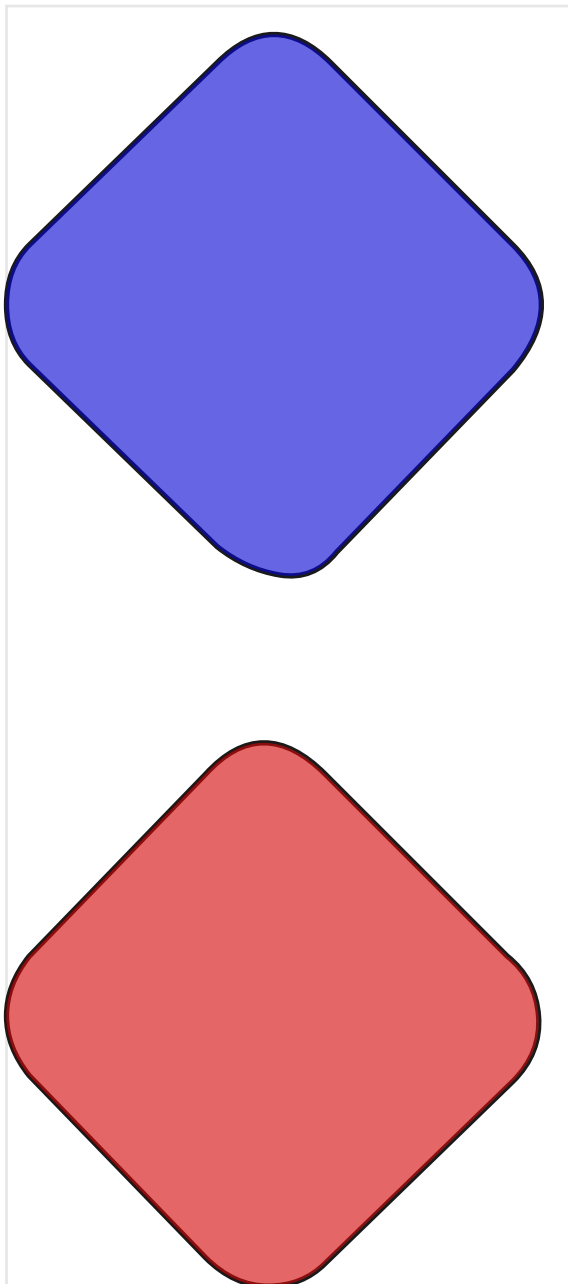


proposed fix

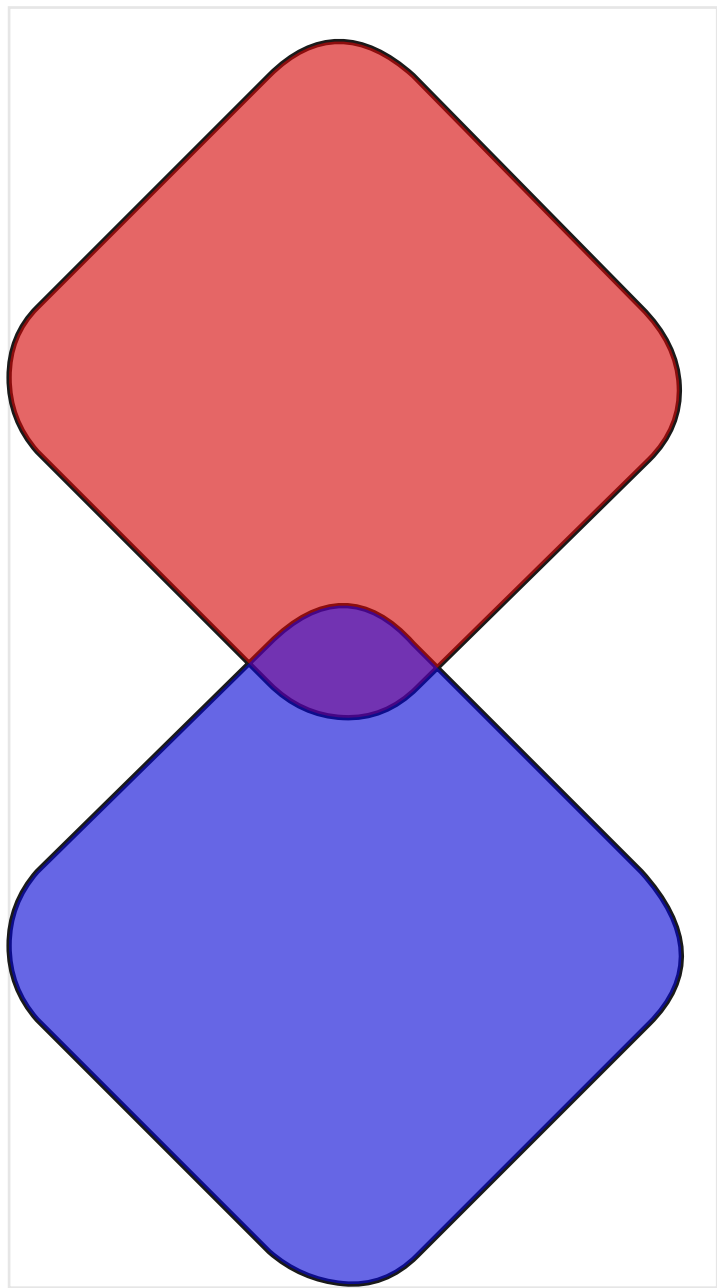


twodotsverticalabovear

”

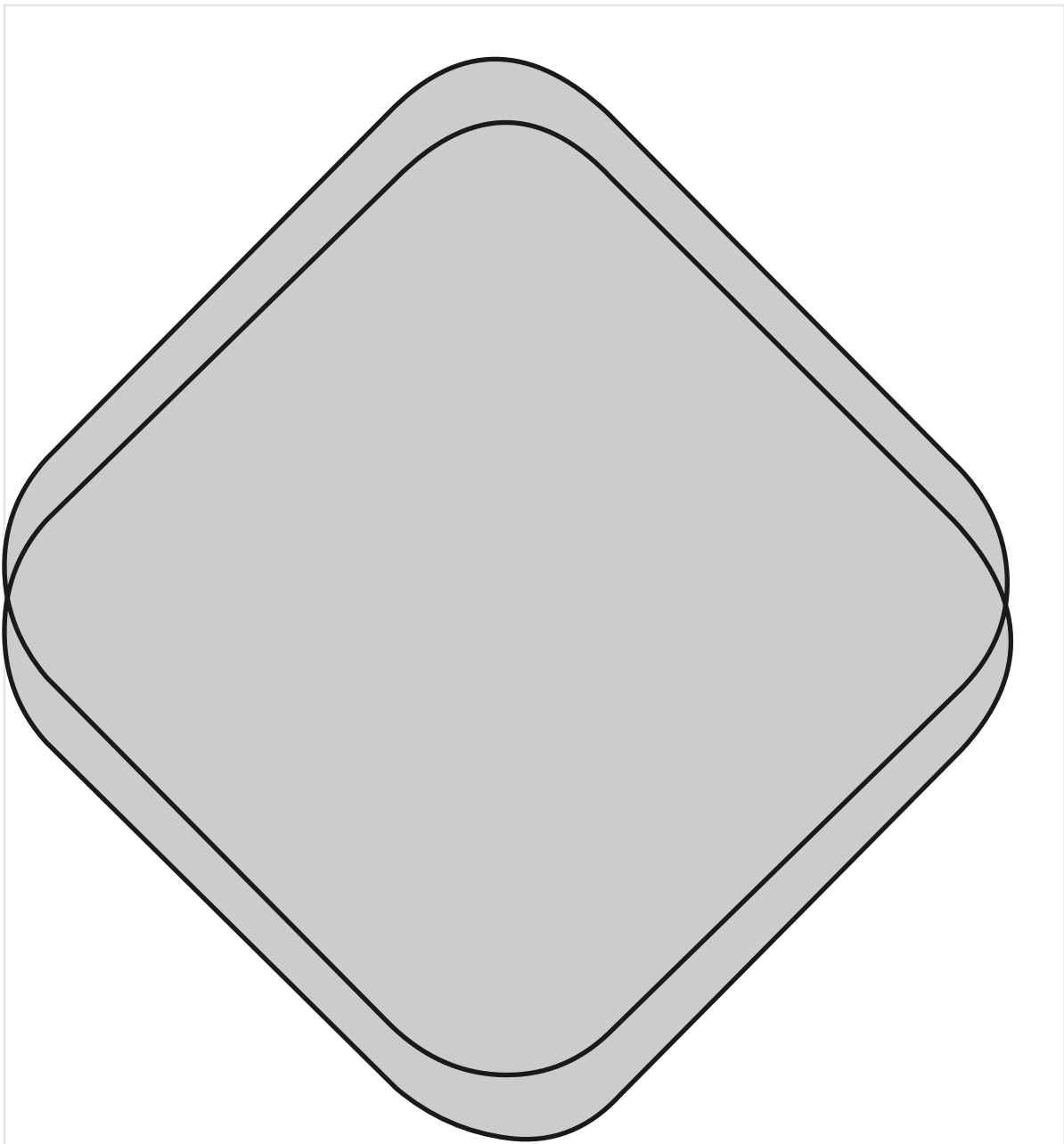


'wght=900.0'



contour_order

midway interpolation



proposed fix

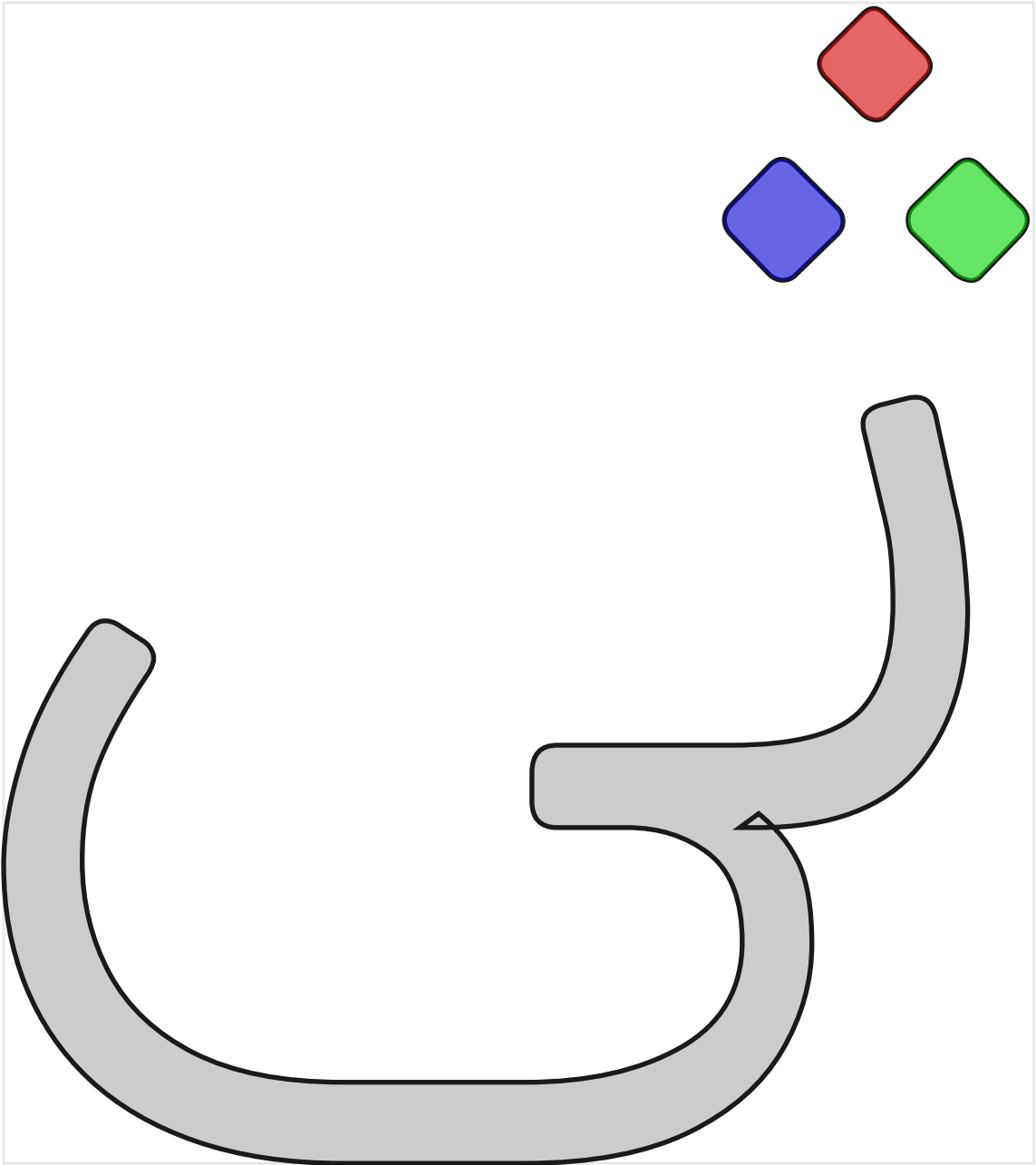
_ (") _

uniFC13

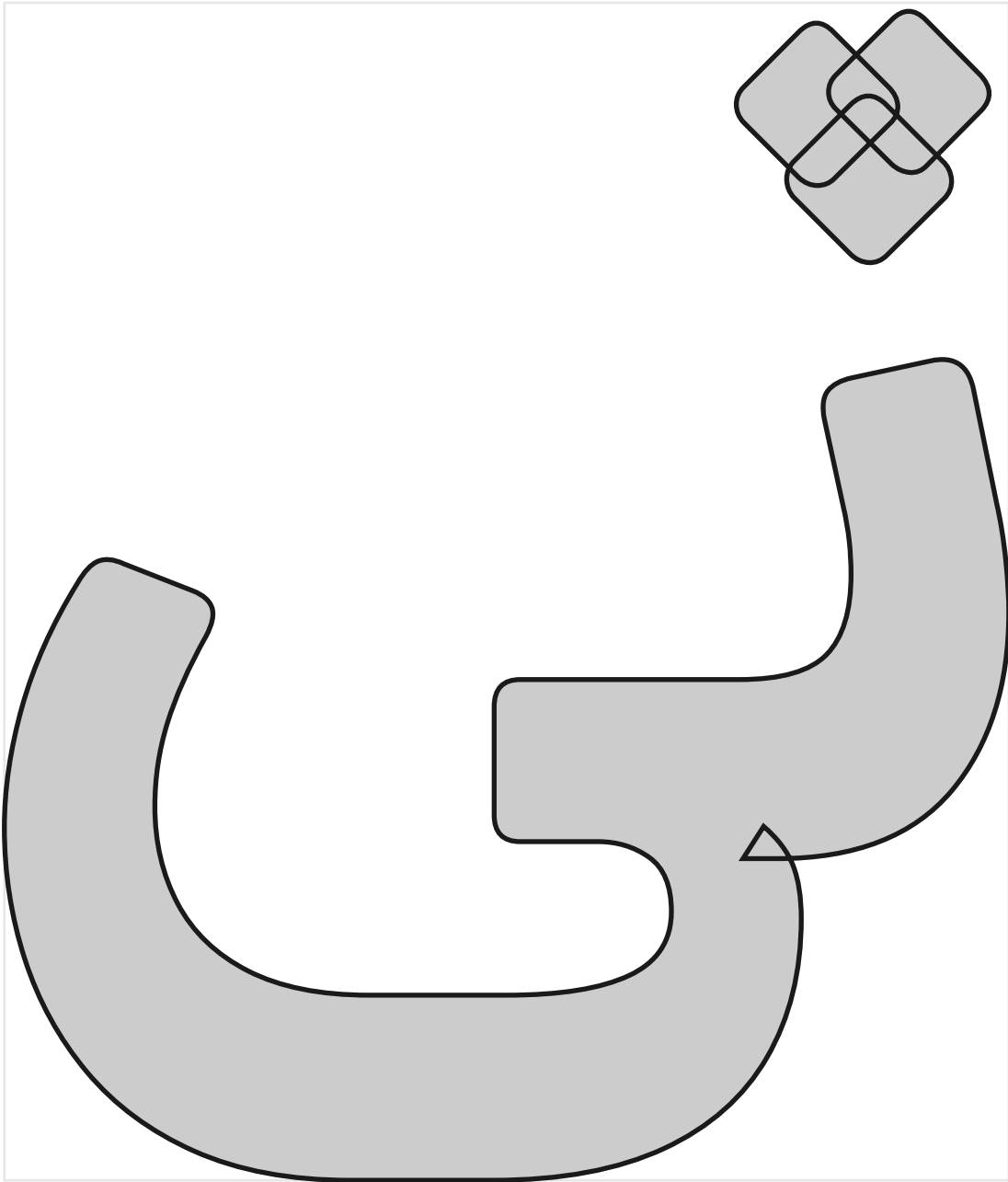
contour_order

”

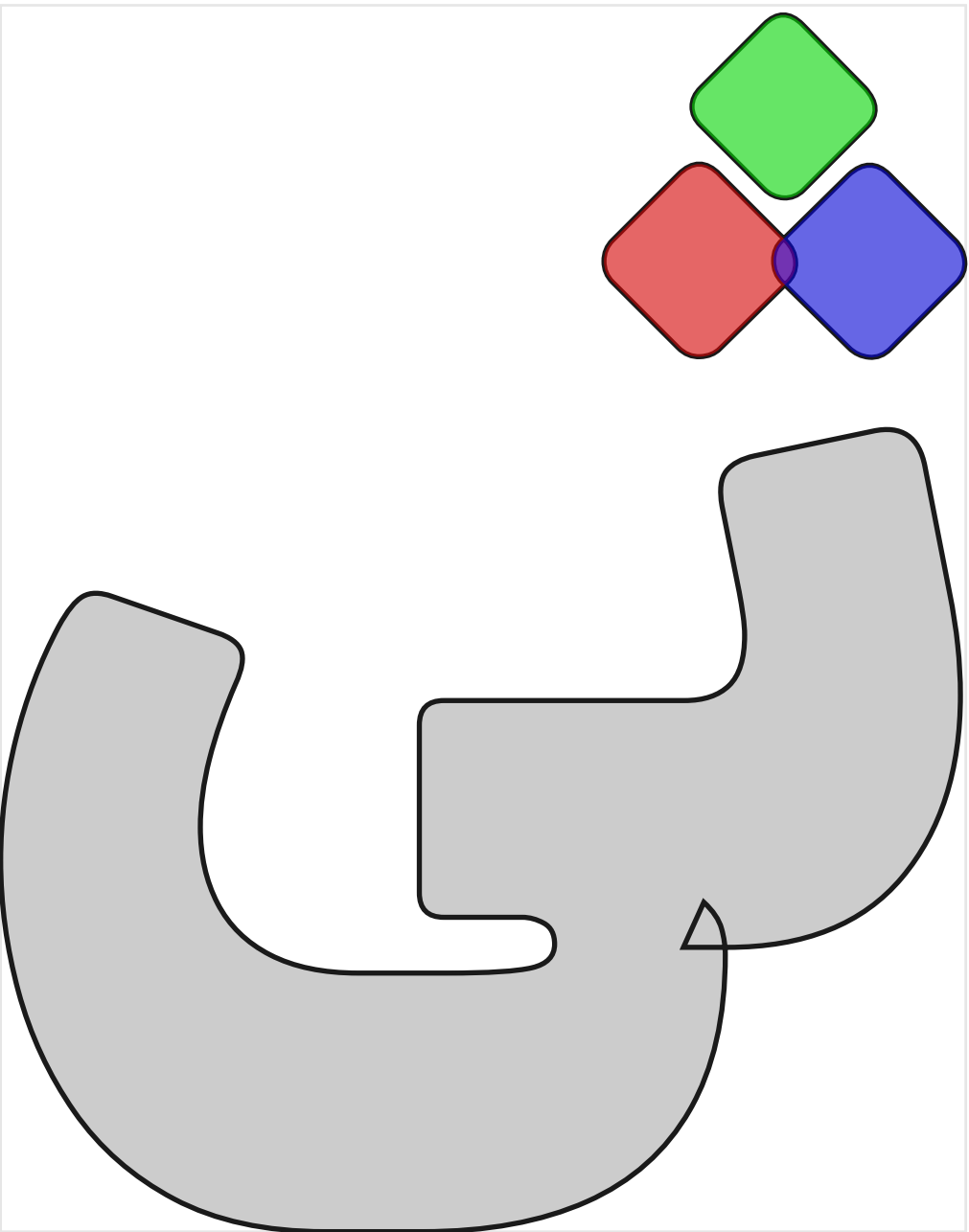
midway interpolation



'wght=900.0'



proposed fix



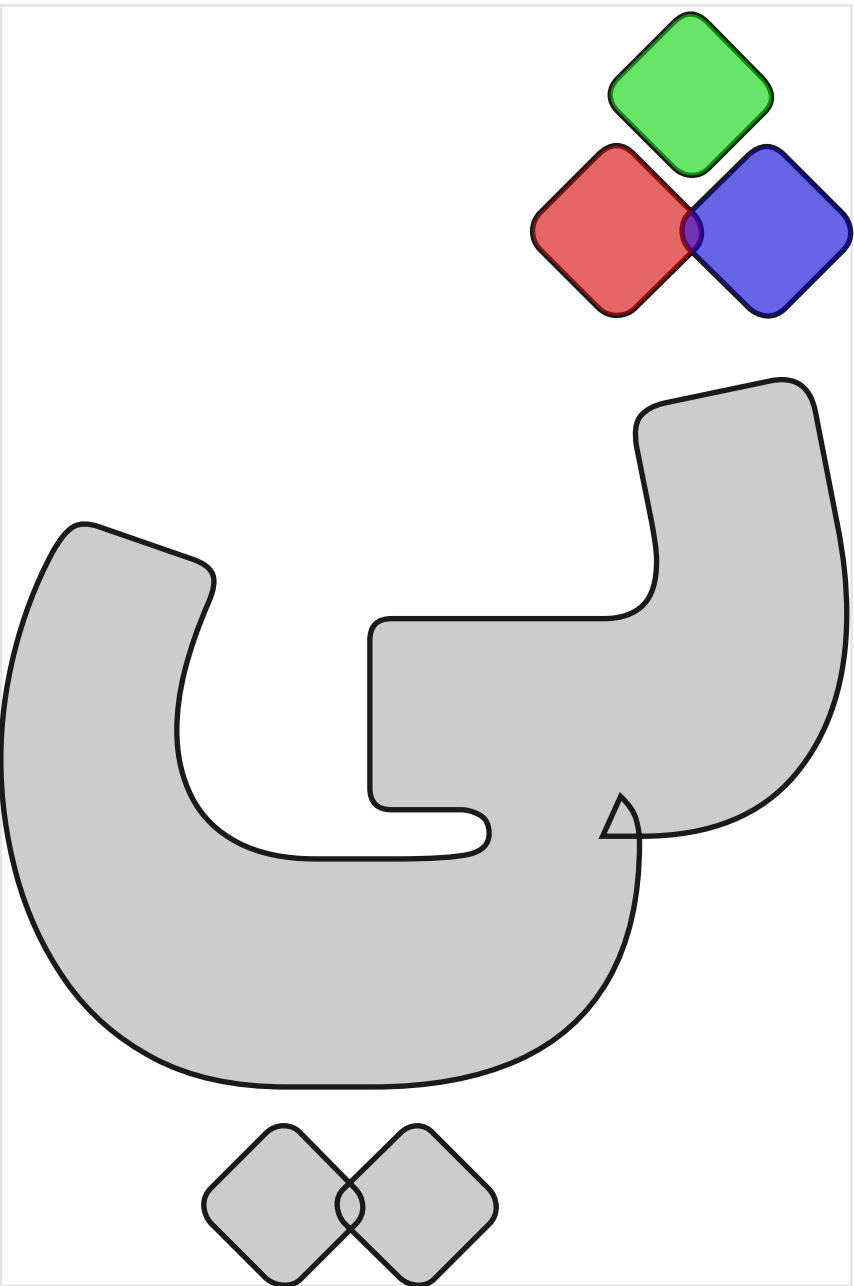
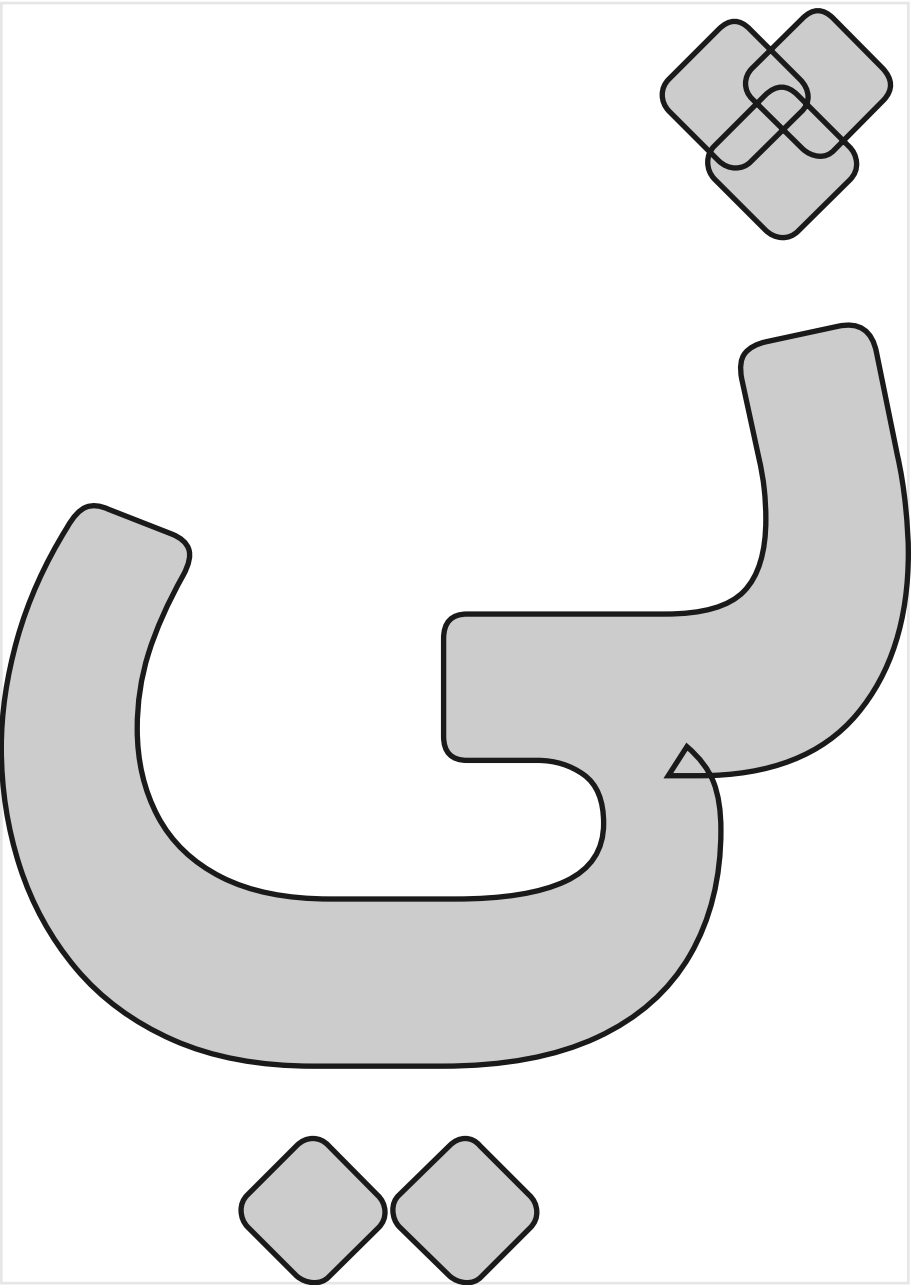
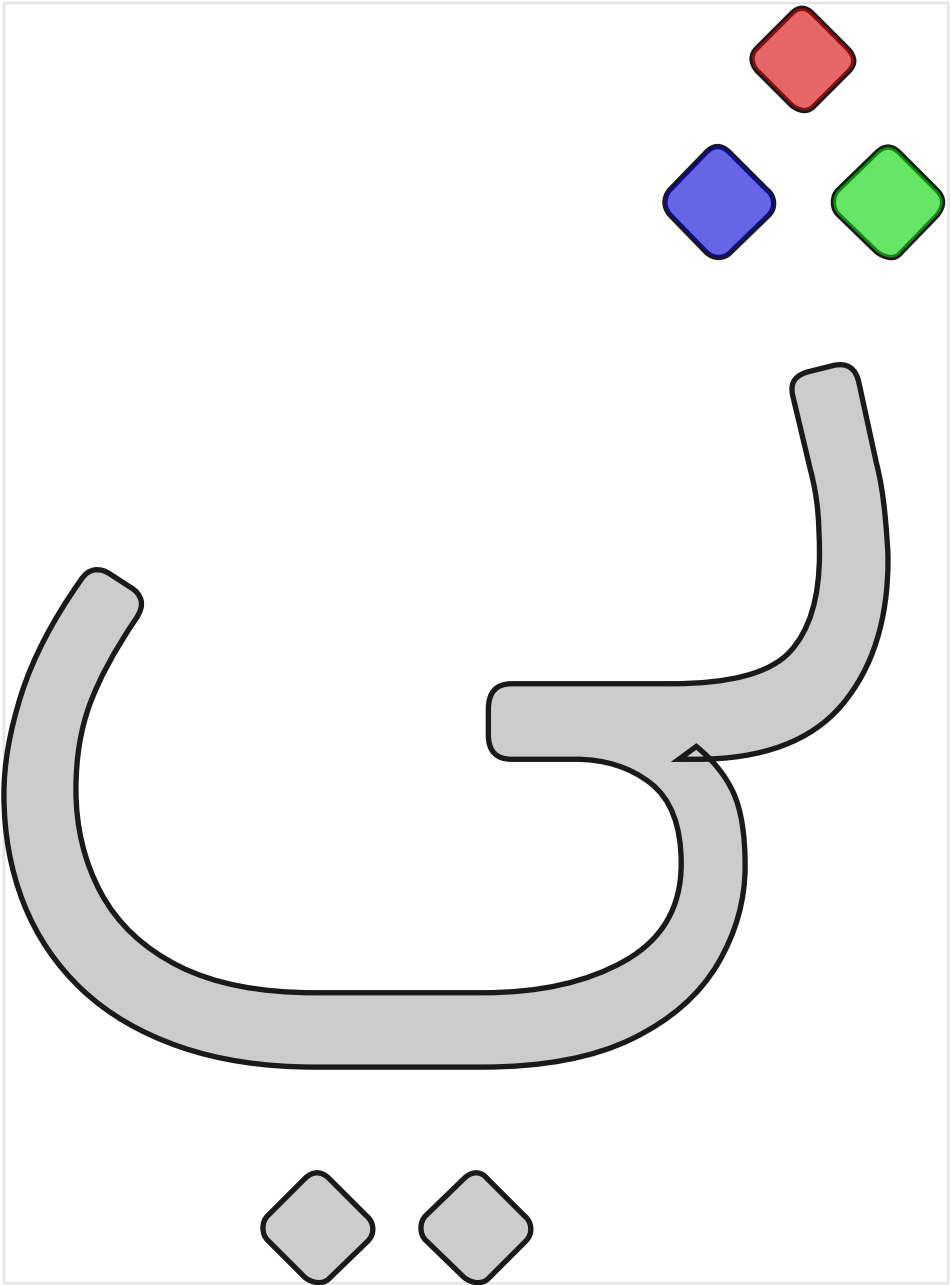
_ (' ') _ /

uniFC14

contour_order

”

midway interpolation



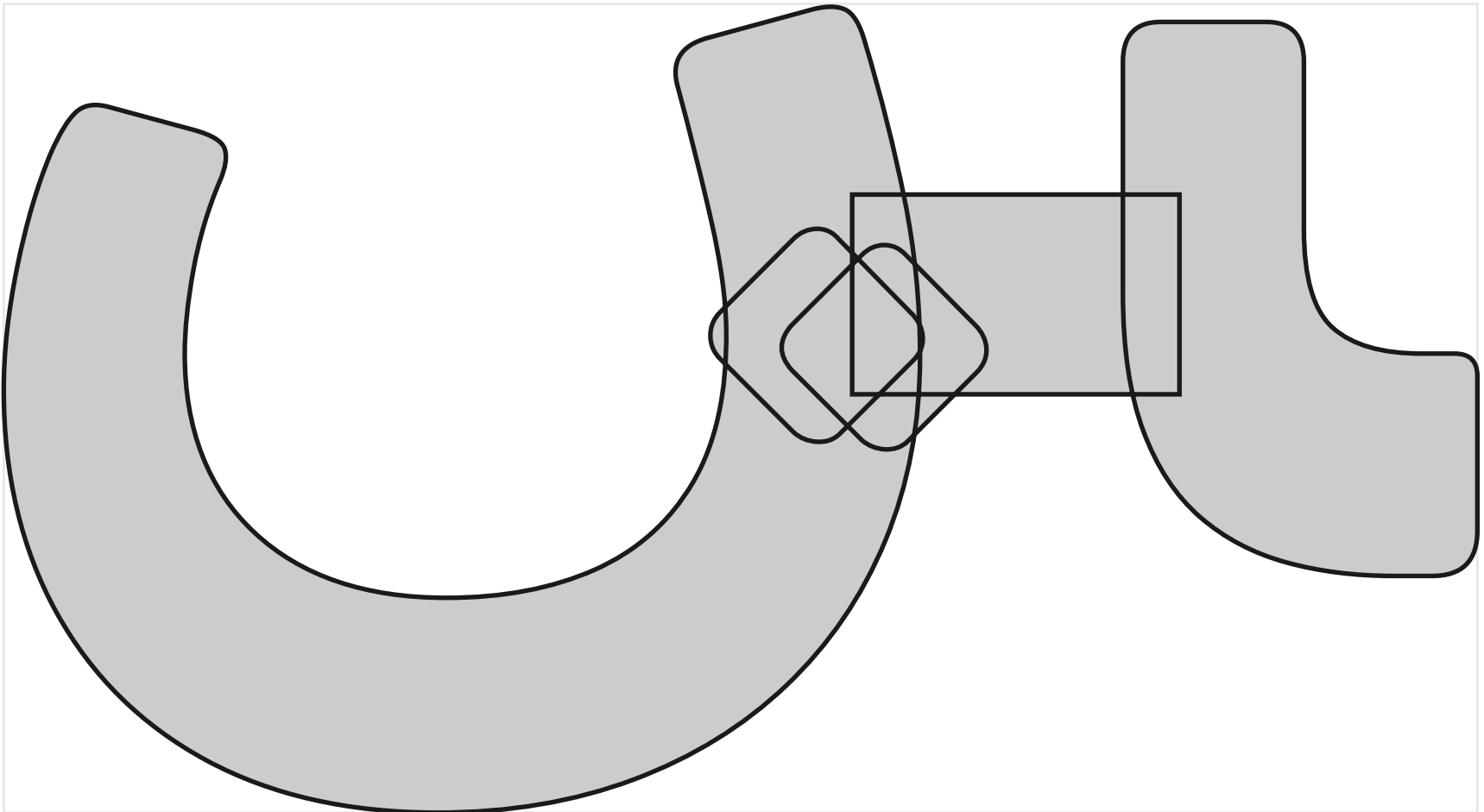
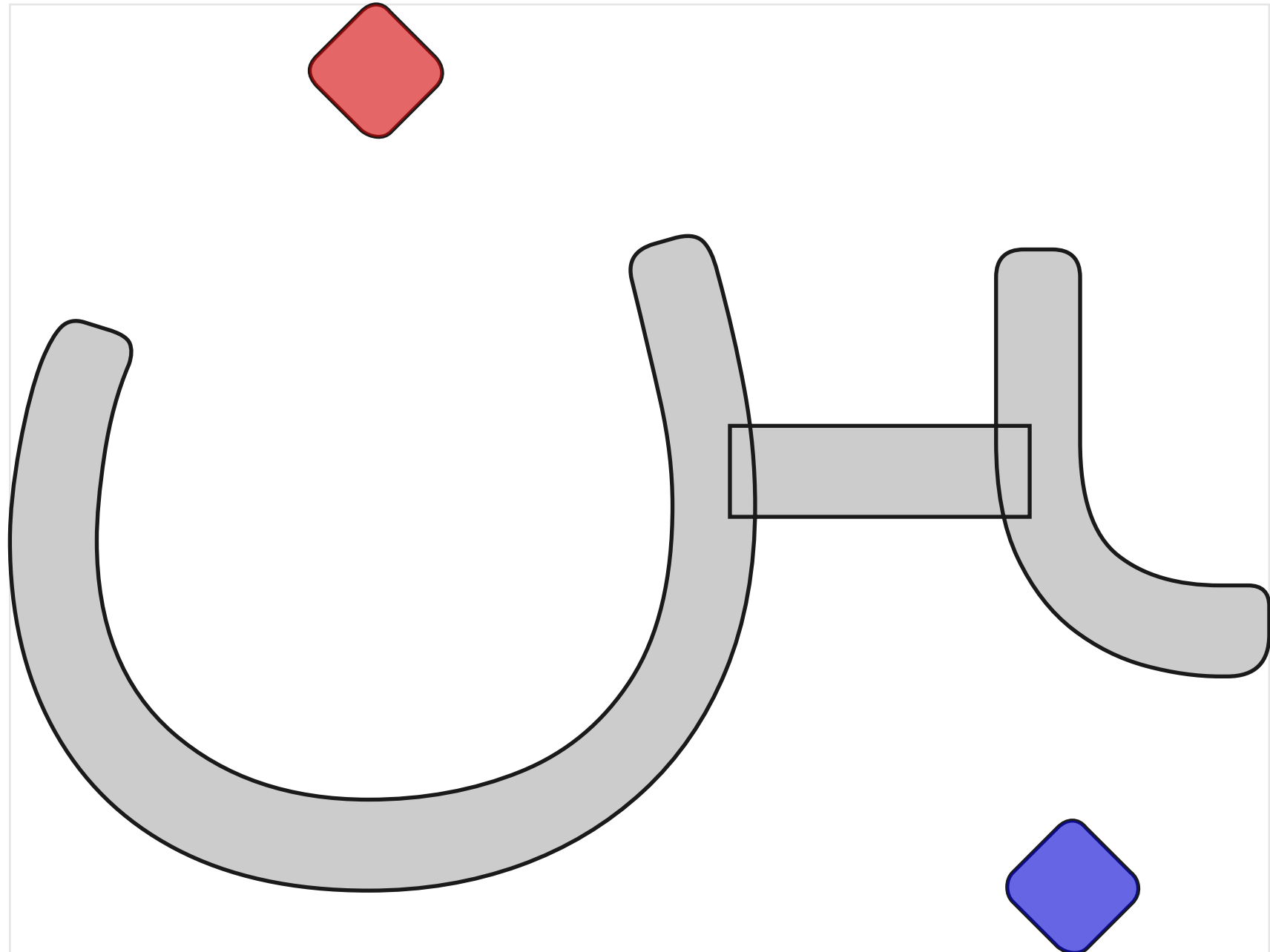
_ (' ') _ /

uniFC6D

contour_order

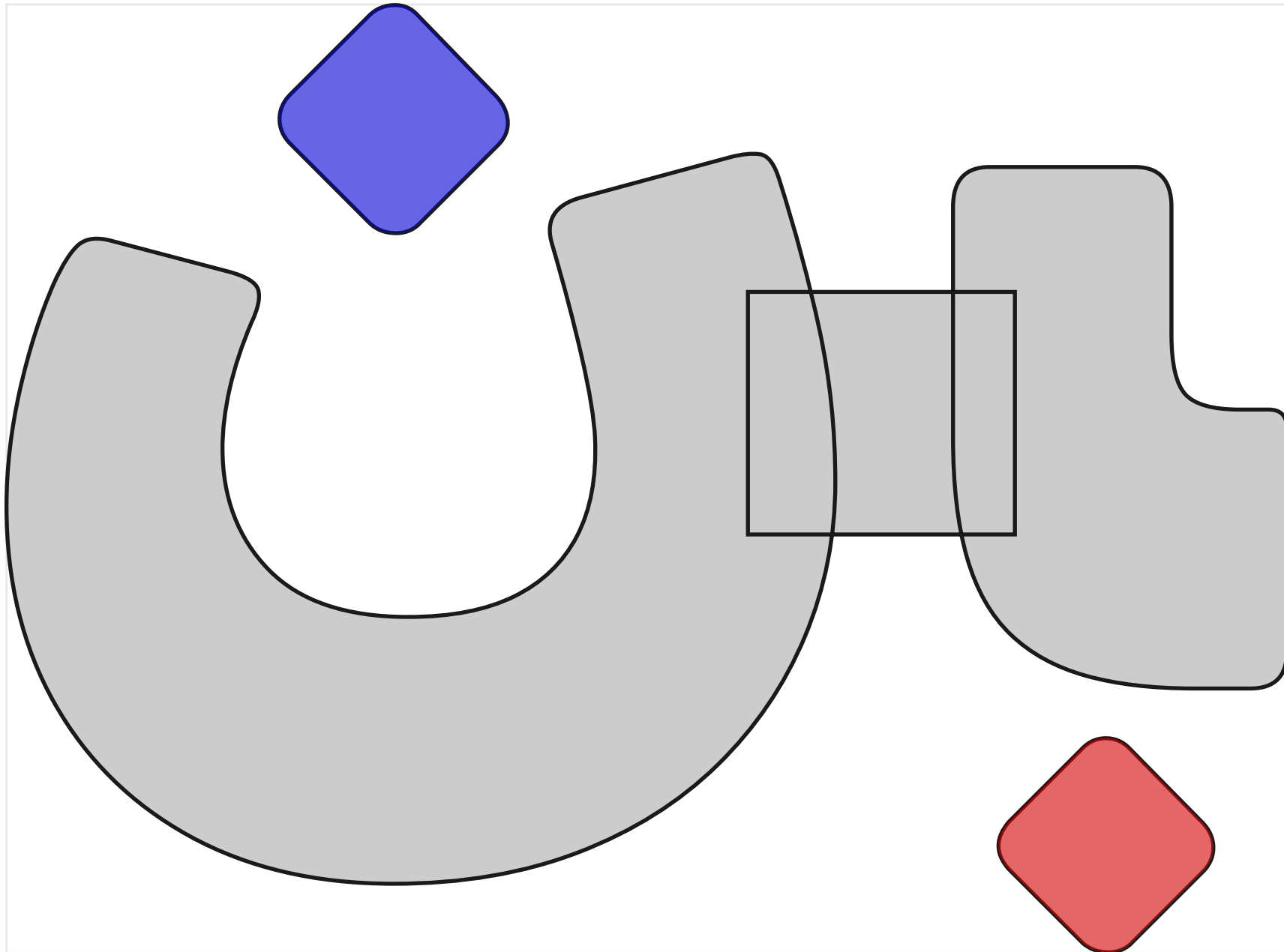
”

midway interpolation



'wght=900.0'

proposed fix

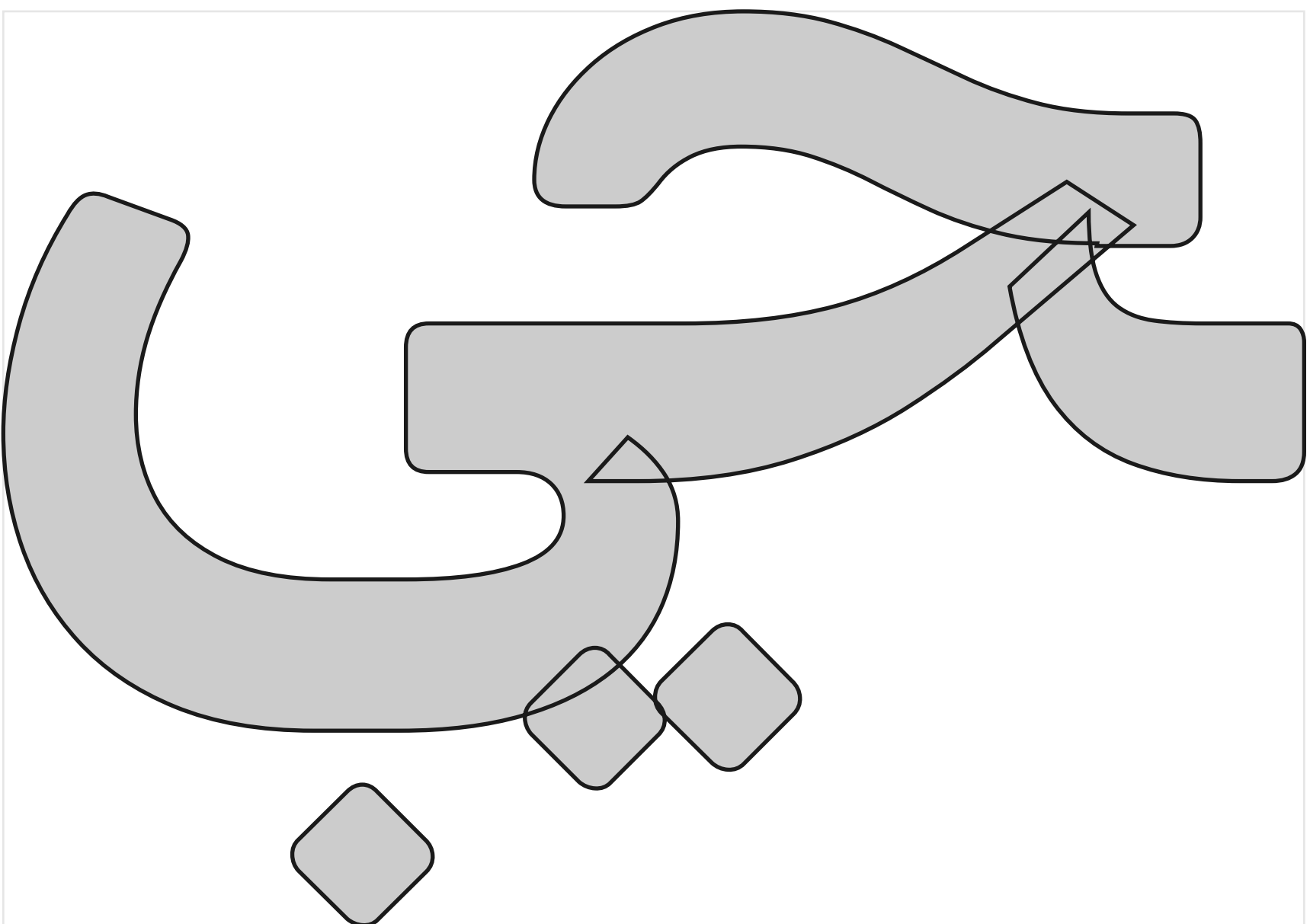
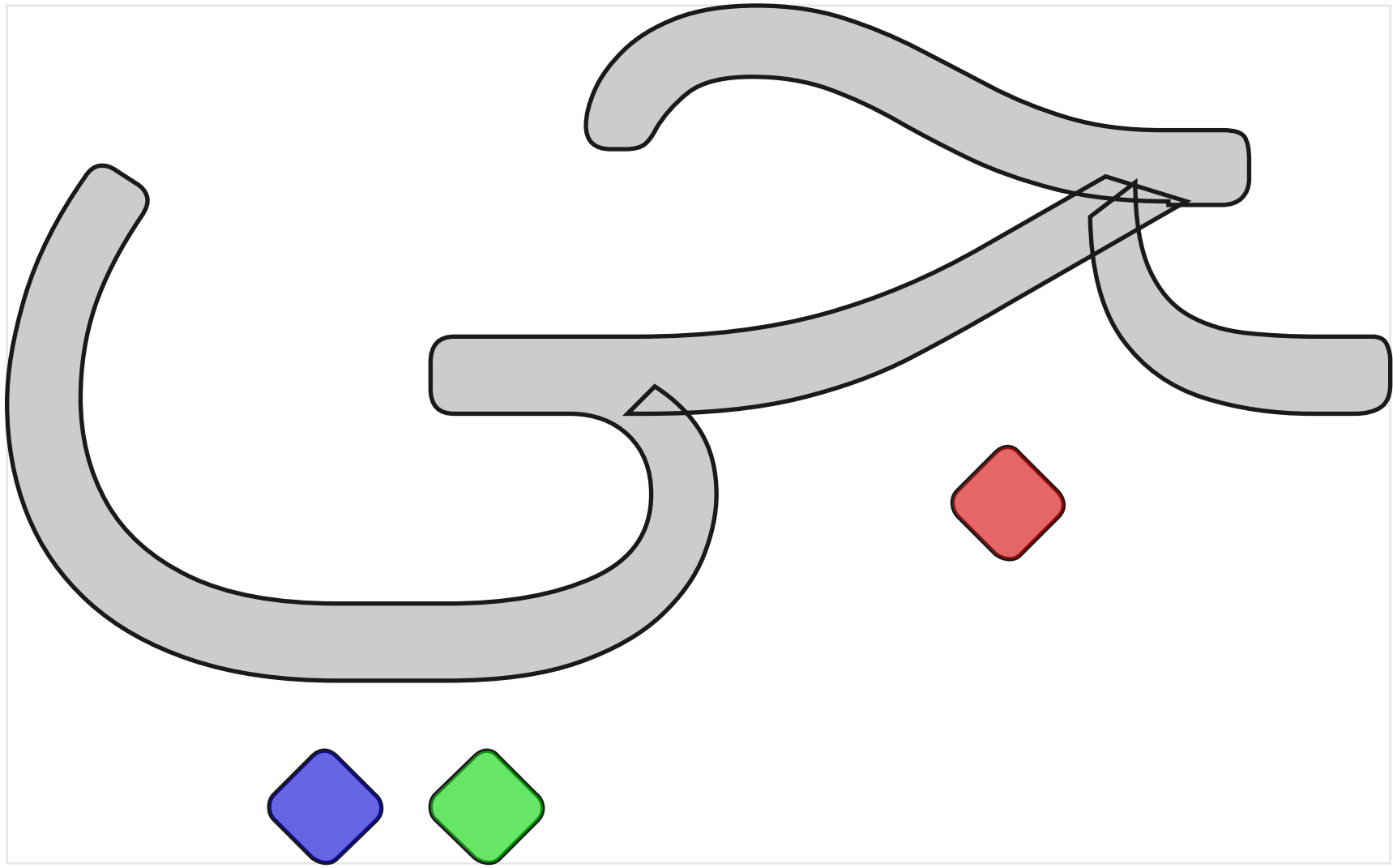


uniFD1E

contour_order

”

midway interpolation



'wght=900.0'

proposed fix

