Alexander Belsten

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EDUCATION

Rensselaer Polytechnic Institute

Troy, NY

Computer and Systems Engineering; GPA: 3.76

August 2016 - Present; Expected Graduation Date: December 2020

SKILLS & INTERESTS

- **Programming**: C/C++, Python, MATLAB
- Technologies and Frameworks: LATEX, Tensorflow, LTspice, Visual Studio, git version control, openCV, CMake
- Interests: Neuroscience, ML, Statistical Modeling, Signal Processing

Work & Research Experience

National Center for Adaptive Neurotechnologies

Albany, NY

Research Assistant

May 2018 - Present

- Improved and maintained BCI2000, a general purpose software for brain-computer interfacing
- Implemented interfaces between biosignal acquisition devices and BCI2000 in C++.
- VA Research Without Compensation (WOC) appointee.

Fly-by-Feel Aerospace Systems Research

RPI, Troy NY

Research Assistant

May 2020 - Present

• Aided Dr. Fotis Kopsaftopoulos in building statistical models and applying time series deep learning techniques to identify flight states of fly-by-feel aircraft.

PROJECTS

• Physical Interfaces for BCI2000

- 1. Developed C++ interface to automate switching of channels in cortical stimulation. Data analysis done to characterize stimulation and switching latency.
- 2. Developed interface between BCI2000 and EGI amplifier to allow for closed loop feedback through transcranial stimulation.
- 3. Implemented support for ActiCHamp Plus amplifier. Achieved average of 13ms latency.
- 4. Telemetry-based CNS monitor and stimulator for small laboratory animals. Allowed for closed loop interaction between nervous system and BCI2000.
- 5. Audio and video synchronization system. Aligned biosignals, audio and video data by accounting for latency with OpenCV and PortAudio. Added support to record from multiple webcams.
- CNN/RNN for UCF11 Video Action Classification Implemented CNN for spacial feature identification and RNN for temporal feature identification to do multi-class classification (11 classes) on 30 frame video sequences. Achieved accuracy of 1.0 on testing data (N=5,800) and 0.974 on training data (N=1,472).
- CityCube Webapp that gathers local data from Facebook, Twitter, and Google for the City of Schenectady by aggregating data. Finalist at the 2018 Hack Tech Valley event.

Papers

• Markus Adamek, Peter Brunner, **Hardware Abstraction to Facilitate the Dissemination and Validation of Electrophysiological Experiments**, Accepted one-page research paper and presentation by 42nd IEEE Engineering in Medicine and Biology Society, (EMBS), July 20-24, 2020, Montréal, Québec, Canada.

Leadership & Activities

- Eta Kappa Nu, Honor Society for Electrical and Computer Engineers 2019 President 2020 Webmaster
- ALAC Mentor for Data Structures and Foundations of Computer Science Provide weekly individual instruction and guidance for students through tutoring and mentoring
- Rensselaer Outing Club Wall Leader Organize and run climbing wall hours for Rensselaer community.
- Member of Troy's Tech Valley Center of Gravity Woodworking and Machining Projects.

Honors

• Academic Honors: Dean's Honor List (6 semesters).