

Chindogu

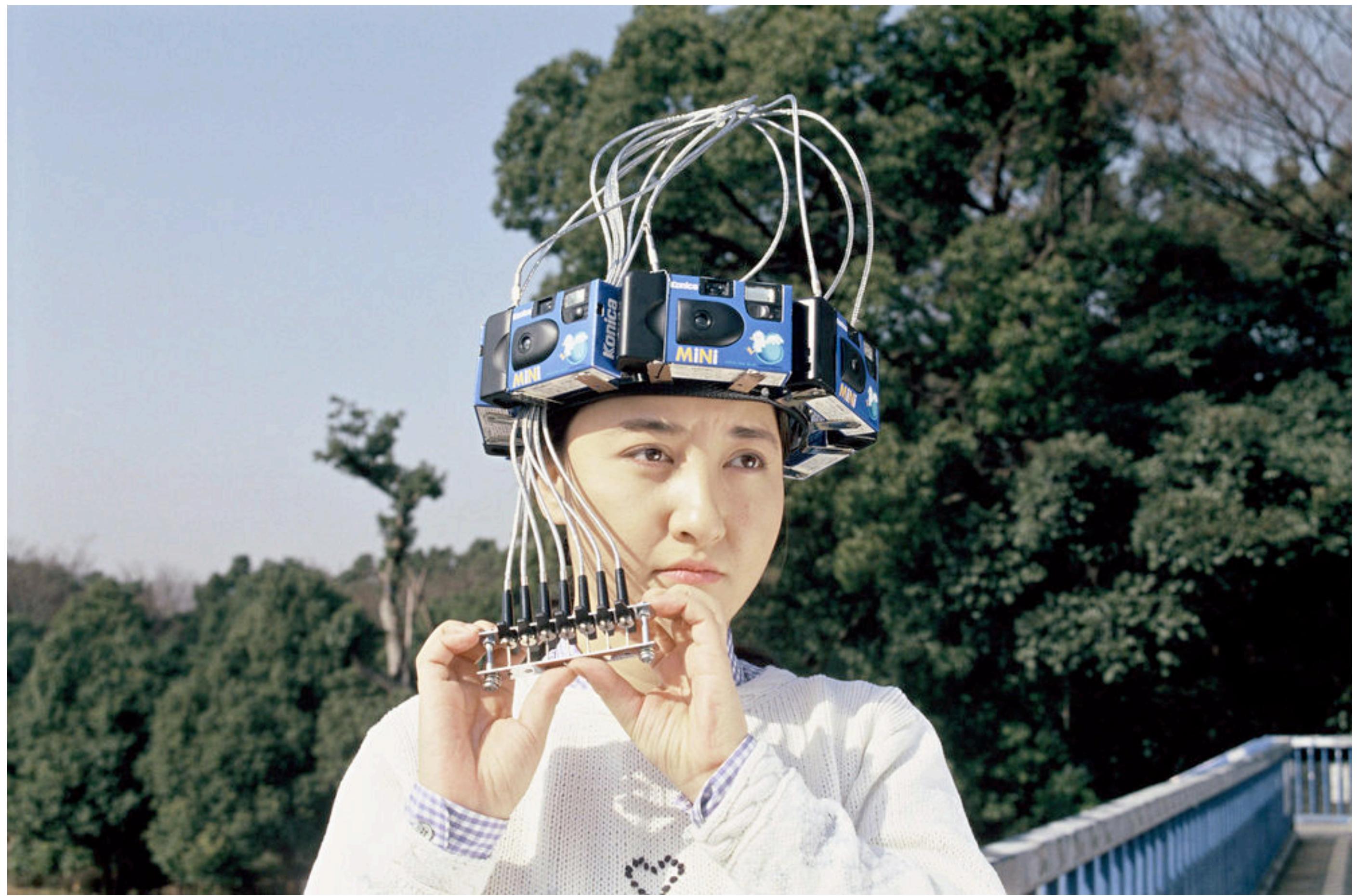
Dummeste og grimmeste app

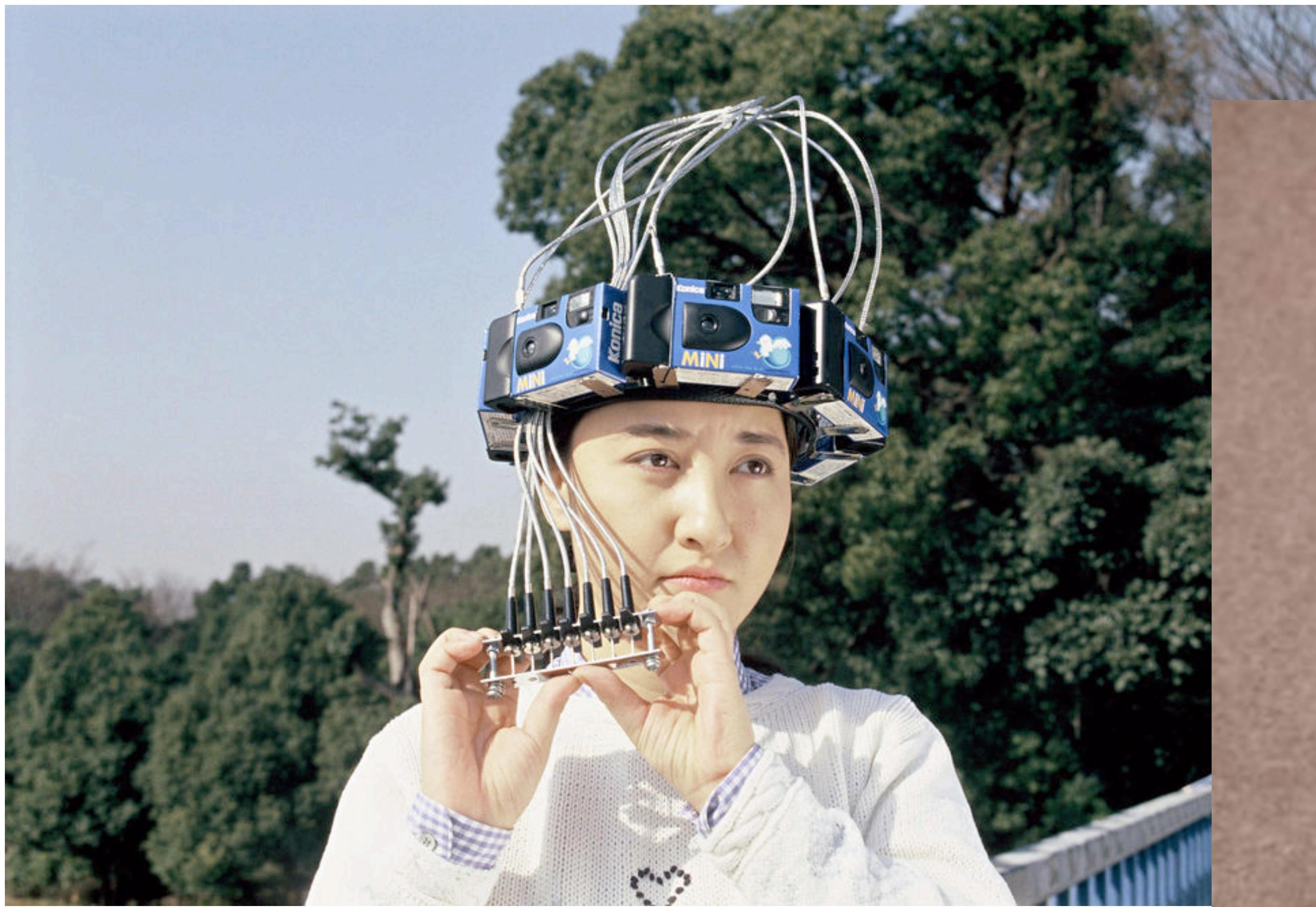
Chindogu

Chindogu are inventions that defy concise explanation. They aren't useful. But they aren't completely useless either. Their creator, Kenji Kawakami, describes them as "un-useless."

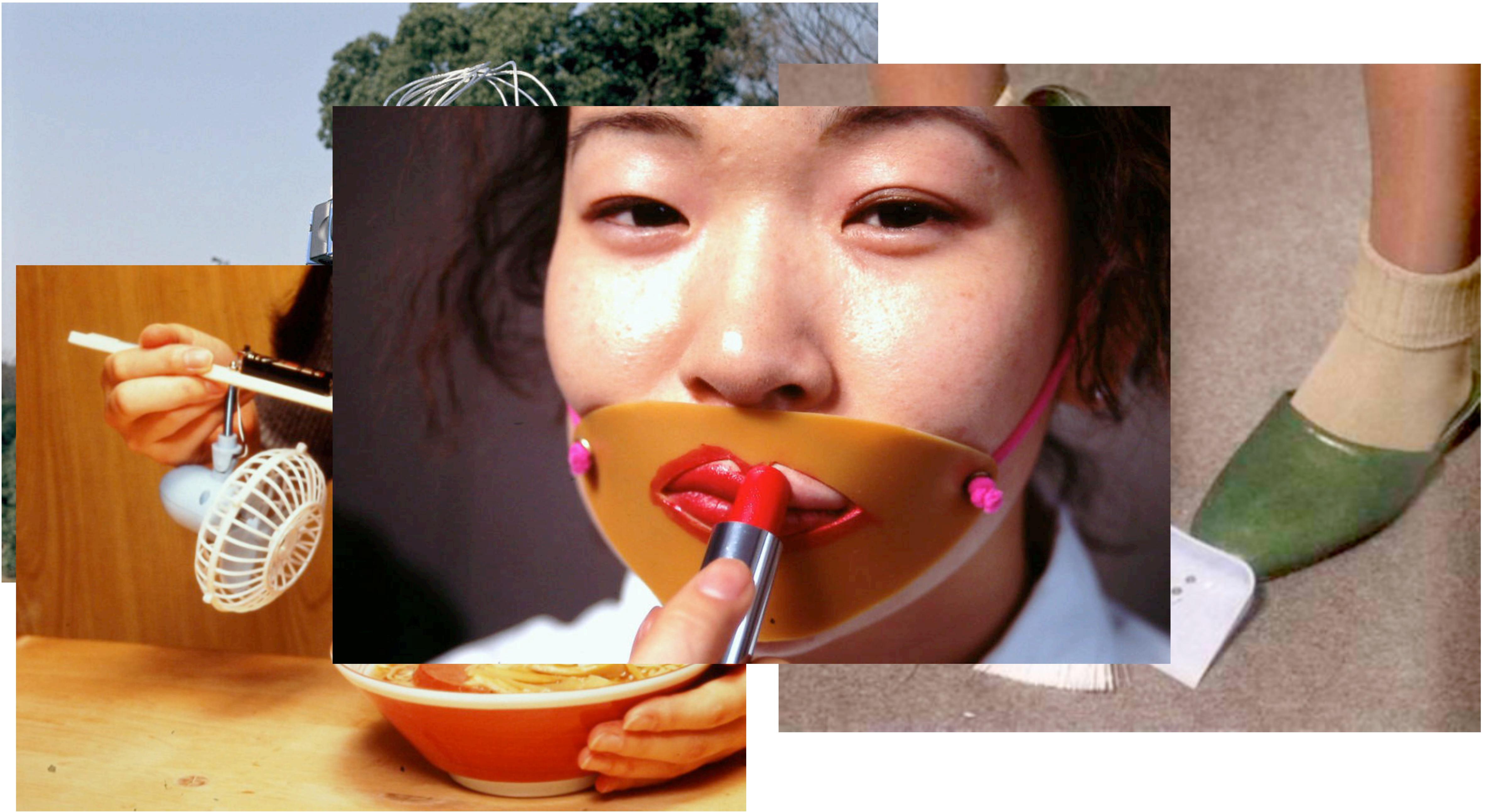
- Chindogu must be (almost) completely useless
- Chindogu must exist
- Chindogu represent freedom of thought and action
- Chindogu's uselessness must be understood by all
- Chindogu are not for sale
- Humor must not be the sole reason for making chindogu
- Chindogu are not propaganda
- Chindogu are never taboo
- Chindogu cannot be patented
- Chindogu are without prejudice



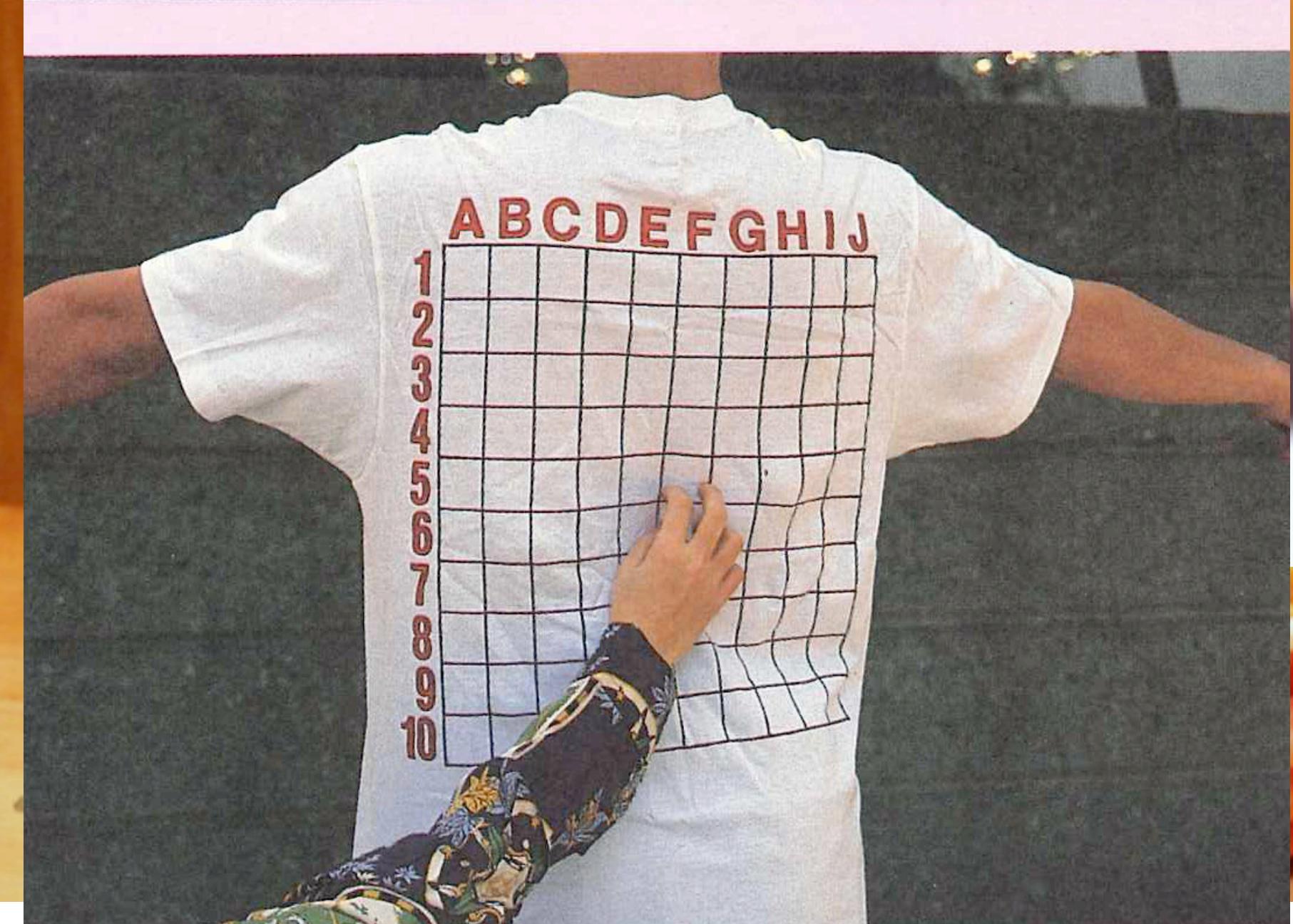
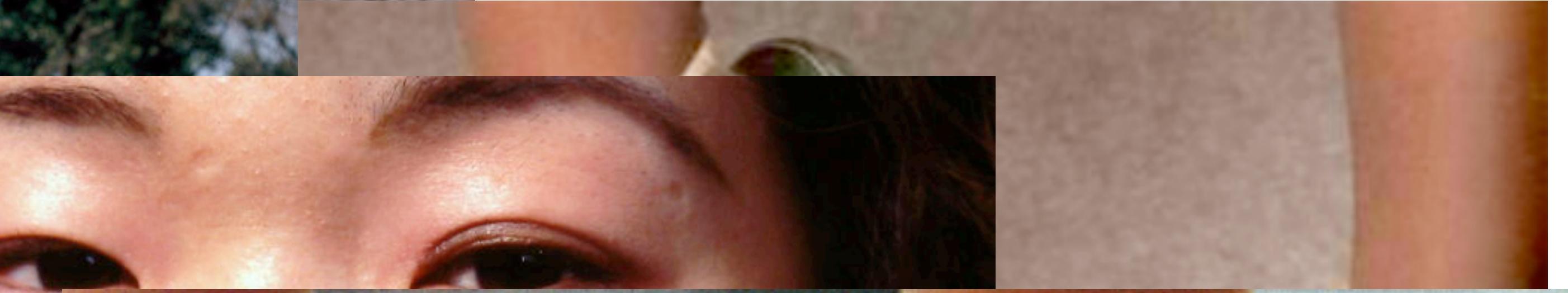
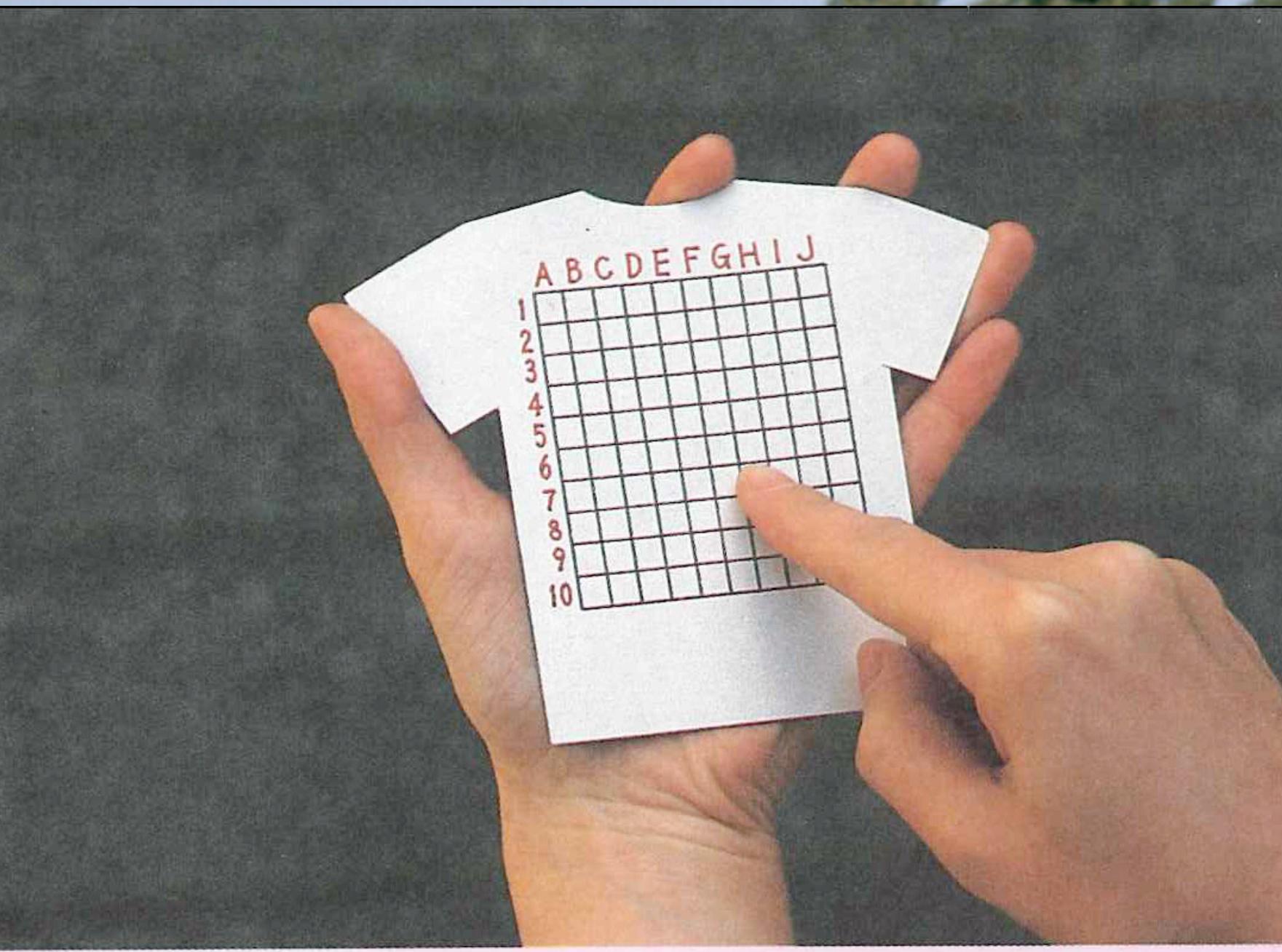


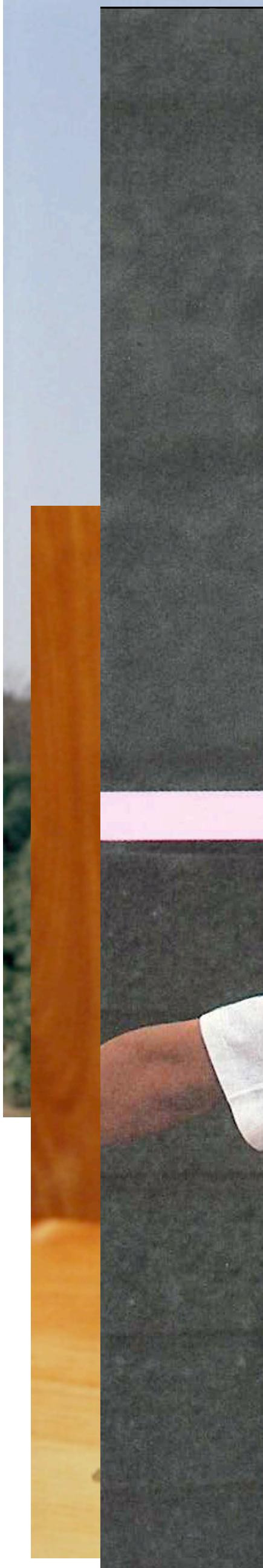












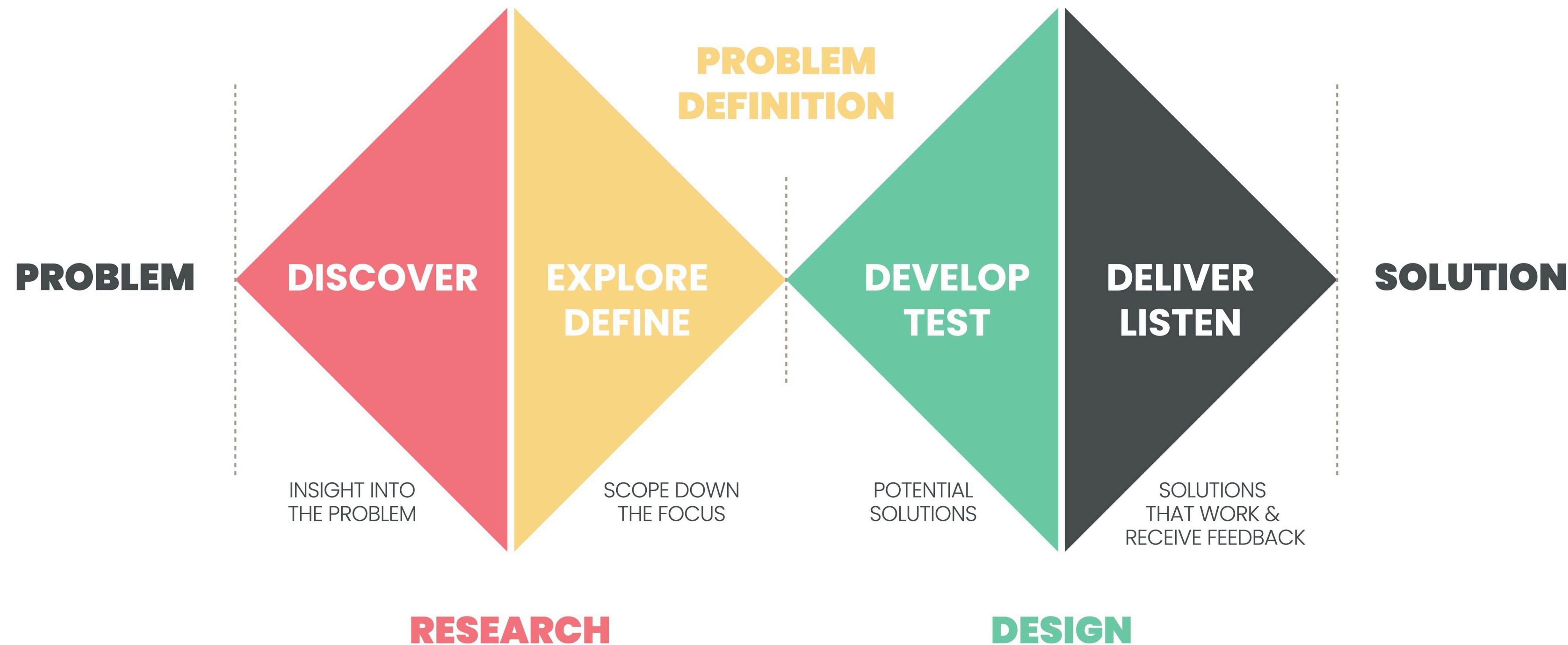


<https://www.tofugu.com/japan/chindogu-japanese-inventions/>

Hvad skal i lave idag?

- I skal lave en app der følger de 10 designpunkter af Chindogu
 - Appen skal være skør/dum/fjollet/grim
 - **Men den skal have god UI!!!**
- I skal også lave en præsentation på 5 minutter der viser jeres app og hvad den kan. I må gerne tilføje billeder fra ide generering, sketches, prototyper og andet der er relevant
- Læg gerne appen på Github

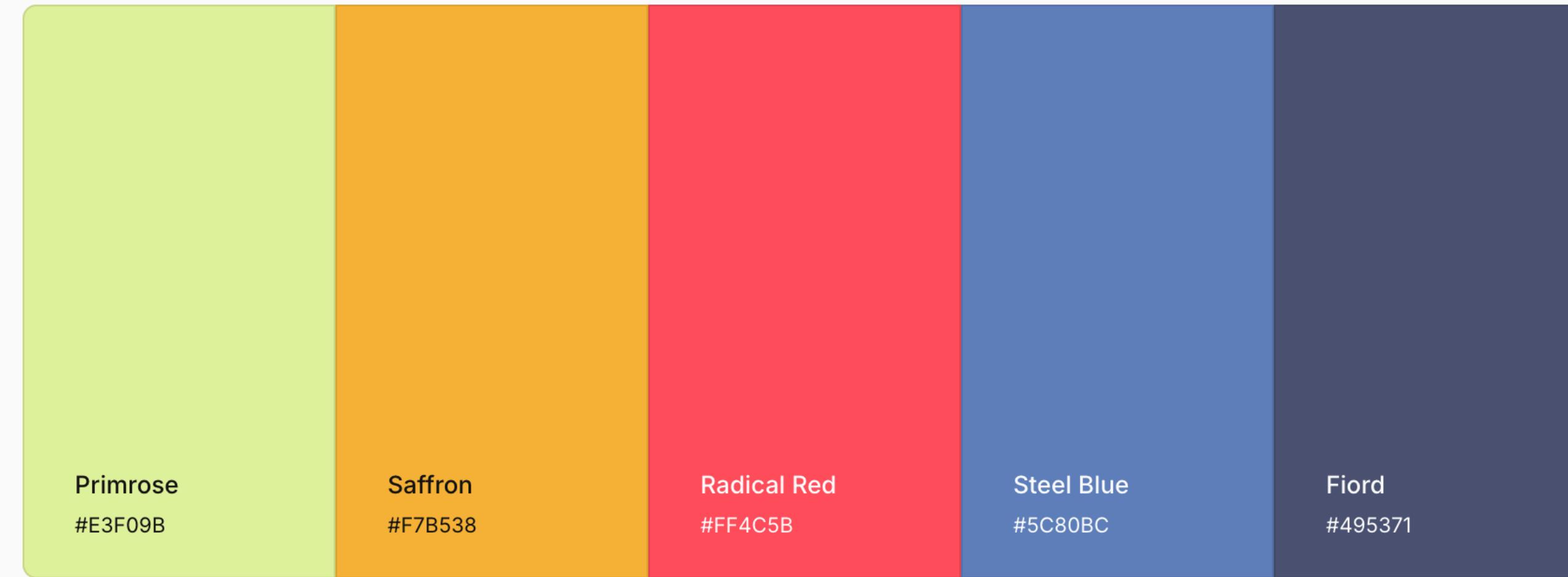
DESIGN THINKING PROCESS



Plan

- Introduktion af workshop og Chindogu
- Start af jeres udviklingsprocess
- 15:00 - Presentations start
 - Luca Fusco (Værkstedsansvarlig I Maker Lab) will be the judge
- 15:45 - Kåring af vinder 





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