

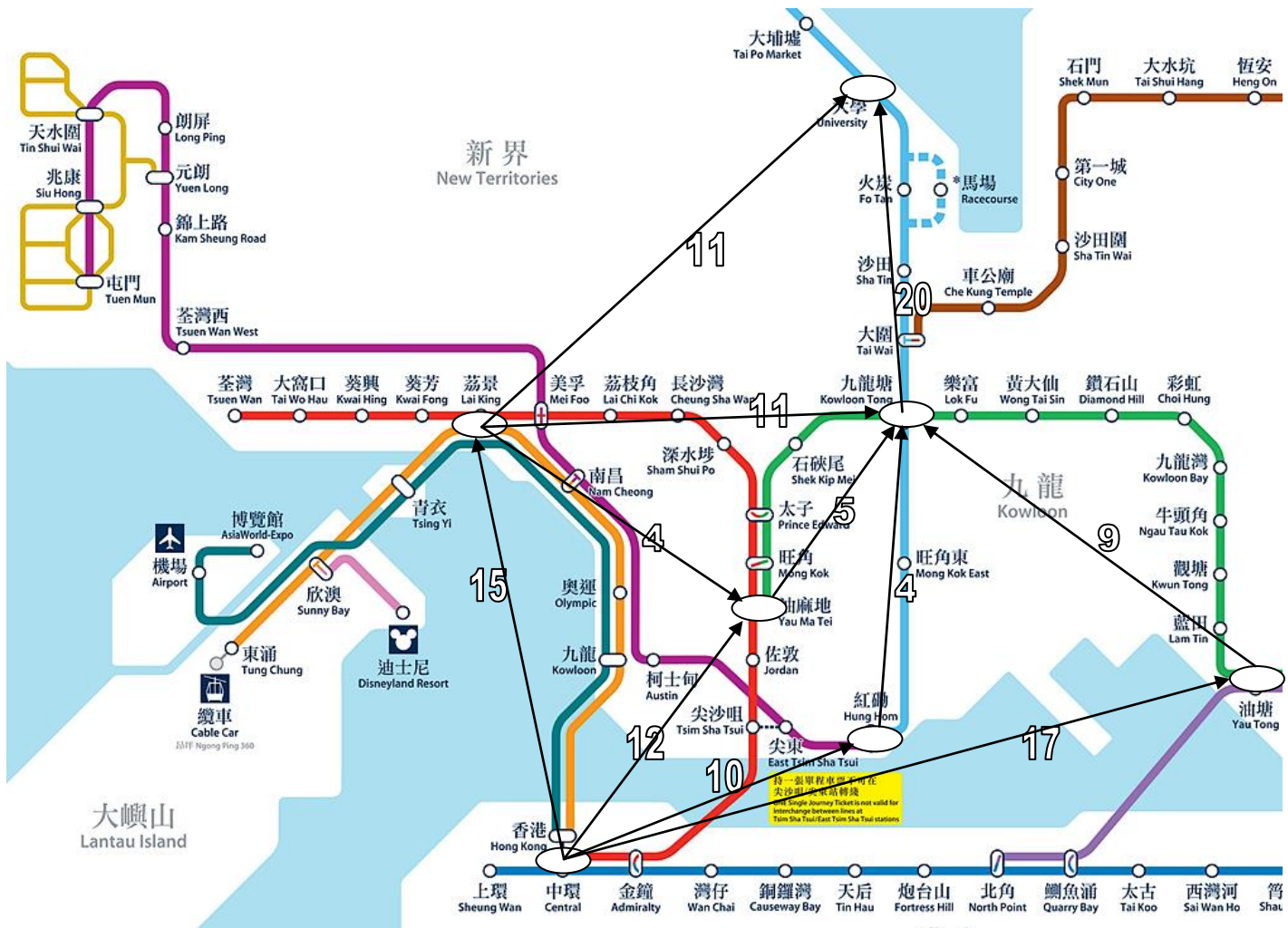
CSCI3230 Fundamentals of Artificial Intelligence

Written Assignment 2

Suggested Solution

1. Questions

- (a) The distances between some places and the estimated distances to University are shown in the map and the table respectively below. Use both the following two algorithms to search for a shortest path from **Central** to **University**. Show **all** your steps and state the paths and costs clearly. (In each step, you do not need to consider the districts you have just visited. It is just a virtual situation, the tutor suggest you not being serious about the distances)
- Uniform-cost search with path cost
 - A* search

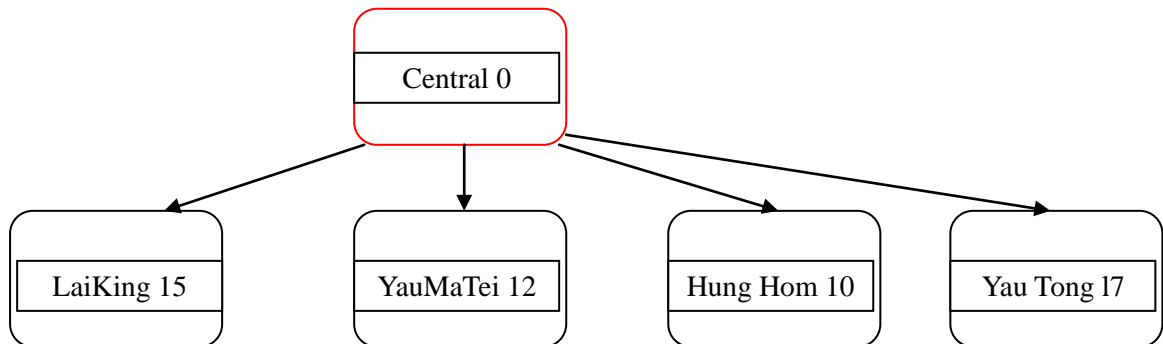


Heuristic Estimated distances to University			
Central	20	LaiKing	5
Yau Ma Tei	24	Hung Hom	20
Yau Tong	10	Kowloon Tong	18
University	0		

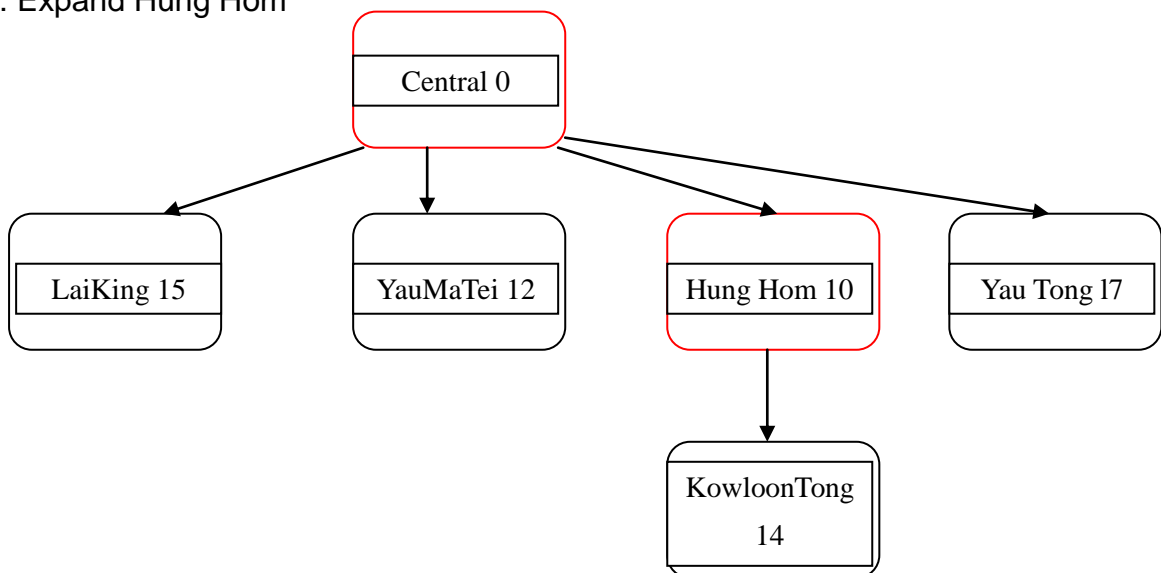
Answer

Uniform-cost search with path cost

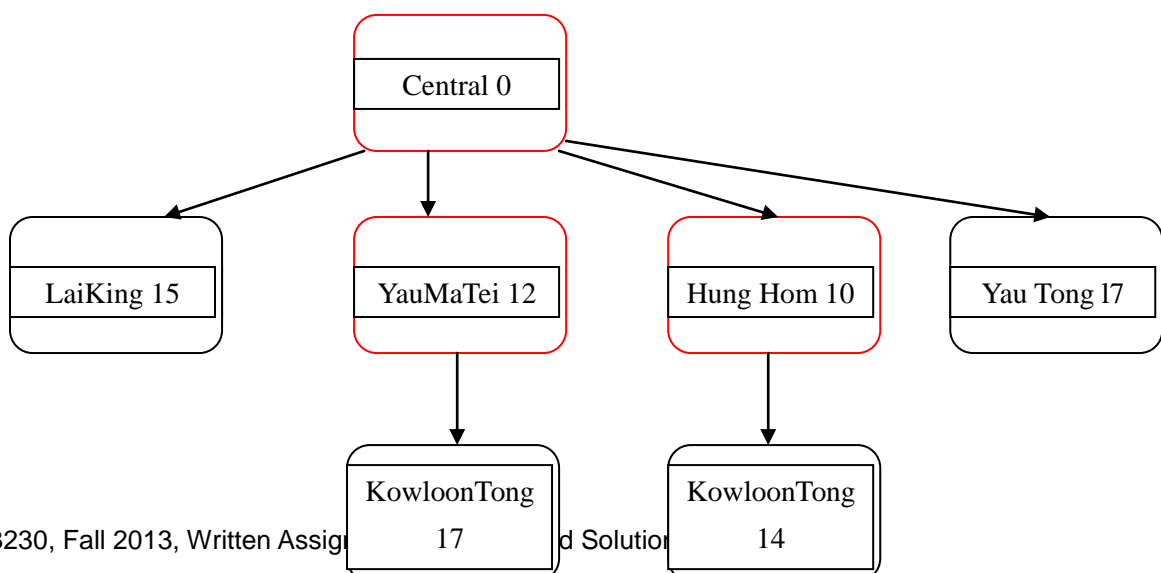
Step 1: Expand Central



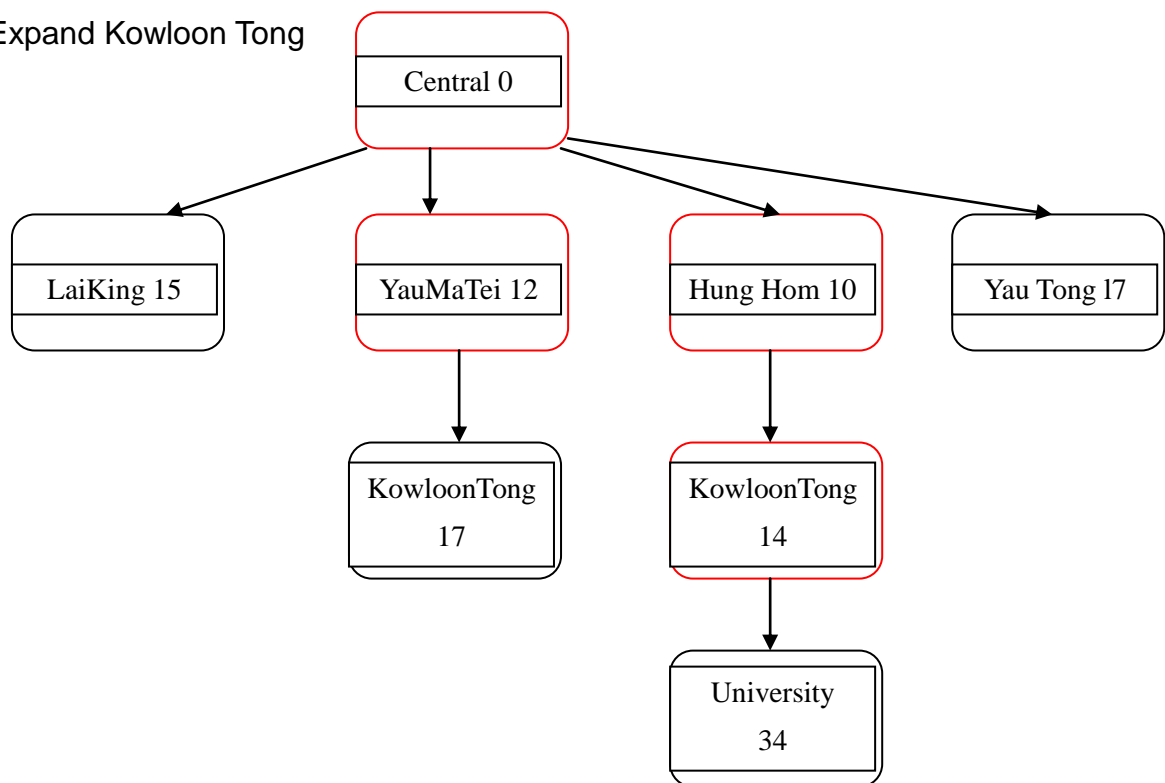
Step2: Expand Hung Hom



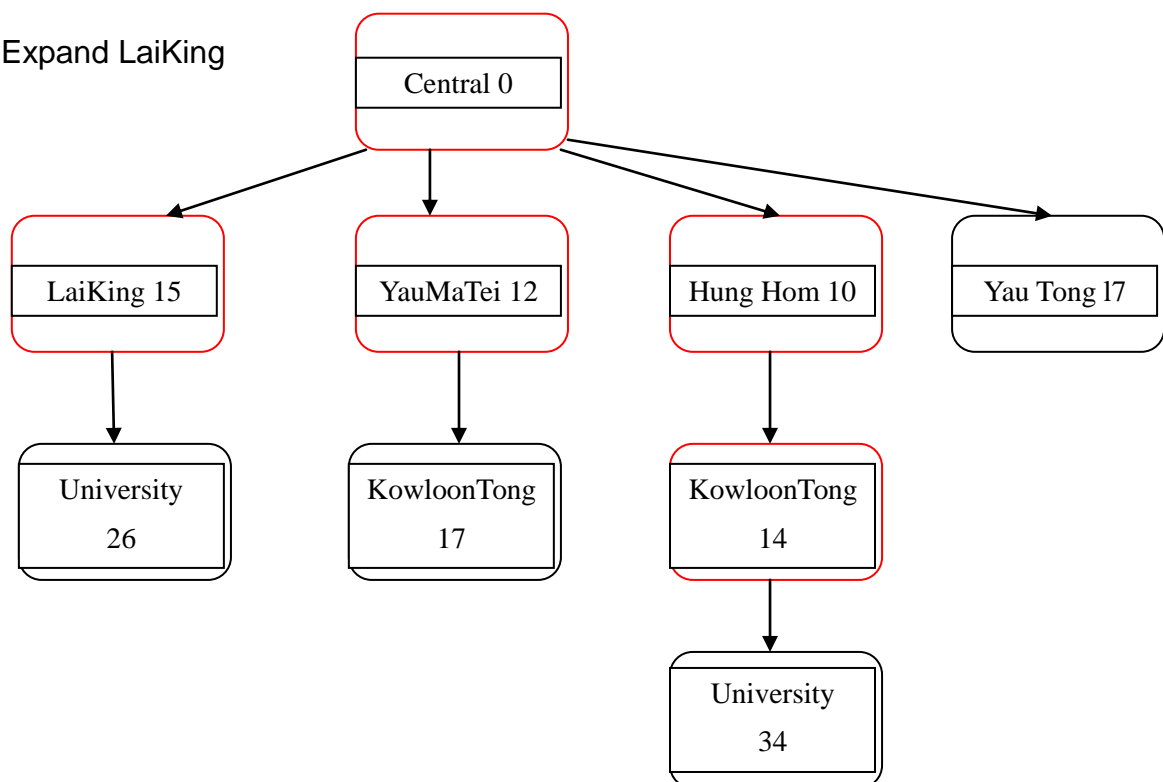
Step3: Expand YauMaTei



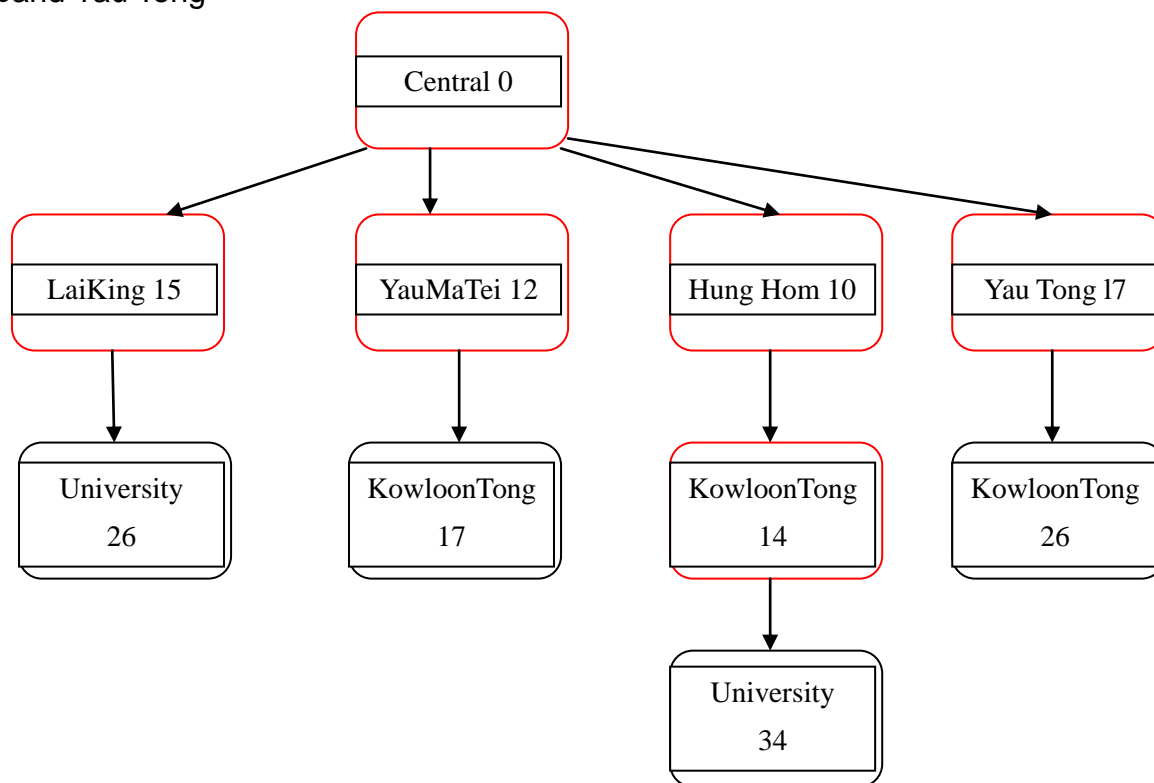
Step4:Expand Kowloon Tong



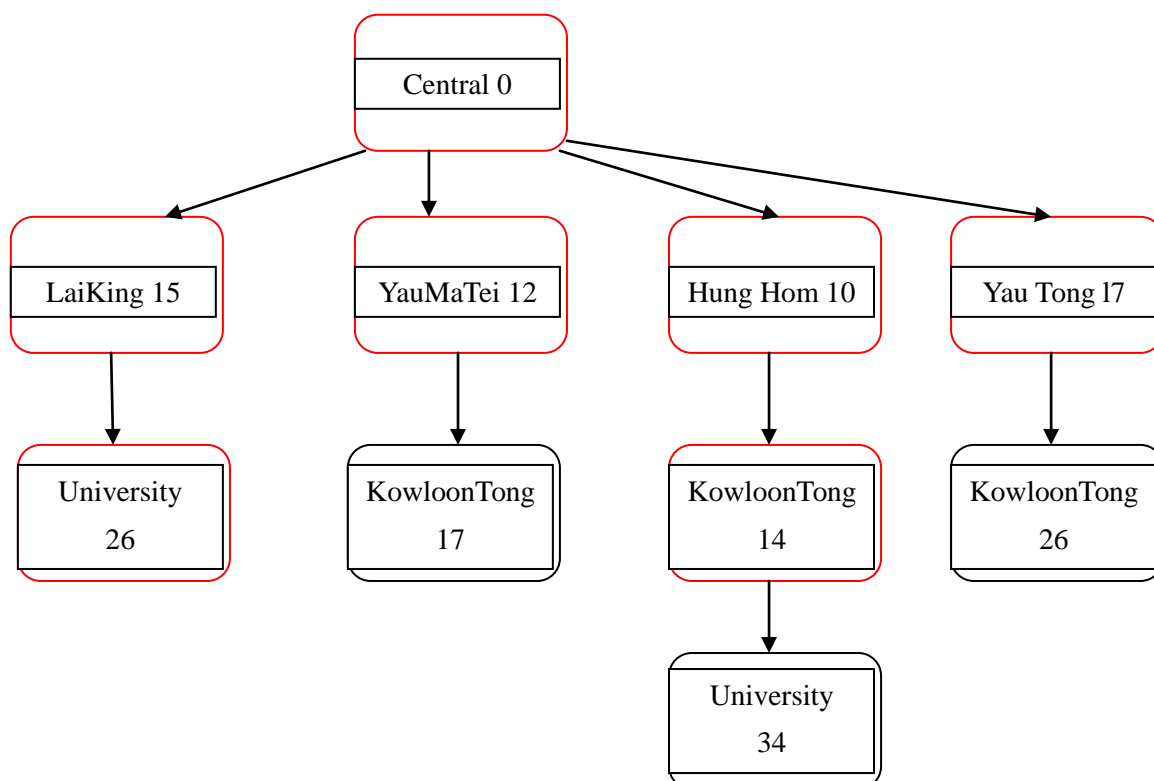
Step4:Expand LaiKing



Step4:Expand Yau Tong



Step5: Expand University

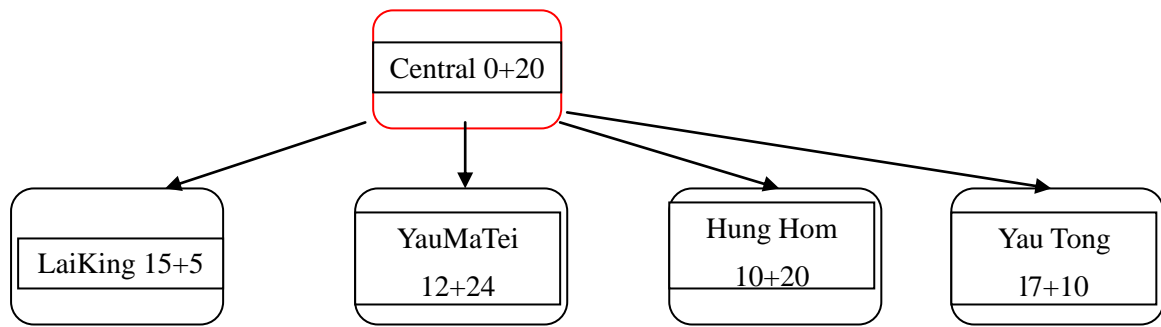


Any similar ideas are accepted.

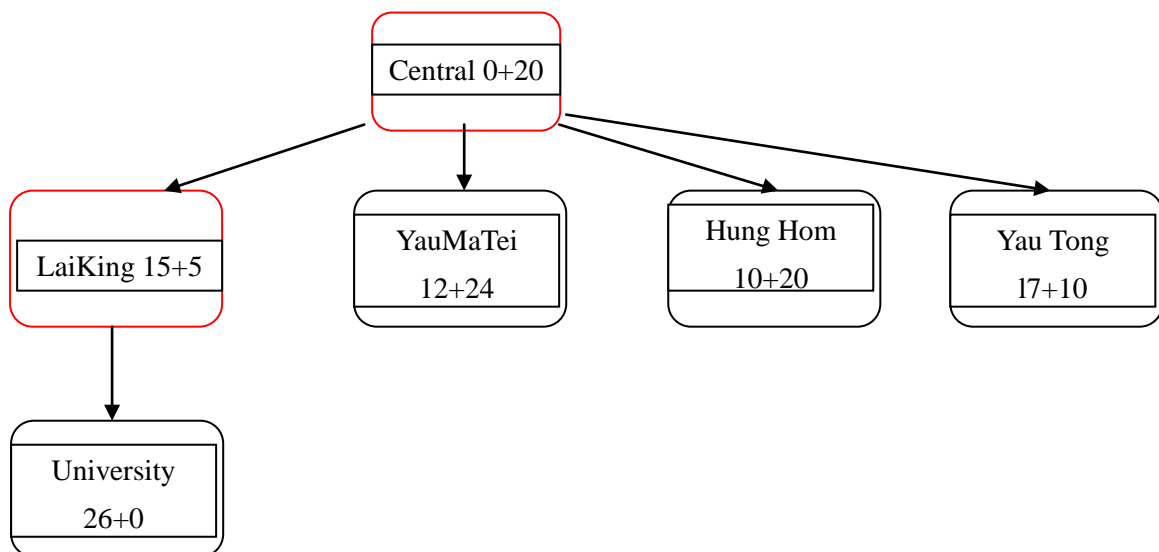
[25 marks]

A* search:

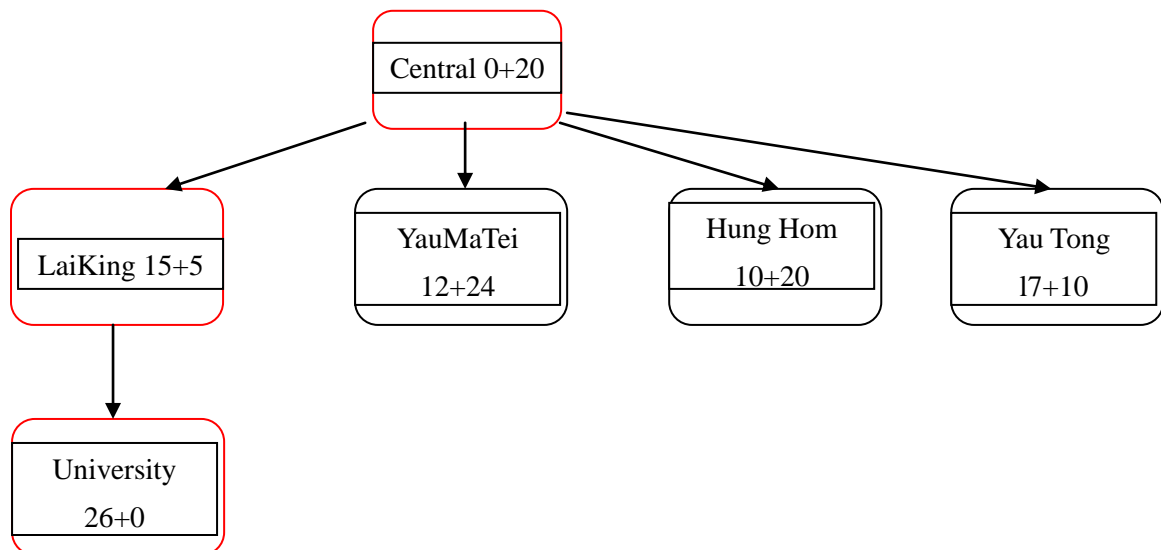
Step 1: Expand Central



Step 2: Expand LaiKing



Step 3: Expand University

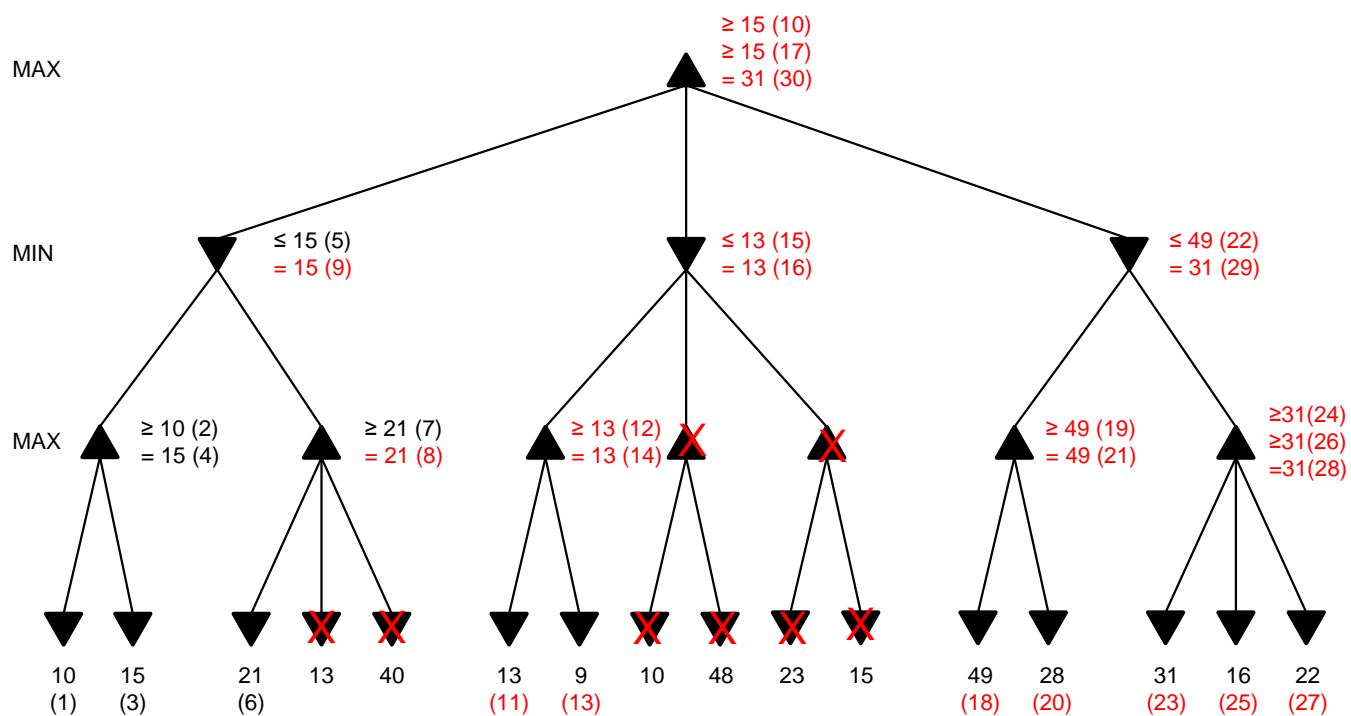


Any similar ideas are accepted.

[25 marks]

(b) Three-play game trees with minimax algorithm.

Answer



Any similar ideas are accepted.

[50 marks]