

JAVASCRIPT DEVELOPMENT SYLLABUS

COURSE OVERVIEW

JavaScript is a 10-week, part-time course that will teach students a set of intermediate front-end development skills using JavaScript, jQuery, Git and GitHub and the command line. For the final project, students will build a modern, single-page web application that utilizes industry best practices.

By the end of this course, you will learn:

- How to work with JavaScript, jQuery, the browser and the DOM
- The fundamentals of JavaScript, such that you can more easily learn how to work with JavaScript frameworks and libraries
- The fundamentals of object-oriented programming, such that you can more easily learn another object-oriented language
- How to consume data from APIs and persist data using a back-end-as-a-service provider like Parse or Firebase
- How to build a modern, single-page application using common design patterns

UNIT 1: FUNDAMENTALS OF JAVASCRIPT

LESSON #	TOPIC	LEARNING OBJECTIVES
1	Working with JavaScript on the Command Line	 Internet fundamentals Understanding the client-server model Understanding JavaScript in the browser vs. the command line Running JavaScript code on the command line Introduction to variables
2	Data Types	 Working with variables Working with conditionals Understanding data types
3	Collections and Loops	 Working with collections Working with loops Iterating over collections
4	Functions and Scope	 Working with functions Understanding scope
5	Unit 1 Project, Slackbot	 Using the provided scaffolding, build a basic Slackbot that responds to user input and run it locally from your machine in the class Slack channel

UNIT 2: THE BROWSER AND APIS

LESSON #	TOPIC	LEARNING OBJECTIVES
6	Objects and JSON	 Working with objects and methods Intro to JSON Working with JSON-formatted data
7	Intro to the DOM and jQuery	 Intro to jQuery Understanding the DOM Forms and user input
8	DOM and jQuery, continued	 Events and listeners Manipulating objects in the DOM



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UNIT 2 (CONTINUED): THE BROWSER AND APIS

LESSON #	TOPIC	LEARNING OBJECTIVES
9	AJAX and APIs	 Intro to AJAX Making API calls Consuming and working with API data
10	Asynchronous JavaScript and Callbacks	 Understanding asynchronous vs. synchronous Working with asynchronous APIs Working with callbacks
Unit 2 Take Home Project: API Consuming App		 Build a simple, single-page application that consumes data from an open, third- party API

UNIT 3: PERSISTING DATA AND ADVANCED TOPICS

LESSON #	TOPIC	LEARNING OBJECTIVES
11	Advanced APIs	 Authentication Working with tokens and API keys Working with Oauth
12	Prototypical Inheritance	 Intro to prototypical inheritance Working with prototypes Working with constructors
13	This and Anonymous Functions	 Understanding "This" Working with anonymous functions
14	Intro to CRUD and Parse	 Understanding CRUD Intro to Parse Writing user data to Parse Retrieving and updating user data
15	In-Class Lab	• Begin working on your final project: a single-page application that consumes data from at least one API and persists user data via Parse

UNIT 4: BUILDING AND DEPLOYING YOUR APP

LESSON #	TOPIC	LEARNING OBJECTIVES
16	Deploying Your App	 Working with CSS frameworks Deploying your app to GitHub Pages/Heroku Using a custom domain name with GitHub Pages/Heroku
17	Instructor/Student Choice	 Instructor will choose a topic that is not covered in the syllabus and prepare and teach an original lesson on that topic Sample topics include introductions to various frameworks, libraries and tools not covered in class
18	Lab Time	- Work on your final project with assistance from your peers and the instructional team
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20	Final Project Presentations	 Present your final project: a single-page application that consumes data from at least one API and persists user data via Parse