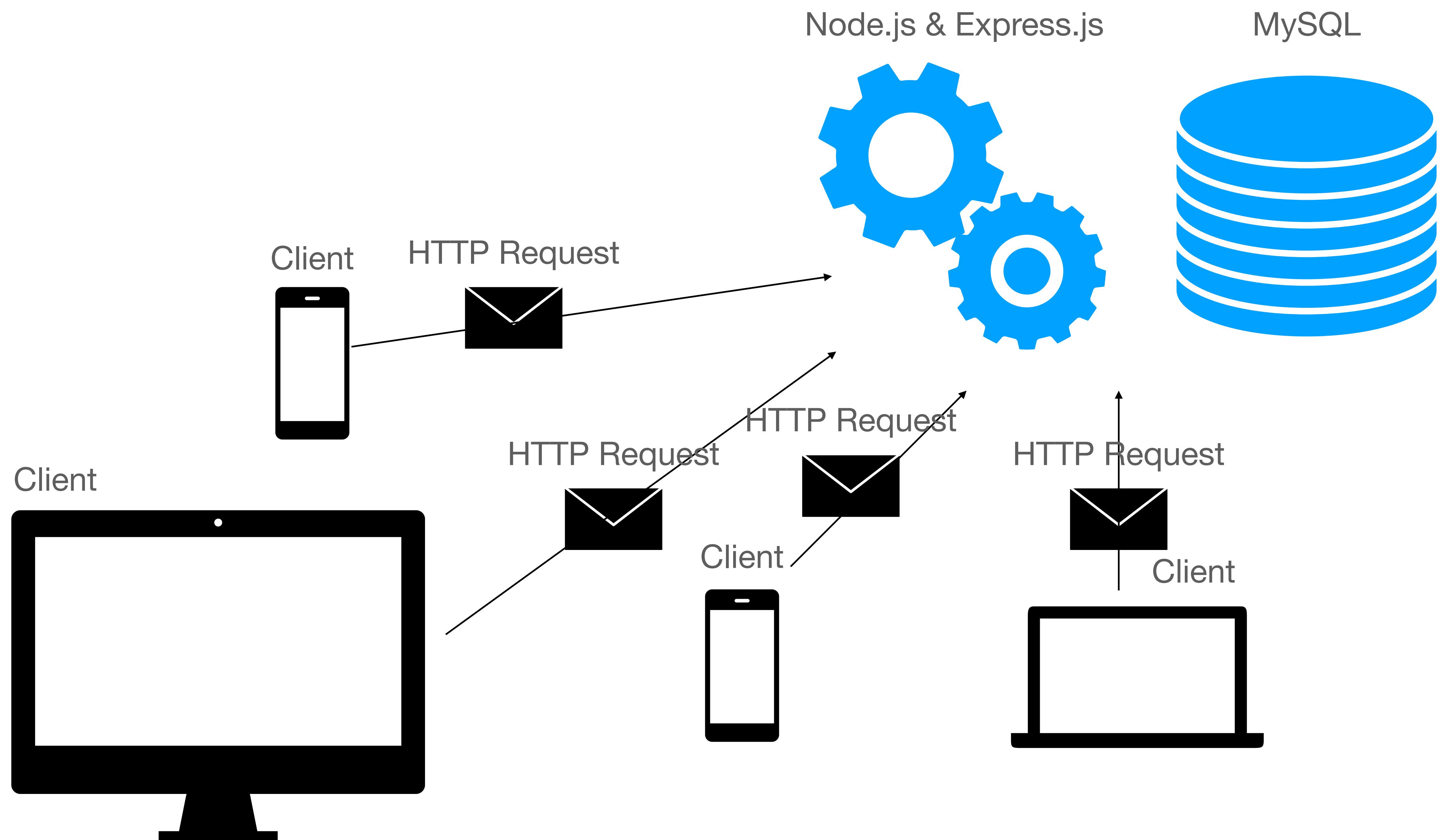
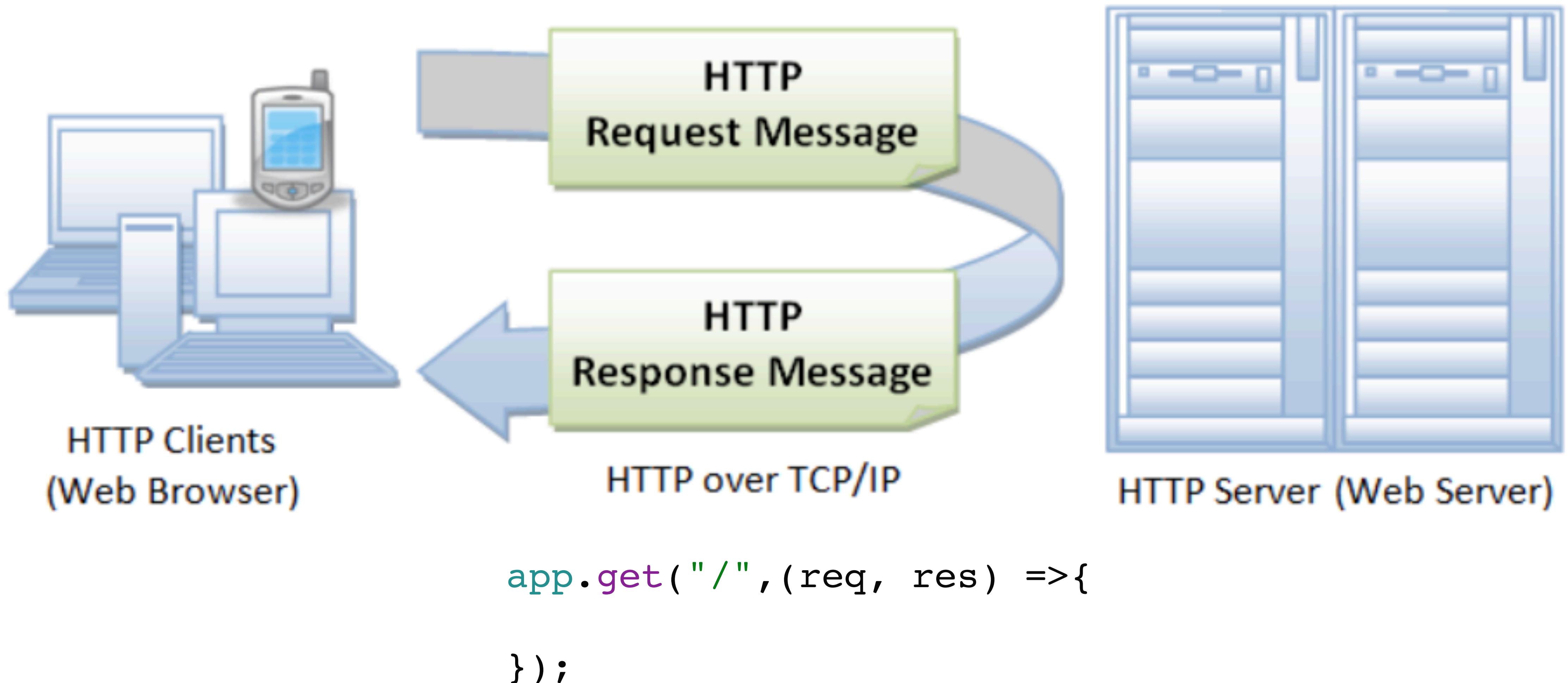


# API Intro 2

Introduction

NIFR 2024

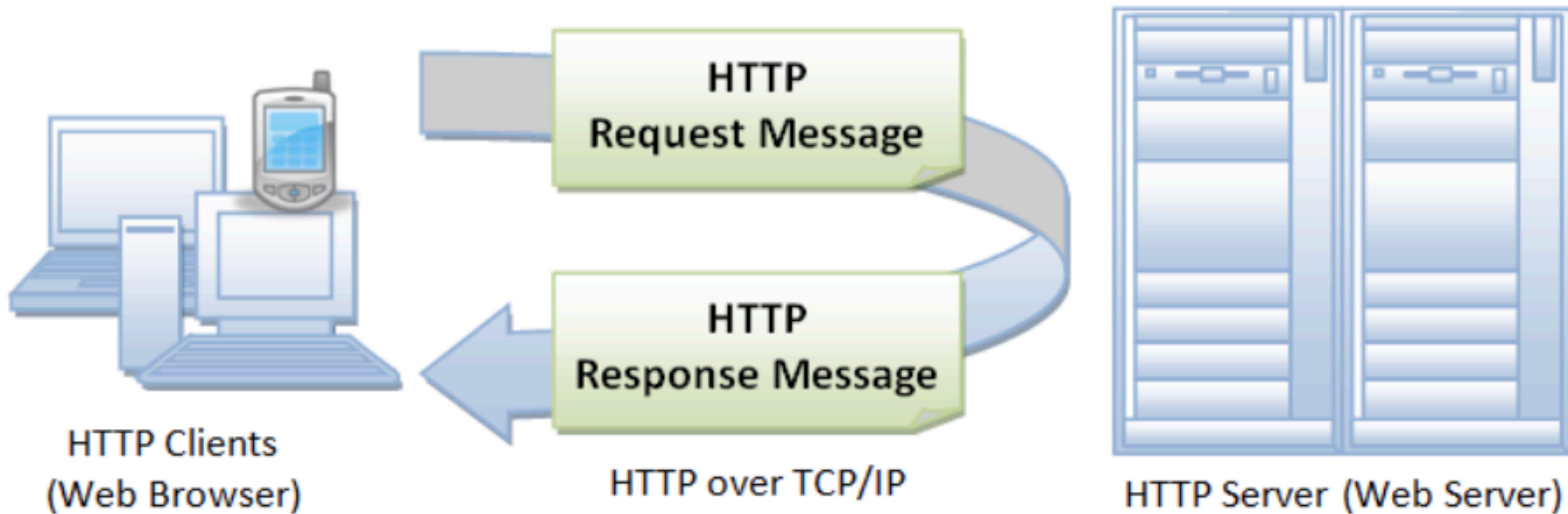




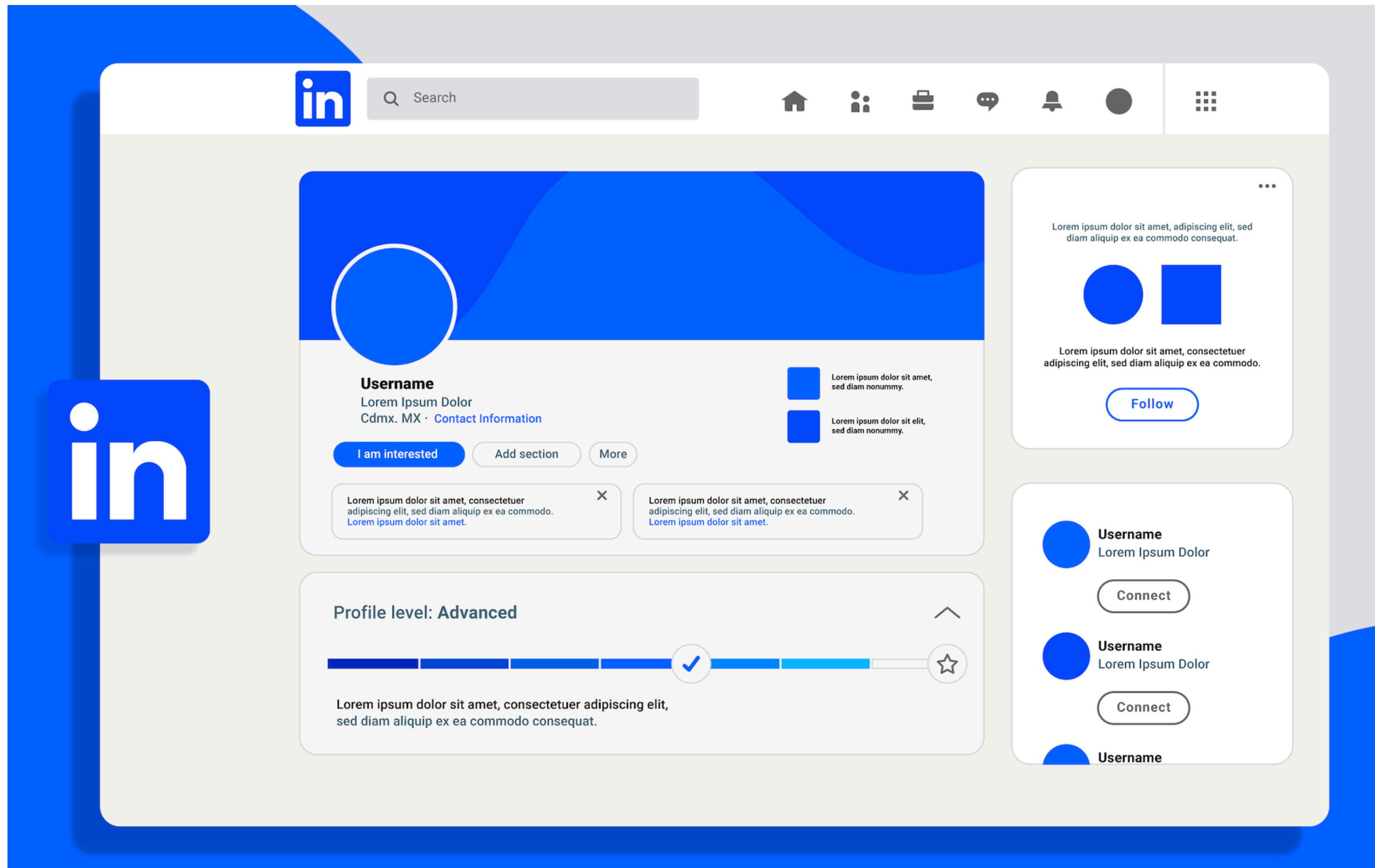
# Request parameter

<https://politiken.dk/kultur/art9625582/>

[https://politiken.dk/kultur/\*\*art9625582/\*\*](https://politiken.dk/kultur/art9625582/)



<https://www.linkedin.com/in/benjamindalshughes/>



<https://www.linkedin.com/in/benjamindalshughes/>

The image shows a LinkedIn profile for Benjamin Dalsgaard Hughes. On the left, there's a circular profile picture of a man with a beard. Below it, his name is displayed in large bold letters: **Benjamin Dalsgaard Hughes**. Underneath his name are two small icons: a shield-like icon followed by the text "· 2nd". Below these are his job details: "Adjunkt med interesse i Generativ AI" and "Copenhagen, Capital Region of Denmark, Denmark". Underneath that, there's a link "· Contact info" and the text "500+ connections". At the bottom are three buttons: "Connect" (blue), "Message" (light blue), and "More" (white). To the right of the profile, there's a diagram illustrating the HTTP protocol. It features a grey vertical bar with a grey horizontal bar extending from its top. To the right of this is a white rectangular area containing a blue arrow pointing left and two green rounded rectangles. The top rectangle contains the text "HTTP Request Message" and the bottom one contains "HTTP Response Message". Below these is the text "HTTP over TCP/IP". To the left of the diagram, there are two logos: a red square with "kea" and a red square with "DTU". Next to the "kea" logo is the text "KEA - Københavns Erhvervsakademi" and next to the "DTU" logo is the text "Danmarks Tekniske Universitet / Tech".

**HTTP Request Message**

**HTTP Response Message**

HTTP over TCP/IP

kea KEA - Københavns  
Erhvervsakademi

DTU Danmarks Tekniske  
Universitet / Tech

**Benjamin Dalsgaard Hughes**

· 2nd

Adjunkt med interesse i Generativ AI

Copenhagen, Capital Region of Denmark, Denmark

· Contact info

500+ connections

**Connect** **Message** **More**

## 2. The GET Method

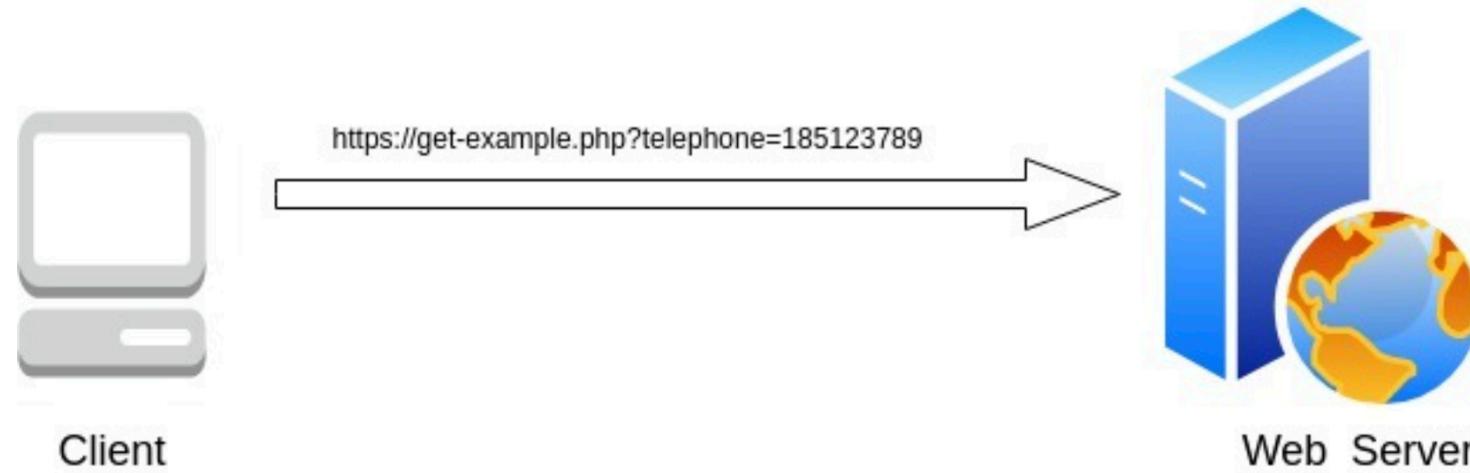
GET is used to request data from a specified resource. It can retrieve any visible data to a client, such as HTML documents, images, and videos:



To send a GET request, a client needs to specify the [URL of the resource](#) it wants to retrieve. The request is then sent to the server, which processes the request and sends the requested data back to the client.

## 2. The GET Method

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```
22 //Get a product by name
23 app.get("/products/:name", (req, res) =>{
24   let dataAsString = fs.readFileSync("data.json","utf-8");
25   let dataAsJson = JSON.parse(dataAsString);
26
27   for (let i = 0; i < dataAsJson.length; i++) {
28     if(dataAsJson[i].productName == req.params.name){
29       res.send(dataAsJson[i]);
30     }
31   }
32   res.send("404 product not found");
33 });
34 }
```

API exercises (45 min)

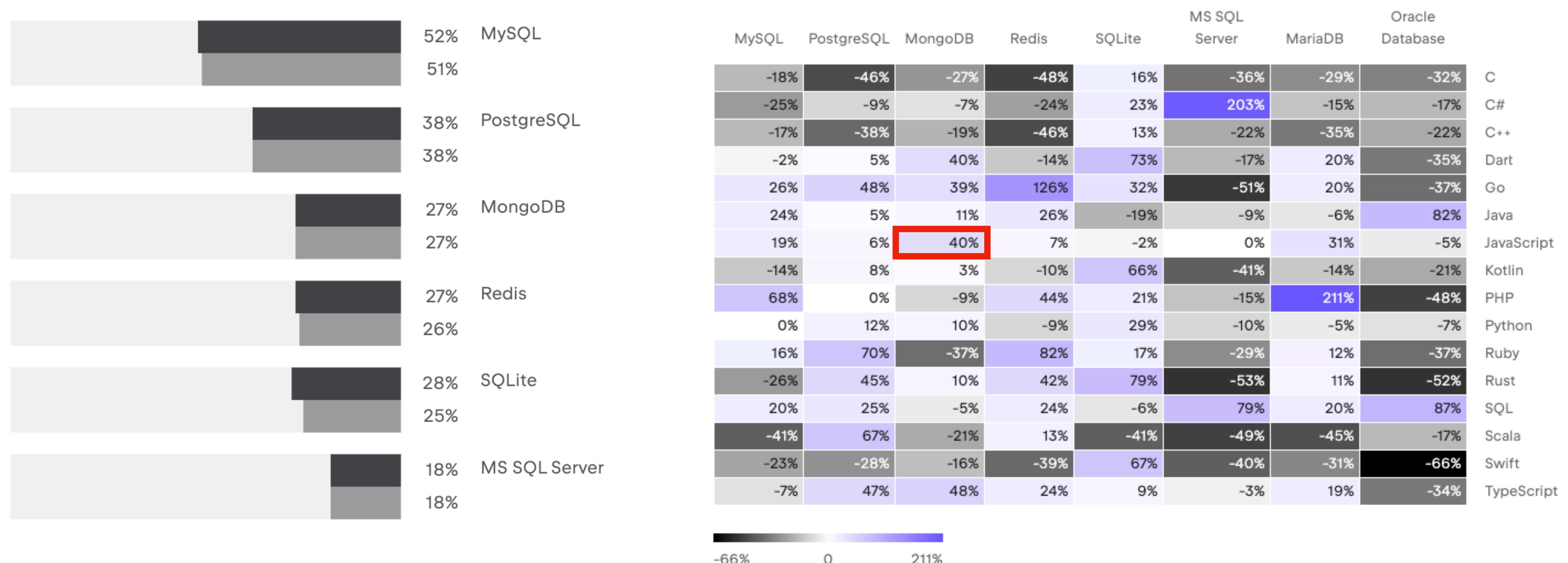
# Introducing MongoDB

NoSQL og DBMS

## Which databases have you used in the last 12 months?

■ 2022

■ 2023



423 systems in ranking, October 2024

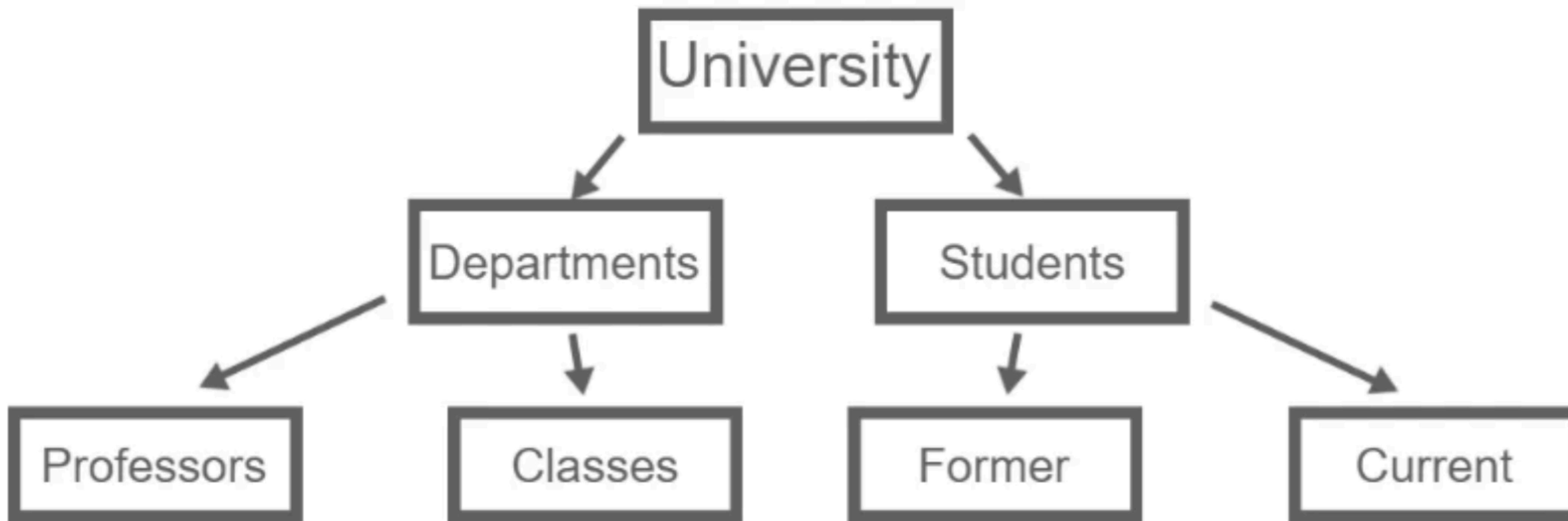
Rank			DBMS	Database Model	Score		
Oct 2024	Sep 2024	Oct 2023			Oct 2024	Sep 2024	Oct 2023
1.	1.	1.	Oracle 	Relational, Multi-model 	1309.45	+22.85	+48.03
2.	2.	2.	MySQL 	Relational, Multi-model 	1022.76	-6.73	-110.56
3.	3.	3.	Microsoft SQL Server	Relational, Multi-model 	802.09	-5.67	-94.79
4.	4.	4.	PostgreSQL 	Relational, Multi-model 	652.16	+7.80	+13.34
5.	5.	5.	MongoDB 	Document, Multi-model 	405.21	-5.02	-26.21
6.	6.	6.	Redis 	Key-value, Multi-model 	149.63	+0.20	-13.33
7.	7.	↑ 11.	Snowflake 	Relational	140.60	+6.88	+17.36
8.	8.	↓ 7.	Elasticsearch	Multi-model 	131.85	+3.06	-5.30
9.	9.	↓ 8.	IBM Db2	Relational, Multi-model 	122.77	-0.28	-12.10
10.	10.	↓ 9.	SQLite	Relational	101.91	-1.43	-23.23

## Formål og læringsmål

Fagelementet databasedesign indeholder hvordan man ud fra en datamodel implementerer og vedligeholder en relationel database og sætter data ind i denne på en sikker måde. Derudover indeholder fagelementet alternativer til relationelle databaser og analyserer hvilken databaseteknologi der passer bedst til en given opgave.

# Hierarchical Data Model 1960's

## (Top to bottom / One to many)



**Abstraction:** Data is a hierarchy of connected entities from parent to child

```
RD sales-report
PAGE LIMITS 60 LINES
FIRST DETAIL 3
CONTROLS seller-name.

01 TYPE PAGE HEADING.
  03 COL 1           VALUE "Sales Report".
  03 COL 74          VALUE "Page".
  03 COL 79          PIC Z9 SOURCE PAGE-COUNTER.

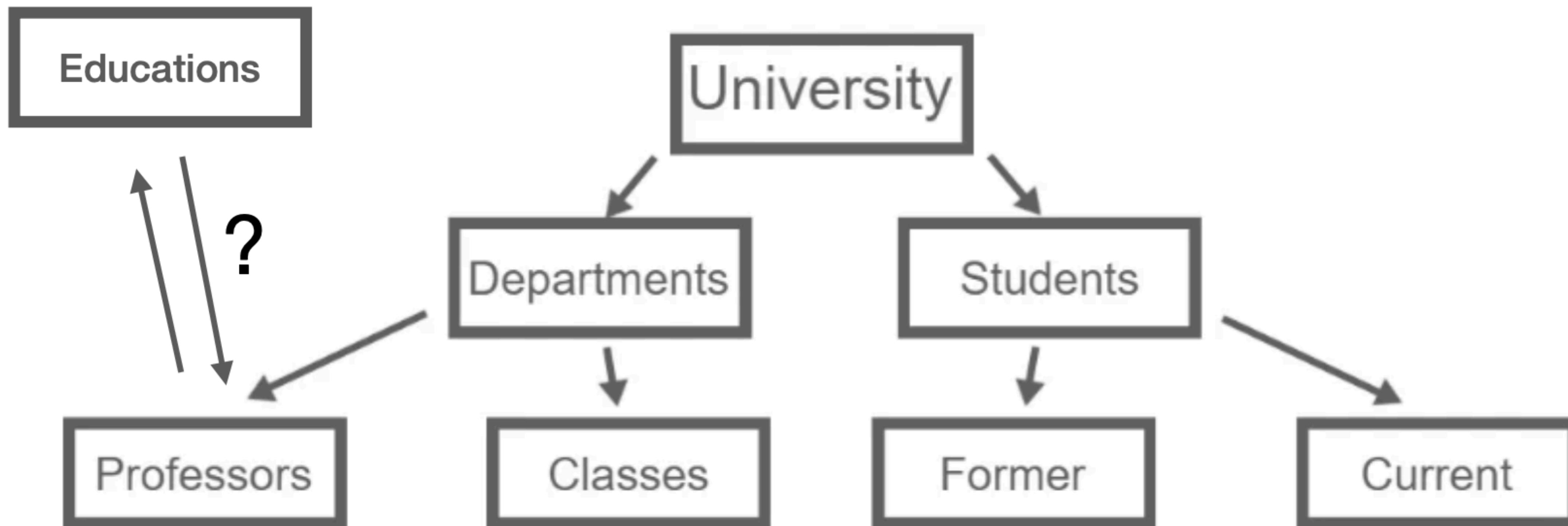
01 sales-on-day TYPE DETAIL, LINE + 1.
  03 COL 3           VALUE "Sales on".
  03 COL 12          PIC 99/99/9999 SOURCE sales-date.
  03 COL 21          VALUE "were".
  03 COL 26          PIC $$$$9.99 SOURCE sales-amount.

01 invalid-sales TYPE DETAIL, LINE + 1.
  03 COL 3           VALUE "INVALID RECORD:".
  03 COL 19          PIC X(34) SOURCE sales-record.

01 TYPE CONTROL HEADING seller-name, LINE + 2.
  03 COL 1           VALUE "Seller:".
  03 COL 9           PIC X(30) SOURCE seller-name.
```

# COBOL language

# Hierarchical Data Model 1960's



# The relational model 1970

## 2.4. SUMMARY

In Section 1 a relational model of data is proposed as a basis for protecting users of formatted data systems from the potentially disruptive changes in data representation caused by growth in the data bank and changes in traffic.

In Section 2 operations on relations and two types of redundancy are defined and applied to the problem of maintaining the data in a consistent state. This is bound to become a serious practical problem as more and more different types of data are integrated together into common data banks.

Existing non-inferential, formatted data systems provide users with tree-structured files or slightly more general network models of the data. In Section 1, inadequacies of these models are discussed. A model based on  $n$ -ary relations, a normal form for data base relations, and the concept of a universal data sublanguage are introduced. In Section 2, certain operations on relations (other than logical inference) are discussed and applied to the problems of redundancy and consistency in the user's model.

# TL:DR

## E.F Codds analysis

- Tree or network models are inadequate
- Data models are often subject to change
- A model based on relations offers more flexibility
- In addition - a common query language would be practical (SQL)

**Abstraction:** Data is a set of entities  
with interconnected relationships

# What is the point?

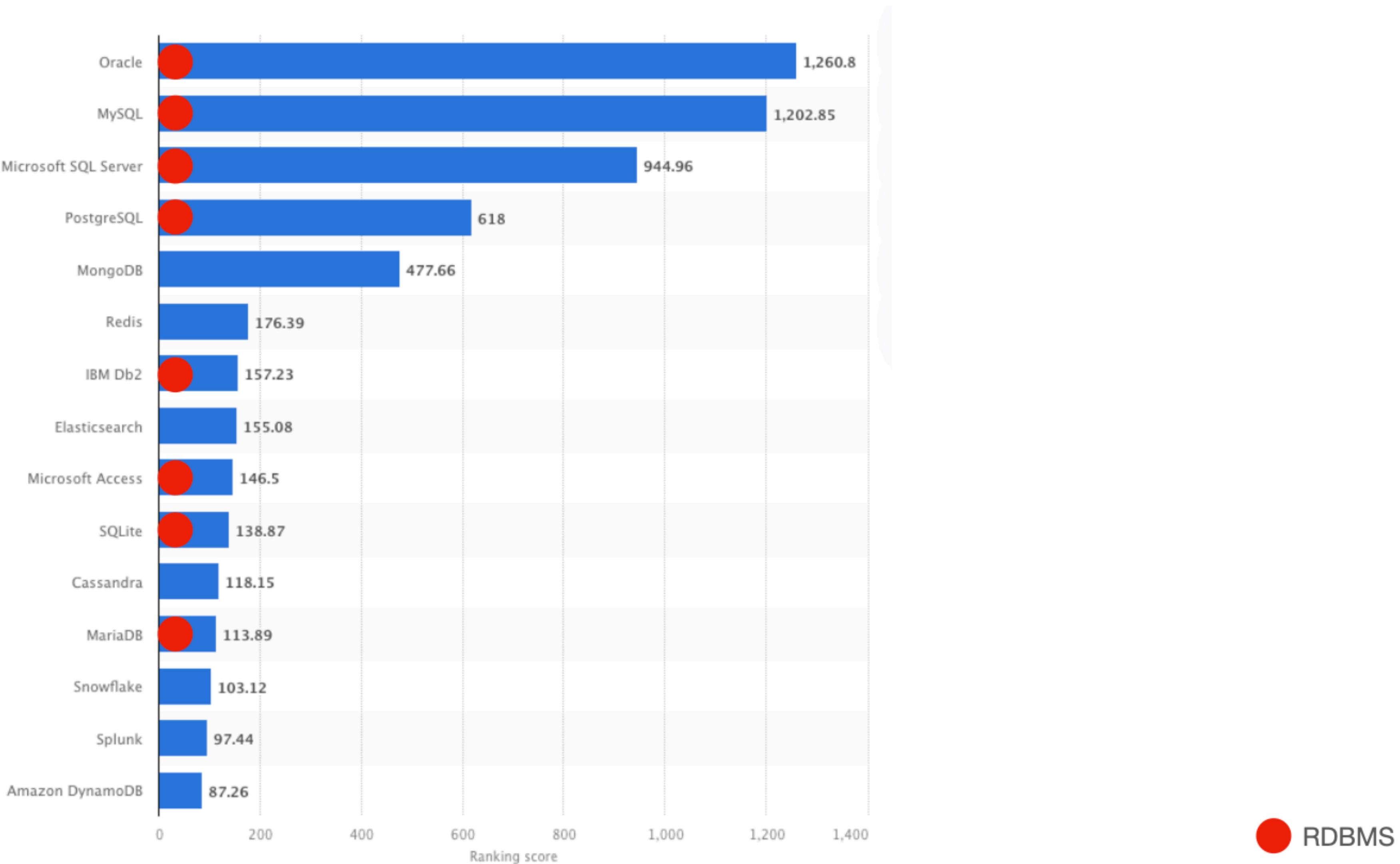
## Brief history of databases

- Abstractions are the essential characteristics of a system
- Abstractions lies at the heart of any implementation of a DBMS
- Technologies represents several implementations of a data storage abstraction

### RDBMS:



# Relational Databases are (still) dominating the landscape



# The Cap Theorem

What do we want from a database?

Consistency

Availability

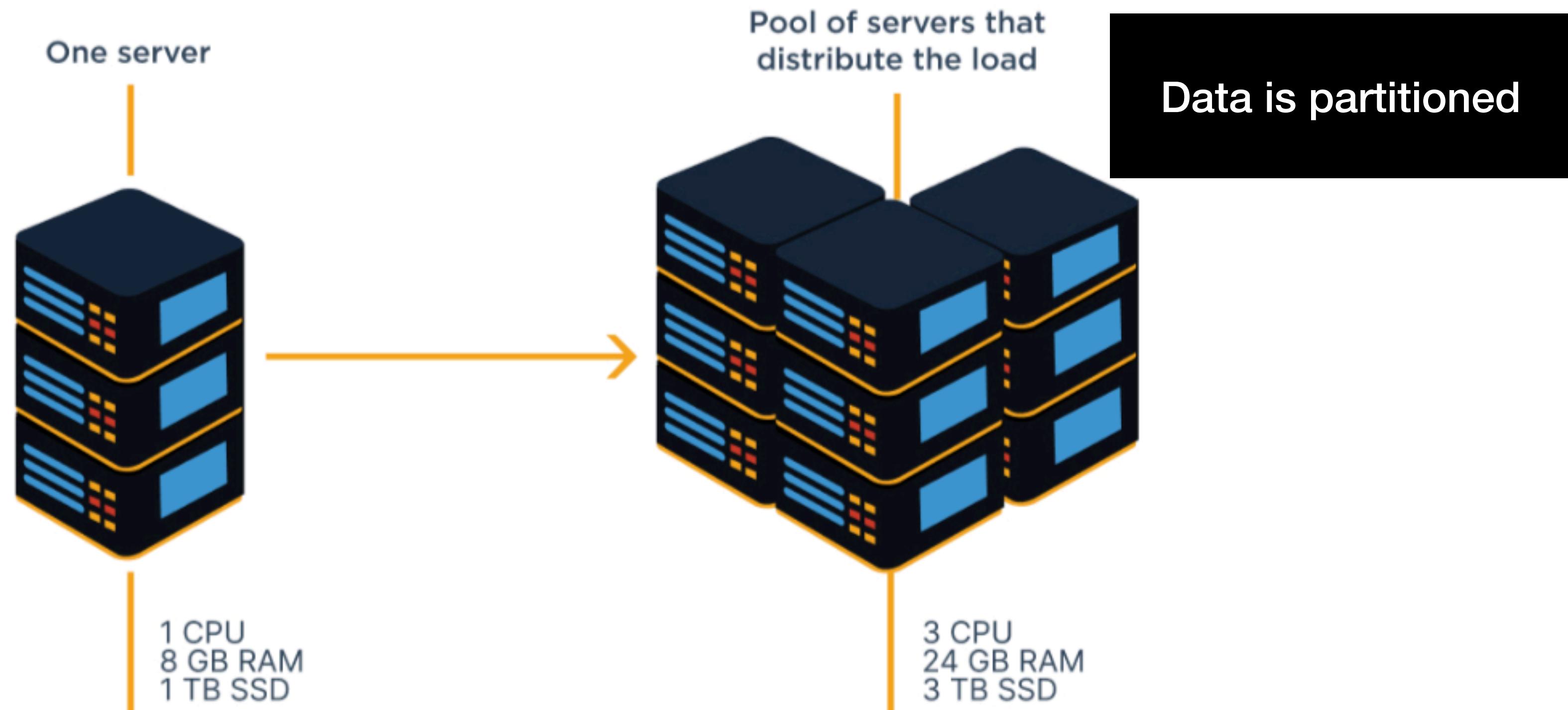
Partition Tolerance

# The Cap Theorem

## Partitioning

### Horizontal Scaling

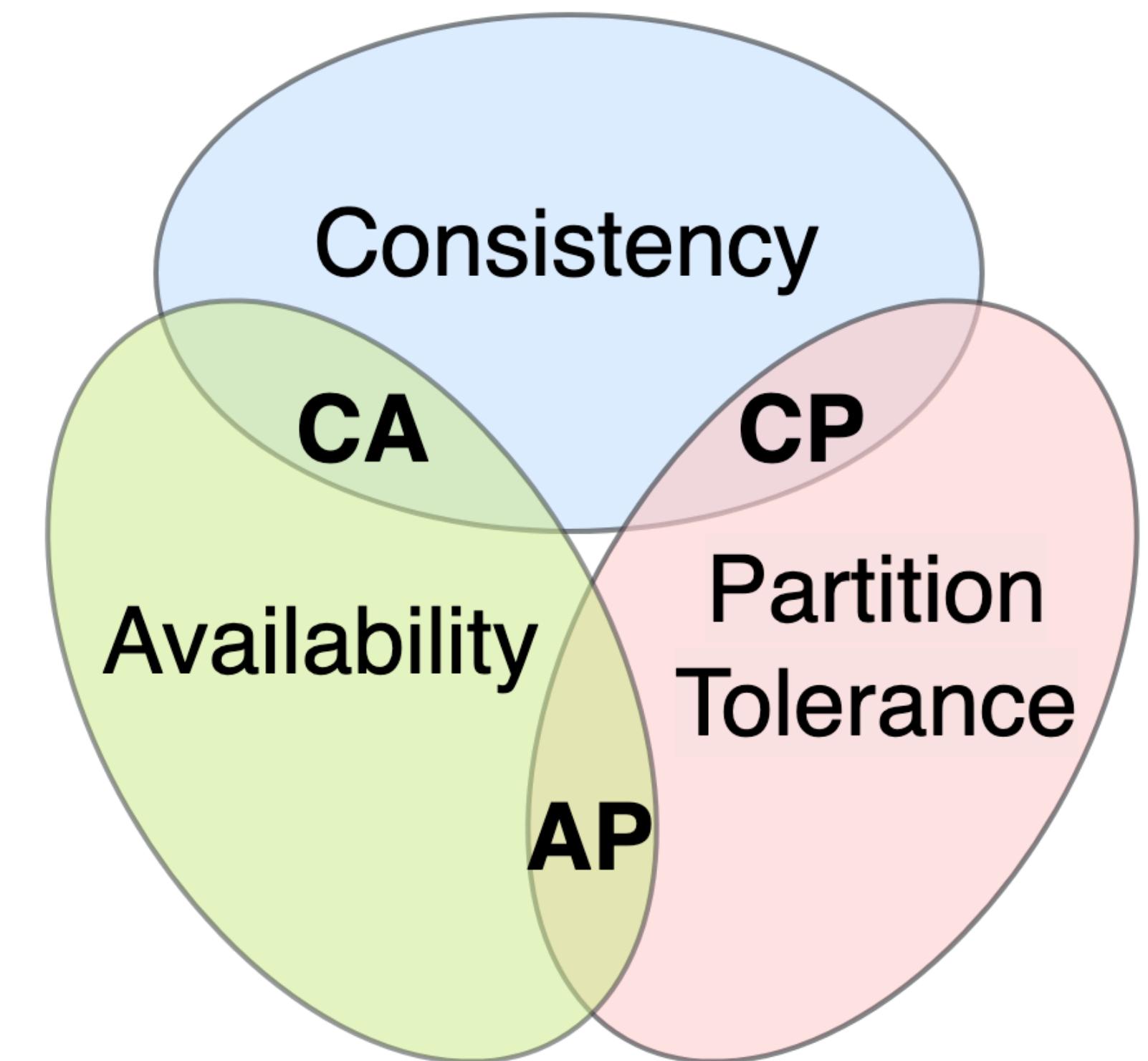
(Add more same-size nodes)

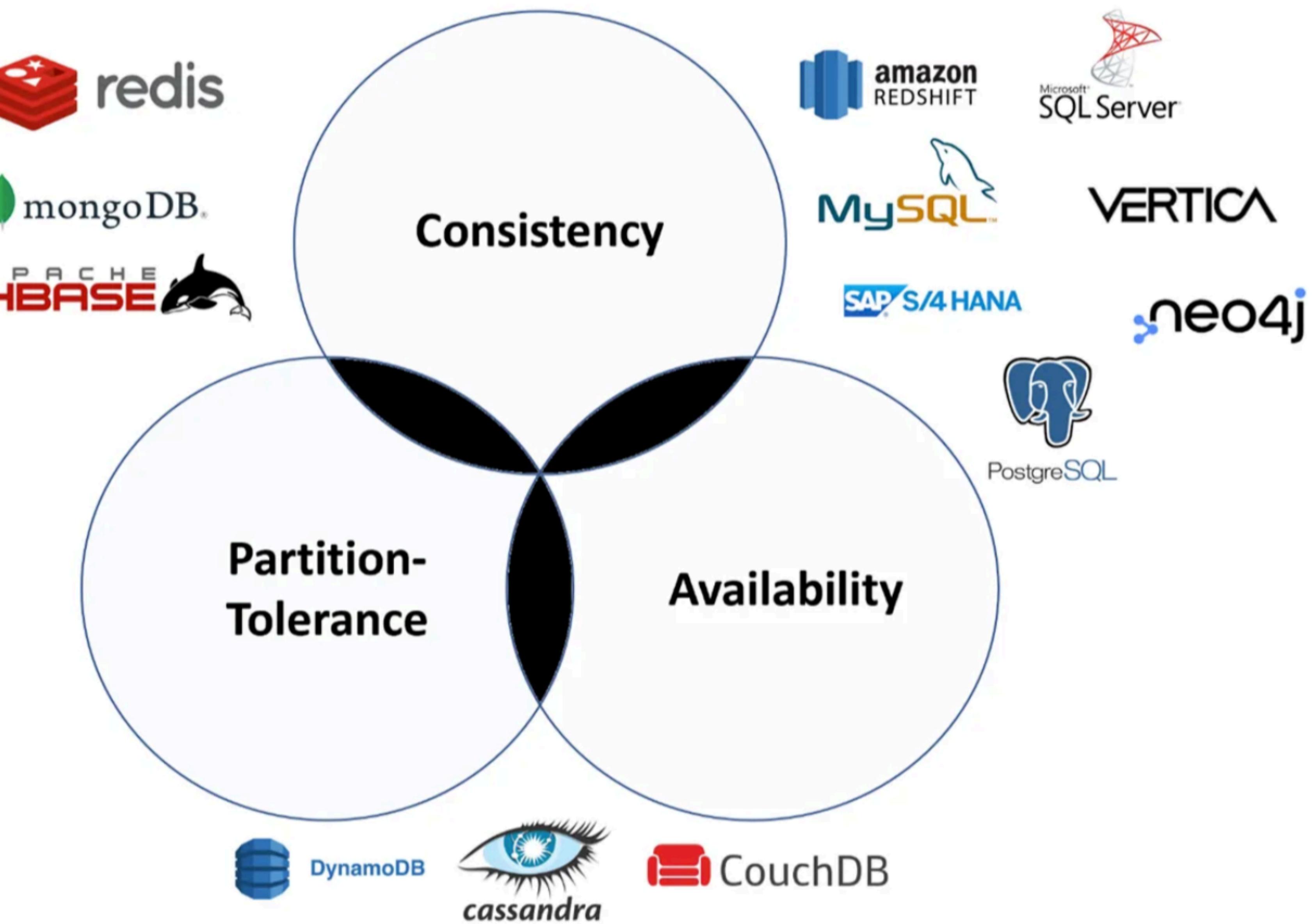


# The Cap Theorem

Pick 2 - not 3

- **Consistency:** Every read reflects the most recent write. When you update some data, every user or system trying to access data should see the latest version
- **Availability:** Every request gets a response (success or failure), but it does not guarantee that the data is up-to-date.
- **Partition tolerance:** The database continues to operate even if communication between parts of the system is lost (if the network fails)

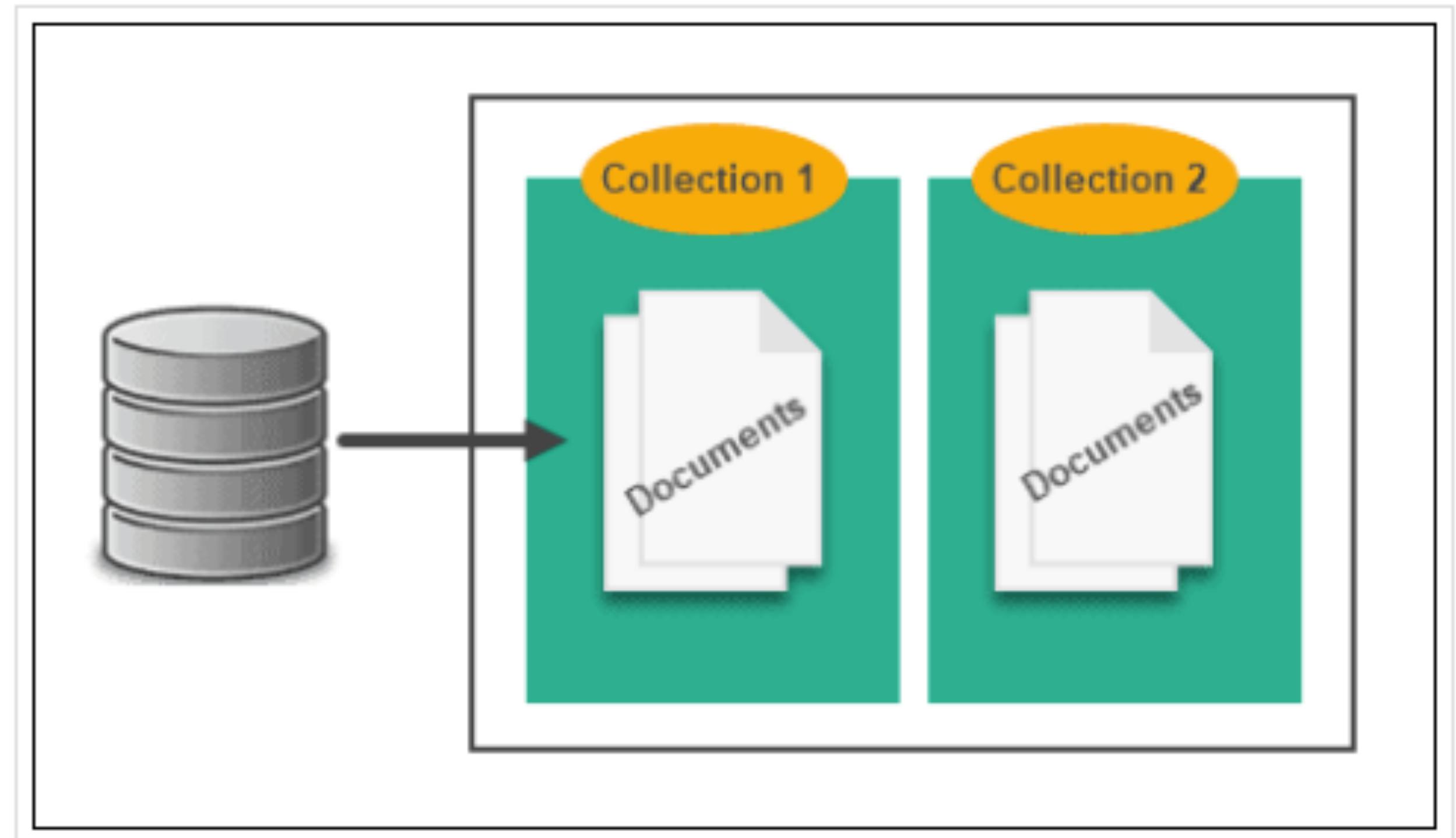




# NoSQL

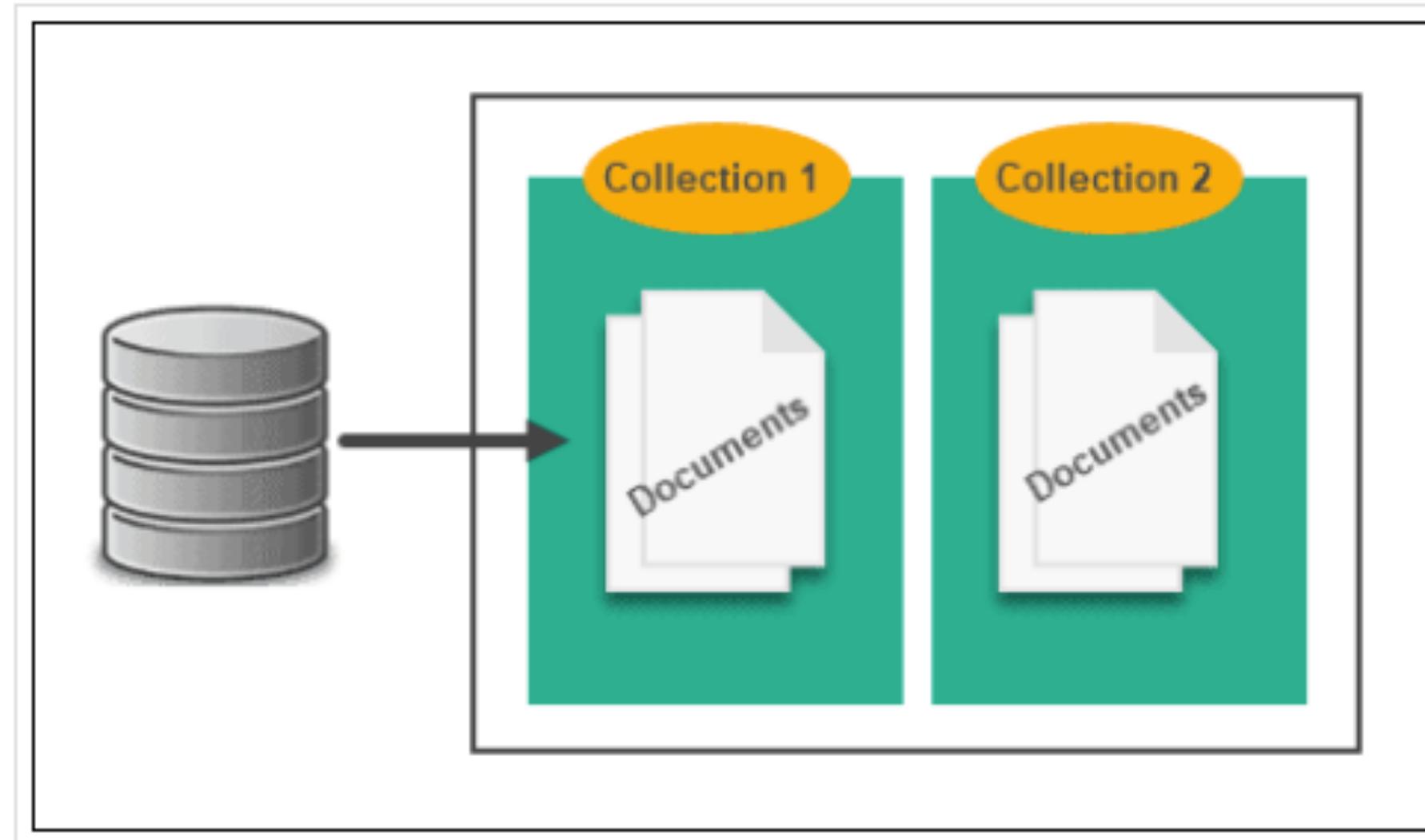
## Database types

- Document databases
- Key-Value store databases
- Wide-column stores
- Graph databases



# NoSQL

## Document database abstraction



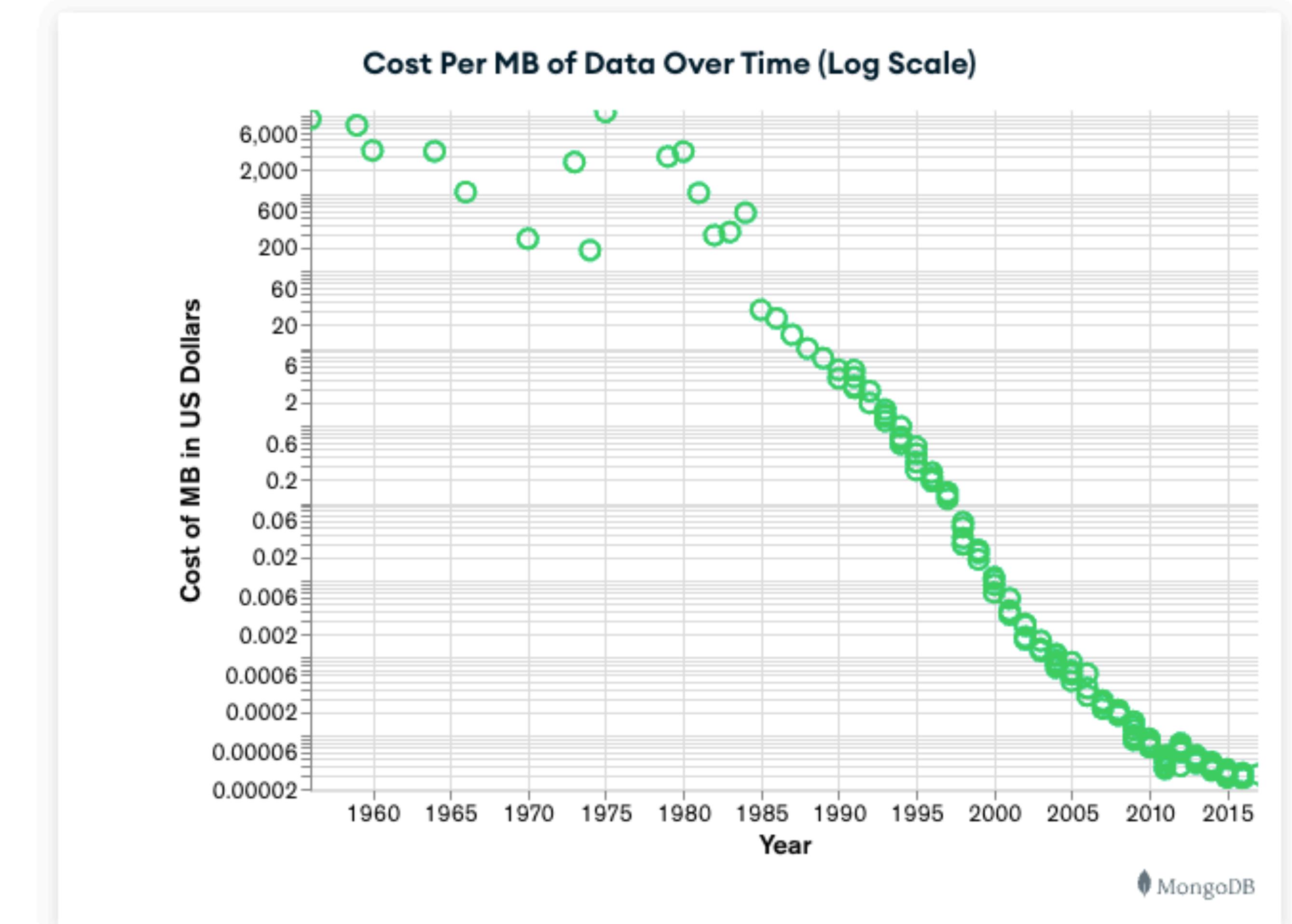
```
1  {
2      "_id": "12345",
3      "name": "foo bar",
4      "email": "foo@bar.com",
5      "address": {
6          "street": "123 foo street",
7          "city": "some city",
8          "state": "some state",
9          "zip": "123456"
10     },
11     "hobbies": ["music", "guitar", "reading"]
12 }
```

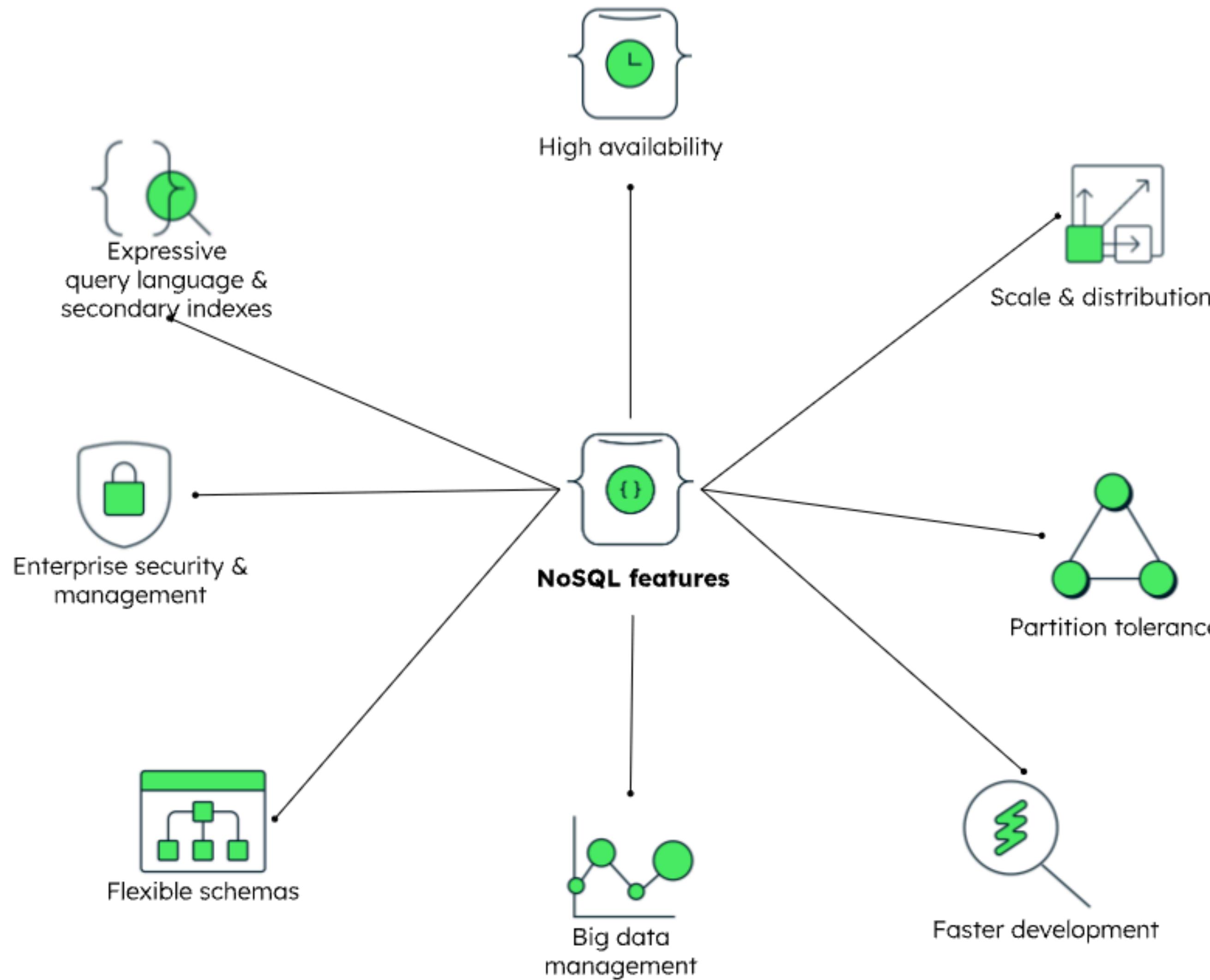


# NoSQL

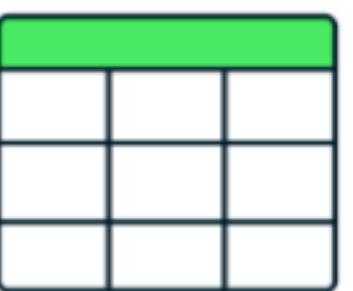
## Relevance & emergence

- NoSQL databases emerged in the late 2000s as the cost of storage dramatically decreased. Gone were the days of needing to create a complex, difficult-to-manage data model in order to avoid data duplication. NoSQL databases optimized for developer productivity.





# RDBMS vs NoSQL (Document)



Relational Database

User table

ID	first_name	last_name	cell	city
1	Leslie	Yepp	8125552344	Pawnee

Hobbies table

ID	user_id	hobby
10	1	scrapbooking
11	1	eating waffles
12	1	working



MongoDB

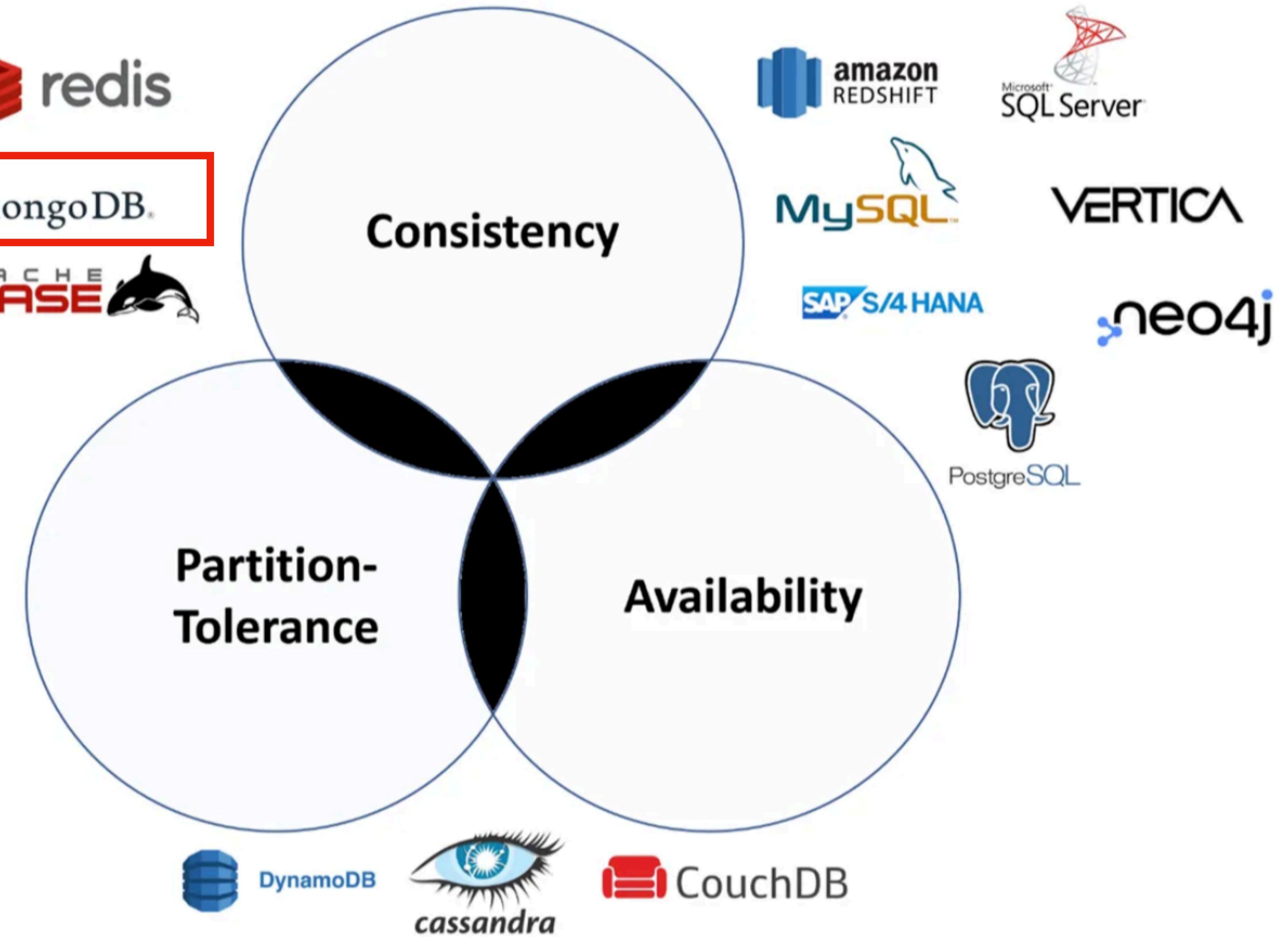
```
{  
  "_id": 1,  
  "first_name": "Leslie",  
  "last_name": "Yepp",  
  "cell": "8125552344",  
  "city": "Pawnee",  
  "hobbies": ["scrapbooking", "eating  
waffles", "working"]  
}
```

- No need for joins
- No need for data normalization

# When to use MongoDB?

Vs. MySQL

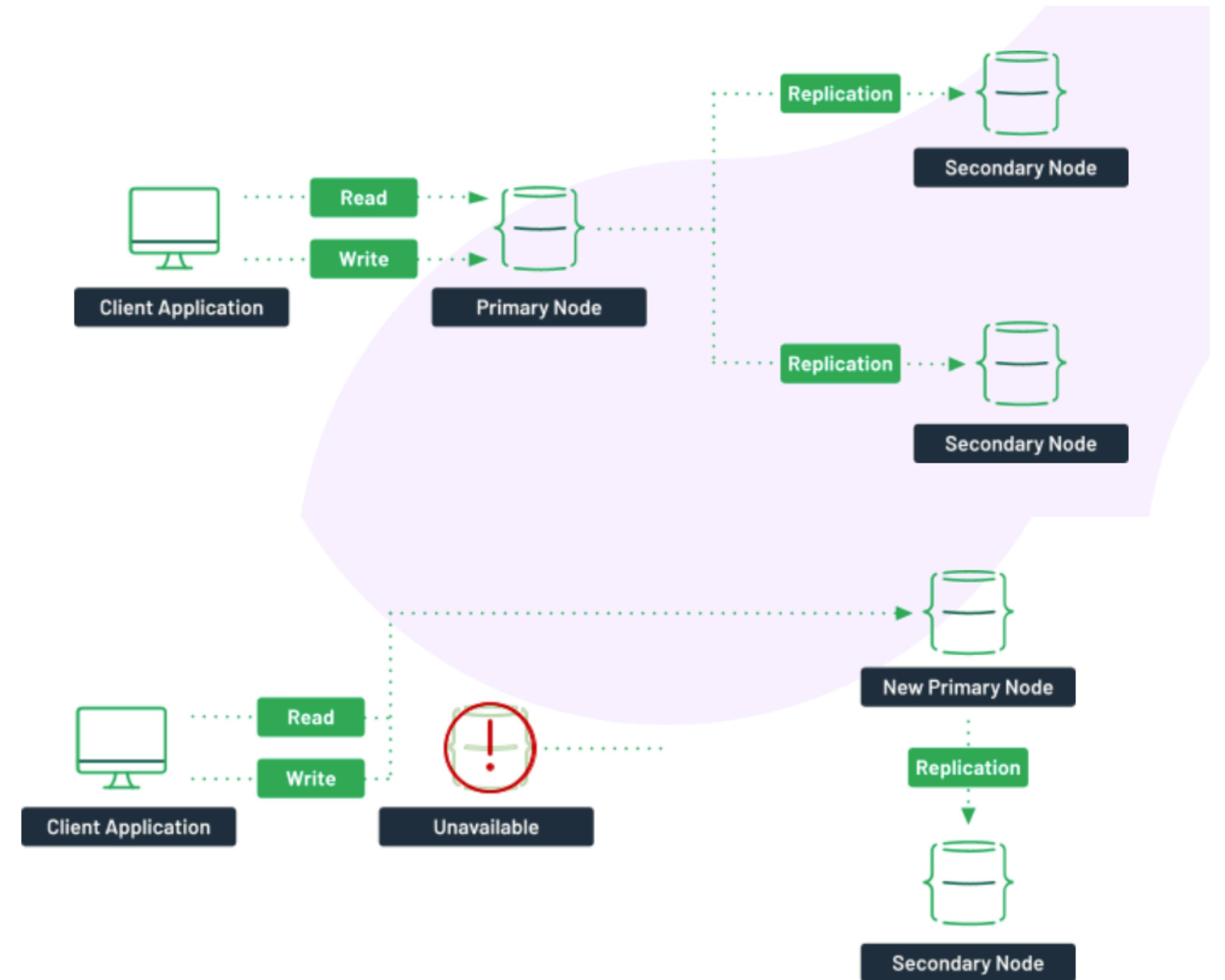
- Storage of unstructured and semi-structured data
- Huge volumes of data
- Requirements for scale-out architecture
- Modern application paradigms like microservice and real time streaming
- High write load
- Geospatial data
- Document-based data



# MongoDB

## Sacrifices availability

### Split Brain Scenario



# Installing MongoDB compass

Finding fire Pokemon with a  
base\_happiness > 50

# Queries

## Or Operator

```
{  
  $or: [  
    { "type1": "water" },  
    { "type1": "fire" }  
  ]  
}
```

# Queries

## And & OR Operator

```
$and: [  
  {  
    $or: [  
      { "type1": "grass" },  
      { "type1": "electric" }  
    ]  
  },  
  { "speed": { $gt: 80 } }  
]
```

# Queries

## Less than



# Queries

## Regular Expressions

```
{  
  $or: [  
    // Names starting with "S" (case-insensitive)  
    { "name": { $regex: "^S", $options: "i" } },  
    // Names ending with "e" (case-insensitive)  
    { "name": { $regex: "e$", $options: "i" } }  
  ]  
}
```