

Inheritance

OOP

Inheritance & Polymorphism

Object oriented programming

Object oriented programming: A Primer

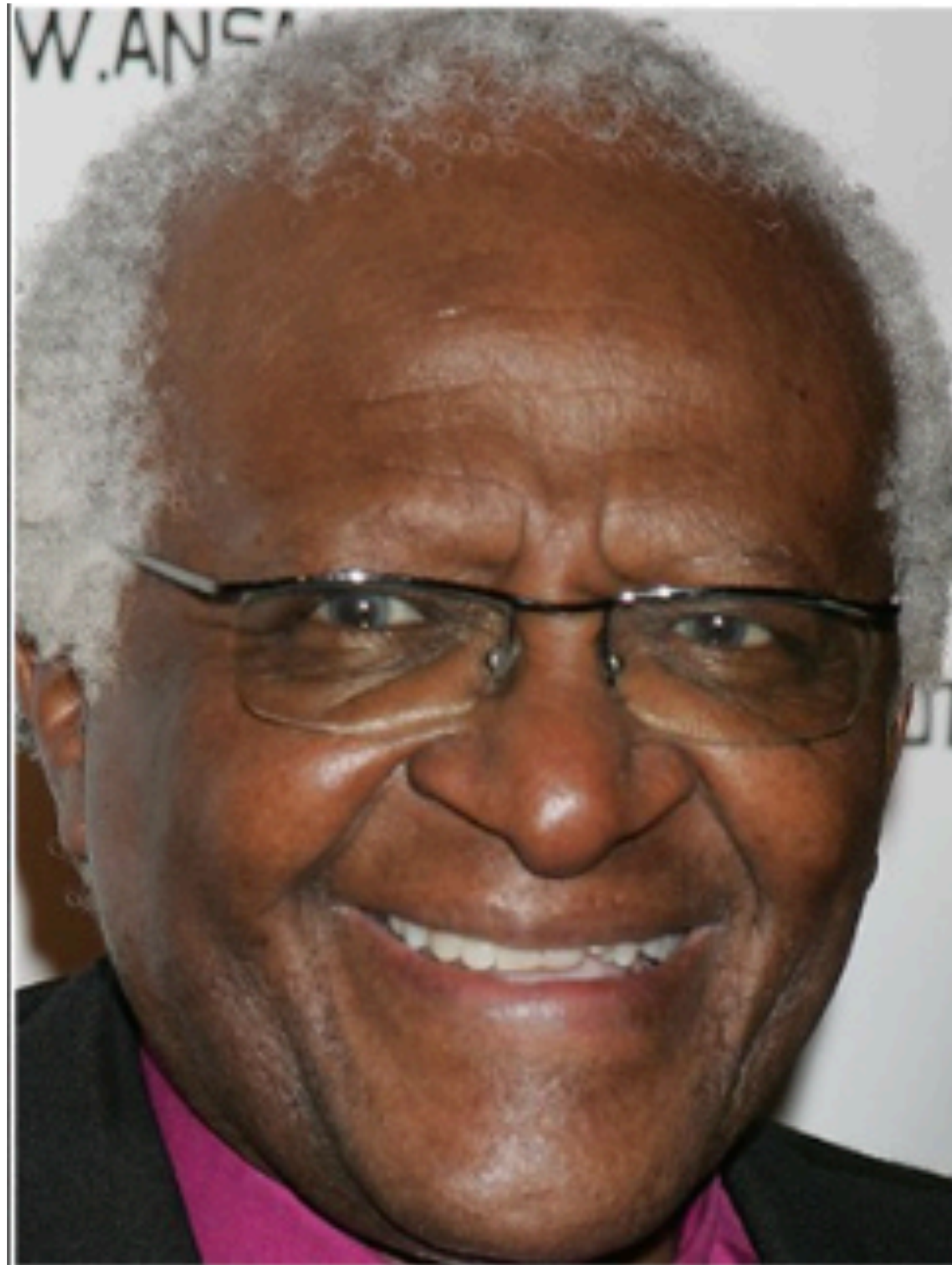
Why do we need inheritance?

What is inheritance (in Java)?

Abstract classes

Overriding methods

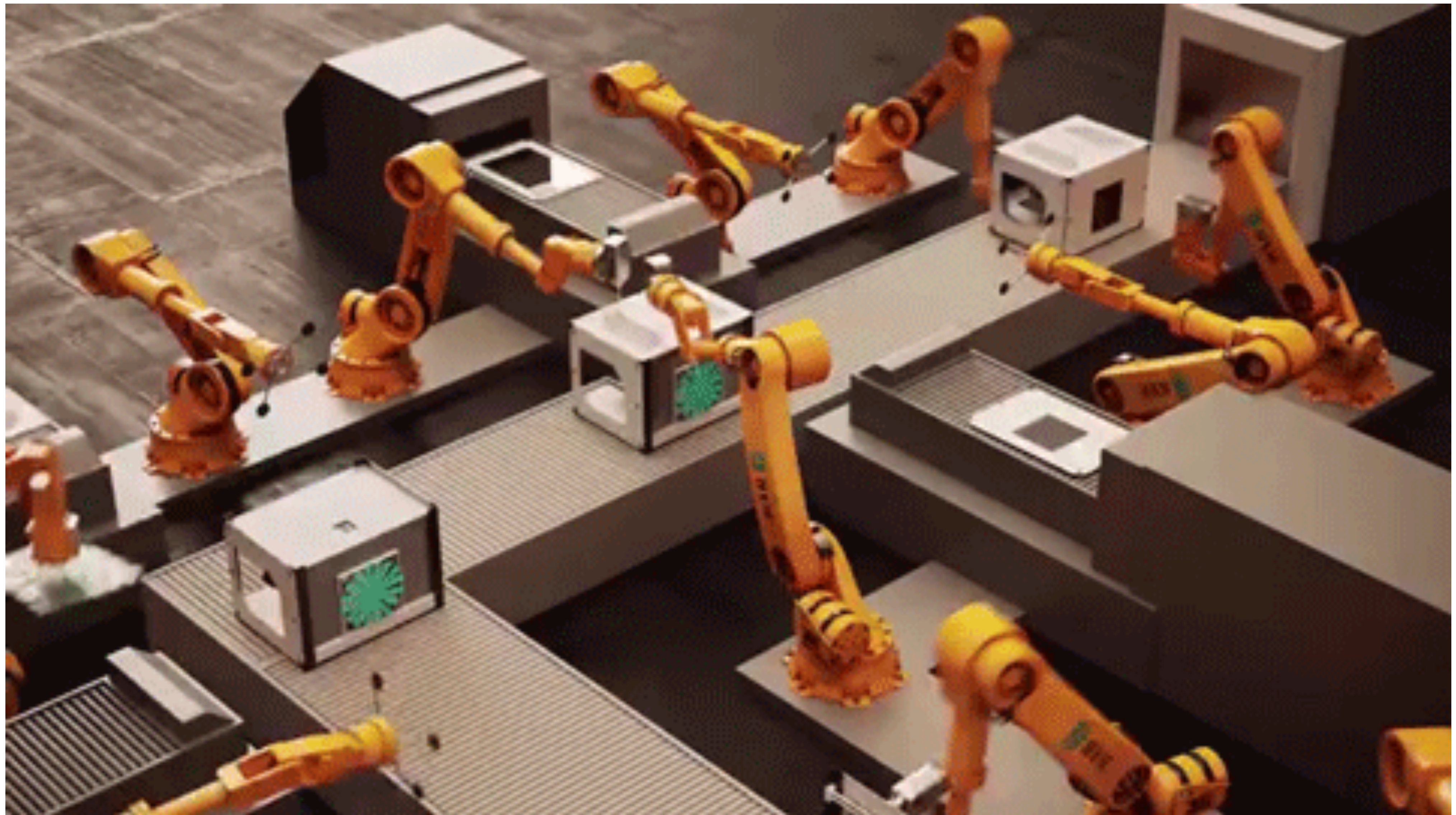
What are programs?



There is only one way to eat an
elephant, a bite at a time.

— *Desmond Tutu* —

AZ QUOTES



Building a humongous complex
system

VS.

Building a number of small
components

A class is a component

Object oriented programming

4 pillars of OOP

ENCAPSULATION



ABSTRACTION



INHERITANCE



POLYMORPHISM



Object oriented programming

4 pillars of OOP

ENCAPSULATION



ABSTRACTION

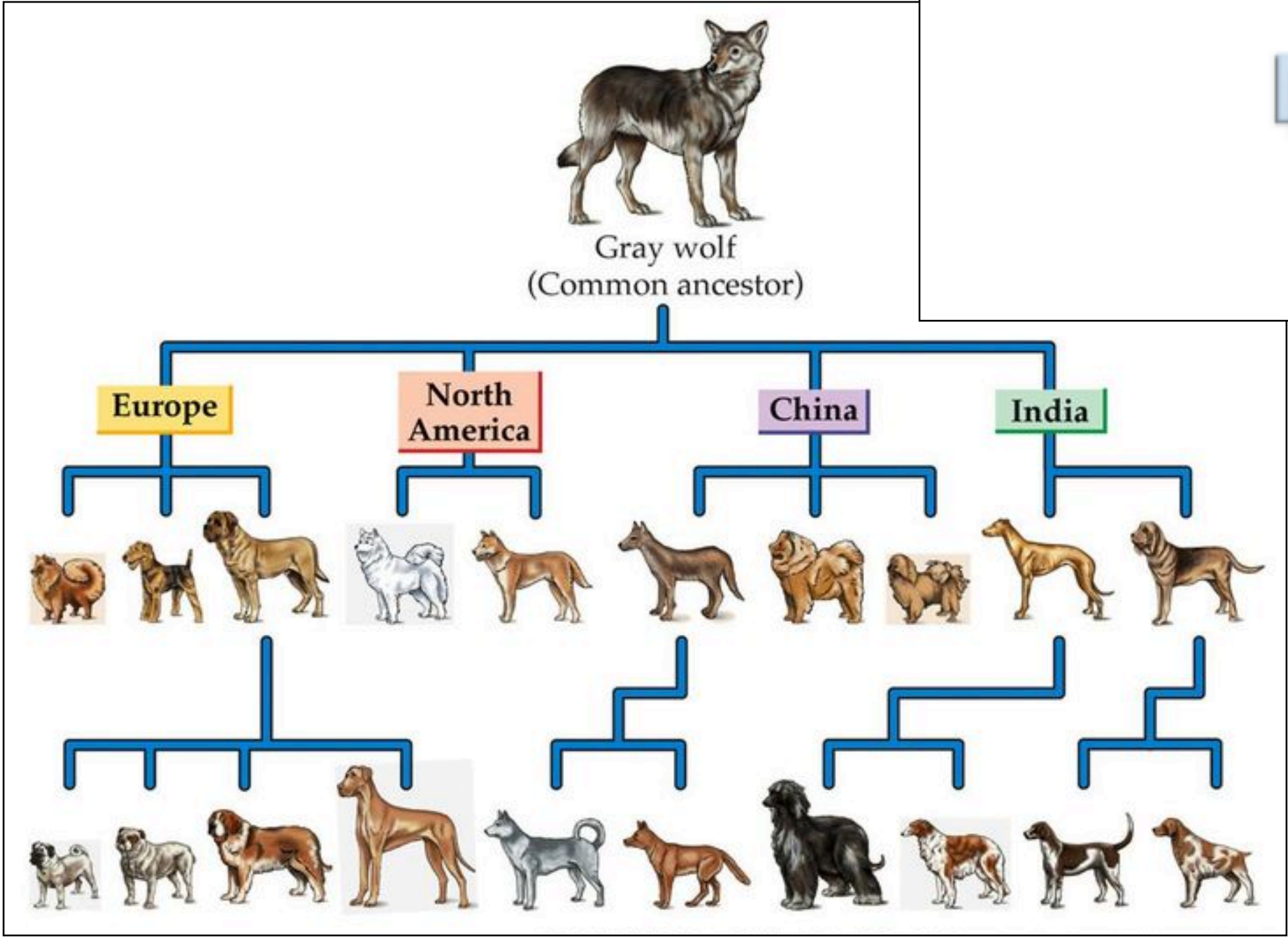
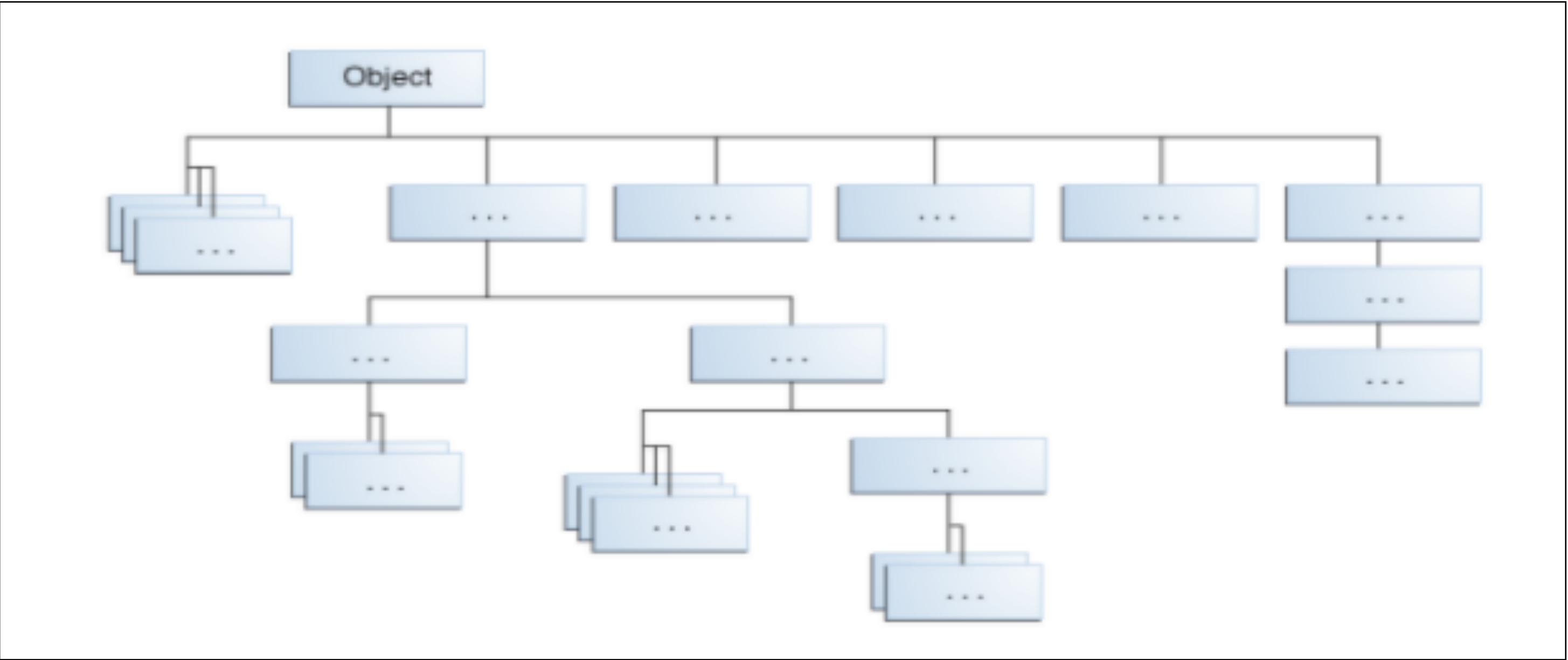


INHERITANCE



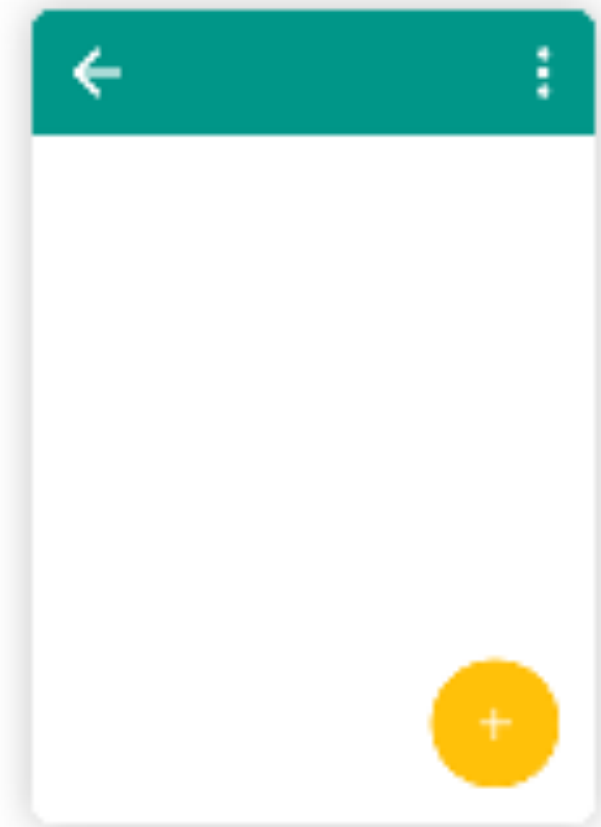
POLYMORPHISM





Practical Utilities of Inheritance

In Application Development

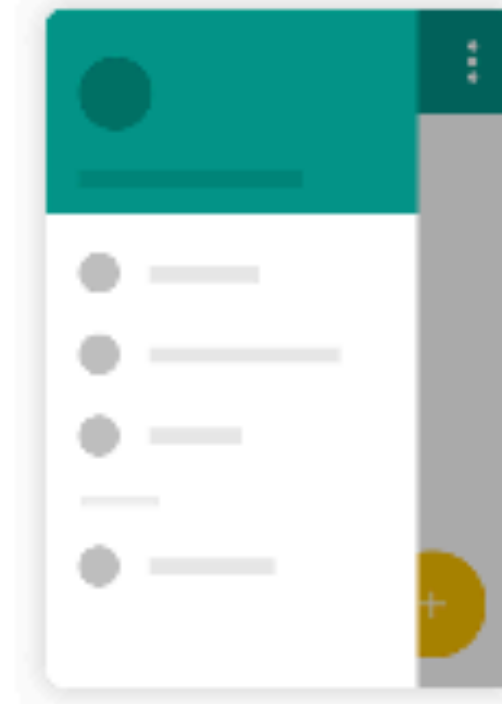


Basic Activity

EXTENDS TO



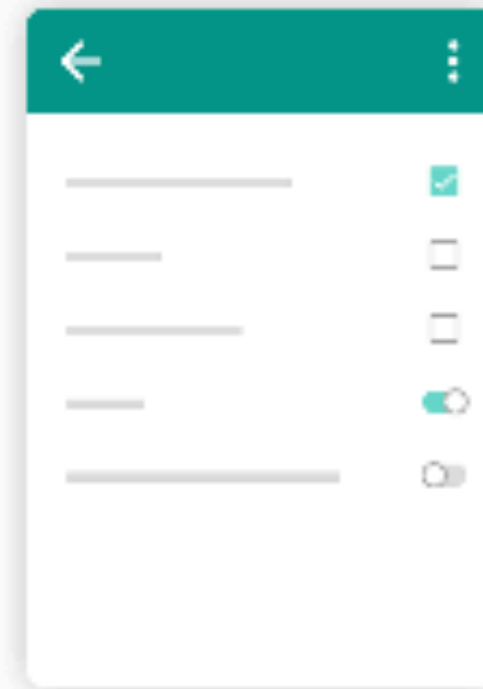
Primary/Detail Flow



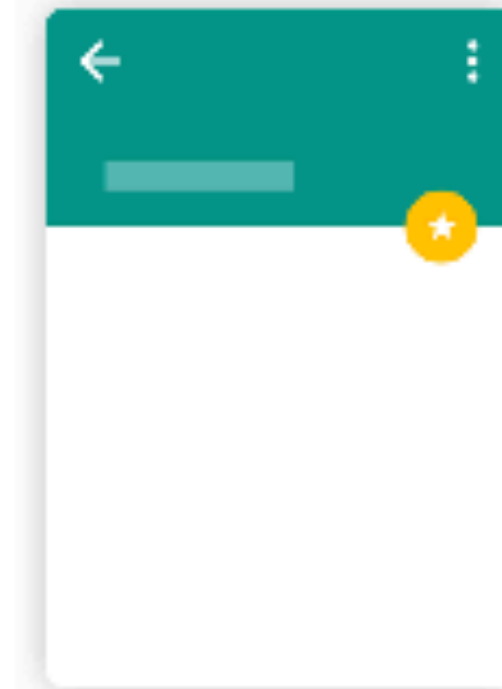
Navigation Drawer Activity



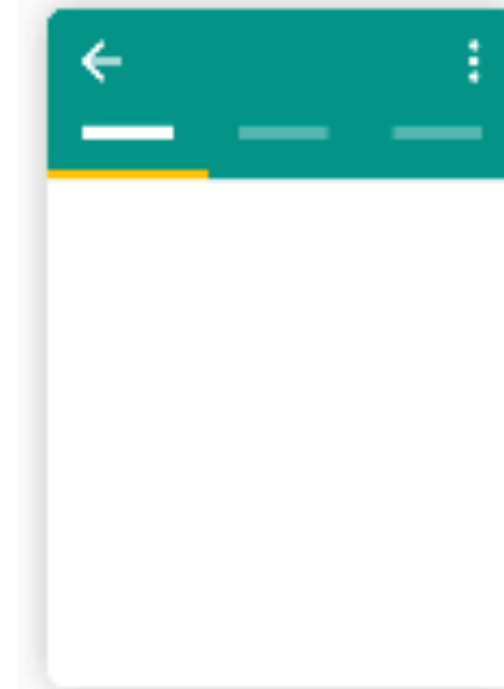
Responsive Activity



Settings Activity



Scrolling Activity



Tabbed Activity

Example: Everything is an object

Why problem is **inheritance** solving?

D.R.Y

Don't Repeat Yourself

User
<ul style="list-style-type: none"> - username: String - password: String
<ul style="list-style-type: none"> - generateNewPassword(): String

AdminUser
<ul style="list-style-type: none"> - username: String - password: String - email: String
<ul style="list-style-type: none"> - generateNewPassword(): String - showStatistics(): String



Problem: Duplicated code with same intention

Generalisation:

- All users should be able to generate a new password

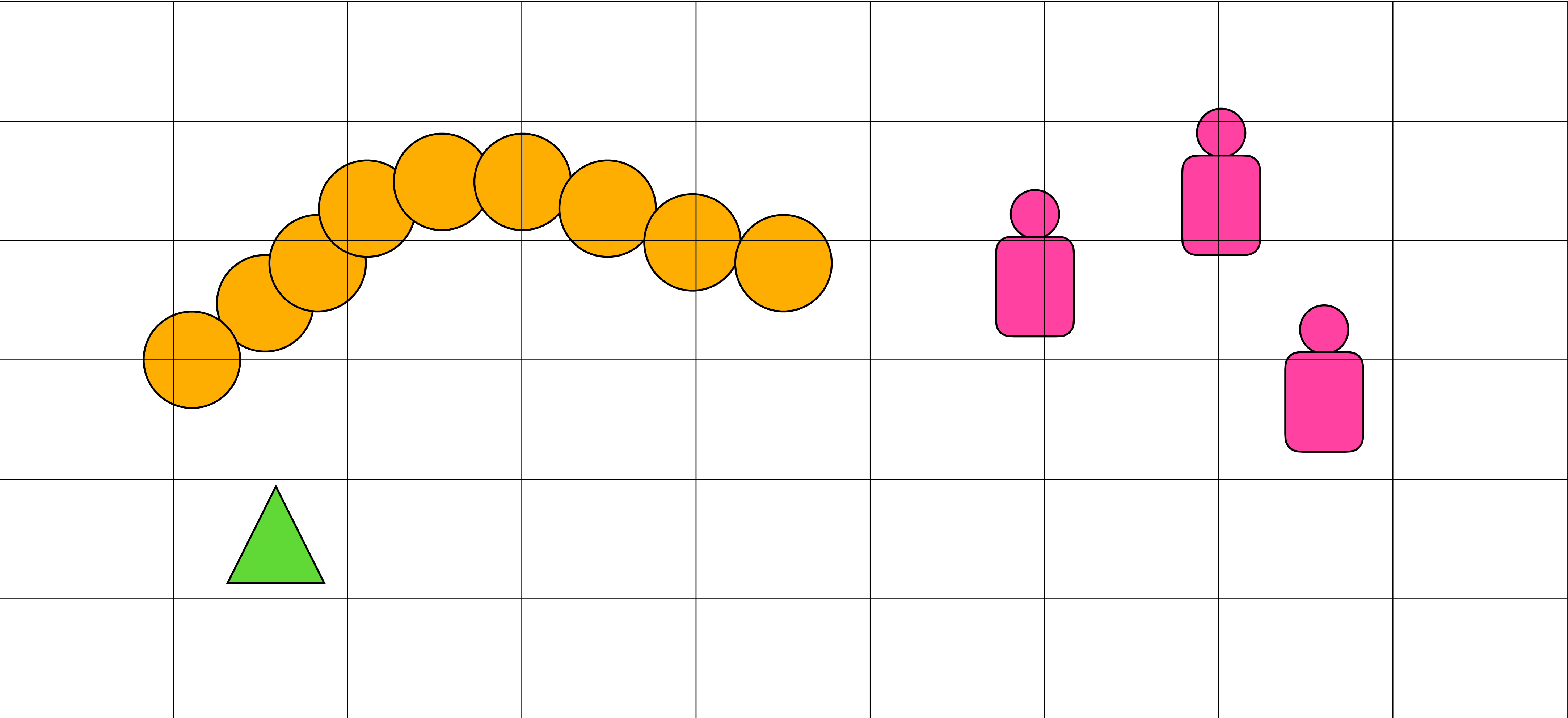
Specialisation:

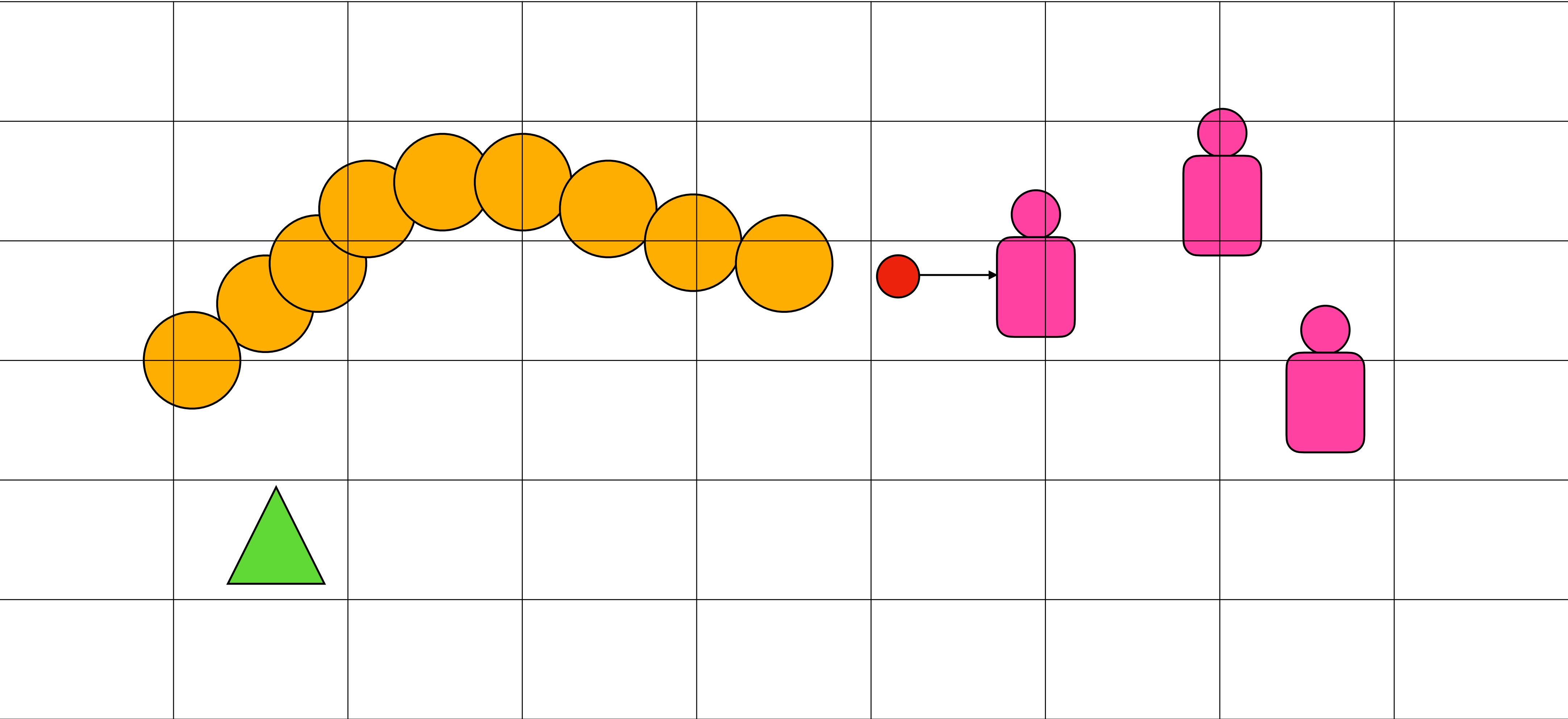
- AdminUser has an email attribute & can show statistics

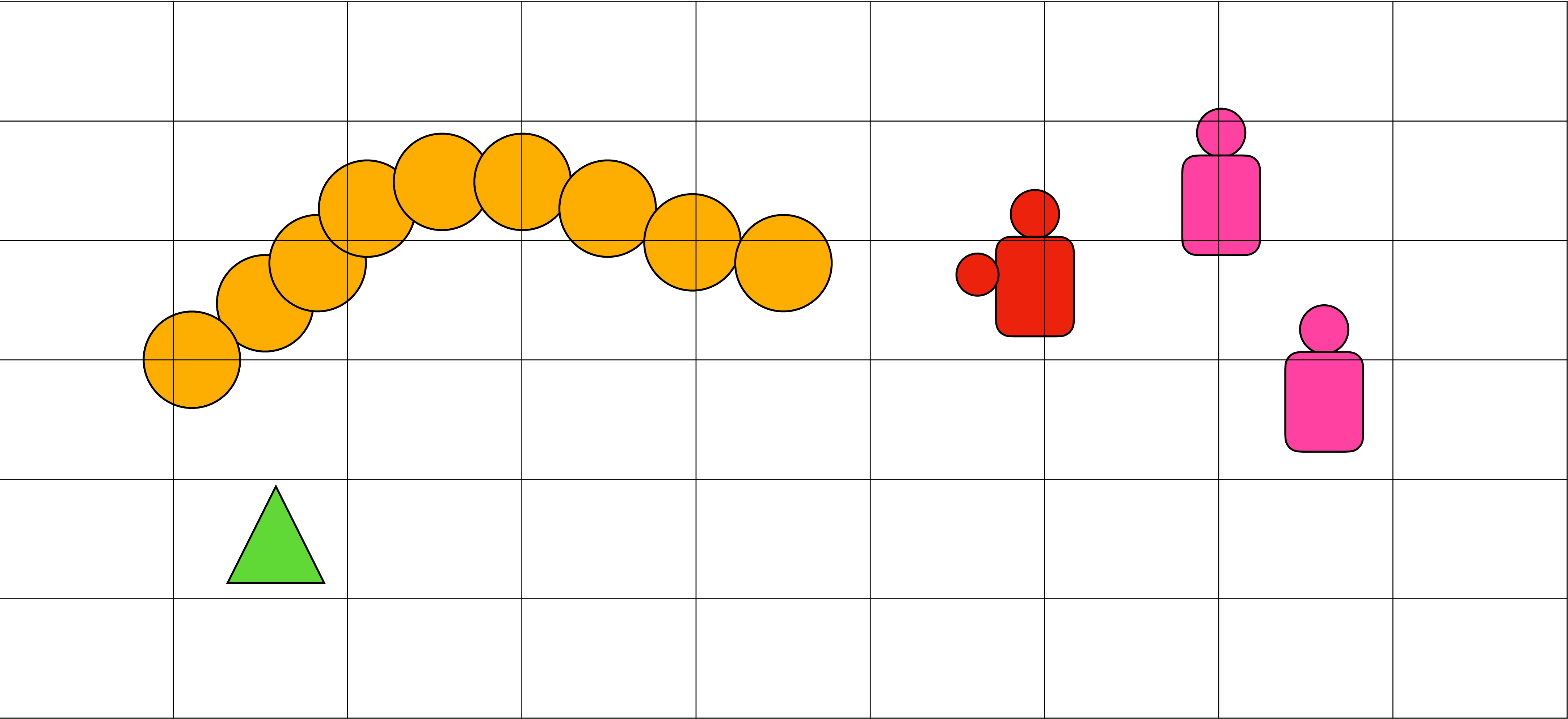
Abstract Classes

A class is a component

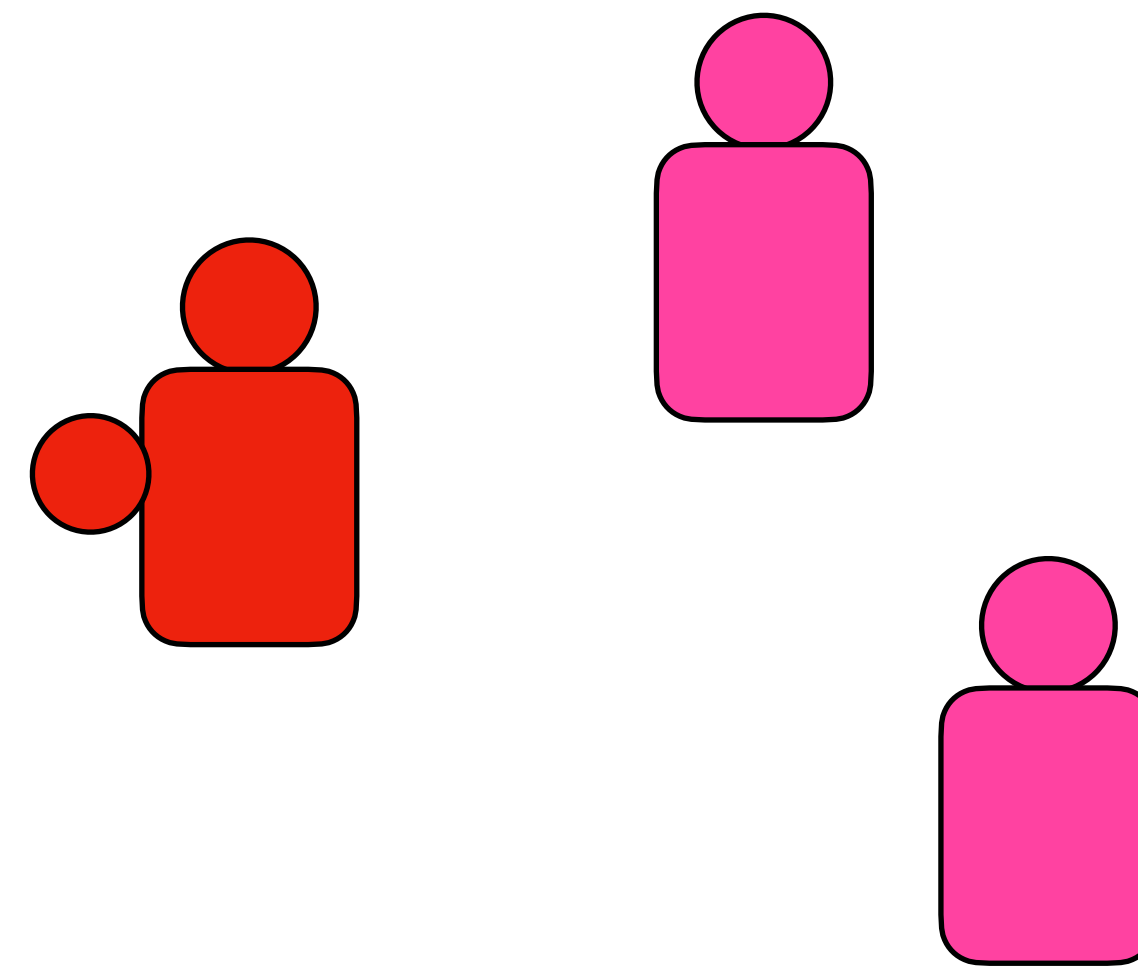
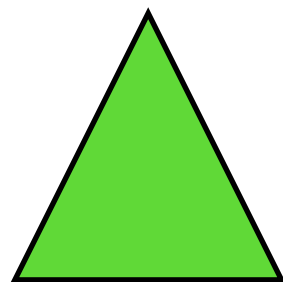
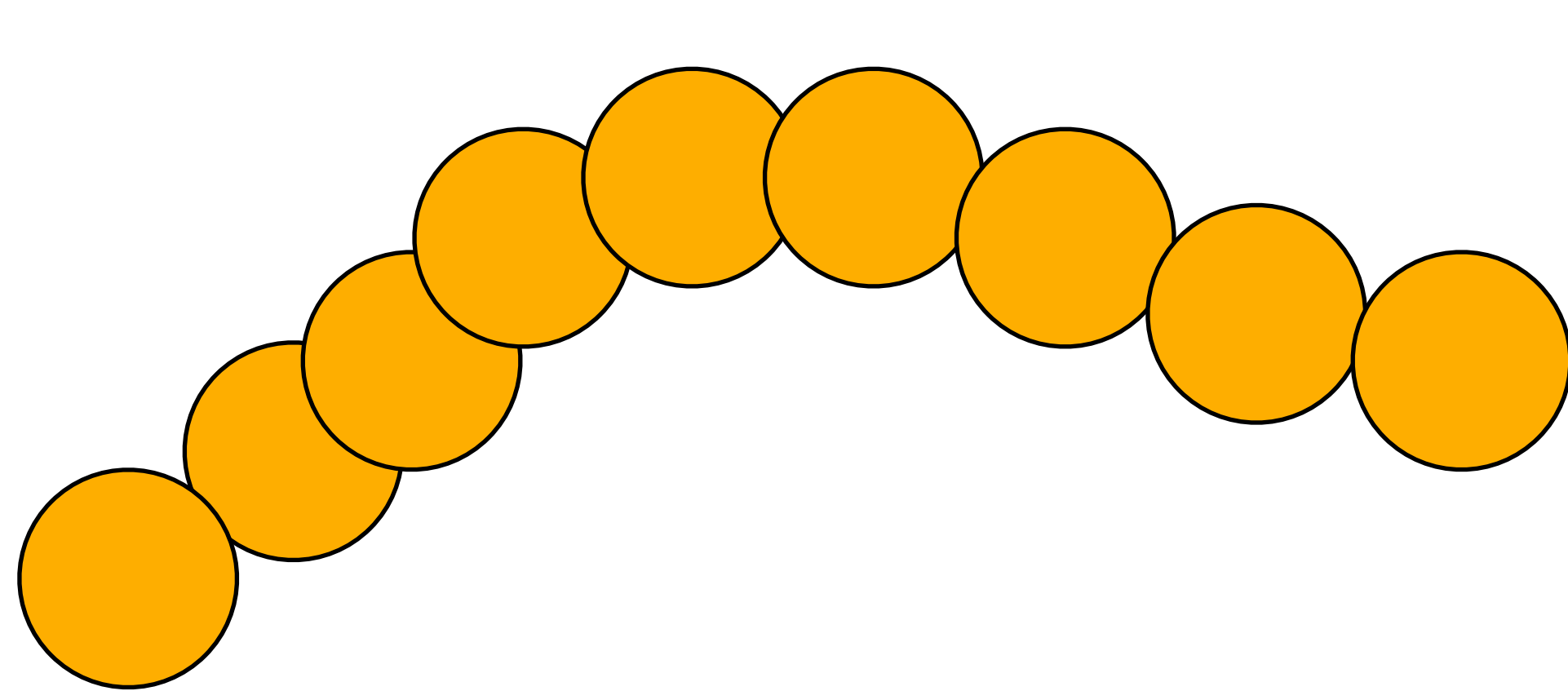






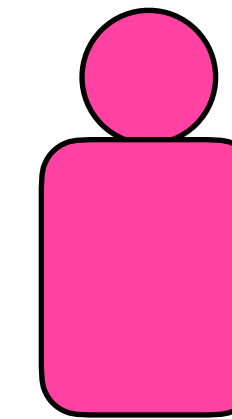
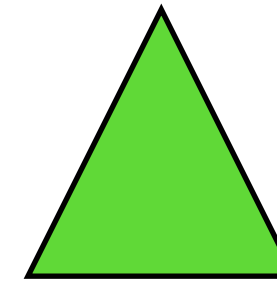


Collision detected -
Game Over



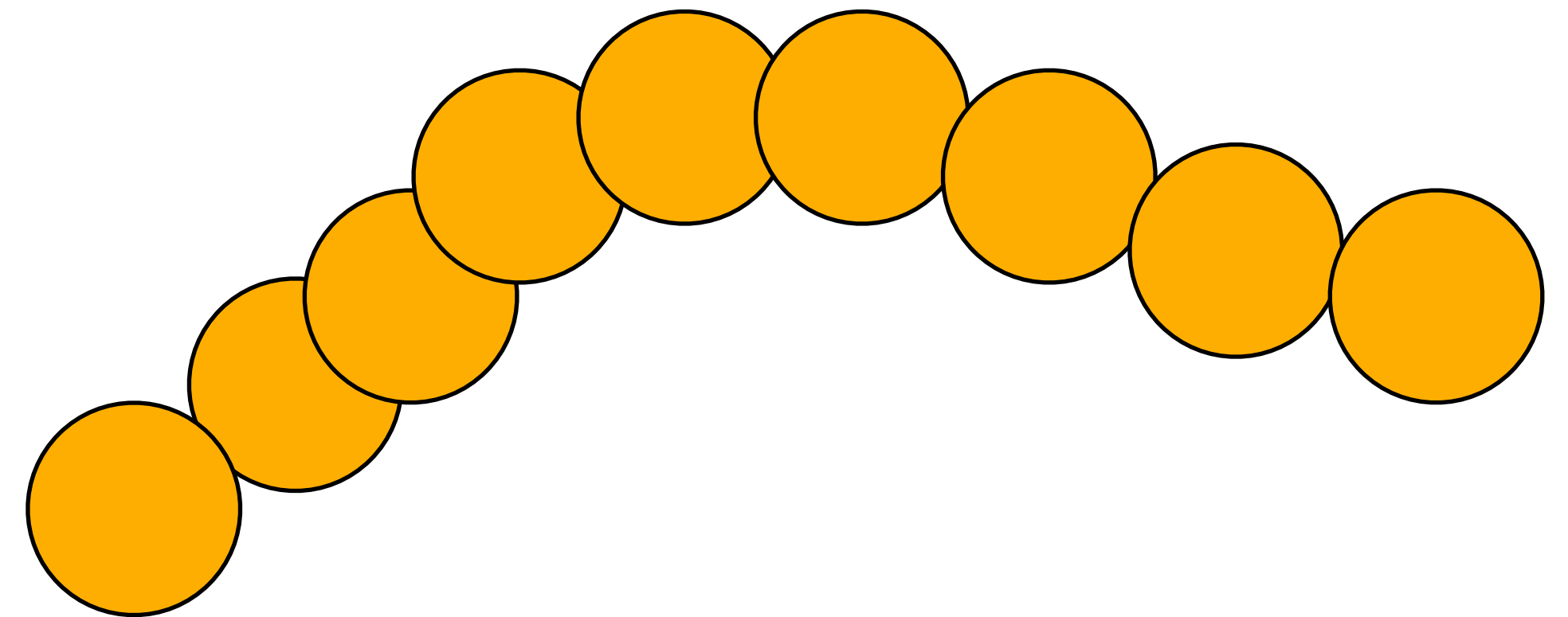
Collision detected -
Game Over

A Shape



Abstract Concrete

Another Shape



All shapes should be able to
calculate their perimeter & area

Abstract classes

- Cannot be instantiated
 - You cannot make an object from an abstract classes
- Methods can be abstract
 - They have no method body -> Logic/actions are not implemented
- Are used as tools to specialisation via inheritance to concrete classes

Example:
Abstract class & overriding

Deadly Diamond of Death

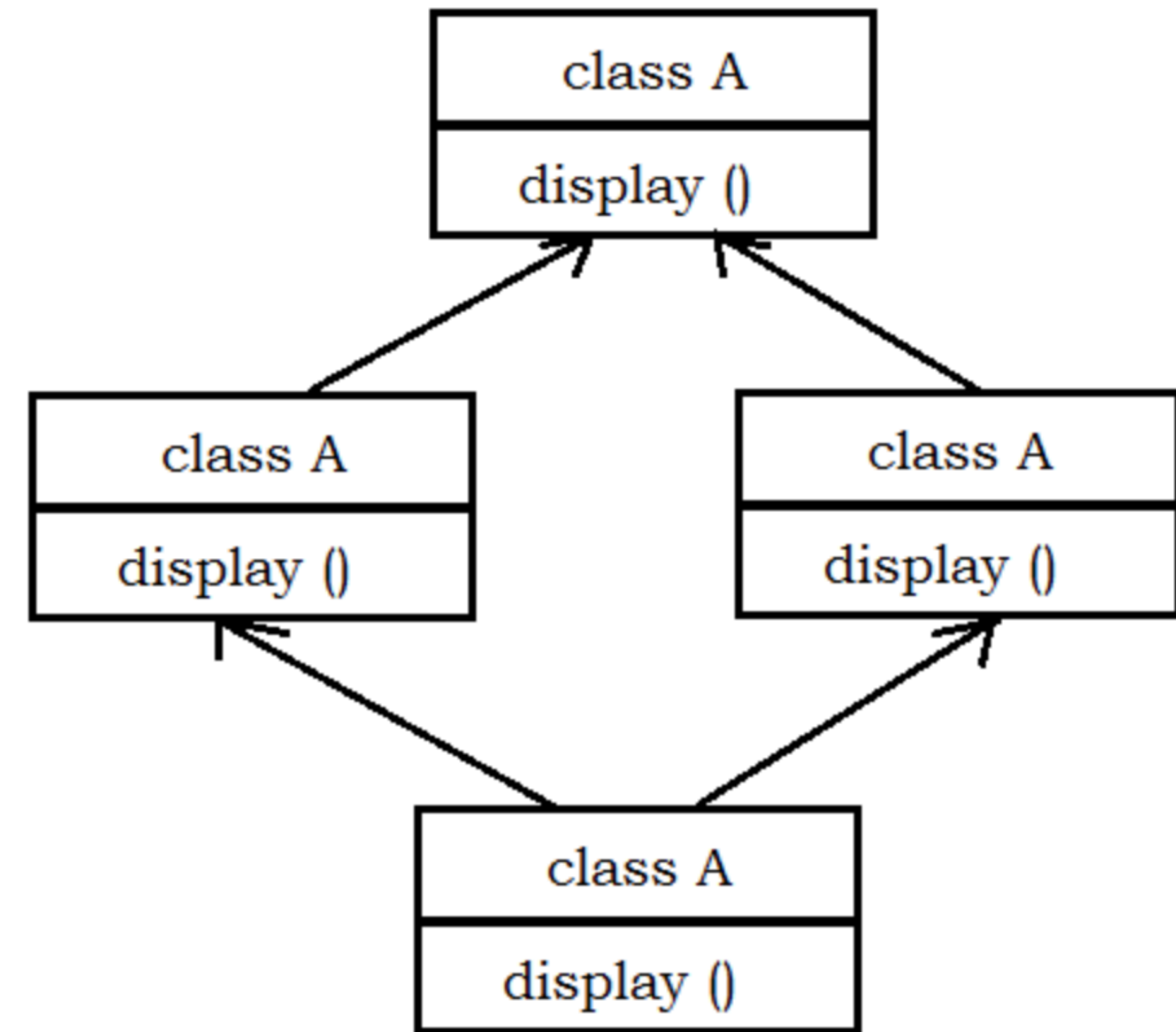


Fig (a) Deadly Diamond of Death

Explaining a subject

Teacher/student exercise

- 20 min: Create a presentation on one or more subjects with a partner
- 5 min: Presentation & Active Critical Listening
- 5 min: Questions, common ground & differences

Explainer

Topics

- a) Explain the concept of inheritance
- b) Give an example - not one used in class / book
- b) Overriding vs. Overloading