

# **AONT-RS: Blending Security and Performance in Dispersed Storage Systems**

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*Slides are adapted from the paper presentation at FAST'11*

<https://www.usenix.org/conference/fast11/aont-rs-blending-security-and-performance-dispersed-storage-systems>

# Outline

- Appeals of Dispersed Storage
- Methods for Securing Dispersed Data
- A new approach: AONT-RS
- Results on a production system

# What is Dispersed Storage?

- Definition:
  - Computationally massaging data into related pieces and storing them to separate locations
- Data resiliency is usually achieved through forward error correction (erasure codes)
- Provides a ***K-of-N*** fault tolerance

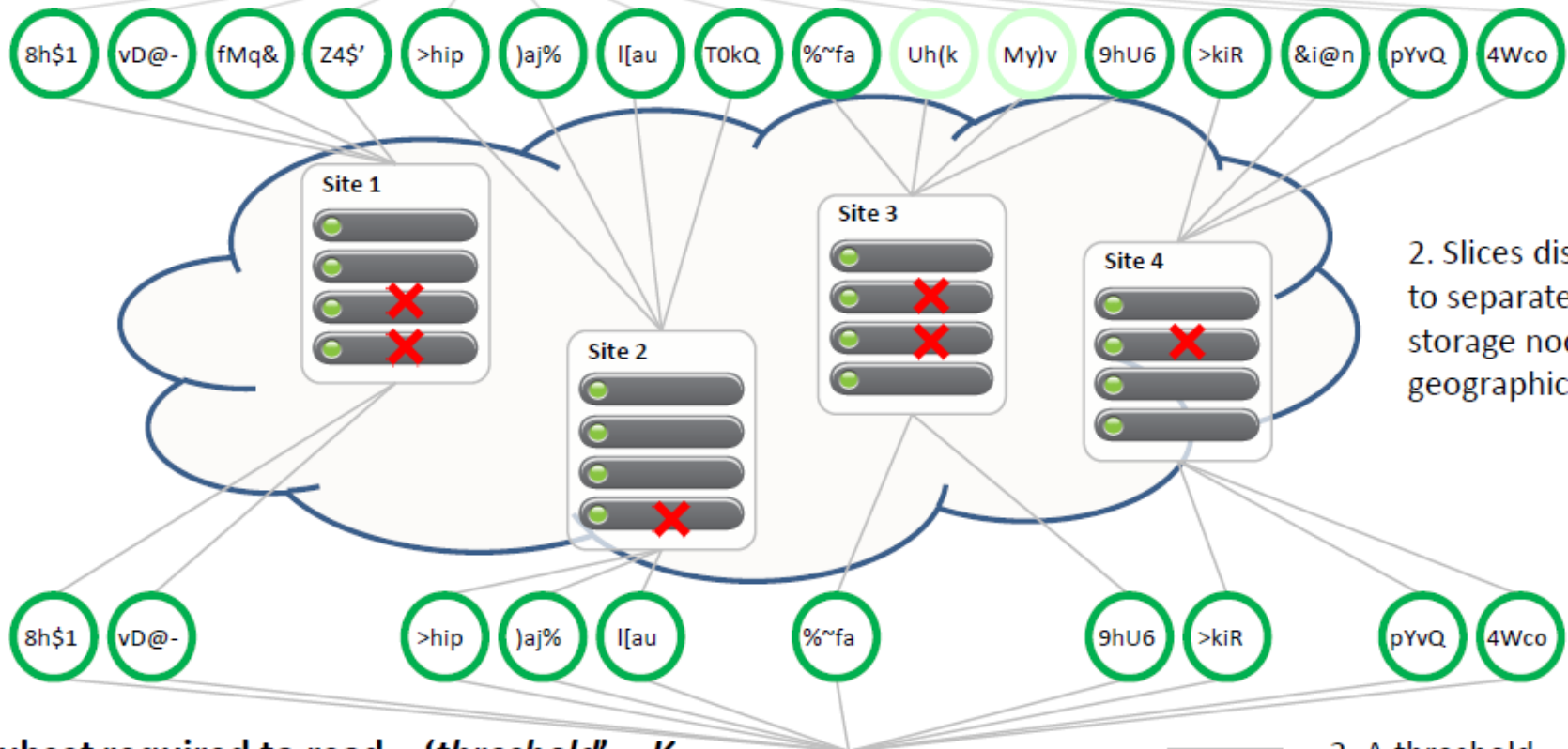
1. File, Blob, or disk block is massaged into slices using an **Information Dispersal Algorithm**



IDA

Digital Content

Total Slices = 'width' =  $N$



2. Slices distributed to separate disks, storage nodes and geographic locations

Subset required to read = 'threshold' =  $K$

IDA



3. A threshold number of slices are retrieved and used to regenerate the original content

# Benefits of Dispersing Data

- Data is highly reliable
  - Configurable tolerance for drive, node and site failure
  - Distribution reduces risk of correlated failures
- Data can be efficiently stored
  - Allows for disaster recovery without replication
  - Raw storage requirements often less than 2 copies
- Can also provide a high degree of security

# How do I Store Data Securely?

- Usual answer: Encrypt it!
- After encrypting, one has to protect a key
  - How does one store the key privately and reliably?
  - If a key is lost, so is the data that it protects
  - Increasing reliability or availability through replication opens additional vectors for attack and exposure
- In 1979, Adi Shamir and George Blakely independently discovered a better way

# Shamir's Secret Sharing

- A secret is divided into **N** shares
  - Any threshold (**K**) number of shares yields the secret
  - Nothing is learned about the secret with  $< \mathbf{K}$  shares
  - (**K**, **N**) threshold scheme
- Allows a high degree of privacy and reliability
  - Exposing the secret requires multiple breaches
  - Shares can be unavailable yet recovery is still possible
- Encryption can be considered as a special case of secret sharing, where **N**= **K**= 2
  - Why?

# Drawbacks of Secret Sharing

- For Shamir's scheme, storage and bandwidth requirements are multiplied by **N**
  - E.g., 5 shares for 1 TB of data requires 5 TB raw
- Encoding time per byte grows with **N · K**
  - Encoding for 3-of-5 is 10X faster than a 10-of-15
- These forms of secret sharing are unsuitable for performance-or cost-sensitive bulk data storage.



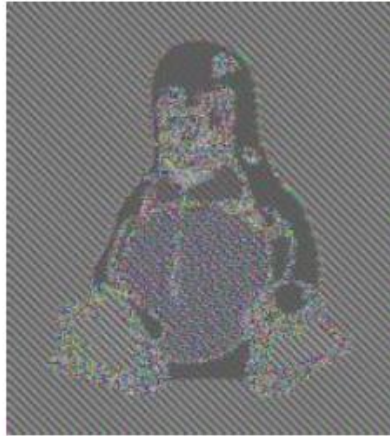
# Information Dispersal Algorithm (IDA)

- Proposed by Michael O. Rabin in 1989 as a method to achieve efficiency, security, load balancing and fault tolerance
- Raw storage requirements are:  $(N/K) \cdot \text{Input Size}$ 
  - Very efficient since  $(N/K)$  may be chosen close to 1
- Security of Rabin is not as strong as Shamir
  - Having fewer than  $K$  shares yields some information
  - Repetitions in input create repetitions in output

# Rabin IDA Security Example



Input: a BMP file



Rabin IDA Output



True Security

- This occurs when the generator matrix is constant
  - Rabin suggested that it could be chosen randomly
  - The problem becomes storing the random matrices:
    - Each matrix is **N** times larger than the input processed per matrix

# Secret Sharing made Short

- In 1993, Hugo Krawczyk combined elements of Shamir's Secret Sharing with Rabin's IDA
- The SSMS method:
  - Input is encrypted with a random encryption key
  - Encrypted result is dispersed using Rabin's IDA
  - Random key is dispersed using Shamir's Secret Sharing
- Yields a *computationally secure* secret sharing scheme with good security and efficiency

# AONT-RS

- AONT-RS was developed at Cleversafe in 2007
  - Combines Ron Rivest's All-or-Nothing Transform with Systematic Reed-Solomon encoding
  - Yields a computationally secure secret sharing scheme
- Security and efficiency properties are similar to Secret Sharing made Short, but:
  - Encoding is faster
  - Integrity is protected
  - Output is shorter
  - Rebuilding is simpler

# All-or-Nothing Transform

- An unkeyed random transformation that is difficult to invert without all of the output
  - When one has all the output, reversing the transformation is trivial
  - First described by Ron Rivest in 1997

# All-or-Nothing Transform

➤  $(s+1, s+1)$  threshold scheme

➤ Inputs:

- Data:  $s$  words  $d_0, d_1, \dots, d_{s-1}$
- Random Key:  $key$

➤ Output:

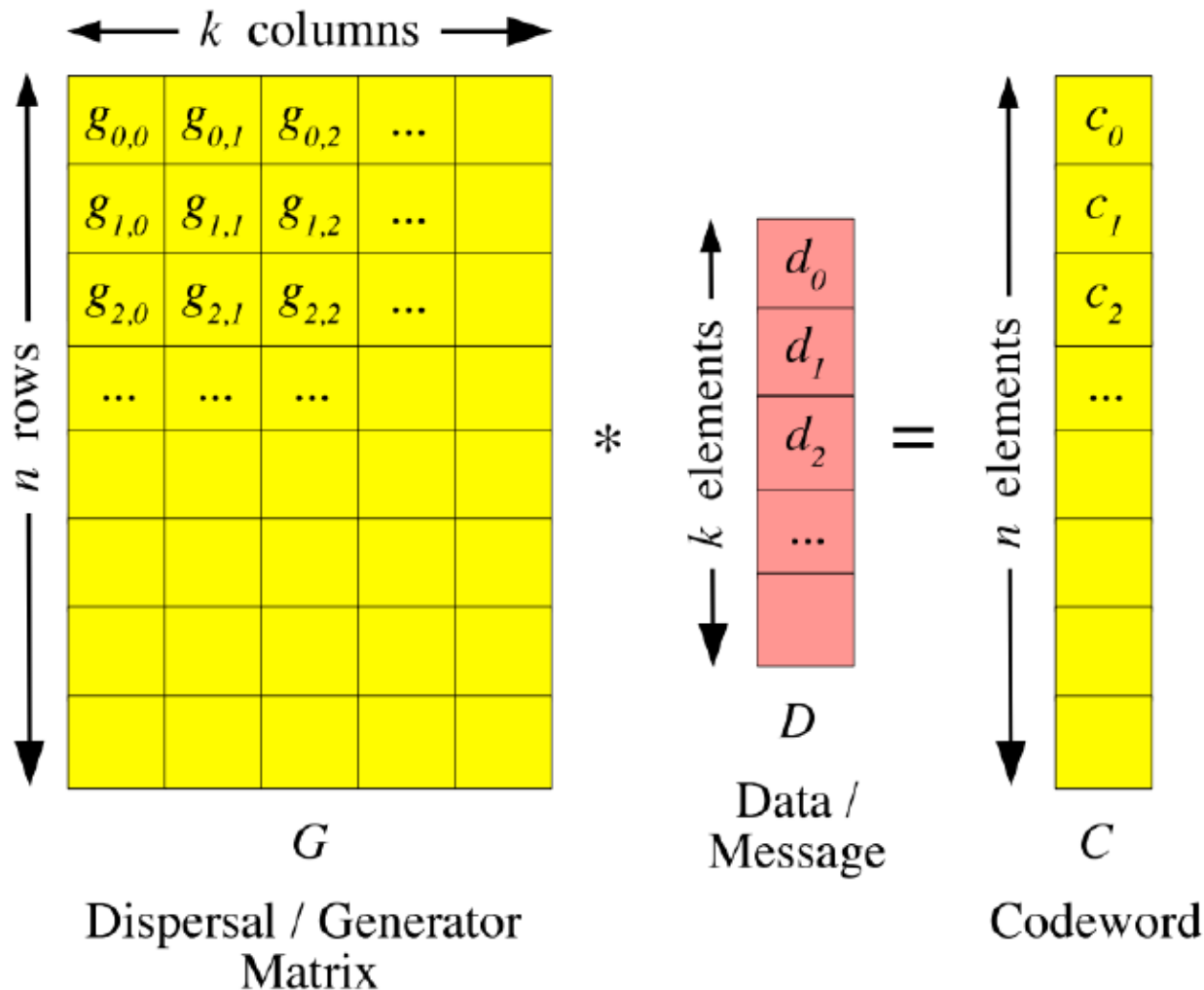
- Codeword  $c_0, c_1, \dots, c_s$ , such that
  - $c_i = d_i \oplus \text{Enc}(key, i+1)$ , where  $0 \leq i \leq s-1$ 
    - Enc is an encryption function (e.g., AES)
    - Similar to counter mode (CTR) (see Lecture 1)
  - $c_s = key \oplus \text{hash}(c_0, c_1, \dots, c_{s-1})$

➤ How to do decryption? Why is it all or nothing?

# Enhancements to AONT

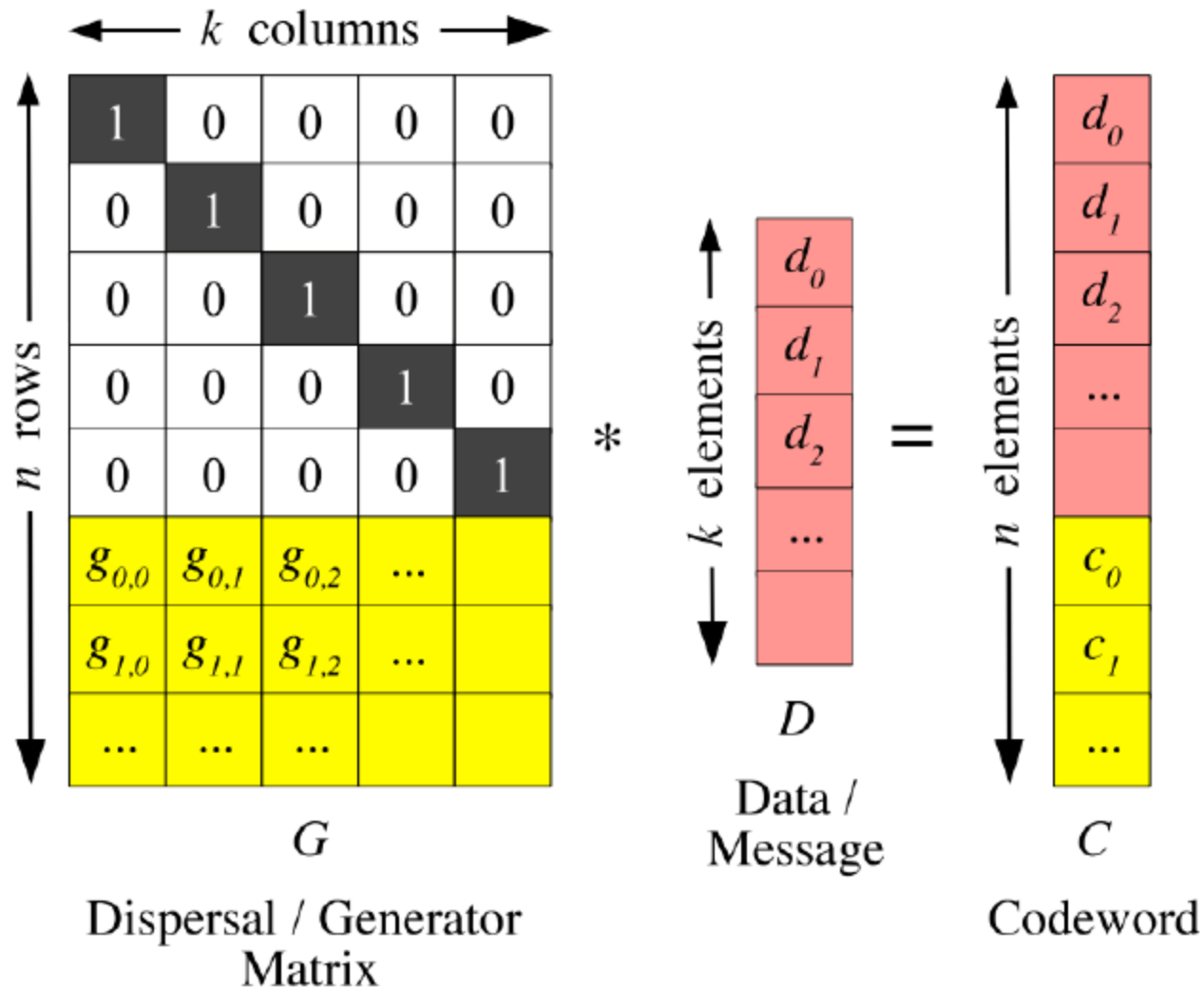
- AONT-RS enhances AONT in two ways
- Add an extra word  $d_s$  called **canary**
  - Known, fixed value, for integrity checking
- Employ **systematic** erasure codes

# Non-systematic Erasure Codes

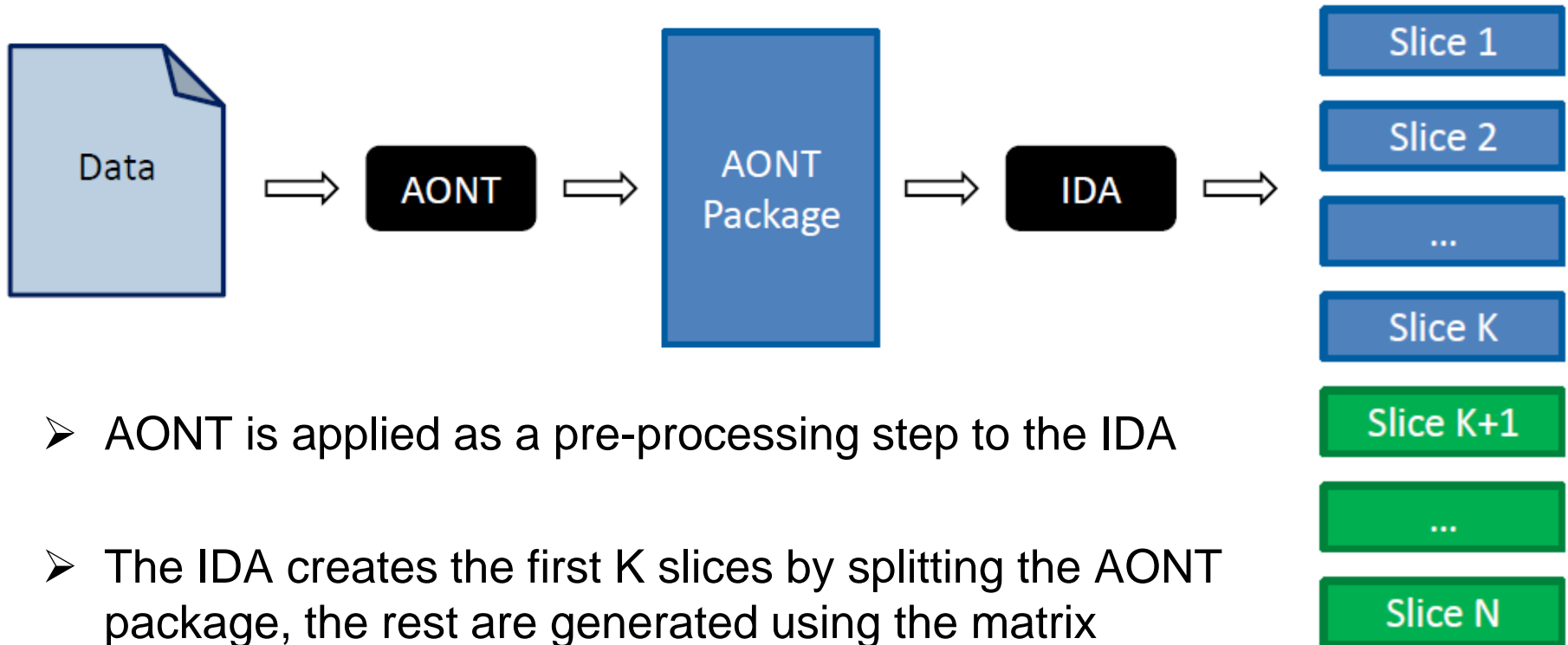




# Systematic Erasure Codes

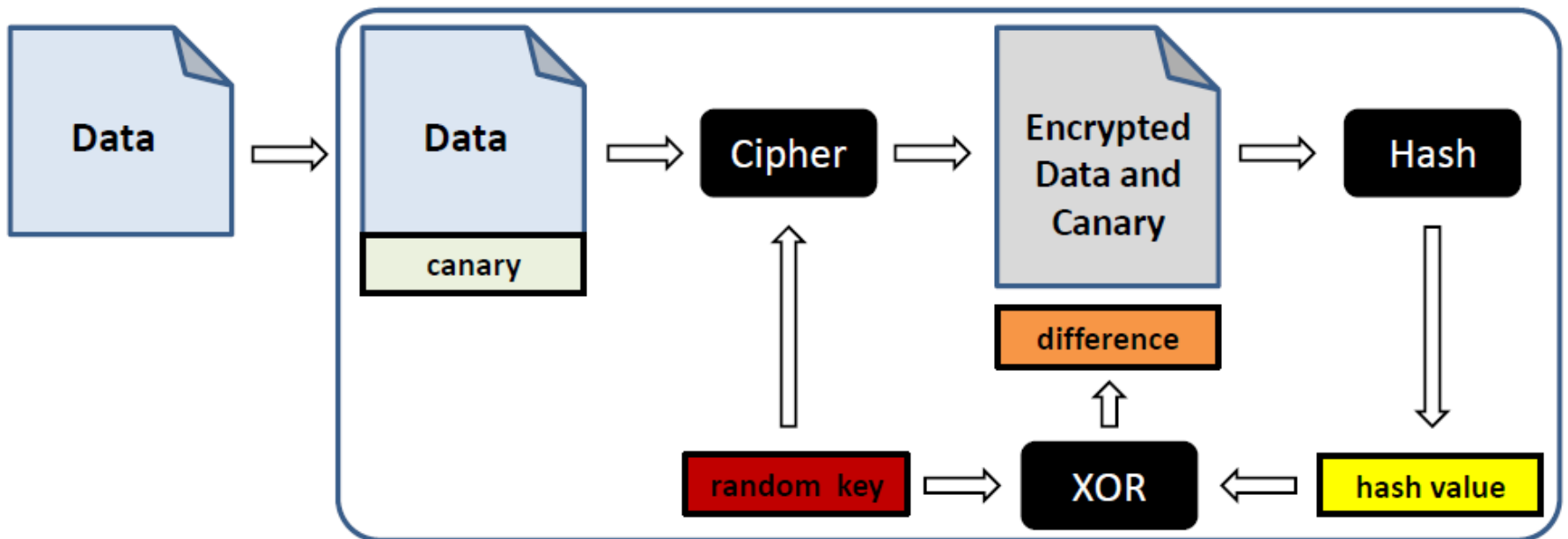


# Encoding Data with AONT-RS

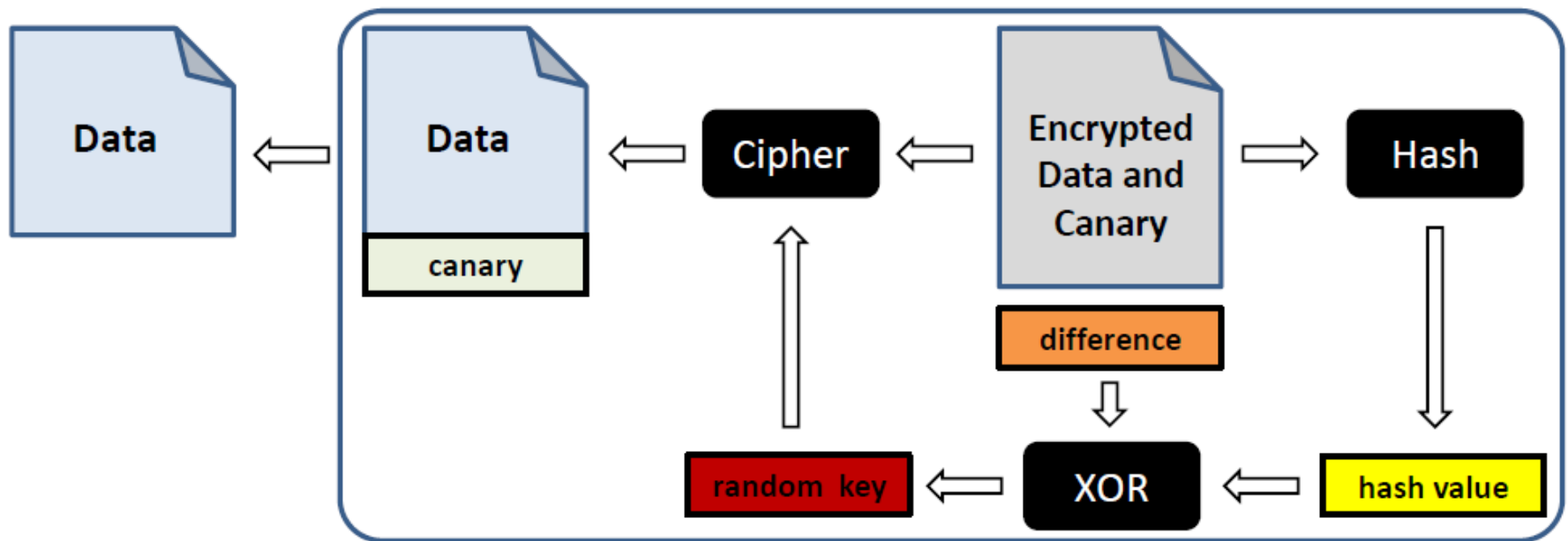


- AONT is applied as a pre-processing step to the IDA
- The IDA creates the first K slices by splitting the AONT package, the rest are generated using the matrix
- Without a threshold number of slices there is not enough information to recreate the AONT package

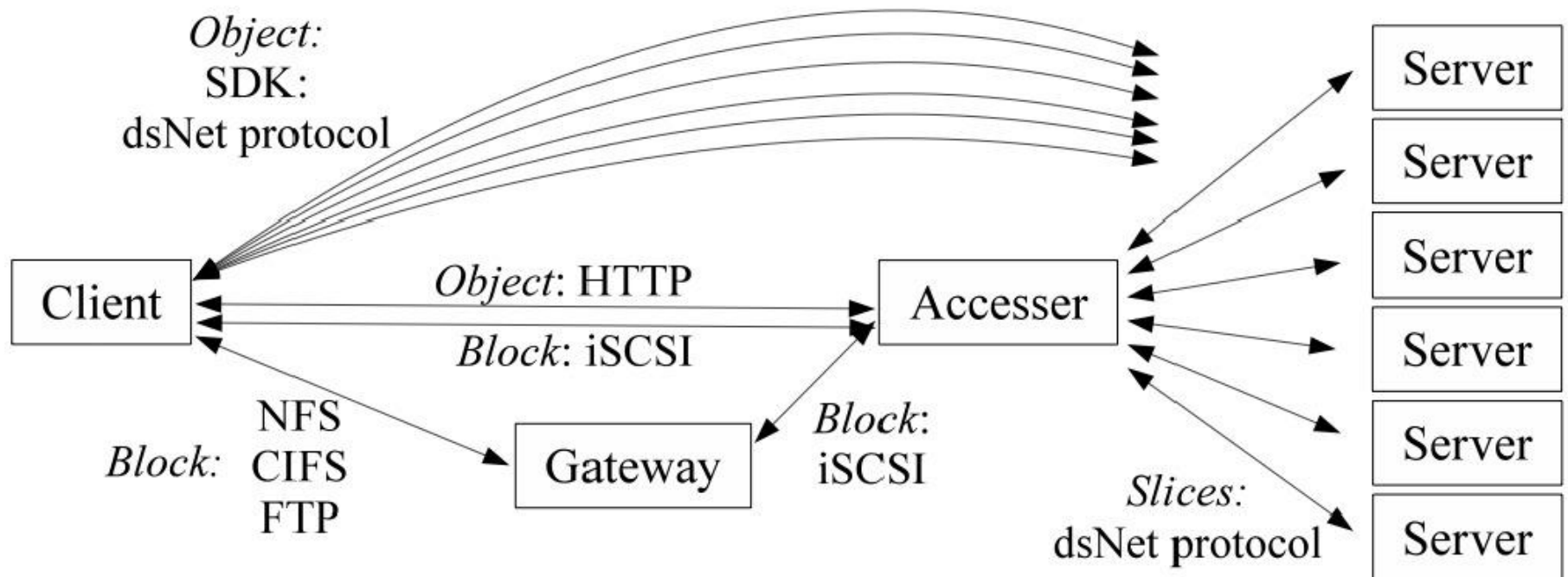
# Encoding with AONT



# Decoding with AONT



# Cleversafe Architecture



# Experiments

## ➤ Implementation in Java

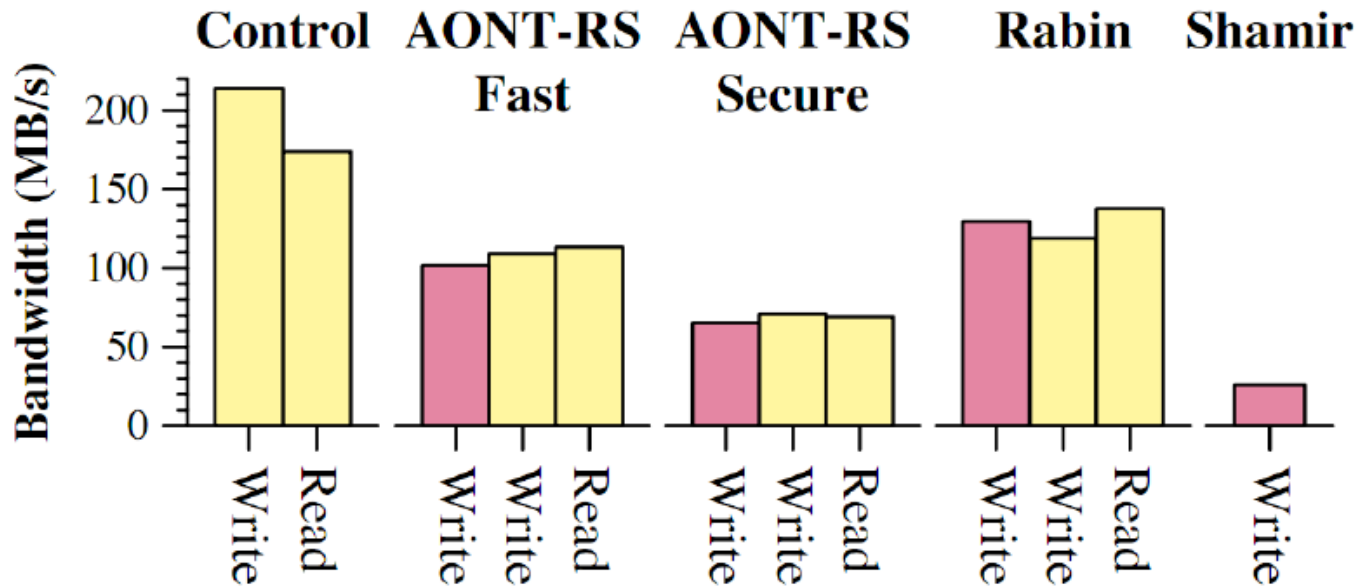
## ➤ Setup:

- Tested on Cleversafe's production hardware
- Consisted of 1 or 2 clients writing to 8 servers
- Clients had 10 Gbps NICs, servers had 1 Gbps NICs. Bottleneck was CPU

## ➤ Schemes:

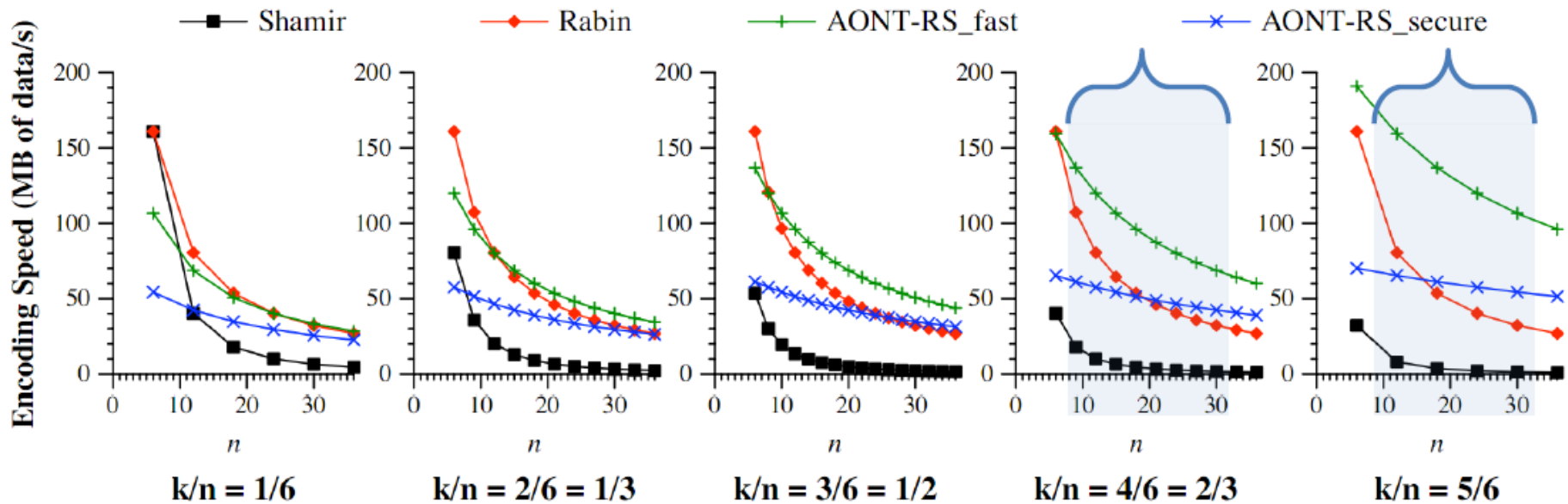
Control 8-of-8	send 8 slices without encoding
AONT-RS fast	AONT-RS using RC4-128 and MD5
AONT-RS secure	AONT-RS using AES-256 and SHA-256
Rabin IDA	IDA protocol

# Experimental Results



Algorithm	Write Speed (MB/s)	Read Speed (MB/s)
Control 8-of-8:	214.24	174.31
AONT-RS fast:	109.18	113.38
AONT-RS secure:	70.84	69.18
Rabin IDA:	118.79	137.83

# Encoding Speed



- Typical configurations in deployment:
  - $K/N$  close to 1 (for higher efficiency)
  - $N$  between 10 and 30
- AONT-RS outperforms Rabin for large  $n$  due to systematic nature



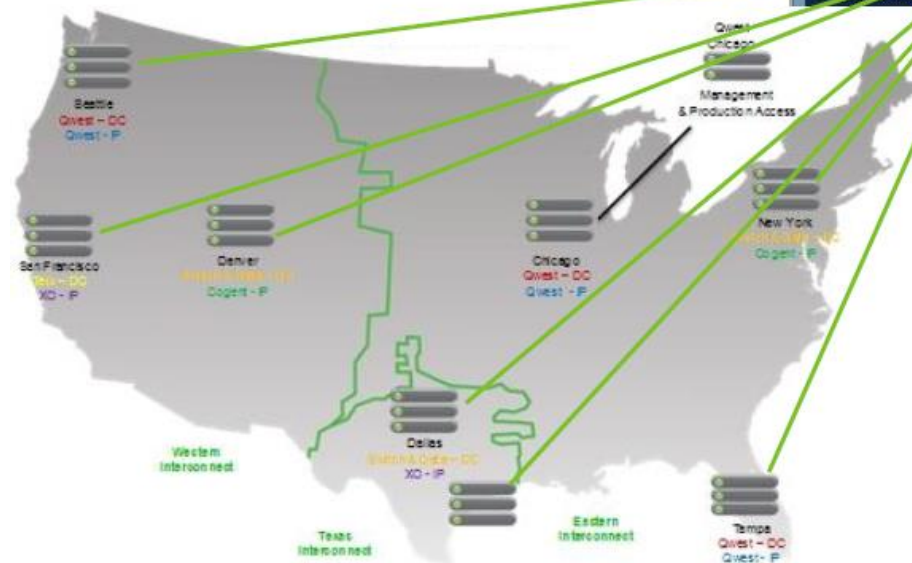
# Example Deployment

- **Museum of Broadcast Communications**
  - 100,000 hours of historic TV and radio content
  - 50,000 registered users
  - 2.6 million annual visitors



www.museum.tv

- **Deployment details:**
  - 8 sites across US
  - 3 power grids
  - 10-of-16 configuration
  - 40 TB usable, 64 TB raw



# Conclusions

- Dispersal offers many benefits for storage:
  - Reliability, efficiency, scalability, and performance
- Dispersal may provide security without the need for a separate key management system
- Presented a new dispersal algorithm with an attractive blend of performance and security
  - Evaluated its theoretical and actual performance
- Described a system in use, relying on this algorithm