

# Anonymity in the Bitcoin Peer-to-Peer Network

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# Why do People Use Cryptocurrencies?

Currency Stability



Investment



Technical Properties/  
Ideology



# “Untraceable Bitcoin”

## Teenagers using untraceable currency Bitcoin to buy dangerous drugs online

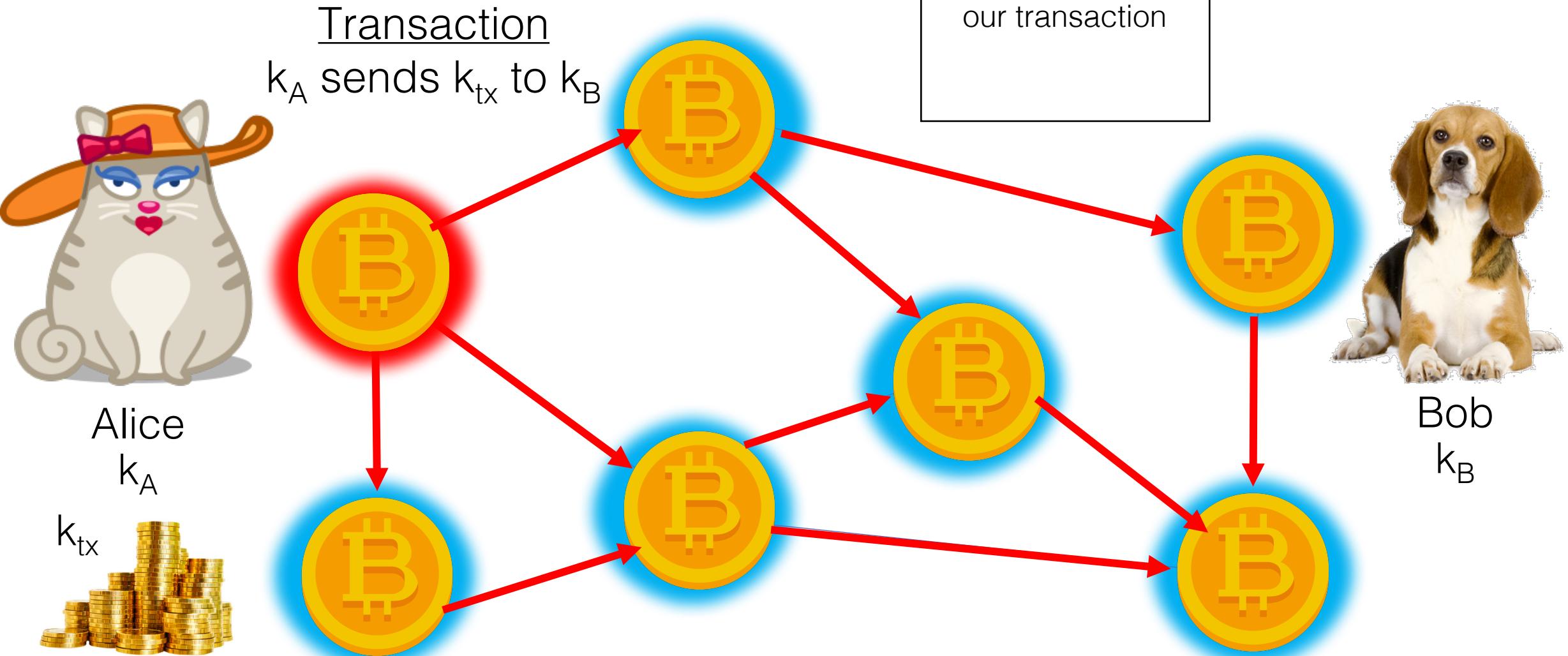
Fears have been raised as children as young as 14 are getting parcels of legal highs delivered to their home

**Mirror**

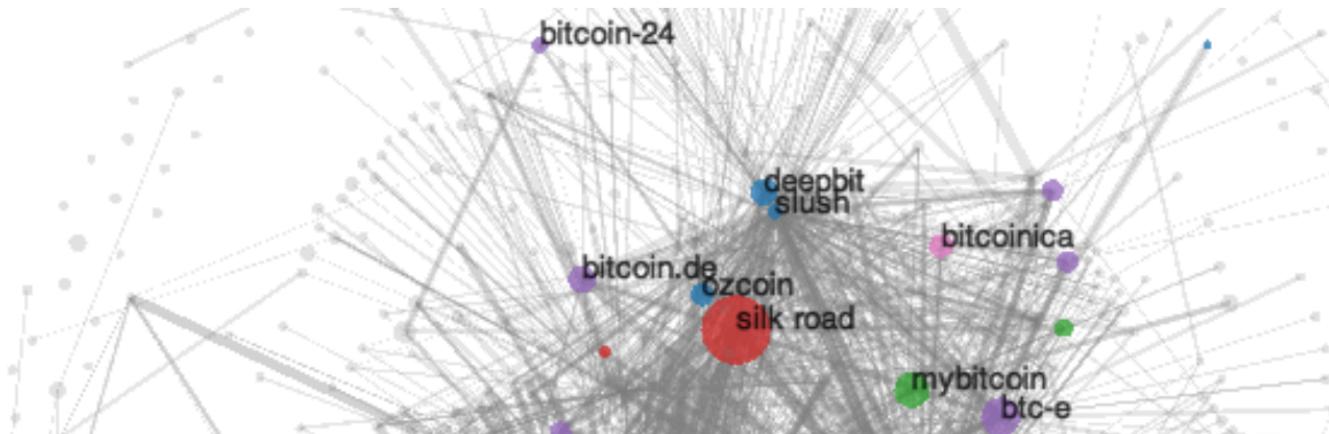


This is false.

# Bitcoin Reminder



# How can users be deanonymized?



Entire transaction histories  
can be compromised.

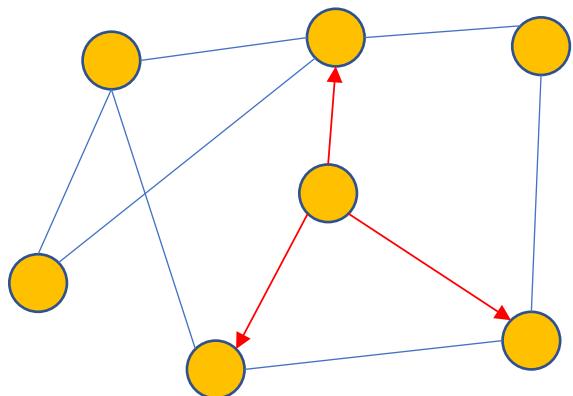
Meiklejohn et al., 2013

What about the peer-to-peer  
network?

Public Key ←→ IP Address

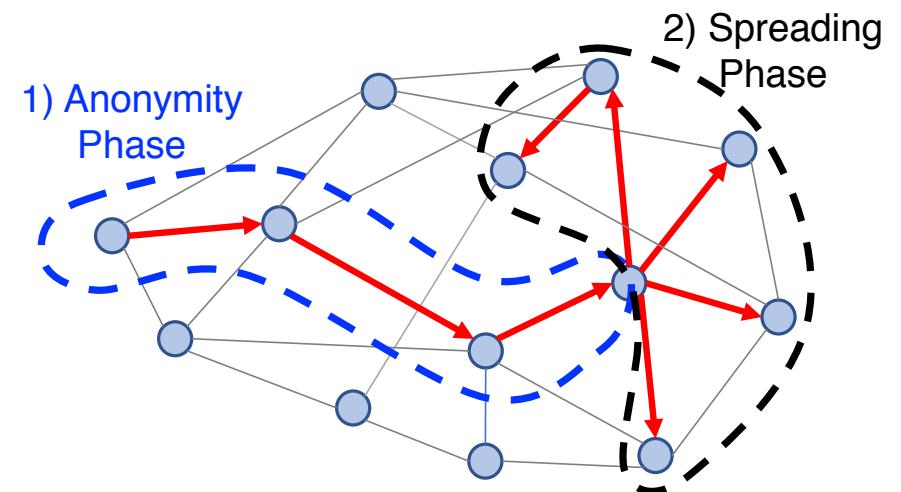
# Our Work

## Analysis



$\Pr(\text{detection})$

## Redesign



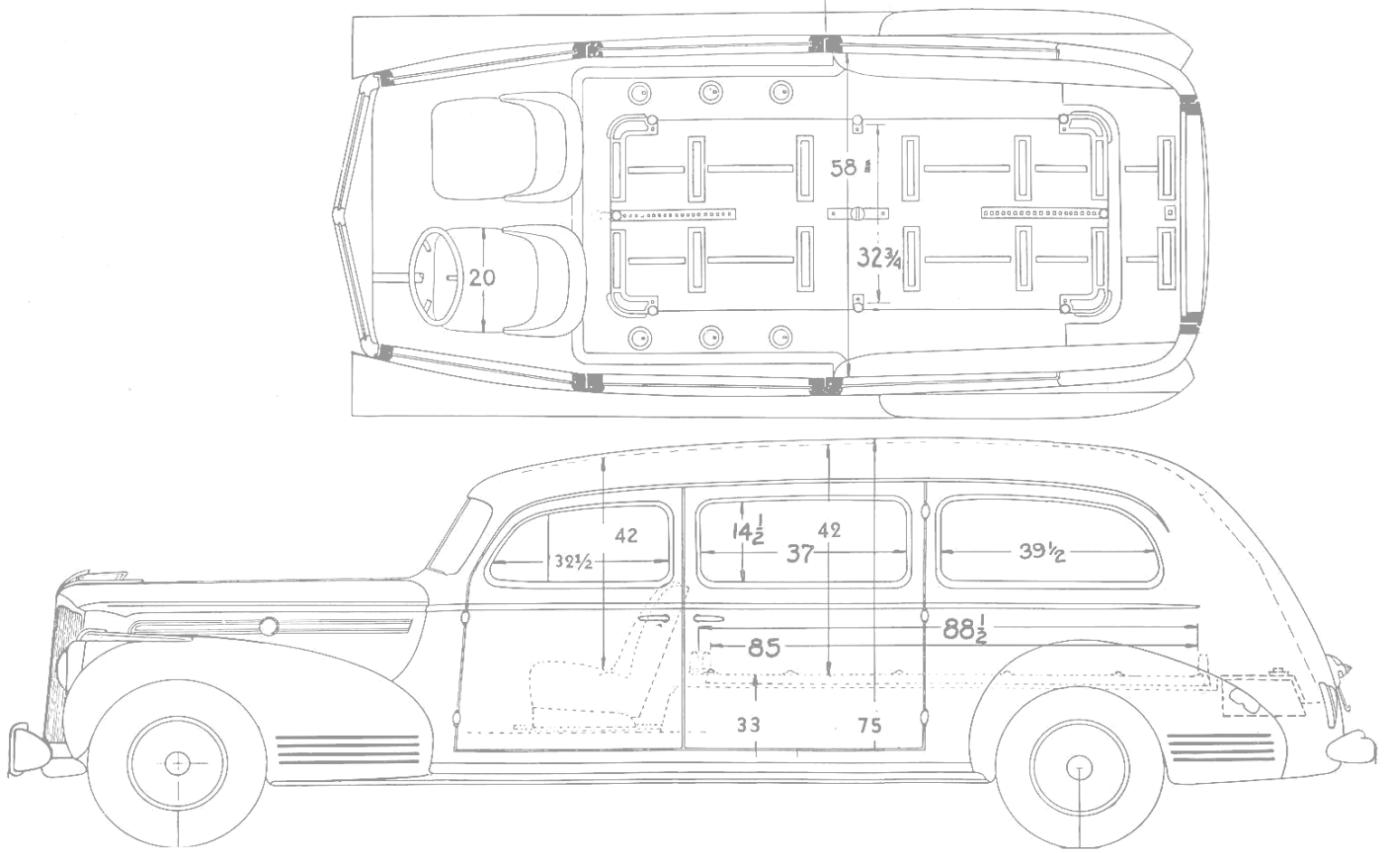
Dandelion

*Under submission, 2017*

*ACM Sigmetrics 2017*

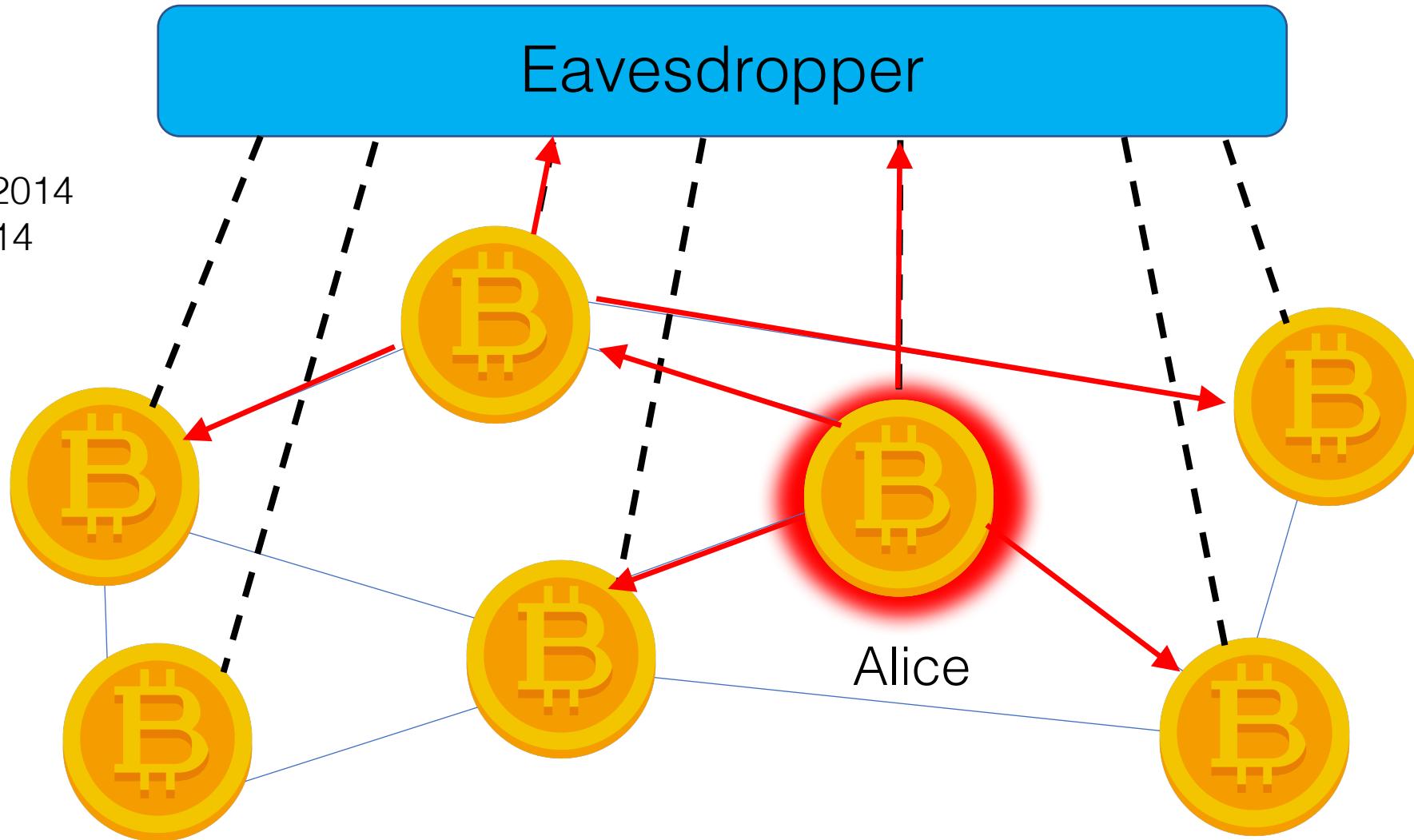
# Model

Assumptions and Notation

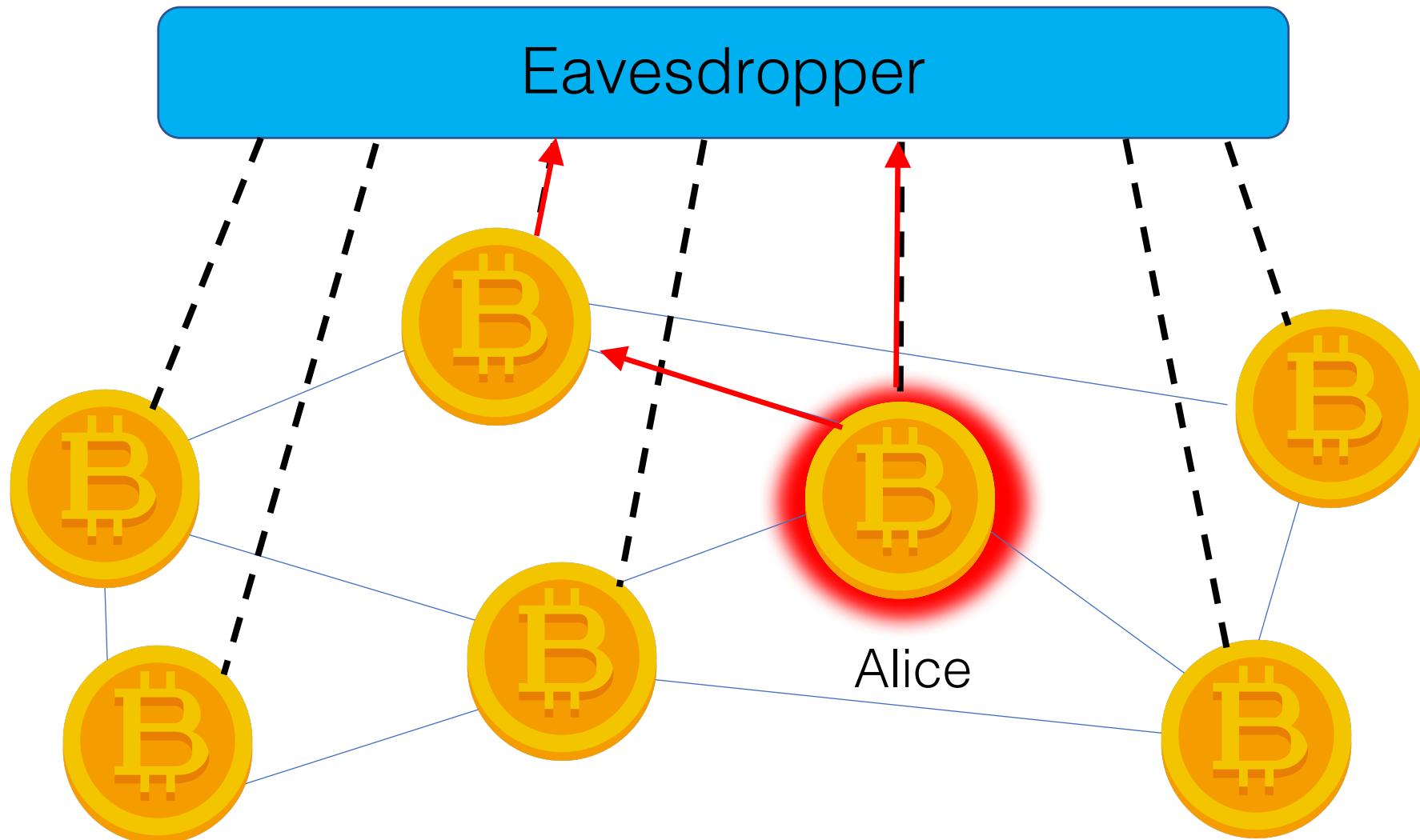


# Attacks on the Network Layer

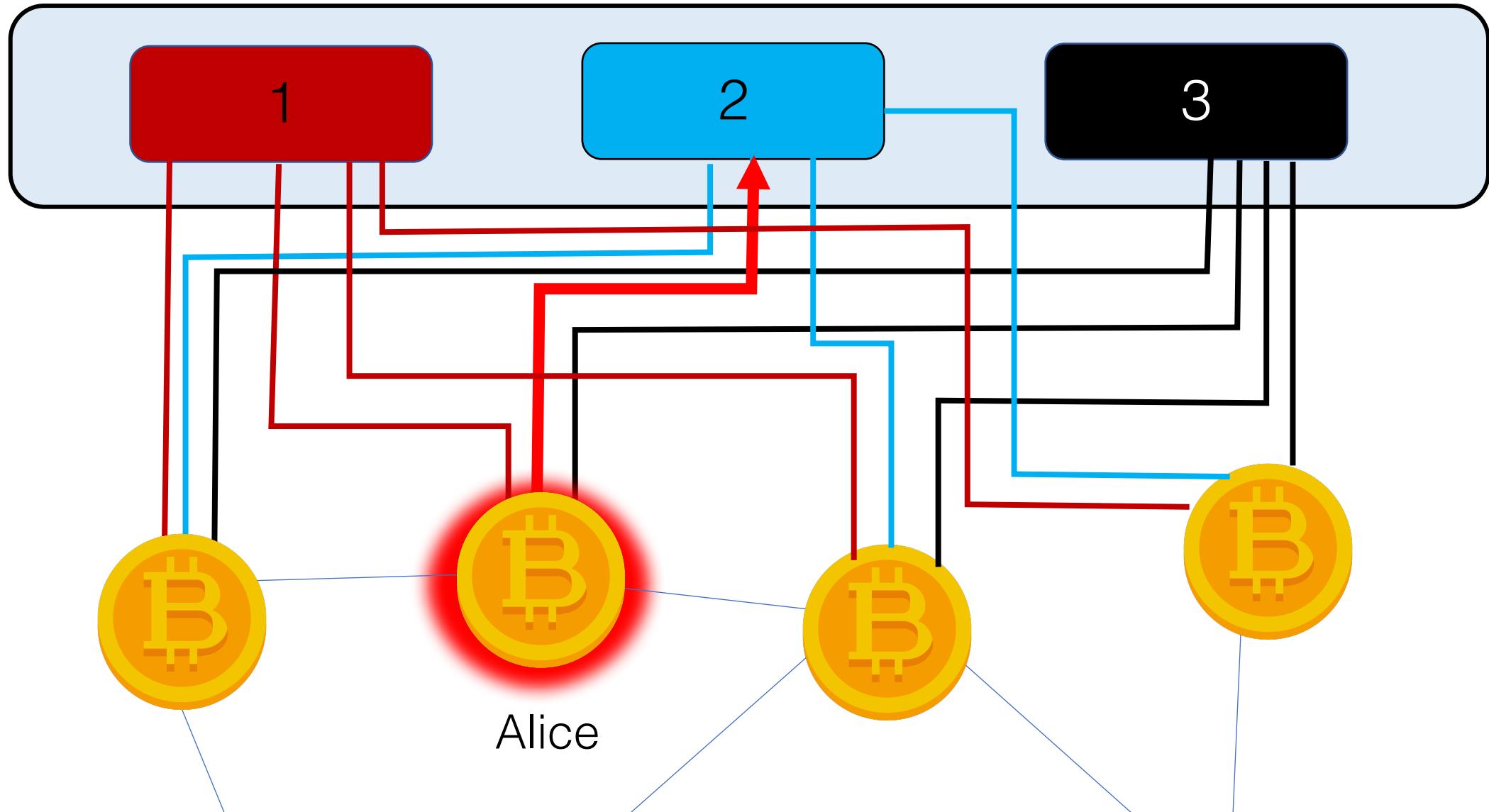
Biryukov et al., 2014  
Koshy et al., 2014



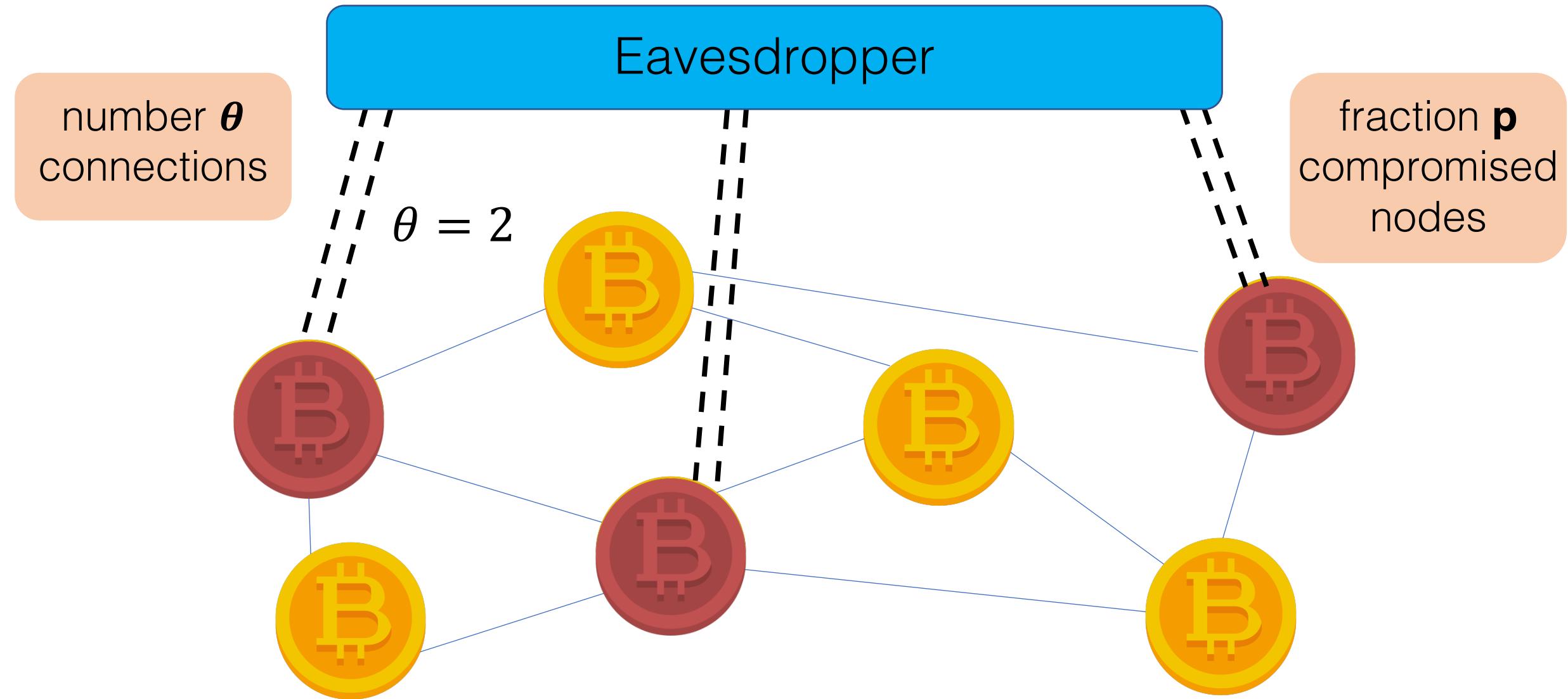
# What can go wrong?



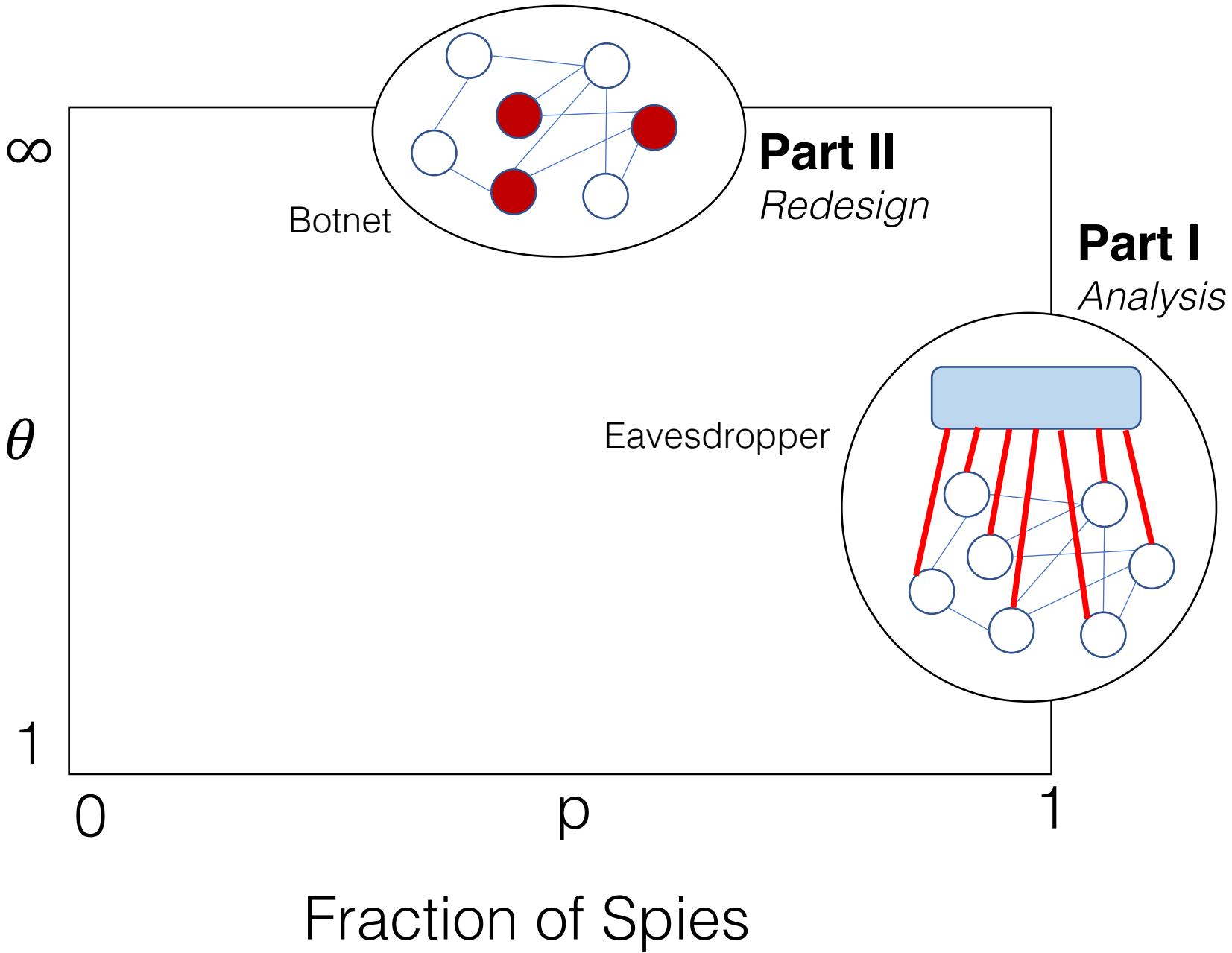
# What the eavesdropper can do about it



# Summary of adversarial model



Connections  
to adversary



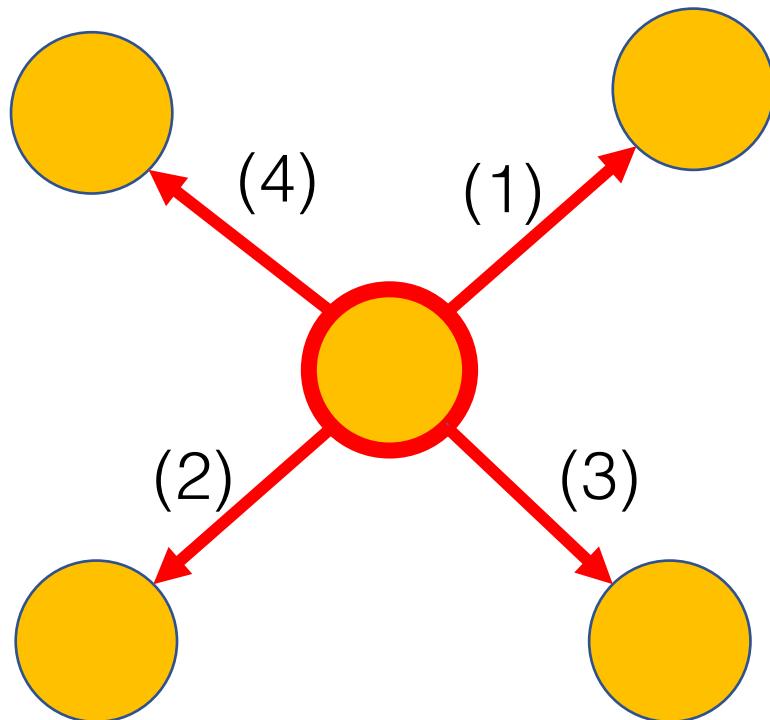
# Analysis

How bad is the problem?

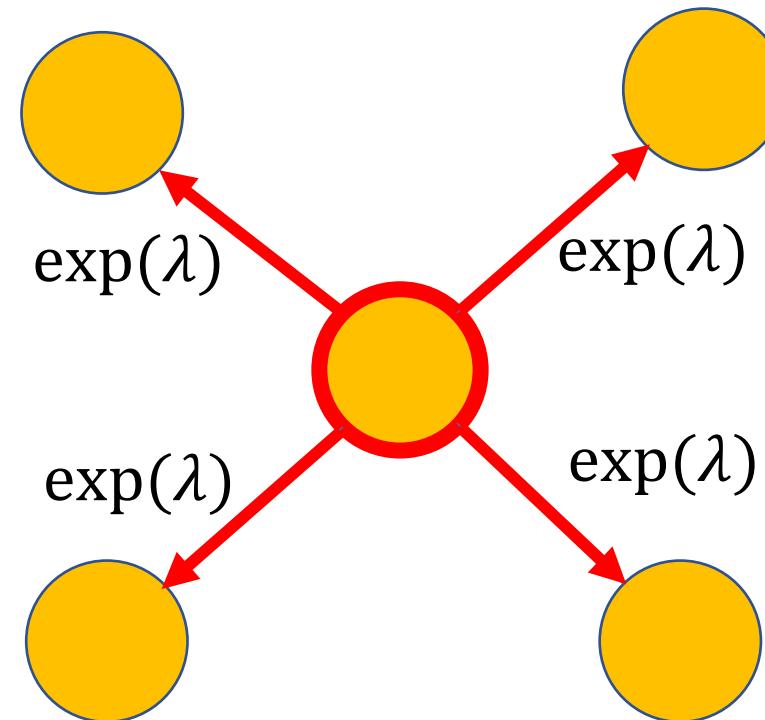


# Flooding Protocols

Trickle (pre-2015)



Diffusion (post-2015)



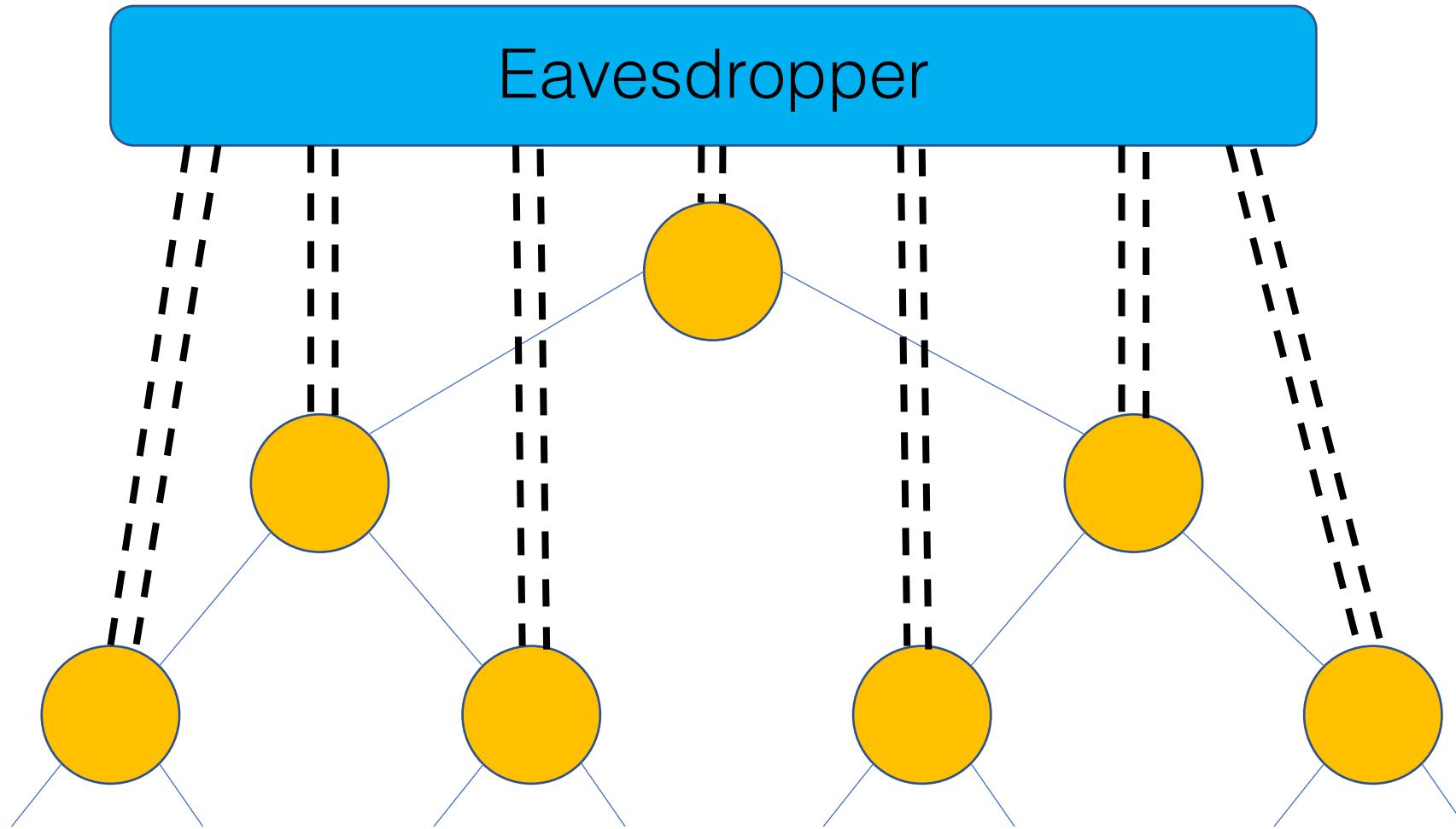
Does diffusion provide stronger  
anonymity than trickle spreading?

# $d$ -regular trees

Eavesdropper

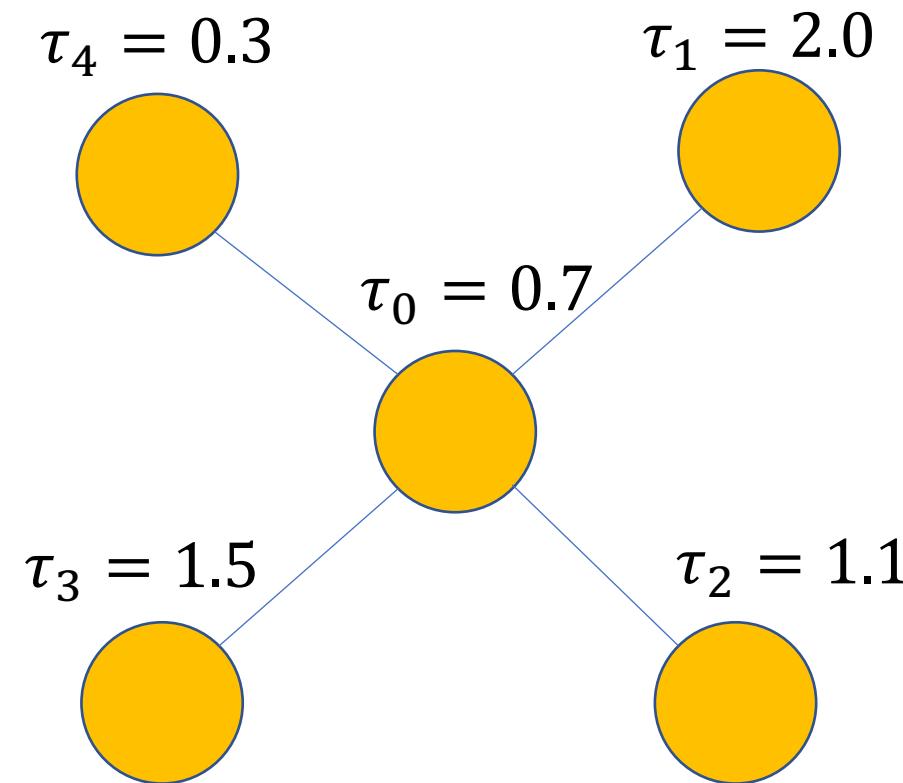
Fraction of spies  $p = 1$

Arbitrary number of connections  $\theta$



# Anonymity Metric

$$\boldsymbol{\tau} = \begin{bmatrix} \tau_1 \\ \tau_2 \\ \dots \\ \tau_n \end{bmatrix}$$



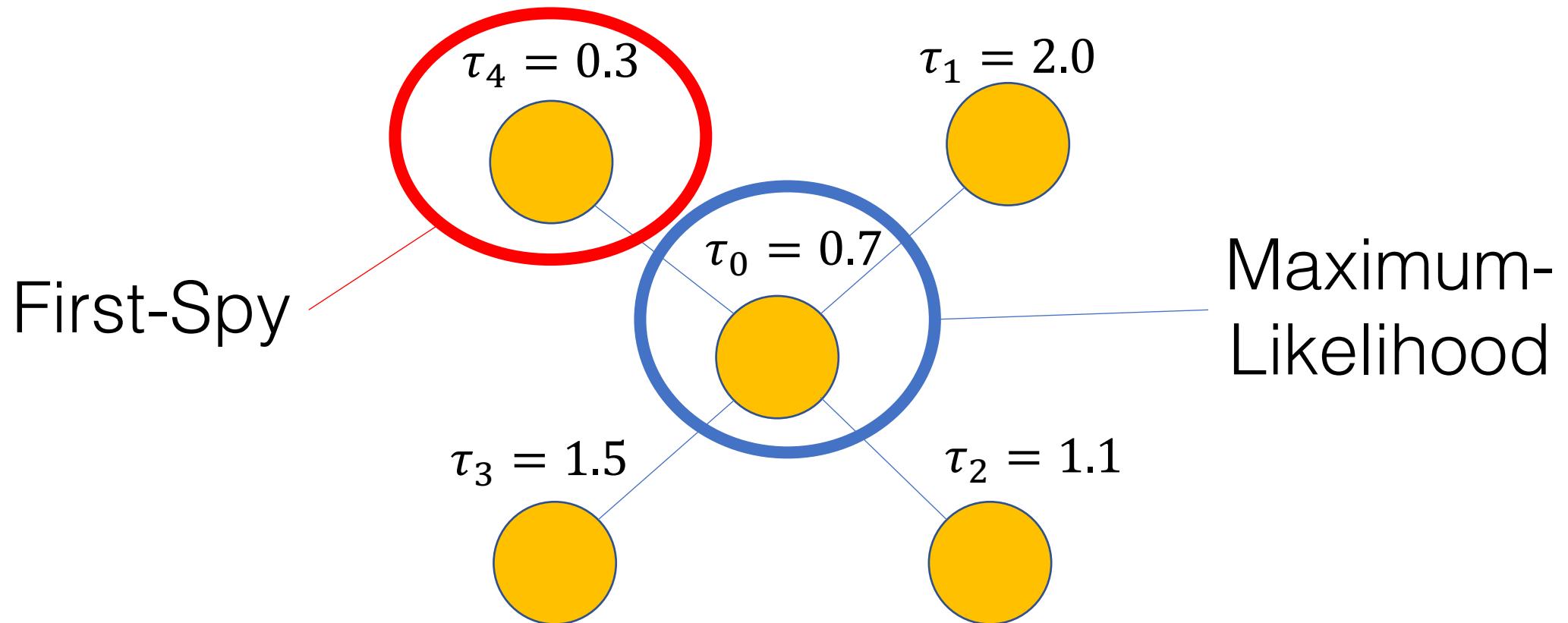
$$P(\text{detection} | \boldsymbol{\tau}, G)$$

↑  
timestamps  
graph

# Estimators

$P(\text{detection} | \tau, G)$

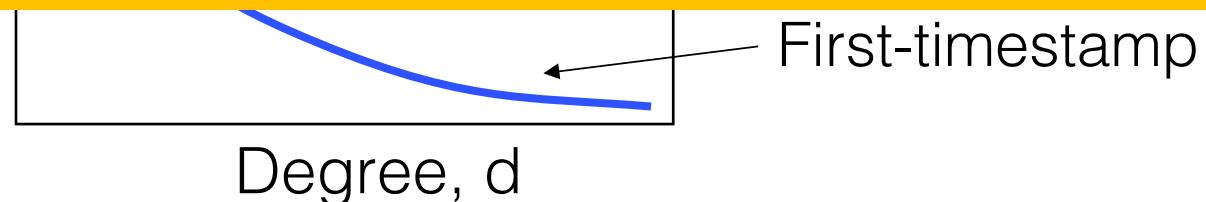
timestamps  
graph



# Results: d-Regular Trees

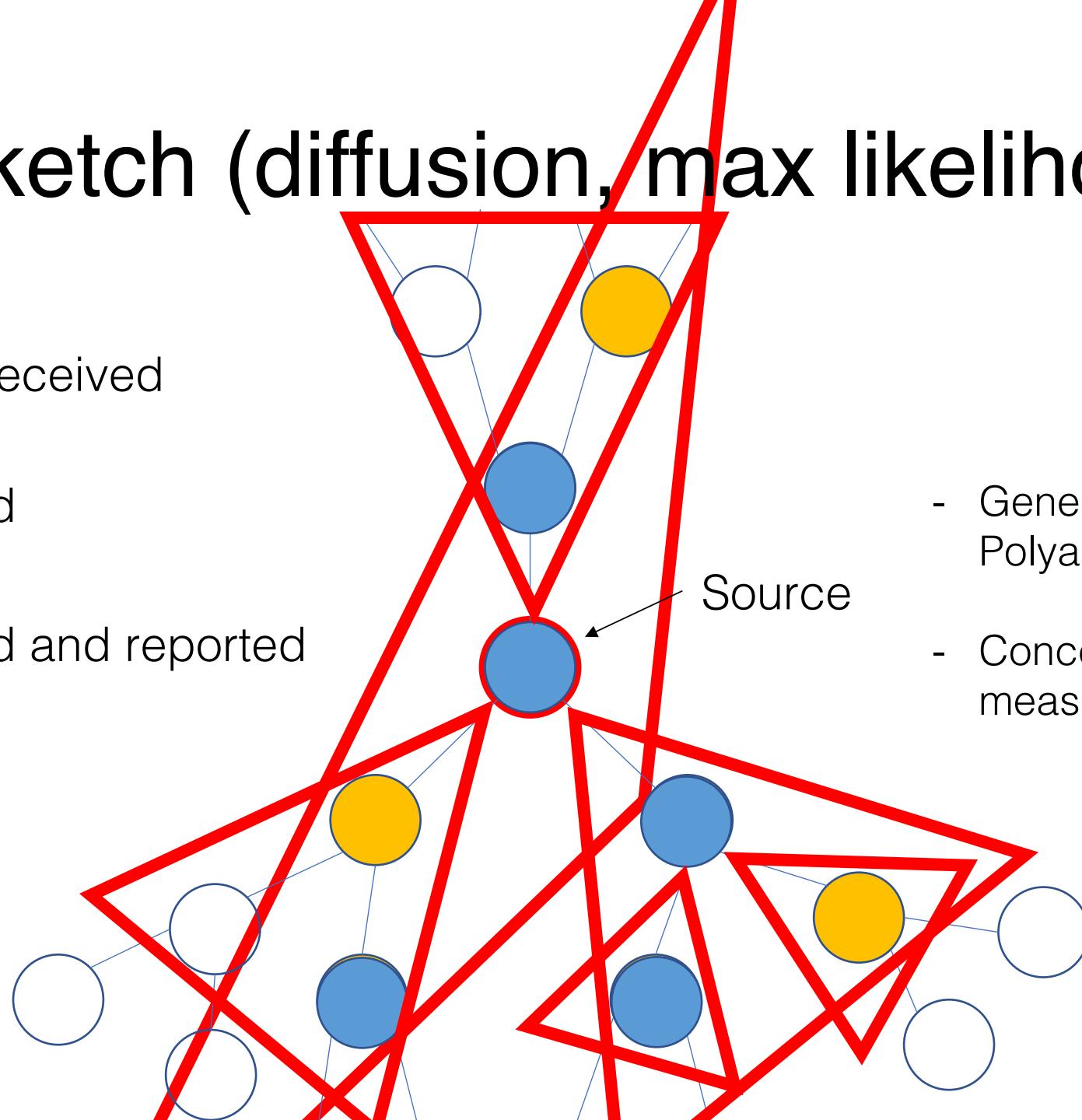
	Trickle	Diffusion
First-Timestamp	$o\left(\frac{\log d}{d}\right)$	$o\left(\frac{\log d}{d}\right)$
Maximum-Likelihood	$\Omega(1)$	$\Omega(1)$

**Intuition:** Symmetry outweighs local randomness!

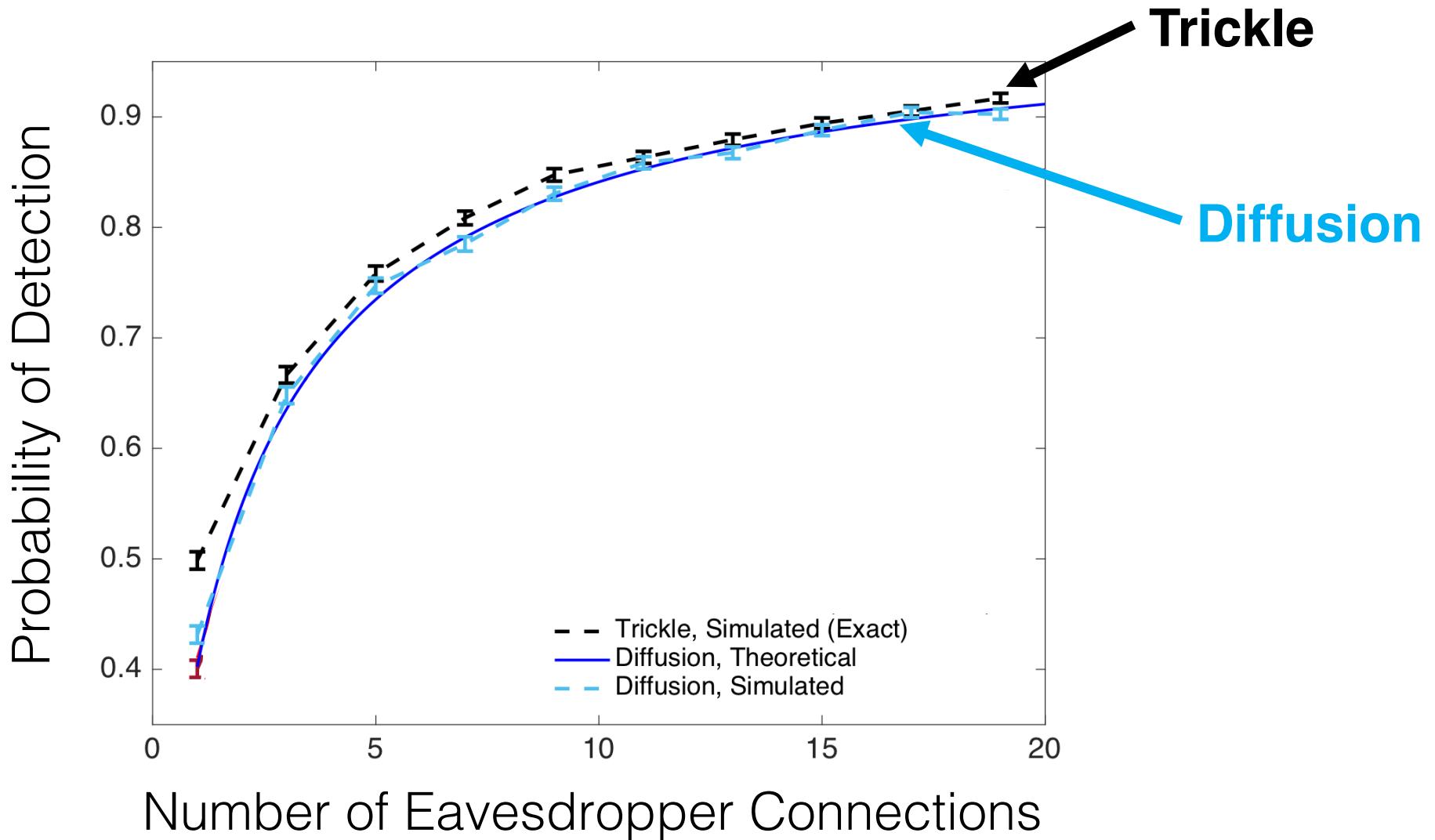


# Proof sketch (diffusion, max likelihood)

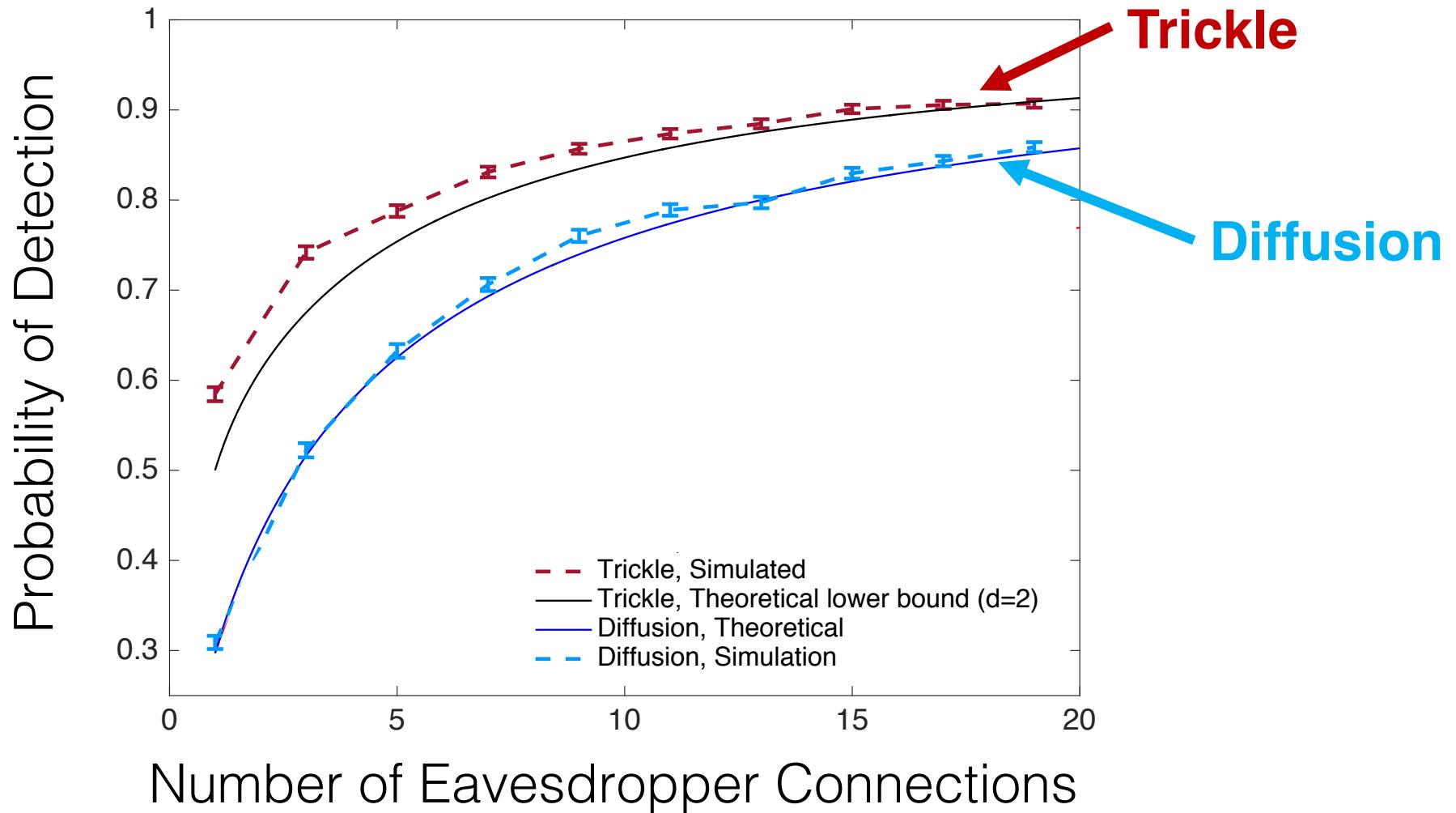
- Not yet received
- Received
- Received and reported



# Results: Trees



# Results: Bitcoin Graph



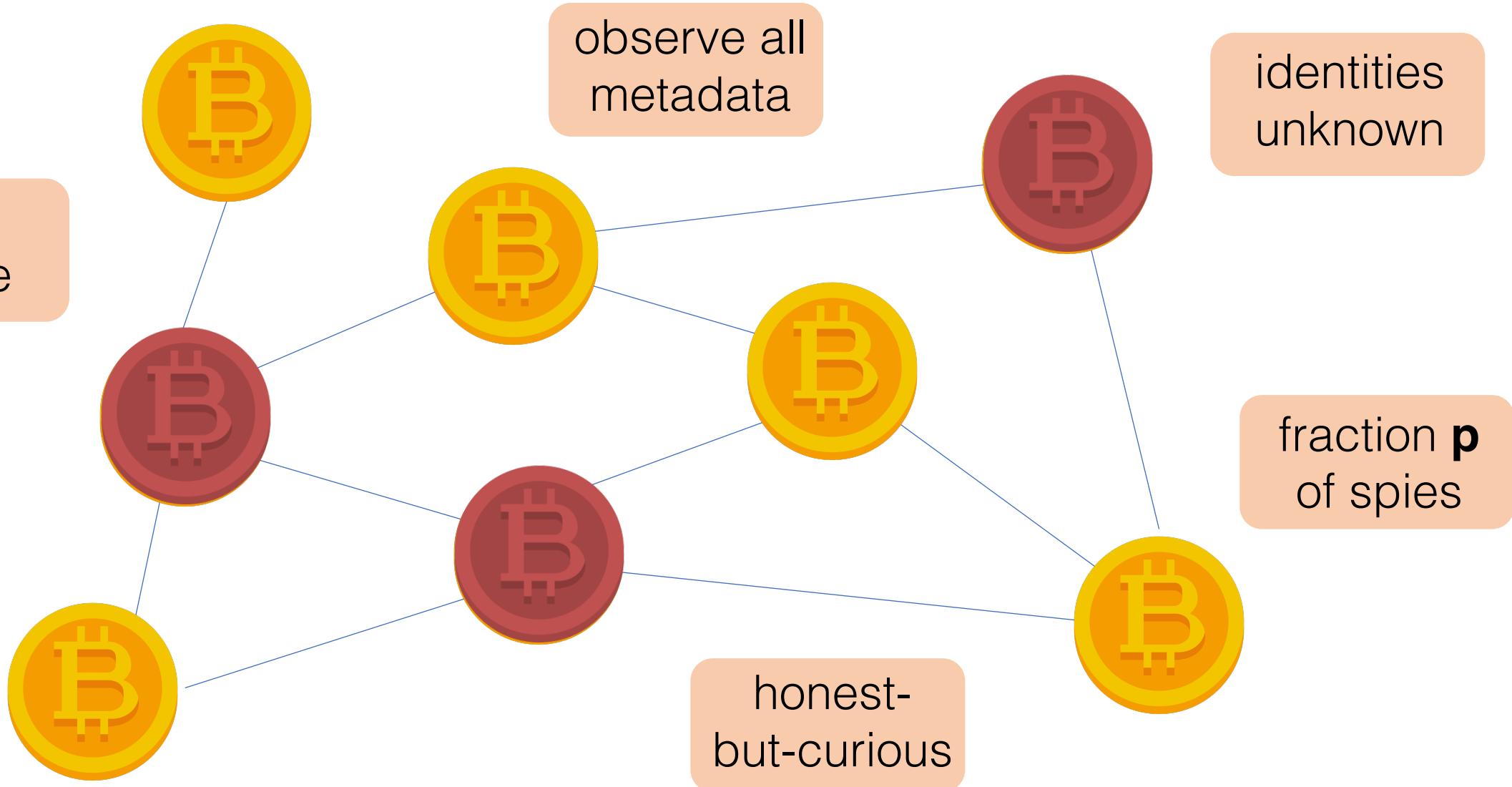
Diffusion does not have  
(significantly) better anonymity  
properties than trickle.

# Redesign

Can we design a better network?



# Botnet adversarial model



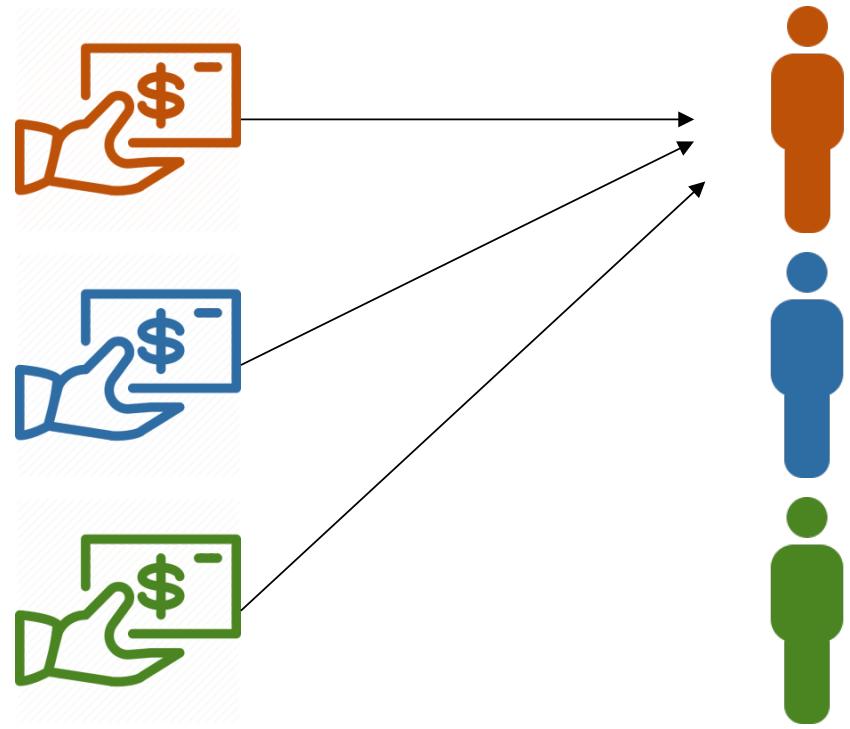
# Metric for Anonymity

## Recall

$$\frac{1}{n} \sum_v \frac{1}{\text{Number honest users}} \sum_{v'} \frac{1}{\text{User}} \frac{1}{\text{Mapping}} \frac{1}{\text{Transactions}}$$

$\mathbb{E}[\text{Recall}] =$   
Probability of Detection

Transactions      Users



Mapping  $M$

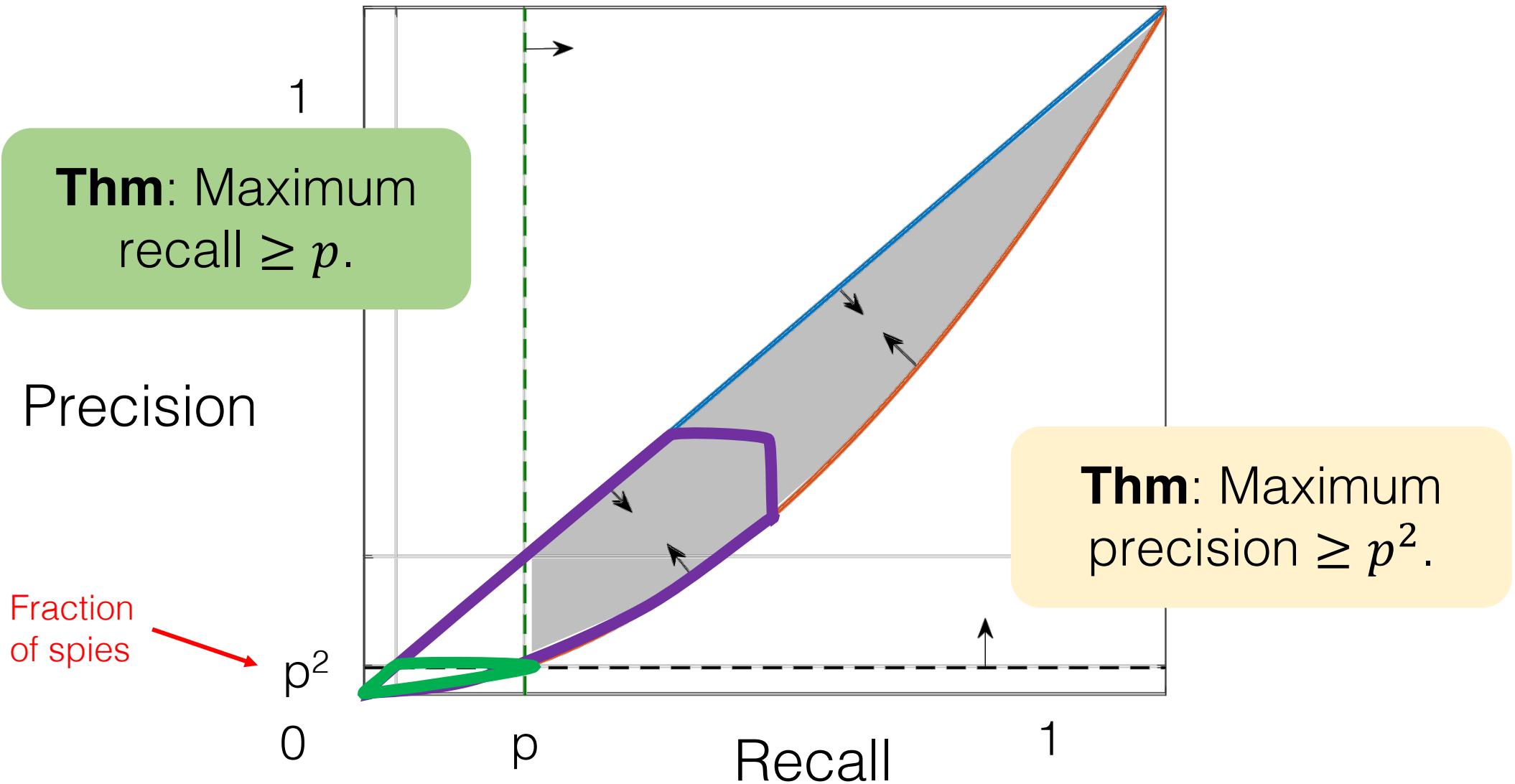
## Precision

$$\frac{1}{n} \sum_v \frac{\frac{1}{\# \text{ tx mapped to } v} \sum_{v'} \frac{1}{\text{Transactions}} \frac{1}{\text{User}} \frac{1}{\text{Mapping}} \frac{1}{\text{User}} \frac{1}{\text{Number honest users}}}{\# \text{ tx mapped to } v}$$

# Goal:

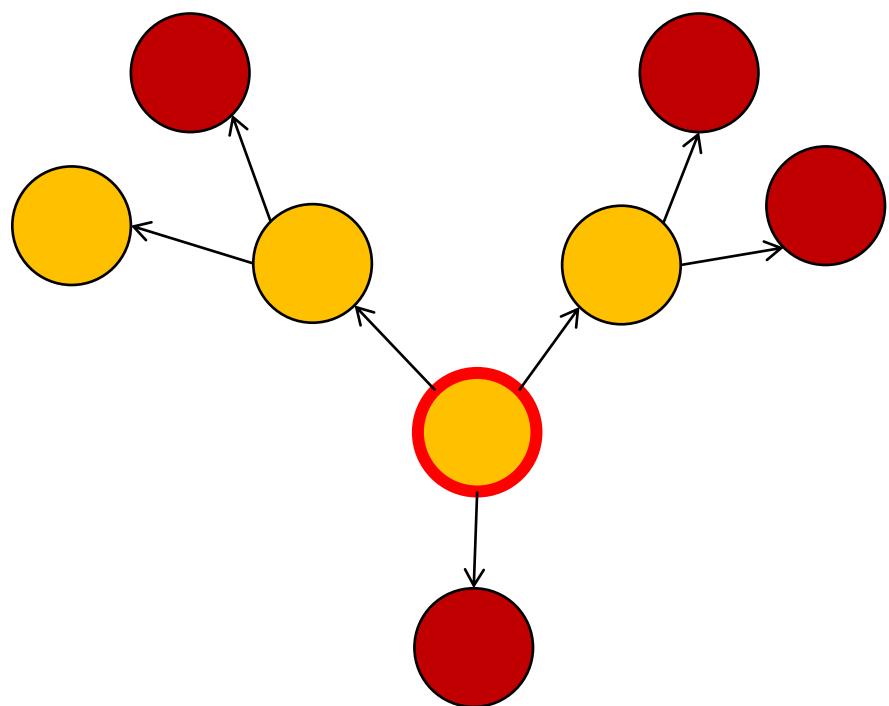
Design a distributed flooding protocol that minimizes the maximum **precision** and **recall** achievable by a computationally-unbounded adversary.

# Fundamental Limits

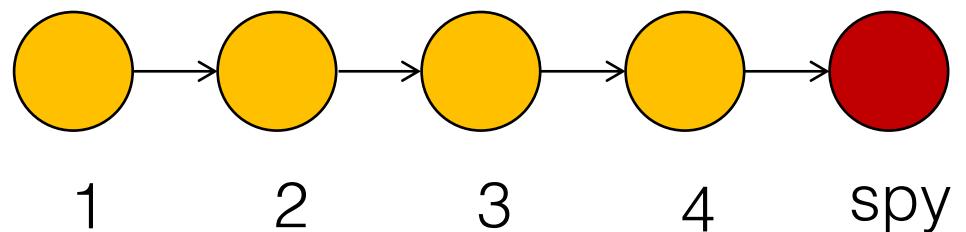


# What are we looking for?

**Asymmetry**



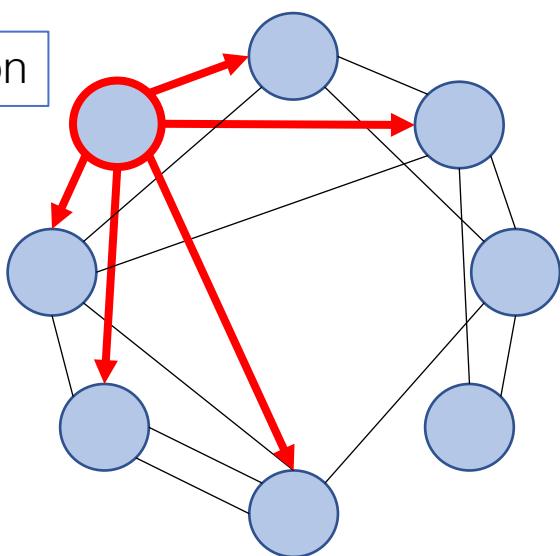
**Mixing**



# What can we control?

## Spreading Protocol

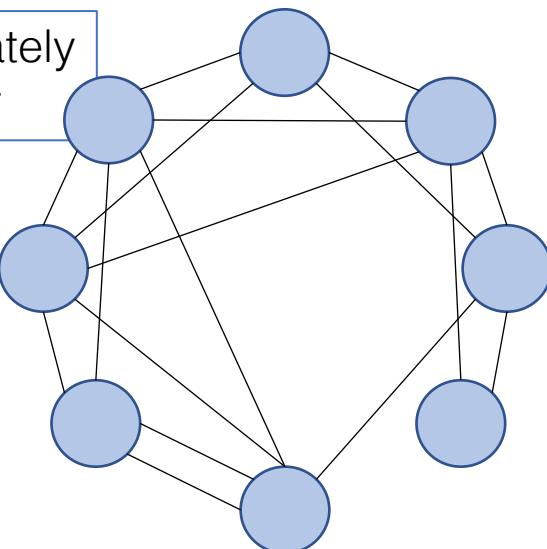
Diffusion



*Given a graph, how  
do we spread content?*

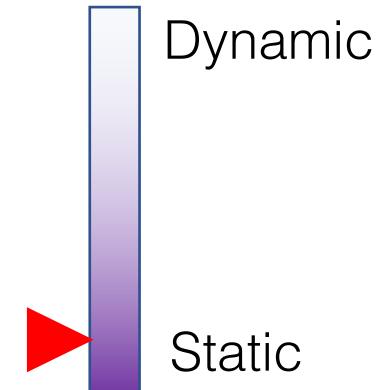
## Topology

Approximately regular



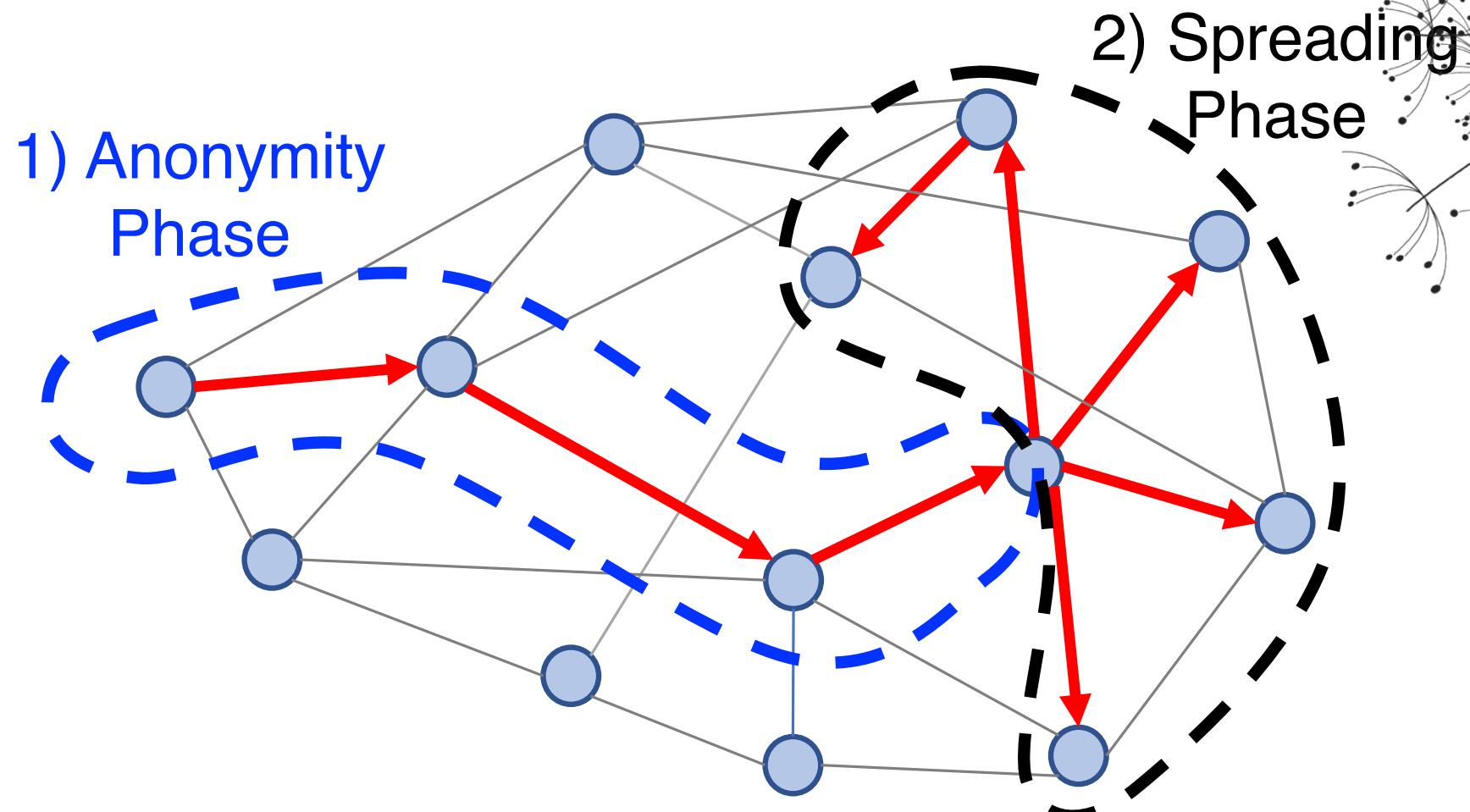
*What is the underlying  
graph topology?*

## Dynamicity



*How often does the  
graph change?*

# Spreading Protocol: Dandelion



# Why Dandelion spreading?

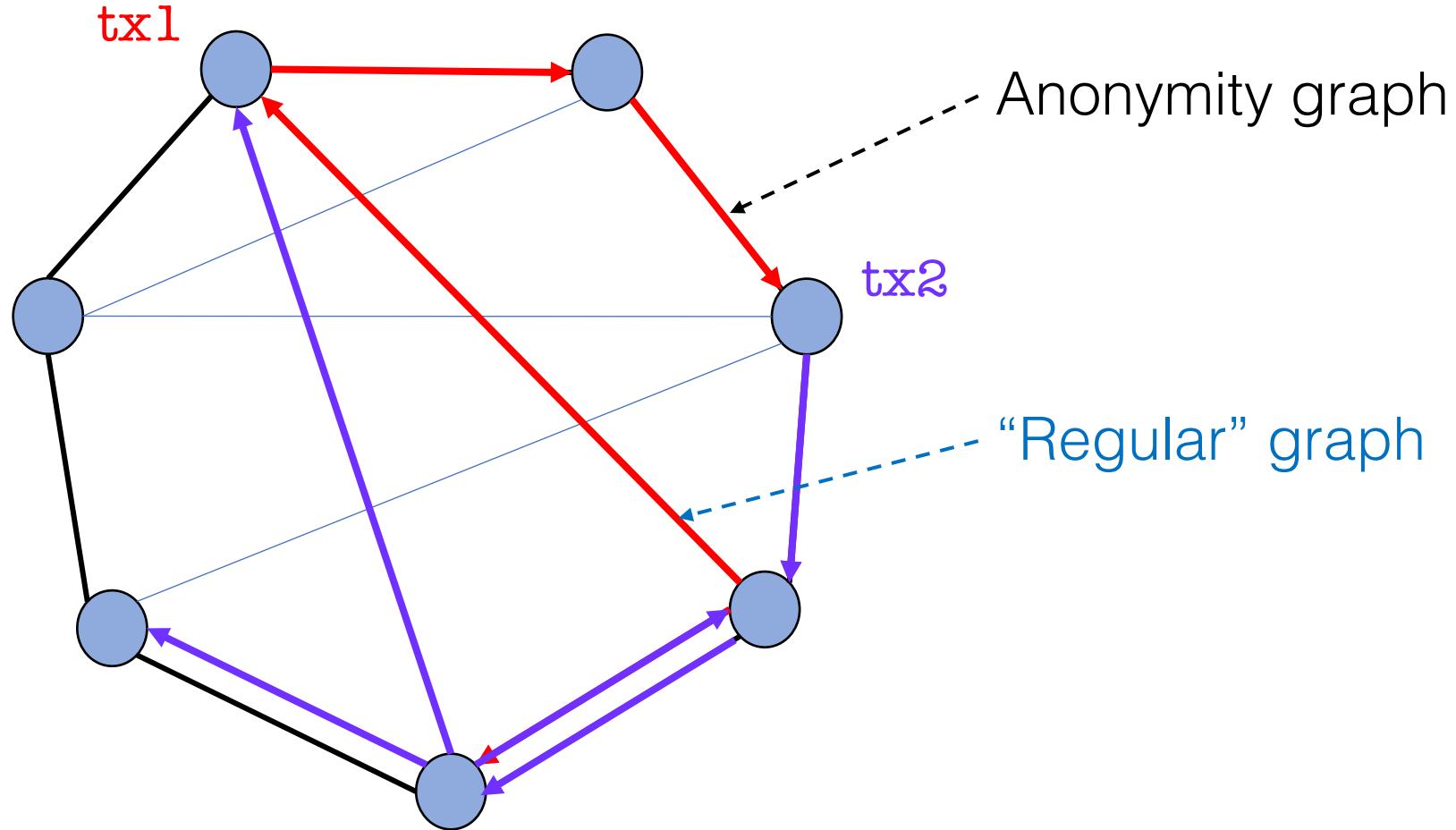
**Theorem:** Dandelion spreading has an optimally low maximum recall of  $p + o\left(\frac{1}{n}\right)$ .

lower bound = p

fraction  
of spies

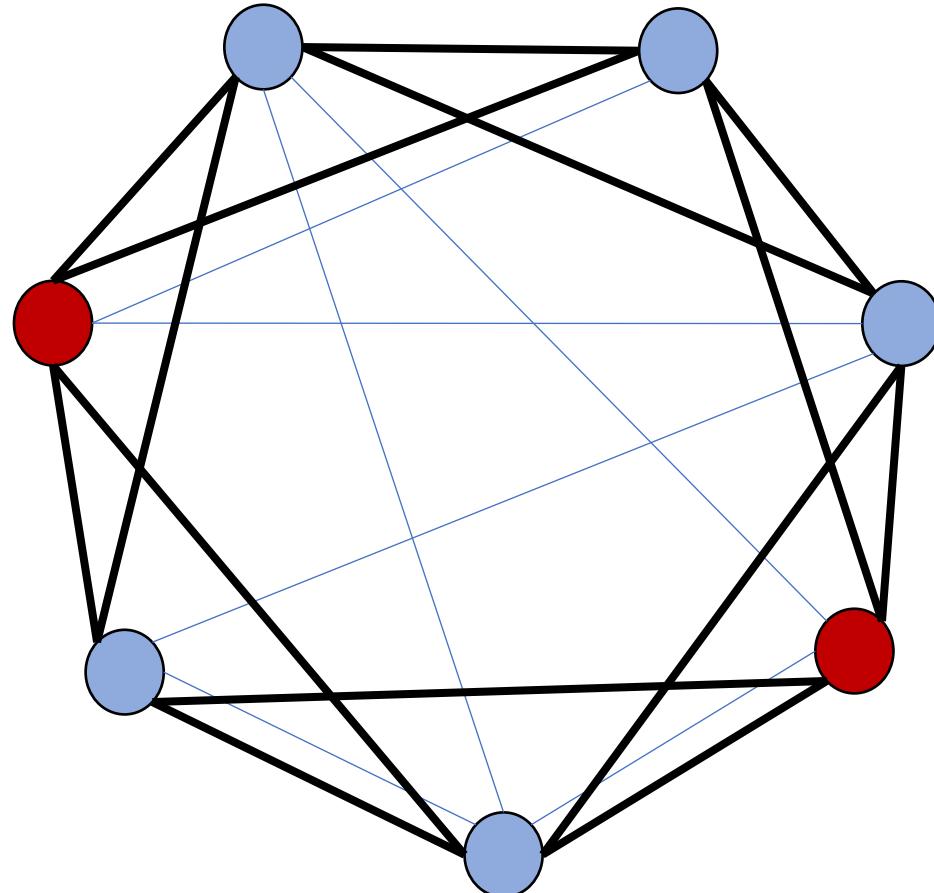
number of  
nodes

# Graph Topology: Line



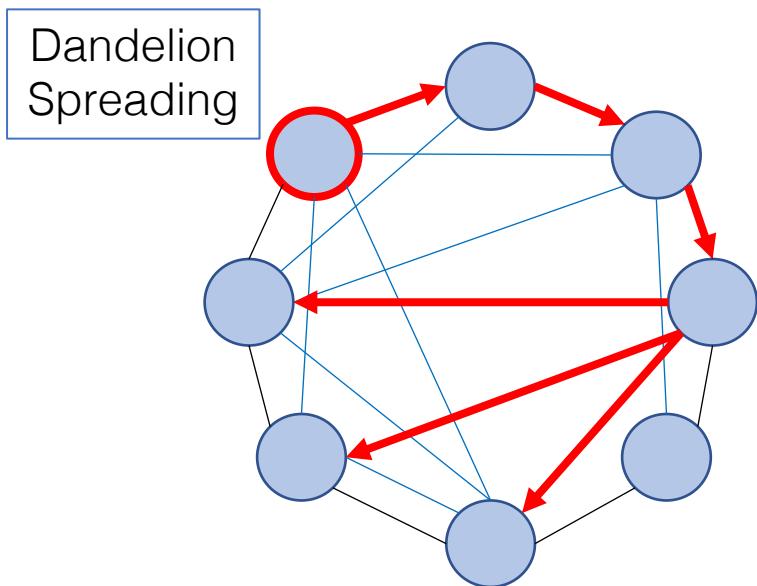
# Dynamicity: High

Change the anonymity graph frequently.



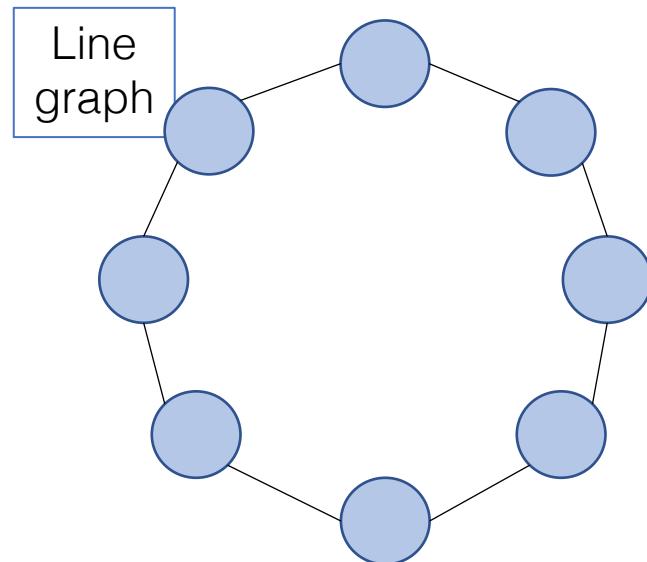
# DANDELION Network Policy

## Spreading Protocol



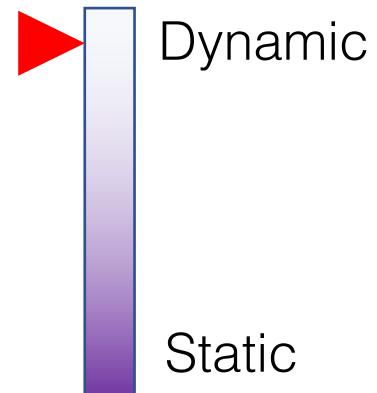
*Given a graph, how  
do we spread content?*

## Topology



*What is the anonymity  
graph topology?*

## Dynamicity



*How often does the  
graph change?*

lower bound =  $p^2$



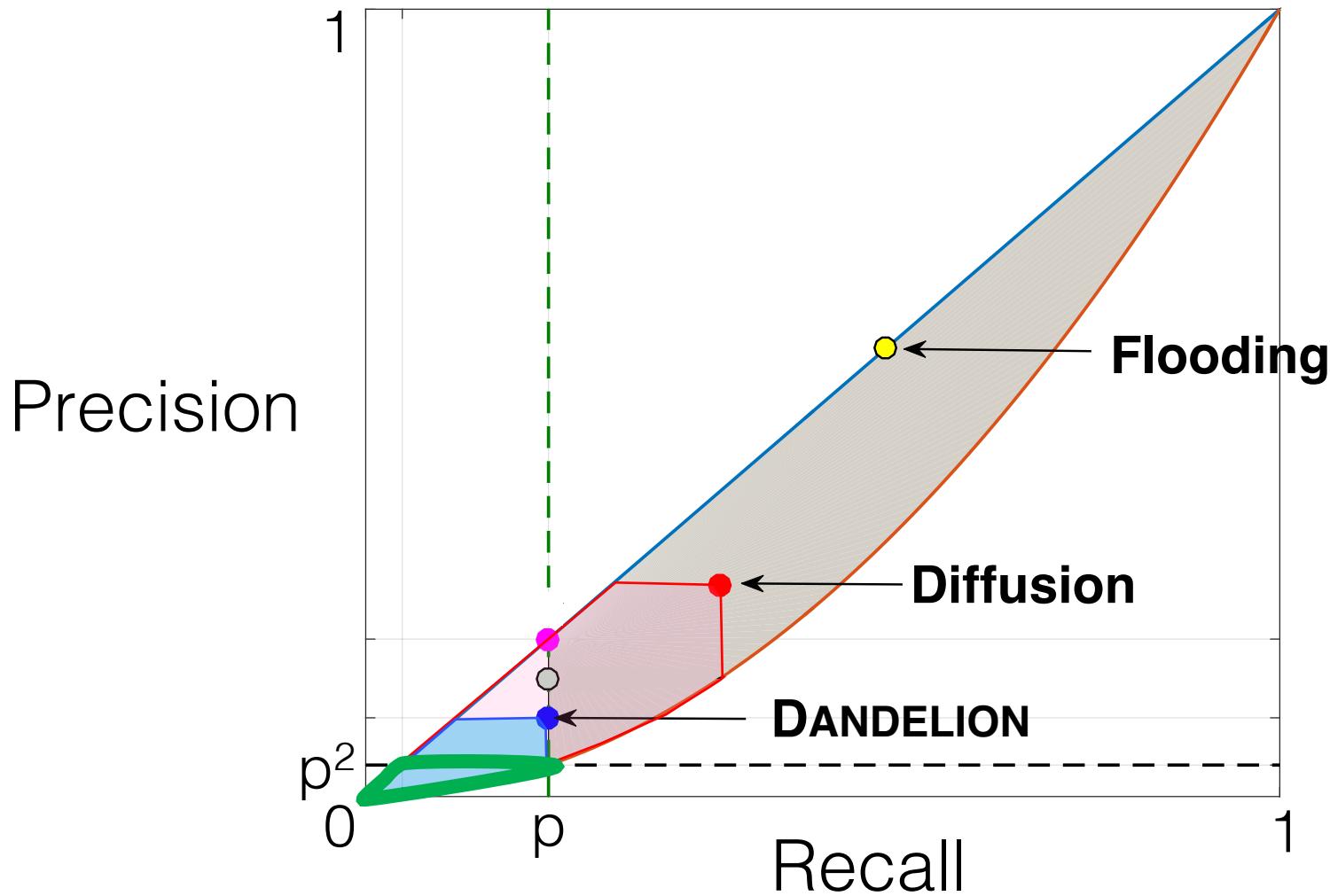
**Theorem:** DANDELION has a nearly-optimal maximum precision of  $\frac{2p^2}{1-p} \log\left(\frac{2}{p}\right) + O\left(\frac{1}{n}\right)$ .\*

fraction  
of spies

number of  
nodes

\*For  $p < \frac{1}{3}$

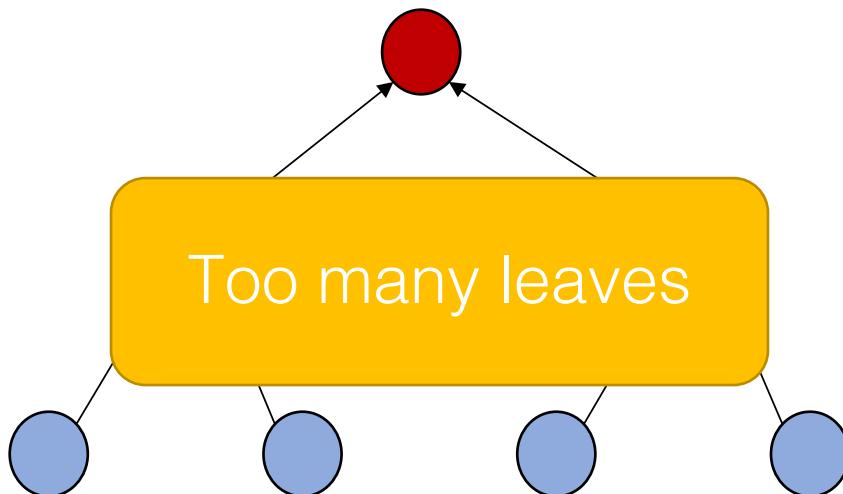
# Performance: Achievable Region



# Why does DANDELION work?

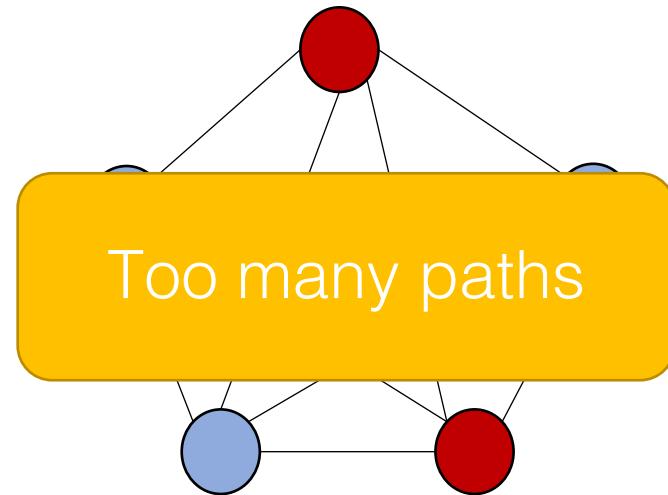
Strong mixing properties.

**Tree**



Precision:  $O(p)$

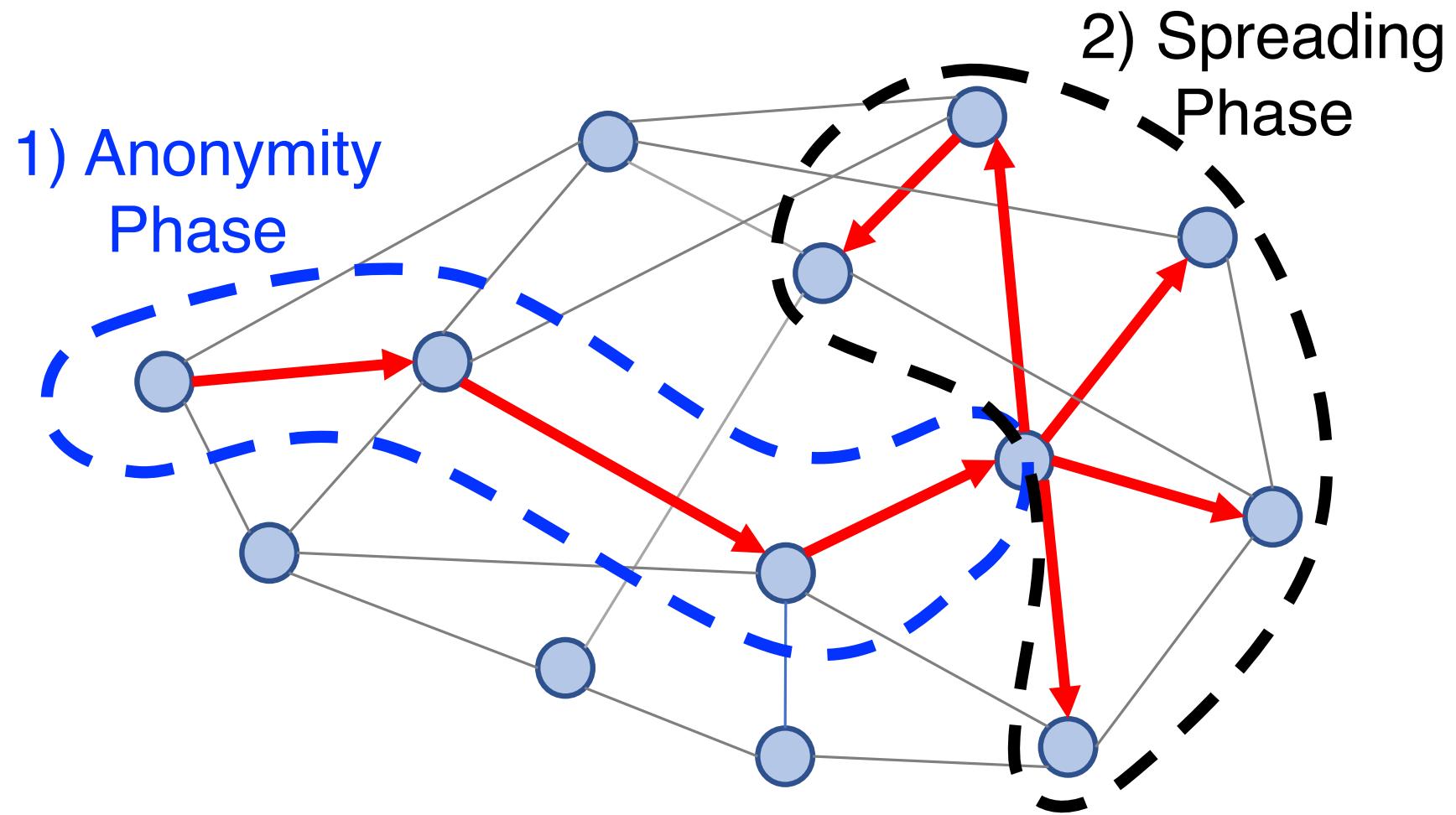
**Complete graph**



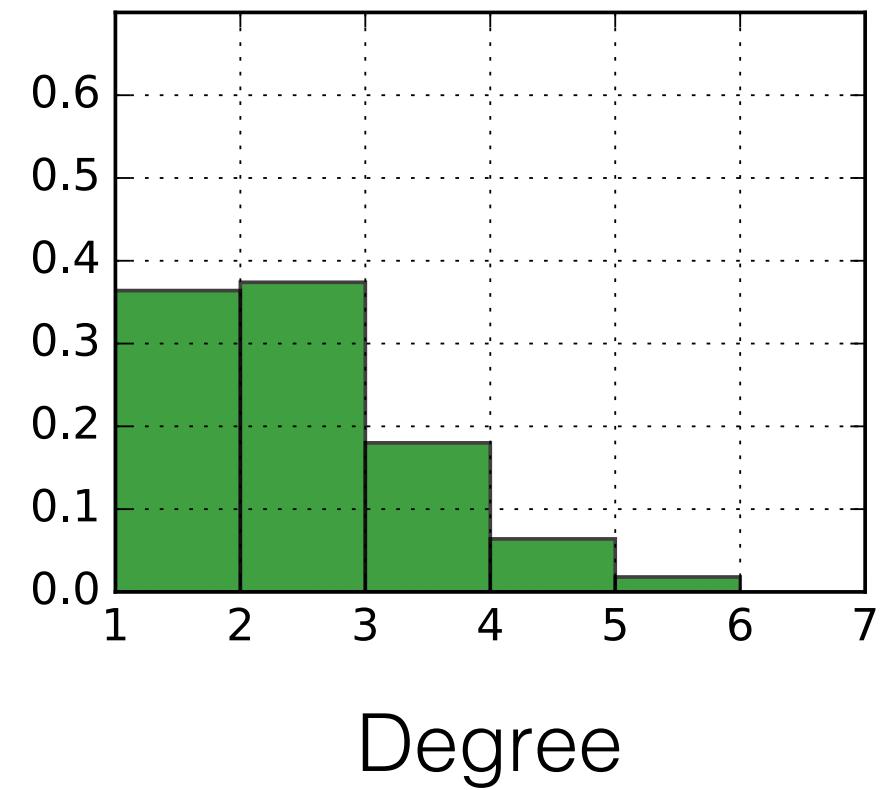
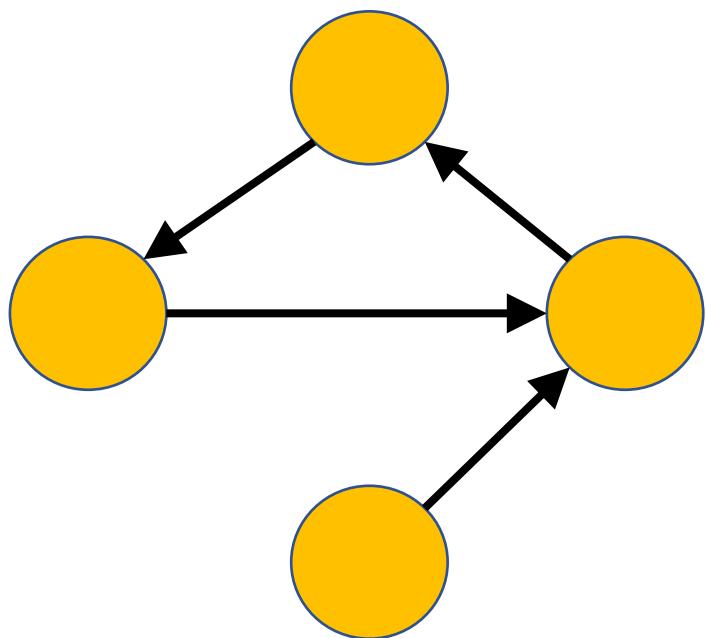
Precision:  $\frac{p}{1-p} (1 - e^{p-1})$

How practical is this?

# Dandelion spreading



# Anonymity graph construction



# Dealing with stronger adversaries

**Learn the graph**



**4-regular graphs**

**Misbehave during graph construction**



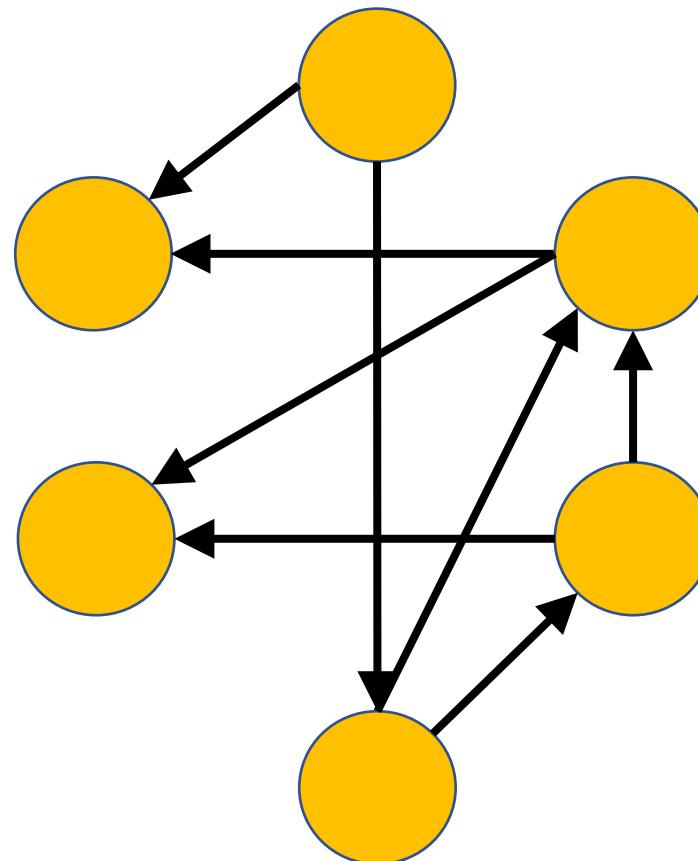
**Only send messages on outgoing edges**

**Misbehave during propagation**

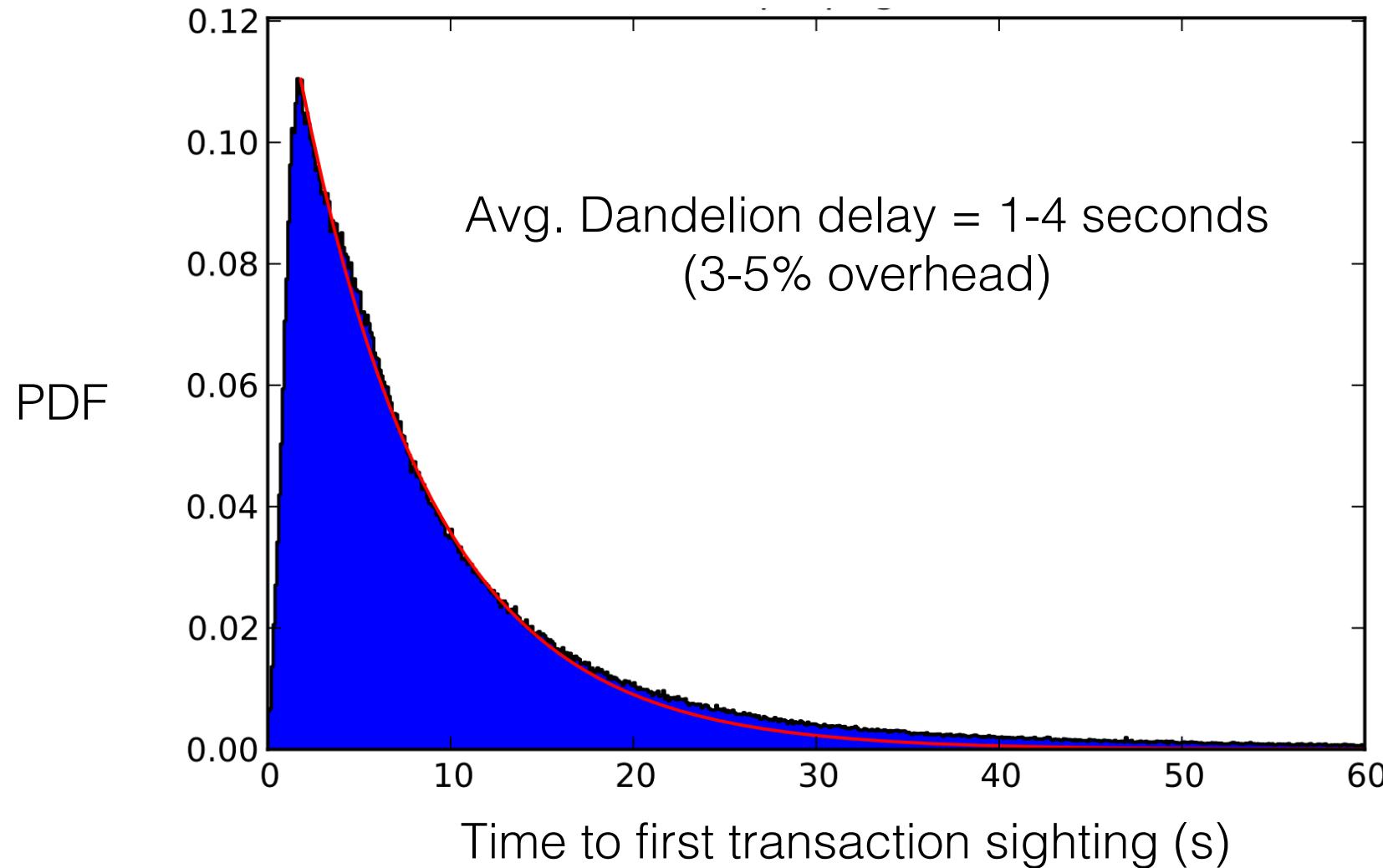


**Multiple nodes diffuse**

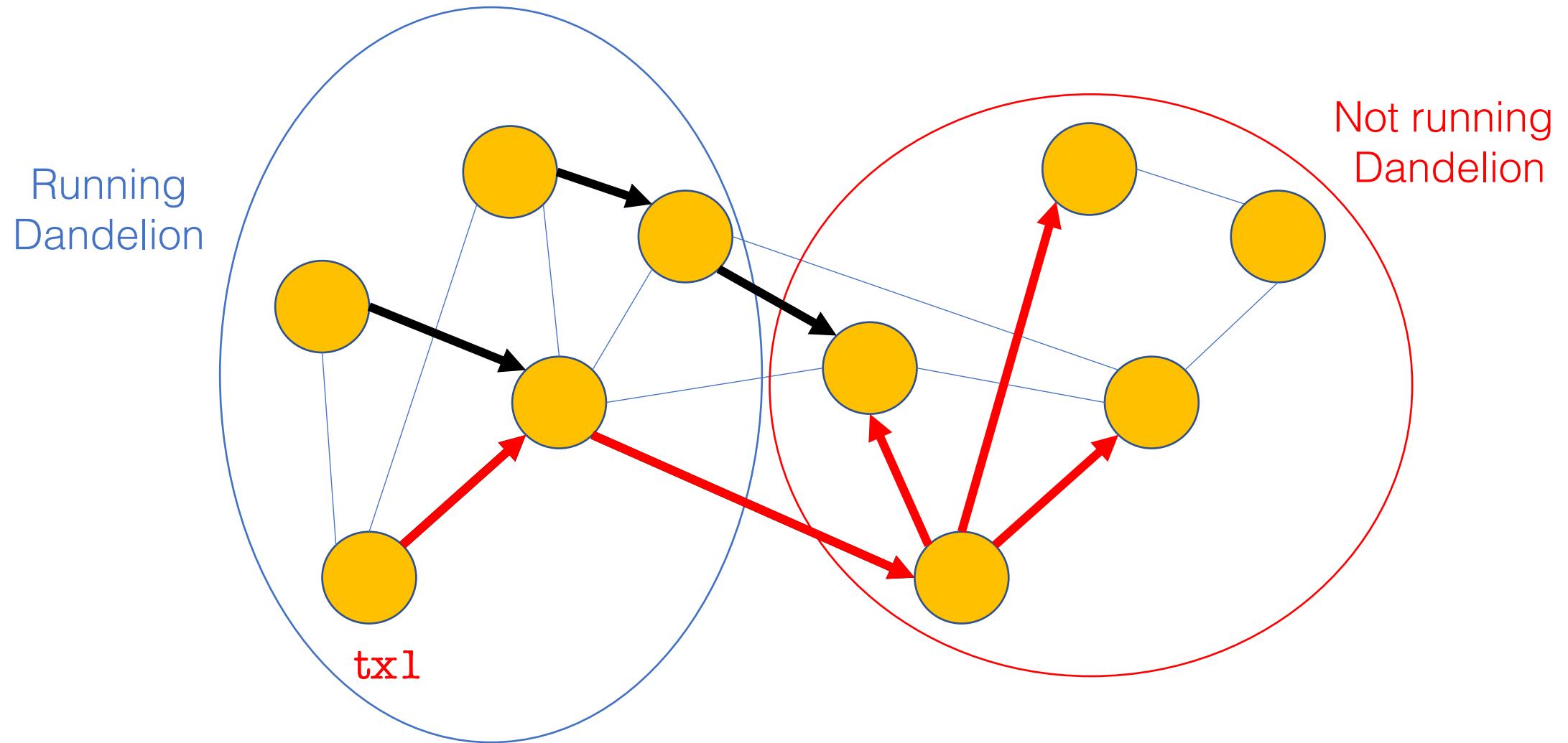
# Anonymity graph construction



# Latency Overhead: Estimate

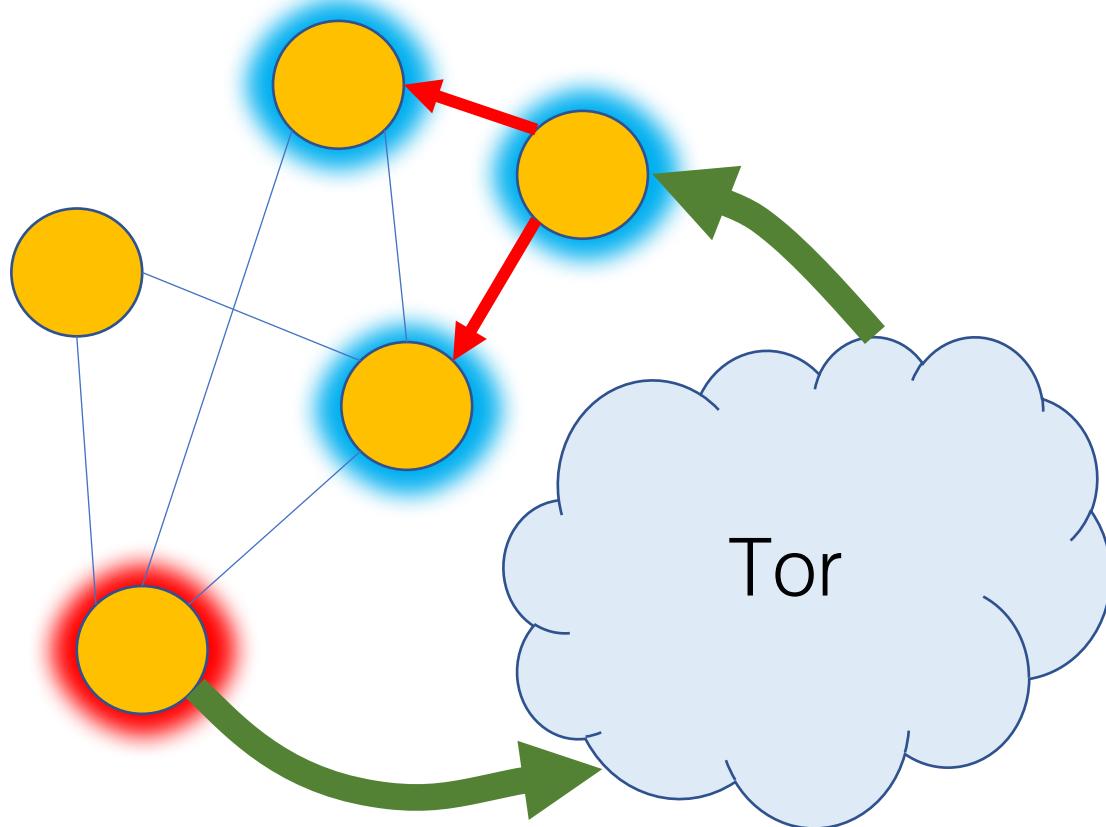


# Deployment considerations

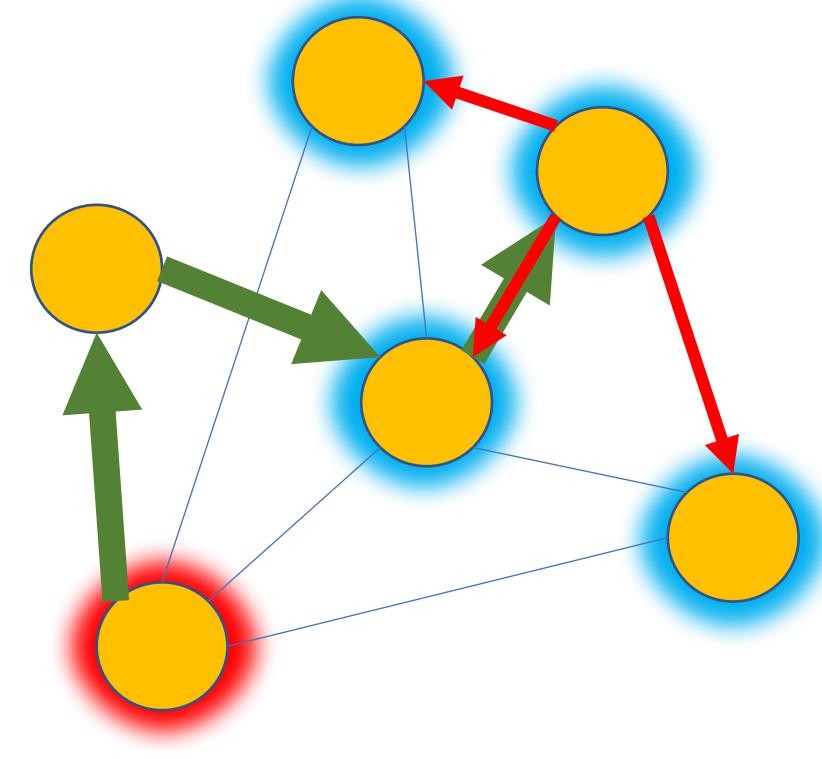


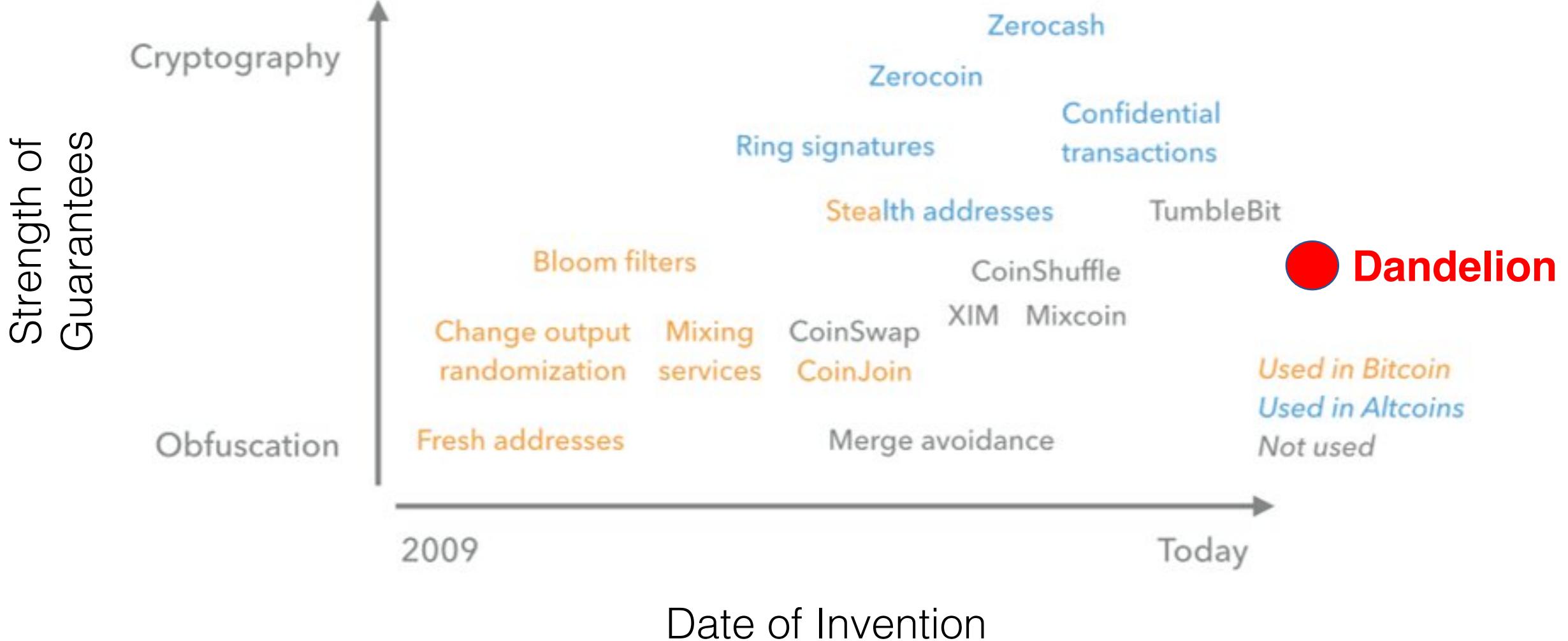
# Why not alternative solutions?

**Connect through Tor**



**I2P Integration (e.g. Monero)**



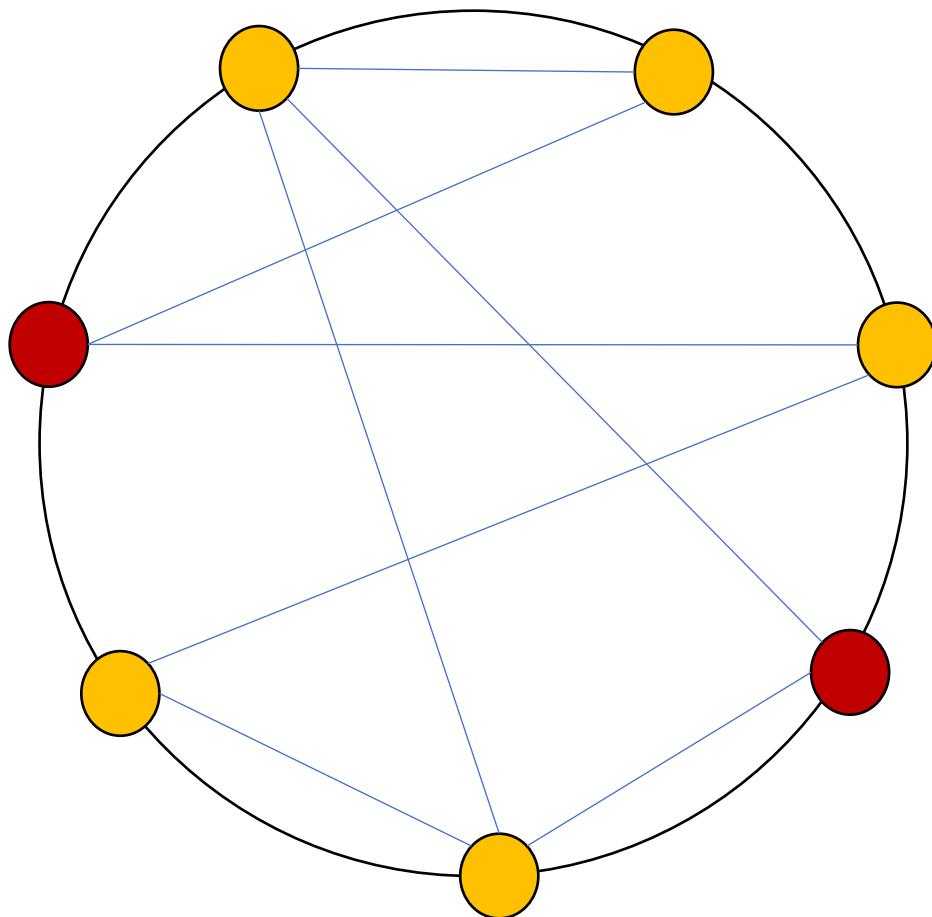


# Take-Home Messages

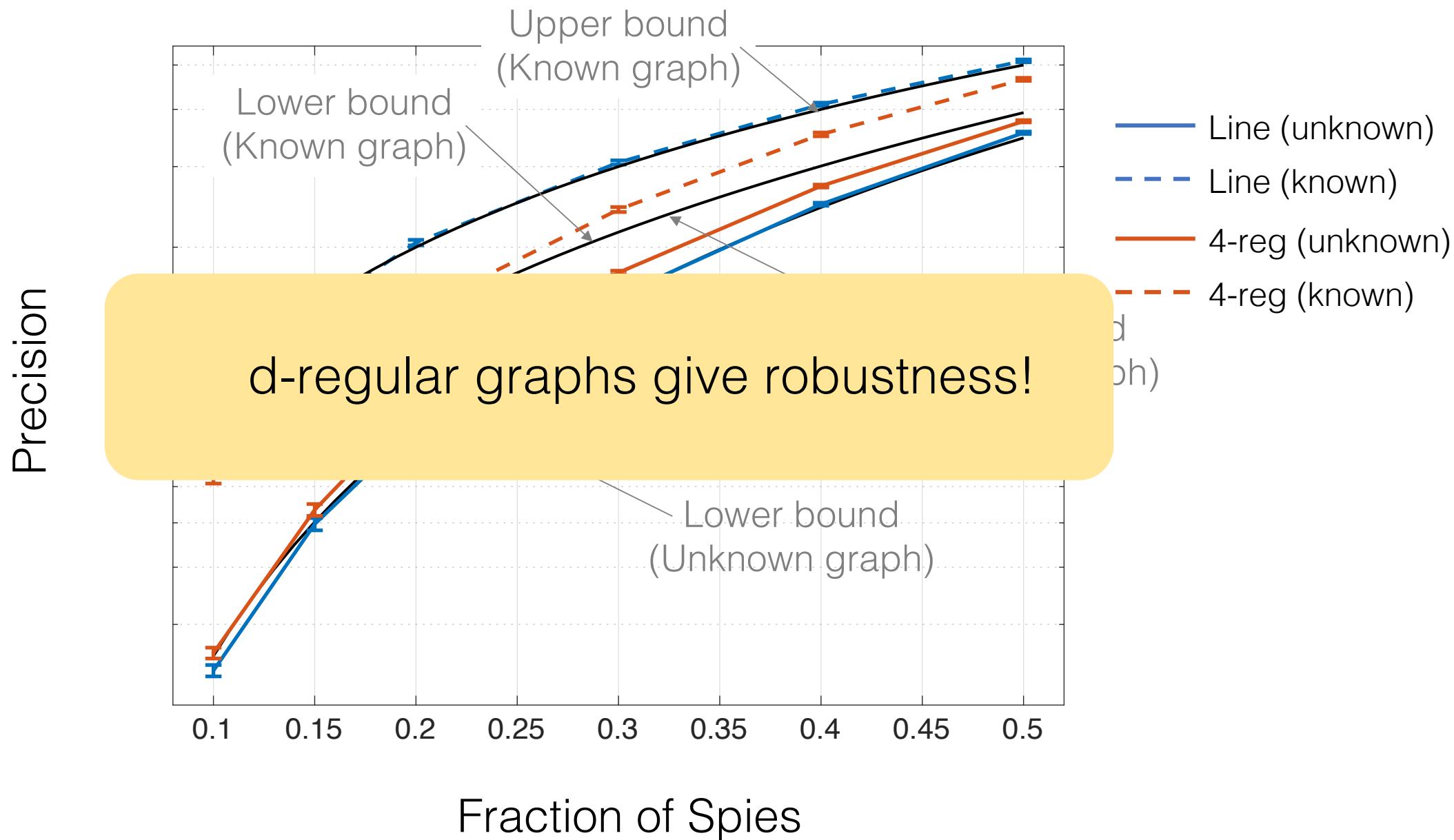
- 1) Bitcoin's P2P network has poor anonymity.
- 2) Moving from trickle to diffusion did not help.
- 3) DANDELION may be a lightweight solution for certain classes of adversaries.

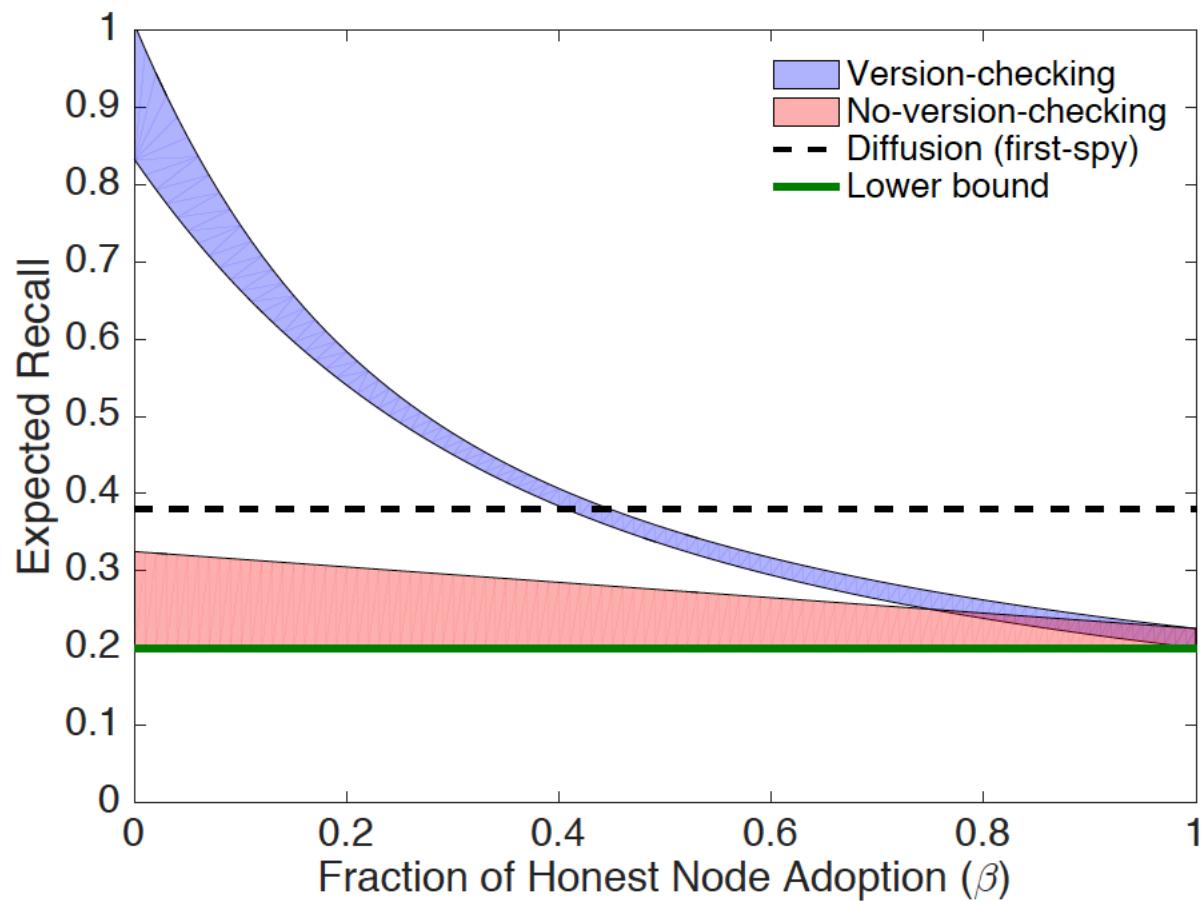
**<https://github.com/gfanti/bitcoin>**

# DANDELION vs. Tor, Crowds, etc.

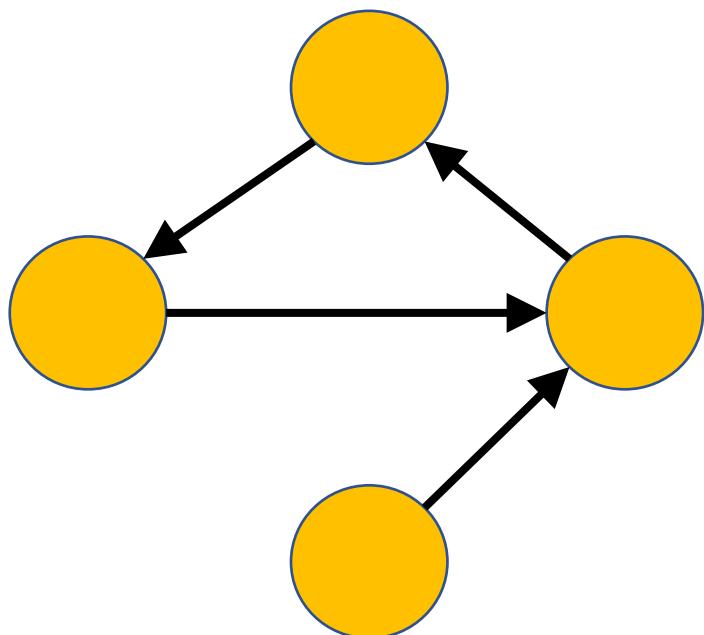


- 1) Messages propagate over the **same** cycle graph
- 2) Anonymity graph changes dynamically.
- 3) No encryption required.

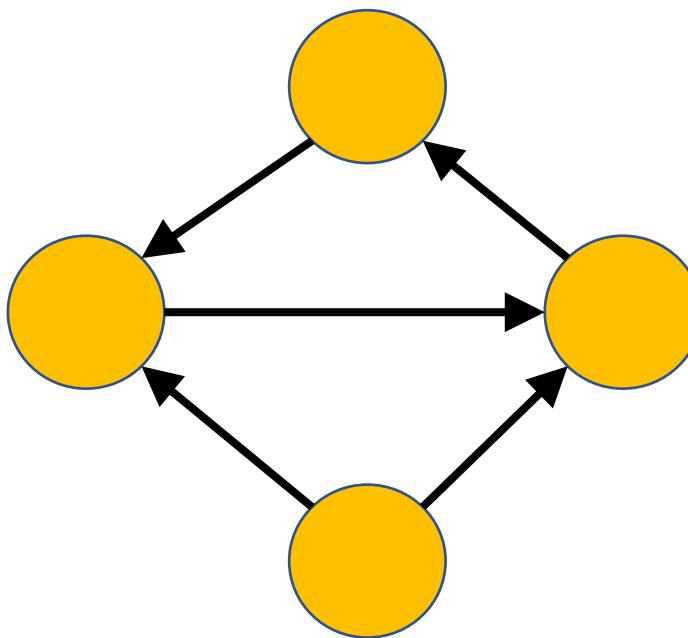




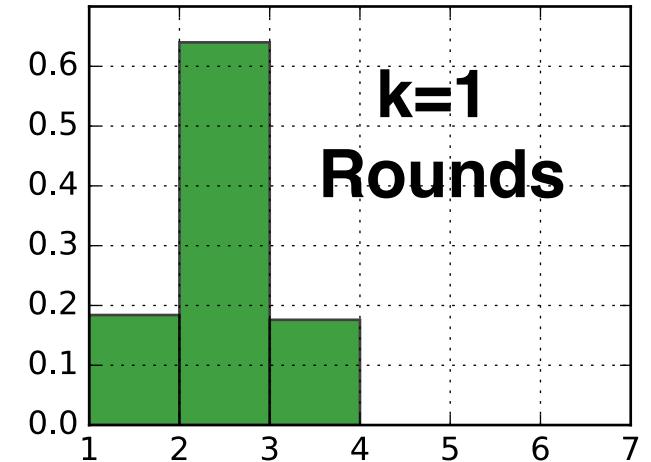
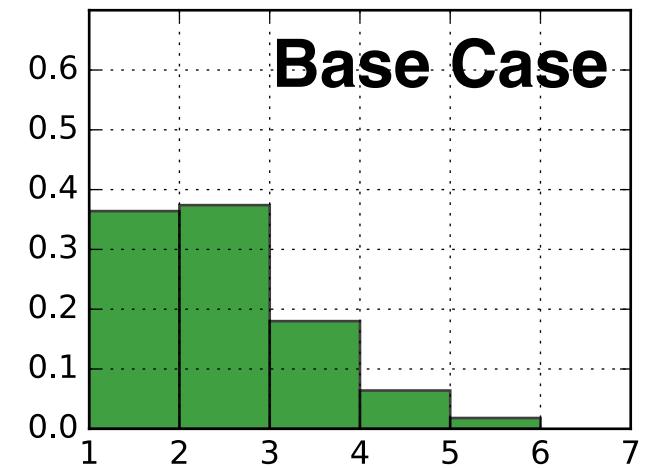
# Anonymity graph construction



**Base Case**



**$k=1$  rounds of  
Degree-Checking**



**Degree**

# Dealing with stronger adversaries

**Learn the  
graph**



**4-regular  
graphs**

**Misbehave during  
graph construction**



**Get rid of  
degree-checking**

**Misbehave during  
propagation**

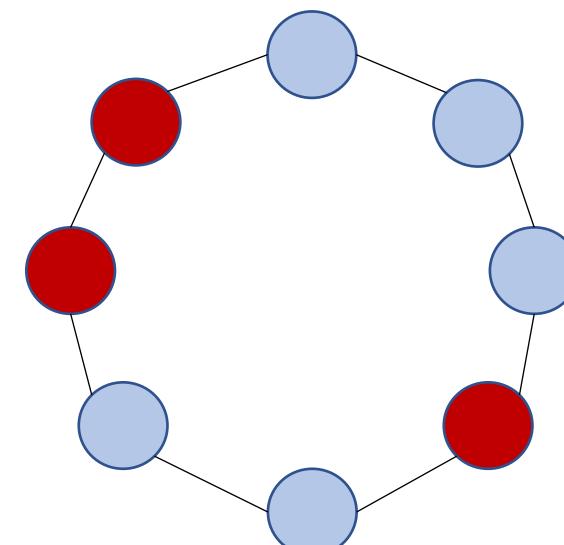


**Multiple nodes  
diffuse**

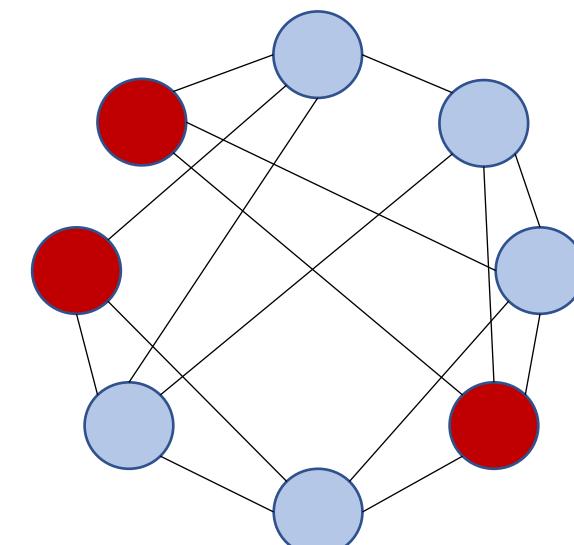
# Learning the anonymity graph

Precision

Line



Random regular



Graph unknown

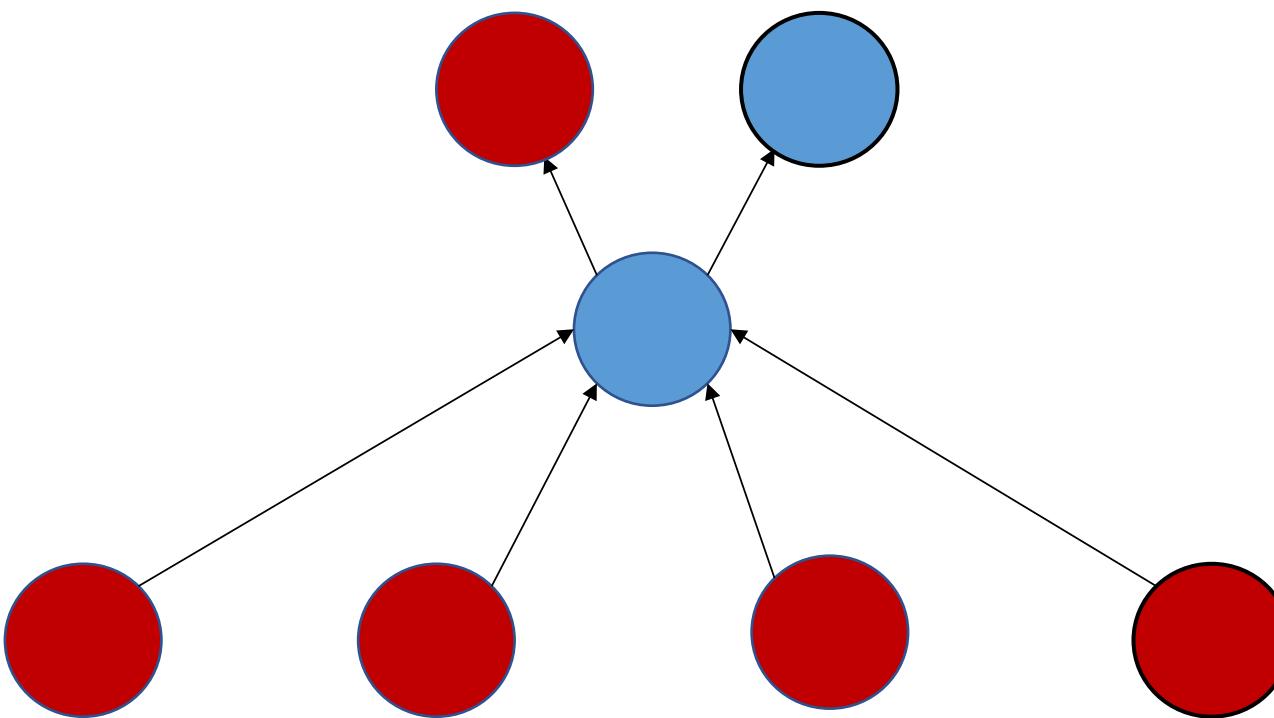
$$O\left(p^2 \log\left(\frac{1}{p}\right)\right)$$

Graph known

$$\Omega(p)$$

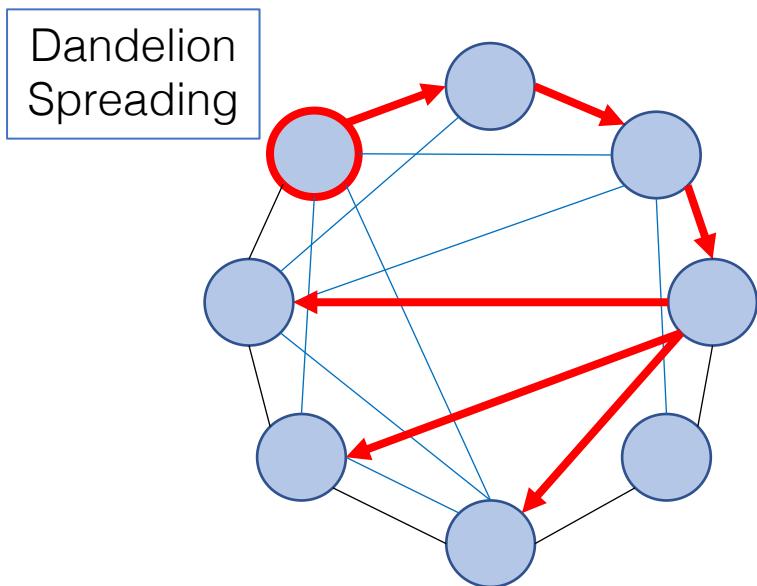
?

# Manipulating the anonymity graph



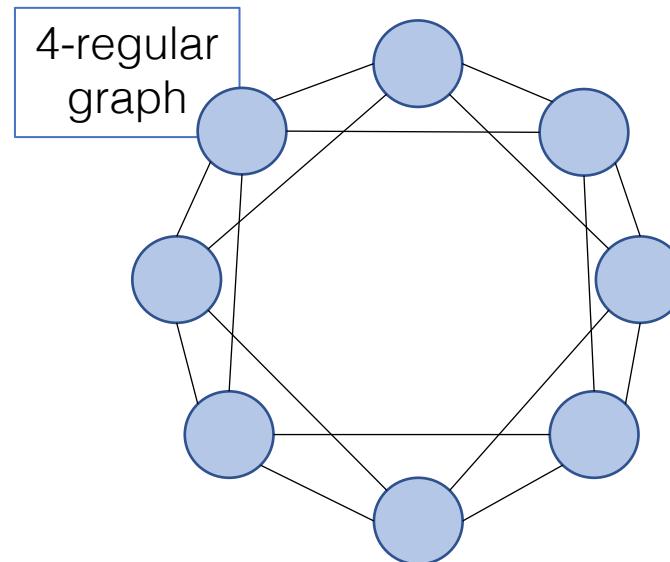
# DANDELION++ Network Policy

## Spreading Protocol



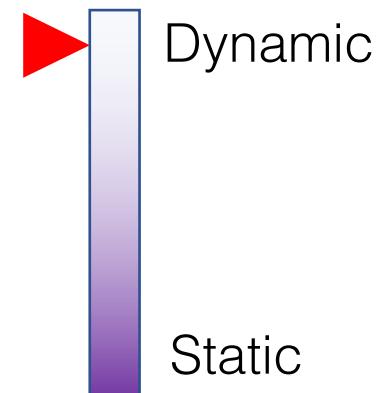
*Given a graph, how  
do we spread content?*

## Topology



*What is the anonymity  
graph topology?*

## Dynamicity



*How often does the  
graph change?*