

StoreArray<Track>	
1	+ve track
2	+ve track
3	+ve track
4	-ve track
5	-ve track

StoreArray<XYZ>	
1	Object XYZ
2	Object XYZ
3	Object XYZ

StoreArray<Particle>	
1	K+
2	K+
3	pi+
4	pi+
5	pi+
6	K-
7	pi-
8	D0 -> K- pi+
9	D0 -> K- pi+

StoreObjPtr<ParticleList>
D0->Kpi candidates

