Guide Guide Authoring > Computations tutorials to learn the basics. Tools Documents Presentations Aι Websites Cr Books m Interactivity Ma Publishing Fig Projects Ta Advanced Dia Ci Cross References Parameters Article Layout Presentations W Present code and Cre technical content blo **Presentation Basics** Cre Revealjs (HTML) We PowerPoint (Office) Cr Beamer (PDF) We We Publishing Projects Scale up your work with Publishing documents

and sites

Quarto Pub

GitHub Pages

Posit Connect

Confluence

Netlify

Publishing Basics

Comprehensive guide to using Quarto. If you are just starting out, you may want to explore the

Authoring	Computations	Tools	Documents
Create content with narkdown	Execute code and display its output	Use your favorite tools with Quarto	Generate output in many formats
Markdown Basics	Using Python	JupyterLab	HTML
igures	Using R	RStudio IDE	PDF
ables	Using Julia	VS Code	MS Word
Diagrams	Using Observable	Neovim	Markdown
Citations & Footnotes	Execution Options	Text Editors	All Formats
Cross References	Parameters	Visual Editor	

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logs	manuscripts	interactivity
reating a Website	Creating a Book	Overview
lebsite Navigation	Book Structure	Observable JS
reating a Blog	Book Crossrefs	Shiny
lebsite Search	Customizing Output	Widgets
lebsite Listings		Component Layout

Projects Scale up your work with projects	Advanced Refine documents with advanced tools	
Project Basics	Includes	
Managing Execution	Variables	
Project Profiles	Page Layout	
Environment Variables	Document Language	
Project Scripts	Conditional Content	
Virtual Environments	Notebook Filters	