Parking

Parking games are also among the popular games. Let's create one.

Preparation

Download the skeleton provided in Judge. **Do not** change the **packages**!

Pay attention to name the package parking, all the classes, their fields and methods the same way they are presented in the following document. It is also important to keep the project structure as described.

Problem description

Your task is to create a repository, which stores items by creating the classes described below.

Car

First, write a Java class **`Car`** with the following fields:

- **`manufacturer: String`**
- **`model: String`**
- **`year: int`**

The class **constructor** should receive **`manufacturer`**, **`model`** and **`year`**. You need to create the appropriate **getters and setters**. Override the **`toString()`** method in the following format:

`"{manufacturer} {model} ({year})"`

Parking

Next, write a Java class **`Parking`** that has **`data`** (**`Collection`**, which stores the entity **`Car`**). All entities inside the repository have the **same fields**. Also, the Parking class should have those fields:

- **`type: String`**
- **`capacity: int`**

The class **constructor** should receive **type** and **capacity**, also it should initialize the **data** with a new instance of the collection**.** Implement the following features:

- Field **`data`** – **`Collection`** that holds added cars
- Method **`add(Car car)`** – **adds** an **entity** to the data **if there is** an **empty cell** for the car.
- Method **`remove(String manufacturer, String model)`** – removes the car by **given manufacturer and model,** if such **exists**, and **returns boolean**.
- Method **`getLatestCar()`** – returns the **latest** car (by year) or **`null`** if have no cars.
- Method **`getCar(String manufacturer, String model)`** – returns the car with the **given manufacturer** and **model** or **`null`** if there is no such car.
- Getter **`getCount()`** – **returns** the **number** of cars.
- **`getStatistics()`** – **returns** a **String** in the following **format**:
    - **`"The cars are parked in {parking type}:`**
      `{Car1}`

{Car2}
(…)"

Constraints

- The **combinations** of **manufacturers** and **models** will be **always unique**.
- The **year** of the cars will always be **positive**.
- There won't be cars with the same years.

Examples

This is an example how the **Parking** class is **intended to be used**.

Sample code usage

```
// Initialize the repository
Parking parking = new Parking("Underground parking garage", 5);

// Initialize entity
Car volvo = new Car("Volvo", "XC70", 2010);

// Print Car
System.out.println(volvo); // Volvo XC70 (2010)

// Add Car
parking.add(volvo);

// Remove Car
System.out.println(parking.remove("Volvo", "XC90")); // false
System.out.println(parking.remove("Volvo", "XC70")); // true

Car peugeot = new Car("Peugeot", "307", 2011);
Car audi = new Car("Audi", "S4", 2005);

parking.add(peugeot);
parking.add(audi);

// Get Latest Car
Car latestCar = parking.getLatestCar();
System.out.println(latestCar); // Peugeot 307 (2011)

// Get Car
Car audiS4 = parking.getCar("Audi", "S4");
System.out.println(audiS4); // Audi S4 (2005)

// Count
System.out.println(parking.getCount()); // 2

// Get Statistics
System.out.println(parking.getStatistics());
// The cars are parked in Underground parking garage:
// Peugeot 307 (2011)
// Audi S4 (2005)
```

Submission

Submit **single .zip file**, containing **parking package, with the classes inside (Car, Parking and the Main class**, there is no specific content required inside the Main class e. g. you can do any kind of local testing of you program there. However there should be **main(String[] args)** method inside.