Lab: Bitwise Operations

Problems for in-class lab for the "Programming Fundamentals" course @ SoftUni.

1. Binary Digits Count

You are given a positive integer number and one binary digit B (0 or 1). Your task is to write a program that finds the number of binary digits (B) in given integer.

Examples

Input	Output	Comments
20 0	3	20 -> 1 <mark>0</mark> 1 <mark>00</mark> We have 3 zeroes.
15 1	4	15 -> 1111 We have 4 ones .
10	2	10 -> 1 <mark>0</mark> 1 <mark>0</mark> We have 2 zeroes.

Hints

- 1. Declare **two** variables (**n** and **b**).
- 2. Read the user input from the console.
- 3. Convert the **n** into **binary representation** (you can use built-in method).
- 4. Count the **b** digit in the binary number.
- 5. Print the result on the console.

2. Bit at Position 1

Write a program that prints the bit at position 1 of given integer. We use the standard counting: from right to left, starting from 0.

Examples

Input	Output	Comments
2	1	000000 <mark>1</mark> 0 → 1
51	1	001100 <mark>1</mark> 1 → 1
13	0	000011 <mark>0</mark> 1 → <mark>0</mark>
24	0	000110 <mark>0</mark> 0 → <mark>0</mark>

Hints

- 1. Declare two variables (n and bitAtPosition1).
- 2. **Read** the user input from the console.
- 3. Find the value of the bit at position 1 (position 1 is the second bit from right to left: [7, 6, 5, 4, 3, 2, 1, 0]):

















- a. Shift the number n times to the right (where n is the position, in this case it is 1) by using the >> operator. In that way the bit we want to check will be at position 0;
- b. Find the bit at position 0. Use & 1 operator expression to extract the value of a bit. By using the following formulae (bitAtPosition 1 & 1) you check whether the bit at position 0 is equal to 1 or not. If the bit is equal to 1 the result is 1 if the bit is not equal - the result is 0;
- c. Save the result in bitAtPosition1;
- 4. **Print** the result on the console.

3. P-th Bit

Write a program that prints the bit at position **p** of given integer. We use the standard counting: from right to left, starting from 0.

Examples

Input	Output	Comments
2145 5	1	0000100001 <mark>1</mark> 00001 → 1
512 0	0	000000100000000 <mark>0</mark> → <mark>0</mark>
111 8	0	0000000 <mark>0</mark> 01101111 → <mark>0</mark>
255 7	1	00000000 <mark>1</mark> 1111111 → <mark>1</mark>

Hints

- 1. Declare three variables (n, p and bitAtPositionP).
- 2. **Read** the user input from the console.
- 3. Find the value of the bit at position p:
 - a. Shift the number p times to the right (where p is the position) by using the >> operator. In that way the bit we want to check will be at position 0;
 - b. Find the bit at position 0. Use & 1 operator expression to extract the value of a bit. By using the following formula (bitAtPositionP & 1) you check whether the bit at position 0 is equal to 1 or not. If the bit is equal to 1 the result is 1 if the bit is not equal - the result is 0;
 - c. Save the result in bitAtPosition1;
- 4. **Print** the result on the console.

4. Bit Destroyer

Write a program that sets the bit at **position p** to **0**. Print the resulting integer.

Examples

Input	Output	Comments
1313	1281	010100 <mark>1</mark> 00001 → 010100 <mark>0</mark> 00001
5		











	1	
231	227	000011100 <mark>1</mark> 11 → 000011100 <mark>0</mark> 11
2		
111	47	00000 <mark>1</mark> 101111 → 00000 <mark>0</mark> 101111
6		
111	111	0000011 <mark>0</mark> 1111 → 0000011 <mark>0</mark> 1111
4		

Hints

- 1. Declare **four** variables (n, p, mask and newNumber).
- 2. **Read** the user input from the console.
- 3. **Set** the **value** of the **bit at position p** to **0**:
 - a. Shift the number 1, p times to the left (where p is the position) by using the << operator. In that way the bit we want to delete will be at position **p**. Save the resulting value in **mask**;
 - b. Invert the mask (e.g. we move the number 1, 3 times and we get 00001000, after inverting we get 11110111).
 - c. Use & mask operator expression to set the value of a number to 0. By using the following formulae (n & mask) you copy all the bits of the number and you set the bit at position p to 0;
 - d. Save the result in newNumber;
- 4. **Print** the result on the console.

5. * Odd Times

You are given an array of positive integers in a single line, separated by a space (' '). All numbers occur even number of times except one number which occurs odd number of times. Find it, using only bitwise operations.

Examples

Input	Output
1 2 3 2 3 1 3	3
5 7 2 7 5 2 5	5

Hints

- 1. Read an array of integers.
- 2. Initialize a variable **result** with value **0**.
- 3. Iterate through all number in the array.
- 4. Use **XOR** (^) of **result** and **all numbers** in the **array**.
 - a. XOR of two elements is 0 if both elements are same and XOR of a number x with 0 is x
- 5. Print the result.

Think why the above algorithms is correct.

6. * Tri-bit Switch

Write a program that inverts the 3 bits from position p to the left with their XOR opposites (e.g. 111 -> 000, 101 -> **010**) in 32-bit number. Print the resulting integer on the console.

















Examples

Input	Output	Comments
1234	1074	000000000000000000001 <mark>001</mark> 1010010 →
7	1874	000000000000000000001 <mark>110</mark> 1010010
44444	44524	00000000000000001011011 <mark>001</mark> 1100 →
4		0000000000000000101011 <mark>110</mark> 1100

Hints

- 1. Shift the number 7 (the number 7 has the bits 111 which we use to get 3 consecutive values), p times to the **left** (where **p** is the position) by using the << operator. In that way the **3 bits** we want to **invert** will be at position **p**. Save the resulting value in **mask**;
- 2. Use ^ mask operator expression to invert the values of the three bits starting from position p. By using the following formulae (n ^ mask) you copy all the bits of the number and you invert the bits at position p, p+1 and **p+2**;
- 3. Save the result in **result**;















