Compter Graphics

Game Plane

Team member :

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Projectdescription

The game of the plane in this game pass through the barriers and when passing through these barriers the color of the barrier to green color and accordingly the speed of the aircraft is increased by .0002 and the counter is increased by 1 and the time also increases by 0.5 seconds . When the plane passes through the barriers all return to its original color, which is red. When the time is over, the plane stands and we show the recording counter. To move the plane to the top we use the (w), down (s), right (d) and left (a). To make the picture close we use the button (z) and to make it too far we use the button (x) and when we finish and want to close it press the button (q)