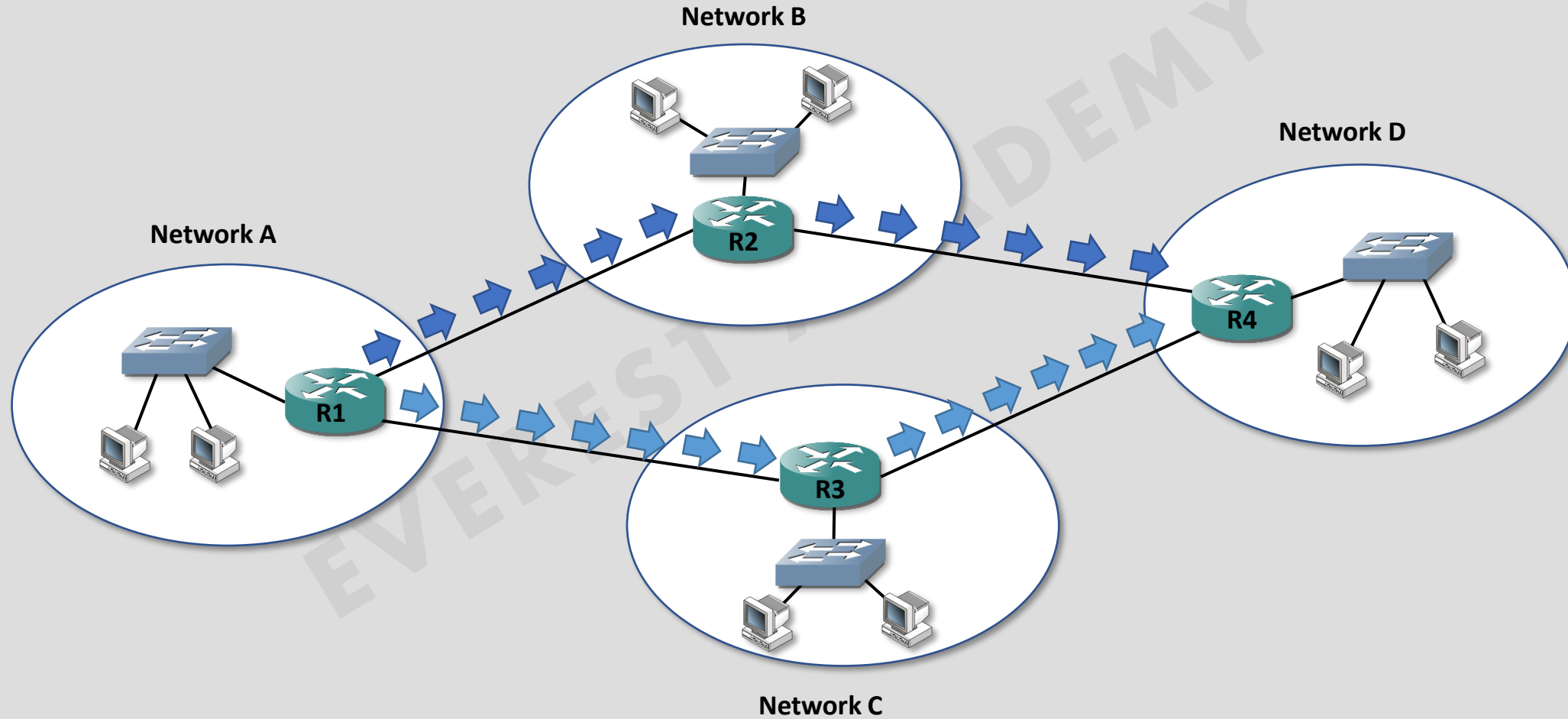


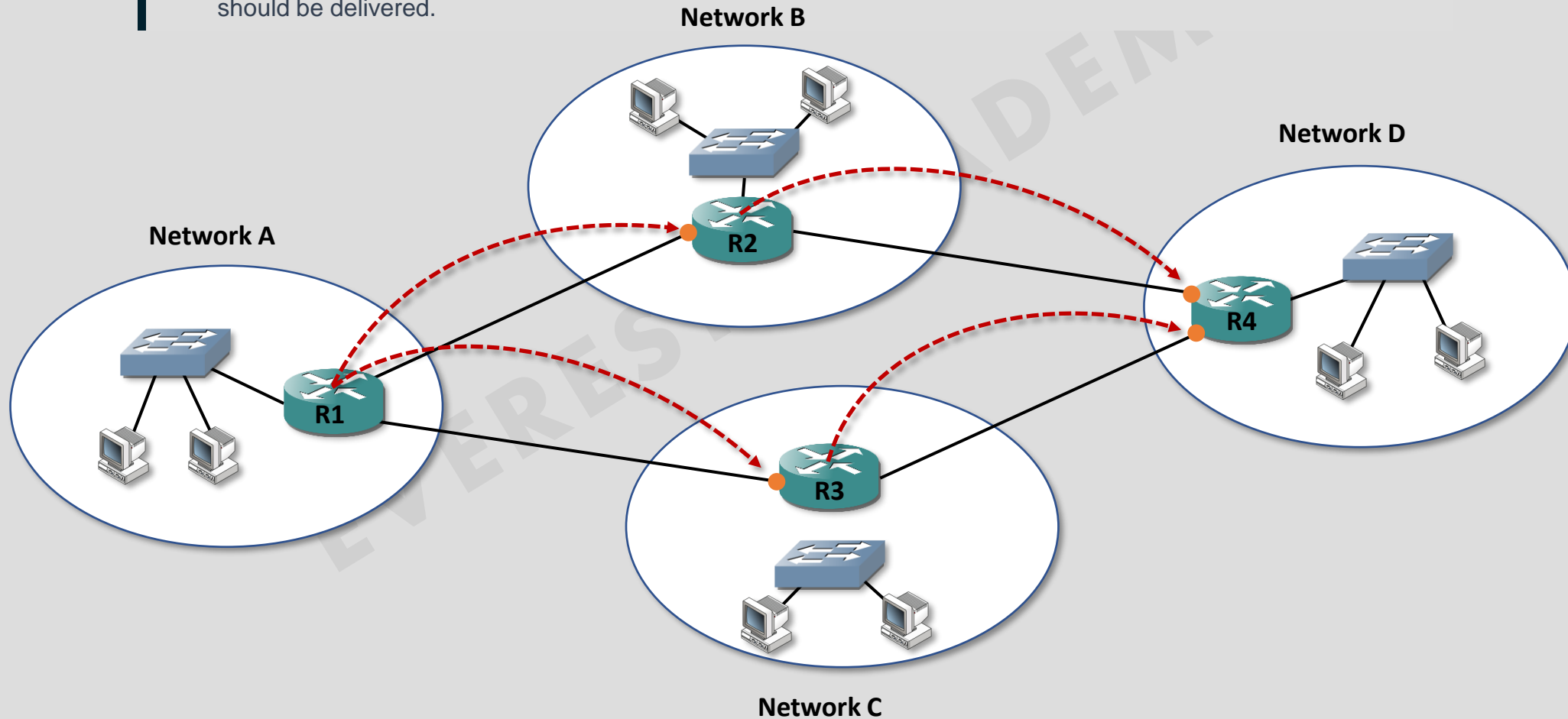
Routing

❖ **Routing** is the process of selecting a path for traffic in a network or between or across multiple networks.



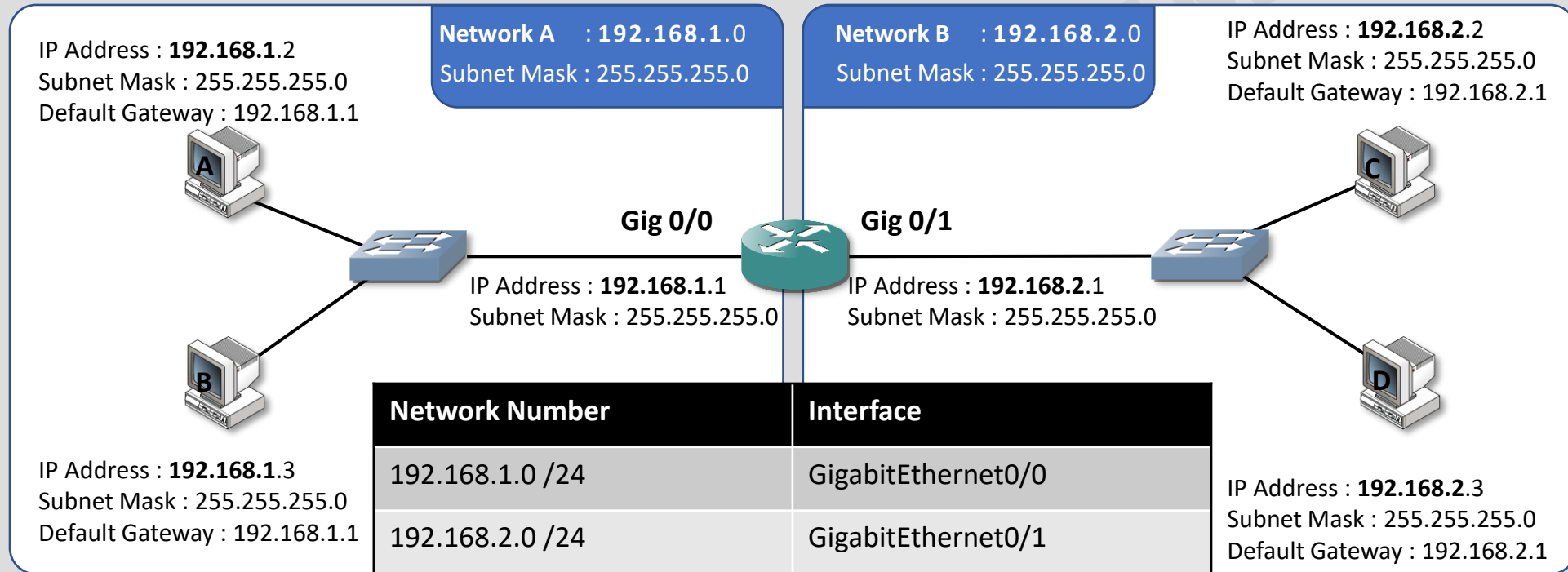
IP Routing

❖ **IP Routing** is the process of sending packets from a host on one network to another host on a different remote network using routers. **Routers** use **IP routing tables** to determine the **next-hop address** to which the packet should be delivered.

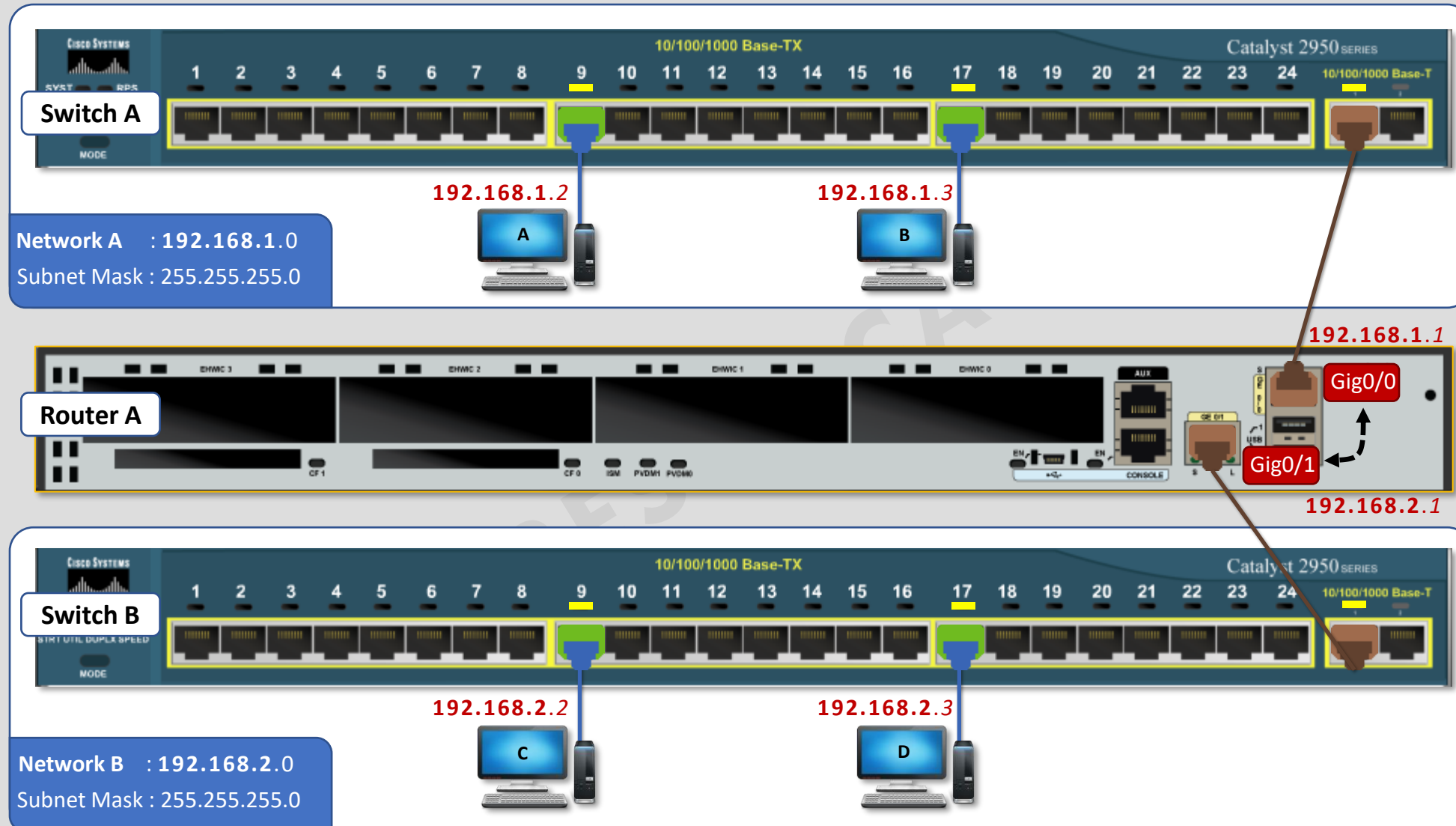


IP Routing Table

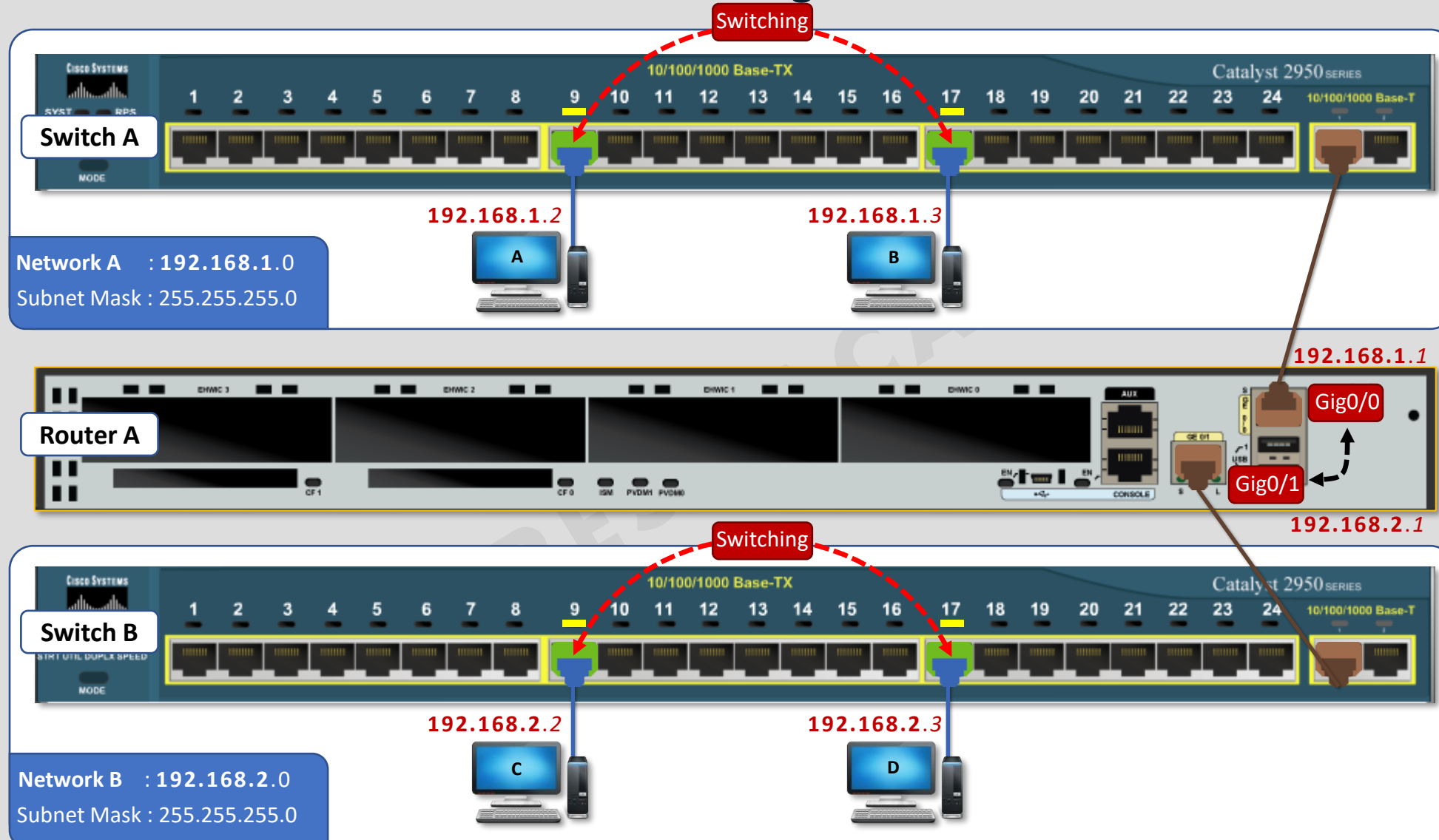
❖ **IP Routing Table, or Routing Information Base (RIB)**, is a data table stored in a router that lists the routes to particular network destinations.



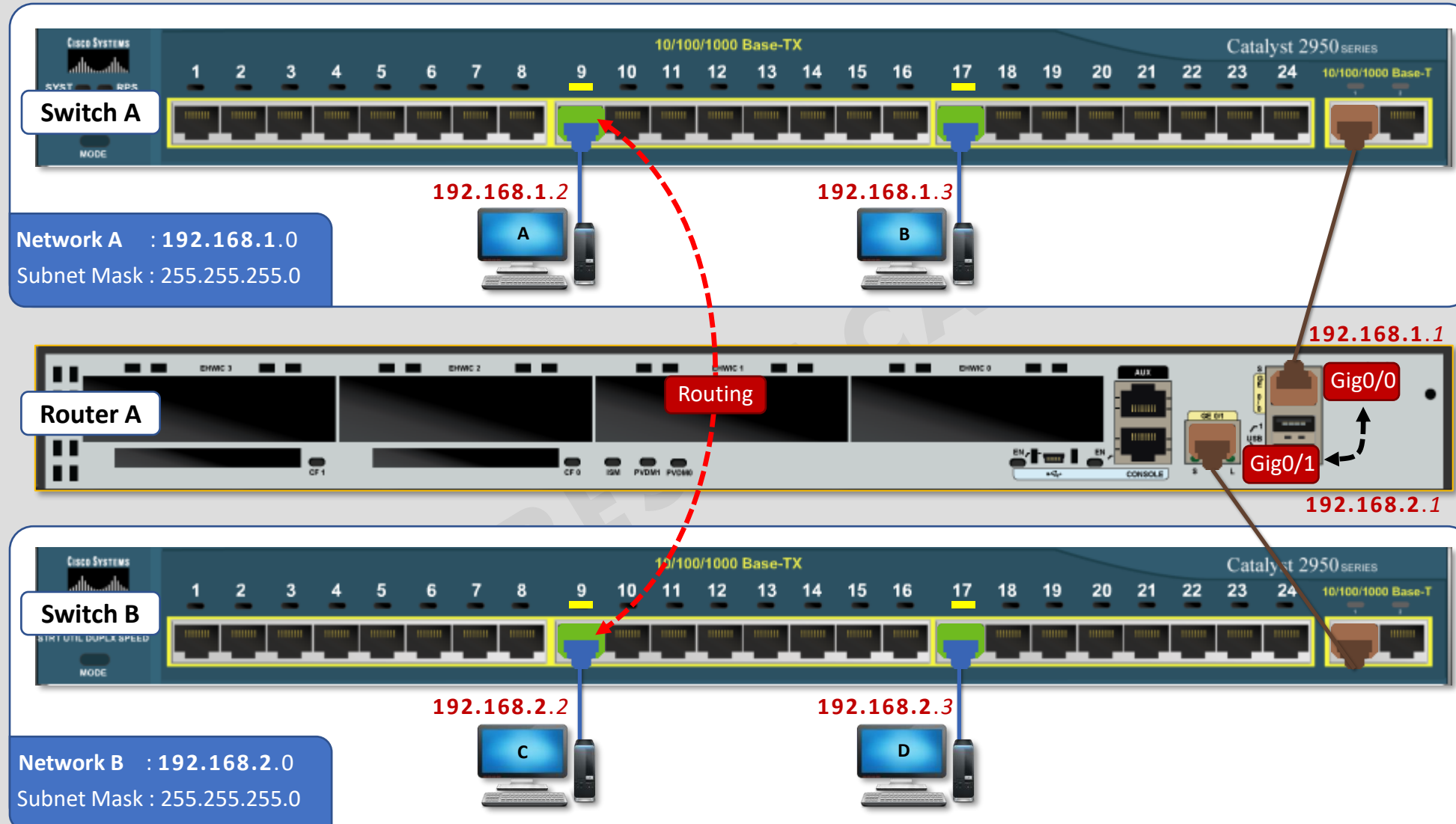
IP Routing

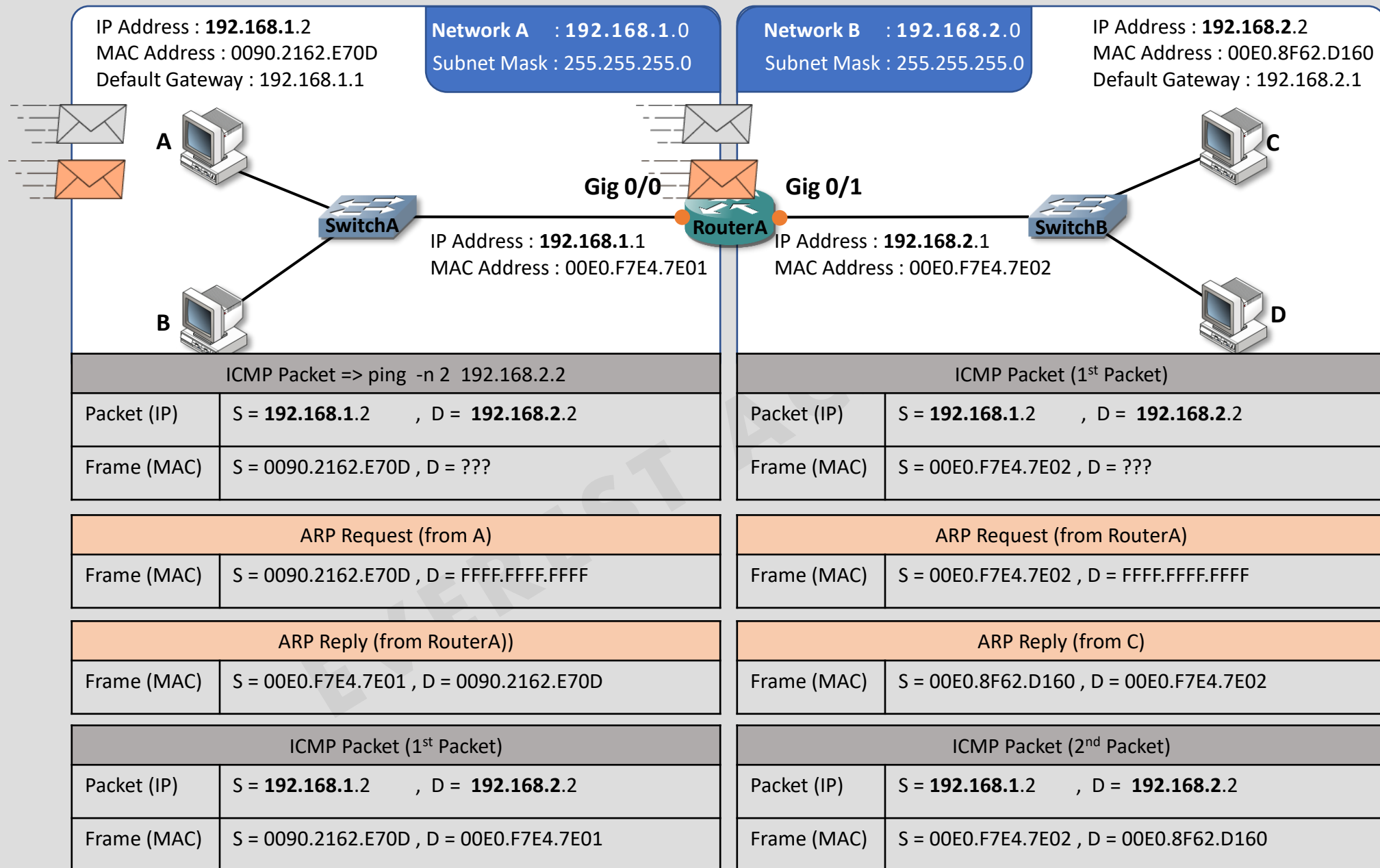


IP Routing

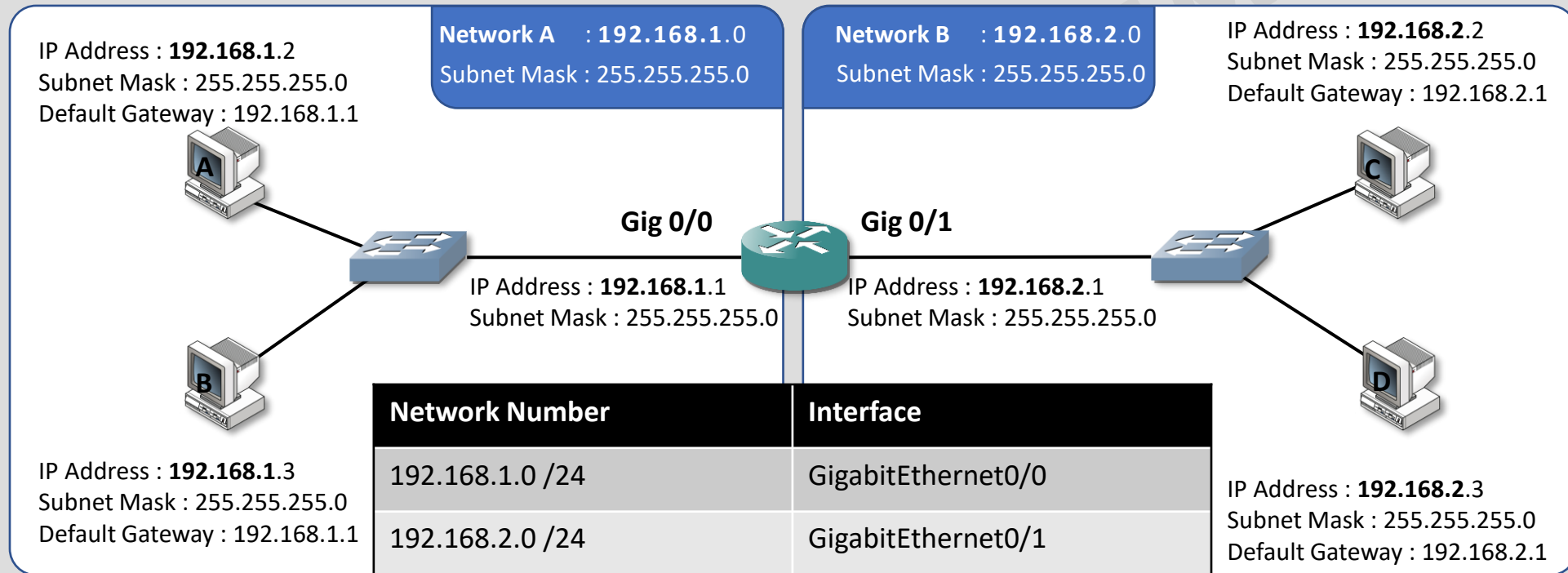


IP Routing



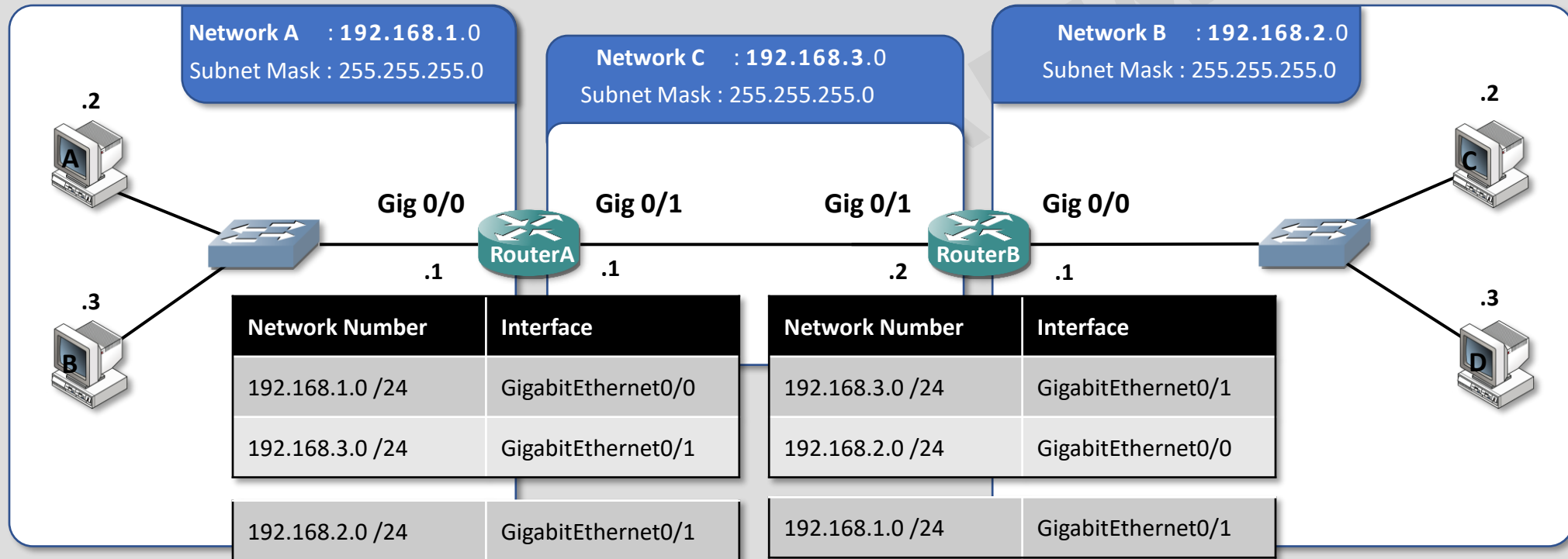


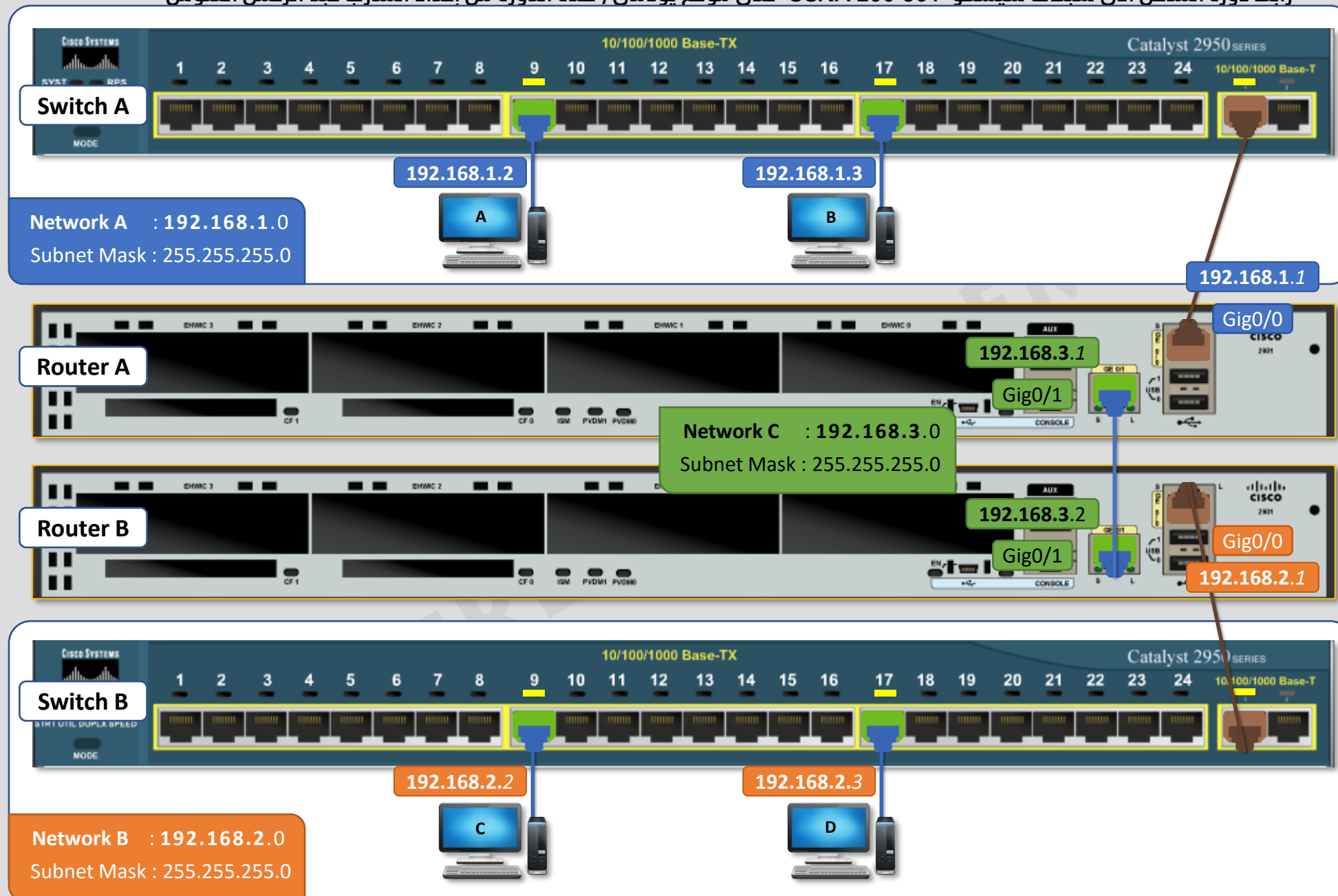
Static Routing



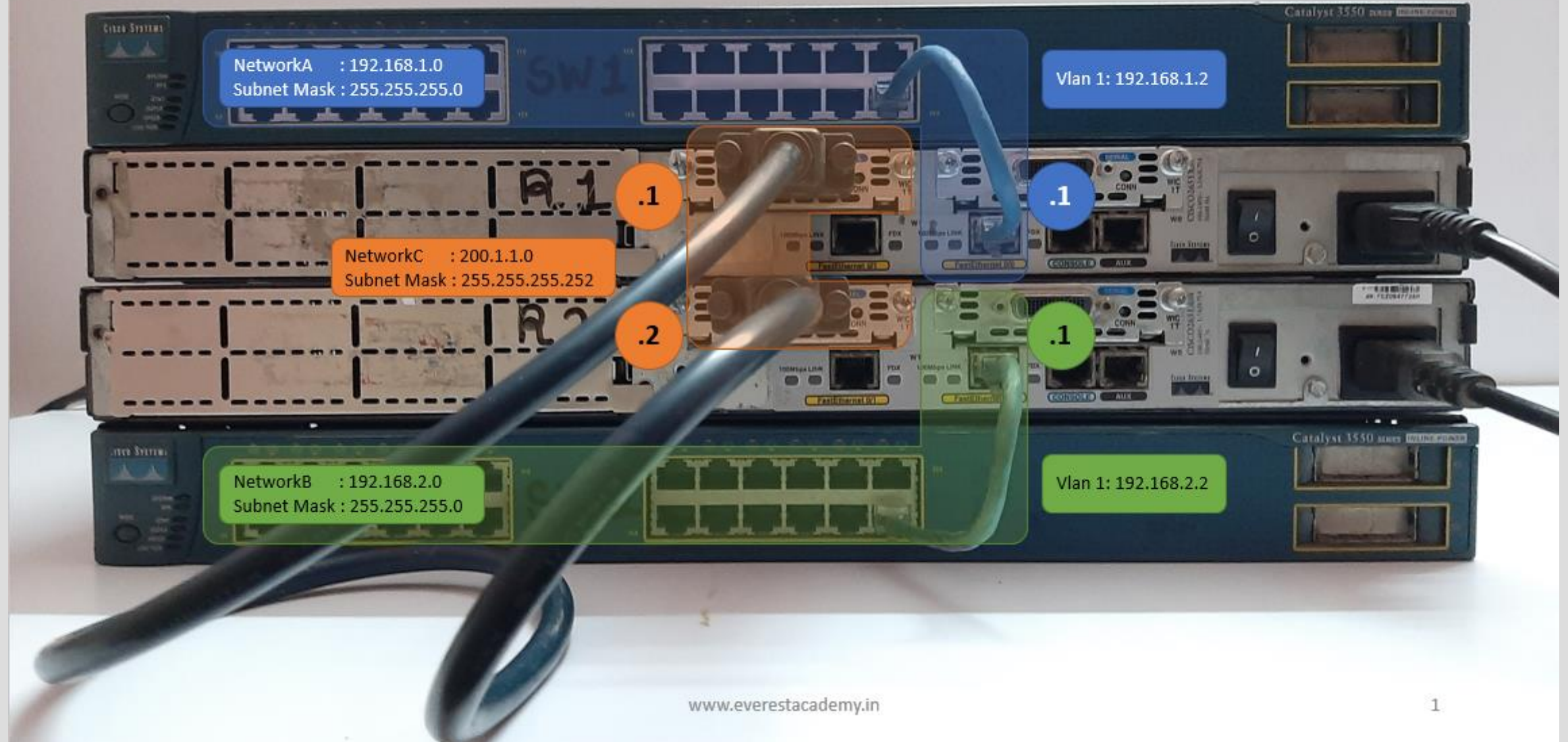
Static Routing

- ❖ **Static routing** is a type of routing that occurs when a router uses a manually-configured routing entry.
- ❖ **Static routes** are manually configured by a network administrator by adding in entries into a routing table.



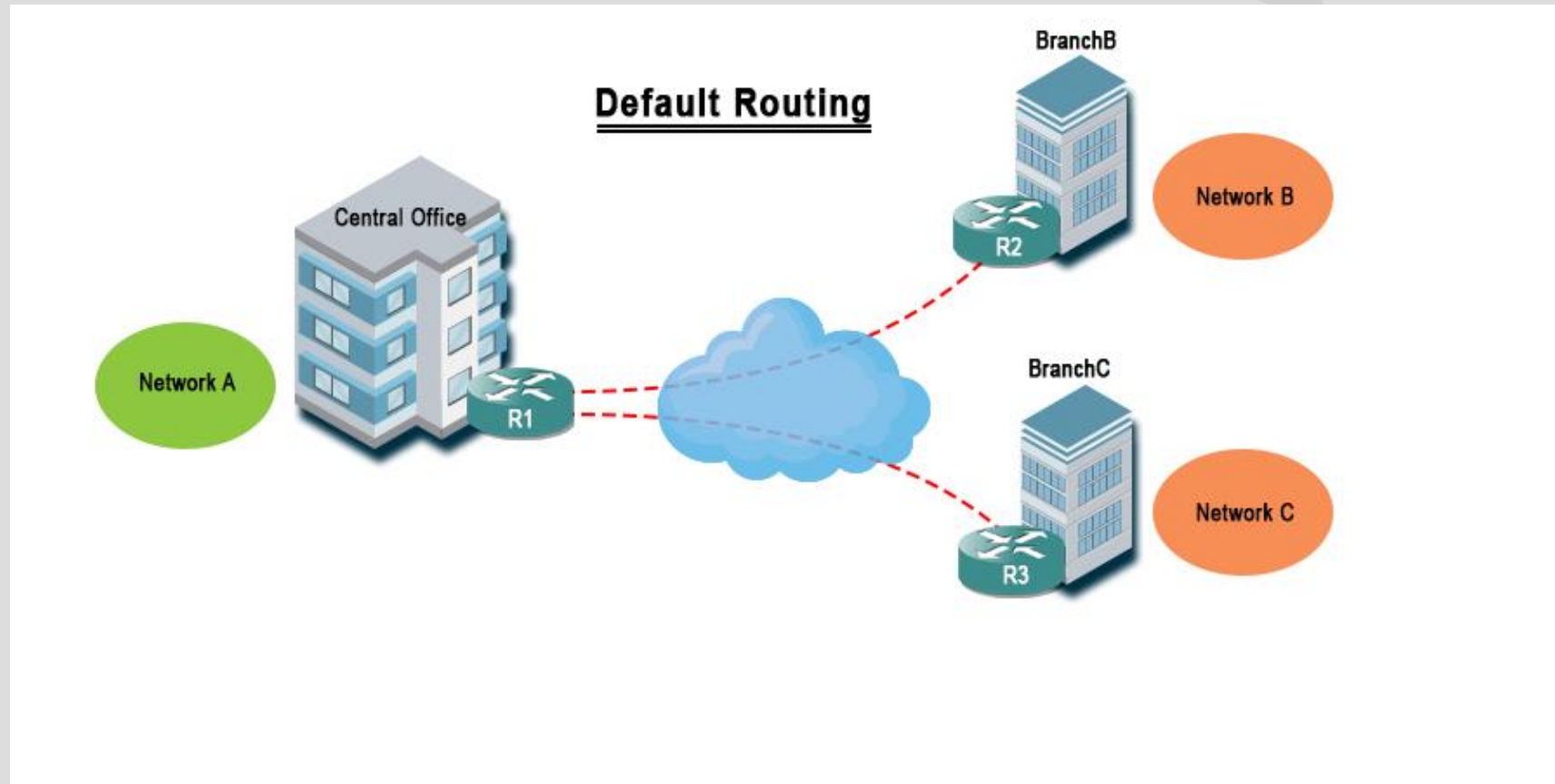


Real Lab - Static Routing

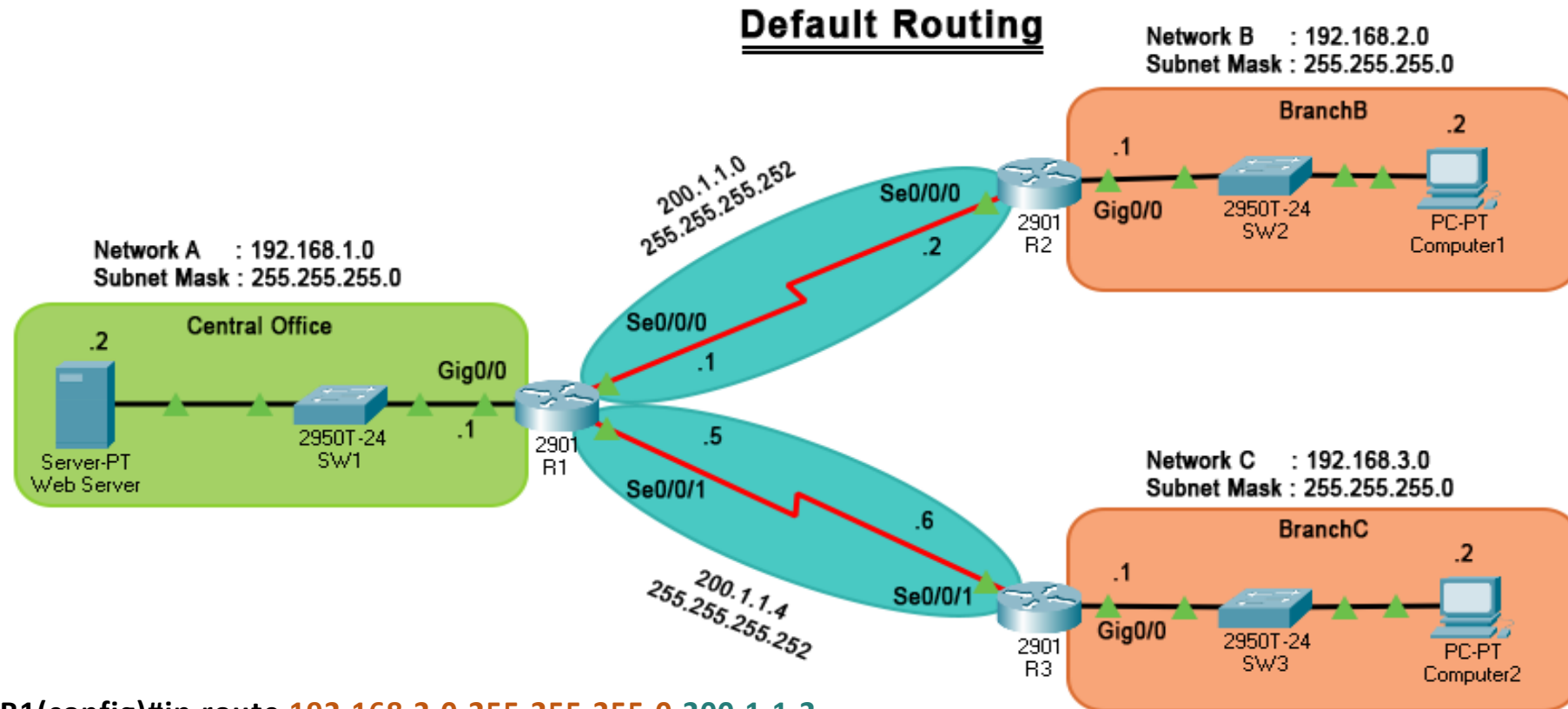


Default Routing

Router(config)#ip route 0.0.0.0 0.0.0.0 Next_Hop_IP_Address



Default Routing

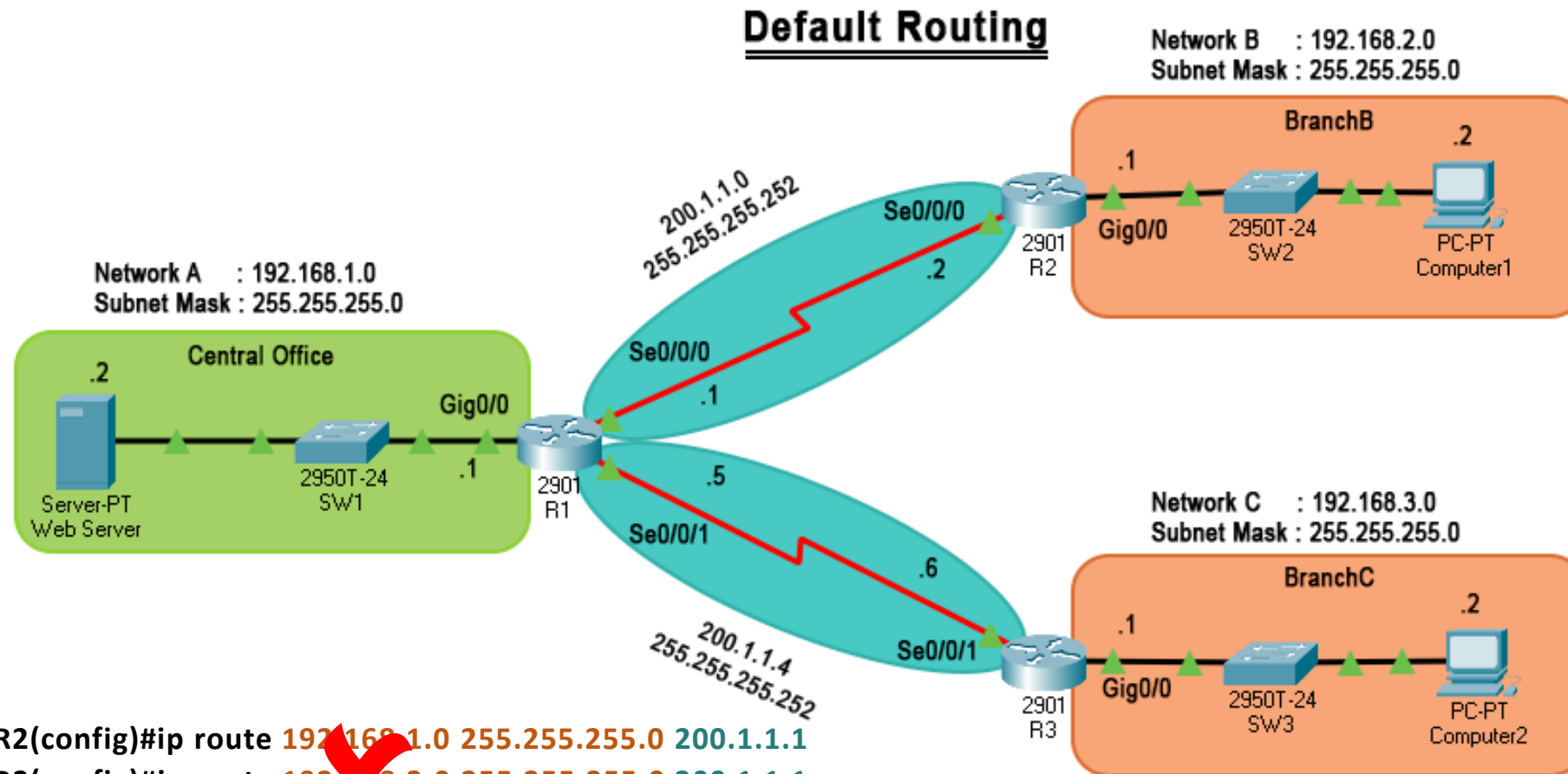


R1(config)#ip route 192.168.2.0 255.255.255.0 200.1.1.2

R1(config)#ip route 192.168.3.0 255.255.255.0 200.1.1.6

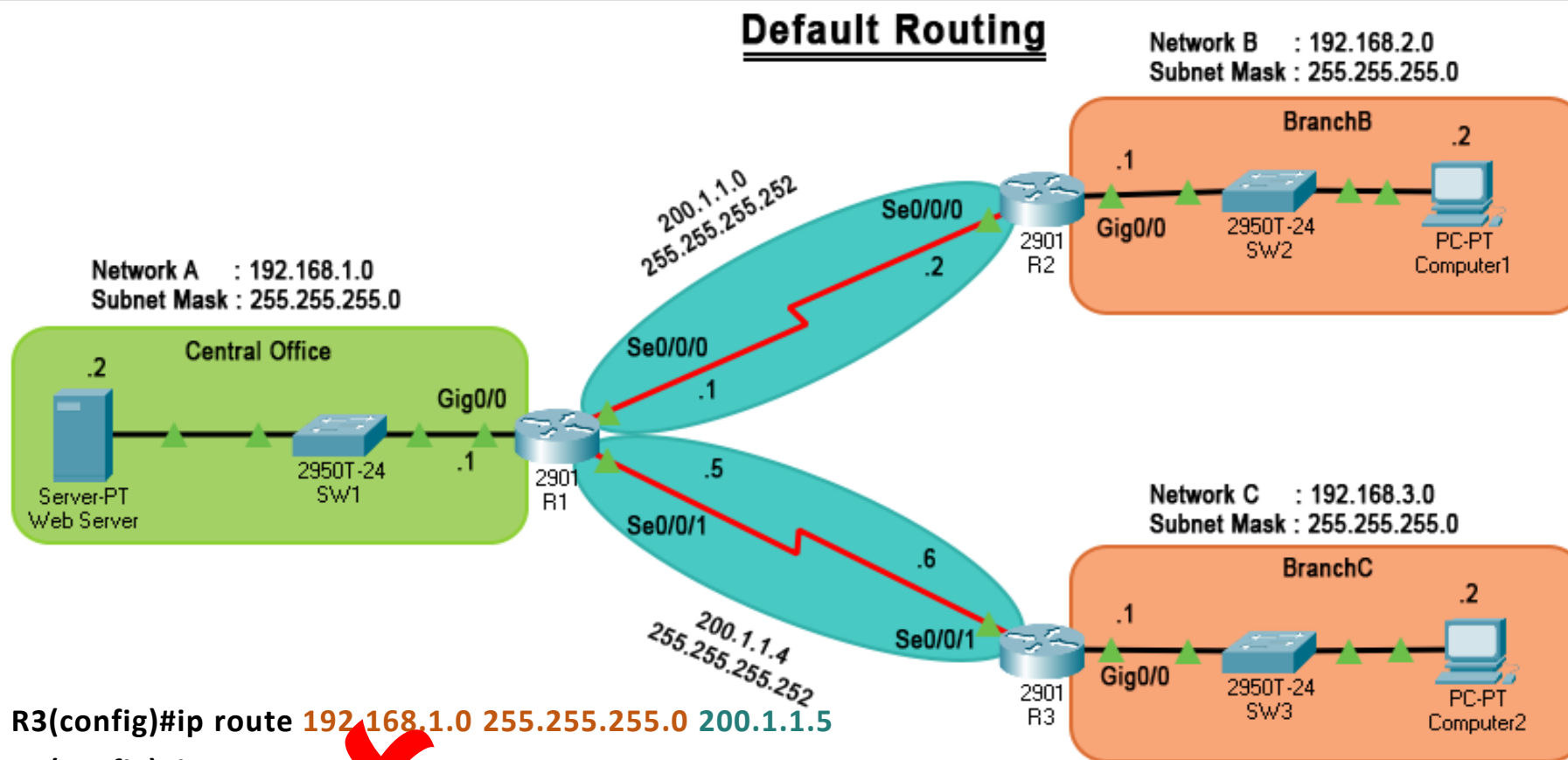


Default Routing



```
R2(config)#ip route 192.168.1.0 255.255.255.0 200.1.1.1
R2(config)#ip route 192.168.3.0 255.255.255.0 200.1.1.1
R2(config)#ip route 200.1.1.4 255.255.255.252 200.1.1.1
R2(config)#ip route 0.0.0.0 0.0.0.0 200.1.1.1
```

Default Routing



R3(config)#ip route 192.168.1.0 255.255.255.0 200.1.1.5

R3(config)#ip route 192.168.2.0 255.255.255.0 200.1.1.5

R3(config)#ip route 200.1.1.0 255.255.255.252 200.1.1.5

R3(config)#ip route 0.0.0.0 0.0.0.0 200.1.1.5

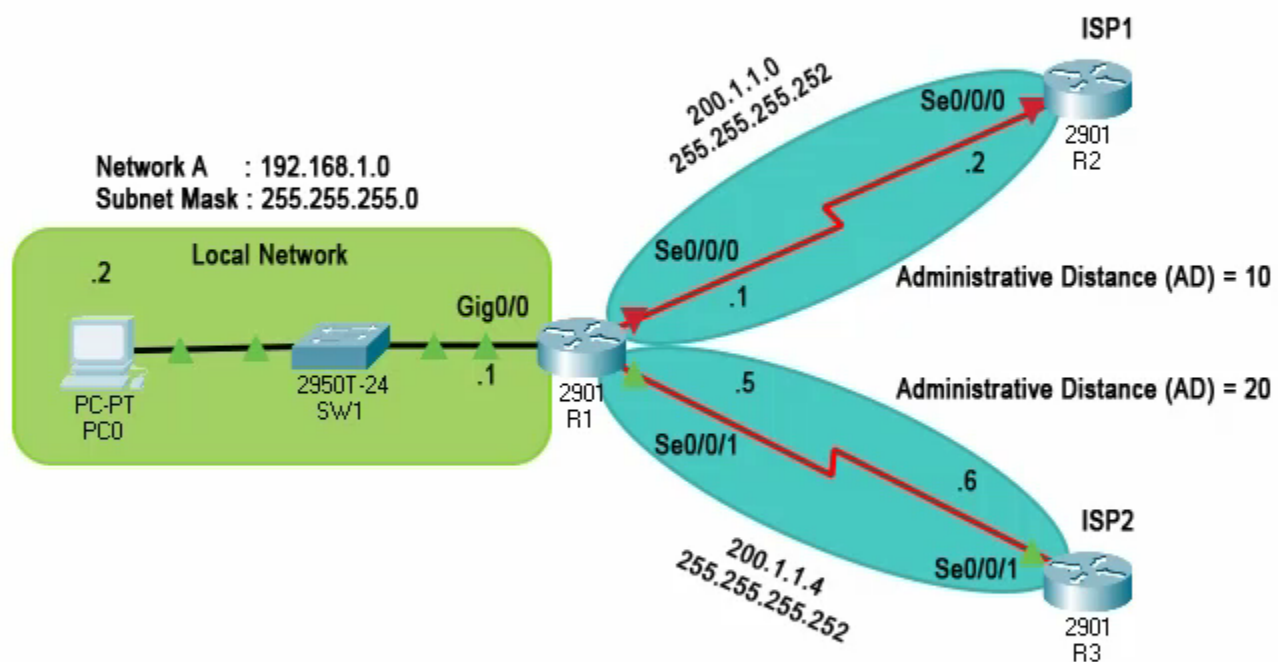




Logical Physical :: 727, y: 119

[Root] 06:09:00

Floating Static Route



Time: 00:11:57

Realtime Simulation



Scenario 0

New

Delete

Toggle PDU List Window

Fire Last Status Source Destination Type Color Time(sec) Periodic N