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Assignment No.: 06

Title: Implement a client and a server on different computers using python. Perform the authentication of sender between these two entities by using RSA digital signature cryptosystem

Server Code:

```
import random
import hashlib
def gcd(a,b):
  if b==0:
     return a
  else:
     return gcd(b,a%b)
def isPrime(n):
  # Corner cases
  if (n <= 1):
     return False
  if (n <= 3):
     return True
  # This is checked so that we can skip
  # middle five numbers in below loop
  if (n \% 2 == 0 \text{ or } n \% 3 == 0):
     return False
  i = 5
  while(i * i \le n):
     if (n \% i == 0 \text{ or } n \% (i + 2) == 0):
       return False
    i = i + 6
  return True
# Get a prime number
def generatePrime(num = 100):
  L1 = []
  for i in range(60, num + 1):
     if isPrime(i):
       L1.append(i)
  p = random.choice(L1)
```

```
L1.pop(L1.index(p))
  q = random.choice(L1)
  t = (p-1)*(q-1)
  n = p*q
  for e in range(2,t):
     if gcd(e,t)==1:
        break
  for i in range(1,10):
     x = 1 + i * t
     if x \% e == 0:
        d = int(x/e)
        break
  return e,d,n
Alphabet_List = {'A': '01', 'B': '02', 'C': '03', 'D': '04', 'E': '05', 'F': '06', 'G': '07', 'H': '08', 'I': '09', 'J': '10',
            'K': '11', 'L': '12', 'M': '13', 'N': '14', 'O': '15', 'P': '16', 'Q': '17', 'R': '18', 'S': '19', 'T': '20',
            'U': '21', 'V': '22', 'W': '23', 'X': '24', 'Y': '25', 'Z': '26', ' ': '27', '1': '28', '2': '29', '3': '30',
            '4':'31', '5':'32', '6':'33', '7':'34', '8':'35', '9':'36', '0':'37'}
key_list = list(Alphabet_List.keys())
val_list = list(Alphabet_List.values())
def convertText(msg,Ekey, N):
  li = list(msg)
  lii = [Alphabet_List[i] for i in li]
  if(len(lii)\%2!=0):
     lii.append('27')
  #print(lii)
  11 = [int(lii[i]+lii[i+1])  for i in range(0,len(lii),2)]
  #print(11)
  ctt = [str(pow(no,Ekey)\%N).zfill(4) for no in 11]
  ct = ".join(ctt)
  return ct
def decrypt(cipherText, Dkey, N):
  text = [str(pow(int(cipherText[i:i+4]),Dkey)%N).zfill(4) for i in range(0, len(cipherText), 4)]
  #print(text)
  L1 = []
  for i in text:
     L1.append(i[0:2])
```

```
L1.append(i[2:4])
  L2 = []
  for i in L1:
    L2.append(key_list[val_list.index(i)])
  msg = ".join(L2)
  return msg
import socket, threading
e,d,n = generatePrime()
localIP = "192.168.43.125"
localPort = 20003
bufferSize = 1024
msgFromServer = "Hello UDP Client "+str(e)+" "+str(n)
flag=1
bytesToSend = str.encode(msgFromServer)
# Create a datagram socket
UDPServerSocket = socket.socket(family=socket.AF_INET, type=socket.SOCK_DGRAM)
# Bind to address and ip
UDPServerSocket.bind((localIP, localPort))
print("UDP server up and listening")
def recv():
  global flag
  while True:
    recieve= UDPServerSocket.recvfrom(bufferSize)
    msg = recieve[0].decode('utf-8')
    plainText = decrypt(msg, d, n)
    if recieve[0].decode('utf-8')=='bye':
       flag=0
       break
    print (plainText)
def Send(a):
  global flag
  while True:
    if flag==0:
       print("Connection closed")
       break
    message=input("Enter your reply ").upper()
    L1 = list(message.split())
    cipherText = convertText(L1[0], int(L1[1]), int(L1[2]))
```

```
# Listen for incoming datagrams
while(True):
    flag=1
    bytesAddressPair = UDPServerSocket.recvfrom(bufferSize)

message = bytesAddressPair[0]
    address = bytesAddressPair[1]

clientMsg = "Message from Client:{}".format(message)
    clientIP = "Client IP Address:{}".format(address)

print(clientMsg)
    print(clientIP)

UDPServerSocket.sendto(bytesToSend, address)
    threading.Thread(target=recv).start()
    threading.Thread(target=Send(address)).start()
```

OUTPUT:

UDP server up and listening
Message from Client:b'Hello UDP Server!. My public Key is: 5 6499'
Client IP Address:('192.168.43.125', 63145)
Enter your reply HelloClient 5 6499
HIISERVER
Enter your reply ByeBye 5 6499
OKBYE