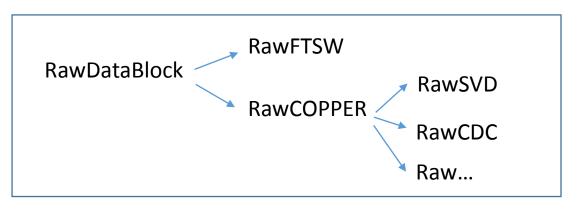
RawCOPPER data format

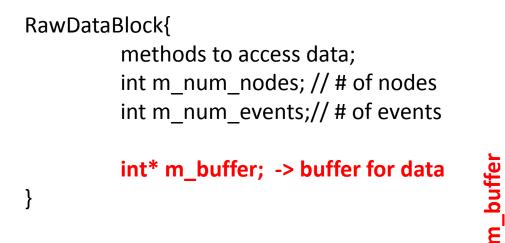
July 25, 2014 (svn rev. 11234) Satoru Yamada

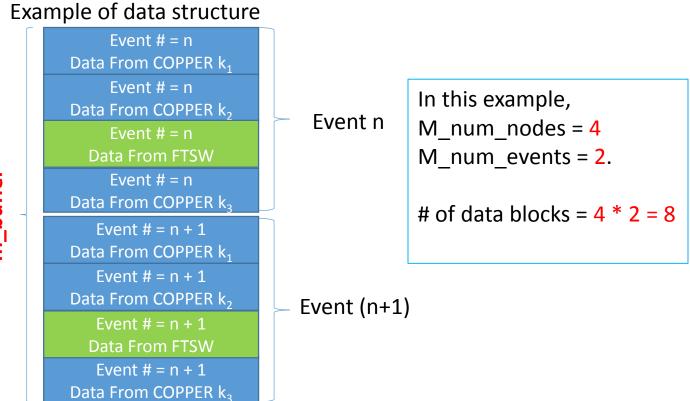
1, RawDataBlock object (to handle Raw data from COPPER board)



Source code:

https://belle2.cc.kek.jp/svn/trunk/software/rawdata/dataobjects/

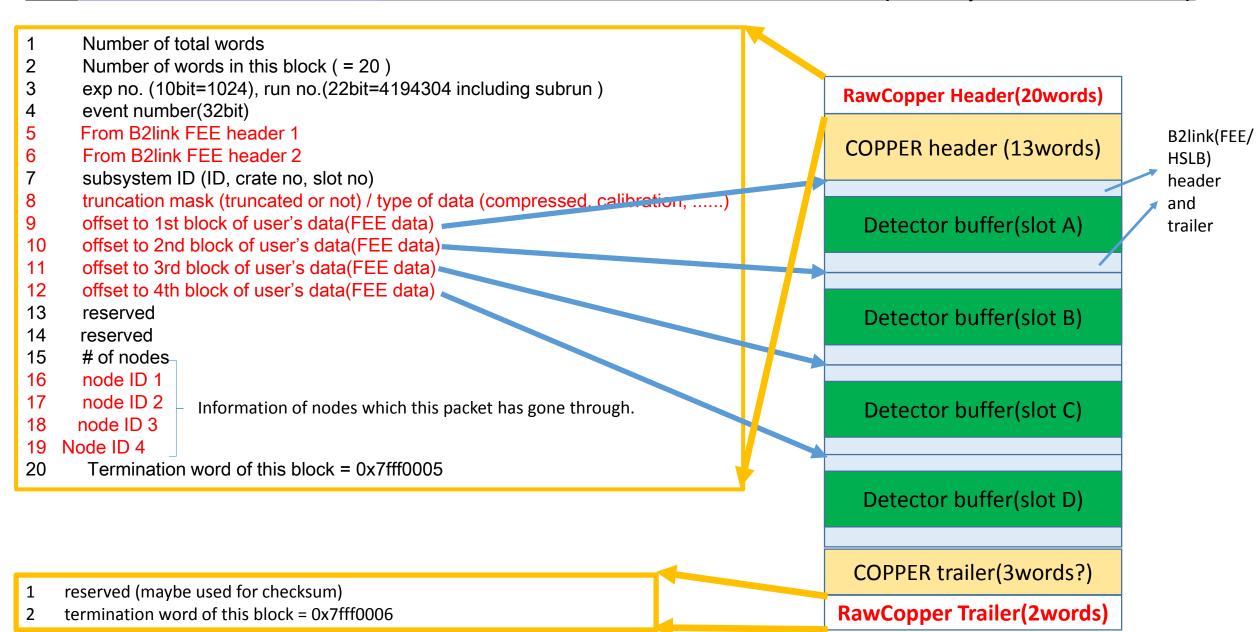




Overview of RawCOPPER format (one data block from a COPPER board)

- RawCOPPER header
 - COPPER header
 - B2link HSLB header (slot A FINNESSE)
 - B2link FEE header(slot A FINNESSE)
 - Data contents(Detector buffer) (slot A FINNESSE)
 - B2link FEE trailer (slot A FINNESSE)
 - B2link HSLB trailer (slot A FINNESSE)
 - B2link HSLB header (slot B FINNESSE)
 - B2link FEE header(slot B FINNESSE)
 - Data contents(Detector buffer) (slot B FINNESSE)
 - B2link FEE trailer (slot B FINNESSE)
 - B2link HSLB trailer (slot B FINNESSE)
 - B2link HSLB header (slot C FINNESSE)
 - B2link FEE header(slot C FINNESSE)
 - Data contents(Detector buffer) (slot C FINNESSE)
 - B2link FEE trailer (slot C FINNESSE)
 - B2link HSLB trailer (slot C FINNESSE)
 - B2link HSLB header (slot D FINNESSE)
 - B2link FEE header(slot D FINNESSE)
 - Data contents(Detector buffer) (slot D FINNESSE)
 - B2link FEE trailer (slot D FINNESSE)
 - B2link HSLB trailer (slot D FINNESSE)
 - COPPER trailer
- RawCOPPER trailer

2, "RawCOPPER header" and trailer format: 2013/8/26 (Not yet confirmed)



2-1, 32bit Subsystem ID (A.K.A. node ID)

```
(31-24) Detector ID : 8bit=256 : detector & DAQ nodes
(23-17) CRATE ID : 7bit=128 :
(16-12) SLOT ID : 5bit=32 :
(11-0) N.A. : 12bit (4096) COPPER S/N?
```

SubsystemID = "TTD" = 0x54544420 and is reserved by FTSW ID now.

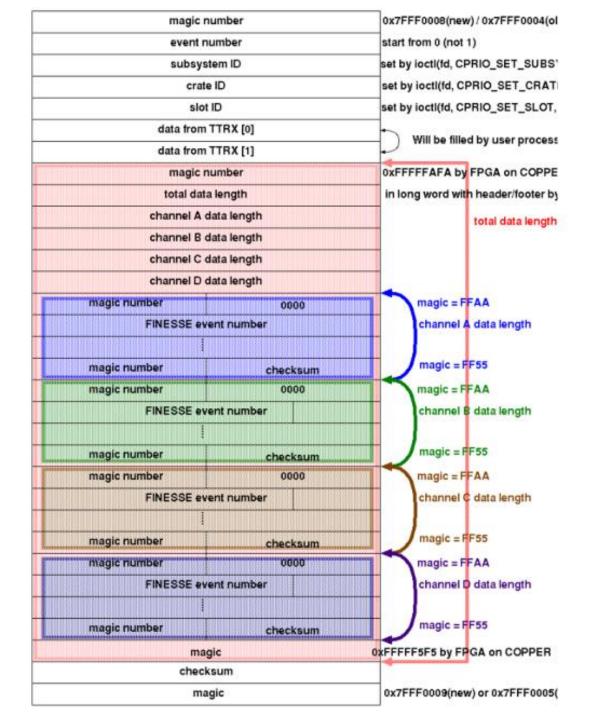
<u>Detector ID (Defined in release/rawdata/dataobjects/include/RawCOPPER.h)</u>

- #define SVD_ID 0x01 // tentative
- #define CDC_ID 0x02 // tentative
- #define BPID_ID 0x03 // tentative
- #define EPID_ID 0x04 // tentative
- #define ECL_ID 0x05 // tentative
- #define KLM_ID 0x06 // tentative
- #define PXD_ID 0x07 // tentative

Position of Subsystem(node) ID in headers

```
FTSW data format(2013/9/17)
         Number of total words(=12)
         Number of words in this header (=6)
         Number of Events in this block(16bit) / # of boards(16bit)
          exp no. (10bit=1024), run no.(22bit=4194304)
          event number(32bit) of the first data block
         -wode ID( COPPER ID@COPPER, FTSW ID: VMIC / ROPC ID@ROPC )
         Nakao-san word1
                                                                       Number of total words
        Nakao-san word2
                                                                        Number of words in this block ( = 20 )
        Nakao-san word3 (0x00000000)
                                                                        exp no. (10bit=1024), run no.(22bit=4194304 including subrun )
         Nakao-san word4 (0x00000000)
                                                                        event number(32bit)
        SendTrailer1 (not used: maybe for checksum)
                                                                       From B2link FEE header 1
        SendTrailer2 (magic word=0x7fff000?)
                                                                        From B2link FEE header 2
                                                                       Subsystem ID (ID, crate no, slot no)
                                                                        truncation mask (truncated or not) / type of data (compressed, calibration, .....)
                                                                        offset to 1st block of user's data(FEE data)
                                                                        offset to 2nd block of user's data(FEE data)
                                                                        offset to 3rd block of user's data(FEE data)
                                                                        offset to 4th block of user's data(FEE data)
                                                                 13
                                                                        reserved
                                                                       reserved
                                                                       # of nodes
No one except Deserializer COPP ER fills this region now
                                                                 16
                                                                       node ID 1
                                                                        node ID 2
                                                                       node ID 3
                                                                        Termination word of this block = 0x7fff0005
                                                                 20
```

3, COPPER header and trailer from Belle document



4, B2link FEE header/Trailer, B2link HSLB header/Trailer

Data format (Final?)

From Nakao-san's B2GM slides:

http://kds.kek.jp/getFile.py/access?contribId=143&sessionId=38&resId=0&materialId=slides&confId=13911

The format used at the telescope test

```
B2link HSLB header
HSL: 0xFFAA(16) --- B2L header | HSLB-tag(16)
B2L: '0'(1) | TT-ctime(27) | TT-type(4)
B2L: TT-tag(32)
                                                  B2link FEE header
B2L: TT-utime(32)
B2L: TT-exprun(32)
B2L: '0' | B2L-ctime(27) | debug-flag(4)
FEE: Data #0 (32)
FEE: Data #1 (32)
FEE:
FEE: Data #n (32)
                                                   B2link FEE trailer
B2L: TT-tag(16) | B2L-checksum(16)
                                                   B2link HSLB trailer
HSL: 0xFF55(16) | HSLB checksum(16)
```

tag (event number) and utime to be increased to 32-bit (done),
 HSLB-checksum, B2L-checksum to be added

5, Example: how to get information of RawCOPPER header

You can get event # info from RawCOPPER object like this;

```
StoreArray<RawCOPPER> raw_cprarray;
                                                         When StoreArray is used
for (int i = 0; i < raw_cprarray.getEntries(); i++) {</pre>
           for (int j = 0; j < raw cprarray[i].GetNumEntries(); j++) {
           Get Event number
//
                       unsigned int event_no = raw_cprarray[i].GetEveNo(j);
           Get RawCOPPER data block
II
                       int* buf = raw cprarray[i].GetBuffer(j);
            See contents of a data block (from RawCOPPER header to RawCOPPER trailer)
//
                       for( int k = 0; k < raw_cprarray[i].GetBlockNwords(j); k++){
                                   printf("%d\n", buf[ k ] );
           Get Detector Buffer (raw data from detector electronics)
//
                       int* buf slot a = raw cprarray[i].Get1stDetectorBuffer(i);
                       int* buf_slot_b = raw_cprarray[i].Get2ndDetectorBuffer(j);
                       int* buf_slot_c = raw_cprarray[ i ].Get3rdDetectorBuffer( j );
                       int* buf slot d = raw cprarray[i].Get4thDetectorBuffer(i);
                       int* buf_slot[4]; for( int k = 0; k < 4;k++){ buf_slot[ k ] = raw_cprarray[ i ].GetDetectorBuffer(j,k) }
            See contents of raw data from detector
                       for( int k = 0; j < raw_cprarray[ i ].Get1stDetectorNwords( j ); k++ ){
                                   printf("%d\u00e4n", buf_slot_a[k]);
                       for( int k = 0; j < raw_cprarray [ i ].Get2ndDetectorNwords( j ); k++ ){
                                   printf("%d\footnote\n", buf slot b[k]);
```

Test program to read RawCOPPER(RawCDC) data

== Detector Buffer(FINESSE A)

== Detector Buffer(FINESSE A)

== Detector Buffer(FINESSE C) 0x0094c23f 0xf1000001

== Detector Buffer(FINESSE A) 0x0094c30d 0x69000001 == Detector Buffer(FINESSE C) 0x0094c30d 0x69000001

0x0094c23f 0xf1000001

0x0094c13a 0x91000001 == Detector Buffer(FINESSE C) 0x0094c13a 0x91000001

```
1, Get dummy data file (data from two CDC FEE boards connected to FINESSE A and C.)
                         login.cc.kek.jp: ~yamadas/rawdata/root output RawCDC rev7133.root
                         2, See contents of the data
                         % cd ${BELLE2 LOCAL DIR}/dag/; svn update
                         % cd ${BELLE2 LOCAL DIR}/daq/rawdata/examples/
                         % basf2 ReadStoreTemplate.py -i ./root output RawCDC rev7133.root | less
[INFO] Steering file: ReadStoreTemplate.py
>>> basf2 Python environment set
>>> Framework object created: fw
                                                                               In this data,
==== DataBlock(RawCDC): Block # 0: Event # 0: node ID 0x00000000: block size 224 bytes
                                                                               Detector buffer contains only 2words(=8bytes)
                                                                               per/FINESSE/event.
==== DataBlock(RawCDC): Block # 1: Event # 1: node ID 0x00000000: block size 224 bytes
                                                                               Note that block # is a number used by DAQ software
                                                                               for handling data and not related with Event #.
==== DataBlock(RawCDC): Block # 2: Event # 2: node ID 0x00000000: block size 224 bytes
```

5-2, RawCOPPER class select proper "format class" depending on Pre/Post formats

Data taken at the DESY beam test(old format) can be read with the latest rawdata package -> by checking data ver. In header.

New RawCOPPER class

- ➤ No change in style of the member functions -> No effect on derived class
- > Does not have a format information in itself
 - > Format class contains format information
 - RawCOPPERformat.cc -> the latest format
 - RawHeader.cc
 - RawCOPPERformat_v0.cc -> an old format
 - > RawHeader_v0.cc
 - Assign format class to m_access in CheckVersionSetBuffer()
 - Use m_access to access buffer contents

```
inline int RawCOPPER::GetExpNo(int n)
{
    CheckVersionSetBuffer();
    return m_access->GetExpNo(n);
}
inline int RawCOPPER::GetRunNo(int n)
{
    CheckVersionSetBuffer();
    return m_access->GetRunNo(n);
}
```

Revision History of this document

- 2014. July 25: remove an example section
- 2014. July 8 : subsystem ID/ node ID -> unified to node ID
- Jan.5, 2014 rev. 8376: Add definition of tentative subsysID format
- Dec. 16, 2013 rev.7974 :
 - Add B2linkFEE header format
 - Add comments about handling StoreArray when unpacking Raw*** data.
- Oct.21, 2013 :rev.7133
 - Add instruction about Rawdata unpacking program
- Oct. 18, 2013 :rev. 7095
 - 1st draft