



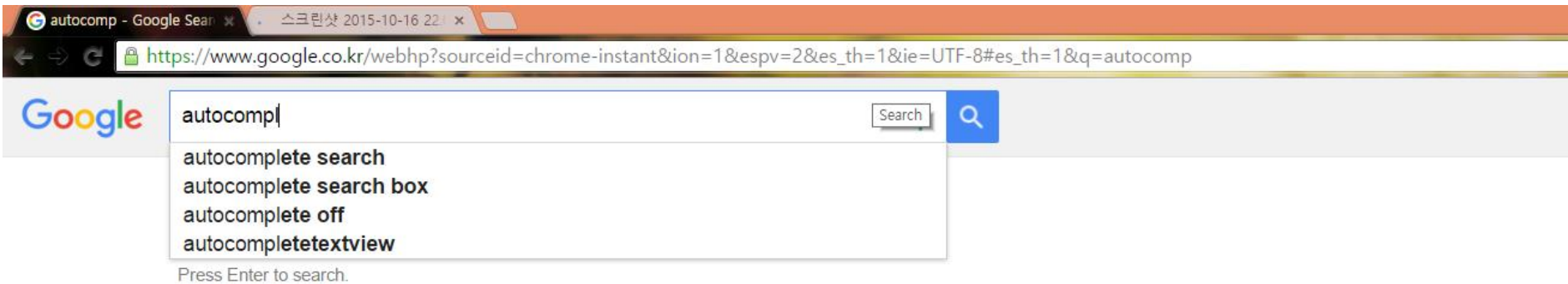
430.217

# Introduction to Data Structures

## Assignment 3. TRIE

Seoul National University  
Advanced Computing Laboratory

# 실습과제 : Autocomplete 구현

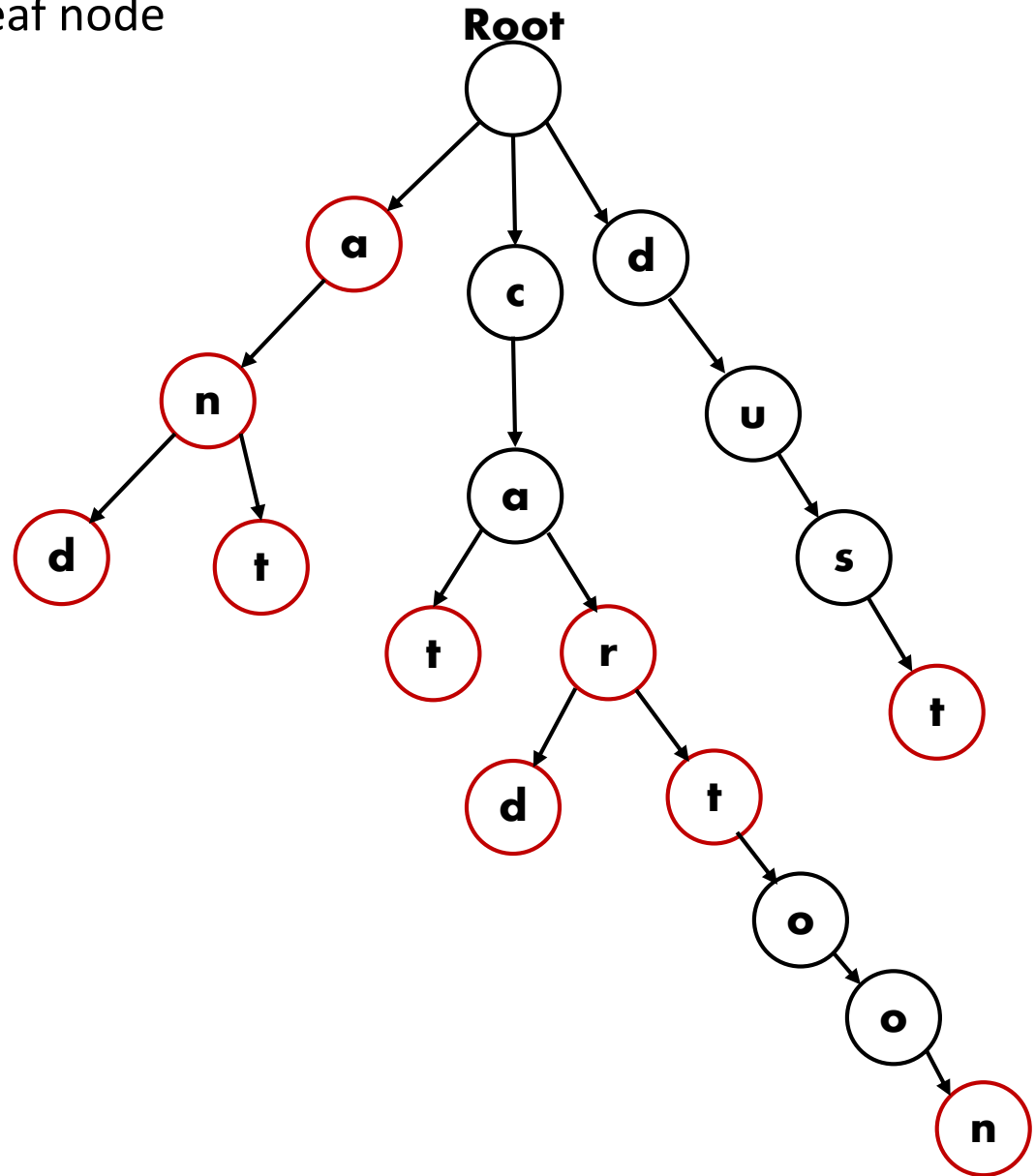


# 실습과제 : Autocomplete 구현

- Calling every child node to leaf node

**Input**

**Suggested words**



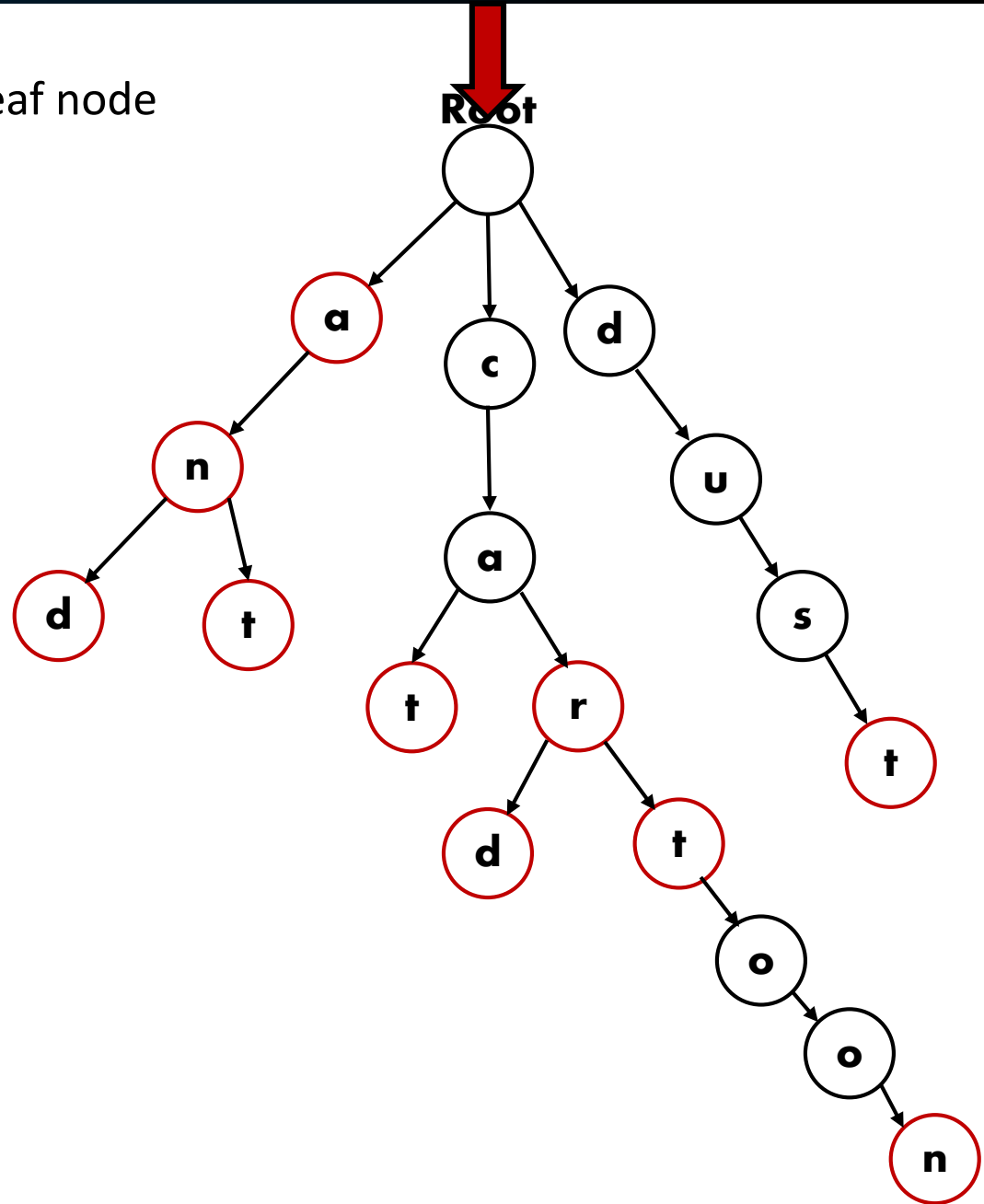
# 실습과제 : Autocomplete 구현

- Calling every child node to leaf node

**Input**

**Suggested words**

and  
ant  
cat  
car  
card  
cart  
cartoon  
dust



# 실습과제 : Autocomplete 구현

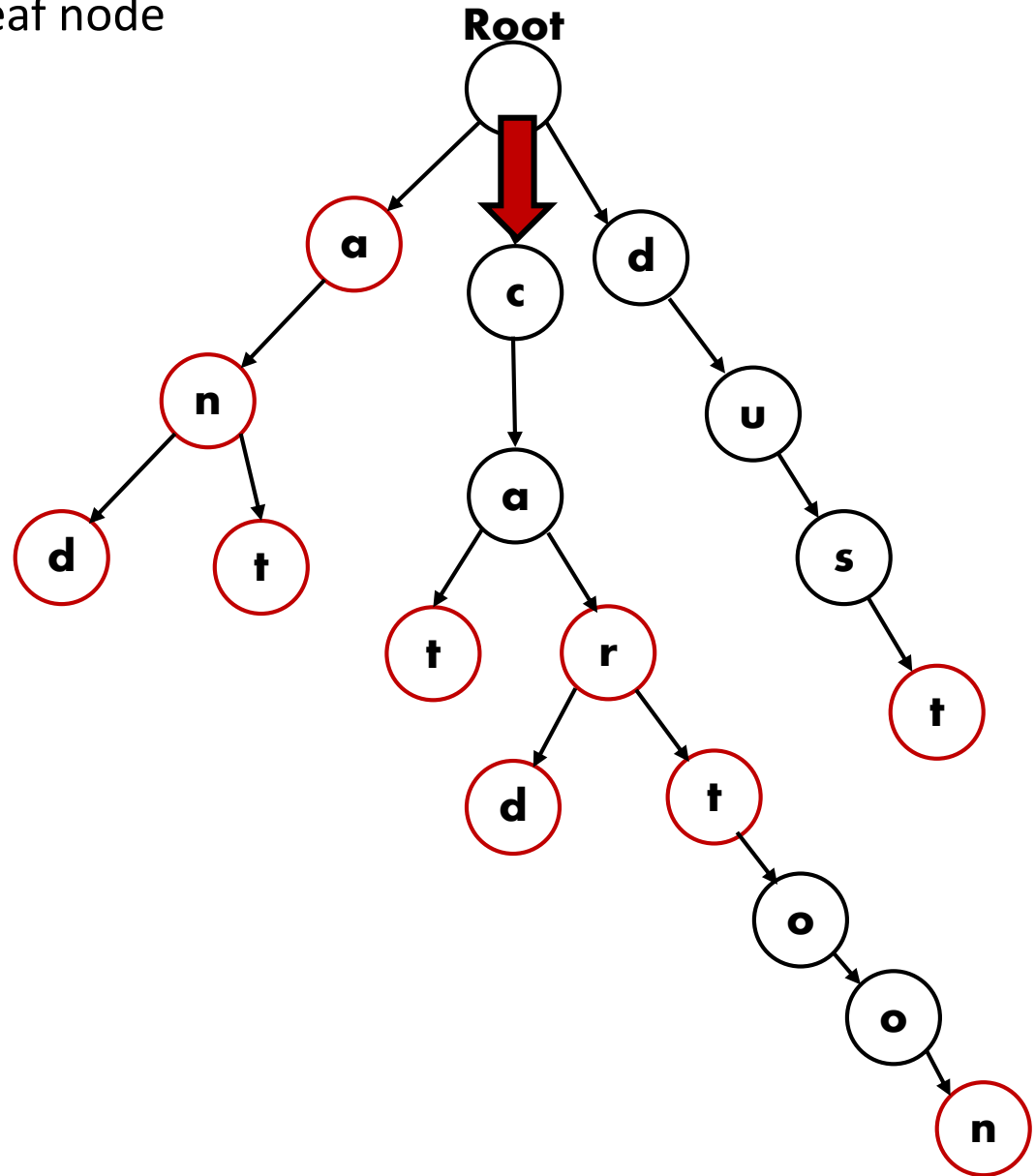
- Calling every child node to leaf node

**Input**

c

**Suggested words**

cat  
car  
card  
cart  
cartoon



# 실습과제 : Autocomplete 구현

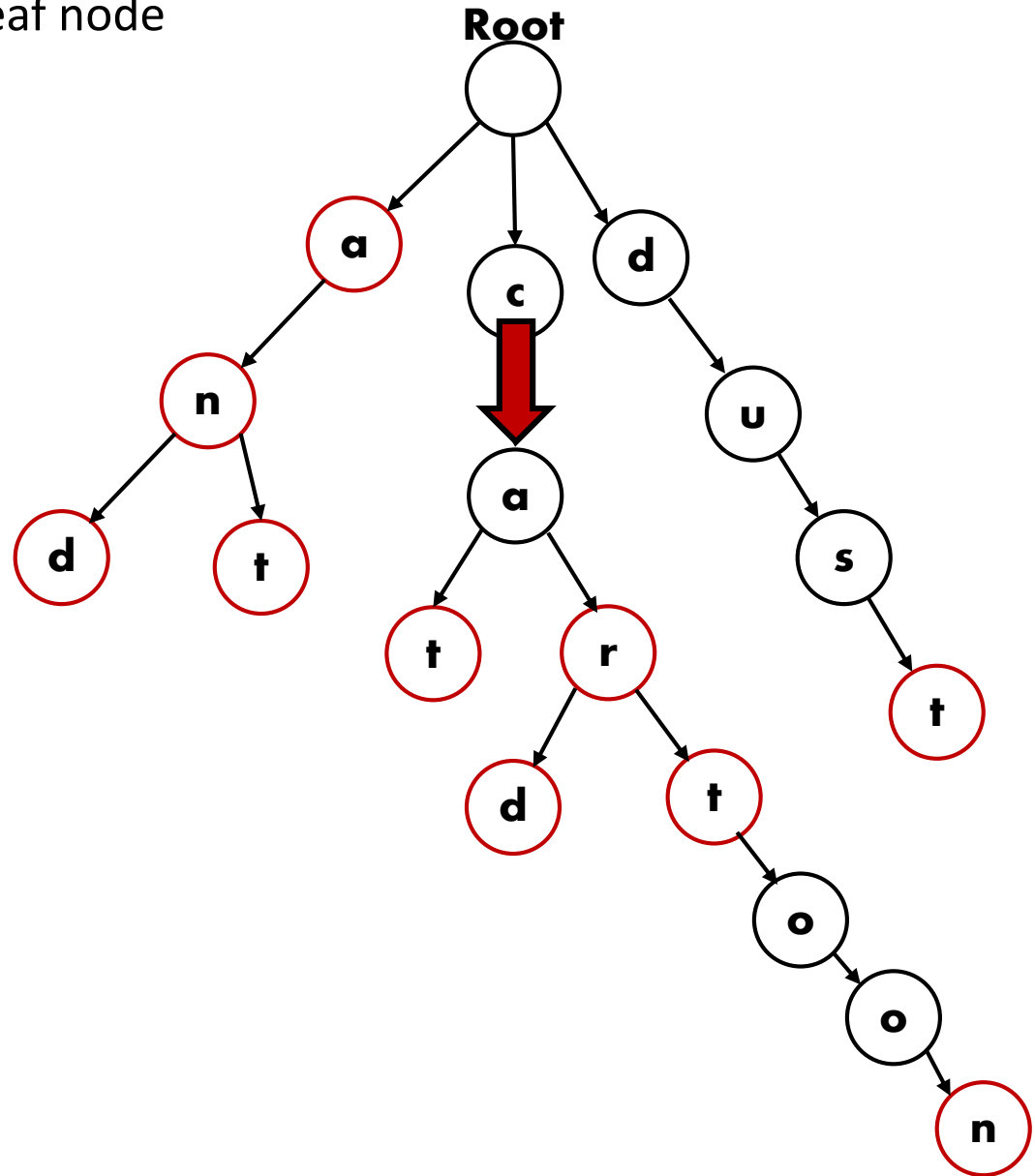
- Calling every child node to leaf node

**Input**

ca

**Suggested words**

cat  
car  
card  
cart  
cartoon



# 실습과제 : Autocomplete 구현

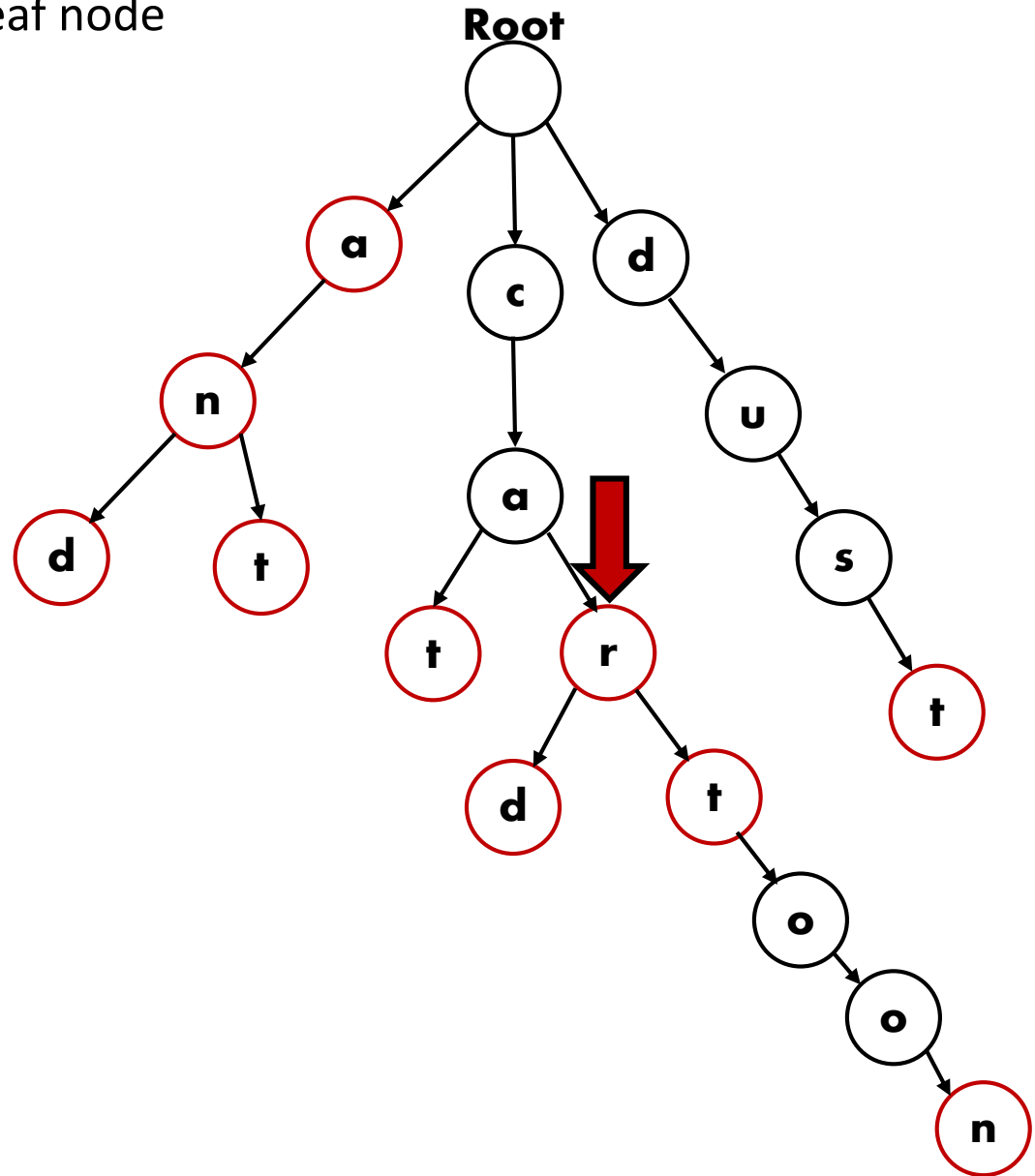
- Calling every child node to leaf node

**Input**

**car**

**Suggested words**

**car**  
**card**  
**cart**  
**cartoon**



# 실습과제 : Autocomplete 구현

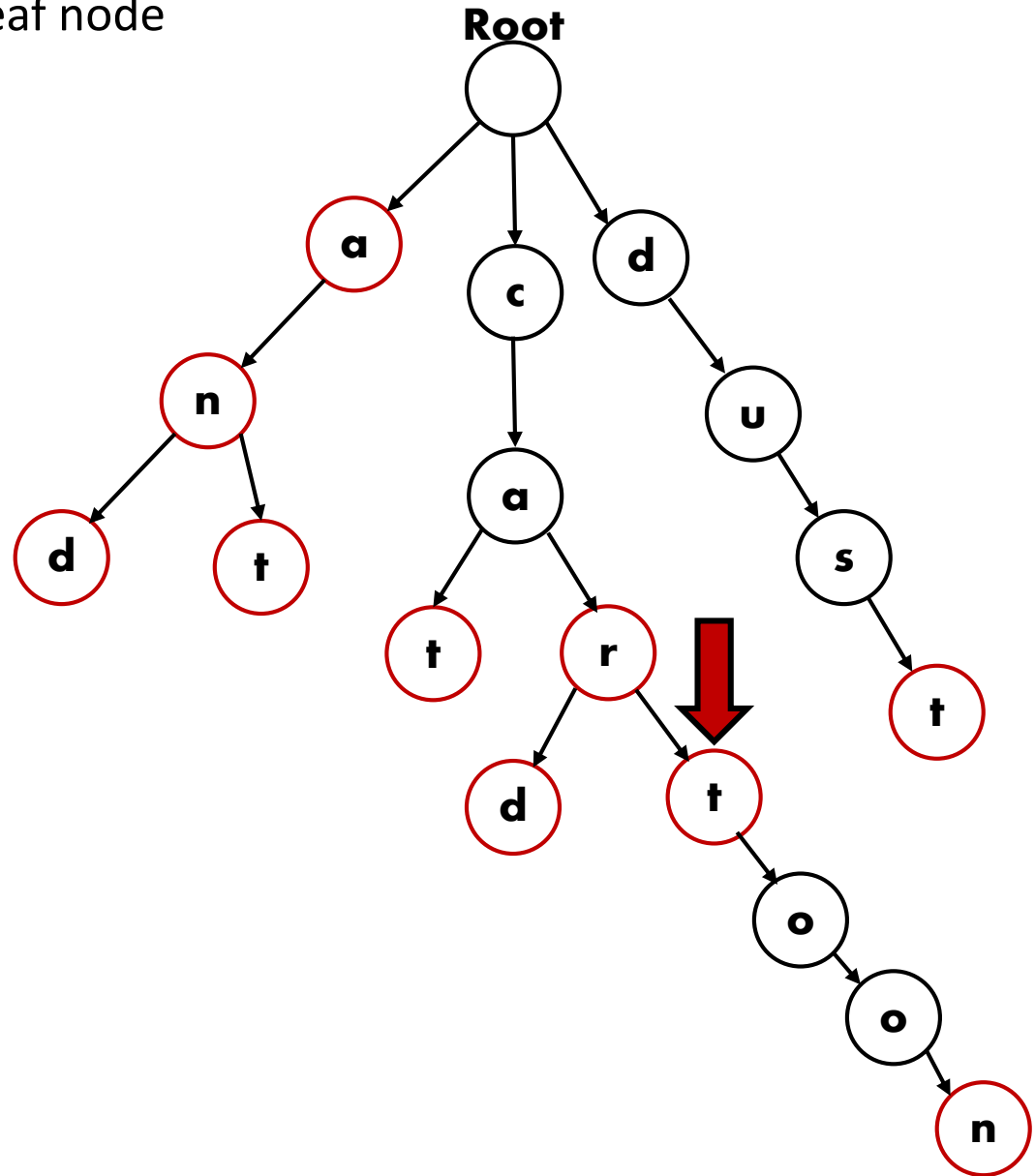
- Calling every child node to leaf node

**Input**

**cart**

**Suggested words**

**cart**  
**cartoon**





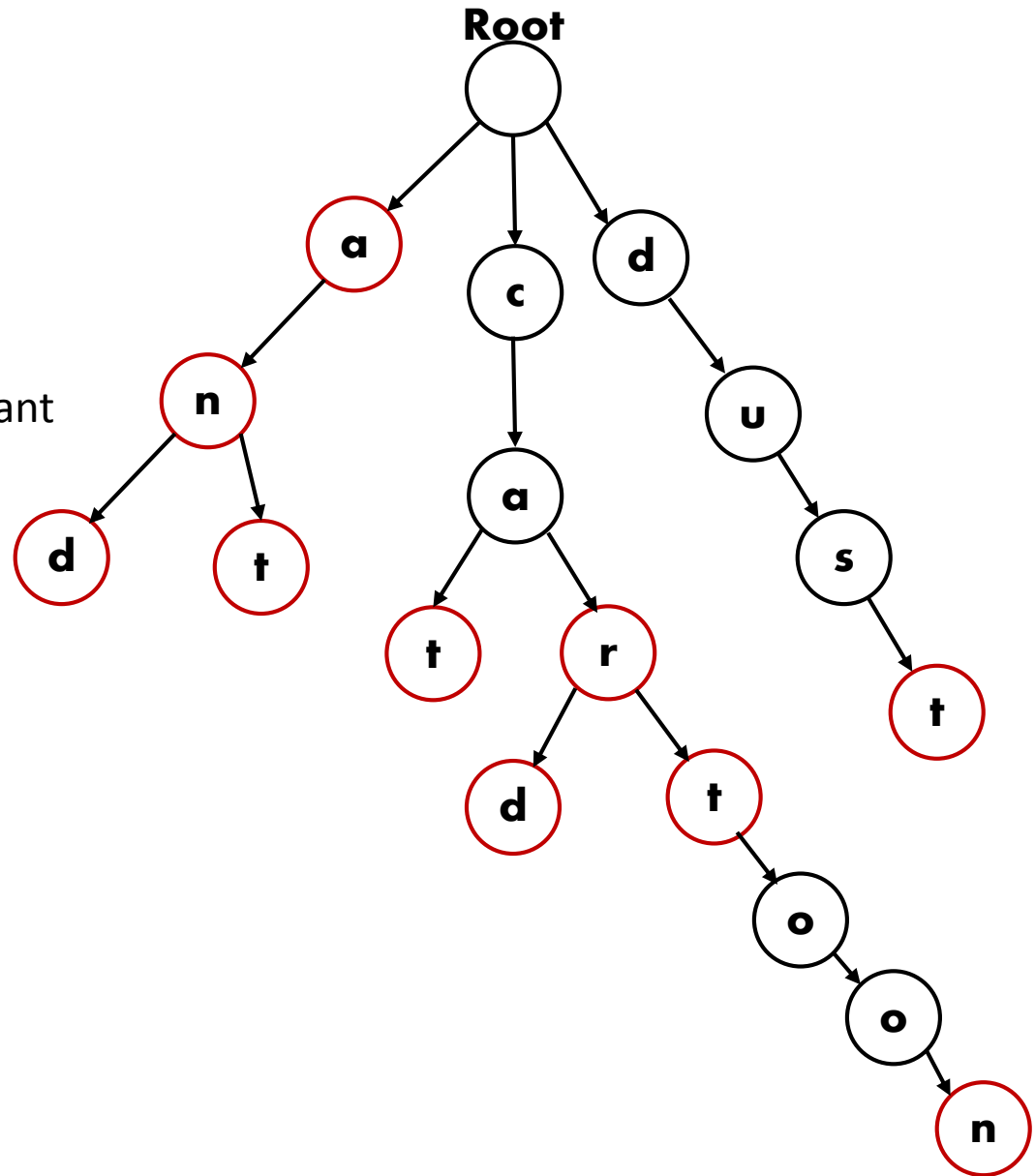
# TRIE (edited)

## ■ Data structure

- From re**trie**val
- Digital tree, prefix tree, ...
- Node data : char
- Path from root to descendant forms a **word**

## ■ Analysis

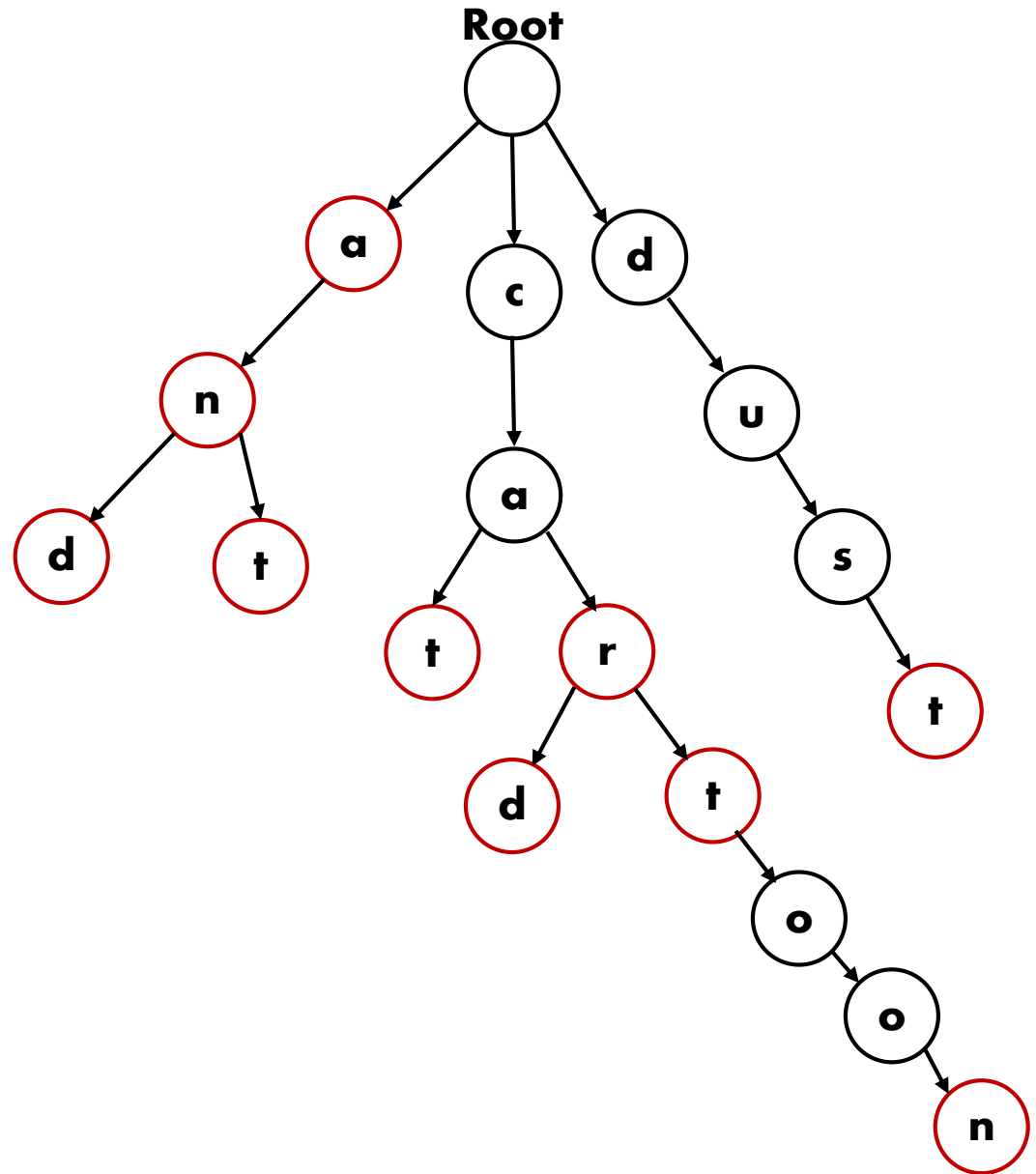
- word length :  $M$
- Insertion:  $O(M)$
- Search :  $O(M)$



# TRIE (edited)

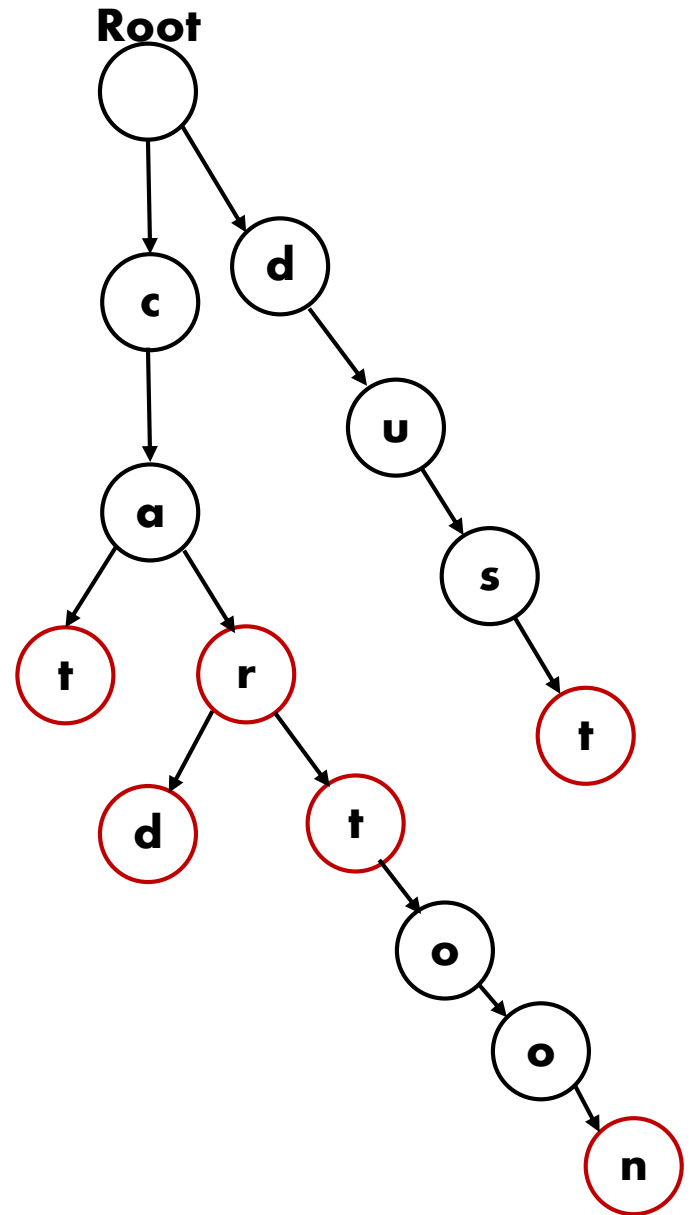
- Functions

- Insertion
- Deletion
- Print
- Find



# TRIE function : Insert

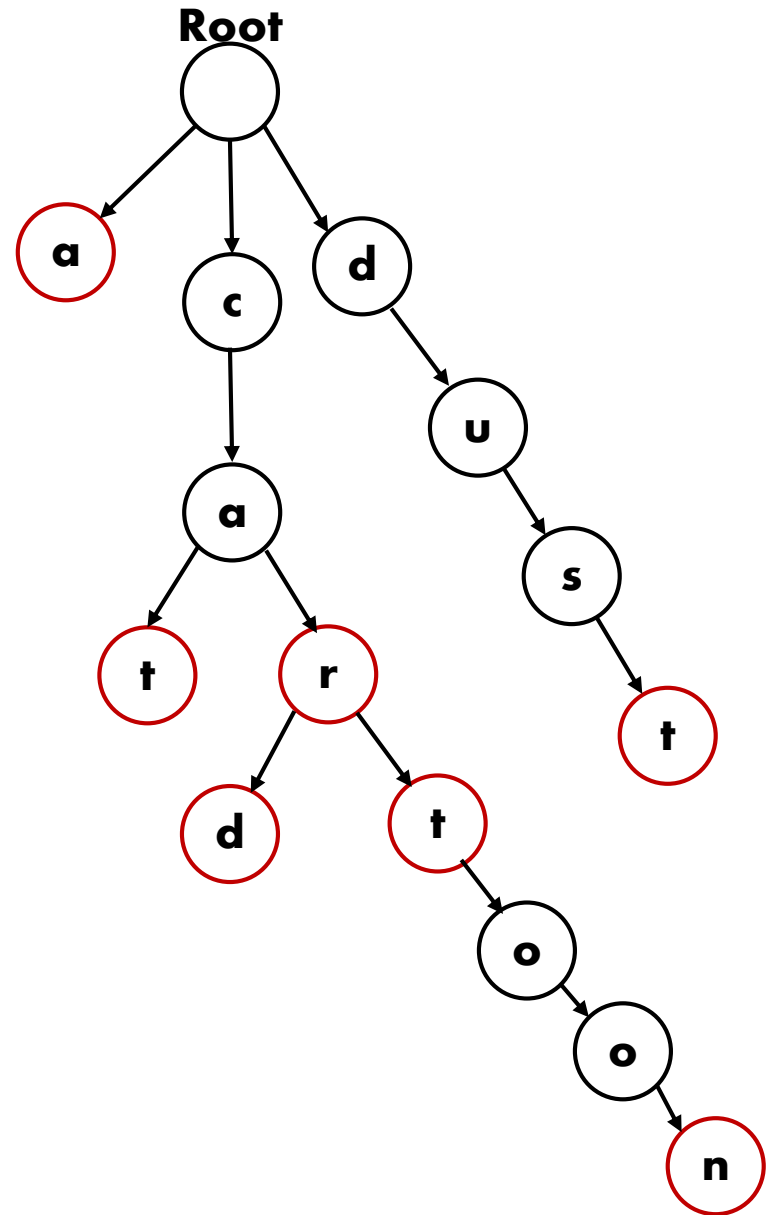
Insert



# TRIE function : Insert

Insert

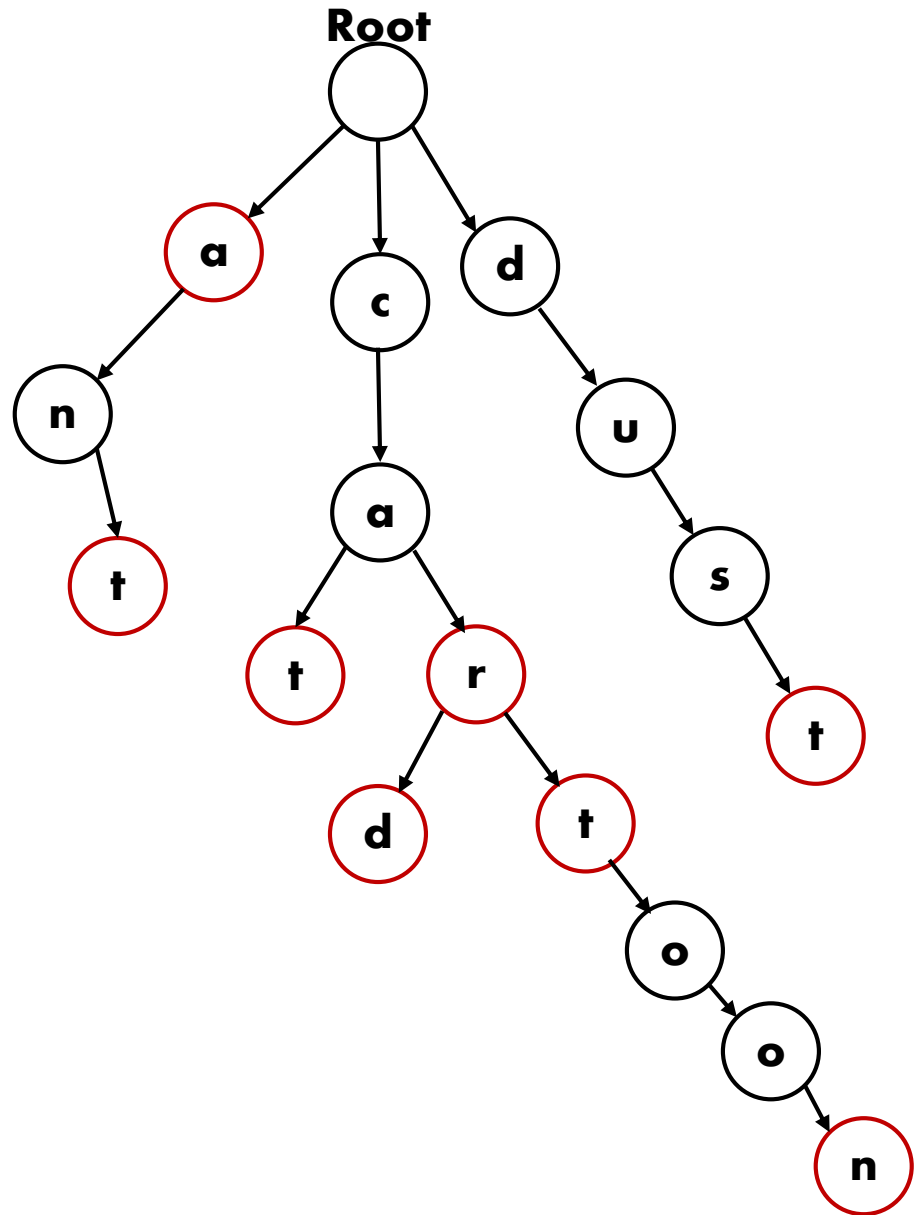
a



# TRIE function : Insert

Insert

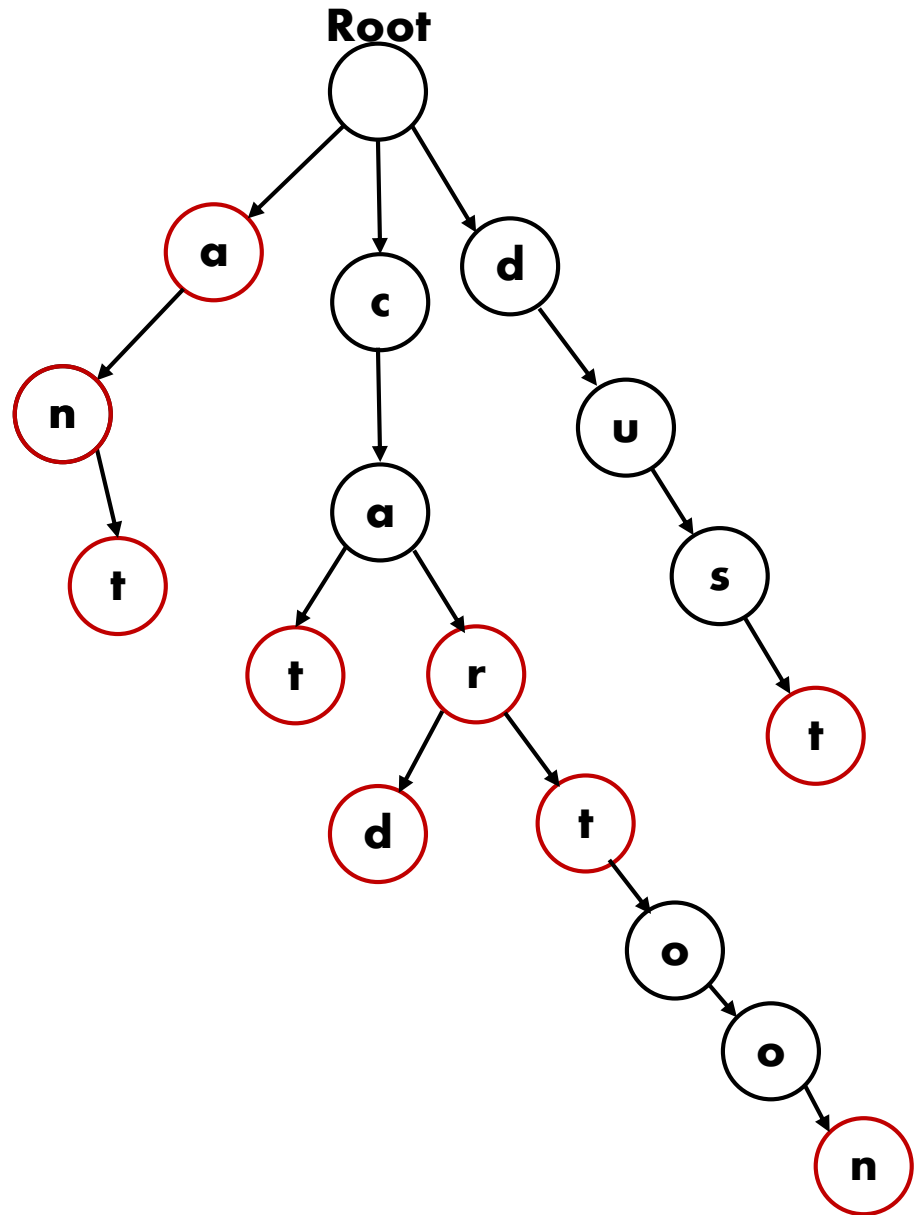
ant



# TRIE function : Insert

Insert

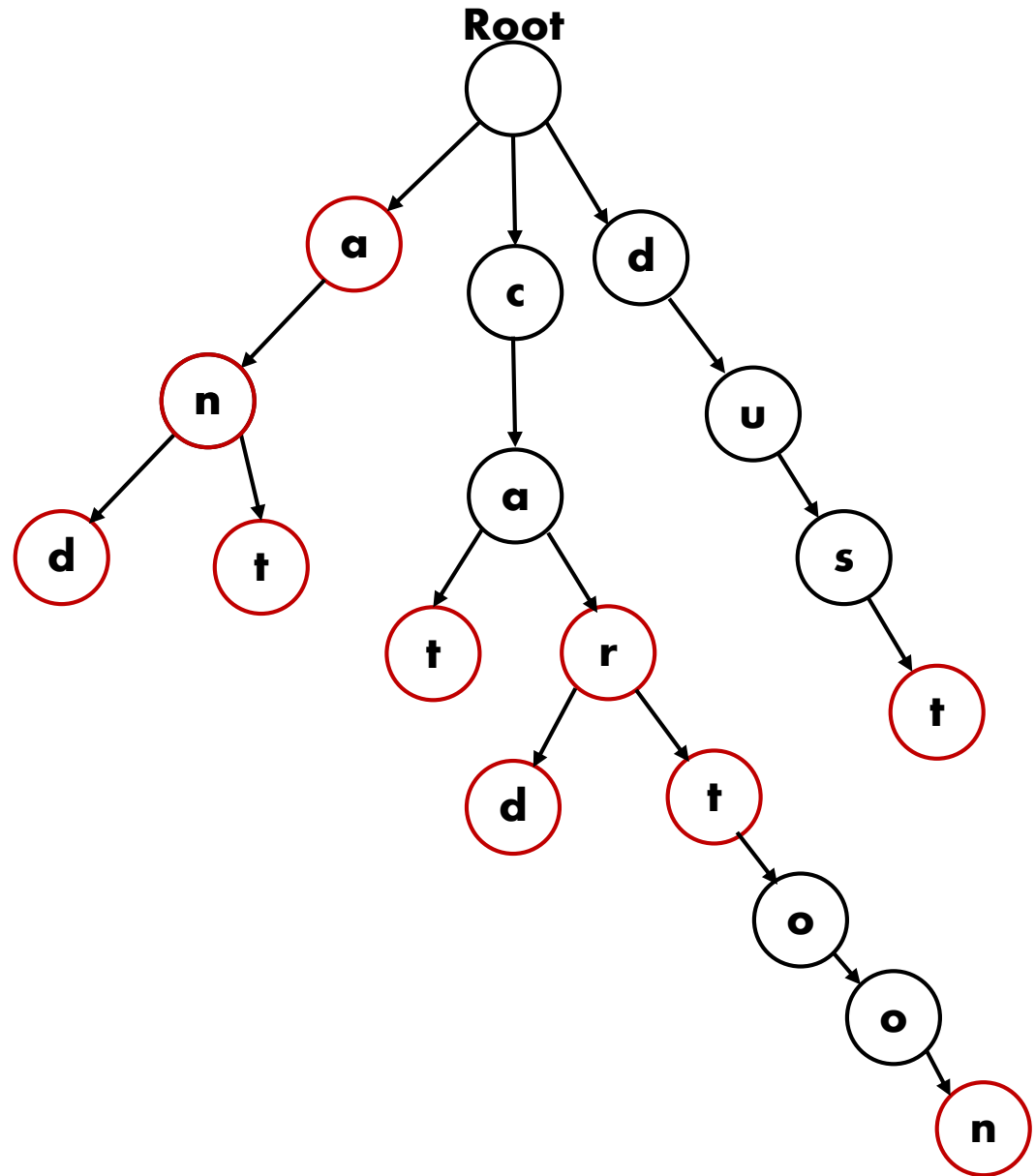
an



# TRIE function : Insert

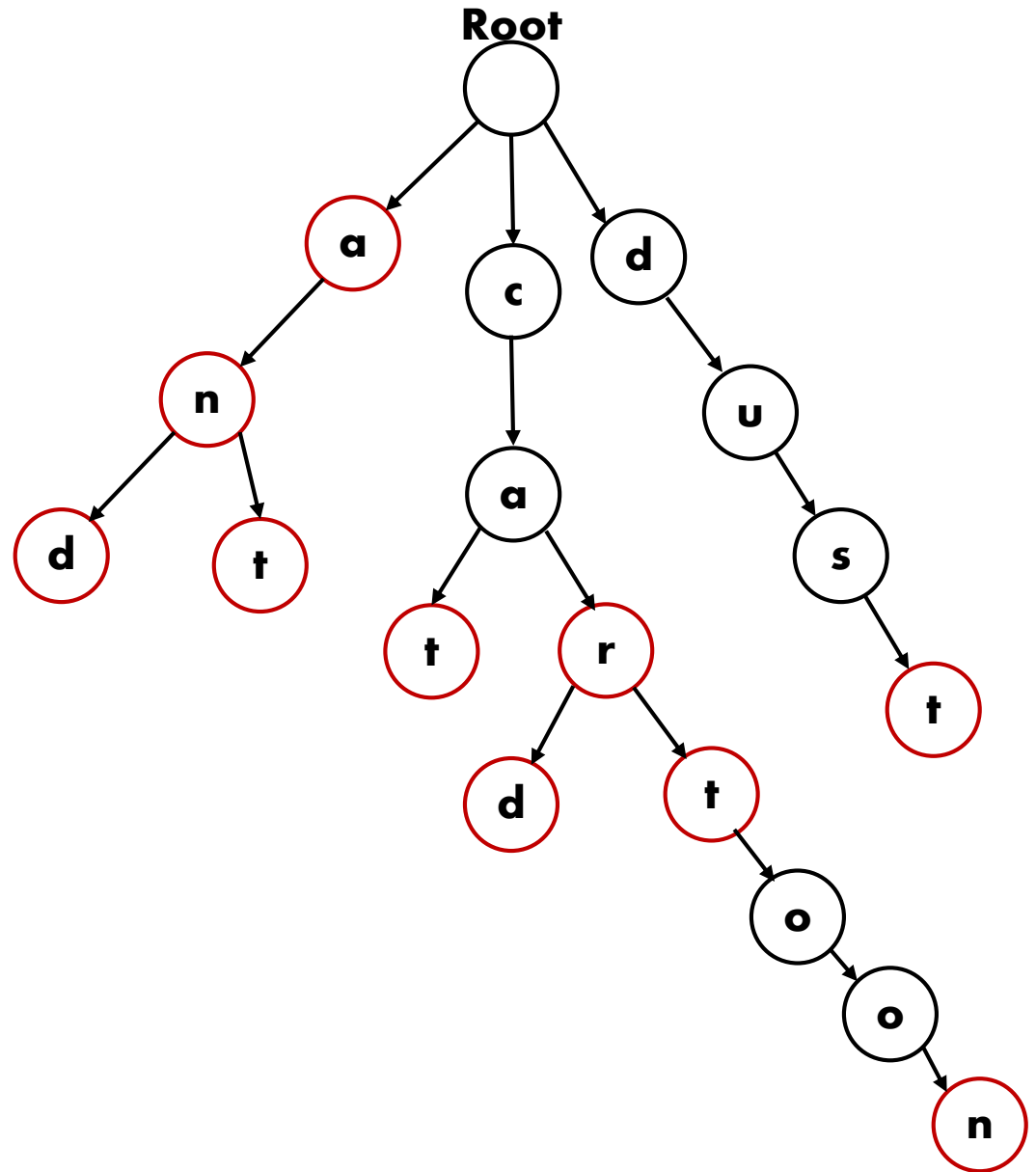
Insert

and



# TRIE function : Delete

**Delete**

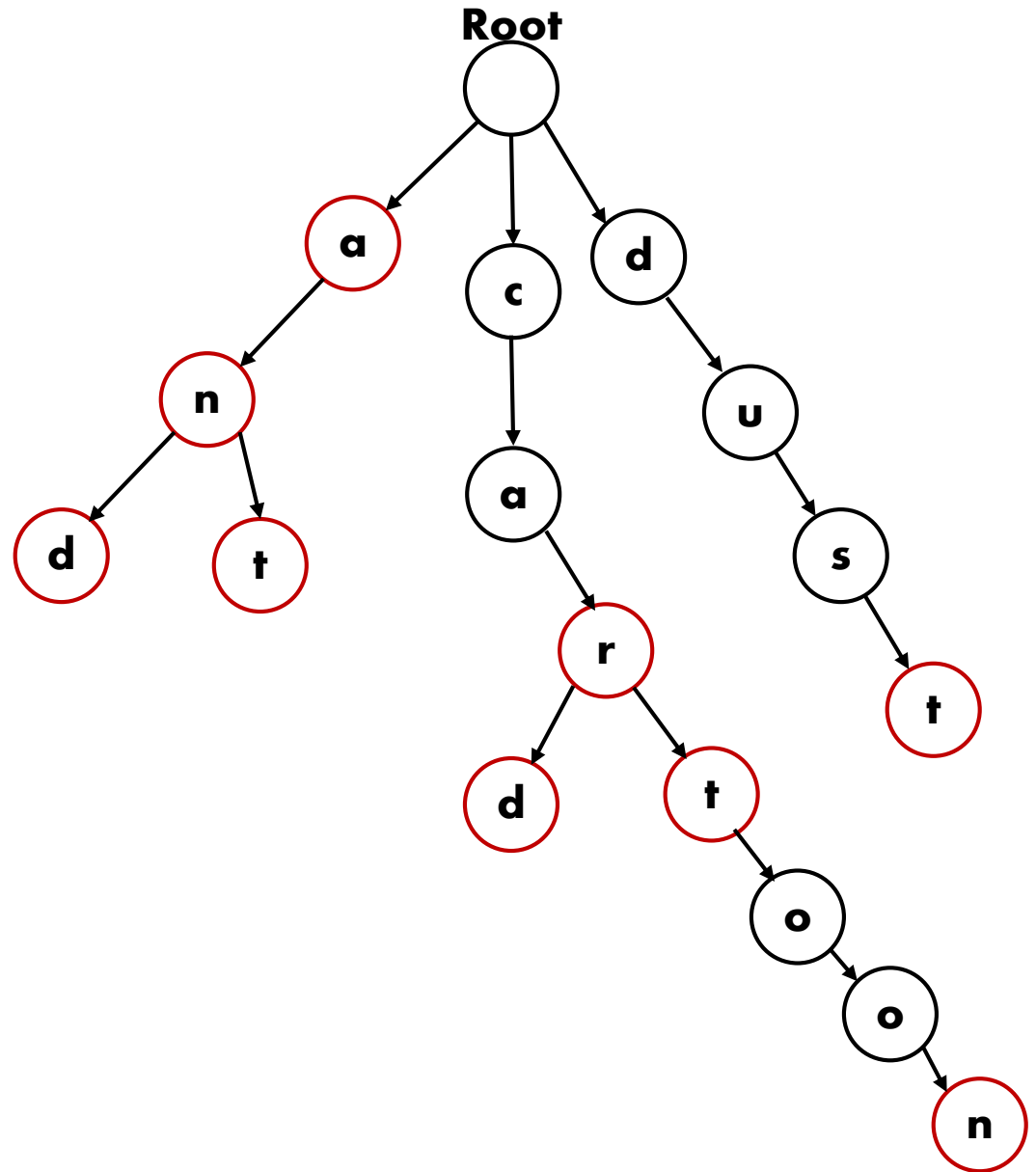




# TRIE function : Delete

**Delete**

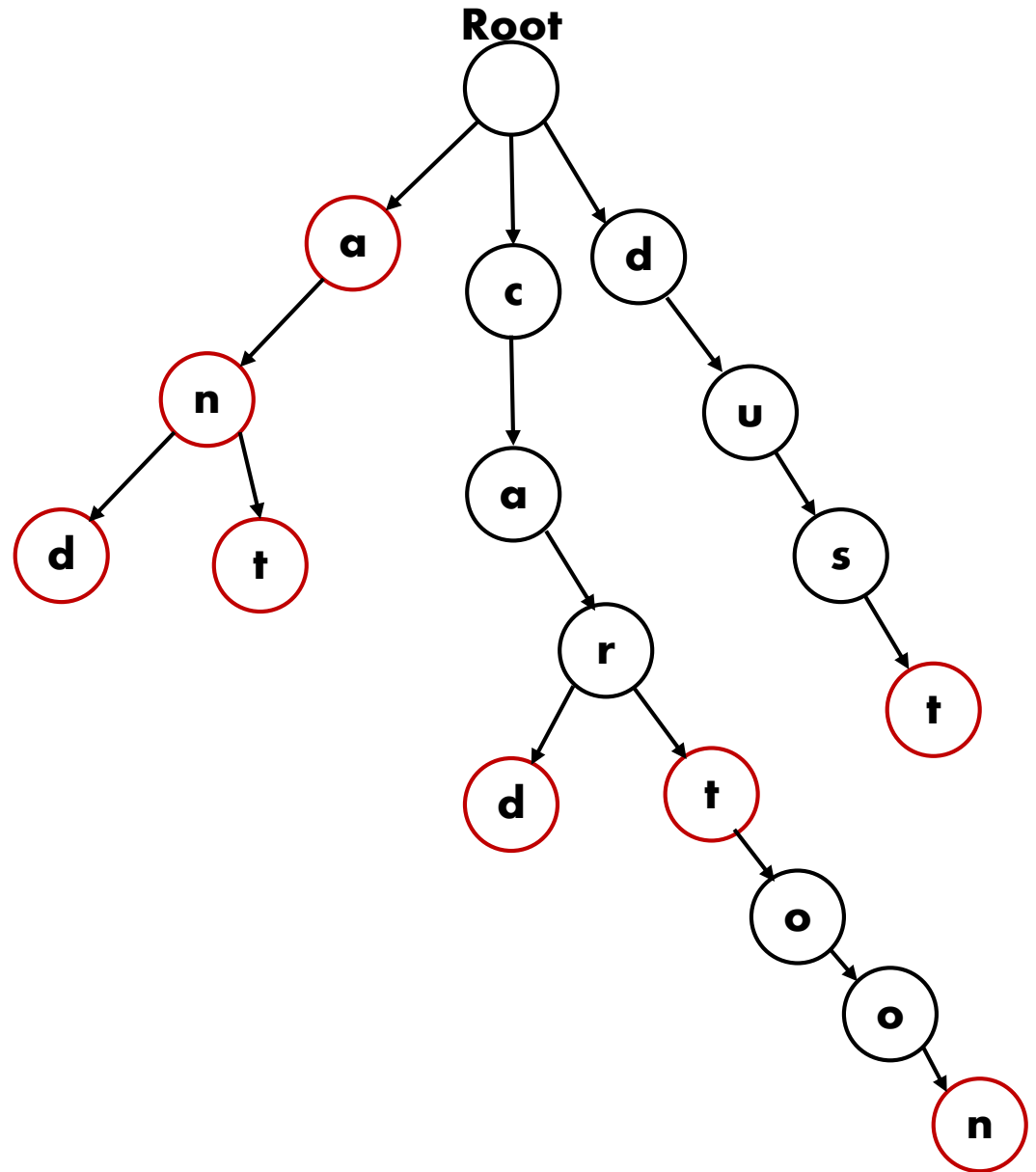
**cat**



# TRIE function : Delete

**Delete**

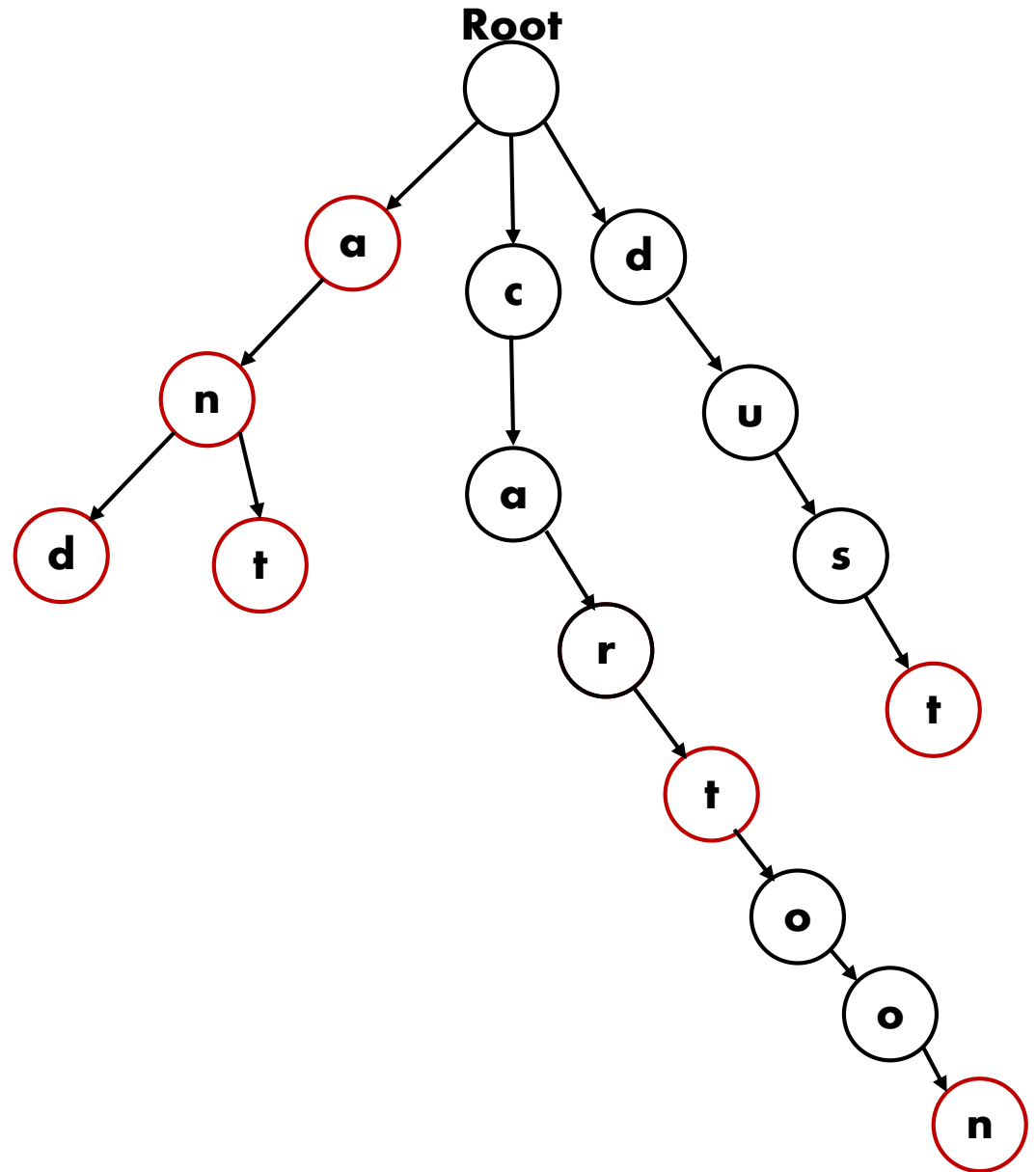
**car**



# TRIE function : Delete

**Delete**

**card**



# TRIE Node (edited)

## ■ Member variables

- `TRIENode**` childs : childs with number of alphabet
  - Dynamic allocation (length = 26)
  - Use alphabet ascii code
- `bool` isWord : the variable to check whether the word exists
- `char` data : for convenience saving the alphabet of current node

## ■ Member function

- `void` print() : print the data of the node

```
class TRIENode
{
public:
    TRIENode();
    ~TRIENode();
    TRIENode(char data, bool isWordNew);
    void print();
    bool isWord;
    TRIENode** childs;
    char data;
};
```

# TRIE Implementation (edited)

```
class TRIE
{
public:
    TRIE();
    ~TRIE();
    string find(string word);
    void insertion(string word);
    void deletion(string word);
    void print(string word);
    void printAll();
private:
    TRIENode* root;
    void print_slave(string word, TRIENode* node);
};
```

- void insertion(string word) : inserting node with word
  - Case 1 : If has child, just make 'isWord' true
  - Case 2 : If has no child, insert the node
- void deletion(string word) : deleting node with word
  - Case 1 : If has child, just make 'isWord' false
  - Case 2 : If has no child, delete the node
  - 예외 처리 “NO WORD” 출력 (test\_main 참고)

# TRIE Implementation (edited)

```
class TRIE
{
public:
    TRIE();
    ~TRIE();
    string find(string word);
    void insertion(string word);
    void deletion(string word);
    void print(string word);
    void printAll();
private:
    TRIENode* root;
    void print_slave(string word, TRIENode* node);
};
```

- void print(string word) Autocomplete
  - Print the whole node from the word
  - Recursion
    - void print\_slave(string word, TRIENode\* node)
  - Loop
- void printAll(string word)
  - Print the whole words in TRIE
  - With help of function print

# TRIE Implementation (edited)

```
class TRIE
{
public:
    TRIE();
    ~TRIE();
    string find(string word);
    void insertion(string word);
    void deletion(string word);
    void print(string word);
    void printAll();
private:
    TRIENode* root;
    void print_slave(string word, TRIENode* node);
};
```

- string find (string word)
  - If word exists, return word
  - Else, return ""(nothing)

# Assignment(edited)

- Due :11/8 23:59
- 주의점
  - Childs 관련 : 알파벳 ascii 이용
  - Print : alphabetical order
  - Find : return word or ""
  - Deletion 예외 처리 "NO WORD" 출력 (test\_main 참고)
  - Memory leak 확인