

REST API and REST With Spring



SoftUni Team
Technical Trainers



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#java-web

1. REST API

- RESTful Design
- HTTP GET, POST, PUT, DELETE, PATCH

2. REST with Spring

3. Rest Client

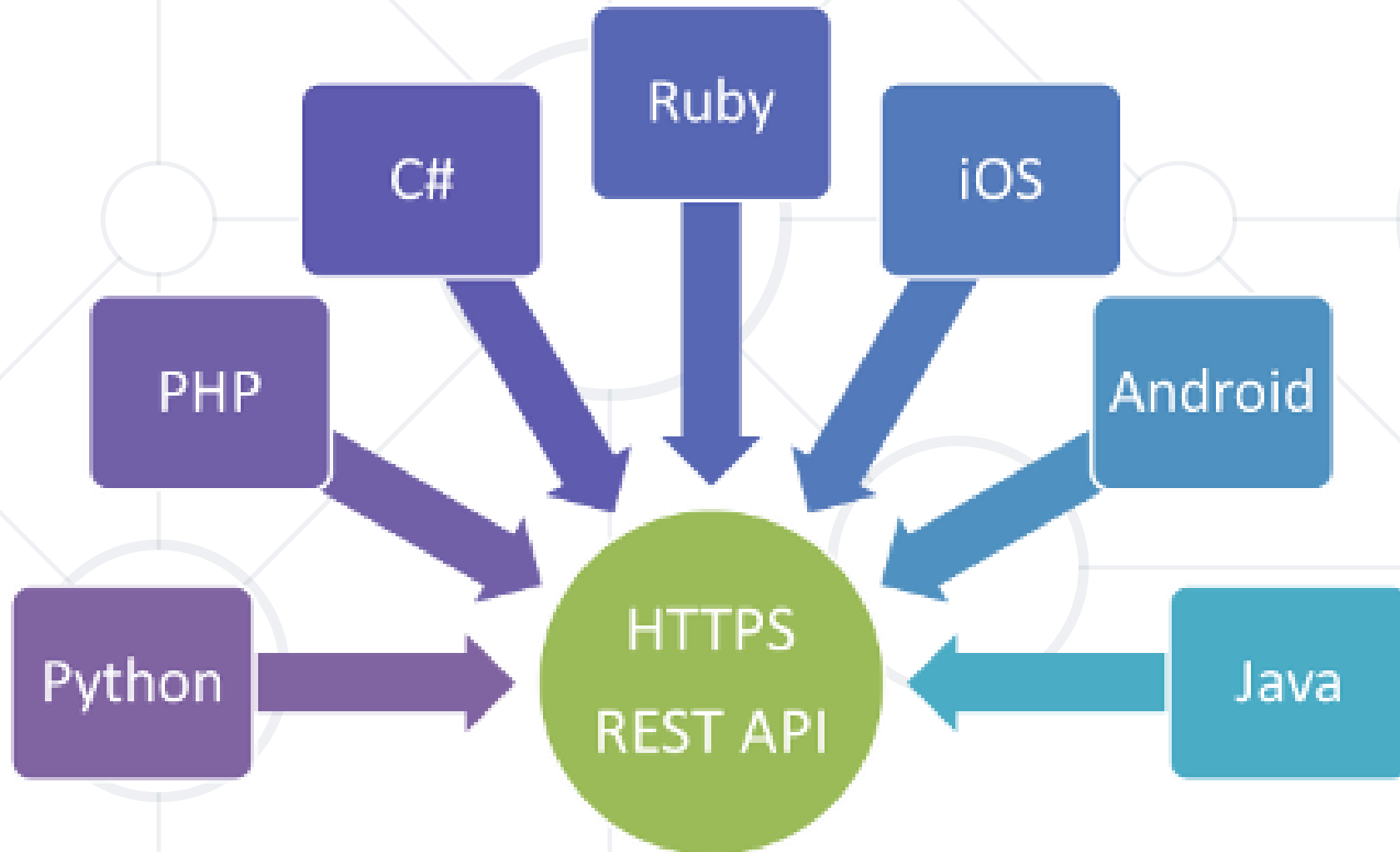
4. HATEOAS





REST API

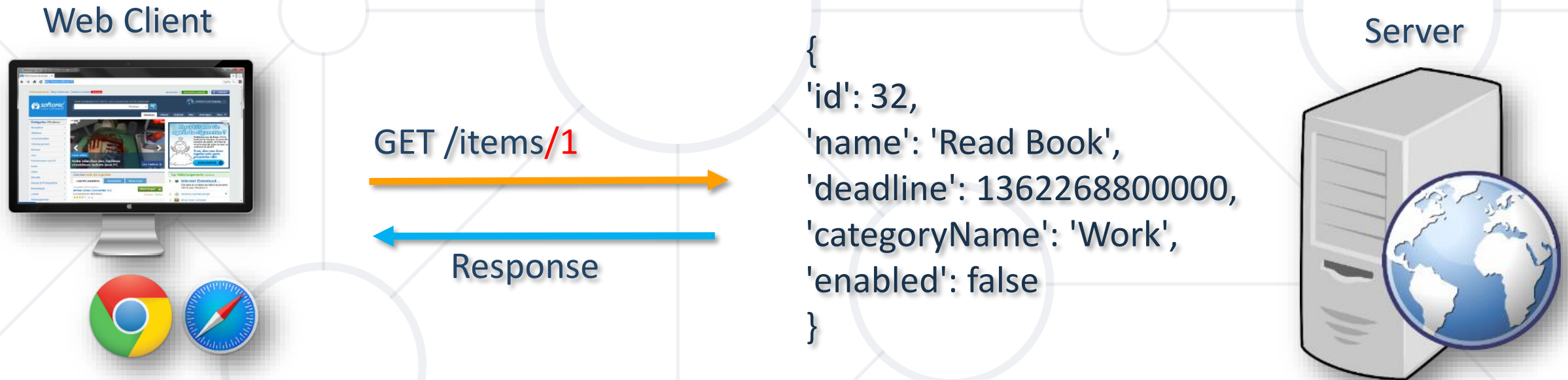
RESTful Design



- True RESTful API, is a **web service** must adhere to the following six **REST architectural constraints**
 - Use of a **uniform interface (UI)**
 - **Client-server based**
 - **Stateless** operations
 - RESTful **resource caching**
 - **Layered system**
 - **Code on demand**

- **Simple Object Access Protocol (SOAP)**
 - Standardized protocol that **sends messages** using other protocols such as **HTTP** and **SMTP**
 - The SOAP specifications are official web standards, maintained and developed by the World Wide Web Consortium (W3C)
- **Remote Procedure Call (RPC)**
 - A way to describe a mechanism that lets you **call a procedure in another process** and **exchange data by message passing**

- Used to retrieve single data entities



- Used to retrieve data arrays



GET */items*



Response



```
[  
{  
  'id': 32,  
  'name': 'Read Book',  
  'deadline': 1362268800000,  
  'categoryName': 'Work',  
  'enabled': false  
},  
...  
]
```

Server



- Used to save data

Web Client



```
{  
  'id': 32,  
  'name': 'Read Book',  
  'deadline': 1362268800000,  
  'categoryName': 'Work',  
  'enabled': false  
}
```

POST /**items**

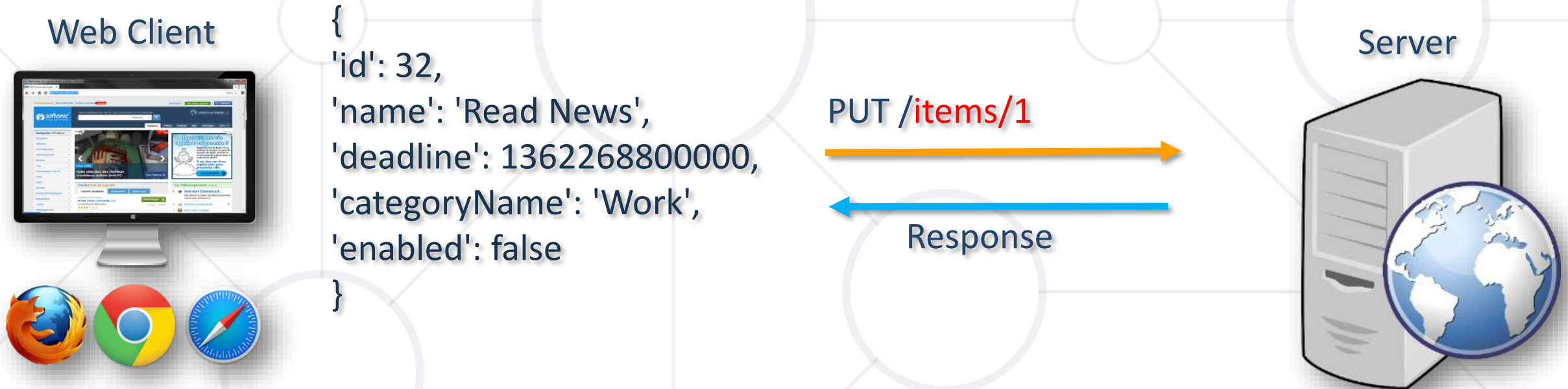


Response

Server



- Used to update data



HTTP DELETE

- Used to delete data

Web Client



Server



DELETE /items/delete/1



Response

OK Response



REST with Spring

Creating REST API with Spring

- Returning plain-text in MVC controller:

```
@GetMapping('/info/{id}')  
@ResponseBody  
public Student getInfo(@PathVariable Long id){  
    ...  
    return new Student().setName("Joro");  
}
```

- Setting the correct Response Code

```
@GetMapping('{id}/info')
@ResponseStatus(HttpStatus.OK)
public String getInfo(@PathVariable Long id){

    GameInfoView gameInfo = this.gameService.getInfoById(id);

    return new Gson().toJson(gameInfo);
}
```

- **@RestController** is essentially **@Controller + @ResponseBody**

```
@RestController
public class OrderController {

    @GetMapping('{id}/info')
    public ResponseEntity<Game> getGame(@PathVariable Long id){
        ...
    }
}
```


- Controlling the entire response object

```
@GetMapping('{id}/title')
public ResponseEntity<Game> getTitle(...){
    ...
    return new ResponseEntity<>(gameService.getGame(id), HttpStatus.OK);
}
```

- The **ResponseEntity<>** object allows you **to change the response body**, response headers and response code

- Maven Dependency

```
<dependency>  
  <groupId>org.springframework.boot</groupId>  
  <artifactId>spring-boot-starter-data-rest</artifactId>  
</dependency>
```

- Spring Data REST **scans your project** and **provides REST API** for your application **using HAL** as media type

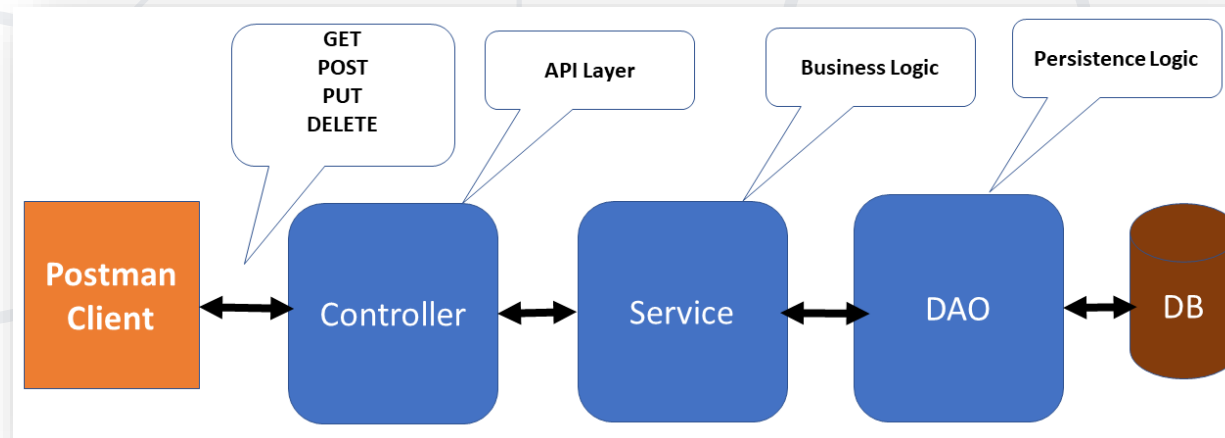
- You can configure repository settings using the **@RepositoryRestResource** annotation:

```
@RepositoryRestResource(path = 'gameIssues')  
public interface IssueRepository extends  
    JpaRepository<Issue, Long> {  
    Issue getById(@Param('id') Long id);  
    List<Issue> getAllByOrderByDateDesc();  
}
```



Rest Client

- The **RestClient** is a synchronous **HTTP client** that offers a modern, fluent API
- It offers an **abstraction** over HTTP libraries that allows for convenient conversion from a **Java object** to an **HTTP request**
- It creates objects from an HTTP response



- The **RestClient** is created using one of the **static create** methods
- You can also use **builder()** to get a builder with further options:
 - specifying which HTTP library to use
 - which message converters to use
 - setting a default URI, default path variables, default request headers, or uriBuilderFactory, or registering interceptors and initializers
- Once created (or built), the **RestClient** can be used safely by **multiple** threads

Creating a RestClient

```
RestClient defaultClient = RestClient.create();
RestClient customClient = RestClient.builder()
    .requestFactory(new HttpComponentsClientHttpRequestFactory())
    .messageConverters(converters -> converters.add(new
MyCustomMessageConverter()))
    .baseUrl("https://example.com")
    .defaultUriVariables(Map.of("variable", "foo"))
    .defaultHeader("My-Header", "Foo")
    .requestInterceptor(myCustomInterceptor)
    .requestInitializer(myCustomInitializer)
    .build();
```

- When making an **HTTP request** with the **RestClient**, the first thing to specify is which HTTP **method** to use
- This can be done with `method(HttpMethod)` or with the convenience methods **`get()`**, **`head()`**, **`post()`**, and so on
- Request **URL**
 - the request URI can be specified with the **URI methods**
 - The URL is typically specified as a String

```
int id = 42; // GET request to example.com/orders/42
restClient.get()
    .uri("https://example.com/orders/{id}", id)
    ....
```


- The HTTP **response** is accessed by invoking **retrieve()**
- The **response body** can be accessed by using **body(Class)** or **body(ParameterizedTypeReference)** for parameterized types like lists
- The body method **converts** the response contents into various types
 - bytes can be converted into a **String**
 - **JSON** can be converted into objects using Jackson, and so on

Retrieving the Response

- Set up a **GET** request
- Specify the **URL** to connect to
- **Retrieve** the response
- Convert the **response** into a String
- Print the **result**

```
String result = restClient.get().uri("https://example.com")  
    .retrieve().body(String.class);  
  
System.out.println(result);
```

- Access to the response status code and headers is provided through **ResponseEntity**
 - Set up a GET request for the specified URL
 - Convert the **response** into a **ResponseEntity**
 - Print the **result**

```
ResponseEntity<String> result = restClient.get().uri("https://example.com")  
    .retrieve().toEntity(String.class);
```

```
System.out.println("Response status: " + result.getStatusCode());  
System.out.println("Response headers: " + result.getHeaders());  
System.out.println("Contents: " + result.getBody());
```

- **RestClient** can convert JSON to **objects**, using the **Jackson** library
 - Using URI variables
 - Set the Accept header to **application/json**
 - Convert the **JSON response** into a **Pet domain** object

```
int id = ...;
Pet pet = restClient.get()
    .uri("https://petclinic.example.com/pets/{id}", id)
    .accept(APPLICATION_JSON)
    .retrieve()
    .body(Pet.class);
```

Retrieving the Response

- Create a Pet domain object
- Set up a **POST** request and the URL to connect to
- Set the **Content-Type** header to **application/json**
- Use pet as the **request** body
- Convert the response into a **response entity** with no body

```
Pet pet = ...  
ResponseEntity<Void> response = restClient.post()  
    .uri("https://petclinic.example.com/pets/new")  
    .contentType(APPLICATION_JSON)  
    .body(pet)  
    .retrieve()  
    .toBodilessEntity();
```



What is HATEOAS

Hypermedia As the Engine of Application State

- **HATEOAS** is a constraint of the REST application architecture
- Keeps the RESTful style architecture **unique from most other network application** architectures
- Uses **hypermedia** to describe what future actions are available to the client
- Allowable actions are derived in the API based on the current application state and returned to the client as a **collection of links**



Hypermedia As the Engine of Application State

- Client uses these **links to drive further** interactions with the API
- Tells the client what **options** are **available** at a given point in time
 - Doesn't tell them how each link should be used or exactly what information should be sent
- It is conceptually the same as a **web user browsing** through web pages by clicking the **relevant hyperlinks** to achieve a final goal



- Simple response **without** using **HATEOAS**
 - We have a simple REST controller that returns entity in JSON format to the client

```
{ "id" :2, "name": "Peter", "age":12 }
```

■ Using HATEOAS

```
{ "id":2,"name":"Peter","age":12,"
  _links:{
    "self":{"href":"http://localhost:8080/students/2"},
    "delete":{"href":"http://localhost:8080/students/delete/2"},
    "update":{"href":"http://localhost:8080/students/update/2"},
    "orders":{"href":"http://localhost:8080/orders/allByStudentId/2"}
  } }
```

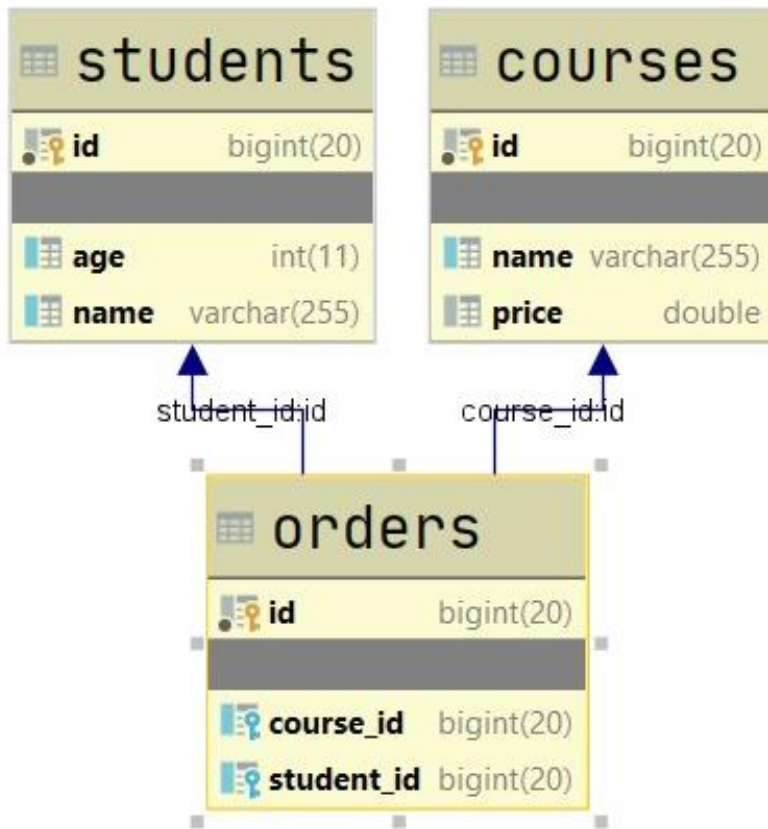
Rel & Href

- **rel** - describes the **relationship** between the Student resource and the URL
 - In example above - self, update, delete ...
 - **describes** the **action** that's performed with the link
 - It's important that this **value** is intuitive as it **describes** the purpose of the link
- **href** - the **URL** used to perform the action described in rel



- Adding hypermedia links to RESTful responses is something you could implement on your own, but ...
- **Spring HATEOAS** makes it **very easy**

```
<dependency>  
  <groupId>org.springframework.hateoas</groupId>  
  <artifactId>spring-hateoas</artifactId>  
  <version>1.1.0.RELEASE</version>  
</dependency>
```



- Our example app have small base with some relations between entities
- We have **Students**, **Orders** and **Courses**

- If we implementing **RepresentationModel <T>** we can added links directly to our entity
- We need two methods from **WebMvcLinkBuilder**, that's why we must import them

```
import static org.springframework.hateoas.server.mvc.WebMvcLinkBuilder.linkTo;  
import static org.springframework.hateoas.server.mvc.WebMvcLinkBuilder.methodOn;
```

```
...    // Without implementing RepresentationModel<T>  
Optional<Student> studentOpt =  
    this.studentRepository.findById(id);  
    return studentOpt  
        .map(s -> ResponseEntity.ok(  
            EntityModel.of(s, getStudentLinks(s))))  
        .orElse(ResponseEntity.notFound().build());  
  
// continue to next slide  
  
...
```

```
... // Without implementing RepresentationModel<T>
private Link[] getStudentLinks(Student student) {
    Link self = linkTo(methodOn(StudentsController.class)
        .getStudent(student.getId()))
        .withSelfRel();
    Link orders = linkTo(methodOn(StudentsController.class)
        .getAllOrdersByStudentId(student.getId()))
        .withRel("orders");
    return List.of(self, orders).toArray(new Link[0]);
}
```



```
... // Implementing RepresentationModel<T>  
Student student = this.studentService.findById(id);  
    student.add(linkTo(methodOn(StudentsController.class))  
                .getStudent(student.getId()))  
                .withSelfRel());  
    student.add(linkTo(methodOn(StudentsController.class))  
                .deleteStudent(student.getId()))  
                .withRel("delete"));  
  
// continue to next slide  
  
...
```

```
... // Implementing RepresentationModel<T>
    student.add(linkTo(methodOn(StudentsController.class))
                .updateStudent(student.getId(), student))
                .withRel("update"));
    student.add(linkTo(methodOn(OrdersController.class))
                .findAllOrdersByUserId(student.getId()))
                .withRel("orders"));

    return ResponseEntity.ok(student);

...
```

Benefits of Using HATEOAS

- **URL structure** of the API can be **changed without affecting** clients
 - If the URL structure is changed in the service, clients will automatically pick up the new URL structure via hypermedia
- Hypermedia APIs are **explorable**
- Guiding clients toward the next step in the workflow by **providing** only the **links** that are **relevant** based on the current application state



Negatives of Using HATEOAS

- Adds **extra complexity** to the API, which affects to:
 - **developer** needs to handle the **extra work** of adding links to each response
 - **more complex** to **build** and **test** than a vanilla CRUD REST API
 - **clients** also have to deal with the **extra complexity** of **hypermedia**



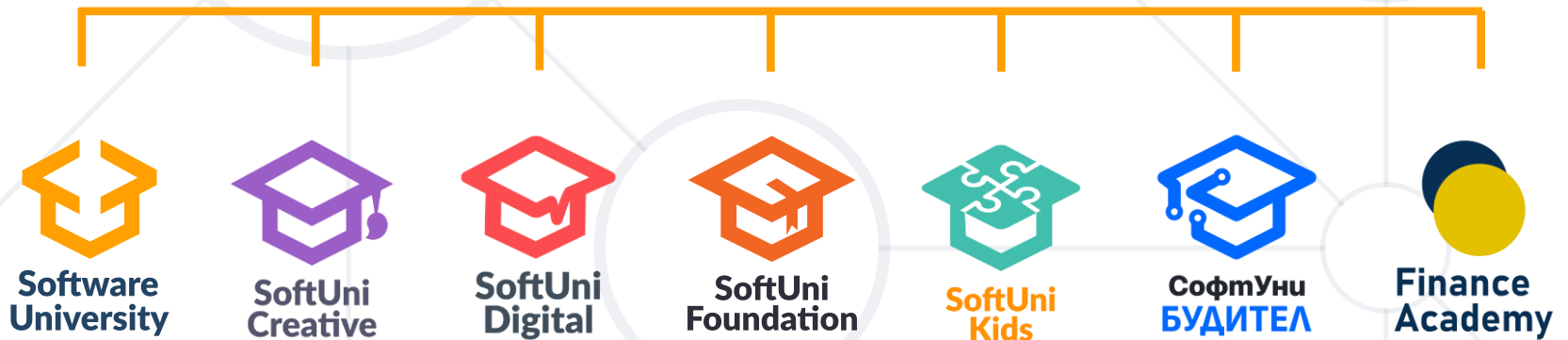
- **REST API**
 - RESTful **Design**
 - HTTP **GET**, POST, **PUT**, DELETE, **PATCH**
- REST with **Spring**
- Rest **Client**
- **HATEOAS**



Questions?



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