

# Synopsis for 02456 Project ”Various Deep Learning Architectures for Urban Sound Classification”

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## Background and Motivation:

Sound classification is a task commonly solved by RNNs rather than CNNs, which in turn are rather suitable for image data. However, since a spectrogram of an audio sequence can be interpreted as an image, CNNs too can be used for sound data, as was done e.g. in [1]. Therefore, sound data is a good opportunity to work with two of the architectures we learned in 02456, namely CNNs and RNNs. The dataset chosen for the project was the *UrbanSound8K* [2], which is a collection of over 8000, up to 4 seconds long, audios from urban environments with labels such as dog barking or jackhammer. Bigger dataset such as *AudioSet* [3] from Google will be used on animal sound classification if the need of training on a bigger dataset clearly appears.

## Milestones:

1. (also safe plan B) Reproduce the CNN architecture proposed in [1], with each audioclip processed into several  $60 \times 41$  pixel spectrograms. Try to interpret ”the abstract features” learned by the model. Choose a randomly selected subset of the misclassified observations and try to interpret why they are hard to classify.
2. Same architecture and same data as in Milestone 1, but now train easier observations first and more difficult observations afterwards (see *curriculum learning* [4]). See if the performance improves.
3. Implement an architecture combined of CNN and RNN (maybe realizing some of the ideas in [5]).
4. Experiment with mixed data: (i) Artificially overlap two audios of classes  $a$  and  $b$  and make it one observation. The network should give a softmax output where the highest values are in  $a$  and  $b$ . (ii) Concatenate audios, e.g. dog – jackhammer – silence – jackhammer. Use CTC [6, 7] to automatically segment the new audio and give a label for each segment.

## References

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- [3] <https://research.google.com/audioset/>
- [4] Y. Bengio, J. Louradour, R. Collobert, J. Weston: "Curriculum Learning"
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