**Social and Symbolic Play Observation Protocol**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Joint Reference/ Joint Attention | | Imitation | | Turn-Taking | | Object Play | | Social Play | | Toy Exploration | |
| Type  RV  RN  IV    IN  RE  IE | Duration | Type  MI  VI  EI  DMI  DVI | Latency | Type  R-O  I-O  R-A  I-A | #Turns | Type  FP  RP    OSP  IP | Duration | Type | Duration | Toy | Dura-tion |
| OD |  | Doll |  |
| PD |  | Firetruck |  |
| CBN-F |  | JA Toy |  |
| CBN-S |  | Phone |  |
| CBV-F |  | Pop Up |  |
| CBV-S |  | PoundBall |  |
| RN-F |  | ShapeSrtr |  |
| RN-S |  | Spinnger |  |
| RV-F |  | StackCups |  |
| RV-S |  | Zoo |  |
| Objects/Activities: | | Objects/Activities: | | Objects/Activities: | | Objects/Activities: | | Seconds in proximity-Stranger:  Response to Stranger:  Cry/whine JA-Parent  Elope-parent Neg, stay  Elope-other Pos, stay  None | | Distance Exploration:  1’  2’  3’  4’  5’ | |

