

DANIEL BELOUSOV

<https://belousovd1.github.io>

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*All underlined text work with hyperlinks

CAREER OBJECTIVE

To work for an organization which provides me the opportunity to improve my skills and knowledge to grow along with the organization's objective.

EDUCATION

University of Connecticut

GPA: 3.2

Expected graduation date: 2023

Dual Degree: Computer Science and Engineering [School of Engineering], Philosophy [College of Liberal Arts and Sciences]

PROJECTS

<https://belousovd1.github.io>

The website is an HTML5 personal website with CSS3 animations and vanilla JavaScript.

Basement Dwellers

A game deployed on the HTML5 platform, utilizing Godot, GDscript, Json, and GLSL for it's development. Dedicated to a close friend of mine. It can be found on my website, Basement Dwellers.

Weather Web App

A web application tracking real time weather for all major cities in the world. It uses React as a front-end UI framework.

TECHNICAL SKILLS

Frameworks and Languages

HTML, CSS, JavaScript, React,

SQL, SQLite, Express, jQuery.

Python, C, C++, Java, LaTeX

GDscript, GLSL, PHP, Laravel, Docker

Tools

Godot, Bash, Vim, GNU/Linux, Git, VS Code, WSL (Windows Subsystem for Linux).

WORK EXPERIENCE

University of Connecticut, Mansfield CT

Student Computer Programming Specialist

Wrote various python scripts to automate office tasks, built and refurbished old PC's to be sold with Linux OS, managed computer inventory.

University of Connecticut, Mansfield CT

Student Web Developer

Worked on a team building a Full-Stack web app with the following technologies, PHP, Laravel, MySQL.