ECE433/COS435 Introduction to RL Assignment 5: Proximal Policy Optimization (PPO) Spring 2025

Fill me in

Your name here.

Due March 28, 2024

Collaborators

Fill me in

Please fill in the names and NetIDs of your collaborators in this section.

Instructions

Writeups should be typesetted in Latex and submitted as PDFs. You can work with whatever tool you like for the code, but please submit the asked-for snippet and answer in the solutions box as part of your writeup. We will only be grading your write-up.

Question 1.

In this assignment, we will implement Proximal Policy Optimization (PPO) for the CartPolev1 environment from OpenAI Gym. Along the way, we will incorporate several important policy gradient concepts:

- REINFORCE (Monte Carlo Policy Gradient)
- Importance Weighting (IW) (For Off-Policy Learning)
- Generalized Advantage Estimation (GAE) (To Balance Bias and Variance)

Question 1.a

First, you need to implement the policy network, which decides the actions to take, and the value network, which estimates the returns. Paste your class below:

```
Solution

class PolicyNetwork(nn.Module):
    pass

class ValueNetwork(nn.Module):
    pass
```

Question 1.b

Below you need to implement GAE. The function should return the advantage estimates for each state-action pair. Paste below:

```
Solution

def compute_advantages(next_value, rewards, masks, values, gamma = 0.99, lambda_gae=0.95):
    values = values + [next_value]  # Append bootstrap value for last state
    advantages = 0
    returns = []

return returns
```

Question 1.c

Now let's move to the training parts. You need to implement the function below, which applies the core PPO algorithm and uses the experiences collected from the environment to perform multiple epochs of updates on the policy and value networks. Paste below:

```
Solution

def ppo_update(policy_net, value_net, optimizer, ppo_epochs,
    mini_batch_size, states, actions, log_probs, returns, advantages,
    clip_param=0.2):
```

Question 1.d

Finally, you should be able to run the main PPO training. You can freely adjust all hyperparameters for better performance. The provided hyperparameters, if implemented correctly, should be able to make rewards close to/higher than 400.

Note: Please try several times if you think your code is correct, the learning curves can have some variances over different runs. Present the best run you can get.

Solution