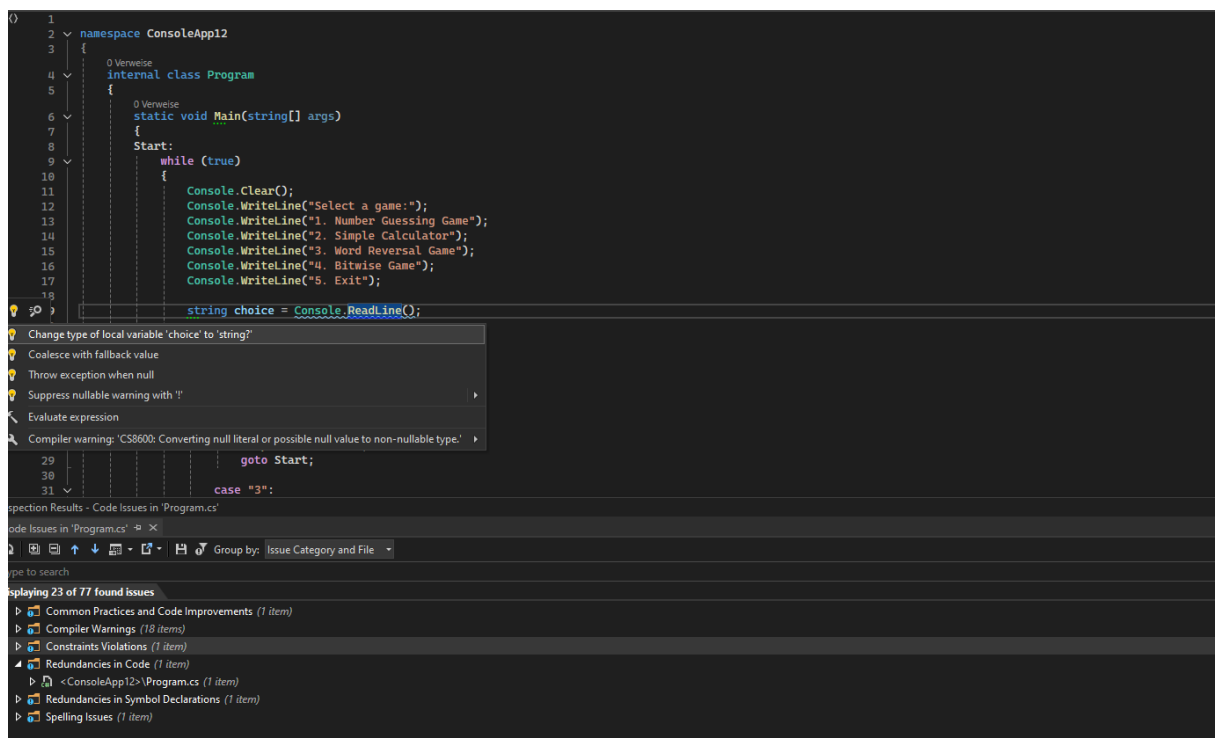
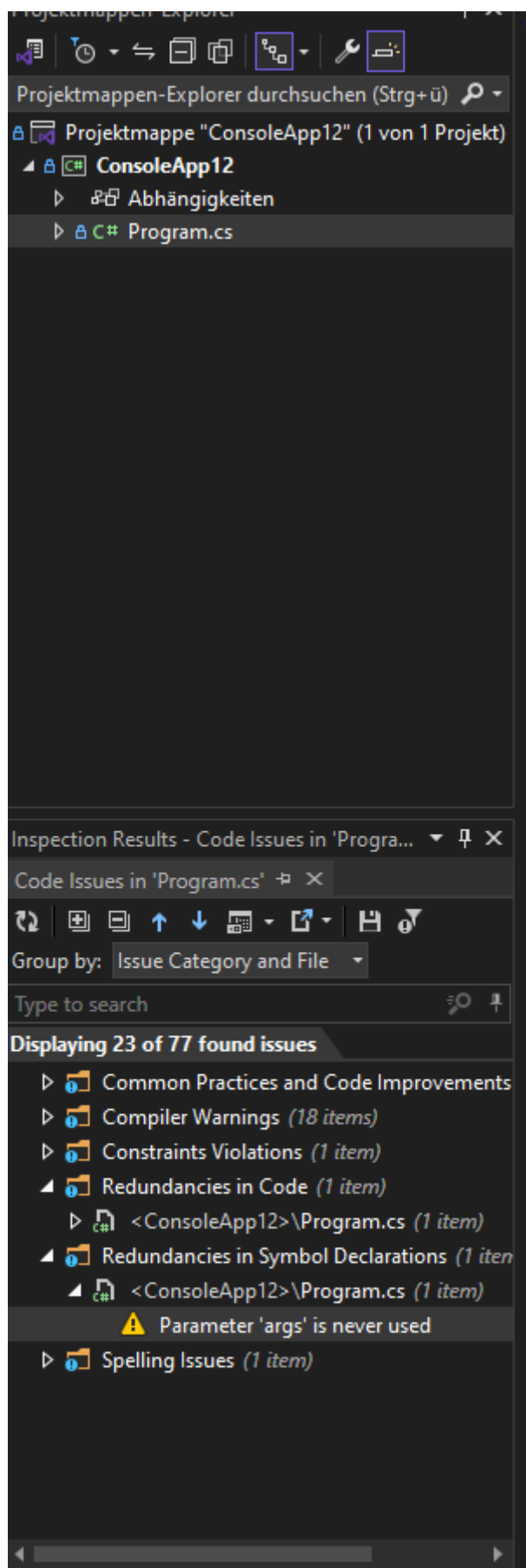
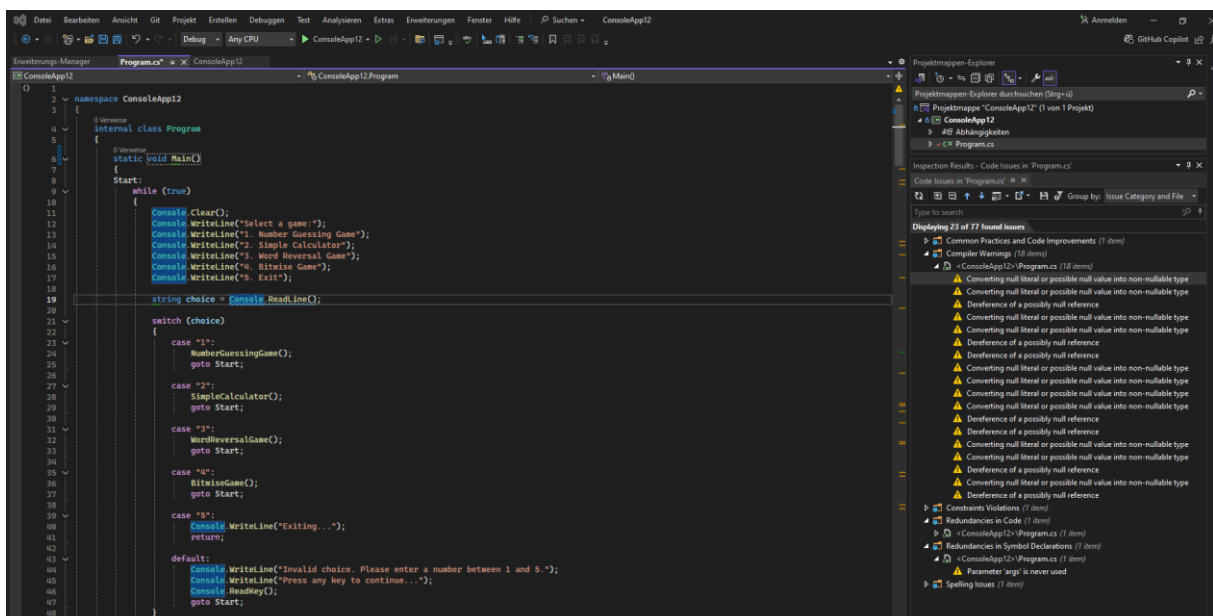
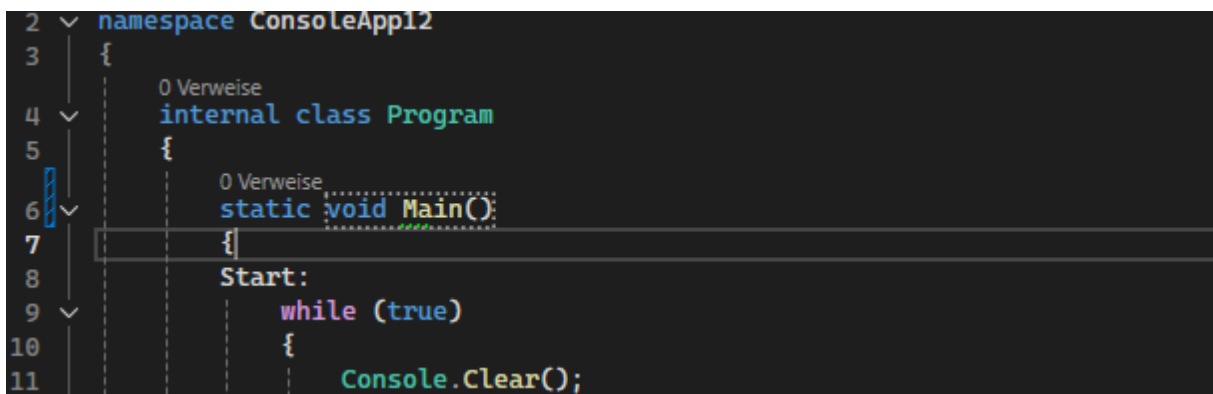
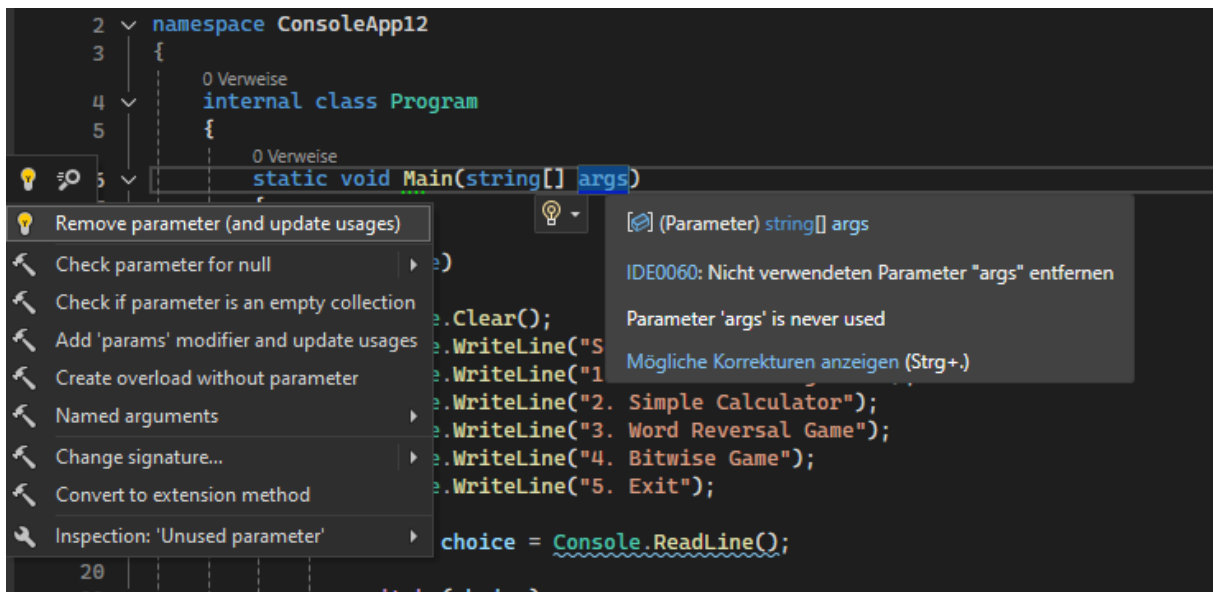


Mit STRG + .







```

namespace ConsoleApp12
{
    0 Verweise
    internal class Program
    {
        0 Verweise
        static void Main()
        {
            Start:
            while (true)
            {
                Clear();
                WriteLine("Select a game:");
                WriteLine("1. Number Guessing Game");
                WriteLine("2. Simple Calculator");
                WriteLine("3. Word Reversal Game");
                WriteLine("4. Bitwise Game");
                WriteLine("5. Exit");

                string choice = ReadLine();

                switch (choice)
                {
                    case "1":
                        NumberGuessingGame();
                        goto Start;

                    case "2":
                        SimpleCalculator();
                        goto Start;

                    case "3":
                        WordReversalGame();
                        goto Start;

                    case "4":
                        BitwiseGame();
                        goto Start;

                    case "5":
                        WriteLine("Exiting...");
                        return;

                    default:
                        WriteLine("Invalid choice. Please enter a number between 1 and 5.");
                        WriteLine("Press any key to continue...");
                        ReadKey();
                        goto Start;
                }
            }
        }
    }
}

```

