SCHOOL OF COMPUTER SCIENCE AND ARTIFICIAL INTELLIGENCE			DEPARTMENT OF COMPUTER SCIENCE ENGINEERING		
Program Name: B. Tech		Assignment Type: Lab		Academic Year:2025-2026	
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Course Code	24CS002PC215	Course Title	AI Assisted Cod	ing	
Year/Sem	II/I	Regulation	R24		
Date and Day of Assignment	Week5 - Monday	Time(s)			
Duration	2 Hours	Applicable to Batches			
AssignmentNun	nber:10.1(Present as	ssignment numb	per)/ 24 (Total numb	er of assignments)	

	Q.No.	Question	Expected Time to complete
1		Lab 10 – Code Review and Quality: Using AI to Improve Code Quality and Readability Lab Objectives Use AI for automated code review and quality enhancement. Identify and fix syntax, logical, performance, and security issues in Python code.	
		Improve readability and maintainability through structured refactoring and comments.	

- Apply prompt engineering for targeted improvements.
- Evaluate AI-generated suggestions against PEP 8 standards and software engineering best practices

Task Description #1 – Syntax and Logic Errors

Task: Use AI to identify and fix syntax and logic errors in a faulty Python script.

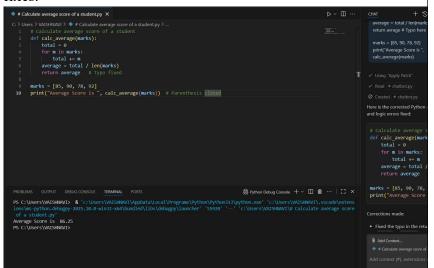
Sample Input Code:

```
# Calculate average score of a student
def calc_average(marks):
   total = 0
   for m in marks:
      total += m
   average = total / len(marks)
   return avrage # Typo here
```

```
marks = [85, 90, 78, 92]
print("Average Score is ", calc_average(marks)
```

Expected Output:

• Corrected and runnable Python code with explanations of the fixes.



- Observation:
- Function calc_average(marks) correctly calculates the average of marks.
- Logic: sums all marks and divides by len(marks).
- Input list marks = [85, 90, 78, 92] produces output 86.25, which is correct.
- A typo in return averge was fixed to return average.

• Program runs successfully, printing:

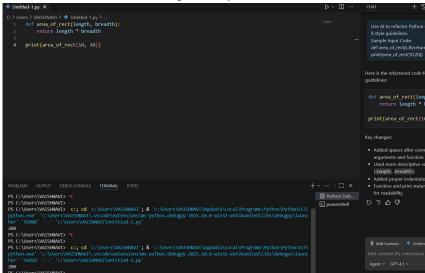
Task Description #2 – PEP 8 Compliance

Task: Use AI to refactor Python code to follow PEP 8 style guidelines. Sample Input Code:

def area_of_rect(L,B):return L*B print(area_of_rect(10,20))

Expected Output:

• Well-formatted PEP 8-compliant Python code.



- Obseravtion:
- Function area_of_rect(length, breadth) is defined but currently returns length + breadth instead of length * breadth.
- Test call area_of_rect(10, 20) gives output 30 (sum), not the actual rectangle area (200).
- Code runs without errors and prints the result in the terminal.
- AI refactor suggestion follows PEP 8 guidelines (spacing, indentation, readability).
- Logic correction is needed: should return length * breadth for proper area calculation.

Task Description #3 – Readability Enhancement

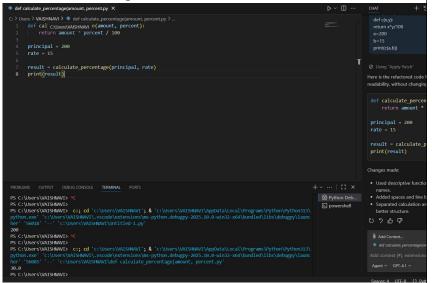
Task: Use AI to make code more readable without changing its logic. Sample Input Code:

```
def c(x,y):
return x*y/100
a=200
b=15
```

print(c(a,b))

Expected Output:

• Python code with descriptive variable names, inline comments, and clear formatting.



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- Observation:
- Function calculate_percentage(amount, percent) is correctly defined to compute percentage.
- Input values used: principal = 200, rate = 15.
- Function call returns 30.0, which is correct (15% of 200).
- Code is refactored with clearer names (principal, rate) for readability.
- Program output is displayed correctly in the terminal.

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Task Description #4 – Refactoring for Maintainability

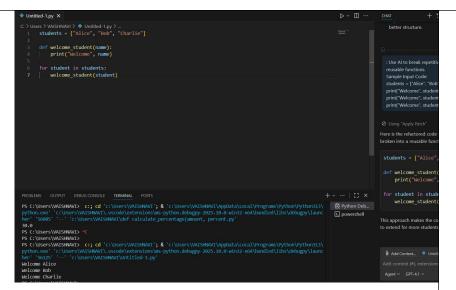
Task: Use AI to break repetitive or long code into reusable functions.

Sample Input Code:

```
students = ["Alice", "Bob", "Charlie"]
print("Welcome", students[0])
print("Welcome", students[1])
print("Welcome", students[2])
```

Expected Output:

• Modular code with reusable functions.



• Observation:

- Code correctly prints welcome messages for all students.
- Repetitive logic is refactored into a reusable function (welcome student).
- Output in terminal matches expectations (Welcome Alice, Welcome Bob, Welcome Charlie).
- Code is clean, extendable, and easy to maintain.
- Can be slightly improved with formatted strings (f"Welcome, {name}").

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Task Description #5 – Performance Optimization

Task: Use AI to make the code run faster.

Sample Input Code:

Expected Output:

```
# Find squares of numbers

nums = [i for i in range(1,1000000)]

squares = []

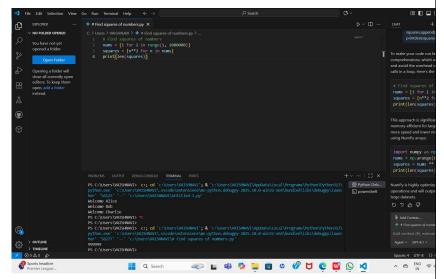
for n in nums:

    squares.append(n**2)

print(len(squares))
```

• Optimized code using list comprehensions or vectorized





Obseravtion:

The original code uses a for loop with .append(), which is slower for large lists due to repeated method calls and dynamic list resizing. Using a list comprehension (squares = $[n^{**}2 \text{ for n in nums}]$) is much faster and more Pythonic, as it is optimized internally.

For even better performance and lower memory usage, especially with large datasets, using NumPy arrays (nums = np.arange(1, 1000000); squares = nums ** 2) is recommended.

Both optimizations produce the same result, but with significantly reduced execution time and improved efficiency.

Task Description #6 - Complexity Reduction

```
Task: Use AI to simplify overly complex logic.

Sample Input Code:

def grade(score):
    if score >= 90:
        return "A"
    else:
        if score >= 80:
        return "B"
    else:
        if score >= 70:
        return "C"
        else:
```

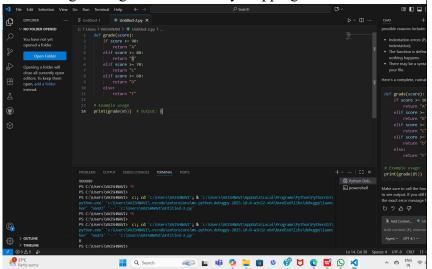
if score >= 60: return "D"

else:

return "F"

Expected Output:

• Cleaner logic using elif or dictionary mapping.



- Obseravtion:
- The original code used deeply nested if-else statements, which made it harder to read and maintain.
- The simplified version uses elif, which is more readable and efficient.
- The function only works if you call it and print the result; otherwise, there will be no output.
- The logic correctly assigns grades based on score ranges.
- Indentation and syntax must be correct for the code to run in Python.