## Problem 1

Consider the following program with two unspecified lines.

```
\begin{array}{l} \text{for } j=1 \text{ to } n: \\ (*) \\ \text{while } i>1: \\ \text{print } i \\ (**) \\ \text{end while} \end{array}
```

Give an asymptotic upper bound on the running time, in terms of n for the given program when the missing lines are specified as follows:

```
(a) (*): i = n (**): i = i - 1
```

(b) 
$$(*): i = n$$
  $(**): i = i/2$ 

(c) 
$$(*): i = j$$
  $(**): i = i - 2$ 

(d) 
$$(*): i = j$$
  $(**): i = i/2$ 

## Problem 2

Let  $\Sigma = \{0, 1\}$ 

- (a) Recursively define a function str2num :  $\Sigma^+ \to \mathbb{N}$  that converts a non-empty word over  $\Sigma$  to the number that one obtains by viewing the word as a binary number. For example str2num(1100) = 12, str2num(0111) = 7, str2num(0000) = 0.
- (b) Recursively define a function num2str :  $\mathbb{N} \to \Sigma^+$  that converts a number to its (shortest) binary representation. *Hint: you may want to use* div *and* %.
- (c) Writing your functions as code in the natural way,
  - (i) Give an asymptotic upper bound in terms of length(()w) on the running time to compute str2num(w).
  - (ii) Give an asymptotic upper bound in terms of n on the running time to compute num2str(n).

#### Problem 3

Consider the procedure given in lectures to simulate a die using a fair coin:

- (A) Flip a coin 3 times.
- (B) If the outcome was:
  - HHH: Output 1

• HHT: Output 2

• HTH: Output 3

• HTT: Output 4

• THH: Output 5

• THT: Output 6

• TTH: Go to (A)

• TTT: Go to (A)

What is the expected number of coin flips to obtain an output?

## Problem 4

We want to tile a  $2 \times n$  rectangle with  $2 \times 1$  tiles so that the rectangle is completely covered and no tiles are overlapping. For example, here are two different ways to tile a  $2 \times 3$  rectangle:



How many different ways (ignoring symmetry) are there of tiling a  $2 \times n$  rectangle with  $2 \times 1$  tiles in this way?

# Problem 5

A tennis doubles match consists of two teams of two players per team. Ordering between teams, and within teams is not considered.

- (a) How many different tennis doubles matches can be made with 4 players?
- (b) How many different tennis doubles matches can be made with 5 players?
- (c) How many different tennis doubles matches can be made from n players?