



Office hours

- WT Wednesday 12:30-2
- WT Friday 12:30-2:0-0

The norm definitions

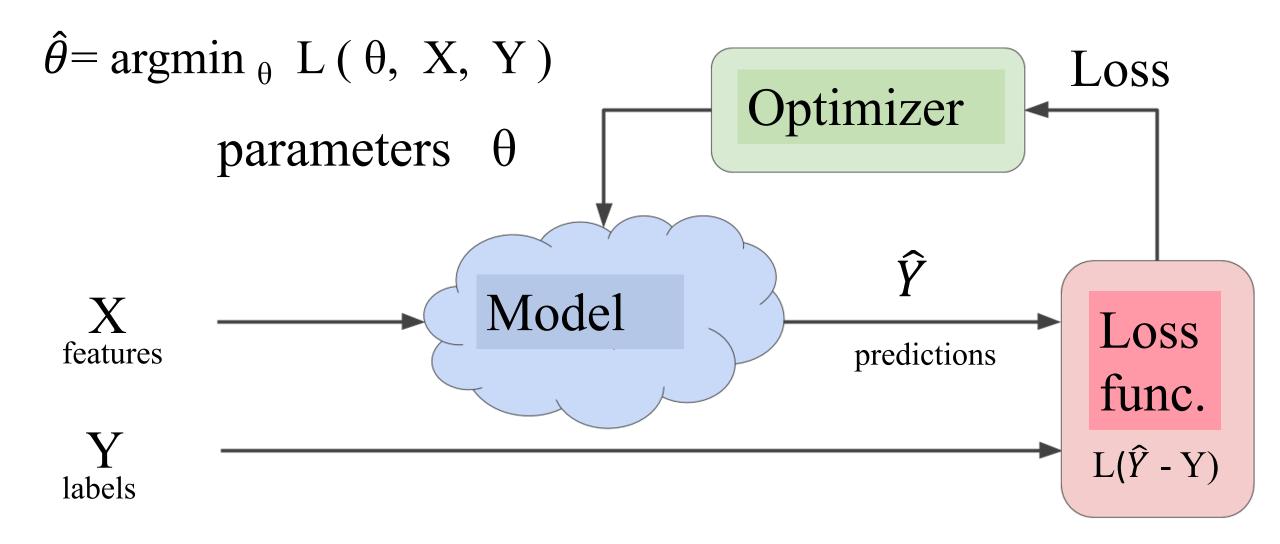
$$L^{1} - \text{norm} = |x|_{1} = \sum_{i} |x_{i}|$$

$$\ell^{2} - \text{norm} = |x| = \sqrt{\sum_{i} |x_{i}|^{2}}$$

$$\ell^{\infty} - \text{norm} = |x|_{\infty} = \max_{i} |x_{i}|$$

"norms" always have same units as x!

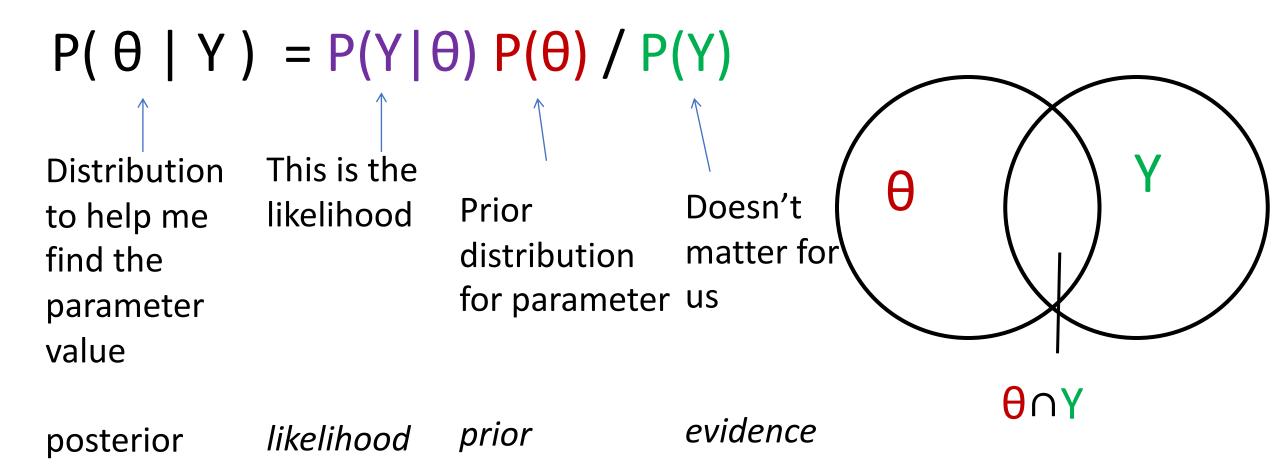
Fairy dust picture of optimization



Inferring parameters

θ: value of model parameter

Y: training data



Inferring parameters

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$$\log P(\theta \mid Y) = \log P(Y \mid \theta) + \log P(\theta)$$

log parameter distribution

The log likelihood

Prior distribution on the parameter

Inferring parameters

θ: value of model parameter

Y: training data

$$\log P(\theta \mid Y) = \log P(Y \mid \theta) + \log P(\theta)$$

$$L(\theta|Y) = \sum \frac{(\hat{y}_i(\theta) - y_i)^2}{\sigma_i^2} + \sum \frac{(\theta_k)^2}{S_k^2}$$

Additive normal errors on ŷ

Normal prior on each component of θ

og likelihood

log prior

log posterior

Suppose I have two six-sided dice:

1 2 3 4 5 6 1 2 3 4 5 1 A:

B:

$$P(O|A) = \frac{1}{6}, \frac{1}{6}, \frac{1}{6}, \frac{1}{6}, \frac{1}{6}$$

$$P(O|B) = \frac{1}{3}, \frac{1}{6}, \frac{1}{6}, \frac{1}{6}, \frac{1}{6}, 0$$

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Imagine the rolls of the dice as symptoms of a denial of service attack, sypmtoms of cancer, and the identity of the die (A or B) as the underlying state of nature to be estimated.

Suppose I have two six-sided dice:

A: 1 2 3 4 5 6 B: 1 2 3 4 5 1

B:

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The first time I see a six, the game is over.

Suppose I have two six-sided dice:

A:

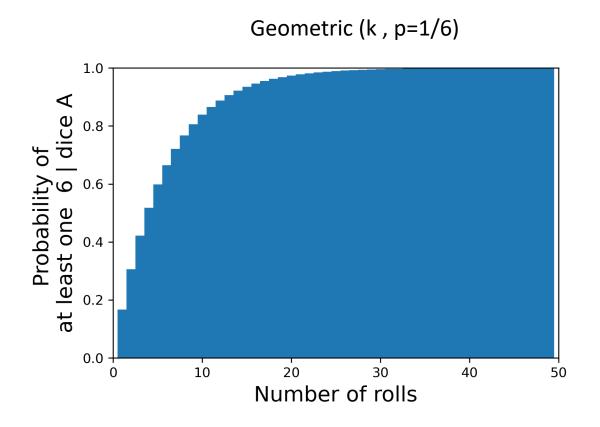
 1
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 3
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 1
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 2
 3
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 A:

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$$P(O|B) = \frac{1}{3}, \frac{1}{6}, \frac{1}{6}, \frac{1}{6}, \frac{1}{6}, 0$$

 $P(A \mid roll) = P(roll|A) P(A) / P(roll)$

 $P(B \mid roll) = P(roll \mid B) P(B) / P(roll)$

Suggestion: Why don't I keep track of the ratio of the probability of A to the probability of B?

Suppose I have two six-sided dice:

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Suggestion: Why don't I keep track of the ratio of the probability of A to the probability of B?

Consequence: I'm going to need a lookup table for P(A|R) / P(B|R) for all the relevant values of R.

• Suppose I have two 11-sided dice, one of which is unfair, but they have the same faces:



C: 2 3 4 5 6 7 8 9 10 11 12 (sum of 2 six-sided dice)

(fair 11-sided die)

$$P(O|A) = \frac{1}{11}, \frac{1}{11}$$

$$P(O|C) = \frac{1}{36}, \frac{2}{36}, \frac{3}{36}, \frac{4}{36}, \frac{5}{36}, \frac{6}{36}, \frac{5}{36}, \frac{4}{36}, \frac{3}{36}, \frac{2}{36}, \frac{1}{36}$$

So let's calculate the odds ratio A:B

It is convenient to look at the ratio of probabilities (odds) favoring A over B:

$$\frac{P(A \mid O)}{P(B \mid O)} = \frac{P(O \mid A)}{P(O \mid B)} \quad \frac{P(A)}{P(B)}$$

and its logarithm, log-odds A over B:

$$\log(\frac{P(A|O)}{P(B|O)}) = \log(P(O|A) - \log(P(O|B)) + (\log P(A) - \log P(B))$$

Why? Because products become sums, and I can just add a term to my log odds each time the die is thrown.

How long will it take?



$$P(O|A) = \frac{1}{11}, \frac{1}{11}$$

$$P(O|C) = \frac{1}{36}, \frac{2}{36}, \frac{3}{36}, \frac{4}{36}, \frac{5}{36}, \frac{6}{36}, \frac{5}{36}, \frac{4}{36}, \frac{3}{36}, \frac{2}{36}, \frac{1}{36}$$

$$\log_2(\frac{P(A|O)}{P(C|O)}) = 1.71, 0.71, 0.13, -0.29, -0.61, -0.97, -0.61, -0.29, 0.13, 0.71, 1.77$$

Mean log-odds | A = 0.22 bits / roll Mean log-odds | B = -0.19 bits / roll $log_2 99 = 6.63 bits$ (threshold 99:1)

How long will it take?



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$$\log_2(\frac{P(A|O)}{P(C|O)}) = 1.71, 0.71, 0.13, -0.29, -0.61, -0.97, -0.61, -0.29, 0.13, 0.71, 1.71$$

$$\Sigma p(O|A) \log_2(\frac{P(A|O)}{P(C|O)}) = E_A (LO A:B)$$

Mean log-odds | A = 0.22 bits / roll Mean log-odds | B = -0.19 bits / roll

$$log_2 99 = 6.63 bits$$
 (threshold 99:1)

Wait, what assumptions did I make here?

• 0.4047 bits per roll is the difference between the expected value of $\log_2(\frac{P(A\mid O)}{P(C\mid O)})$ in the universe where A is true its value when C is true.

Why can I trust this? Central limit theorem.

Sums of 30 independent likelihood terms? Well-behaved mean.

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- CLT requires independence of random variables.

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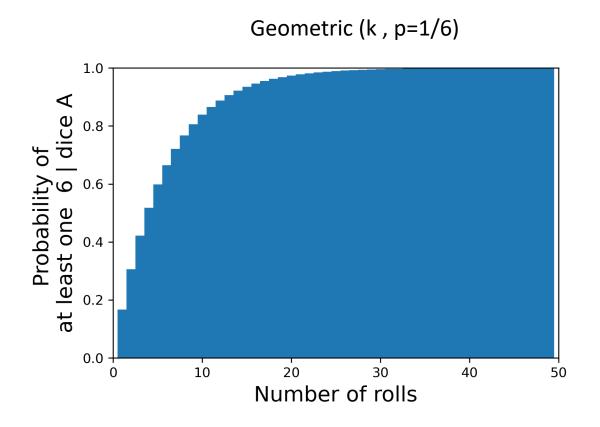
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Entropy

$$H = -\sum_{i} p_{i} \log(p_{i})$$

Entropy is a property of a probability distribution (or of an element within a probability distribution, like an outcome) that describes how concentrated the distribution is.

Entropy

$$H = -\sum_{i} p_i \log(p_i)$$

It has been constructed to have some nice properties (entropy of independent events is additive) and is, up to a multiplicative constant (which is the same as choosing the base of logarithm) the unique measure for which products are sums.

Entropy – discrete formulation

$$H = \sum_{i} p_{i} \log \left(\frac{1}{p_{i}}\right)$$

Expected value of the –log probability

Entropy – continuous formulation

$$H = -\int p(\boldsymbol{x})log \ p(\boldsymbol{x})d\boldsymbol{x}$$

Expected value of the —log probability

Entropy – parts of the definition

- Expected value weighted by probability
- log entropies of independent events additive
- negative probabilities are all < 1; logs of all these probabilities are < 0; convention makes low-probabilities high entropy and high probabilities low-entropy.

letter	freq p	-log(p)
1 a	0.0575	4.13
2 b	0.0128	6.28
3 с	0.0263	5.25
4 j	0.0006	10.70
5 d	0.0285	5.13

Properties of entropy

- If all of the probability is in one outcome, H = 0
- Bernoulli distribution: entropy is maximum at p=0.5
- Uniform categorical distribution {1/n, 1/n ... 1/n} has entropy log n

 Watch out for reporting entropy; logarithms have "units" that communicate the base of the log. log10 "ban" log 2 "bits" natural log "nats" Antilog entropy (sometimes called "perplexity") doesn't have that problem, since it's a unitless number.

Tool to characterize and compare distributions; tool for use in loss function.

Kullback-Leibler divergence

also called relative entropy

"Expectation of the logarithmic difference between the two probability distributions:"

$$D_{KL}(P \parallel Q) = \sum P(x) \log(\frac{P(x)}{Q(x)})$$

But we just saw this in the nonstandard dice example: This is the expected odds favoring the P distribution over the Q distribution assuming the P distribution is correct.

Properties of the Kullback-Liebler divergence

• Why is it called a divergence? Because it's not symmetrical, and the word "distance" is reserved for metrics that are.

•
$$D_{KL}(P \parallel Q) = \sum_{x} P(x) \log(\frac{P(x)}{Q(x)})$$

•
$$D_{KL}(Q \parallel P) = \sum_{x} Q(x) \log(\frac{Q(x)}{P(x)})$$

- That logarithm term is the same, but the point of measuring the divergence between two distributions is that P and Q are different.
- If P and Q are the same, divergence is zero.
- Otherwise, D_{KL} is always positive

So about that K-L divergence asymmetry...

- But we saw an asymmetry with the dice:
 - There was different qualitative behavior between the two true states of the dice:
 - The die with only 5 different sides causes odds to accrue slowly
 - The six-sided die will stumble into infinite odds in favor after an average of 6 rolls.
- Doesn't handle 0 probability elegantly; the infinite negative logarithm makes the expected value infinite, which is inconvenient.
- There is a symmetrized version that satisfies the triangle inequality, goes by the name Jensen-Shannon divergence if you need it. It imagines an equal mixture model of P and Q.