

# Advanced Image Processing - Morphology

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# Definition

## Definition - binary image

Let  $E \subseteq \mathbb{Z}^d$  be a grid and  $A$  is its subset, then this subset is a binary image.

## Definition - structural element

Structural element  $B$  is also a binary image, e.g.  $B \subseteq E$ . It can also be moved which we denote as  $B_z = \{b + z | b \in B\}$  for  $\forall z \in E$ .

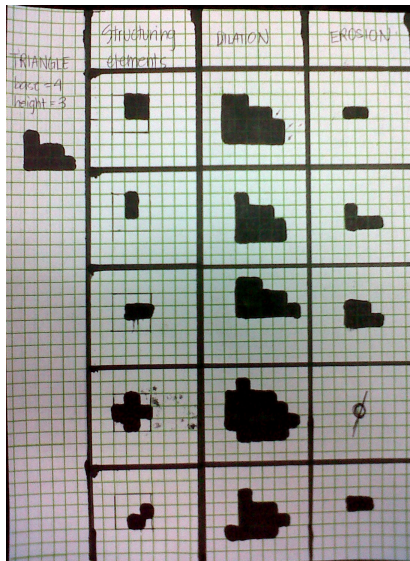
## Definition - erosion

Erosion  $A \ominus B = \{z \in E | A \subseteq B_z\}$ .

## Definition - dilation

Dilation  $A \oplus B = \bigcup_{a \in A} B_a$

# Intuitive explanation



# Matlab

## strel

`SE = strel(name, params)` - returns structural element with given parameters. Names are 'diamond', 'disk', 'line', 'octagon', 'rectangle' a 'square'.

## imerode

`imerode(I,SE)` - returns erosion of image I with structural element SE. Works also for grayscale, but we will leave that for the next week.

## imdilate

`imdilate(I,SE)` - returns dilation of image I with structural element SE. Works also for grayscale, but we will leave that for the next week.

## Exercise

# Properties

## Commutativity

$$A \oplus B = B \oplus A$$

## Associativity

$$A \oplus (B \oplus C) = (A \oplus B) \oplus C$$

## Shift invariance

$$A \oplus B_z = (A \oplus B)_z$$

## Duality

Erosion and dilation are mutually dual. E.g. erosion of the image is the same as dilation if the inverse image and vice versa.

# Definitions

## Definition - closing

Closing A with structural element B is  $(A \oplus B) \ominus B$ . Closing usually fills holes in the binary image.

## Definition - opening

Opening A with structural element B is  $(A \ominus B) \oplus B$ . Opening usually removes smaller objects such as noise from image.

# Matlab - opening and closing

`imopen`

`imclose(I, SE)` - returns closing of image I with structural element SE

`imopen`

`imopen(I, SE)` - returns opening of image I with structural element SE

`regionprops`

`s = regionprops(BW, 'Centroid')` - returns a struct containing field Centroid which contains the centers of individual objects in the binary image.

# Exercises

## Exercise

Use morphological operations to count the circles in image `connected.png` and `lines_and_circles.png`.

## Exercise

Use adaptive thresholding, filtration and morphological operations to count the large circles in `Kruhy.jpg`.

## Exercise

Use morphological operations to remove the artefacts from the image `fingerprint.png`.

## Exercise

Use morphological operations to find holes in the fence in the image `fence.png`.



# Edges

## Edge detection

We can use morphological operations to find edges of objects. For a binary image  $I$  we can find edges if we one of the logical rules  $I \neq I \ominus SE$ ,  $I \neq I \oplus SE$ , or  $I \ominus SE \neq I \oplus SE$ .

## Exercise

Find edges in the image `motyle.png`. Try to use different SEs.

# Hit-miss

## Hit-miss

Hit-miss transforms the image using two structural elements so that  $HM = I \ominus SE_1 \cap (E/I) \ominus SE_2$ . In other words only those pixels remain where  $SE_1$  'fits' a  $SE_2$  doesn't.

## bwhitmiss

`bwhitmiss(BW, SE1, SE2)` - returns hit-miss according to the definition

## bwhitmiss

`bwhitmiss(BW, interval)` - Same as `bwhitmiss(BW, interval == 1, interval == -1)`

## Exercise

Find corners in `boxes.png` using Hit-miss.