Section 2 Instantaneous Rates of Change

Recall that if a ball's position at time t seconds is given by $y = f(t) = 16t^2$ feet, then:

- from t=3 to t=4 seconds, the average rate of change is $\frac{\Delta y}{\Delta t}=112$ feet/sec.
- from t = 3 to t = 3.1 seconds, the average rate of change is $\frac{\Delta y}{\Delta t} = 97.6$ feet/sec.
- from t=3 to t=3.01 seconds, the average rate of change is $\frac{\Delta y}{\Delta t}=96.16$ feet/sec.
- from t=3 to t=3.001 seconds, the average rate of change is $\frac{\Delta y}{\Delta t}=96.016$ feet/sec.

What should the rate of change $at\ t=3$ seconds be? Note that the average rates of change over a small interval $near\ t=3$ seconds are close to 96 feet/sec. You might suggest that the average rates of change are also close to other numbers, such as 96.1 feet/sec, but over a small enough interval they will be closer to 96 feet/sec. The most useful way to define the rate of change $at\ t=3$ seconds would be to have it be 96 feet/sec.

More generally, let y = f(x) and suppose we want to know the rate of change of y at x = a. First, we'll start with an average rate of change from a to some nearby point $x \neq a$. We will have

$$\Delta x = x - a$$
$$\Delta y = f(x) - f(a)$$

We get $x = a + \Delta x$, and we can view the nearby point as "a plus a little bit (Δx) ". We then get $\Delta y = f(a + \Delta x) - f(a)$. The average rate of change will then be

$$\frac{\Delta y}{\Delta x} = \frac{f(a + \Delta x) - f(a)}{\Delta x}.$$

Then we'll see how this behaves if the interval is small; i.e., if Δx is close to 0.

Definition

Let y = f(x), and suppose that over a small interval, from x = a to $x = a + \Delta x$, the average rates of change $\Delta y/\Delta x$ are close to some value f'(a). We will define the **instantaneous rate of change** of y = f(x) at x = a to be this value f'(a).

The instantaneous rate of change is usually called the *derivative*.

This definition is not precise; for example, what is meant by "close" and what is meant by "small" aren't specified. The definition is usually made precise by introducing the idea of *limits*, but the definition given above will suffice for our purposes.

It is useful to think of the instantaneous rate of change as the rate of change over a very small interval. While the notation Δx is the change in x over an interval, the notation dx is (informally) the change in x over an indefinitely small interval. This is the motivation for the alternate notation

$$\frac{dy}{dx}(a) = f'(a)$$

for the derivative; we have

$$\frac{dy}{dx} \approx \frac{\Delta y}{\Delta x}$$

for small Δx .

Just as average rates of change tell us about relative changes, so do derivatives (instantaneous rates of change). So, for example, when dy/dx = f'(a) = 2, then y = f(x) is changing about twice as fast as x (for x near a). The larger the derivative, the faster y is changing compared to x. If the derivative is negative, then y is changing in the opposite direction as x— the quantity y is getting smaller as x gets larger.

In general, there is no reason why the average rates of change $\frac{\Delta y}{\Delta x}$ have to be close to one value for small Δx , but we will only deal with nice functions; in this case, "nice" means that the derivatives will exist.

Example

Let
$$f(x) = x^2 + x$$
. Find $f'(2)$.

Let's begin by finding the average rate of change over a small interval of width Δx starting at x=2; so the interval will go from x=2 to $x=2+\Delta x$.

When x=2, we have $y=f(2)=2^2+2=6$, and when $x=2+\Delta x$,

$$y = f(2 + \Delta x) = (2 + \Delta x)^{2} + (2 + \Delta x)$$
$$= 4 + 4\Delta x + (\Delta x)^{2} + 2 + \Delta x$$
$$= 6 + 5\Delta x + (\Delta x)^{2}$$

and so

$$\Delta y = f(2 + \Delta x) - f(2)$$

= $(6 + 5\Delta x + (\Delta x)^2) - (6)$
= $5\Delta x + (\Delta x)^2$.

The average rate of change over this small interval will then be

$$\frac{\Delta y}{\Delta x} = \frac{5\Delta x + (\Delta x)^2}{\Delta x} = 5 + \Delta x.$$

For small Δx , namely for Δx close to 0, this will be close to 5+0=5. So

$$f'(2) = 5.$$

Example

A ball is dropped so that in t seconds it will have fallen $f(t) = 16t^2$ feet. How fast is it falling in 3 seconds?

We want the instantaneous rate of change of f at t = 3 seconds; i.e., we want f'(3).

$$f(3 + \Delta t) = 16(3 + \Delta t)^{2}$$

$$= 16(9 + 6\Delta t + \Delta t^{2})$$

$$= 144 + 96\Delta t + 16\Delta t^{2} \text{ feet}$$

$$f(3) = 16 \cdot 3^{2} = 16 \cdot 9 = 144 \text{ feet}$$

so

$$\Delta y = f(3 + \Delta t) - f(3)$$

= $(144 + 96\Delta t + 16\Delta t^2) - (144)$
= $96\Delta t + 16\Delta t^2$ feet.

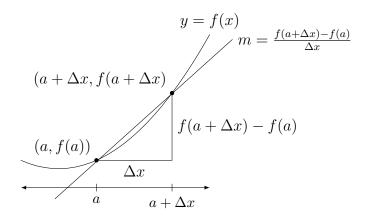


Figure 1: A secant line.

Dividing by Δt , we have the average rates of change

$$\frac{\Delta y}{\Delta t} = \frac{f(3 + \Delta t) - f(3)}{\Delta t}$$
$$= \frac{96\Delta t + 16\Delta t^2}{\Delta t}$$
$$= 96 + 16\Delta t \text{ feet/sec.}$$

For small Δt , this will be close to $96 + 16 \cdot 0 = 96$ feet/sec, so this is our velocity:

$$f'(3) = 96 \text{ feet/sec.}$$

Recall that the average rate of change is the slope of a secant line. (See figure 1.) For small Δx , the slopes $\frac{\Delta y}{\Delta x}$ will be close to f'(a), and the secant lines through (a, f(a)) will be close (in some unspecified sense) the line through (a, f(a)) with slope m = f'(a). (See figure ??.) This limiting line is called the **tangent line**. Since we're not going to define what it means for the secant lines to be close to another line, we'll define the tangent line in a more concrete way.

Definition

The **tangent line** to the graph y = f(x) at x = a is the line through (a, f(a)) with slope m = f'(a).

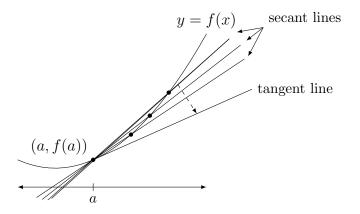


Figure 2: The tangent line. ??.)

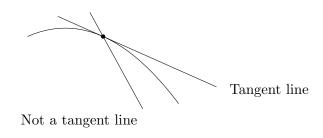


Figure 3: A tangent line and a non-tangent line.

The tangent line will then have equation

$$y - f(a) = f'(a)(x - a),$$

or, in slope-intercept form,

$$y = f(a) + f'(a)(x - a).$$

The importance of the tangent line is that it is the line through the point (a, f(a)) on the graph y = f(x) which best approximates the graph near x = a. (See figure 3.) Typically a graph looks nothing like a line. If you zoom in on a graph near a point, however, the graph begins to flatten. The more you zoom in, the flatter the graph becomes. The graph begins to look like the tangent line. (See figure 4.)

Example

If $f(x) = x^2 + x$, then we have already computed f'(2) = 5. The tangent line

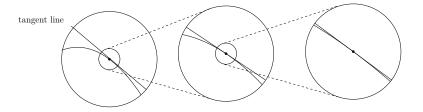


Figure 4: Zooming in on the tangent line.

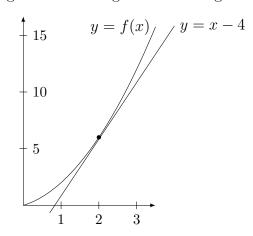


Figure 5: A graph and its tangent line.

to the graph of f at x=2 is then the line through the point (2, f(2))=(2,6) with slope m=f'(2)=5. This line is

$$y - 6 = 5(x - 2)$$

or, in slope-intercept form,

$$y = 5x - 4.$$

(See figure 5.)

Example

Find the tangent line to the graph of $f(x) = 2x^2 + 1$ at x = 1.

This will be the line through (1, f(1)) = (1, 3) with slope m = f'(1). To find f'(1), we first find

$$\frac{\Delta y}{\Delta / \Delta} = \frac{f(1 + \Delta x) - f(1)}{\Delta x}$$

Since

$$f(1) = 2 \cdot 1^{2} + 1$$

$$= 2 \cdot 1 + 1 = 3$$

$$f(1 + \Delta x) = 2(1 + \Delta x)^{2} + 1$$

$$= 2(1 + 2\Delta x + \Delta x^{2}) + 1$$

$$= 2 + 4\Delta x + 2\Delta x^{2} + 1$$

$$= 3 + 4\Delta x + 2\Delta x^{2}$$

and so

$$\Delta y = f(1 + \Delta x) - f(1)$$

$$= (3 + 4\Delta x + \Delta x^{2}) - (3)$$

$$= 4\Delta x + \Delta x^{2}$$

$$\frac{f(1 + \Delta x) - f(1)}{\Delta x} = \frac{4\Delta x + \Delta x^{2}}{\Delta x}$$

$$= 4 + \Delta x.$$

For small Δx , this will be close to 4+0=4, and so So the slope will be

$$m = f'(1) = 4.$$

The line is then

$$y - 3 = 4(x - 1)$$

or, in slope-intercept form,

$$y = 4x - 1.$$