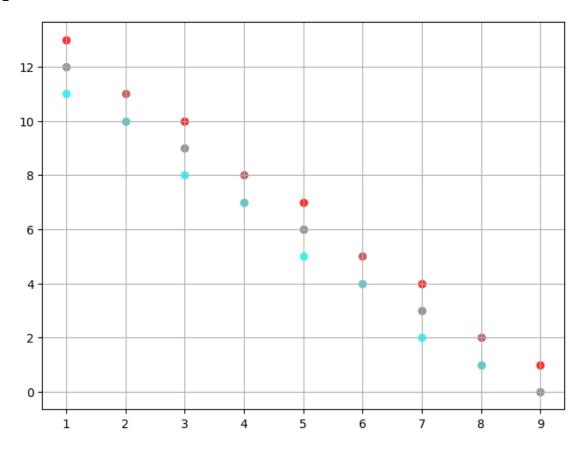
## MBELLI Main

May 6, 2025

```
[31]: from sage.all import graphs
      import matplotlib.pyplot as plt
      import pandas as pd
      pd.options.display.max_columns = None
      pd.set_option('display.max_rows', int(500))
      pd.options.display.width = int(500)
      pd.options.display.max_colwidth = int(500)
[32]: # the whole file uses this variable as upper bound for the excess
      ⇔classification of blowup representations
      MAX_EXCESS = 4
      print("MAX_EXCESS: ",MAX_EXCESS)
      gn_{table} = [] # list of lists of tuples (g,n), indexed by excess
      fig = plt.figure()
      ax = fig.add_subplot()
      plt.grid(visible=True)
      for excess in range(MAX_EXCESS+1):
          ax.name = 'Excess '+str(excess)
          gn_table.append([])
          for g in range(1,floor((excess+22)/3+1)+1):
              if (excess+22-3*g+3)\%2 == 0:
                  n = (excess+22-3*g+3)/2
                  gn_table[excess].append((g,n))
          ax.scatter(*zip(*gn_table[excess]),c='#'+str(hex(int(50+excess*200/
       MAX_EXCESS))[2:])+str(hex(int(50+(MAX_EXCESS-excess)*200/MAX_EXCESS))[2:
       4])+str(hex(int(50+(MAX_EXCESS-excess)*200/MAX_EXCESS))[2:]))
      plt.show()
      # given a sequence of simple specht contributions (either Vn or V1 în), generateu
       ⇔the string of their box product
      def specht_sequence_to_string(seq):
          if len(seq)>0:
              specht_string = r"$"
              first=True
              for specht in seq:
                  if not first: specht_string+=r"\boxtimes "
```

## MAX\_EXCESS: 4



```
[33]: class BlowUpComponent:
    def __init__(self):
        self.nameID='-1'
        self.ID='-1'
        self.crossed=False
        self.crossType='0'
        self.stability = 0

    self.marked=False # vars that only make sense after marking
        self.unmarkedComponent = None
```

```
self.odd_component= None
      self.odd = None
      self.odd_symmetry = None
      self.nadd_permutation_matrix = None
      self.specht_sequence = None
      self.specht_string = None
      self.crossContractedComponent = None # in case B, the BlowUpComponent_{\sqcup}
→object isomorphic to the contraction of the crossed edge in this graph
      self.crossValence = None # valence of tilde\{v\}, number of hairs of
⇔half-edges incodent with the crossed edge
      self.crossValence none = None
      self.crossValence nadd = None
      self.crossValence_eps = None
      self.relation2groupID = None # index position of its group in the
⇔sorted dataframe relations2groups. set externally
      self.in_relation2_basis = None # wether this component is a basis_
⇔element of its relation2 group
      self.crossTypeA2 blowupComponents = None # in case A2, the one or two.
BlowUp component objects (unmarked or marked) after blowing up the crossed
⇔edge
  def build(self,skeleton=None,
→unmarked_valence=[],nadd_valence=[],doubleleg=None):
      if doubleleg==None:
          self.graph = skeleton.copy(immutable=False) # non empty graph of u
→ the internal vertices of the components
          self.vertices = skeleton.order() #internal, and counting the
⇔potential crossed edge as two !
          if self.vertices!=len(unmarked_valence) or self.vertices!

⇒=len(nadd_valence): raise ValueError('vertices!=length arrays')
          self.edges = skeleton.size() #internal, and counting the potential
⇔crossed edge !
          self.unmarked valence = unmarked valence # list by index of the
→internal vertex of how many unmarked hairs it has
          self.nadd_valence = nadd_valence # list by index of the internal_
⇔vertex of how many j hairs it has
          self.unmarked = sum(unmarked valence)
          self.nadd = sum(nadd_valence)
          self.n = self.unmarked+self.nadd # total hairs of the components
          self.v_add = self.vertices #vertex contribution when glued to the
⇔special vertex
          self.e_add = self.edges+self.unmarked #edges contribution when_
⇔qlued to the special vertex
```

```
ucount=ncount=0
           for v,u in enumerate(unmarked_valence):
               for x in range(u):
                   self.graph.add_vertex('u'+str(ucount))
                   self.graph.add_edge('u'+str(ucount),v,'u')
                   ucount += 1
           for v,n in enumerate(nadd_valence):
               for x in range(n):
                   self.graph.add_vertex('n'+str(ncount))
                   self.graph.add_edge('n'+str(ncount),v,'n')
                   ncount += 1
          for v in range(self.vertices):
               if self.graph.degree(v)<3: raise ValueError('Component notu
⇒stable at vertex ',v)
               self.stability += self.graph.degree(v)-2
           self.g = (self.stability-self.n+2)/2 # total genus of the hairy_
\hookrightarrow graph
           self.g_add = self.g+self.unmarked-1 # genus contribution when_
→glued to the special vertex
      else:
           if doubleleg==0:
               self.graph = Graph({'u0':['u1'],'u1':[]})
               self.graph.set_edge_label('u0','u1','u')
               self.unmarked = 2
               self.nadd = 0
               self.g_add = 1
               self.e_add = 1
           else:
               self.graph = Graph({'u0':['n0'],'n0':[]})
               self.graph.set_edge_label('u0','n0','n') # double leg edge_
→ label is the one of its second vertex
               self.unmarked = 1
               self.nadd = 1
               self.g add = 0
               self.e add = 0
           self.vertices = 0
           self.edges = 0
           self.n = 2
           self.g = 0
           self.v_add = 0
       self.build_visuals()
      return self
  def cross(self,crosstype,vertex,vertex2=None):
       if self.vertices==0: raise ValueError("doubleleg can't be crossed")
      self.crossed = True
```

```
self.crossType = crosstype
       self.v_add+= -1
       self.e_add+=-1
       # throughout the program it is assumed that self.crossedEdge[0] is the
→internal vertex
       if crosstype=='A':
           if self.unmarked_valence[vertex] == 0: raise ValueError('No unmarked_
⇔at crossed vertex', vertex)
           if self.marked:
               node_index = sum(self.ome_valence[:vertex])
               self.crossedEdge = [vertex, 'o'+str(node_index)]
           else:
               node_index = sum(self.unmarked_valence[:vertex])
               self.crossedEdge = [vertex, 'u'+str(node_index)]
           if self.graph.degree(vertex)==3: self.crossType='A2'
       if crosstype=='B':
           self.crossedEdge = [vertex,vertex2]
       if crosstype=='Birr':
           self.crossedEdge = [vertex,vertex]
       # if it has a multiple edge, I assume that its label has already been \Box
⇒set at construction of the graph
       if not self.graph.has_multiple_edges():
           self.graph.set_edge_label(*self.crossedEdge,'CROSS')
  def compute crossContractedComponent(self):
       # compute the contraction of the B1 graph at the crossed vertex
       # this graph maintains all edge and vertex labelings, it might have
→vertex labels which skip one integer
       if not self.crossType=='B': raise ValueError('component is not of U

¬crossType B')
      G = copy(self.graph)
       G.allow_multiple_edges(new=True)
       G.allow loops(new=True)
       G.contract_edge(self.crossedEdge)
      v = self.crossedEdge[0] if self.crossedEdge[0]<self.crossedEdge[1] else_
⇒self.crossedEdge[1]
      G.relabel({v:'CROSS'})
       # we add an extra edge, specially labeled, so that when we check_
→edge-label preserving isomorphism of the crossContracted graph we also fix
→ the crossed vertex
       G.add_vertex(name='CROSS2')
       G.add_edge(('CROSS','CROSS2','CROSS'))
      self.crossContractedComponent = G
       self.crossValence = -1 # correct for the added extra CROSS edge
      self.crossValence_nadd, self.crossValence_eps, self.crossValence_none =__
\hookrightarrow 0, 0, 0
```

```
for edge in G.edges(vertices='CROSS',labels=True,sort=False):
           self.crossValence+=1
           if edge[0] == edge[1]:
               self.crossValence+=1
               self.crossValence_none+=2
           elif edge[2] == None: self.crossValence_none+=1
           elif edge[2][0] == 'n': self.crossValence_nadd+=1
           elif edge[2][0] == 'e': self.crossValence_eps+=1
      self.in_relation2_basis = False
  def compute_A2blowup(self,frame):
       # compute the splitting of the A2 graph at the crossed vertex, then
search in the given frame for the BlowUpComponent objects isomorphic to the
→one or two resulting components.
       if not self.crossType=='A2': raise ValueError('component is not of ...
⇔crossType A2')
      self.crossTypeA2_blowupComponents = []
      components = []
      if self.graph.has_loops():
           if self.marked:
               G = Graph(\{'o0': ['o1'], 'o1': []\})
               G.set_edge_label('o0','o1','o')
           else:
               G = Graph({'u0':['u1'],'u1':[]})
               G.set_edge_label('u0','u1','u')
           components = [G]
      else:
           G = copy(self.graph)
           G.delete_vertex(self.crossedEdge[1])
           edges = []
           for edge in G.edges(vertices=self.crossedEdge[0],__
⇔sort=False, labels=True):
               if edge[2]!='CROSS': edges.append((edge[0],edge[1],edge[2]) if ___
→edge[0] ==self.crossedEdge[0] else (edge[1],edge[0],edge[2]))
           if len(edges)!=2: raise ValueError('blowup at A2 went wrong',self.
→__str__(True))
           G.delete_edge(edges[1])
           G.relabel({self.crossedEdge[0]:'w1'})
           G.add_vertex('w2')
           G.add_edge(edges[1][1],'w2',edges[1][2])
           if edges[0][2] == None: G.set_edge_label('w1',edges[0][1],'o' if self.
→marked else 'u')
           if edges[1][2] == None: G.set_edge_label('w2',edges[1][1],'o' if self.
→marked else 'u')
```

```
if not G.is_connected(): components = G.
⇒connected_components_subgraphs()
           else: components = [G]
      if self.marked:
           for C in components:
               eps = ome = nadd = vertices = 0
               for v in C.get_vertices():
                   if isinstance(v,str):
                       if v[0] == 'o' or v[0] == 'w': ome+=1
                       elif v[0] == 'e': eps+=1
                       else: nadd+=1
                   else: vertices+=1
               for row in frame[(frame['ome']==ome) & (frame['eps']==eps) &___
→(frame['nadd']==nadd) & (frame['vertices']==vertices)].itertuples():
                   if row.graph.graph.is_isomorphic(C,edge_labels=True):
                       self.crossTypeA2_blowupComponents.append(row.graph)
                       break
      else:
          for C in components:
               unmarked = nadd = vertices = 0
               for v in C.get_vertices():
                   if isinstance(v,str):
                       if v[0] == 'u' or v[0] == 'w': unmarked+=1
                       else: nadd+=1
                   else: vertices+=1
               for row in frame[(frame['unmarked'] == unmarked) &__
→(frame['nadd']==nadd) & (frame['vertices']==vertices)].itertuples():
                   if row.graph.graph.is_isomorphic(C,edge_labels=True):
                       self.crossTypeA2 blowupComponents.append(row.graph)
                       break
       if len(components) != len(self.crossTypeA2_blowupComponents):
           print("comps")
           for C in components: C.graphplot(edge_labels=True).show()
           print("found")
           for C in self.crossTypeA2_blowupComponents: C.show()
           raise ValueError("didn't find the isomorphic A2 blow ups in the
⇔frame")
  def label_hairs_uniquely(self):
       for x in range(self.nadd):
           for edge in self.graph.edges(vertices=['n'+str(x)],sort=False):
               self.graph.set_edge_label(edge[0],edge[1],'n'+str(x))
  def unlabel hairs(self):
      for x in range(self.nadd):
           for edge in self.graph.edges(vertices=['n'+str(x)],sort=False):
               self.graph.set_edge_label(edge[0],edge[1],'n')
```

```
def mark(self,ome valence,unmarkedComponent=None,doubleleg ome=None):
              if self.marked: raise ValueError('component has already been marked')
              self.marked = True
             self.unmarkedComponent = unmarkedComponent # reference to a not marked_
→BlowUpComponent object
             self.ome_valence = ome_valence # number of omega hairs indexed by vertex
             self.ome = sum(ome valence) if self.vertices!=0 else doubleleg ome
→ number of omega hairs
              if any(self.unmarked_valence[v] < ome_valence[v] for v in range(self.
wertices)): raise ValueError('ome_valence too high',self.unmarked_valence,u
→ome valence)
              self.eps_valence = [self.unmarked_valence[v]-ome_valence[v] for v in_
→range(self.vertices)]
              self.eps = sum(self.eps_valence) if self.vertices!=0 else self.

unmarked-doubleleg_ome # number of epsilon hairs
              self.excess = 3*self.g-3+3*self.eps+self.ome+2*self.nadd # excess of # excess 
⇔blown up components
              if self.vertices==0:
                      if self.unmarked==1: self.graph.relabel({'u0':'o0' if_

doubleleg ome==1 else 'e0'})
                      elif doubleleg_ome==0: self.graph.relabel({'u0':'e0', 'u1':'e1'})
                      else: self.graph.relabel({'u0':'o0' if doubleleg_ome==2 else 'e0', __

'u1':'o0' if doubleleg_ome==1 else 'o1'})
                      edge = self.graph.edges(sort=False)[0]
                      if self.unmarked==1: self.graph.set_edge_label(edge[0],edge[1],'n')_u
- # nadd has priority over omega and epsilon for labeling the edge
                      else: self.graph.set edge label(edge[0],edge[1],'o' if
doubleleg ome==2 else 'e') # epsilon has priority over omega for labeling
→the edge
                      self.odd_component = (doubleleg_ome%2==0 and self.nadd==0)
                      if doubleleg ome==2:
                              self.odd =True
                              self.odd symmetry = 'u see it'
                      else: self.odd=False
             else:
                      count = ecount = ocount = 0
                      for v in range(self.vertices):
                              for x in range(self.eps_valence[v]):
                                      self.graph.relabel({'u'+str(count):
self.graph.set_edge_label('e'+str(ecount),v,'e')
                                      count+=1
                                      ecount+=1
                              for o in range(self.ome_valence[v]):
```

```
self.graph.relabel({'u'+str(count):
self.graph.set_edge_label('o'+str(ocount),v,'o')
                   count+=1
                   ocount+=1
           if self.crossType=='A' or self.crossType=='A2':
              o = sum(ome valence[:self.crossedEdge[0]])
               self.crossedEdge[1] = 'o'+str(o)
               self.graph.set_edge_label(*self.crossedEdge,'CROSS')
          self.odd_component = ((self.edges + self.eps)%2!=0 and self.nadd==0__
⇒and not self.crossed)
           # a (non empty) blow up component has an odd symmetry if and only
→if there is a generator of the automorphism group with odd sign of ⊔
→permutation on the internal edges + epsilon hairs
           #the symmetry automorphisms must fix the n_add hairs, so relabel_
\rightarrow their edges from the anonymous 'n' to 'nx', where 1 \times n add is the index of
→the hair
          self.label_hairs_uniquely()
          autom = self.graph.automorphism group(edge labels=True)
          self.odd = False
          self.odd symmetry = None
          for f in autom.gens():
              sign_count = 0
              orbits = []
              for edge in self.graph.edges(sort=False,labels=True):
                   if (edge[2] == None or edge[2] == 'e') and not__
→any(({edge[0],edge[1]} in orbit) for orbit in orbits):
                       orbits.append([{edge[0],edge[1]}])
                       edge2 = (edge[0], edge[1])
                       while {f(edge2[0]),f(edge2[1])}!={edge[0],edge[1]}:
                           edge2 = (f(edge2[0]), f(edge2[1]))
                           sign count+=1
                           orbits[len(orbits)-1].append({edge2[0],edge2[1]})
               if sign_count%2!=0:
                   self.odd = True
                   self.odd_symmetry = f
                   break
           #relabel to original state the n_add hairs
           self.unlabel_hairs()
      self.build_visuals()
  def compute_specht(self):
      # if has odd symmetry, then the sign of an action on the nadd hairs is _{\sqcup}
⇔not well defined
```

```
if self.odd: return
       # sequence of tuples (k,o) where k is the size of a group which can be
→ freely permuted by o-signed automorphisms
       self.specht sequence = []
      if self.nadd==0: pass
      elif self.nadd==1:
           self.specht_sequence.append((1,1)) # this case covers also the two_
⇔double legs with a nadd hair
      else:
           # indexed by pairs of hairs, 0 if there's no transposition, +-1 if \Box
⇔there's a +-1 signed permutation
           self.nadd_transpositions_matrix = [([0]*self.nadd) for n in_
→range(self.nadd)]
           for i in range(self.nadd): self.nadd_transpositions_matrix[i][i]=1
           autom = self.graph.automorphism_group(edge_labels=True)
           for f in autom:
               transp = [(f('n'+str(i))!='n'+str(i)) for i in range(self.nadd)]
               if transp.count(True)!=2: continue # if f is not a pure_
⇔transposition on the hairs
               # find indices of potential transposition
               i1 = 0
               while not transp[i1]: i1+=1
               i2 = i1+1
               while not transp[i2]: i2+=1
               if self.nadd_transpositions_matrix[i1][i2]!=0: continue # if_
→this transposition has already been reviews
               sign count = 0
               orbits = []
               for edge in self.graph.edges(sort=False,labels=True):
                   if (edge[2] == None or edge[2] == 'e') and not__
→any(({edge[0],edge[1]} in orbit) for orbit in orbits):
                       orbits.append([{edge[0],edge[1]}])
                       edge2 = (edge[0], edge[1])
                       while {f(edge2[0]),f(edge2[1])}!={edge[0],edge[1]}:
                           edge2 = (f(edge2[0]), f(edge2[1]))
                           sign count+=1
                           orbits[len(orbits)-1].append({edge2[0],edge2[1]})
               sign = 1 if sign_count%2==0 else -1
               self.nadd_transpositions_matrix[i1][i2] = sign
               self.nadd_transpositions_matrix[i2][i1] = sign
           # group nadd hairs by existence of a pure transposition between any_
→ two (a transitive relation)
           symmetric_subsets = []
           for x in range(self.nadd):
               found = False
```

```
for y in range(x):
                if self.nadd_transpositions_matrix[x][y]!=0:
                    for subset in symmetric_subsets:
                       if y in subset:
                           subset.append(x)
                           found = True
                           break
                    if found: break
             if not found: symmetric_subsets.append([x])
         if sum([len(subset) for subset in symmetric_subsets])!=self.nadd:
             print(self.nadd transpositions matrix)
             print(symmetric_subsets)
             self.show(name=True)
             raise ValueError("partition of nadd hairs is wrong")
         for subset in symmetric_subsets:
             if not all((x==y) or (self.
⇒subset):
                print(self.nadd_transpositions_matrix)
                print(symmetric subsets)
                self.show(name=True)
                raise ValueError("not all transpositions in partition of ...
→nadd hairs have the same sign")
             if len(subset) == 1: self.specht_sequence.append((1,1))
             else: self.specht_sequence.append((len(subset),self.
anadd transpositions matrix[subset[0]][subset[1]]))
     self.specht_string = specht_sequence_to_string(self.specht_sequence)
  def build_visuals(self):
     if not GRAPHVISUALS: return
     self.vertex_position = {}
     if self.marked:
         self.partition = {'vertices': [x for x in range(self.vertices)],__
→range(self.ome)], 'nadd':['n'+str(x) for x in range(self.nadd)]}
         DX = 1/(self.eps+self.ome)
         X = DX/2
         Y = 0
         for i in range(self.ome):
             self.vertex_position['o'+str(i)] = [X,Y]
             X+=DX
         for i in range(self.eps):
             self.vertex_position['e'+str(i)] = [X,Y]
```

```
X+=DX
      else:
          self.partition = {'vertices': [x for x in range(self.vertices)],__
→for x in range(self.nadd)]}
         DX = 1/(self.unmarked)
          X = DX/2
         Y = 0
          for i in range(self.unmarked):
              self.vertex_position['u'+str(i)] = [X,Y]
              X += DX
      if self.nadd!=0:
          DX = 1/self.nadd
          X=DX/2
         Y=1
          for i in range(self.nadd):
              self.vertex_position['n'+str(i)] = [X,Y]
      if self.vertices == 1 or self.vertices==2:
          DX = 1/self.vertices
         X=DX/2
         Y = 0.5
          for i in range(self.vertices):
              self.vertex_position[i] = [X,Y]
              X += DX
      elif self.vertices>=3:
          DT = 2*math.pi/self.vertices
          T = -math.pi/2-DT/2
          for i in range(self.vertices):
              self.vertex_position[i] = [0.5+cos(T)*0.45,0.5+sin(T)*0.3]
              T-=DT
  def __str__(self, long=False):
      if self.marked:
          if not long:
             name = ""
              if self.vertices==0:
                 if self.ome==1 and self.nadd==1: name="|"
                 elif self.ome==1 and self.eps==1: name=",_"
                 elif self.eps==1 and self.nadd==1: name="!"
                 elif self.eps==2: name="._"
              elif self.crossType=='Birr':
                 if self.ome==1: name = 'oIrr'
                 elif self.eps==1: name = 'eIrr'
              else:
                 for x in range(self.ome): name+='o'
                 if self.crossType=='A' or self.crossType=='A2': name+='CR'
```

```
for x in range(self.eps): name+='e'
                  for x in range(self.vertices): name+='v'
                  if self.crossType=='B': name+='CR'
                  for x in range(self.nadd): name+='j'
                  if self.vertices!=1: name += str(self.nameID)
              return name
          else:
              string = f"BlowUpComponent ID {self.ID} name: {self.__str__()}_\( \)
excess: {str(self.excess)} eps,ome,nadd: {str(self.eps)}, {str(self.ome)},...
⇒{str(self.nadd)} vertices: {str(self.vertices)} edges: {str(self.edges)}_⊔

   g: {str(self.g)}"

              if self.crossed: string+=" crossType: "+str(self.crossType)
              if self.crossType=='B': string+=" rel2basis: "+str(self.

→in_relation2_basis)
              if self.odd_component: string+=" , odd edges"
              if self.odd: string+=" odd symmetry: "+str(self.odd_symmetry)
              return string
      else:
          if not long:
              name = ""
              if self.vertices==0:
                  if self.unmarked==1 and self.nadd==1: name="|"
                  elif self.unmarked==2: name=" "
              elif self.crossed and self.crossType=='Birr':
                  name = 'uIrr'
              else:
                  for x in range(self.unmarked): name+='u'
                  if self.crossType=='A' or self.crossType=='A2': name+='CR'
                  for x in range(self.vertices): name+='v'
                  if self.crossType=='B': name+='CR'
                  for x in range(self.nadd): name+='j'
                  if self.vertices!=1: name += str(self.nameID)
              return name
          else:
              string = f"UnmarkedBlowUpComponent ID: {self.ID} name: {self.
str ()} unmarked,nadd: {str(self.unmarked)}, {str(self.nadd)} vertices:
edges: {str(self.edges)} g: {str(self.g)} u
⇔stability: {self.stability}"
              if self.crossed: string+=" crossType: "+str(self.crossType)
              if self.crossType=='B': string+=" rel2basis: "+str(self.
→in_relation2_basis)
              return string
  def show(self,name=False,title=False, specht=False,graphics=False):
      if name: print(self.__str__(True))
      graphplot_object = {}
      if self.marked:
```

```
if not self.crossed:
                      graphplot_object = self.graph.graphplot(edge_labels=True,__
       ⇔edge_labels_background='#FFFFFF90', pos=self.
       overtex_position,vertex_colors={'darkgrey':self.partition['vertices'], 'gold':
       self.partition['eps'], 'dodgerblue':self.partition['ome'], 'lime':self.
       ⇔partition['nadd']})
                  else:
                      graphplot_object = self.graph.graphplot(edge_labels=True,__
       ⇔edge_labels_background='#FFFFFF90', pos=self.vertex_position, __
       -edge_colors={'red':[self.crossedEdge]},vertex_colors={'darkgrey':self.
       apartition['vertices'], 'gold':self.partition['eps'],'dodgerblue':self.
       →partition['ome'], 'lime':self.partition['nadd']})
              else:
                  if not self.crossed:
                      graphplot_object = self.graph.graphplot(edge_labels=True,__
       ⇔edge_labels_background='#FFFFFF90', pos=self.
       overtex_position,vertex_colors={'darkgrey':self.partition['vertices'],u

¬'sandybrown':self.partition['unmarked'], 'lime':self.partition['nadd']})

                      graphplot_object = self.graph.graphplot(edge_labels=True,__
       ⇔edge_labels_background='#FFFFFF90', pos=self.vertex_position, __
       Gedge_colors={'red':[self.crossedEdge]},vertex_colors={'darkgrey':self.
       apartition['vertices'], 'sandybrown':self.partition['unmarked'], 'lime':self.
       ⇔partition['nadd']})
              if title and not specht: graphplot_object = graphplot_object.

¬plot(axes=False, title=f'ID: {self.ID} {self.__str__()}')

              elif title and specht: graphplot_object = graphplot_object.
       →plot(axes=False, title=f'ID: {self.ID}
                                                 {self.specht string}')
              if not graphics: graphplot_object.show()
              else: return graphplot_object
[34]: def generate UnmarkedBlowUpComponents(unmarked, nadd, vertices, genus):
          #return a list of not marked blowup components objects which contains all_
       ⇒graphs with the following features:
          # connected, with given number of internal vertices and of total genus
          # with unmarked+nadd hairs partitioned in the two families by labeling \Box
       ⇔their edges as 'u' or 'n'
          # at least trivalent (internal) vertices (i.e. stable)
          # either: simple
          # or: simple and has a crossed unmarked hair
               or: has a crossed internal edge, is simple
               or: has a crossed internal edge, is simple except for having exactly.
       →one multiple edge parallel the crossed edge
          # The remaining 4 unmarked graphs of interest (2 double legs, A2 case with
       →loop at its end and Birr case) are added manually afterwards.
```

```
pool_skeletons = graphs.nauty_geng(str(vertices)+" -c") # all connected_
⇔graphs with given vertices
  pool UnmarkedComponents = []
  pool_UnmarkedCrossedInt = []
  pool UnmarkedCrossedOme = []
  pool_UnmarkedCrossedIntMultiple = []
  n_hairs = Subsets(list(range(vertices))*nadd,nadd,submultiset=True) #all_U
→multisubsets of the vertices with size n_add
  unm_hairs =_
Subsets(list(range(vertices))*unmarked,unmarked,submultiset=True) #all__
→multisubsets of the vertices with size unmarked
  for skeleton in pool_skeletons:
       #skip skeletons with wrong genus (or not of g-1), as they will be_{f \sqcup}
⇔considered for another value of the excess
       g = sum([skeleton.degree(v)-2 for v in range(vertices)])/2+1
       if genus==g:
           pool_UnmarkedComponents.append([])
           pool UnmarkedCrossedInt.append([])
           pool_UnmarkedCrossedOme.append([])
           pool UnmarkedCrossedIntMultiple.append([])
           for f_unm in unm_hairs:
               for f_n in n_hairs:
                   unmarked_valence = [f_unm.count(v) for v in range(vertices)]
                   nadd_valence = [f_n.count(v) for v in range(vertices)]
                   # if stable at every vertex
                   if all((skeleton.
→degree(v)+unmarked_valence[v]+nadd_valence[v]>=3) for v in range(vertices)):
                       GR = BlowUpComponent().
uild(skeleton,unmarked_valence,nadd_valence)
                       #up to isomorphism of hairy graphs with labeled hairs.
\hookrightarrow It is sufficient to check isomorphism with previous graphs which have the
\rightarrowsame skeleton S
                       if not any((G.graph.is_isomorphic(GR.graph,_
⇒edge_labels=True)) for G in pool_UnmarkedComponents[-1]):
                           pool_UnmarkedComponents[-1].append(GR)
                           #crossed at internal edge
                           for edge in skeleton.edges(sort=False):
                               GRcrossedB = BlowUpComponent().
⇒build(skeleton,unmarked_valence,nadd_valence)
                               GRcrossedB.cross('B',edge[0],edge[1])
                                #up to isomorphism of hairy graphs with labeled ⊔
⇔hairs and crossed edge
```

```
if not any((G.graph.is_isomorphic(GRcrossedB.
ograph, edge_labels=True)) for G in pool_UnmarkedCrossedInt[-1]):
                                   pool_UnmarkedCrossedInt[-1].
⇒append(GRcrossedB)
                           #crossed at omega hair. Up to isomorphism, there is_
only one way of crossing for every internal vertex with an omega hair
                           for v in range(vertices):
                               if unmarked valence[v]!=0:
                                   GRcrossedA = BlowUpComponent().
uild(skeleton,unmarked_valence,nadd_valence)
                                   GRcrossedA.cross('A',v)
                                   #up to isomorphism of hairy graphs with⊔
→ labeled hairs and crossed edge
                                   if not any((G.graph.
⇔is_isomorphic(GRcrossedA.graph, edge_labels=True)) for G in_
→pool_UnmarkedCrossedOme[-1]):
                                       pool_UnmarkedCrossedOme[-1].
⇒append(GRcrossedA)
      elif genus-1==g:
           pool UnmarkedComponents.append([])
           pool_UnmarkedCrossedInt.append([])
           pool UnmarkedCrossedOme.append([])
          pool_UnmarkedCrossedIntMultiple.append([])
           for f_unm in unm_hairs:
               for f_n in n_hairs:
                   unmarked_valence = [f_unm.count(v) for v in range(vertices)]
                   nadd_valence = [f_n.count(v) for v in range(vertices)]
                   # try also adding a parallel edge in every possible way and
⇔crossing the component
                   multiedged = {}
                   for edge in skeleton.edges(sort=False):
                       multiedged = skeleton.copy(immutable=False)
                       multiedged.allow_multiple_edges(new=True)
                       multiedged.add_edge(edge[0],edge[1],'CROSS') # have to_
⇒label as crossed already
                       # if it has become stable
                       if all((multiedged.
→degree(v)+unmarked_valence[v]+nadd_valence[v]>=3) for v in range(vertices)):
                           GR = BlowUpComponent().
⇔build(multiedged,unmarked_valence,nadd_valence)
                           GR.cross('B',edge[0],edge[1])
                           if not any((G.graph.is_isomorphic(GR.graph,__
-edge_labels=True)) for G in pool_UnmarkedCrossedIntMultiple[-1]):
                                   pool_UnmarkedCrossedIntMultiple[-1].
⇒append(GR)
```

```
#unwrap list of lists

return [G for pool in pool_UnmarkedComponents for G in pool]+[G for pool in_
pool_UnmarkedCrossedInt for G in pool]+[G for pool in_
pool_UnmarkedCrossedOme for G in pool]+[G for pool in_
pool_UnmarkedCrossedIntMultiple for G in pool]
```

```
[35]: unmarked_components = pd.
       ⇔DataFrame(columns=['ID', 'name', 'unmarked', 'nadd', 'vertices', 'stability', 'g', 'crossed', 'cros
     def add_UnmarkedBlownUpComponent(G):
         unmarked_components.loc[len(unmarked_components)] = {'name':G.
       ⇔vertices, 'stability':G.stability, 'g':G.g, 'crossed':G.crossed, 'crossType':G.
       ⇔crossType}
     visited = []
     for excess in range(0,MAX_EXCESS+1):
         for unmarked in range(1,excess+4):
             for n_add in range(floor((excess+3-unmarked)/2)+1):
                 for genus in range(floor((excess+3-unmarked-2*n_add)/3)+1):
                     n = unmarked+n_add
                     stability = 2*genus-2+unmarked+n_add #the stability parameter_
       eqives an upper bound for the number of vertices of stable graphs
                     for vertices in range(1,stability+1):
                         if (unmarked,n_add,vertices,genus) in visited: continue
                         visited.append((unmarked,n_add,vertices,genus))
                         components =
       -generate_UnmarkedBlowUpComponents(unmarked,n_add,vertices,genus)
                         for G in components:
                             add_UnmarkedBlownUpComponent(G)
       Junmarked_components[(unmarked_components['vertices']==1)&(unmarked_components['unmarked']==
       →iloc[int(0)].graph
     UU_HAIR = BlowUpComponent().build(doubleleg=0)
     add_UnmarkedBlownUpComponent(UU_HAIR)
     UJ_HAIR = BlowUpComponent().build(doubleleg=1)
     add_UnmarkedBlownUpComponent(UJ_HAIR)
     UA2IRR = BlowUpComponent().build(Graph({0:[0]}),[1],[0])
     UA2IRR.cross('A',0)
     add_UnmarkedBlownUpComponent(UA2IRR)
     UBIRR = BlowUpComponent().build(Graph({0:[0]}),[1],[0])
     UBIRR.cross('Birr',0)
     add_UnmarkedBlownUpComponent(UBIRR)
     #set short name id of the components
```

```
namegrouped = unmarked_components.groupby('name')
     for namegroup in namegrouped.groups.keys():
         sorted = namegrouped.get_group(namegroup).
       sort_values(by=['crossType','vertices','nadd']).reset_index(drop=True)
         for row in sorted.itertuples():
             row.graph.nameID=str(row.Index)
             row.graph.graph.name(new=row.graph.__str__())
     unmarked_components['name'] = unmarked_components['graph'].apply(lambda G: G.

    str_())

     #verify that every nameID is unique
     namegrouped = unmarked_components.groupby('name')
     for namegroup in namegrouped.groups.keys():
         if len(namegrouped.get_group(namegroup))>int(1):
              for G in namegrouped.get_group(namegroup).itertuples(): G.graph.show()
             raise ValueError('nameID not unique', namegrouped.get_group(namegroup))
     unmarked_components.
       ⇒sort_values(by=['crossType', 'nadd', 'unmarked', 'vertices', 'stability'],inplace=True)
     unmarked_components.reset_index(drop=True,inplace=True)
     unmarked_components['ID'] = unmarked_components.index # copying the index in_
       \rightarrowan extra column helps for bookkeeping when the k-fold cartesian product of
       ⇔the dataframe is taken later
     for row in unmarked components.itertuples():
             row.graph.ID=int(row.ID)
     print("unmarked_components shape:")
     print(unmarked_components.groupby(['vertices']).size())
     unmarked_components shape:
     vertices
     0
           28
     1
           73
     3
          103
     4
           64
     5
           13
     dtype: int64
[36]: | for G in unmarked_components[(unmarked_components['crossType']=='A2') &
       break
         G.graph.show(True)
     for row in unmarked components[unmarked components['crossType'] == 'A'].
       →itertuples():
         if row.graph.graph.has_multiple_edges(): row.graph.show(True)
```

```
[37]: def generate_blowup_components(eps,ome,nadd,g):
         #return a list of marked blowup components objects which is obtained from
       → the list unmarked components by dividing in every possible way the unmarked L
       ⇔hairs in two families eps and ome, such that:
         # the unmarked component has an internal vertex, genus g, eps+ome unmarked
       ⇔hairs and nadd nadd hairs
         # the case A2 with a loop at its end and the case Birr with eps/ome hairs\Box
       → are added by this function
         # The remaining graphs of interest (5 double legs) are added manually,
       \rightarrow afterwards.
         # In excess 3, every case B graph with a multiple edge parallel to the
      Grossed edge vanishes be of odd symmetry, so we need not consider it.
         # At this level, the nadd hairs are not uniquely labeled because we care
      -about blow up components up to isomorphisms that are allowed to permute them,
             afterwards, we will relabel them uniquely in all possible ways that
       ⇔create non isomorphic blow up representations
         pool_components = [] # list of lists of blow up components, for every
       \neg unmarked\_component
         for unmarked_component in_
       → (unmarked components['g']==g) & (unmarked components['unmarked']==eps+ome) &
       unmarked_graph = unmarked_component.graph
             unmarked_valence_multiset = []
             for v,u in enumerate(unmarked_graph.unmarked_valence):
                 for x in range(u): unmarked_valence_multiset.append(v)
             ome_multisets = Subsets(unmarked_valence_multiset,ome,submultiset=True)_u
       →# all multisubsets of the vertices with size ome
             pool_components.append([])
             for f_ome in ome_multisets:
                 # case A requires at least one omega hair at the crossed edge
                 if (unmarked_graph.crossType=='A' or unmarked_graph.

¬crossType=='A2') and not unmarked_graph.crossedEdge[0] in f_ome: continue

                 ome_valence = [f_ome.count(v) for v in range(unmarked_graph.
       overtices)]
                 marked_graph = deepcopy(unmarked_graph)
                 marked graph.mark(ome_valence,unmarkedComponent=unmarked_graph)
```

```
[38]: blowup_components = pd.
      →DataFrame(columns=['ID', 'unmarkedID', 'name', 'excess', 'eps', 'ome', 'nadd', 'vertices', 'stabili
     def add BlownUpComponent(G):
         blowup_components.loc[len(blowup_components)] = {'graph':G,'excess':G.

excess,'eps':G.eps,'ome':G.ome,'nadd':G.nadd,'n':G.n,'vertices':G.
       →vertices, 'stability':G.stability, 'g':G.g, 'crossed':G.crossed, 'crossType':G.
       ⇔crossType, 'odd':G.odd, 'odd_component':G.odd_component, 'name':G.
       def unmarkedCompID_fromCompID(i): return blowup_components.iloc[i].graph.
       →unmarkedComponent.ID
     for excess in range(0,MAX_EXCESS+1):
         for ome in range(excess+4):
             for eps in range(floor((excess+3-ome)/3)+1):
                 if eps+ome>=1:
                     for n_add in range(floor((excess+3-3*eps-ome)/2)+1):
                         n = eps+ome+n add
                         if (excess+3-3*eps-ome-2*n_add)%3!=0: continue
                         genus = (excess+3-3*eps-ome-2*n_add)/3
                         components = generate_blowup_components(eps,ome,n_add,genus)
                         for G in components:
                             add_BlownUpComponent(G)
     TRIPOD = blowup_components.loc[(blowup_components['vertices']==1) &__
       ⇔(blowup_components['eps']==0) & (blowup_components['ome']==3) & L
       ⇔(blowup_components['nadd']==0)& (blowup_components['crossed']==False)].
       →iloc[int(0)].graph
      # TRIPOD.show()
      #BONUS GRAPHS: the double legs o-j e-j o-e e-e, o--crossed--v--loop,
      ⇔irreducible e--v--crossedloop
     OJ_HAIR= deepcopy(UJ_HAIR)
     OJ_HAIR.mark([],unmarkedComponent=UJ_HAIR,doubleleg_ome=1)
     add_BlownUpComponent(OJ_HAIR)
     EJ_HAIR = deepcopy(UJ_HAIR)
     EJ_HAIR.mark([],unmarkedComponent=UJ_HAIR,doubleleg_ome=0)
```

```
add_BlownUpComponent(EJ_HAIR)
OO_HAIR= deepcopy(UU_HAIR)
OO_HAIR.mark([],unmarkedComponent=UU_HAIR,doubleleg_ome=2)
add_BlownUpComponent(OO_HAIR)
EO_HAIR = deepcopy(UU_HAIR)
EO_HAIR.mark([],unmarkedComponent=UU_HAIR,doubleleg_ome=1)
add BlownUpComponent(EO HAIR)
EE_HAIR = deepcopy(UU_HAIR)
EE HAIR.mark([],unmarkedComponent=UU HAIR,doubleleg ome=0)
add BlownUpComponent(EE HAIR)
# DAZIRR = deepcopy(UAZIRR) # these two are already added by the generating
 ⇔function above
# OA2IRR.mark([1])
# add_BlownUpComponent(OA2IRR)
# EBIRR = deepcopy(UBIRR)
# EBIRR.mark([0])
# add BlownUpComponent(EBIRR)
blowup_components.
 sort_values(by=['crossType','excess','vertices','nadd','eps','odd'],inplace=True)
blowup_components.reset_index(drop=True,inplace=True)
blowup_components['ID'] = blowup_components.index # copying the index in anu
 \rightarrowextra column helps for bookkeeping when the k-fold cartesian product of the
 →dataframe is taken later
for row in blowup_components.itertuples(): row.graph.ID=int(row.ID)
for row in blowup components[blowup components['crossType']=='A2'].itertuples():
 → row.graph.compute_A2blowup(blowup_components)
print("blowup_components shape:")
print(blowup_components.groupby(['excess','g','odd']).size())
blowup_components shape:
excess g odd
-1
       0 True
                      1
        0 False
                      3
0
1
       0 False
                      8
        1 False
                      2
        0 False
                     19
          True
                      2
        1 False
                      1
3
        0 False
                     55
          True
                      8
        1 False
                      4
          True
                      3
        0 False
                    168
           True
                     24
```

```
True
                          12
             2 True
                           1
     dtype: int64
[39]: for row in blowup_components.itertuples():
         row.graph.compute_specht()
[40]: relations2 groups = pd.
       →DataFrame(columns=['graphs_ID_set', 'excess', 'ome', 'eps', 'nadd', 'g', 'vertices', crossContrac
      # graphs (and graphs ID set) is a list of BlowUpComponent objects in case B_{\sqcup}
       ⇒whose contraction results in the same graph
      # valence is the amount of hairs of halfedges incident with the crossed edge,
      → the 'valence' of tilde{v} in the paper
      # basis (and basis ID set) is a sublist of graphs which spans a basis through
      ⇔the weight 2 relations and 3b relation
      # the other columns are invariants of each relation 2 group
     for row in blowup_components[blowup_components['crossType'] == 'B'].itertuples():
         row.graph.compute_crossContractedComponent()
         for row2 in relations2_groups[(relations2_groups['g'] == row.g) &__
       ⇔(relations2_groups['ome']==row.ome) & (relations2_groups['eps']==row.eps) & ⊔
       ⇔(relations2_groups['nadd']==row.nadd) & (relations2_groups['vertices']==row.
       overtices-1) & (relations2_groups['valence'] == row.graph.crossValence) & ⊌
       → (relations2 groups['valence none'] == row.graph.crossValence none) &
       → (relations2_groups['valence_eps'] == row.graph.crossValence_eps) &
       → (relations2_groups['valence_nadd'] == row.graph.crossValence_nadd)].
       →itertuples():
              if row2.crossContractedComponent.is_isomorphic(row.graph.
       ⇔crossContractedComponent, edge_labels=True):
                 row2.graphs.append(row.graph)
                 break
         else:
              relations2_groups.loc[len(relations2_groups)] = {'excess': row.
       ⇔excess, 'eps': row.eps, 'ome': row.ome, 'nadd': row.nadd, 'g': row.g, ⊔
       GrossContractedComponent, 'valence':row.graph.crossValence, 'valence_none':
       orow.graph.crossValence_none, 'valence_nadd':row.graph.crossValence_nadd,⊔

¬'valence_eps':row.graph.crossValence_eps,'graphs': [row.graph], 'basis':[]}

     relations2_groups.sort_values(['excess', 'nadd', 'eps', 'vertices'], inplace=True)
     relations2_groups.reset_index(drop=True,inplace=True)
     relations2_groups['graphs_ID_set'] = relations2_groups['graphs'].apply(lambda_
       →row: tuple([G.ID for G in row]))
     for row in relations2_groups.itertuples():
         for G in row.graphs: G.relation2groupID=int(row.Index)
     blowup_components['relation2groupID'] = blowup_components['graph'].apply(lambda_
       →G: G.relation2groupID)
```

1 False

```
# compute basis after applying weight 2 relations and 3b relation
# DONE MANUALLY
def weight2basis_raise(e,v,graph=None):
    if graph:
        print(f"loops: {graph.crossContractedComponent.has_loops()}, multiple_u

→edges: {graph.crossContractedComponent.has_multiple_edges()}")
        graph.crossContractedComponent.show()
        graph.show(True)
    raise ValueError(f"weight 2 basis computation: unhandled case excess: u
 \hookrightarrow{e}, valence: {v}")
for row in relations2_groups.itertuples():
    # first easy case
    if row.valence==4:
        if any([G.odd for G in row.graphs]) or (row.crossContractedComponent.
 whas_loops() or row.crossContractedComponent.has_multiple_edges()): pass
        else: row.basis.append(row.graphs[0])
    elif len(row.graphs)==1:
        # second easy case
        if row.graphs[0].odd: pass
        # third easy case
        elif not (row.crossContractedComponent.has loops() or row.
 ⇔crossContractedComponent.has_multiple_edges()): row.basis.append(row.
 ⇒graphs[0])
    # we have hardcoded manually the remaining cases
        elif row.excess==3: pass # only one such
        elif row.excess==4: pass # only one such
        else: weight2basis_raise(row.excess,row.valence,row.graphs[0])
    elif row.excess==1: weight2basis_raise(row.excess,row.valence)
    elif row.excess==2: weight2basis raise(row.excess,row.valence, row.
 ⇒graphs[0])
    elif row.excess==3: row.basis.extend(row.graphs) # there's 3 groups of \Box
 →valence 5,5,6 of group length 2 and no relations
    elif row.excess==4:
        if row.valence==5:
            if row.crossContractedComponent.has loops(): pass # there are two,
 agroups, each with two graphs with loops and two indipendent equations
            elif row.valence_none==2: pass # there is one group with three_
 → graphs, two are odd and they kill also the third
            elif row.valence_none==1 and row.valence_nadd==1: row.basis.
 →extend(row.graphs[:3]) # there is one group with four graphs and one equation
            elif row.valence_nadd==2: # there is one group with three graphs_
 with two nadd hairs and one equation between V2 specht contributions
                first=True
                for G in row.graphs:
```

```
if len(G.specht_sequence) == 1 and first: # specht_
  ⇔contribution V2
                        row.basis.append(G)
                        first=False
                    elif len(G.specht_sequence) == 2: row.basis.append(G) #__
  ⇔specht contribution V1^2 + V2
            else: row.basis.extend(row.graphs)
             # relation 3b imposes one equation with non zero coefficients on
  the weight 2 relation group, so a basis is given by excluding any element
        elif row.valence==6:
            if row.crossContractedComponent.has_loops(): row.basis.append(row.
  graphs[0]) # there's 1 group with two graphs with a loop, and one equation
            else: row.basis.extend(row.graphs) # there's 2 groups with 3
  ⇔graphs and no relations
        elif row.valence==7: row.basis.extend(row.graphs) # there's 1 group_
 →with two graphs and no relations
        else: weight2basis_raise(row.excess,row.valence)
    else: weight2basis_raise(row.excess,row.valence)
relations2_groups['basis_ID_set'] = relations2_groups['basis'].apply(lambda_
  →row: tuple([G.ID for G in row]))
for row in relations2 groups.itertuples():
    for G in row.graphs: G.in_relation2_basis = G in row.basis
print("relations2_groups size: ")
print(relations2_groups.groupby(['excess', 'valence']).size())
for row in relations2 groups[relations2 groups['graphs'].apply(lambda graphs:
    len(graphs)>1 and graphs[0].excess==4 and graphs[0].crossValence==6
    and (True or graphs[0].crossContractedComponent.has_loops() or graphs[0].
  →crossContractedComponent.has_multiple_edges()) )].itertuples():
    break
    print(f'excess: {row.excess}, g: {row.g}, valence,none,nadd,eps: {row.
 ovalence}, {row.valence_none}, {row.valence_nadd}, {row.valence_eps}, graphs ID:∪

¬{row.graphs_ID_set}, basis ID: {row.basis_ID_set}')
    row.crossContractedComponent.graphplot(edge_labels=True).show()
    for G in row.graphs: G.show(title=True,specht=True)
relations2_groups size:
excess valence
1
                    1
2
        4
                    3
        5
                    1
        4
3
                   10
        5
                    3
        6
                    1
```

4

4

```
6
                        3
             7
                        1
     dtype: int64
[41]: for row in blowup_components[blowup_components['graph'].apply(lambda G: G.
       excess>0 and G.crossed and G.ome+G.eps==1 and G.g==0)].itertuples():
         break
         print(row)
         row.graph.show(True,title=True,specht=True)
[42]: # Build collection of all components, up to isomorphism, up to odd symmetry,
       →and up to relations (at least the ones that can be checked on the individual
      ⇔connected components).
      # When a list of these components is glued to the special vertex, they may,
       →still have odd symmetry (by permuting isomorphic components with odd edges)
      or relations due to the special vertex decoration in weight 13.
      # The dataframe of blowup components that will be used later to construct all \square
       → different blowup representations of graphs
     blowup_components_basis = blowup_components
      # relations 2 and 3b: keep only blowup components which are contained in the
       ⇒basis of their respective relation2_group determined above
     blowup_components_basis =_
       ⇒blowup_components_basis[blowup_components_basis['graph'].apply(lambda G: G.
       ⇔crossType!='B' or G.in_relation2_basis)]
      # A2 case with OO_HAIR: removed through weight 13 relations and 4ab relation
     blowup_components_basis =_
       ⇒blowup_components_basis[blowup_components_basis['graph'].apply(lambda G: G.
       ⇔crossType!='A2' or OO_HAIR not in G.crossTypeA2_blowupComponents)]
      # odd symmetries are part of the relations created by coinvariants
     blowup_components_basis =_
      ⇔blowup_components_basis[(blowup_components_basis['odd']==False)]
     print('blowup_components_basis size: ')
     print(blowup_components_basis.groupby(['excess','g']).size())
     for G in blowup_components_basis[(blowup_components_basis['excess']<=2) &__
       break
         G.graph.show(True)
     blowup_components_basis size:
```

5

excess g

```
0
                     6
     1
             1
                     1
     2
             0
                    15
             0
                    44
     3
                     1
              1
     4
             0
                   129
              1
                     5
     dtype: int64
[43]: class BlowUpGraph:
          # wrapper object for lists of blown up components, i.e. what uniquely \square
       ⇔determines the blown up representation of a graph
          def __init__(self,components):
              self.ID = -1
              if len(components)==0: raise ValueError("No components fed")
              self.components = components
              self.components.sort(key=lambda C: C.ID) # list of marked_
       →BlowUpComponent objects
              self.unmarked_components = [C.unmarkedComponent for C in components] #__
       ⇔list of unmarked BlowUpComponent objects
              self.crossedComponent=None # BlowUpComponent object in the list_\(\sigma\)
       ⇔which is crossed
              for C in components:
                  if C.crossed:
                       self.crossedComponent = C
                      break
              if self.crossedComponent==None: raise ValueError("no crossed⊔
       ⇔components")
              self.crossType = self.crossedComponent.crossType
              self.partition = [] # excess partition
              for C in components: self.partition.append(C.excess)
              self.partition = tuple(self.partition)
              self.eps nadd factor = 0 # a simple measure for heavily the eps hairs
       →are distributed on components with hairs, used in case B and Birr to sort
       → graphs in their relation11 group
              for C in self.components: self.eps_nadd_factor += (C.eps+int(C.
       ⇔crossed))*C.nadd
              #parameters of blown up graph obtained through gluing the components to_{f \sqcup}
       →the special vertex of genus 1
              self.n = sum(G.nadd for G in components)
                                                           # number of hairs
              self.unmarked = sum(G.unmarked for G in components) # number of
       ⇔elements in the set A
              self.eps = sum(G.eps for G in components) #number of elements in the
       \hookrightarrowset A \setminus B of the decoration
```

0

```
self.ome = sum(G.ome for G in components) # number of elements in the
⇔set B of the decoration
       if self.ome>11: raise ValueError('ome value too high',self.ome)
       if self.unmarked!=self.ome+self.eps: raise ValueError('unmarked is not⊔
→ome + eps',self.unmarked)
       self.excess = sum(G.excess for G in components) # excess of the glued_
\hookrightarrow qraph
       self.g = 1+sum(G.g_add for G in components) # total genus of the glued_
\hookrightarrow graph
       if self.excess!=(3*self.g-3+2*self.n - 2*self.ome): raise_
→ValueError(f"excess formula does not match: {self.excess}!={(3*self.
\rightarrow g-3+2*self.n - 2*self.ome)")
       self.vertices = 1+sum(G.v add for G in components) #internal vertices
⇔of the glued graph, identifying the crossed edge as one vertex
       self.edges = sum(G.e_add for G in components) #internal edges, not_
⇔counting the crossed edge
       self.virtual\_gn\_range = [] # the possible (q,n) tuples to which this
⇔blowup can be completed
       for (g,n) in gn_table[self.excess]:
           if g>=self.g and n>=self.n and (g-self.g)%2==0:
               oj_hairs = n-self.n
               tripods = ((g-self.g)/2)
               if 11==3*tripods+self.ome+oj_hairs: self.virtual_gn_range.
\rightarrowappend((g,n))
               else: raise ValueError("mismatch in omega hairs of possible⊔
self.virtual_gn_range=tuple(self.virtual_gn_range)
      self.build_visuals()
      self.specht_sequence = [] # list of tuples (k,o)
      visited ID = []
      for C in self.components:
           if C.ID in visited ID or C.nadd==0: continue
           visited ID.append(C.ID)
           multiplicity = [F.ID for F in self.components].count(C.ID) # amount_
→of components isomotphic to C in this graph
           if multiplicity==1:
               self.specht_sequence.extend(C.specht_sequence)
           elif C.nadd==1: # the only case I need to handle, fortunately
               # the resulting action on these components has sign +-1_{\square}
\hookrightarrowdepending upon wether C has odd internal edges + epsilon hairs (or is the
→oj_hair and is not the eps_hair)
               if (C.vertices==0 and C.ome==1) or (C.vertices>0 and (C.edges+C.
⇔eps)%2!=0):
```

```
self.specht_sequence.append((multiplicity,-1))
               else: self.specht_sequence.append((multiplicity,1))
           else:
               print(self.__str__(True))
               self.show(title=True,specht=True)
               raise ValueError("uncovered case in computing specht sequence_

→of BlowUpGraph object")
      self.specht_string=r""
       if len(self.specht_sequence)>0:
           self.specht_string = r"$"
           first=True
           for specht in self.specht_sequence:
               if not first: self.specht_string+=r"\boxtimes "
               first = False
               self.specht_string+=r"V_{"+ (str(specht[0]) if specht[1]==1_L
\Rightarrowelse (r"1^{"+str(specht[0])+r"}"))+r"}"
           self.specht_string+=r"$"
  def build visuals(self):
      if not GRAPHVISUALS: return
       self.vertex_partition = {'vertices':[],'eps':[],'ome':[],'nadd':[]}
      for c,C in enumerate(self.components):
           self.vertex_partition['vertices'] = self.
overtex_partition['vertices']+[(str(c)+','+str(x)) for x in range(C.vertices)]
           self.vertex partition['eps'] = self.
→vertex_partition['eps']+[(str(c)+',e'+str(x)) for x in range(C.eps)]
           self.vertex_partition['ome'] = self.
→vertex_partition['ome']+[(str(c)+',o'+str(x)) for x in range(C.ome)]
           self.vertex_partition['nadd'] = self.
⇔vertex_partition['nadd']+[(str(c)+',n'+str(x)) for x in range(C.nadd)]
       self.vertex_position = {}
      node_width = 1/6
      max_nodes_per_row=[max([C.ome+C.eps,C.vertices,C.nadd]) for C in self.
⇔components]
      width = 0.4+sum(max nodes per row)*node width
       component_widths=[width*max_nodes_per_row[c]/sum(max_nodes_per_row) for_
→c,C in enumerate(self.components)]
      height = 0.7
      XX = 0
      for c,C in enumerate(self.components):
           DX = component_widths[c]/(C.eps+C.ome)
          X = XX+DX/2
          Y = 0
          for i in range(C.ome):
               self.vertex_position[str(c)+',o'+str(i)] = [X,Y]
```

```
X += DX
           for i in range(C.eps):
               self.vertex_position[str(c)+',e'+str(i)] = [X,Y]
           if C.nadd!=0:
               DX = component_widths[c]/C.nadd
               X=XX+DX/2
               if C.vertices==0 and C.ome!=0: Y=height*0.5 # oj_hairs
               elif C.vertices==0: Y=height*0.75 # ej hairs
               else: Y = height
               for i in range(C.nadd):
                   self.vertex_position[str(c)+',n'+str(i)] = [X,Y]
           Y=height/2
           if C.vertices == 1 or C.vertices==2:
               DX = component_widths[c]/C.vertices
               X=XX+DX/2
               for i in range(C.vertices):
                   self.vertex_position[str(c)+','+str(i)] = [X,Y]
                   X += DX
           elif C.vertices>=3:
               DT = 2*math.pi/C.vertices
               T = -math.pi/2-DT/2
               for i in range(C.vertices):
                   self.vertex_position[str(c)+','+str(i)] =
→ [XX+component_widths[c]/2+component_widths[c]*cos(T)*0.45,height/
\hookrightarrow2+sin(T)*height/4]
                   T-=DT
          XX+=component_widths[c]
       self.UnitedGraph = Graph({},loops=True, multiedges=True)
       self.crossedEdge = []
      self.UnitedGraph.add_vertices(self.vertex_partition['vertices']+self.
→vertex_partition['eps']+self.vertex_partition['ome']+self.
⇔vertex_partition['nadd'])
       for c,C in enumerate(self.components):
           for edge in C.graph.edges(sort=False,labels=True):
               self.UnitedGraph.
\negadd_edge(str(c)+','+str(edge[0]),str(c)+','+str(edge[1]),edge[2])
               if C.crossed: self.crossedEdge = (str(c)+','+str(C.

¬crossedEdge[0]),str(c)+','+str(C.crossedEdge[1]))
  def __str__(self, long=False):
       if not long:
          name=""
           for c in self.components:
               name+=c.__str__()+' '
```

```
return name
             return f"BlowUpGraph; Excess: {str(self.partition)} g: {str(self.g)}
      →n: {str(self.n)} vertices: {str(self.vertices)} edges: {str(self.edges)}

¬crossType: {str(self.crossType)}"

¬show(self,graphics=False,name=False,title=False,gn_range=False,specht=False,append="",kws=N

             if name: print(self.__str__(True))
             graphplot_object = self.UnitedGraph.graphplot(vertex_labels=False ,_
      overtex_partition['ome'], 'lime':self.vertex_partition['nadd']}, pos=self.
      ⇔vertex_position, edge_colors={'red':[self.crossedEdge]})
             if title:
                titlestring = f'ID: {self.ID}'
                if specht: titlestring += " "+self.specht_string
                if gn_range:
                    titlestring+= ('\n' if specht else "") + f' n: '
                    for (g,n) in self.virtual_gn_range:
                        titlestring+=f'{str(n)} '
                    titlestring+= "
                                    "+append
                 else: titlestring+= "\n
                                         "+append
                graphplot_object = graphplot_object.plot(axes=False,_
      →title=titlestring, fontsize=11)
             else: graphplot_object = graphplot_object.plot(axes=False)
             if kws!=None: graphplot_object.plot(**kws)
             if not graphics: graphplot_object.show()
             else: return graphplot_object
[44]: blowups = pd.
      DataFrame(columns=['excess', 'partition', 'comp_ID_set', 'g', 'n', 'vertices', 'edges', 'graph', 'c
     # Generate all (unordered) collections of components in blowup_components_basis_
      → (of excess >=1) which have:
     # -- exactly one crossed component
     # -- excesses summing up to MAX EXCESS
     # -- at maximum one not crossed component with the odd_component attribute (to_{f \sqcup}
      →avoid odd symmetries of the glued graph)
     def partitions(n, I=1):
         yield (n,)
         for i in range(I, n//2 + 1):
             for p in partitions(n-i, i):
                yield (i,) + p
```

```
grouped_components = blowup_components_basis.groupby(['excess','crossed'])
for E in range(1,MAX_EXCESS+1):
    for partition in partitions(E):
        #there has to be exactly one crossed component, which has to be chosen_{\sqcup}
 →without repetition nor order
        crossed visited = []
        for crossedchoice in range(len(partition)):
            if partition[crossedchoice] in crossed visited: continue
            crossed_visited.append(partition[crossedchoice])
            #form the cartesian product of selected subsets of
 ⇔blowup_components_basis
            components_array = grouped_components.
 →get_group((partition[0],0==crossedchoice))
            components_array = components_array[['ID', 'graph']].add_suffix('_0')
            id columns = ['ID 0']
            graph_columns = ['graph_0']
            for i in range(1,len(partition)):
                components_array = components_array.merge(grouped_components.
 Get_group((partition[i],i==crossedchoice))[['ID','graph']].
 →add_suffix('_'+str(i)), how='cross')
                id columns.append('ID '+str(i))
                graph columns.append('graph '+str(i))
            #remove duplicates up to reordering of the components in cartesian \Box
 \hookrightarrow product
            #components_array = components_array.assign(comp_ID_set=lambda row:__
 \neg row[id\_columns].apply(lambda l: sorted(list(l)), axis=1)) # does not work_{\bot}
 ⇔for the love of god
            def sort_inplace(row): row.sort()
            components array = components_array.assign(comp_ID_set=lambda row:__
 →row[id_columns].values.tolist() )
            components_array['comp_ID_set'].apply(sort_inplace)
            components_array.
 ⇒drop duplicates(subset=['comp ID set'],inplace=True)
            #if at least two elements are not crossed, remove entries with at_{\sqcup}
 →least two components with the odd_component attribute
            if len(partition)>2:
                def double_odd_check(row):
                    odd components=[]
                    for C in list(row):
                        if C.odd component:
                             if any(C_ is C for C_ in odd_components): return_
 ⊶True
                             odd_components.append(C)
                    return False
```

```
components_array = components_array.
  →assign(has_double_odd=lambda row: row[graph_columns].
  →apply(double_odd_check,axis=1))
                components array = ___
 # construct the BlowUpGraph objects and store them in the dataframe
            for row in components_array[graph_columns+['comp_ID_set']].
  →itertuples():
                components = list(row[1:-1])
                if sum([C.ome for C in components])>11: continue
                G = BlowUpGraph(components)
                comp_ID_set = [C.ID for C in components]
                comp_ID_set.sort()
                comp_ID_set = tuple(comp_ID_set)
                unmarkedComp_ID_set = [C.unmarkedComponent.ID for C in_
  ⇔components]
                unmarkedComp ID set.sort()
                unmarkedComp_ID_set = tuple(unmarkedComp_ID_set)
                A2Comp ID set=None
                if G.crossType=='A2':
                    A2Comp ID set = [C.ID for C in components if not C.crossed]
 →+ [C.ID for C in G.crossedComponent.crossTypeA2_blowupComponents]
                    A2Comp ID set.sort()
                    A2Comp_ID_set = tuple(A2Comp_ID_set)
                blowups.loc[len(blowups)] = {'graph':G,'comp_ID_set':
 ⇒comp_ID_set, 'excess':G.excess, 'partition':partition, 'g':G.g, 'n':G.
 on,'vertices':G.vertices,'edges':G.edges,'crossType':G.crossType,⊔
 ¬'unmarkedComp_ID_set':unmarkedComp_ID_set,'A2Comp_ID_set':A2Comp_ID_set,⊔

¬'relation2groupID':G.crossedComponent.relation2groupID}

print("blowups shape:")
print(blowups.groupby(['excess', 'partition']).size())
blowups shape:
excess partition
1
       (1,)
                         3
       (1, 1)
2
                        12
        (2,)
                         8
        (1, 1, 1)
                        23
3
        (1, 2)
                        53
        (3,)
                        30
        (1, 1, 1, 1)
4
                        30
        (1, 1, 2)
                       140
        (1, 3)
                       165
        (2, 2)
                        56
        (4,)
                        99
dtype: int64
```

```
[45]: def_
       oget_blowups(excess=None,partition=None,vertices=None,unmarkedComp_ID_set=None,crossType=None
       ⇒g=None, n=None):
         frame = blowups
         conditions = frame['g']>=0
         if crossType!=None:
              if crossType=='BB': conditions = conditions & (frame['crossType']=='B')
       else: conditions = conditions & (frame['crossType'] == crossType)
         if excess!=None: conditions = conditions & (frame['excess']==excess)
         if g!=None: conditions = conditions & (frame['g']==g)
         if n!=None: conditions = conditions & (frame['n']==n)
         if partition!=None: conditions = conditions &
       if vertices!=None: conditions = conditions & (frame['vertices'] == vertices)
          if unmarkedComp_ID_set!=None: conditions = conditions &_
       →(frame['unmarkedComp_ID_set'] ==unmarkedComp_ID_set)
         return frame[conditions]
      #print(blowups[blowups['graph'].apply(lambda G: G.partition == [1,1,1])].
       →groupby(['vertices']).size())
     for row in blowups[blowups['graph'].apply(lambda G: G.excess==4 and G.n==2 and L
       →len(G.specht_sequence)==1)].itertuples():
         break
         row.graph.show(title=True,specht=True)
     for row in get_blowups(excess=2, crossType='BB').itertuples():
         break
         row.graph.show()
[46]: blowups_virtual = pd.
       →DataFrame(columns=['excess', 'partition', 'gn_range', 'comp_ID_set', 'crossType', 'edges_plus_n'
      # wrapper dataframe for the blowups dataframe to characterize them up to \Box
      ⇔completition by oj_hairs and tripods
      # given the excess, the parameter n determines g, vertices, edges, number of \Box
      →oj hairs and number of tripods of the completed blow up representation in
      → the following way:
      \# of hairs = n - n virtual
                                   tripods = (11-ome virtual-oj hairs)/3 =
      # g = g_virtual + 2*tripods
      # vertices = vertices virtual+tripods
      # edges = edges\_virtual \ 3*tripods = edges\_virtual + (11-ome\_virtual+n\_virtual)_{\sqcup}
      # we define edges_plus_n = edges_virtual + 11-ome_virtual + n_virtual
      # this task is grouped by excess and the possible (q,n) pairs corresponding to
       → the excess
```

```
# the pair (q,n) determines uniquely which and how many excess 0 components \Box
 must be appended to obtain a (q,n)-graph when they are glued to the special
 \rightarrow vertex
for blowup in get blowups().itertuples():
        blowup.graph.specht_string = r"$V_{1^n"+("-"+str(blowup.graph.n))} if_{u}
 ⇒blowup.graph.n!=0 else "")+r"}}$"+(r"$\boxtimes $" if len(blowup.graph.
 ⇔specht_sequence)>0 else "")+specht_sequence_to_string(blowup.graph.
  ⇒specht_sequence) # ugly, modify directly the attribute of each BlowUpGraph_
  ⇔object
        components = list(blowup.graph.components)
        comp_ID_set = [C.ID for C in components]
        comp ID set.sort()
        comp_ID_set = tuple(comp_ID_set)
        unmarkedComp_ID_set = [C.unmarkedComponent.ID for C in components]
        while UJ_HAIR.ID in unmarkedComp_ID_set: unmarkedComp_ID_set.
  →remove(UJ_HAIR.ID)
        while UTRIPOD.ID in unmarkedComp_ID_set: unmarkedComp_ID_set.
  ⇒remove(UTRIPOD.ID)
        unmarkedComp_ID_set.sort()
        unmarkedComp ID set = tuple(unmarkedComp ID set)
        A2Comp ID set=None
        if blowup.crossType=='A2':
            A2Comp_ID_set = [C.ID for C in components if not C.crossed] + [C.ID_
  ofor C in blowup.graph.crossedComponent.crossTypeA2_blowupComponents]
            while OJ_HAIR.ID in A2Comp_ID_set: A2Comp_ID_set.remove(OJ_HAIR.ID)
            while TRIPOD.ID in A2Comp_ID_set: A2Comp_ID_set.remove(TRIPOD.ID)
            A2Comp ID set.sort()
            A2Comp ID set = tuple(A2Comp ID set)
        blowups_virtual.loc[len(blowups_virtual)] = {'graph':blowup.

¬graph, 'comp_ID_set':comp_ID_set, 'crossType':blowup.crossType, 'excess':blowup.

  ⇔excess, 'partition':blowup.partition, 'edges_plus_n': blowup.edges+11-blowup.
  Graph.ome+blowup.n, 'gn_range':tuple(blowup.graph.virtual_gn_range), ∪
  → 'unmarkedComp ID set':unmarkedComp ID set,'A2Comp ID set':A2Comp ID set,

¬'relation2groupID':blowup.relation2groupID, 'specht_sequence': tuple(blowup.)

  ⇒graph.specht_sequence)}
blowups virtual.
 ⇒sort_values(by=['excess','edges_plus_n','crossType','gn_range','relation2group[D','unmarked
 →inplace=True)
blowups_virtual.reset_index(drop=True, inplace=True)
for row in blowups_virtual.itertuples(): row.graph.ID = int(row.Index)
print("blowups_virtual size: ")
print(blowups_virtual.groupby(['excess', 'edges_plus_n']).size())
blowups_virtual size:
```

excess edges\_plus\_n

```
1
            10
                            1
                            2
            11
    2
            10
                            3
            11
                            9
            12
                            8
    3
            10
                            6
            11
                           28
            12
                           48
            13
                           24
    4
            10
                           10
                           64
            11
            12
                          165
            13
                          178
            14
                           73
    dtype: int64
[47]: def_
      aget_blowups_virtual(excess=None,partition=None,vertices=None,unmarkedComp_ID_set=None,cross
      ⇒gn=None,edges_plus_n=None):
         frame = blowups virtual
         conditions = frame['excess']>=0
         if crossType!=None:
            if crossType=='BB': conditions = conditions & (frame['crossType']=='B')__
      else: conditions = conditions & (frame['crossType'] == crossType)
         if excess!=None: conditions = conditions & (frame['excess']==excess)
         if gn!=None: conditions = conditions & frame['gn_range'].apply(lambda_
      ⇒gn_range: gn in gn_range)
         if partition!=None: conditions = conditions &
      if vertices!=None: conditions = conditions & (frame['vertices'] == vertices)
         if unmarkedComp_ID_set!=None: conditions = conditions &_
      if edges_plus_n!=None: conditions = conditions &_
      #if modified!=None: conditions = conditions & (frame)
         return frame[conditions]
     for row in get_blowups_virtual(excess=4, partition=(4,), crossType='B',__
      →edges_plus_n=13).itertuples():
         break
         print(f"gn_range: {row.gn_range}
                                       unmarkedComps: {row.unmarkedComp_ID_set}_
      → A2Comps: {row.A2Comp_ID_set}")
         row.graph.show(title=True, specht=True, gn_range=True)
         #for C in row.graph.crossedComponent.crossTypeA2_blowupComponents: C.show()
     for (id, group) in blowups_virtual.groupby('relation2groupID'):
         break
```

```
if len(relations2_groups.loc[id].basis)>1:
              print(f"rel2 group ID: {id}")
              for row in group.itertuples():
                  row.graph.show(title=True, specht=True, gn_range=True)
      print(get_blowups_virtual(excess=4).groupby(['gn_range','edges_plus_n']).size())
                                          edges_plus_n
     gn_range
     ((1, 13), (3, 10), (5, 7), (7, 4))
                                                            2
                                          13
                                                            3
                                          14
     ((3, 10), (5, 7), (7, 4))
                                          12
                                                           4
                                          13
                                                           19
                                          14
                                                           16
     ((3, 10), (5, 7), (7, 4), (9, 1))
                                          12
                                                           5
                                          13
                                                           5
                                          14
                                                           1
     ((5, 7), (7, 4))
                                                           10
                                          12
                                                           28
                                          13
                                          14
                                                           18
     ((5, 7), (7, 4), (9, 1))
                                                           9
                                          11
                                                           38
                                          12
                                          13
                                                           38
                                          14
                                                           11
     ((7, 4),)
                                          12
                                                           6
                                          13
                                                           13
                                          14
                                                           7
     ((7, 4), (9, 1))
                                          10
                                                           4
                                          11
                                                           29
                                          12
                                                           63
                                          13
                                                           50
                                          14
                                                           13
     ((9, 1),)
                                          10
                                                           6
                                                           26
                                          11
                                          12
                                                           39
                                          13
                                                           23
                                          14
                                                            4
     dtype: int64
[48]: relations11_groups = pd.

→DataFrame(columns=['excess', 'edges_plus_n', 'unmarkedComp_ID_set', 'graphs', 'group_length', 'c
      # unmarkedComp_ID_set is the sorted tuple of IDs of each unmarked_
      →BlowUpComponent object that determines the relation11 group
      # graphs is the list of BlowUpGraph objects in case B or Birr that have been_
       →generated from the unmarked components with IDs in unmarkedComp_ID_set. Itu
       ⇒is sorted descendingly w.r.t. the eps_nadd_factor of each BlowUpGraph object
```

```
for (excess, edges_plus_n, unmarkedComp_ID_set), group in_
 →groupby(['excess','edges_plus_n','unmarkedComp_ID_set']):
    if not (group['edges plus n'] == group.iloc[int(0)].edges plus n).all():
 ⊶raise ValueError('not all blowups in the relation 13 group have same⊔
  ⇔properties')
    graphs = group['graph'].tolist()
    graphs.sort(key=lambda G: G.virtual_gn_range)
    graphs.sort(key=lambda G: G.eps_nadd_factor, reverse=True)
    relations11_groups.loc[len(relations11_groups)] = {'excess':
  ⇔excess, 'edges_plus_n':edges_plus_n, 'unmarkedComp_ID_set':⊔
  unmarkedComp_ID_set, 'graphs':graphs, 'crossType':graphs[0].crossType}
relations11_groups['group_length'] = relations11_groups['graphs'].apply(lambda_
  ⇒graphs:len(graphs))
relations11_groups['gn_range'] = relations11_groups['graphs'].apply(lambda_

¬graphs:graphs[0].virtual_gn_range)
relations11_groups.
 ⇒sort_values(['excess','edges_plus_n','crossType','gn_range','group_length','unmarkedComp_ID
def get relations11 groups(excess=None, edges_plus_n=None, gn=None, __
 ⇒group_length=None):
    frame = relations11 groups
    conditions = frame['excess']>=0
    if excess!=None: conditions = conditions & (frame['excess']==excess)
    if gn!=None: conditions = conditions & frame['graphs'].apply(lambda graphs:
 →any(gn in G.virtual_gn_range for G in graphs))
    if edges plus n!=None: conditions = conditions &___
 if group length!=None:
        if group_length==-1: conditions = conditions & (frame['group_length']>1)
        else: conditions = conditions & (frame['group_length']==group_length)
    return frame[conditions]
print("relations11_groups size: ")
print(relations11_groups.groupby(['excess','edges_plus_n','group_length']).
 ⇔size())
for row in relations11_groups[relations11_groups['graphs'].apply(lambda graphs:
 →len(graphs)>0 and graphs[0].excess==2)].itertuples():
    break
    print("unmarkedComp_ID_set: ", row.unmarkedComp_ID_set)
    for G in row.graphs: G.show()
relations11_groups size:
excess edges_plus_n group_length
```

5

1

11

11

```
3
            11
                         1
                                        11
            12
                         1
                                        22
                         3
                                         2
                         1
            13
                                        16
     4
                                        19
            11
            12
                         1
                                        60
                         4
                                         5
            13
                         1
                                        76
                         3
                                         1
                         4
                                         5
            14
                         1
                                        43
     dtype: int64
[49]: relations13_groups = pd.
      →DataFrame(columns=['excess','edges_plus_n','A2Comp_ID_set','graphs'])
     # A2Comp ID set is the sorted tuple of IDs of each marked BlowUpComponentu
      →object that determines the relation13 group
     # graphs is the list of BlowUpGraph objects in case A2 whose further blowup at 11
      → the special vertex results in the marked components with IDs in
      A2Comp ID set. It is sorted descendingly w.r.t. the eps nadd factor of each
      BlowUpGraph object, and ascendingly w.r.t. the amount o hairs on the crossed
      \hookrightarrow component.

¬get_blowups_virtual(crossType='A2').
       Groupby(['excess','edges_plus_n','A2Comp_ID_set']):
         if not (group['edges_plus_n']==group.iloc[int(0)].edges_plus_n).all():
      ⊶raise ValueError('not all blowups in the relation 13 group have same⊔
       ⇔properties')
         graphs = group['graph'].tolist()
         graphs.sort(key=lambda G: G.virtual_gn_range)
         graphs.sort(key=lambda G: G.eps_nadd_factor, reverse=True)
         graphs.sort(key=lambda G: G.crossedComponent.nadd)
         graphs.sort(key=lambda G: len(G.components))
         relations13 groups.loc[len(relations13 groups)] = {'graphs':graphs,__
       relations13 groups['group length'] = relations13 groups['graphs'].apply(lambda__
       ⇒graphs:len(graphs))
     relations13_groups.
      sort_values(['excess','edges_plus_n','group_length','A2Comp_ID_set'],inplace=True)
     def get_relations13_groups(excess=None, edges_plus_n=None, gn=None):
         frame = relations13 groups
         conditions = frame['excess']>=0
         if excess!=None: conditions = conditions & (frame['excess'] == excess)
```

12

relations13\_groups size:

excess	edges_plus_n	group_length	
2	12	2	1
3	12	4	2
	13	4	2
4	12	4	3
		7	1
	13	2	1
		4	2
		7	5
	14	3	1
		4	2
		5	1
		7	2

dtype: int64

```
if len(relation_discard_ID)!=len(set(relation_discard_ID)): raise_
 →ValueError("relation discard list has duplicates")
# for most virtual blowups we choose (manually, after having analyzed all) au
 →blowup whose coefficient in the image under the differential is not zero
# of course, one has to be sure of the fact that the IDs of the graphs didn't_{\sqcup}
⇔change (for example due to reordering) from the time I hardcoded this⊔
 \rightarrow dictionary
differential_mapping_ID = {
    0:1, # excess 1
    3:10, 4:8, 5:9, # excess 2, edges 10-n
    6:17, 7:18, 11:19, 12:20, 14:22, # excess 2, edges 11-n
    23:46, 24:34, 25:39, 26:41, 27:44, 28:45, # excess 3, edges 10-n
    29:78, 30:73, 31:77, 32:61, 33:82, 35:62, 36:64, 37:65, 38:84, 40:66, 42:
 →67, 43:68, # excess 3, edges 11-n, A3
    47:86, 48:89, 49:88, 50:91, 52:94, 51:93, 53:100, 54:101, 55:103, 56:104, #J
 ⇔excess 3, edges 11-n, B,Birr
    57:113, 58:115, 59:114, 60:110, 63:118, 76:112, 74:109, 80:116, 81:117, 87:
 4121, 85:120, 83:119, 90:122, 92:123, 95:124, 99:127, 102:128, # excess 3, U
 ⇔edges 12-n
    # EXCESS 4 BY EXACT N RANGE.
    # n range 1
   133:167, 134:170, 135:171, 136:178, 137:181, 138:183, # excess 4, n range
 \rightarrow 1, edges 10-n
    168:255, 169:256, 172:257, 173:261, 174:262, 175:263, 176:264, 177:265, 179:
 4266, 180:267, 182:268, 190:327, 193:335, 191:329, 195:341, 196:342, 194:337, L
 →192:333, 201:364, 202:366, # excess 4, n range: 1, edges 11-n
    258:399, 259:400, 260:401, 287:446, 286:444, 328:507, 338:514, 340:517, 336:
 4513, 330:509, 343:518, 345:521, 344:519, 332:511, 339:516, 334:512, 365:544, U
 4367:545, 331:510, # excess 4, n range: 1, edges 12-n
    445:575, 515:608, 508:607, 520:609, # excess 4, n range: 1, edges 13-n
    # n range 4
    227:476, 228:387, 229:388, 230:390, 231:391, 279:431, 389:596, 432:569, 480:
 →599, 477:595, 479:598, 478:597, 537:617,
    # n range 4 1
    129:152, 130:148, 131:153, 132:166, # excess 4, n range: 4 1, edges 10-n
    147:243, 149:232, 150:233, 151:234, 154:235, 155:238, 156:239, 157:240, 158:
 4241, 159:242, 160:245, 161:247, 162:249, 163:250, 164:253, 165:251, 184:303, L
 4185:310, 186:316, 187:317, 188:323, 189:322, 198:356, 199:358, 200:363, #J
 \rightarrowexcess 4, n range: 4 1, edges 11-n
    236:392, 237:393, 244:394, 246:395, 248:396, 252:398, 254:397, 283:438, 285:
 441, 284:439, 281:434, 282:437, 280:433, 301:484, 311:491, 307:488, 302:481, u
 -315:496, 319:498, 320:499, 312:492, 313:494, 314:493, 308:487, 306:486, 321:
 4504, 324:505, 325:506, 326:503, 357:538, 359:539, 361:542, 362:543, 309:490, L
 →305:483, 304:482, 318:497, 360:541, # excess 4, n range: 4 1, edges 12-n
```

```
440:572, 436:571, 443:574, 435:570, 442:573, 500:603, 501:604, 495:602, 489:
 →601, 485:600, 502:605, 540:618, # excess 4, n range 4 1, edges 13-n
    # n range 7 4
    207:456, 208:452, 209:374, 210:453, 211:378, 212:379, 213:380, 214:381, 272:
 →416, 271:412, # excess 4, n range: 7 4, edges 12-n
    375:586, 376:582, 377:561, 382:584, 418:562, 417:560, 415:558, 414:557, 460:
 4590, 458:588, 459:589, 457:587, 455:585, 454:583, 528:613, 529:615, # excess
 \rightarrow4, n range: 74, edges 13-n
    # n range 7 4 1
    139:291, 140:219, 141:292, 142:215, 143:224, 144:220, 145:221, 146:225, 197:
 \hookrightarrow351, # excess 4, n range 7 4 1, edges 11-n
    216:465, 217:384, 218:422, 222:429, 223:386, 226:385, 274:425, 278:430, 277:
 424, 276:421, 293:469, 294:471, 295:423, 298:472, 299:474, 300:473, 349:535, L
 4350:530, 355:536, 289:466, 290:462, 296:467, 354:533, 352:531, # excess 4, n_{\square}
 →range 7 4 1, edges 12-n
    383:565, 428:566, 470:591, 475:592, 463:593, 461:594, 534:616, # excess 4, u
 \rightarrow n range 7 4 1, edges 13-n
    # n range 10 7 4
    203:448, 204:372, 205:373, 269:408, 369:578, 370:577, 371:553, 409:552, 449:
 →581, 450:580, 522:611, 524:612, 447:579,
    # n range 10 7 4 1
    206:410, 270:525, 411:556,
    # n range 13 10 7 4
    368:576, 402:547,
differential mapping ID inv = {v:k for k,v in differential mapping ID.items()}
if len(differential_mapping_ID.keys())!=len(set(v for v in_
 →differential_mapping_ID.items())): raise ValueError(f"images of differential_
 ⇔have duplicates")
for (key,val) in differential_mapping_ID.items():
    if val in differential mapping ID.keys():
        blowups_virtual.loc[int(key)].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        blowups_virtual.loc[int(val)].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        blowups virtual.loc[differential mapping ID[val]].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        raise ValueError(f"differential is defined for an ID in its image, this_<math>\sqcup
 →is not necessary")
for key, val in differential mapping ID. items():
    if blowups_virtual.loc[int(key)].excess!=blowups_virtual.loc[int(val)].
 →excess or blowups_virtual.loc[int(key)].edges_plus_n + 1 != blowups_virtual.
 →loc[int(val)].edges_plus_n:
        raise ValueError("differential argument and image have different excess⊔

or consecutive edges")
```

```
if blowups_virtual.loc[int(key)].gn_range != blowups_virtual.loc[int(val)].
 gn_range or blowups_virtual.loc[int(key)].specht_sequence != blowups_virtual.
 →loc[int(val)].specht_sequence :
        if key==int(368): continue # there is one graph which is actually
 →compatible with its image, but the specht module computed is wrong bc of u
 →weight 2 relations
        blowups_virtual.loc[int(key)].graph.
 →show(name=True,title=True,gn_range=True,specht=True)
        blowups virtual.loc[int(val)].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        raise ValueError("differential argument and image have different_
 ⇒gn_range or specht sequence")
    if key in relation discard ID and not val in relation discard ID:
        blowups_virtual.loc[int(key)].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        blowups_virtual.loc[int(val)].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        raise ValueError("differential discarded argument maps to non discarded ⊔
 ⇔element")
    elif not key in relation_discard_ID and val in relation_discard_ID:
        blowups_virtual.loc[int(key)].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        blowups virtual.loc[int(val)].graph.
 ⇒show(name=True,title=True,gn_range=True,specht=True)
        raise ValueError("differential argument maps to discarded element")
differential_mapping_string = {}
for key in differential_mapping_ID.keys(): differential_mapping_string[key] = __
 →r"$\mapsto $ID "+str(differential_mapping_ID[key])
for key in differential mapping ID inv.keys(): differential mapping string[key]
 for id in relation_discard_ID:
    #if id in differential_mapping_string.keys():
 ⇔differential_mapping_string[id] += " RED"
    #else:
    differential_mapping_string[id] = "Redundant" # even if we computed the
 selimination, if its discarded bc of weight relations, overwrite its string
print(f"relation discarded: {len(relation_discard_ID)}")
print(f"differential mapping arguments: {len(differential_mapping_ID.keys())}, u
 print(f"total eliminated: {len(differential_mapping_string.keys())}")
relation discarded: 72
```

differential mapping arguments: 279, images: 279 total eliminated: 596

```
[81]: from matplotlib.backends.backend_pdf import PdfPages
      plt.rcParams['figure.constrained_layout.use'] = True
                          # pdf sizes in inches
      window_width = 8.5
      blowup_per_row = 4
                            # how many blowups to print per row
      blowup_height = 1.3  # height to calculate for each blowup
      window_height_buffer = 0.6 # window height will be determined as_
      →blowup_height*rows+window_height_buffer
                              # padding between the subplots of each blowup_{\sqcup}
      w pad = 0.1
      ⇒representations in the matplotlib figure
      h_pad = 0.2
      wspace = 0
      # show in the output or save to pdf file the list of virtual blowup_{\sqcup}
      ⇔representations of a given excess
      def plot_VirtualBlowups(excess, exact_gn_range=None, show_differential=False,__
       ⇒show_eliminated=True, show_redundant=True, force_show_relations=False,
       ⇔save_pdf=False):
         pdf = \{\}
         if save_pdf:
              if exact gn range==None:
                  if show_eliminated: pdf = PdfPages(f'Results/Excess{excess}/
       →VirtualBlowups_excess{excess}.pdf')
                  else: pdf = PdfPages(f'Results/Excess{excess}/

¬VirtualBlowups_excess{excess}_eliminated.pdf')
              else: pdf = PdfPages(f'Results/Excess{excess}/
       →VirtualBlowups_gn_range{exact_gn_range}.pdf')
         gn_string=""
         for gn in gn_table[excess]: gn_string+= ("" if len(gn_string)==0 else ", ")__
       →+ str(gn)
         excess_group = get_blowups_virtual(excess=excess)
          eliminated = excess_group['graph'].apply(lambda G: G.ID in_

→differential_mapping_string.keys()).sum()
         excess_title = f'---- excess: {excess} (g,n): {gn_string}
                                                                              graphs:

    {len(excess group)} eliminated+redundant: {eliminated} ----\n'

         first_group = True
         for edges_plus_n,edge_group in excess_group.groupby('edges_plus_n'):
              edge_title = (excess_title if first_group else "") + f'-----

→edges: {edges_plus_n}-n graphs: {len(edge_group)}
             print(edge_title)
             first_group=False
             first_edge_group = True
```

```
graphics = []
               count=0
               for row in edge_group[edge_group['crossType'] == 'A'].itertuples():
                        if exact_gn_range!=None and row.graph.virtual_gn_range!
⇒=exact_gn_range: continue
                        if show_eliminated!=True and (row.graph.ID in_
-differential_mapping_ID.keys() or row.graph.ID in differential_mapping_ID.
→values()): continue
                        if count%blowup_per_row==0: graphics.append([])
                        graphics [-1].append(row.graph.
⇔show(title=True,gn range=True,specht=True,graphics=True,__
→append=differential_mapping_string.get(row.graph.ID,"") if show_differential_
⇔else ""))
                        count+=1
               while count%blowup per row!=0:
                        graphics[-1].append(text(' ',(0,0),axes=False))
                        count+=1
               if len(graphics)!=0:
                        title = (edge_title if first_edge_group else "") + f"--- A3 case __
      graphs: {(edge_group['crossType']=='A').sum()} ---"
                        fig = plt.figure()
                        fig.suptitle(title,fontsize=10)
set_size inches(window_width,blowup_height*len(graphics)+window_height_buffer*(2_
→if first_edge_group else 1))
                        fig.get_layout_engine().set(w_pad=w_pad, h_pad=h_pad,wspace=wspace)
                        first edge group = False
                        graphics_array(graphics).matplotlib(figure=fig)
                        if save_pdf: pdf.savefig(fig)
                        else: plt.show()
                        plt.close()
               graphics = []
               count=0
               for rel13group in⊔
orelations13_groups[(relations13_groups['excess']==excess) & descriptions13_groups['excess'] ==excess of the state of the

¬(relations13_groups['edges_plus_n']==edges_plus_n)].itertuples():
                        #if count!=0: graphics.append([text('___
→',(0,0),axes=False)]*blowup_per_row) # buffer space between relation groups
                        for G in rel13group.graphs:
                                 if exact_gn_range!=None and G.virtual_gn_range!=exact_gn_range:__
⇔continue
                                 if show_redundant==False and G.ID in relation_discard_ID:__
⇔continue
```

```
if force show_relations == False and show_eliminated! = True and (G.
ID in differential_mapping_ID.keys() or G.ID in differential_mapping_ID.
→values()): continue
              if count%blowup per row==0: graphics.append([])
              graphics [-1].append(G.
⇔show(title=True,gn range=True,specht=True,graphics=True,__
→append=differential_mapping_string.get(G.ID,"") if show_differential else_
□ ( ) )
              count+=1
          while count%blowup_per_row!=0:
              graphics[-1].append(text(' ',(0,0),axes=False))
              count+=1
      if len(graphics)!=0:
          title = (edge_title if first_edge_group else "") + f"--- A2 case_
⇔with weight 13 relations
                            relation groups:
fig = plt.figure()
          fig.suptitle(title,fontsize=10)
⇒set_size_inches(window_width,blowup_height*len(graphics)+window_height_buffer*(2⊔
→if first_edge_group else 1))
          fig.get layout engine().set(w pad=w pad, h pad=h pad,wspace=wspace)
          first edge group = False
          graphics_array(graphics).matplotlib(figure=fig)
          if save_pdf: pdf.savefig(fig)
          else: plt.show()
          plt.close()
      graphics = []
      count=0
      for rel11group in_
-get_relations11_groups(excess=excess,edges_plus_n=edges_plus_n,group_length=1)
→itertuples():
          G = rel11group.graphs[0]
          if exact_gn_range!=None and G.virtual_gn_range!=exact_gn_range:
⇔continue
          if show eliminated!=True and (G.ID in differential mapping ID.
⇒keys() or G.ID in differential_mapping_ID.values()): continue
          if count%blowup_per_row==0: graphics.append([])
          graphics[-1].append(G.
⇔show(title=True,gn_range=True,specht=True,graphics=True,⊔
Gappend=differential_mapping_string.get(G.ID,"") if show_differential else⊔
۵""))
          count+=1
      while count%blowup_per_row!=0:
          graphics[-1].append(text(' ',(0,0),axes=False))
```

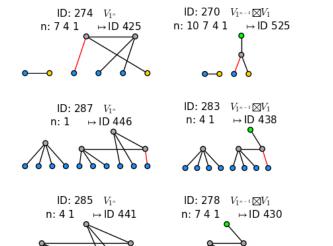
```
count+=1
      if len(graphics)!=0:
          title = (edge_title if first_edge_group else "") + f"--- B,Birr_
⇒cases without weight 11 relations
                                        graphs:
الا (get_relations11_groups(excess=excess,edges_plus_n=edges_plus_n,group_length=1))
          fig = plt.figure()
          fig.suptitle(title,fontsize=10)
          fig.
⇒set_size_inches(window_width,blowup_height*len(graphics)+window_height_buffer*(2⊔
→if first_edge_group else 1))
          fig.get layout engine().set(w pad=w pad, h pad=h pad,wspace=wspace)
          first edge group = False
          graphics_array(graphics).matplotlib(figure=fig)
          if save_pdf: pdf.savefig(fig)
          else: plt.show()
          plt.close()
      graphics = []
      count=0
      for rel11group in_
Get_relations11_groups(excess=excess,edges_plus_n=edges_plus_n,group_length=-1).
→itertuples():
           #if count!=0: graphics.append([text('u
→',(0,0),axes=False)]*blowup_per_row) # buffer space between relation groups
          for G in rel11group.graphs:
              if exact_gn_range!=None and G.virtual_gn_range!=exact_gn_range:__
⇔continue
              if show_redundant==False and G.ID in relation_discard_ID:__
⇔continue
              if force_show_relations==False and show_eliminated!=True and (G.
→ID in differential mapping ID.keys() or G.ID in differential mapping ID.
→values()): continue
              if count%blowup per row==0: graphics.append([])
              graphics [-1].append(G.
⇔show(title=True,gn range=True,specht=True,graphics=True,__
→append=differential_mapping_string.get(G.ID,"") if show_differential else_
""))
              count+=1
          while count%blowup_per_row!=0:
              graphics[-1].append(text(' ',(0,0),axes=False))
              count+=1
      if len(graphics)!=0:
```

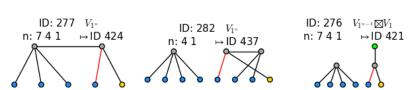
```
title = (edge_title if first_edge_group else "") + f"--- B,Birr_
  ⇔cases with weight 11 relations
                                        relation groups:⊔
  oflen(get_relations11 groups(excess=excess,edges_plus_n=edges_plus_n, ___
  ⇒group_length=-1))} ---"
             fig = plt.figure()
             fig.suptitle(title,fontsize=10)
  ⇒set size inches(window width, blowup height*len(graphics)+window height buffer*(2|
  →if first_edge_group else 1))
             fig.get_layout_engine().set(w_pad=w_pad, h_pad=h_pad,wspace=wspace)
             first_edge_group = False
             graphics array(graphics).matplotlib(figure=fig)
             if save_pdf: pdf.savefig(fig)
             else: plt.show()
             plt.close()
         # if no graphs where added from this edge group, print a blank page
         if first_edge_group:
             fig = plt.figure()
             fig.suptitle(edge_title, fontsize=10)
             fig.set_size_inches(window_width,window_height_buffer*2)
             first_edge_group = False
             fig.add_subplot(1,1,1).set_axis_off()
             if save_pdf: pdf.savefig(fig)
             else: plt.show()
             plt.close()
    if save_pdf: pdf.close()
#for e in range(1,5): plot_VirtualBlowups(e, show_differential=True, ___
 ⇒save_pdf=True)
# plot_VirtualBlowups(4, save_pdf=True, show_differential=True,__
 \rightarrowshow eliminated=True, exact qn range=((1,13),(3,10),(5,7),(7,4),))
plot_VirtualBlowups(4, save_pdf=False, show_differential=True,_
  show eliminated=False, force show relations=True, show redundant=False)
                      (g,n): (1, 13), (3, 10), (5, 7), (7, 4), (9, 1)
---- excess: 4
               eliminated+redundant: 478 ----
graphs: 490
              edges: 10-n
                                 graphs: 10
         ---- excess: 4 (g,n): (1, 13), (3, 10), (5, 7), (7, 4), (9, 1) graphs: 490 eliminated+redundant: 478 ----
                                 edges: 10-n graphs: 10
```

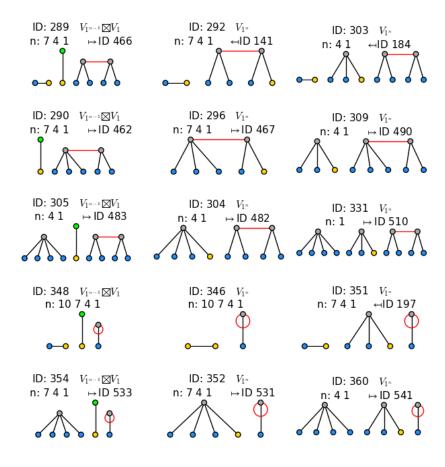
----- edges: 11-n graphs: 64 -----

----- edges: 11-n graphs: 64 ------

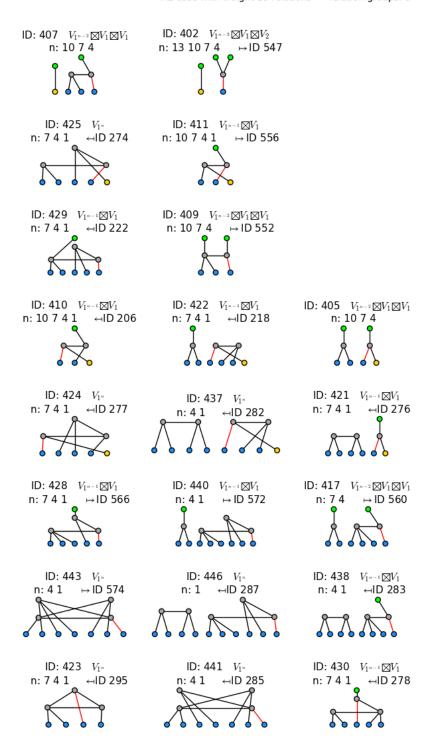
----- edges: 12-n graphs: 165 -----

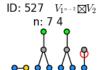




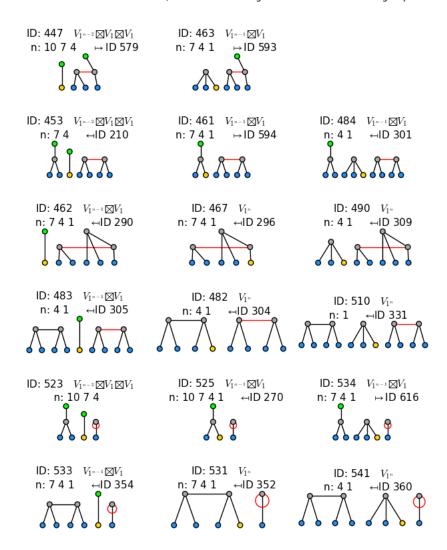


----- edges: 13-n graphs: 178 -----

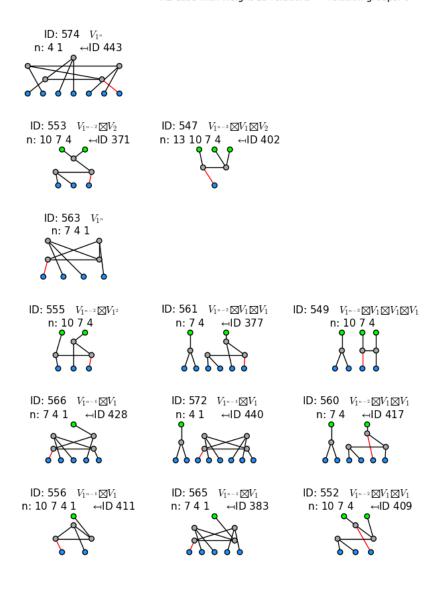




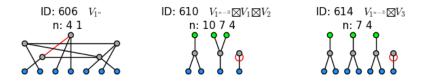
## --- B,Birr cases with weight 11 relations relation groups: 6 ---



----- edges: 14-n graphs: 73 -----



--- B,Birr cases without weight 11 relations graphs: 43 ---



[55]: blowups\_complete = pd.

DataFrame(columns=['excess', 'partition', 'g', 'n', 'crossType', 'vertices', 'edges', 'graph', 'spe

```
# Completions of virtual blowups to an actual blowup representation by adding.
    ⇔oj_hair and tripod components.
 # Creates a blowupgraph object for every possible g,n tuple in the gn_range of
   ⇔the virtual blowup, so potentially uses a lot of memory.
 for blowup in blowups_virtual.itertuples():
          blowup.graph.gn_completions = {}
          for (g,n) in blowup.gn_range:
                    oj_hairs = n-blowup.graph.n
                    tripods = ((g-blowup.graph.g)/2)
                    if 11!=3*tripods+blowup.graph.ome+oj_hairs: raise ValueError("mismatch⊔
    →in number of omega hairs of completion")
                    components = [OJ_HAIR for x in range(oj_hairs)] + [TRIPOD for x in_
    →range(tripods)]
                    components = components + list(blowup.graph.components)
                    G = BlowUpGraph(components)
                    if G.edges!=blowup.edges_plus_n-n: raise ValueError("mismatch in number_

→of edges of completion")
                    G.ID = blowup.graph.ID # inherit the ID of the virtual blowup, as it is \square
    →unique for every (g,n) pair
                    blowup.graph.gn_completions[g]=G
                    blowups complete.loc[len(blowups complete)] = {'graph':G,'crossType':G.
    ⇔crossType, 'excess':blowup.excess, 'partition':G.partition, 'g':g, 'n':
    an,'vertices':G.vertices,'edges':G.edges,'oj_hairs':oj_hairs,'tripods':
    →tripods,'specht_sequence':G.specht_sequence}
 blowups_complete.
    General control of the second control of the
    →inplace=True)
 print("blowups complete size: ")
 print(blowups_complete.groupby(['excess','g','n']).size())
blowups_complete size:
excess g n
                  2 10
1
                                            1
                  4 7
                                            3
                  6 4
                                            3
                  8 1
                                            3
2
                  1 12
                                            1
                  3 9
                                            6
                  5 6
                                          16
                  7 3
                                          20
                  9 0
                                          13
```

4 8

6 5

8 2

1 13

4

9

40

84

105

```
7
                       392
             9 1
                       364
     dtype: int64
[56]: def_
       Get_blowups_complete(excess=None,partition=None,vertices=None,crossType=None,∪
       ⇒gn=None):
          frame = blowups_complete
          conditions = frame['excess']>=0
          if crossType!=None:
              if crossType=='BB': conditions = conditions & (frame['crossType']=='B')__
       else: conditions = conditions & (frame['crossType'] == crossType)
          if excess!=None: conditions = conditions & (frame['excess']==excess)
          if gn!=None: conditions = conditions & (frame['g']==gn[0]) &__
       \hookrightarrow (frame['n']==gn[1])
          if partition!=None: conditions = conditions & ⊔
       ⇔(frame['partition']==partition)
          if vertices!=None: conditions = conditions & (frame['vertices']==vertices)
          return frame[conditions]
      # compute euler characteristic, WITHOUT TAKING CARE OF WEIGHT 13 AND 11_{\sqcup}
       → R.F.I.ATTONS
      # ONLY TAKES INTO ACCOUNT SPECHT MODULES WITH n SMALLER OR EQUAL TO 3
      def EulerCharacteristic(g,n):
          excess_group = get_blowups_virtual(gn=(g,n))
          contributions = pd.
       →DataFrame(columns=['edges','V0','V1','V2','V11','V1xV1','V1xV1','V1xV1','V1xV2','V1xV1','V3','V
          for row in excess_group.itertuples():
              1 = len(row.specht_sequence)
              V1 = row.specht_sequence.count((1,1))
              V2 = row.specht_sequence.count((2,1))
              V11 = row.specht_sequence.count((2,-1))
              V3 = row.specht_sequence.count((3,1))
              V111 = row.specht_sequence.count((3,-1))
              if V1+V2+V11+V3+V111!=1:
                  print(row.specht_sequence)
                  raise ValueError("unhandeled specht contribution")
              contributions.loc[len(contributions)] = {'edges':row.edges_plus_n-n,_
       \circlearrowleft'V0':1 if l==0 else 0, 'V1':V1 if l==1 else 0, 'V2':V2 if l==1 else 0, 'V11':
       \hookrightarrowV11 if l==1 else 0, 'V1xV1':1 if (V1==2 and l==2) else 0, 'V1xV1xV1':1 if
       \hookrightarrow (V1==3 and l==3) else 0, 'V1xV2': 1 if (V1==1 and V2==1 and l==2) else 0, \sqcup
       \hookrightarrow 'V1xV11': 1 if (V1==1 and V11==1 and 1==2) else 0, 'V3': V3 if l==1 else 0, \sqcup
```

5 7

55

```
# alternating sum of all the specht module contributions. sign -1 when the
 ⇔degree 13 + edges = 13 + edges_plus_n - n is odd
   for edges_plus_n,edge_group in excess_group.groupby('edges_plus_n'):
        contributions[contributions['edges'] == edges plus n-n] =___
 ⇔contributions[contributions['edges']==edges_plus_n-n].mul( 1 if⊔
 \hookrightarrow (edges plus n-n)%2!=0 else -1)
    summed = |
 →contributions[['V0','V1','V2','V11','V1xV1','V1xV1','V1xV1','V1xV2','V1xV11','V3','V111']].
 ⇒sum(axis=0)
   specht_string=""
    if summed. VO!=0: specht string += r"$"+str(summed.
 if summed.V1!=0: specht string += r"$"+("+" if len(specht string)!=0 and
 Summed.V1>=0 else "")+str(summed.V1)+r"$"+specht_sequence_to_string([(n-1,-1⊔
 \rightarrow if n-1>1 else 1),(1,1)])
    if summed. V2!=0: specht_string += r"$"+("+" if len(specht_string)!=0 and__
 →summed.V2>=0 else "")+str(summed.V2)+r"$"+specht_sequence_to_string([(n-2,-1⊔
 \rightarrow if n-2>1 else 1),(2,1)])
    if summed.V11!=0: specht_string += r"$"+("+" if len(specht_string)!=0 and__
 ⇒summed.V11>=0 else "")+str(summed.
 \Psi11)+r"$"+specht_sequence_to_string([(n-2,-1 if n-2>1 else 1),(2,-1)])
    if summed.V1xV1!=0: specht_string += r"$"+("+" if len(specht_string)!=0 and__
 ⇒summed.V1xV1>=0 else "")+str(summed.
 \checkmarkV1xV1)+r"$"+specht_sequence_to_string([(n-2,-1 if n-2>1 else 1),(1,1),(1,1)])
    if summed.V3!=0: specht_string += r"$"+("+" if len(specht_string)!=0 and__
 ⇒summed.V3>=0 else "")+str(summed.V3)+r"$"+specht_sequence_to_string([(n-3,-1⊔
 \rightarrow if n-3>1 else 1),(3,1)])
    if summed.V111!=0: specht string += r"$"+("+" if len(specht string)!=0 and
 ⇒summed.V111>=0 else "")+str(summed.
 4V111)+r"$"+specht_sequence_to_string([(n-3,-1 if n-3>1 else 1),(3,-1)])
    if summed.V1xV2!=0: specht_string += r"$"+("+" if len(specht_string)!=0 and__
 ⇒summed.V1xV2>=0 else "")+str(summed.
 \simV1xV2)+r"$"+specht_sequence_to_string([(n-3,-1 if n-3>1 else 1),(1,1),(2,1)])
    if summed.V1xV11!=0: specht_string += r"$"+("+" if len(specht_string)!=0__
 →and summed.V1xV11>=0 else "")+str(summed.
 ⇔V1xV11)+r"$"+specht_sequence_to_string([(n-3,-1 if n-3>1 else⊔
 (-1), (1,1), (2,-1)])
    if summed.V1xV1xV1!=0: specht_string += r"$"+("+" if len(specht_string)!=0
 →and summed.V1xV1xV1>=0 else "")+str(summed.
 →V1xV1xV1)+r"$"+specht_sequence_to_string([(n-3,-1 if n-3>1 else_
 (1,1),(1,1),(1,1),(1,1)
   return specht_string
(g,n)=(6,5)
for row in get_blowups_virtual(gn=(g,n), crossType='A2').itertuples():
```

```
break
row.graph.gn_completions[g].show(title=True, specht=True)
```

```
[101]: from matplotlib.backends.backend_pdf import PdfPages
               plt.rcParams['figure.constrained_layout.use'] = True
               window_width = 8.5  # pdf sizes in inches
blowup_per_row = 4  # how many blowups to print per row
               blowup_height = 1.3  # height to calculate for each blowup
               window_height_buffer = 0.6 # window height will be determined as_
                  ⇒blowup_height*rows+window_height_buffer
                                                                      # padding between the subplots of each blowup_{\sqcup}
               w_pad = 0.1
                 ⇔representations in the matplotlib figure
               h pad = 0.2
               wspace = 0
                \# show in the output or save to pdf file the list of virtual blowup.
                 ⇔representations of a given excess
               def plot CompleteBlowups(g,n, save pdf=False, show_differential=False,_
                  ⇒show_eliminated=True, force_show_relations=False, show_redundant=True):
                        excess = 3*g-3+2*n-22
                        pdf = \{\}
                        if save pdf:
                                  if show_eliminated: pdf = PdfPages(f'Results/Excess{excess}/

Graph of the complete dBlowups ({g},{n}).pdf')

Graph of the complete d
                                  else: pdf = PdfPages(f'Results/Excess{excess}/

→CompletedBlowups_({g},{n})_eliminared.pdf')
                        gn_group = get_blowups_complete(gn=(g,n))
                        EulerChar = EulerCharacteristic(g,n)
                        eliminated = gn_group['graph'].apply(lambda G: G.ID in_

→differential_mapping_string.keys()).sum()
                        excess title = f'-----
                                                                                       g,n: \{g\},\{n\}
                                                                                                                        graphs: {len(gn_group)}

→eliminated+redundant: {eliminated} -----'
                         excess_title+= f"\n Euler Characteristic (without resolving relations): __
                  first group = True
                        for edges,edge_group in gn_group.groupby('edges'):
                                 edge_title= (excess_title if first_group else "") + f'-----
                                                                 graphs: {len(edge_group)} -----\n'
                   →edges: {edges}
                                 print(edge_title)
                                 first_group=False
                                 first_edge_group = True
```

```
graphics = []
      count=0
      for row in edge_group[edge_group['crossType'] == 'A'].itertuples():
           if show_redundant==False and row.graph.ID in relation_discard_ID:u
⇔continue
           if show_eliminated!=True and (row.graph.ID in_
-differential_mapping_ID.keys() or row.graph.ID in differential_mapping_ID.
→values()): continue
          if count%blowup_per_row==0: graphics.append([])
          graphics [-1].append(row.graph.
⇒show(title=True, specht=True, graphics=True,
→append=differential_mapping_string.get(row.graph.ID,"") if show_differential_
⇔else ""))
          count+=1
      while count%blowup per row!=0:
           graphics[-1].append(text(' ',(0,0),axes=False))
           count+=1
      if len(graphics)!=0:
          title = (edge_title if first_edge_group else "") + f"----- A3_L
            graphs: {(edge_group['crossType']=='A').sum()} -----"
⇔case
          fig = plt.figure()
          fig.suptitle(title, fontsize=10)
set_size_inches(window_width,blowup_height*len(graphics)+window_height_buffer*(2∪
→if first_edge_group else 1))
          fig.get_layout_engine().set(w_pad=w_pad, h_pad=h_pad,wspace=wspace)
          first edge group = False
          graphics_array(graphics).matplotlib(figure=fig)
          if save_pdf: pdf.savefig(fig)
          else: plt.show()
          plt.close()
      graphics = []
      for rel13group in get_relations13_groups(excess,edges+n,(g,n)).
→itertuples():
           #if count!=0: graphics.append([text('u
→',(0,0),axes=False)]*blowup_per_row) # buffer space between relation groups
          for G in rel13group.graphs:
               if (g,n) in G.virtual_gn_range:
                  if show_redundant==False and G.ID in relation_discard_ID:__
⇔continue
                  if force_show_relations==False and show_eliminated!=True_
→and (G.ID in differential_mapping_ID.keys() or G.ID in_
→differential_mapping_ID.values()): continue
```

```
if count%blowup_per_row==0: graphics.append([])
                   graphics [-1].append(G.gn_completions[g].
⇒show(title=True, specht=True, graphics=True, __
→append=differential_mapping_string.get(G.ID,"") if show_differential else_
□ " " ) )
                   count+=1
           while count%blowup per row!=0:
               graphics [-1].append(text(' ',(0,0),axes=False))
               count+=1
       if len(graphics)!=0:
           title = (edge_title if first_edge_group else "") + f"----- A2__
⇒case with weight 13 relations
                                     relation groups:
[len(get_relations13_groups(excess,edges+n,(g,n)))] -----"
           fig = plt.figure()
           fig.suptitle(title, fontsize=10)
set_size_inches(window_width,blowup_height*len(graphics)+window_height_buffer*(2∪
→if first_edge_group else 1))
           fig.get_layout_engine().set(w_pad=w_pad, h_pad=h_pad,wspace=wspace)
           first_edge_group = False
           graphics_array(graphics).matplotlib(figure=fig)
           if save_pdf: pdf.savefig(fig)
           else: plt.show()
           plt.close()
       graphics = []
       count=0
       for rel11group in get_relations11_groups(excess,edges+n,(g,n),1).
→itertuples():
           G = rel11group.graphs[0]
           if (g,n) in rel11group.graphs[0].virtual_gn_range:
               if show_redundant==False and G.ID in relation_discard_ID: _{\sqcup}
⇔continue
               if show_eliminated!=True and (G.ID in differential_mapping_ID.
wkeys() or G.ID in differential_mapping_ID.values()): continue
               if count%blowup_per_row==0: graphics.append([])
               graphics[-1].append(G.gn completions[g].
⇒show(title=True, specht=True, graphics=True, ___
→append=differential_mapping_string.get(G.ID,"") if show_differential else_
□ " " ) )
               count+=1
       while count%blowup_per_row!=0:
           graphics[-1].append(text(' ',(0,0),axes=False))
           count+=1
       if len(graphics)!=0:
```

```
title = (edge_title if first_edge_group else "") + f"----- u
→B,Birr cases without weight 11 relations
                                                graphs:

√{len(get_relations11_groups(excess,edges+n,(g,n),1))} -----"
           fig = plt.figure()
           fig.suptitle(title, fontsize=10)
set_size_inches(window_width,blowup_height*len(graphics)+window_height_buffer*(2∪
→if first_edge_group else 1))
           fig.get_layout_engine().set(w_pad=w_pad, h_pad=h_pad,wspace=wspace)
           first_edge_group = False
           graphics_array(graphics).matplotlib(figure=fig)
           if save pdf: pdf.savefig(fig)
           else: plt.show()
           plt.close()
      graphics = []
      count=0
      for rel11group in⊔
aget_relations11_groups(excess,edges+n,(g,n),group_length=-1).itertuples():
           #if count!=0: graphics.append([text('u
→',(0,0),axes=False)]*blowup_per_row) # buffer space between relation groups
           for G in rel11group.graphs:
               if (g,n) in G.virtual_gn_range:
                   if show_redundant==False and G.ID in relation_discard_ID:__
⇔continue
                   if force_show_relations==False and show_eliminated!=True__
→and (G.ID in differential_mapping_ID.keys() or G.ID in_
⇔differential_mapping_ID.values()): continue
                   if count%blowup_per_row==0: graphics.append([])
                   graphics[-1].append(G.gn_completions[g].
⇒show(title=True, specht=True, graphics=True, ___
→append=differential_mapping_string.get(G.ID,"") if show_differential else_u
□ " " ) )
                   count+=1
           while count%blowup_per_row!=0:
              graphics[-1].append(text(' ',(0,0),axes=False))
               count+=1
       if len(graphics)!=0:
           title = (edge_title if first_edge_group else "") + f"----- u
⇔B,Birr cases with weight 11 relations
                                             relation groups:⊔
-----" {len(get_relations11_groups(excess,edges+n,(g,n),group_length=-1))} -----"
           fig = plt.figure()
          fig.suptitle(title, fontsize=10)
set_size_inches(window_width,blowup_height*len(graphics)+window_height_buffer*(2∪
→if first_edge_group else 1))
```

```
fig.get_layout_engine().set(w_pad=w_pad, h_pad=h_pad,wspace=wspace)
           first_edge_group = False
           graphics_array(graphics).matplotlib(figure=fig)
           if save_pdf: pdf.savefig(fig)
           else: plt.show()
          plt.close()
       # if no graphs where added from this edge group, print a blank page
       if first_edge_group:
          fig = plt.figure()
          fig.suptitle(edge_title, fontsize=10)
          fig.set_size_inches(window_width,window_height_buffer*2)
          first_edge_group = False
          fig.add_subplot(1,1,1).set_axis_off()
           if save_pdf: pdf.savefig(fig)
           else: plt.show()
          plt.close()
   if save_pdf: pdf.close()
⇒save_pdf=True, show_eliminated=False)
# plot_CompleteBlowups(3,10, save_pdf=False, show_differential=True,__
 →show_eliminated=False, force_show_relations=True, show_redundant=True)
```