# Grundlagen der Programmierung Session II - Basics of Java Programming (1/2)

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## Agenda<sup>l</sup>

#### Session outline

- Hello World
- Java syntax and purpose of a syntax
- Identifier
- Comments
- Core data types
- Operators
- Strings



## First program in Java

#### Instructions

- Download the HelloWorld.java file and save it on the Desktop
- Start a Terminal in the application menu
- Change the current directory of the terminal by using the following command:
  - pwd prints current directory
  - 1s displays the files of the directory
  - cd <directory> change to directory provided as arguments
  - man <command> help for the command
- Once the current directory of the Terminal is Desktop, compile the file:
  - \$ javac HelloWorld.java
- Once the code has compiled, execute it :
  - \$ java HelloWorld

TO BERLIT

### Results

```
rpelisse@maimonide ~]$ cd Desktop/
rpelisse@maimonide Desktop]$ pwd
/home/rpelisse/Desktop
rpelisse@maimonide Desktop]$ ls HelloWorld.java
HelloWorld.java
rpelisse@maimonide Desktop]$ file HelloWorld.java
HelloWorld.java: ASCII text
rpelisse@maimonide Desktop]$ javac HelloWorld.java
rpelisse@maimonide Desktop]$ javac HelloWorld.java
rpelisse@maimonide Desktop]$
rpelisse@maimonide Desktop]$
rpelisse@maimonide Desktop]$
```



## Communicating with the program

### Arguments

- Download the Arguments.java file and save it on the Desktop
- Compile and execute the program, adding some arguments :
- \$ java Argument The answer is 42.

```
rpelisse@maimonide ~]$ cd Desktop/
rpelisse@maimonide Desktop]$ javac Arguments.java
rpelisse@maimonide Desktop]$ java Arguments The answer is 42.
What is the meaning of life ?
The answer is 42.
rpelisse@maimonide Desktop]$
```



#### What does a source file contains?

- look at the HelloWorld class and identify the different section :
  - header
  - comment
  - class name



### Variable - how to store and manipulate data

- What is a variable?
  - memory allocation to store date
  - the data is typed
- What can do with them?
  - change the value
  - use operator





#### Java primitives

```
byte an 8-bit signed integer - value range : -128 to 127 (inclusive)
  short a 16-bit signed integer - value range :-32,768 to 32,767
         (inclusive)
     int a 32-bit signed - value range : -2,147,483,648 to
        2,147,483,647 (inclusive)
   long a 64-bit signed - value range : -9,223,372,036,854,775,808 to
         9,223,372,036,854,775,807 (inclusive)
   float a single-precision 32-bit IEEE 754 floating point.
 double a double-precision 64-bit IEEE 754 floating point
boolean has only two possible values: true and false
   char a single 16-bit Unicode character
```



### Playing with variables - Operator

- Download the Addition.java file and save it on the Desktop
- Compile it and execute it :
  - \$ java Addition 1 2
- Exercices :
  - copy this file and rename it Substract.java change this new file to implement a substraction
  - in Addition.java, replace the int by short and run the program with inputs 5 and 128. What is happening? Why?
  - do we really need variables for this program? How can we do without using variables?
  - adapt Addition.java in order to have the program able to do addition with money



### At the begining there was the word... Well, not really

- a char is a data type that holds only one character
- no arithmetic operator (+,-,...)
- comparable however (<,>)
- Download, compile and execute the Char source.



### Handling several variables at once

- one variable to access a set of values
- all values of the same type
- array can be mutlidimensionnal
  - In the Java programming language, a multidimensional array is simply an array whose components are themselves arrays. This is unlike arrays in C or Fortran.
- you will seldom use array in Java (we'll see later why)

