# **Lab: Bitwise Operations**

Problems for in-class lab for the "Programming Fundamentals" course @ SoftUni.

## 1. Binary Digits Count

You are given a positive integer number and one binary digit **B** (0 or 1). Your task is to write a program that finds the number of binary digits (B) in given integer.

### **Examples**

Inpu	ıt Outpu	t Comments
20	3	20 -> 10100
0		We have <b>3 zeroes</b> .
15	4	15 -> <b>1111</b>
1		We have 4 ones.
10	2	10 -> 1 <b>0</b> 1 <b>0</b>
0		We have 2 zeroes.

#### Hints

- 1. Declare **two** variables (**n** and **b**).
- 2. Read the user input from the console.
- 3. Convert the **n** into **binary representation** (you can use built-in method).
- 4. Count the **b** digit in the binary number.
- 5. Print the result on the console.

## 2. Bit at Position 1

Write a program that prints the bit at **position 1** of given integer. We use the standard counting: from right to left, starting from 0.

# **Examples**

Input Output Comments				
2	1	00000010 à 1		
51	1	001100 <b>1</b> 1 à 1		
13	0	00001101 à 0		
24	0	00011000 à 0		

#### Hints

- 1. Declare two variables (n and bitAtPosition1).
- 2. **Read** the user input from the console.
- 3. **Find** the **value** of the **bit at position 1** (position 1 is the second bit from right to left: [7, 6, 5, 4, 3, 2, 1, 0]):
  - a. **Shift** the number **n** times to the **right** (where **n** is the position, in this case it is 1) by using the >> operator. In that way the

bit we want to check will be at position 0;

- b. Find the bit at position 0. Use & 1 operator expression to extract the value of a bit. By using the following formulae () you check whether the bit at position 0 is equal to 1 or not. If the bit is equal to 1 the result is 1 if the bit is not equal the result is 0;
- c. Save the result in bitAtPosition1;
- 4. **Print** the result on the console.

### 3. P-th Bit

Write a program that prints the bit at position  $\mathbf{p}$  of given integer. We use the standard counting: from right to left, starting from 0.

## **Examples**

Input C	Output	Comments
2145	1	0000100001 <b>1</b> 00001 à <b>1</b>
512 0	0	00000010000000000 à 0
111 8	0	00000000011011111 à 0
255 7	1	00000000111111111 à <b>1</b>

### Hints

- 1. Declare three variables (n, p and bitAtPositionP).
- 2. **Read** the user input from the console.
- 3. Find the value of the bit at position p:
  - a. Shift the number p times to the right (where p is the position)
     by using the >> operator. In that way the bit we want to check will be at position 0;
  - b. Find the bit at position 0. Use & 1 operator expression to extract the value of a bit. By using the following formula (bitAtPositionP & 1) you check whether the bit at position 0 is equal to 1 or not. If the bit is equal to 1 the result is 1 if the bit is not equal the result is 0;
  - c. Save the result in bitAtPosition1;
- 4. **Print** the result on the console.

# 4. Bit Destroyer

Write a program that sets the bit at **position p** to **0**. Print the resulting integer.

### **Examples**

Input Output Comments

```
1313 1281 010100100001 à 010100000001
5
231 227 000011100111 à 000011100011
2
111 47 000001101111 à 000000101111
6
111 111 000001101111 à 000001101111
```

#### Hints

- 1. Declare **four** variables (n, p, mask and newNumber).
- 2. **Read** the user input from the console.
- 3. **Set** the **value** of the **bit at position p** to **0**:
  - a. **Shift** the number **1**, **p** times to the **left** (where **p** is the position) by using the << operator. In that way the bit we want to delete will be at position **p**. Save the resulting value in **mask**;
  - b. **Invert** the **mask** (e.g. we move the number 1, 3 times and we get 00001000, after inverting we get 11110111).
  - c. Use & mask operator expression to set the value of a number to 0. By using the following formulae (n & mask) you copy all the bits of the number and you set the bit at position p to 0;
  - d. Save the result in newNumber;
- 4. **Print** the result on the console.

### 5. \* Odd Times

You are given an **array of positive integers** in a single line, separated by a space (' '). All numbers occur even number of times except one number which occurs odd number of times. Find it, using only bitwise operations.

### **Examples**

Input	Output
1 2 3 2 3 1 3	3
5727525	5

#### Hints

- 1. Read an array of integers.
- 2. Initialize a variable **result** with value **0**.
- 3. Iterate through all number in the array.
- 4. Use **XOR** (^) of **result** and **all numbers** in the **array**.

- a. XOR of two elements is 0 if both elements are same and **XOR** of a number x with 0 is x
- 5. Print the result.

Think why the above algorithms is correct.

# 6. \* Tri-bit Switch

Write a program that inverts the 3 bits from position p to the left with their XOR opposites (e.g. 111 -> 000, 101 -> 010) in 32-bit number. Print the resulting integer on the console.

## **Examples**

Input Output	t Comments
1234	0000000000000000000001 <b>001</b> 1010010 à
1874 7	0000000000000000000011101010010
44444 44524	000000000000000001011011011 <b>001</b> 11100 à
44324	0000000000000000101111 <b>110</b> 1100

#### Hints

- 1. **Shift** the number 7 (the number 7 has the bits 111 which we use to get 3 consecutive values), **p** times to the **left** (where **p** is the position) by using the << operator. In that way the 3 bits we want to **invert** will be at position **p**. Save the resulting value in **mask**;
- 2. Use ^ mask operator expression to invert the values of the three bits starting from position p. By using the following formulae (n ^ mask) you copy all the bits of the number and you invert the bits at position p, p+1 and p+2;
- 3. Save the result in **result**;











