DANIEL BELOUSOV

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CAREER OBJECTIVE

To work for an organization which provides me the opportunity to improve my skills and knowledge to grow along with the organization objective.

EDUCATION

University of Connecticut
GPA: 3.2
Expected graduation date: 2023
Dual Degree: Computer Science and Engineering [School of Engineering], Philosophy [College of Liberal Arts and Sciences]

PROJECTS

https://belousovd1.github.io

The website is an HTML5 personal website with CSS3 animations and vanilla JavaScript.

Basement Dwellers
A game deployed on the HTML5 platform, dedicated to some close friends of mine. It can be found on my website, Basement Dwellers.

TECHNICAL SKILLS

Frameworks and Languages
HTML, CSS, JavaScript, React, jQuery.
Python, C, C++, Java, LaTeX
GDscript, GLSL

Tools
Godot, Bash, Vim, GNU/Linux,Git, VS Code, WSL (Windows Subsystem for Linux).

WORK EXPERIENCE

Sunny Daes, Trumbull CT
counter assistant

Managed customer service and inventory for an ice cream shop

HOBBIES

Philosophy

Game Development, GameArt