

Introduction to Data Mining

Lecture #14: Clustering

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In This Lecture

- Learn the motivation, applications, and goal of clustering
- Understand the basic methods of clustering (bottom-up and top-down): representing clusters, nearness of clusters, etc.
- Learn the k-means algorithm, and how to set the parameter k



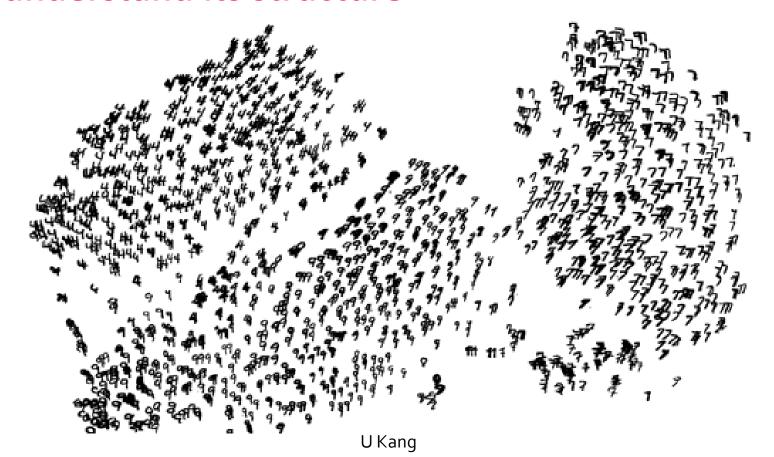
Outline

- **→** □ Overview
 - ☐ K-Means Clustering



High Dimensional Data

 Given a cloud of data points we want to understand its structure



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The Problem of Clustering

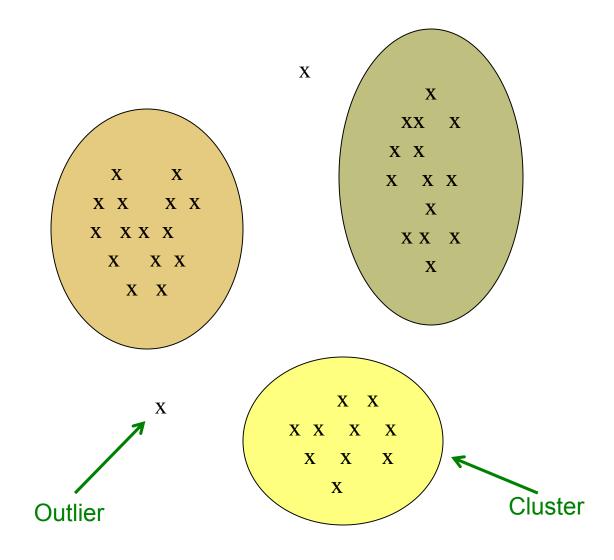
- Given a set of points, with a notion of distance between points, group the points into some number of clusters, so that
 - Members of a cluster are close/similar to each other
 - Members of different clusters are dissimilar

Usually:

- Points are in a high-dimensional space
- Similarity is defined using a distance measure
 - Euclidean, Cosine, Jaccard, edit distance, ...

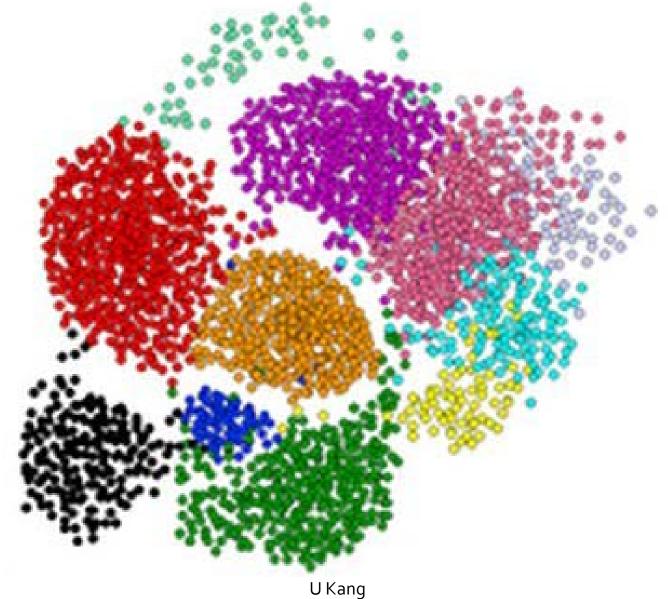


Example: Clusters & Outliers





Clustering is a hard problem!





Why is it hard?

- Clustering in two dimensions looks easy
- Clustering small amounts of data looks easy
- And in most cases, looks are not deceiving

- But, many applications involve not 2, but 10 or 10,000 dimensions
- High-dimensional spaces look different: Almost all pairs of points are at about the same distance.
 - □ Distance between $(x_1...x_d)$ and $(y_1...y_d) =$

 $\sum_{i=1}^d (x_i - y_i)^2$



Clustering Problem: Galaxies

- A catalog of 2 billion "sky objects" represents objects by their radiation in 7 dimensions (frequency bands)
- Problem: Cluster into similar objects, e.g., galaxies, nearby stars, quasars, etc.
- Sloan Digital Sky Survey





Clustering Problem: Music CDs

- Intuitively: Music divides into categories, and customers prefer a few categories
 - But what are categories really?
- Represent a CD by a set of customers who bought it:

 Similar CDs have similar sets of customers, and vice-versa



Clustering Problem: Music CDs

Space of all CDs:

- Think of a space with one dim. for each customer
 - Values in a dimension may be 0 or 1 only
 - A CD is a point in this space $(x_1, x_2, ..., x_k)$, where $x_i = 1$ iff the i th customer bought the CD
- For Amazon, the dimension is tens of millions
- Task: Find clusters of similar CDs



Clustering Problem: Documents

Finding topics:

- Represent a document by a vector $(x_1, x_2, ..., x_k)$, where $x_i = 1$ iff the i^{th} word (e.g., in a dictionary order) appears in the document
- Documents with similar sets of words may be about the same topic



Cosine, Jaccard, and Euclidean

- As with CDs we have a choice when we think of documents as sets of words or shingles:
 - Sets as vectors: Measure similarity by the cosine distance

$$\cos\theta = \frac{x \cdot y}{|x||y|}$$

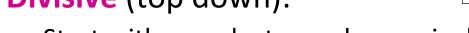
- Sets as sets: Measure similarity by the Jaccard distance
- Sets as points: Measure similarity by Euclidean distance



Overview: Methods of Clustering

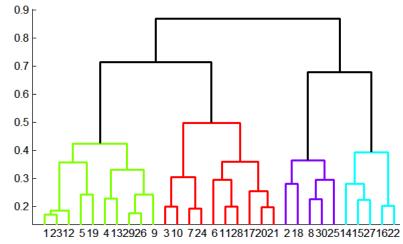
■ Hierarchical:

- Agglomerative (bottom up):
 - Initially, each point is a cluster
 - Repeatedly combine the two "nearest" clusters into one
- □ **Divisive** (top down):
 - Start with one cluster and recursively split it





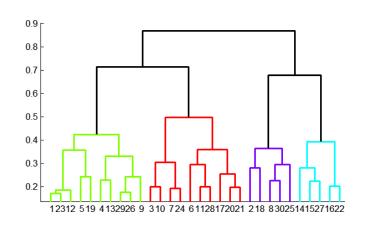
- Maintain a set of clusters
- Points belong to "nearest" cluster





Hierarchical Clustering

Key operation:
 Repeatedly combine
 two nearest clusters



■ Three important questions:

- 1) How do you represent a cluster of more than one point?
- □ 2) How do you determine the "nearness" of clusters?
- □ 3) When to stop combining clusters?

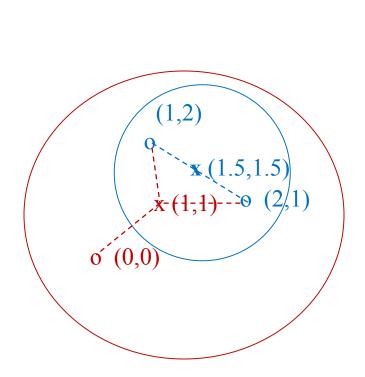


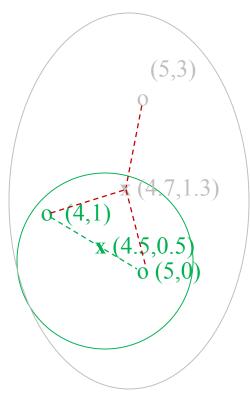
Hierarchical Clustering

- Key operation: Repeatedly combine two nearest clusters
- (1) How to represent a cluster of many points?
 - Key problem: As you merge clusters, how do you represent the "location" of each cluster, to tell which pair of clusters is closest?
- Euclidean case: each cluster has a centroid (= average of its (data)points)
- (2) How to determine "nearness" of clusters?
 - Measure cluster distances by distances of centroids



Example: Hierarchical clustering

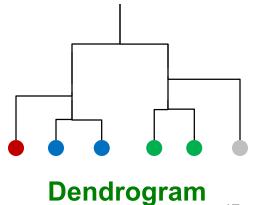




Data:

o ... data point

x ... centroid





When to Stop

- (3) When to stop combining clusters?
 - When we reach the predetermined number of clusters
 - When the quality of clusters (e.g. average distance to centroids) becomes very bad



And in the Non-Euclidean Case?

What about the Non-Euclidean case?

- The only "locations" we can talk about are the points themselves
 - E.g., there is no "average" of two sets

We cannot compute centroid and average. Clustroid

Approach 1:

- (1) How to represent a cluster of many points?
 clustroid (= (data)point "closest" to other points)
- (2) How do you determine the "nearness" of clusters?
 Treat clustroid as if it were centroid, when computing inter-cluster distances

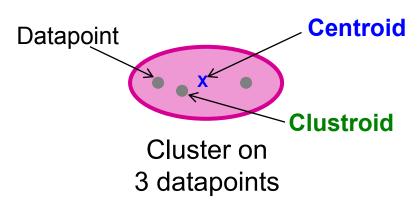
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"Closest" Point?

- (1) How to represent a cluster of many points?
 clustroid = point "closest" to other points
- Possible meanings of "closest":
 - Smallest maximum distance to other points
 - Smallest average distance to other points
 - Smallest sum of squares of distances to other points
 - For distance metric **d** clustroid **c** of cluster **C** is: $\underset{c}{\operatorname{argmin}} \sum_{x \in C} d(x, c)^2$



Centroid is the avg. of all (data)points in the cluster. This means centroid is an "artificial" point.

Clustroid is an **existing** (data)point that is "closest" to all other points in the cluster.

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Defining "Nearness" of Clusters

- (2) How do you determine the "nearness" of clusters?
 - □ (Approach 1: slide 17) distance between clustroids
 - Approach 2:

Intercluster distance = minimum of the distances between any two points, one from each cluster

Approach 3:

Pick a notion of "cohesion" of clusters, e.g., maximum distance from the clustroid of the new merged cluster

Merge clusters whose union is most cohesive



Cohesion

- Approach 3.1: Use the diameter of the merged cluster = maximum distance between points in the cluster
- Approach 3.2: Use the average distance between points in the cluster
- Approach 3.3: Use a density-based approach
 - Take the diameter or avg. distance, e.g., and divide by the number of points in the cluster



Implementation

- Naïve implementation of hierarchical clustering:
 - At each step, compute pairwise distances between all pairs of clusters, then merge
- Careful implementation using priority queue (e.g. Heap) can reduce time to O(N² log N)
 - Still too expensive for really big datasets that do not fit in memory



Outline

Overview





k–means Algorithm(s)

- Assumes Euclidean space/distance
- Start by picking k, the number of clusters
 - We will see how to select the "right" k later
- Initialize clusters by picking one point per cluster
 - Example: Pick one point at random, then k-1 other points, each as far away as possible from the previous points

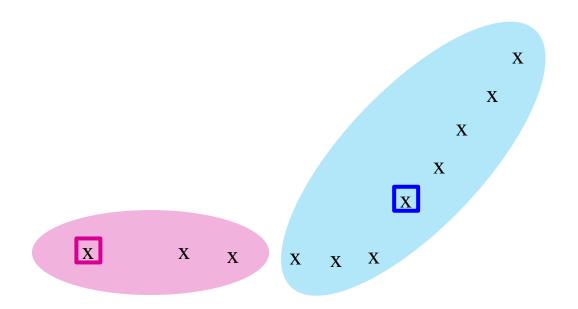


Populating Clusters

- Step 1) For each point, place it in the cluster whose current centroid is nearest
- **Step 2)** After all points are assigned, update the locations of centroids of the *k* clusters
- Step 3) Reassign all points to their closest centroid
 - Sometimes moves points between clusters
- Repeat steps 2 and 3 until convergence
 - Convergence: Points don't move between clusters and centroids stabilize



Example: Assigning Clusters

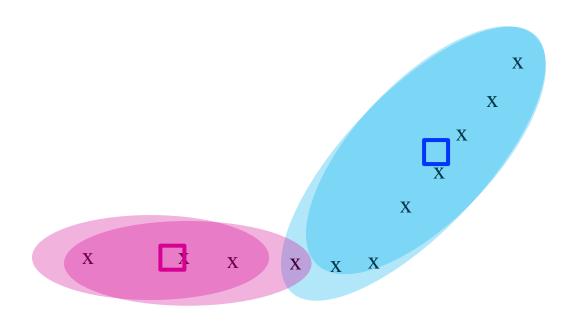


x ... data point ... centroid

Clusters after round 1



Example: Assigning Clusters

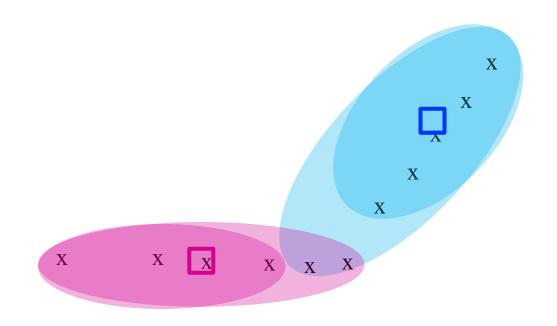


x ... data point ... centroid

Clusters after round 2



Example: Assigning Clusters



x ... data point

... centroid

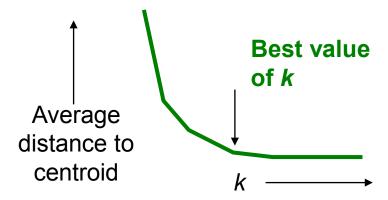
Clusters at the end



Getting the k right

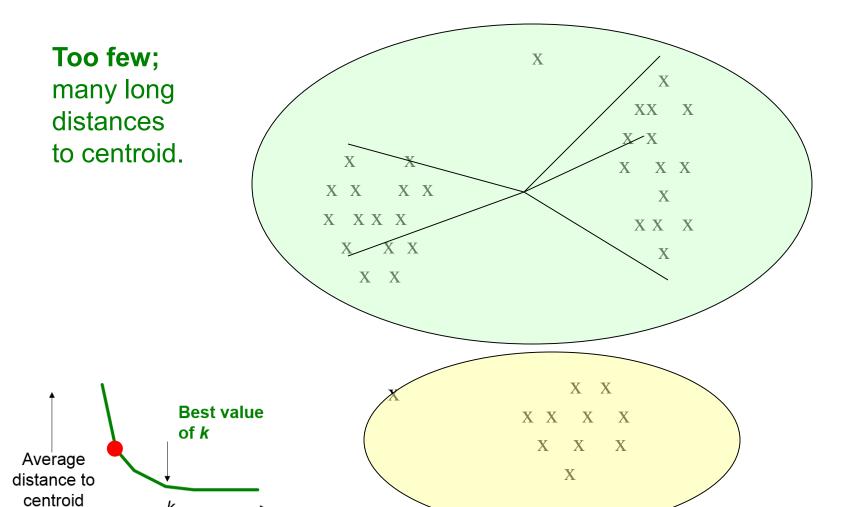
How to select k? "Finding the Knee" Method

- Try different k, looking at the change in the average distance to centroid as k increases
- Average falls rapidly until right k, then changes little





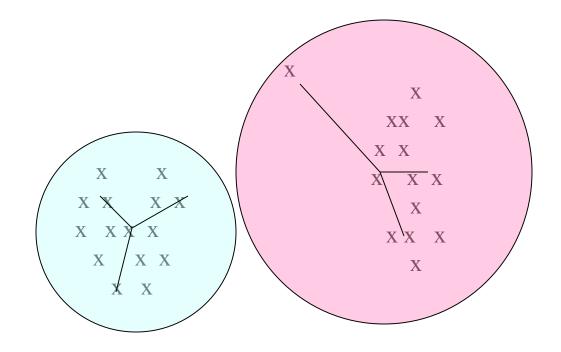
Example: Picking k

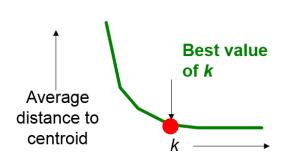


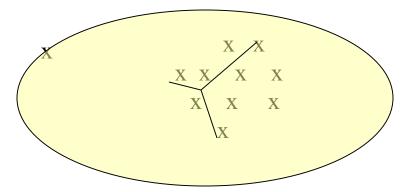


Example: Picking k

Just right; distances rather short.





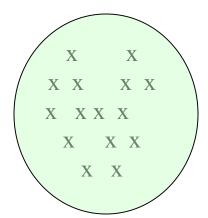


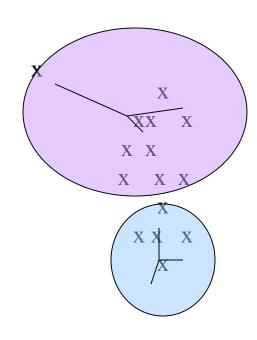


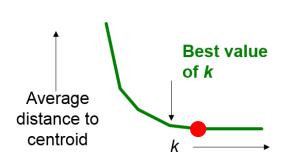
Example: Picking k

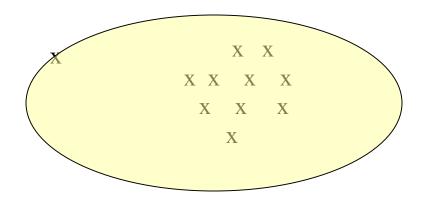
Too many;

little improvement in average distance.











Checklist

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Questions?