

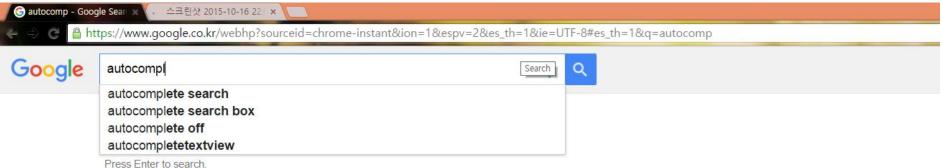
# 430.217 Introduction to Data Structures

Assignment 3. TRIE

Seoul National University
Advanced Computing Laboratory



# 실습과제 : Autocomplete 구현



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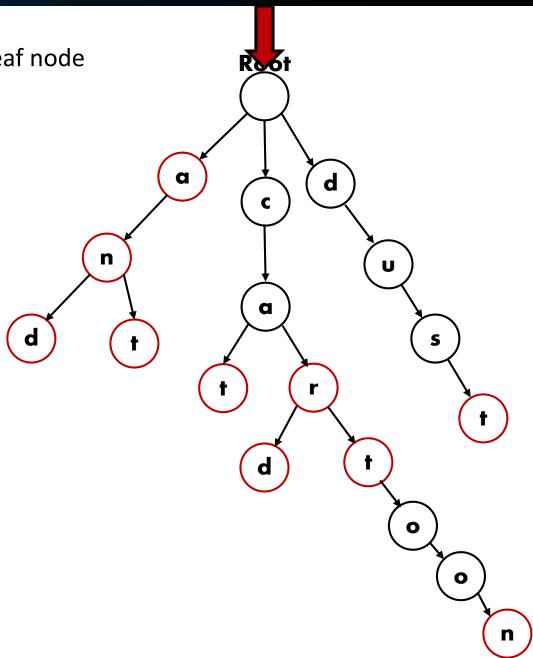
Calling every child node to leaf node

Input

cart

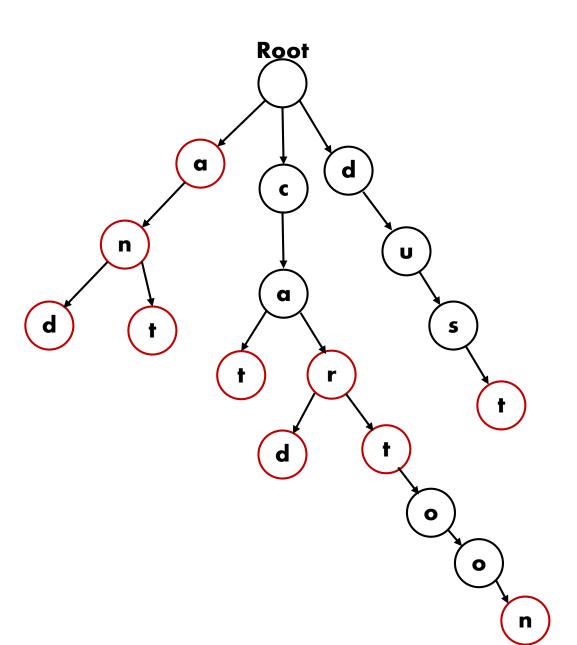
**Suggested words** 

cart cartoon



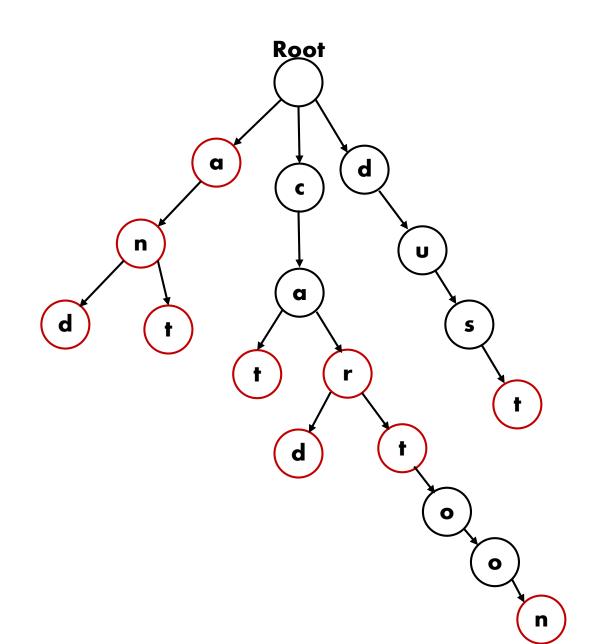
## TRIE

- Data structure
  - From retrieval
  - Digital tree, prefix tree, ...
- Analysis
  - word length : M
  - Insertion: O(M)
  - Search : O(M)

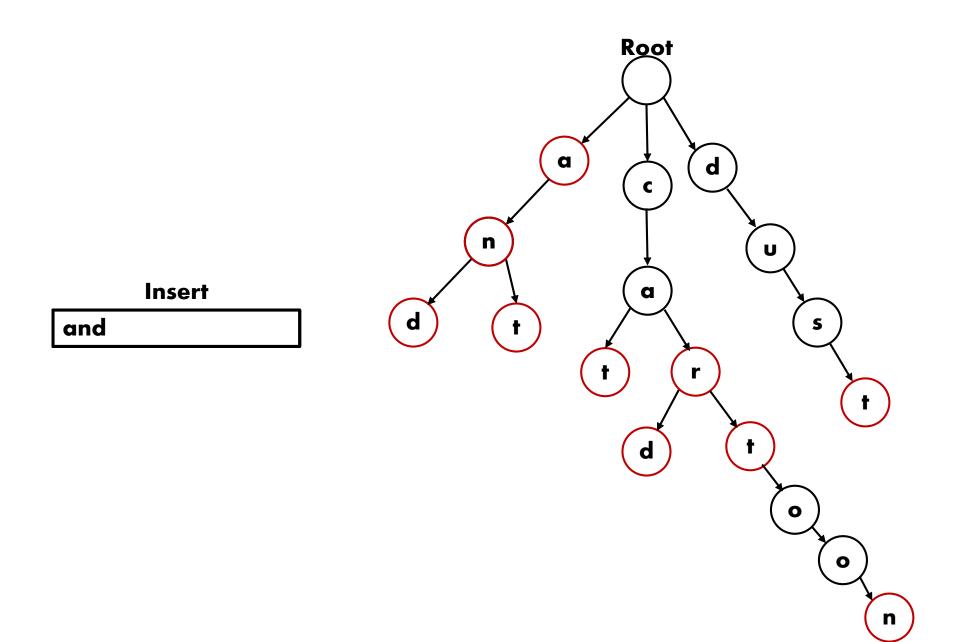


# TRIE

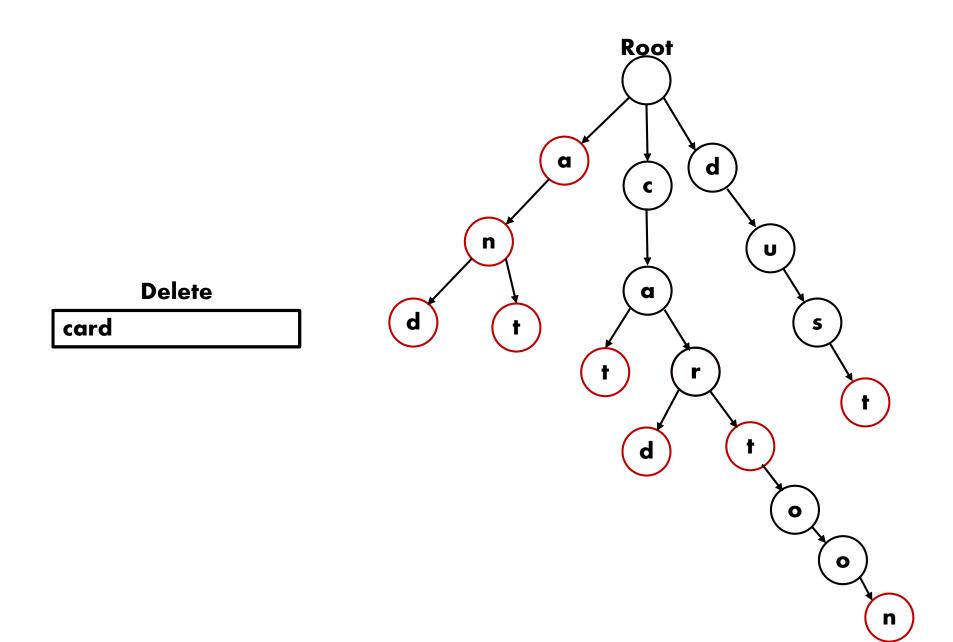
- Functions
  - Insertion
  - Deletion
  - Print



## TRIE function: Insert



## TRIE function: Delete



#### TRIE Node

- Member variables
  - TRIENode\*\* childs : childs with number of alphabet
    - Dynamic allocation (length = 26)
  - bool isWord : the variable to check whether the word exists
  - char data : for convenience saving the alphabet of current node
- Member function
  - void print(): print the data of the node

```
|class TRIENode
{
public:
    TRIENode();
    ~TRIENode();
    TRIENode(char data, bool isWordNew);
    void print();
    bool isWord;
    TRIENode** childs;
    char data;
};
```

#### TRIE Implementation

- void insertion(string word): inserting node with word
- void deletion(string word): deleting node with word
  - Case 1: If has child, just make 'isWord' false
  - Case 2: If has no child, delete the node

- void print(string word) Autocomplete
  - Print the whole node from the word
  - Recursion
    - void print\_slave(string word, TRIENode\* node)
  - Loop

- void printAll(string word)
  - Print the whole words in TRIE
  - With help of function print