



That smiling LinkedIn profile face might be a computer-generated fake

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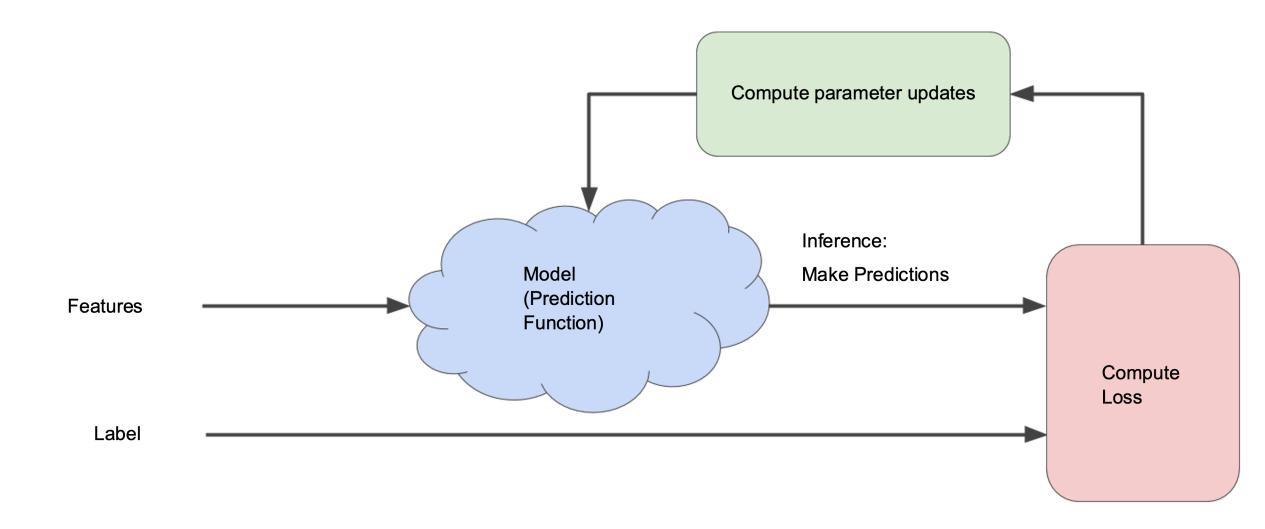
Caught in the wild!

And for the noble, purpose allowing salespeople to send spam with fewer constraints!

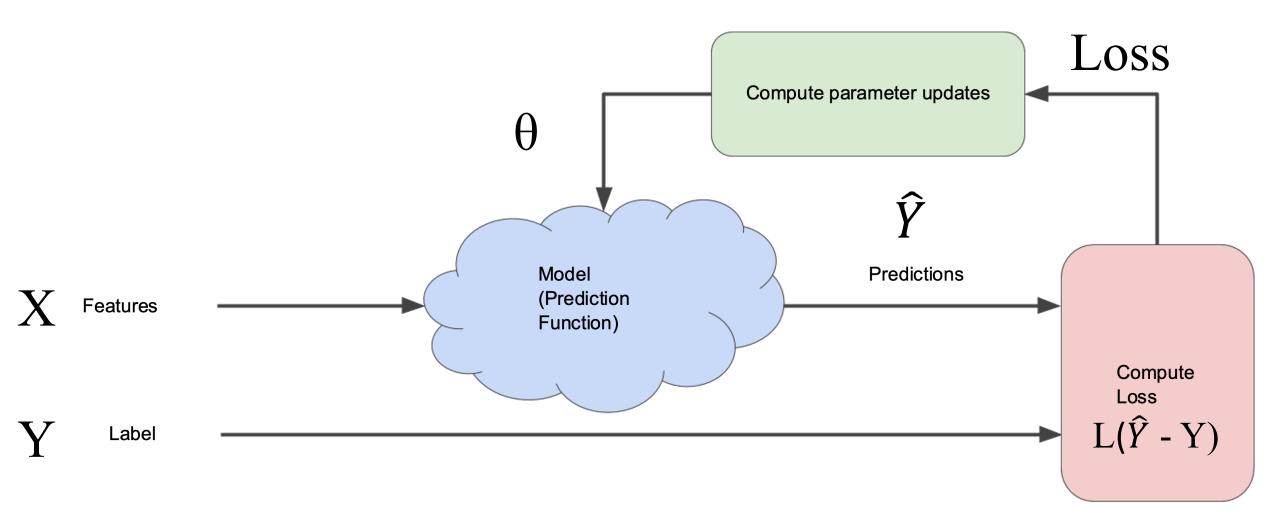
Some of the likely Al-generated faces from fake Linkedin profiles identified by Stanford University researchers. The central positioning of the eyes is a telitale sign of a computer-created face. Click on the animation to pause.

Credit: Connie Hanzhang Jin/NPR

Fairy dust picture of optimization

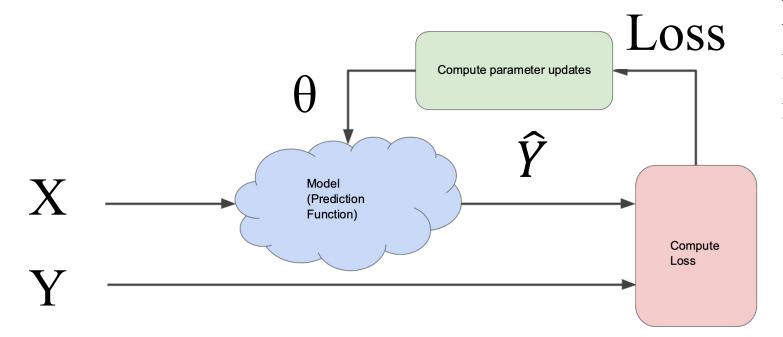


Fairy dust picture of optimization



Argmin symmetries

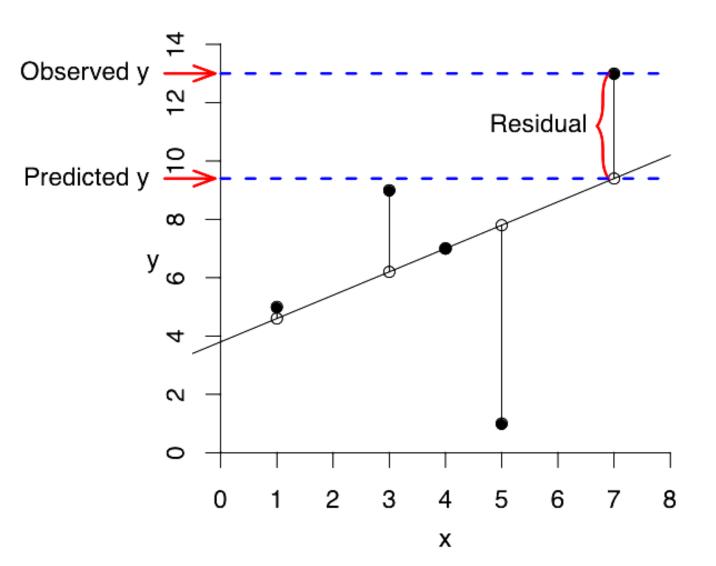
$$\hat{\theta} = \operatorname{argmin}_{\theta} L(\theta, X, Y)$$



This metafunction has some symmetries:

L+c has same argmin as L cL has same argmin as L L², abs(L), L^{1/2} same argmin log(L) has the same argmin if L isn't outside its domain

"Regression" = prediction of values



Summed squared error

$$SSE = \sum (\hat{y}_i - y_i)^2$$

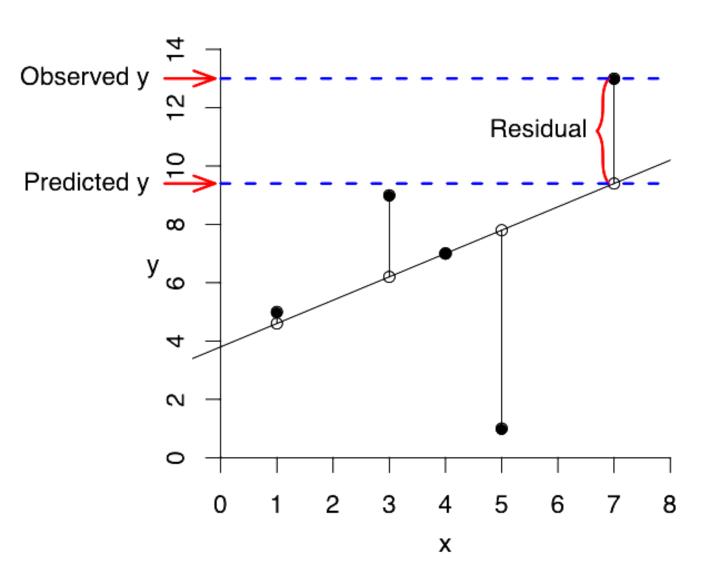
Root mean square

$$RMS = \sqrt{\frac{\sum (\hat{y}_i - y_i)^2}{n}}$$

Summed absolute error

$$SAE = \Sigma | \hat{y}_i - y_i |$$

"Regression" = prediction of values



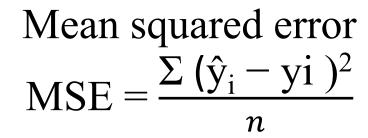
Summed squared error $SSE = \sum (\hat{y}_i - y_i)^2$

Summed absolute error

$$SAE = \Sigma | \hat{y}_i - y_i |$$

I don't have to calculate these because of the argmin symmetries.

These are monotonic functions of SSE and SAE

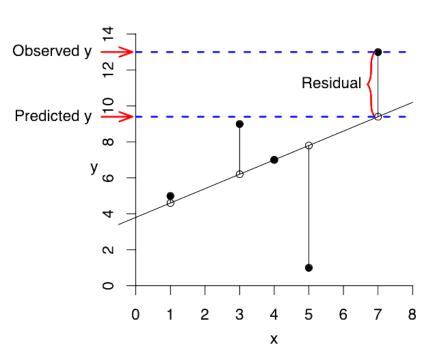


Root mean square

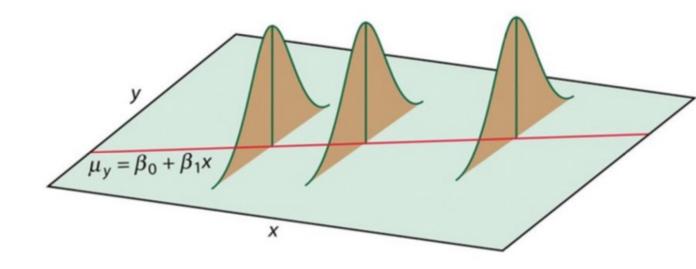
$$RMS = \sqrt{\frac{\sum (\hat{y}_i - y_i)^2}{n}}$$

Mean absolute error

$$MAE = \frac{\sum |\hat{y}_i - y_i|}{n}$$



Consequences of sum-squared-error



- Minimizing sum-squared error solves the problem of model + additive normally-distributed noise in y where the noise level at each point is the same.
- This is often not reasonable; each point often should not get the same weight. Examples?
- Weighted (per-datapoint) sums of sum-squared error relax this requirement if you have a theoretical (or empirical) reason to estimate them differently. (Standard error of the mean, anyone?)

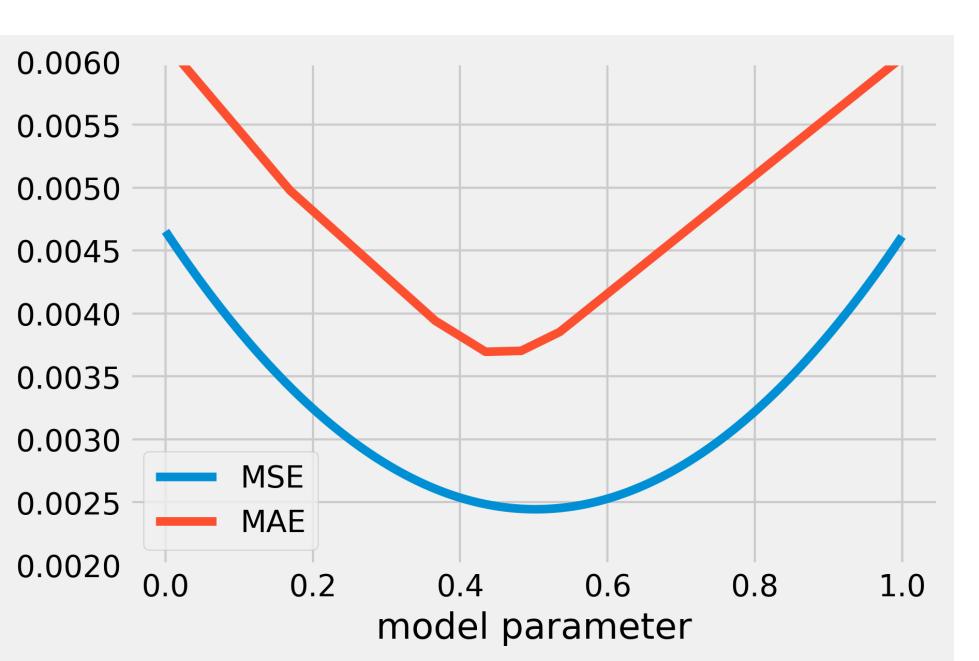
Loss function sometimes implies probability

- When the objective function looks like (is proportional to) a logprobability function, optimizing it looks a lot like maximum likelihood / maximum a posteriori estimation.
- Sum squared errors.. are the log of additive normal error distributions
- Certain regularization terms , like w^Tw , solve the problem with as if the total probability distribution includes normal priors on the components of w. (!!!)
- Nice if it's bounded below
- Discontinuities are frowned upon.

Objective function options: choices

 The choice of function here sets the balance between small errors and large errors.

- Mean Squared Error / sum squared error "L2 loss function"
 - penalizes large errors much more than small ones
- Mean absolute error "L1 loss function"
 - discontinuous derivative; derivative does not vanish anywhere; all the points pull on the fit whether above or below the fit.
- Constraints on parameters, parameter domain...
- Cross entropy or expected log (p)
 - Useful for completely blind density fitting



Discontinuities in the slope of mean absolute error are hard on optimization.

Contrast L2 and L1

• L2 in the residuals gives the same solution as optimizing additive normally distributed errors.

• L1 in the residuals give the same solution as optimizing Laplacedistributed errors.

• But we can add terms to the loss function that don't correspond to probability distributions.. these will steer the solution around..

Loss functions for categorical data:

- "Accuracy" -- number of correct assignments on the test set
- Makes sense to assign penalties to each wrong answer. They can be all the same or they can be different

CIFAR-10	Confusion	Matrix

automobile 5 972 2	1 5 12	5 4 5	15 3
	_		3
cat 12 4 32 826 24 48 30	12	5	1 1
			7
deer 5 1 28 24 898 13 14	14	2	1
dog 7 2 28 111 18 801 13	17		3
frog 5 16 27 3 4 943	1	1	
horse 9 1 14 13 22 17 3	915	2	4
ship 37 10 4 4 1 2	1	931	10
truck 20 39 3 3 2	1	9	923

92.3%	7.7%
97.2%	2.8%
89.2%	10.8%
82.6%	17.4%
89.8%	10.2%
80.1%	19.9%
94.3%	5.7%
91.5%	8.5%
93.1%	6.9%
92.3%	7.7%
89.8% 80.1% 94.3% 91.5% 93.1%	10.2% 19.9% 5.7% 8.5% 6.9%

88.0%	93.9%	85.8%	79.0%	91.4%	89.7%	91.6%	94.1%	94.8%	95.0%
12.0%	6.1%	14.2%	21.0%	8.6%	10.3%	8.4%	5.9%	5.2%	5.0%

airplane obile bird cat deer dog frog horse ship truck

Expected loss

For unknown state of nature $P(\omega_j \mid x)$, and action α the risk associated with action α_i is the weighted sum of the loss function $\lambda(\alpha_i | \omega_j)$ over all the possible states of nature $P(\omega_j \mid x)$

•
$$R(\alpha_i | \mathbf{x}) = \sum_j \lambda(\alpha_i | \omega_j) P(\omega_j | \mathbf{x})$$

This means I need to define a loss $\lambda(\alpha_i|\omega_j)$ for every element of the confusion matrix.

Thoughts on the loss

- Perhaps a different value for λ (gorilla | human) than for λ (dog | cat) for general-purpose images?
- At first glance, this looks like a place that we could fit our preferences for the balance between type-I and type-II errors.

• λ (no action | unexpected pedestrian walking in front of car)

• λ (take action so extreme it may cause injury | unexpected pedestrian walking in front of car)

Zero-one loss function

• The simplest loss function, called the zero-one loss function, is just zero for all of the correct decisions and one for all of the incorrect decisions.

$$\lambda_{ij} = 1 - \delta(i,j)$$

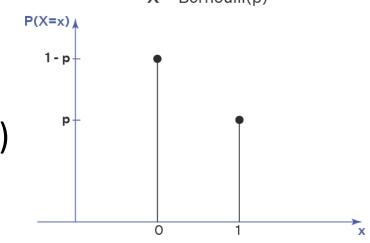
This counts the number of errors.

$$\lambda = \begin{array}{cccc} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{array}$$

How about the domains?

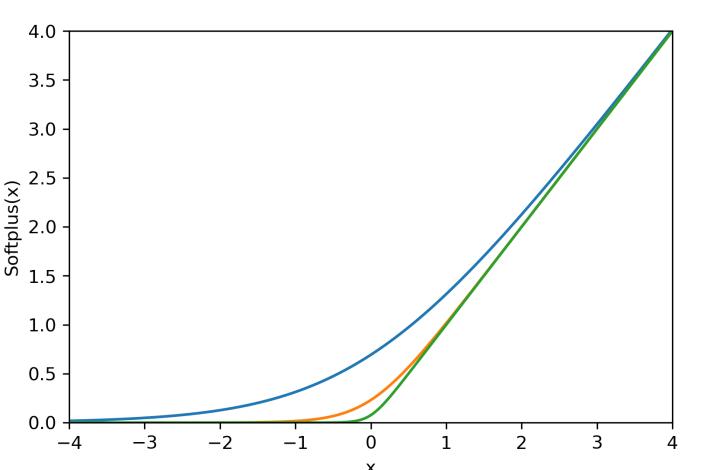
- When estimating probabilities (like mixing ratios) some parameters naturally live in the parameter space of the Bernoulli (or multinomial / categorical distribution)
- That is to say, there are a lot of useful parameters out there that are between 0 and 1.
- How do we search a space without running out of the domain?

Loss (min(max(0, x), 1)) is not a good choice. $Loss_{CONSTRAINED} = Loss + HUGE (x > 1) + HUGE (x < 0)$ also not a good choice



Softplus

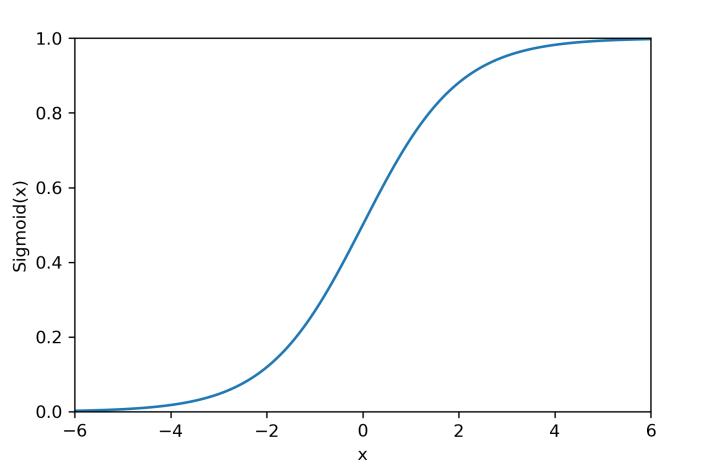
$$softplus(x) = \log(1 + \exp(x))$$



gentler form of max(0, x)

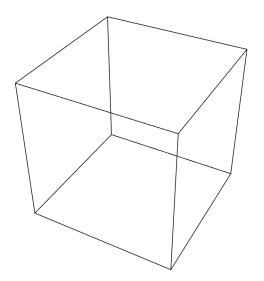
Sigmoid function

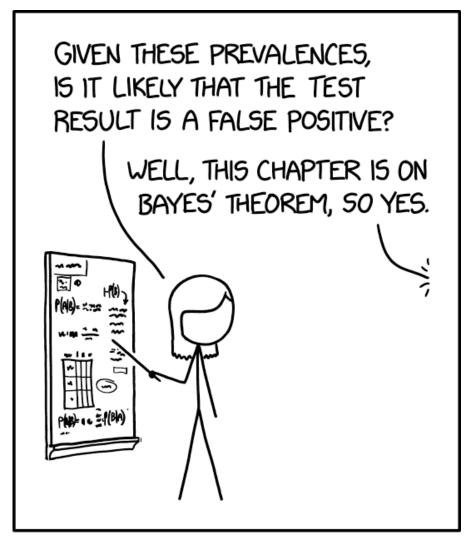
$$sigmoid(x) = \frac{\exp(x)}{1 + \exp(x)}$$



• continuous mapping from \mathbb{R} to (0,1)

 \mathbb{R}^3





SOMETIMES, IF YOU UNDERSTAND BAYES' THEOREM WELL ENOUGH, YOU DON'T NEED IT.

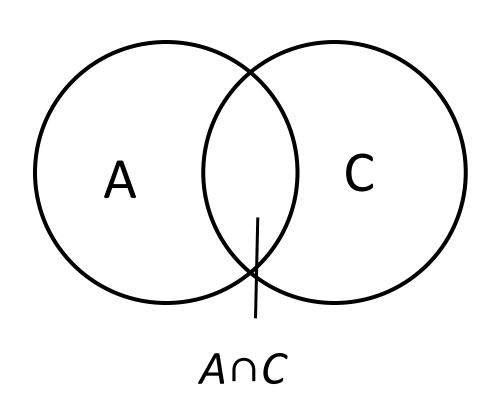
In favorable cases, we can use Bayes' theorem to estimate our parameters.

In less favorable cases, we can do a randomized search for possible parameter values.

Event A: unknown state of nature

Event C: experiment

 $P(A \mid C) = P(C \mid A) P(A) / P(C)$

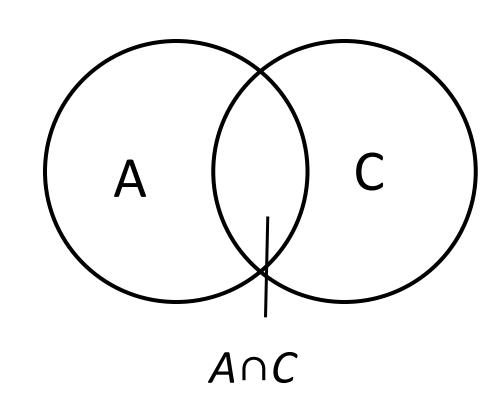


Event A: unknown state of nature

Event C: experiment

$$P(A \mid C) = P(C \mid A) P(A) / P(C)$$

"Numerical decisionmaking for grownups"



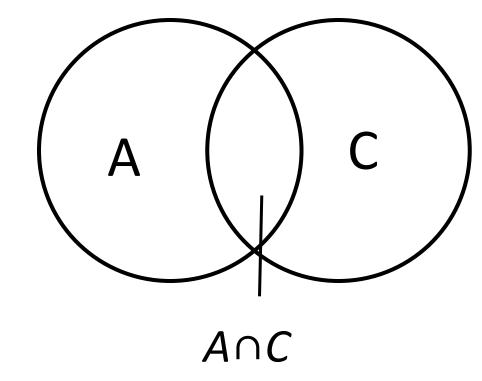
Event A: am I infected?

Event C: experiment (test result)



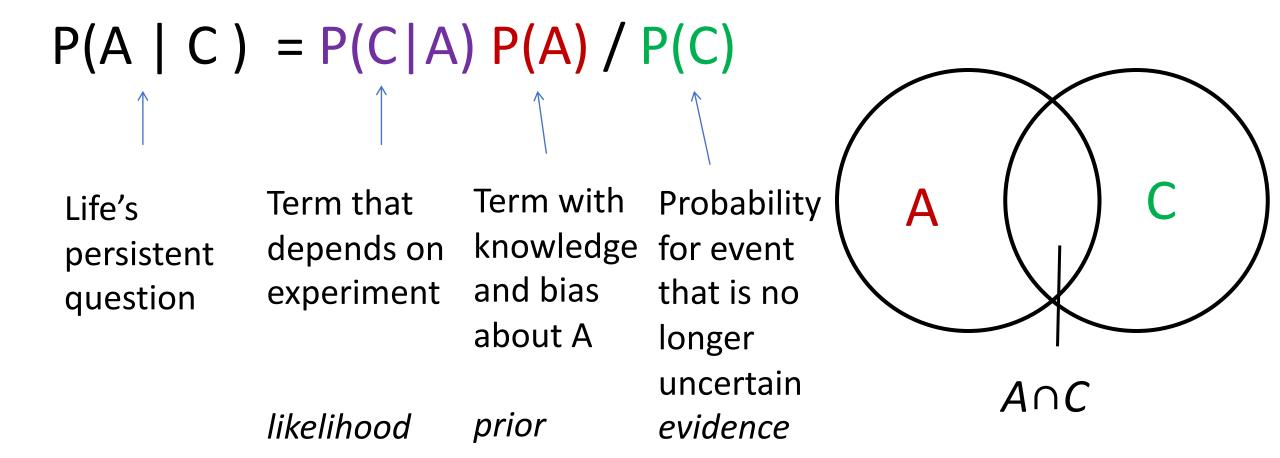
The thing I want to know

The thing the FDA wants know



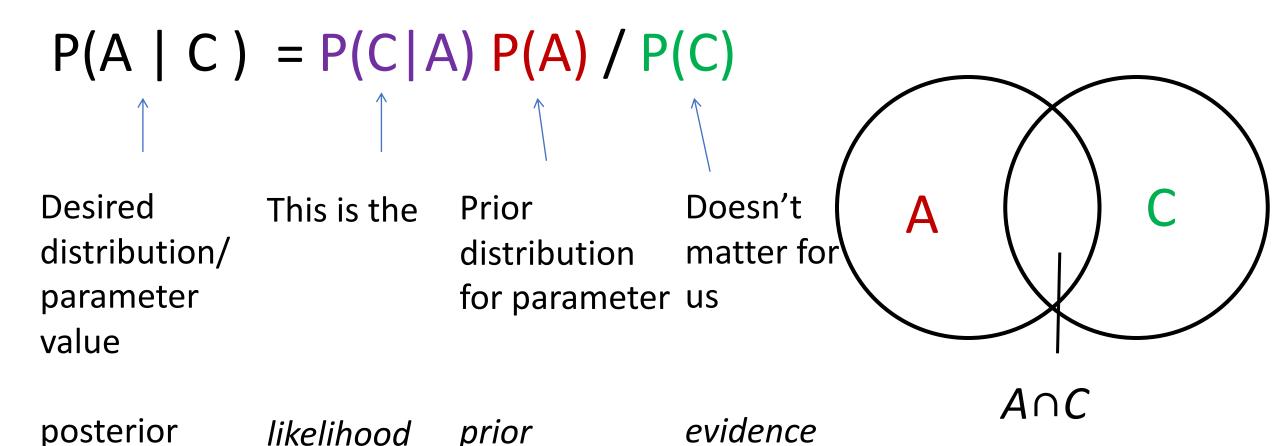
Event A: unknown state of nature

Event C: experiment



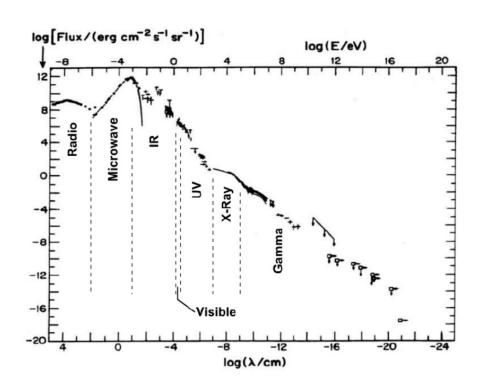
Event A: value of parameter

Event C: data



Why do we take logs?

- Mathematical convenience; turns multiplication into addition
- Dynamic range; floating points only store 15 digits (Anyone tried to calculate 500 Choose 498 on a calculator?)
- Numerical precision: probabilities in high-dimensional space run into underflow problems
- log-transform is monotonic, so the location of the optimum is unperturbed



Event A: unknown parameter

Event C: data

$$\log P(A \mid C) = \log P(C \mid A) + \log P(A) - \log P(C)$$

Desired parameter distribution

The likelihood

likelihood

Prior distribution on the parameter

depends only on the data

posterior

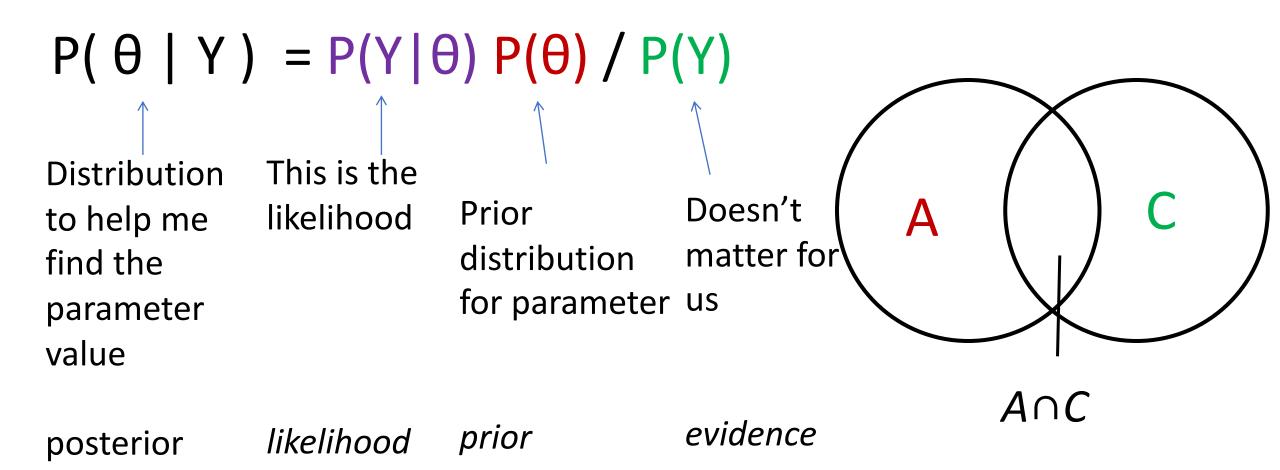
likelihood

prior

evidence

 θ : value of parameter

Y: data



Where does the prior come from?

- In some cases, there will be a correspondence between our objective function and the solution to a Bayesian inference problem.
- If we were doing this the other way, taking inference as our approach to problem-solving, we would choose prior distributions either from
 - Prior research into the values of the parameters (common in physical sciences)
 - Symmetries of the problem (geometry) that makes certain classes of solution equivalent to certain other classes of solution.
- Some of these priors don't have finite integrals... "improper priors" usually the likelihood forces the product to converge; if it doesn't, we have to take the limit of a ratio of divergent integrals.
- Sometimes, the priors are chosen because they are easy to calculate (good and bad)

Choices

- Location parameters (translational invariance) suggest uniform or "flat" priors. (Super easy! just add dx!)
- Scale parameters that act by multiplication suggest priors proportional to $\frac{d\lambda}{\lambda}$. (But wait, doesn't that diverge? Yes. But the posterior shouldn't, unless the data fail to constrain your parameter.)
- Problems with rotational symmetry suggest priors for, for instance slope parameters, with uniform arctangents.
- Some problems (related to sampling) have prior distributions that are closely connected to the sampling process; these priors have the same form (but with different parameters) as the posteriors. These are called conjugate priors

Homework guidelines

- No particular tools are required (python, R, javascript..) but we're better able to help you in python and R.
- Graphs are expected to a medium-high standard. Labels, units everywhere where needed. Caption-like explanations of graphs preferred.
- Upload PDFs of answers to Canvas. Separately upload code (to a low standard) that you used to solve the homework. We probably won't look at the code.