DANIEL BELOUSOV

https://belousovd1.github.io

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*All underlined text work with hyperlinks

CAREER OBJECTIVE

To work for an organization which provides me the opportunity to improve my skills and knowledge to grow along with the organization's objective.

EDUCATION

University of Connecticut
GPA: 3.2
Expected graduation date: 2023
Dual Degree: Computer Science and Engineering [School of Engineering], Philosophy [College of Liberal Arts and Sciences]

PROJECTS

https://belousovd1.github.io The website is an HTML5 personal website with CSS3 animations and vanilla JavaScript.

Basement Dwellers
A game deployed on the HTML5 platform, utilizing Godot, GDscript, Json, and GLSL for it's development. Dedicated to a close friend of mine. It can be found on my website, Basement Dwellers.

TECHNICAL SKILLS

Frameworks and Languages
HTML, CSS, JavaScript, React, React-Native
Jest, SQL, SQlite, Express, jQuery.
Python, C, C++, Java, LaTeX
GDscript, GLSL, PHP, Laravel, Docker

Tools
Godot, Bash, Vim, GNU/Linux, Git, VS Code, WSL (Windows Subsystem for Linux), Xcode, Android studio.

WORK EXPERIENCE

University of Connecticut, Mansfield CT
Student Computer Programming Specialist

Wrote various python scripts to automate office tasks, built and refurbished old PC's to be sold with Linux OS, managed computer inventory.

Walmart Global Technologies, Bonneville AR
Front-End Software Engineer 2 Intern

Worked as a front-end engineer on the MyClub team. MyClub is a mobile application employees use to run Walmart's whole sale club company, "Sam's club". Technologies used, JavaScript, React-native, Jest.