

## ICEG Building:

## **Business Working Group**

Welcome!

Wednesday April 27 2022 Virtual working group – Microsoft Teams



## **Agenda**

| <br>#1 | Welcome and introduction to ICEG | 09:00 to 09:30 | <b>P</b> |
|--------|----------------------------------|----------------|----------|
| #2     | Context and key concepts         | 09:30 to 10:00 |          |
| #3     | Use cases                        | 10:00 to 11:00 |          |
| #4     | Break                            | 11:00 to 11:10 |          |
| <br>#5 | Defining key concepts            | 11:10 to 11:50 |          |
| <br>#6 | Next steps                       | 11:50 to 12:00 |          |

## **Practicalities**

Audience sound is muted by default.





Use the hand in Google Meet if you want to say something.

Questions, comments and suggestions can be communicated via the chat function. Interaction is encouraged!





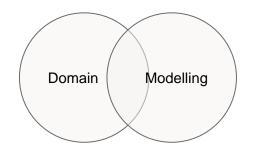
A yes/no question can be answered simply and quickly via the chat:

Agree = +1
Do not agree = -1
Indifferent = 0

# Welcome and introduction to ICEG

## Virtual tour de table

Please add a post-it stating your name, affiliation and interest or experience in building (modelling)





Go to the Mural

## Introduction to ICEG

- The ICEG\* review group 'open standards' has a permanent character and is responsible for the central coordination and follow-up of the work related to the standardisation of information.
- A cooperation agreement between the federal, regional and community governments to harmonise and align the initiatives aimed at realising an integrated e-government.
- Defining data standards
  - Exchanging data (syntax (grammar) and technical standards)
  - Define concepts in an unambiguous way (semantic)
  - Bottom-up development
- Mission aligned to the existing ICEG collaboration agreement between the federal, regional and community authorities (dd. 2013-08-26). Already modelled ICEG Public Organization & ICEG Public Service.
- Based on existing work and specifications such as OSLO (Flanders), INSPIRE Building













## 4 layers of interoperability



#### **Semantic aspect**

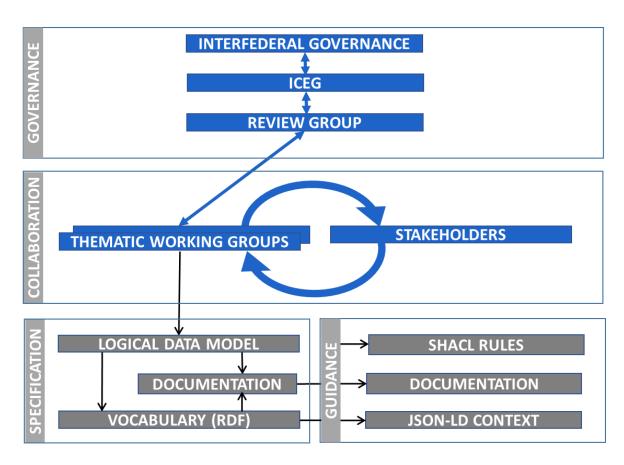
"meaning of data elements and the relationship between them. It includes developing vocabularies and schema to describe data exchanges, and ensures that data elements are understood in the same way by all communicating parties;"

#### **Syntactic aspect**

"describing the exact format of the information to be exchanged in terms of grammar and format."

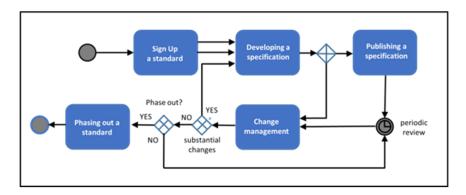
https://ec.europa.eu/isa2/sites/isa/files/eif\_brochure final.pdf

## Governance



## Governance: ICEG process and method

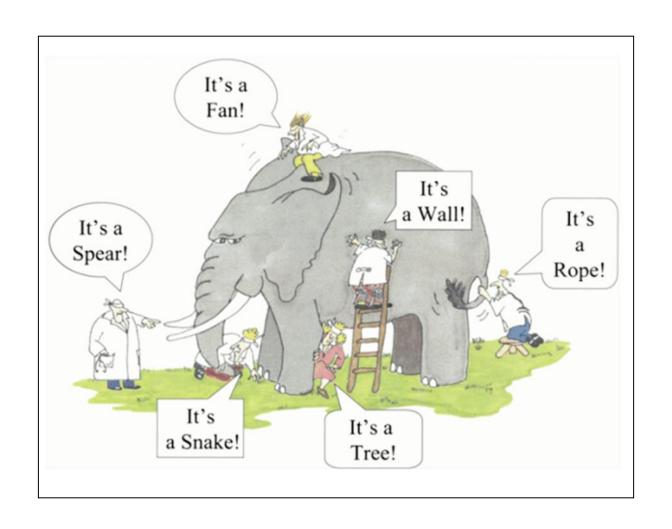
 Scalable process for registering, developing, changing and phasing out data standards.



Abstract: French, Dutch Full paper: English PROCESS AND METHOD
FOR THE DEVELOPMENT OF
DATA STANDARDS

Version /// 1.0
Publication date /// 24 may 2019

W3C, IEEE, IETF, IAB en ISA, Open Stand, OSLO

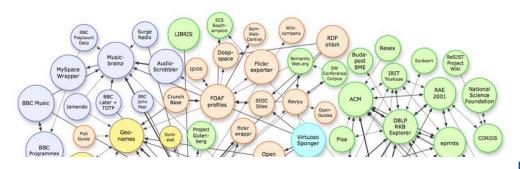


## **Share and reuse**

International **Standards** 

**EU CORE Vocabularies** and INSPIRE

**ICEG** extension



CORE

**BUSINESS** VOCABULARY CORE

LOCATION

CORE

**PERSON** VOCABULARY VOCABULARY CORE

**PUBLIC SERVICE** VOCABULARY

**CRITERION & EVIDENCE** VOCABULARY

PUBLIC **ORGANISATION VOCABULARY** 



Interoperable Europe Federal Government Regional Government Local government Industry Academia

## The importance of harmonisation in the European context

RRF - Recovery and Resilience Facility

"Europe fit for the digital age"

Digitalisation efforts in all EU countries

European Strategy for Data

Creation of data spaces where:

- Data flows across countries and sectors
- Data is FAIR
- Privacy, protection and competitiveness are ensured

Cadastral and geospatial data needed across spaces

And others...

Open Data directive

Data Act defining basic rules for all sectors

Revision of the INSPIRE directive

Digital Europe Programme (DEP)

Building considered as
a high-value dataset
New EU specifications

# Context and key concepts

## Context of the work

**WHAT** 

Define the key information for describing **Building** by reusing existing standards

**WHO** 

FOD BOSA, Digital Vlaanderen, Fédération Wallonie-Bruxelles, communities of practice, NGI/IGN, Fednot, Belgian Buildings Agency, experts for the building register, experts for addresses, experts for parcels, etc.

WHY

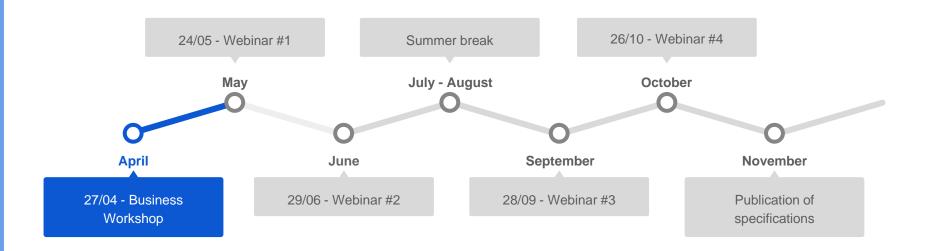
Benefits of such standards are: (i) making data accessible as **Linked Open Data**, (ii) Defining standard interfaces (**APIs**), (iii) making **collaboration** and **integration** of various services and tools easier and (iv) easily **reusable data** for all stakeholders.

**HOW** 

Via workshops, reviews and deliverables we (i) define and agree on use cases, (ii) identify the information/data necessary for these use cases, (iii) model the information/data and (iv) document the model in different formats.

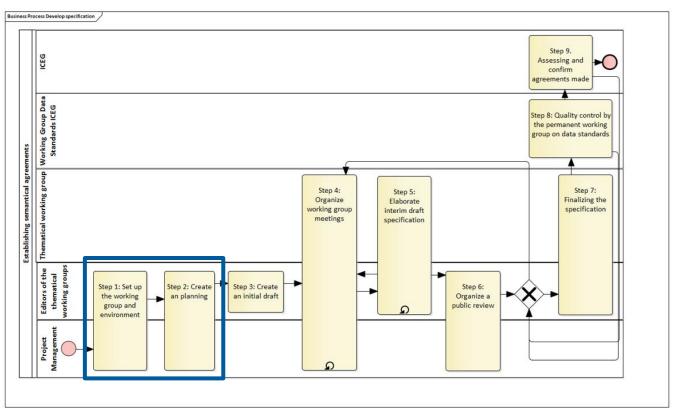
## **Timeline**

Today: Business Workshop



### How do we achieve this

### Process and methodology defined by ICEG



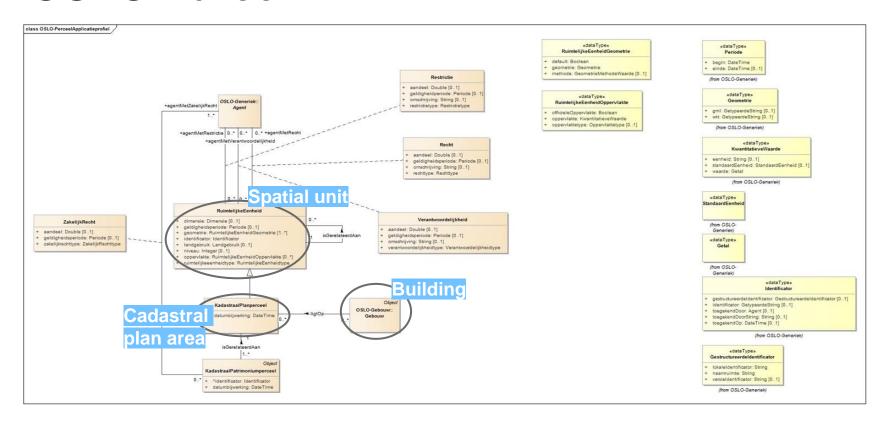


## Starting point

- OSLO, Flanders
  - OSLO Parcel (Perceel)
  - OSLO Buildings Register (Gebouwenregister)
  - OSLO Register of addresses (Adresregister)
- FOD BOSA, Federal level
  - Belgian Streets and Addresses (BeST)
- INSPIRE (34 spatial data themes), European Commission
  - Addresses
  - Cadastral parcels
  - Buildings

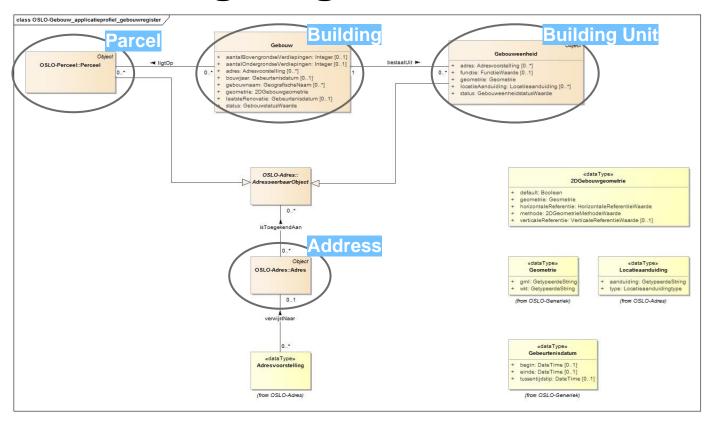
|                             | OSLO<br>Parcel | OSLO<br>Buildings<br>Register | OSLO<br>Register of<br>addresses | BeST | INSPIRE<br>Addresses | INSPIRE<br>Cadastral<br>parcels | INSPIRE<br>Building<br>Base | INSPIRE<br>Building Ext<br>Base | INSPIRE<br>Building2D | INSPIRE<br>Building3D |
|-----------------------------|----------------|-------------------------------|----------------------------------|------|----------------------|---------------------------------|-----------------------------|---------------------------------|-----------------------|-----------------------|
| SpatialUnit                 | Х              |                               |                                  |      |                      |                                 |                             |                                 |                       |                       |
| CadastralPlanArea           | Х              |                               |                                  |      |                      |                                 |                             |                                 |                       |                       |
| Building                    | Χ              | Χ                             | Χ                                |      |                      |                                 | Х                           |                                 | Χ                     | Χ                     |
| (cadastral)Parcel           |                | Χ                             | Χ                                | Χ    |                      | X                               |                             | X                               |                       |                       |
| Building Unit               |                | Χ                             | Χ                                | Χ    |                      |                                 |                             |                                 |                       |                       |
| Address                     |                | Χ                             | Χ                                | Χ    | Χ                    |                                 |                             |                                 |                       |                       |
| CityName                    |                |                               | Χ                                | Χ    | Χ                    |                                 |                             |                                 |                       |                       |
| PostInfo                    |                |                               | Χ                                | Χ    | Χ                    |                                 |                             |                                 |                       |                       |
| Streetname                  |                |                               | Χ                                | Χ    | X                    |                                 |                             |                                 |                       |                       |
| CadastralZoning             |                |                               |                                  |      |                      | Χ                               |                             |                                 |                       |                       |
| CadastralBoundary           |                |                               |                                  |      |                      | Χ                               |                             |                                 |                       |                       |
| AddressComponent            |                |                               |                                  |      | X                    |                                 |                             |                                 |                       |                       |
| BasicPropertyUnit           |                |                               |                                  |      |                      | Χ                               |                             |                                 |                       |                       |
| AddressRepresentation       |                |                               |                                  |      | Χ                    |                                 |                             | X                               |                       |                       |
| AbstractConstruction        |                |                               |                                  |      |                      | Х                               | Х                           | Χ                               | X                     |                       |
| AbstractBuilding            |                |                               |                                  |      |                      | Χ                               |                             | Χ                               | Χ                     |                       |
| BuildingGeometry2D          |                |                               |                                  |      | X                    |                                 | Χ                           | Χ                               |                       |                       |
| BuildingPart                |                |                               |                                  |      |                      | X                               |                             | Χ                               | Χ                     |                       |
| BuildingAndBuildingUnitInfo |                |                               |                                  |      |                      |                                 | X                           |                                 |                       |                       |
| AbstractBuildingUnit        |                |                               |                                  |      |                      |                                 |                             | X                               |                       |                       |
| BuildingGeometry3DLoD       |                |                               |                                  |      |                      |                                 |                             |                                 |                       | Χ                     |
| BuildingInfo                |                |                               |                                  |      |                      | Χ                               |                             |                                 |                       |                       |

## **OSLO Parcel**



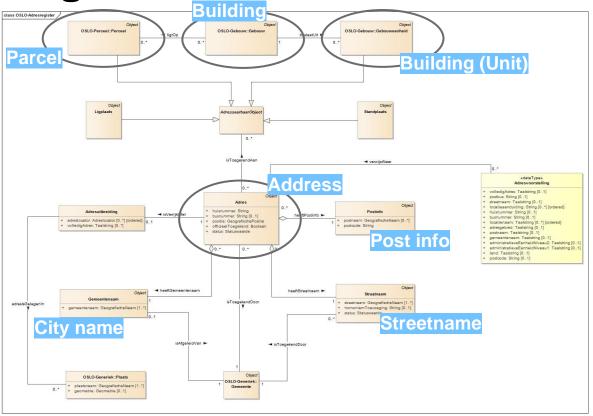
Link to the latest draft release: <a href="https://data.vlaanderen.be/doc/applicatieprofiel/perceel/">https://data.vlaanderen.be/doc/applicatieprofiel/perceel/</a>

## **OSLO** Buildings register



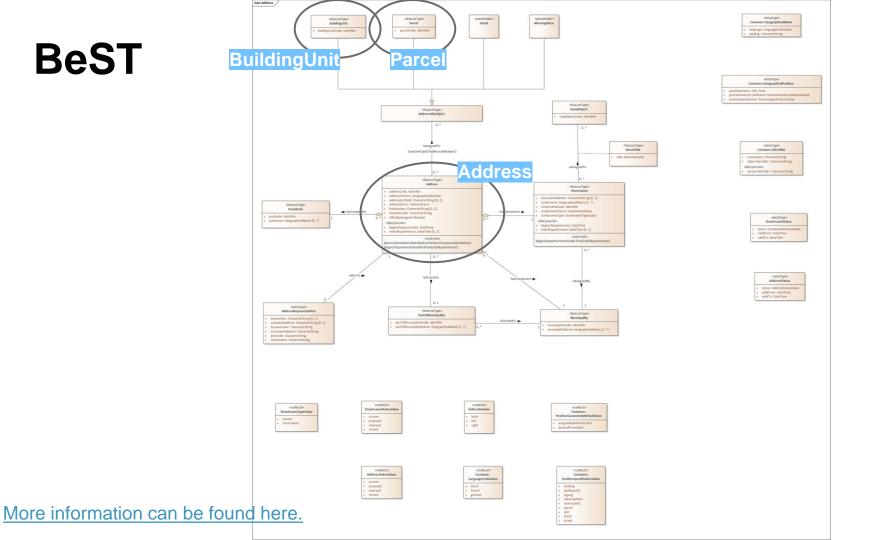
Link to the latest draft release: <a href="https://test.data.vlaanderen.be/doc/applicatieprofiel/gebouwenregister/">https://test.data.vlaanderen.be/doc/applicatieprofiel/gebouwenregister/</a>

**OSLO** Register of addresses



Link to the latest draft release: <a href="https://data.vlaanderen.be/doc/applicatieprofiel/adresregister/">https://data.vlaanderen.be/doc/applicatieprofiel/adresregister/</a>

**BeST** 



## **INSPIRE** data specifications

- Addresses
  - o UML model
- Cadastral parcels
  - o <u>UML model</u>
- Buildings
  - Building Base UML model
    - Base information about a building
  - Building 2D UML model
    - Use for information about the footprint of a building
  - Building 3D UML model
    - How does a building look in 3D?
  - Extensions of Base, 2D and 3D
    - Extra depth for the base models

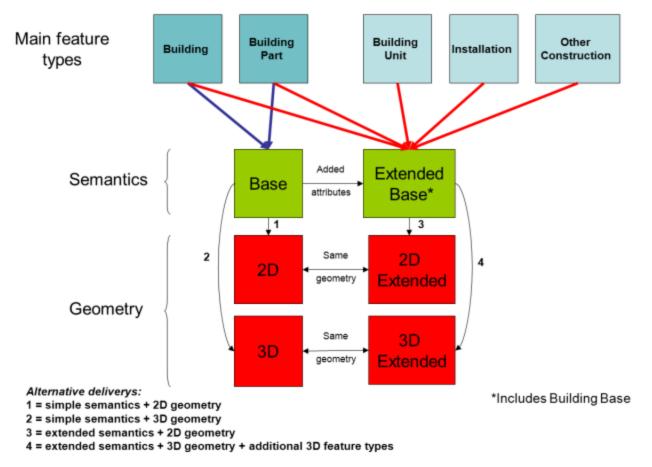
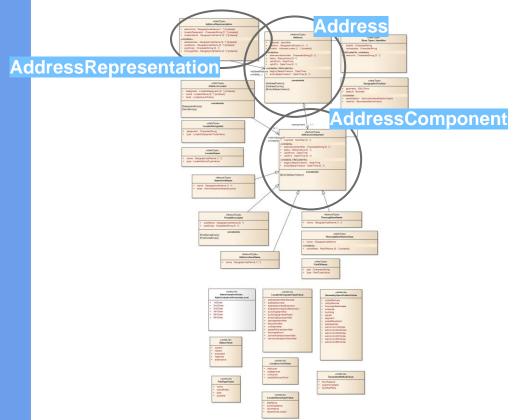


Figure 3: Content and structure of application schemas for theme Buildings

## **INSPIRE Addresses**



#### **Address**

An identification of the fixed location of property by means of a structured composition of geographic names and identifiers.

#### CadastralParcel

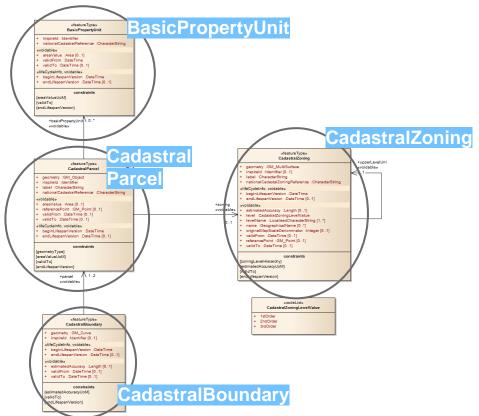
Identifier or geographic name of a specific geographic area, location, or other spatial object which defines the scope of an address.

#### **AddressRepresentation**

Representation of an address spatial object for use in external application schemas that need to include the basic, address information in a readable way.

Link to the latest draft release: <a href="https://inspire.ec.europa.eu/Themes/79/2892">https://inspire.ec.europa.eu/Themes/79/2892</a>

## **INSPIRE Cadastral Parcels**



#### **BasicPropertyUnit**

The basic unit of ownership that is recorded in the land books, land registers or equivalent. It is defined by unique ownership and homogeneous real property rights, and may consist of one or more adjacent or geographically separate parcels.

#### CadastralParcel

Areas defined by cadastral registers or equivalent.

#### CadastralBoundary

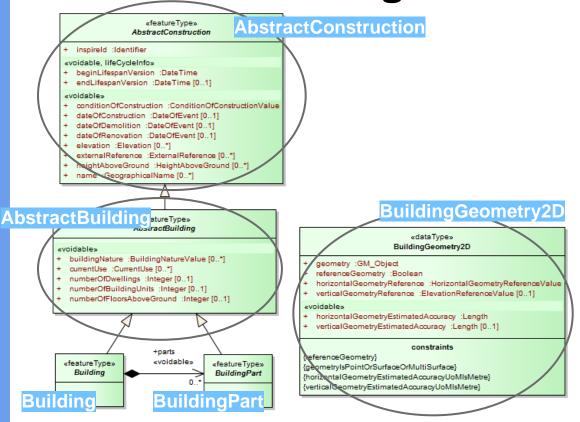
Part of the outline of a cadastral parcel. One cadastral boundary may be shared by two neighbouring cadastral parcels.

#### CadastralZoning

Intermediary areas used in order to divide national territory into cadastral parcels.

Link to the latest draft release: <a href="https://inspire.ec.europa.eu/Themes/122/2892">https://inspire.ec.europa.eu/Themes/122/2892</a>

## **INSPIRE** Building base



#### AbstractConstruction

Abstract spatial object type grouping the semantic properties of buildings, building parts and of some optional spatial object types that may be added in order to provide more information about the theme Buildings.

#### AbstractBuilding

Abstract spatial object type grouping the common semantic properties of the spatial object types Building and BuildingPart.

#### BuildingGeometry2D

This data types includes the geometry of the building and metadata information about which element of the building was captured and how.

#### **Building**

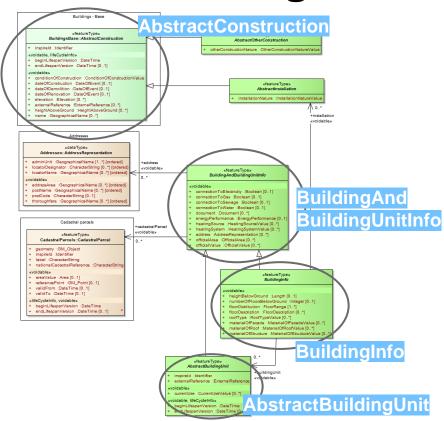
The building parts composing the building.

#### **BuildingPart**

A BuildingPart is a sub-division of a Building that might be considered itself as a building.

Link to the latest draft release: <a href="https://inspire.ec.europa.eu/Themes/126/2892">https://inspire.ec.europa.eu/Themes/126/2892</a>

## **INSPIRE** Building extended base



#### BuildingInfo

Abstract spatial object type grouping the additional specific properties of Building and Building Part.

#### AbstractBuildingUnit

Abstract spatial object type grouping the semantic properties of building units.

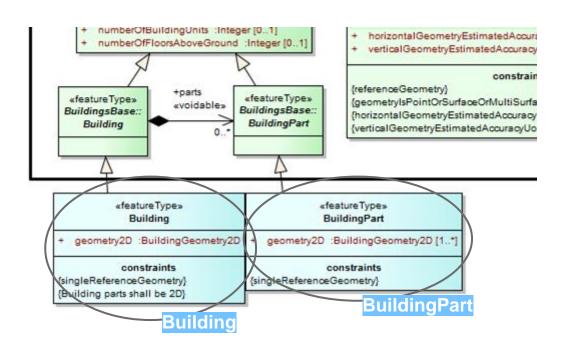
A BuildingUnit is a subdivision of Building with its own lockable access from the outside or from a common area (i.e. not from another BuildingUnit), which is atomic, functionally independent, and may be separately sold, rented out, inherited, etc.

#### BuildingAndBuildingUnitInfo

Abstract spatial object type grouping the additional properties that are common to Building, Building Part and BuildingUnit.

Link to the latest draft release: <a href="https://inspire.ec.europa.eu/data-model/approved/r4618/html/">https://inspire.ec.europa.eu/data-model/approved/r4618/html/</a>

## **INSPIRE Building2D**



#### Building

A Building is an enclosed construction above and/or underground, used or intended for the shelter of humans, animals or things or for the production of economic goods. A building refers to any structure permanently constructed or erected on its site.

→ **geometry2D**: 2D or 2.5D geometric representation of the building.

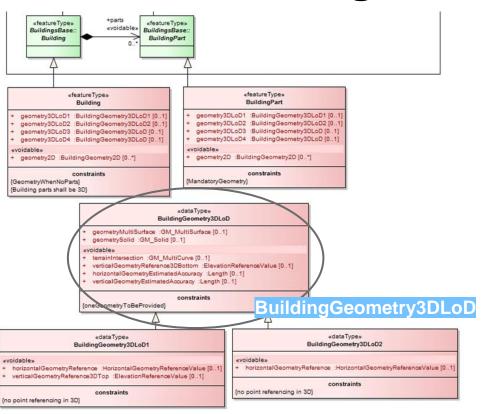
#### BuildingPart

A BuildingPart is a sub-division of a Building that might be considered itself as a building.

→ **geometry2D**: 2D or 2.5D geometric representation of the building.

Link to the latest draft release: <a href="https://inspire.ec.europa.eu/Themes/126/2892">https://inspire.ec.europa.eu/Themes/126/2892</a>

## **INSPIRE Building3D**



3D geometric representation at different levels of detail.

#### Level of detail 1

Consisting of the generalized representation of the outer boundary by vertical lateral surfaces and horizontal base polygons.

#### Level of detail 2

Consisting of the generalized representation of the outer boundary by vertical lateral surfaces and a prototypical roof shape or cover (from a defined list of roof shapes)

#### Level of detail 3 & 4

Consisting of the detailed representation of the outer boundary (including protrusions, facade elements and window recesses) as well as the roof shape (including dormers, chimneys)

#### **Building**

A Building is an enclosed construction above and/or underground, used or intended for the shelter of humans, animals or things or for the production of economic goods. A building refers to any structure permanently constructed or erected on its site.

Link to the latest draft release: <a href="https://inspire.ec.europa.eu/Themes/126/2892">https://inspire.ec.europa.eu/Themes/126/2892</a>

## **Use cases**

## (1) Use case – Building units are addressable objects



#### Scope

Building units are addressable objects, meaning that they can have an address attached to them. As the labels attached to an address can change due to administrative changes (merger of municipalities, rename of a street name, renumbering of house numbers in a street, renumbering of box numbers in a building with apartments, ...), an historic address chain can be constructed based on the addresses linked to building units.



#### Added value

By publishing and making their information machine readable, administrations can:

- improve the searchability of buildings,
- ...

## (2) Use case – Create a link between the following registers: parcels, buildings, building units, addresses



Create a link between the following registers: parcels, buildings, building units, addresses



 An overview is possible of the links between parcels, buildings, building units and addresses

## (3) Use case – Creating a link between a building and his quality criteria



#### Scope

Create a link between a building and his quality criteria (surfaces, volumes, functions, energetic performances etc). Buildings can have different functions (offices, housing, school, etc...). Energetic performances (EPC) is another attribute that can also be associated to it.



#### Added value

An overview of the different quality criteria of a building

## (4) Use case – Create a link between a building and urban development control and land use statistics



#### Scope

Create a link between a building and urban development control and land use statistics. A building has an impact on its environment.



#### Added value

An overview of the link between a building and urban development control and land use statistics

# (5) Use case – Create a link between a building and territorial resources allocation as transportation, roads, heating, sewer, electricity, etc...



#### Scope

Create a link between a building and territorial resources allocation as transportation, roads, heating, sewer, electricity, etc...



#### Added value

An overview of the links between a building and the territorial resources allocation as transportation, roads, heating, sewer, electricity, etc.

# (6) Use case – Create a link between a building and its value and taxation



#### Scope

Create a link between a building and its value and taxation (property tax, taxation of unoccupied buildings, second residence, etc...). Each building has a real estate value which evolves regularly. Taxation is also specific to each building.



#### Added value

An overview of the the linked value and taxation of a building

# Which other use cases are applicable to these concepts?

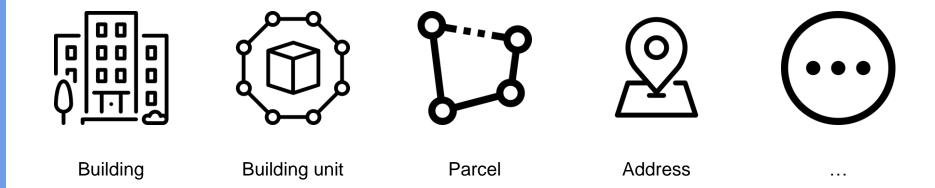


Go to the Mural



# Defining key concepts

#### Following items are in scope



#### **Key concepts**



Go to the Mural

## **Next steps**

#### **Useful sources**

Do you think of any other useful sources that could help us further with this topic?

Do you have other sources?

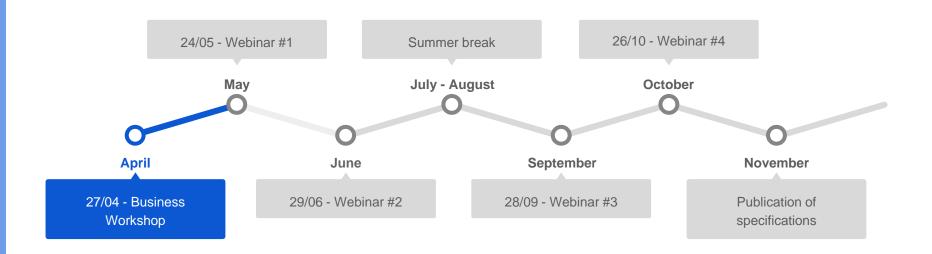
Please indicate it in the Mural with a link to the documentation (where possible)



Go to the Mural

#### **Next steps**

Webinar on the 24th of May (time 09:00 CET)



#### **Next steps – In the meanwhile...**



Onboard domain experts from the relevant public administrations in the Working Group



Process the input from the brainstorming exercise



Circulate the main findings/report of this workshop. Feedback is appreciated!



Further research and prepare the first thematic workshop, e.g. by mapping the information identified with the sources



Capture further input through GitHub!

#### Feedback & collaboration



Feedback can be provided by email to the following people:

- christophe.bahim@pwc.com
- yaron.dassonneville@pwc.com

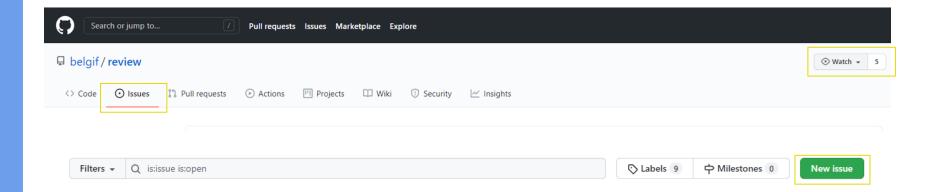


Feedback/input can be provided through <u>GitHub</u>:

https://github.com/belgif/thematic/issues

Don't hesitate to watch the activities!

#### How to watch GitHub issues log?



#### Are there any questions left?



### Thanks!