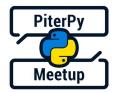
Data Storage Systems

Dmitry Alimov

\$ whoami

- Dmitry Alimov (@delimitry)
- Software Engineer
- SPbPython and PiterPy active member & speaker
- SPbPython drinkups co-organizer
- CTF player with SiBears team
- Python Software Foundation (PSF) contributing member









Outline

- Storage data structures
 - B-tree
 - LSM-tree
 - Other indices
- RUM conjecture
- OLTP, OLAP, HTAP
- SQL, NoSQL, NewSQL
- DB in CPython
- Books and references *

^{*} References are in brackets "[ref num]"

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- Knowing and understanding of storage internals helps to make better design decisions, troubleshoot problems, tune database

Storage Data Structures

"Wer Ordnung hält, ist nur zu faul zum Suchen"

(He who keeps order is just too lazy to spend his time searching)

German proverb

Simple datastore

```
def set(key, value):
    with open('main.db', 'a') as db file:
        db file.write('{},{}\n'.format(key, value))
def get(key):
    value = None
    with open('main.db', 'r') as db file:
        for line in db file:
            k, v = line.split(',')
            if k == key:
                value = v.rstrip()
    return value
```

Simple datastore

```
>>> set('a', 'one')
>>> set('b', 'two')
>>> set('c', 'three')
>>> set('b', 'four')
>>> print(get('a'))
one
>>> print(get('b'))
four
>>> print(get('z'))
None
```

```
$ cat main.db
a,one
b,two
c,three
b,four
```

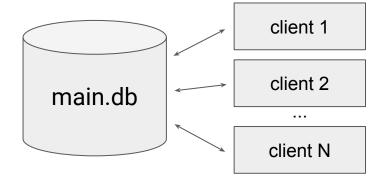
- Escaping

```
>>> set('a,b', 'oops')
$ cat main.db
...
a,b,oops # ???
...
```

- Escaping
- Deleting

```
>>> delete('c')
$ cat main.db
...
c,<tombstone>
...
```

- Escaping
- Deleting
- Concurrency



More questions:

Locks

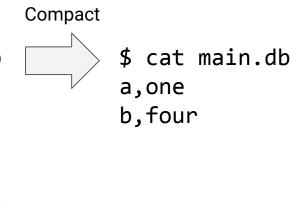
MVCC

Single-writer, multiple-reader

...

- Escaping
- Deleting
- Concurrency
- Compaction

```
$ cat main.db
a,one
b,two
c,three
b,four
c,<tombstone>
```



- Escaping
- Deleting
- Concurrency
- Compaction
- Performance

```
$ cat main.db
a,one
b,two
c,three
b,four
```

Insert: O(1), Search: O(n)

Indices

- Hash indices [50]

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Indices speed up read queries, but slow down writes

Databases

B-tree



















LSM-tree











RocksDB







"B-trees are by far the most important access path structure in database and file systems" Gray and Reuter, 1992 [31]

"It could be said that the world's information is at our fingertips because of B-trees"

Goetz Graefe, 2011 [32]

Self-balancing tree structure, invented in 1971 by Rudolf Bayer and Ed McCreight

Self-balancing tree structure, invented in 1971 by Rudolf Bayer and Ed McCreight The most widely used indexing structure [1]

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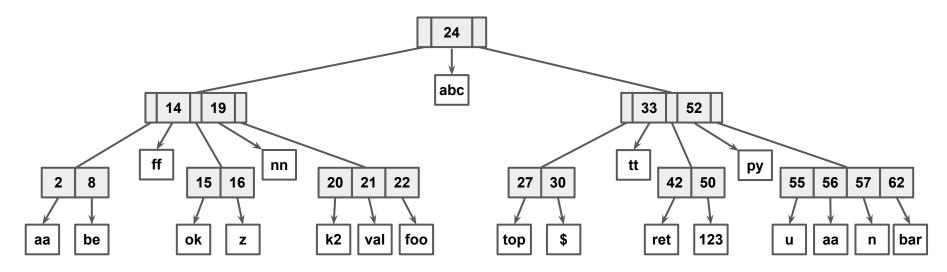
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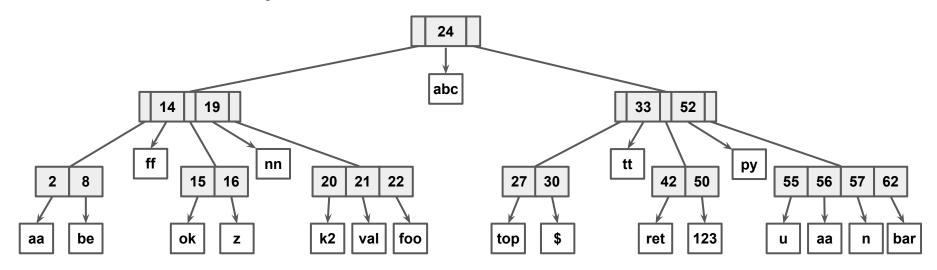
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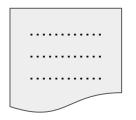


key	value
2	aa
8	be
14	ff
•••	•••

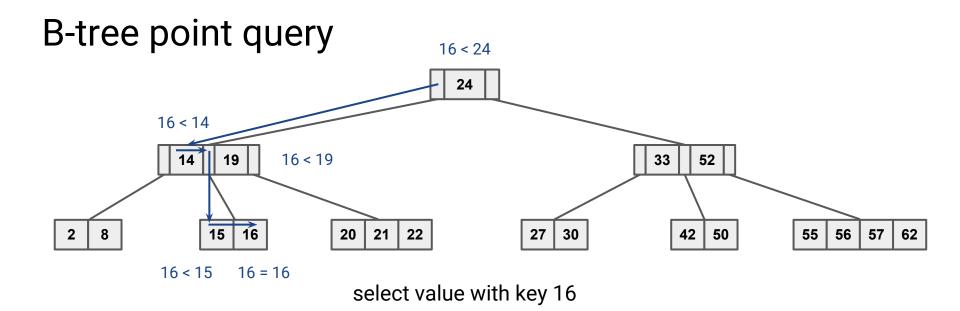
B-tree durability



Write-ahead log (WAL)

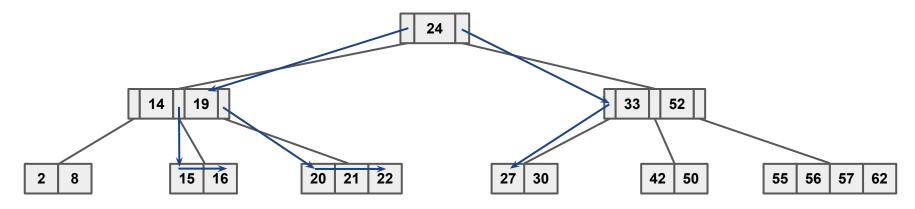


key	value
2	aa
8	be
14	ff
•••	•••



Insert: O(log_BN) Search: O(log_BN)

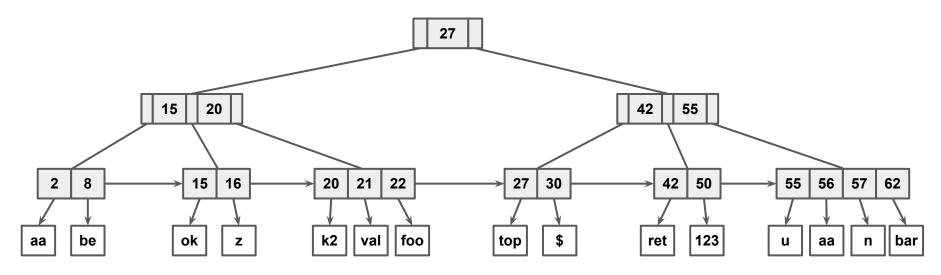
B-tree range query



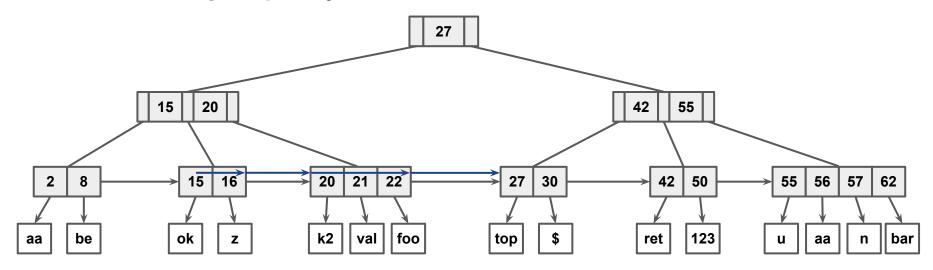
select values with keys in [15...27]

Non-optimal:(

B+ tree



B+ tree range query



select values with keys in [15...27]

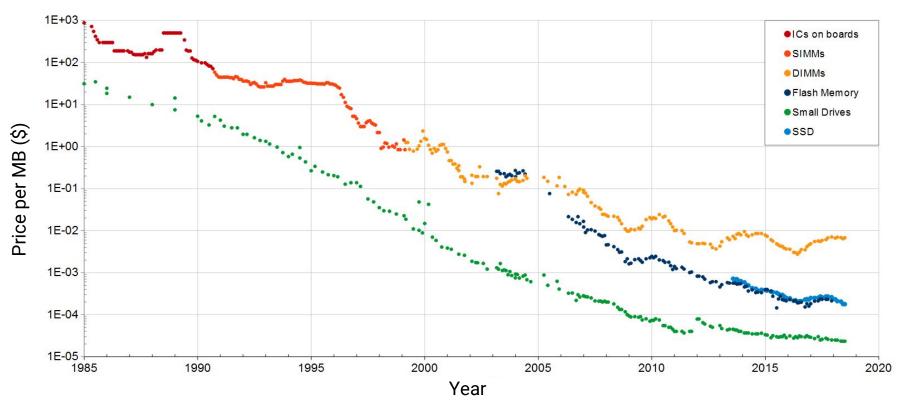
Insert: O(log_BN)

Search: $O(log_BN)$

RangeQuery: $O(log_B N + k)$

Memory vs Disk

Memory Prices [34]



Memory vs Disk [56, 57, 58, 59]

Operation	Time, ns *	Comment
Memory access	100	
SSD random read	16 000 (16 µs)	
HDD seek	4 000 000 (4 ms)	
SSD I/O	50 000 - 150 000 (50 - 150)	
HDD I/O	1 000 000 - 10 000 000 (1 - 10 ms)	
Read 1 MB sequentially from memory	9 000 (9 µs)	
Read 1 MB sequentially from SSD	200 000 (200 μs)	22x memory
Read 1 MB sequentially from HDD	2 000 000 (2 ms)	10x SSD, 220x memory

^{*} Numbers for 2015

LSM-tree

Patrick O'Neil et al., introduced in 1996 [54]

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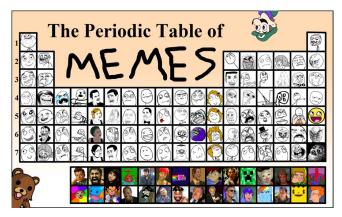
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Memtable (B-tree, Skip List, etc)

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https://www.themarysue.com/periodic-meme-table/

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Memtable (B-tree, Skip List, etc)
Sorted String Table (SSTable) - immutable

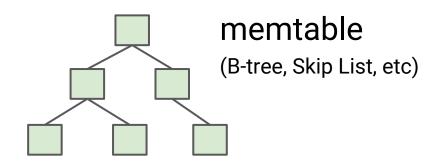
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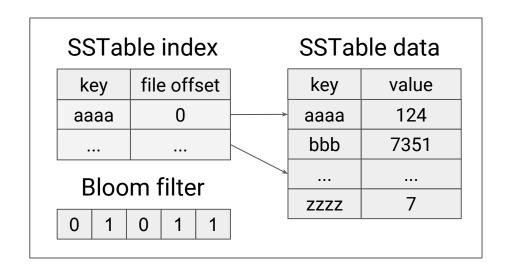
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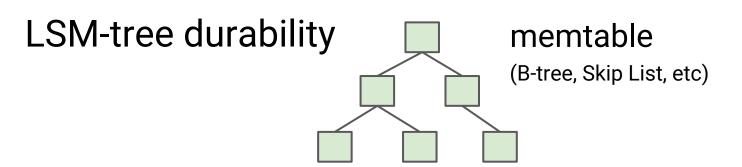
LSM-tree



Memory

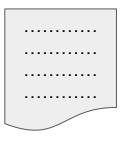


Disk



Memory

Commit log



SSTable index

key file offset
aaaa 0
... ...

Bloom filter

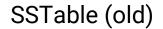
0 1 0 1 1

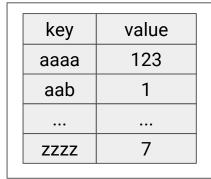
SSTable data

key	value	
aaaa	124	
bbb	7351	
•••		
ZZZZ	7	

Disk

SSTables compact & merge





Leveled & Size-tiered compaction



key	value	
aaaa	124	
aab	1	
foo	7351	
уу	222	

SSTable (new)

key	value	
aaaa	124	
foo	7351	
•••	•••	
ZZZZ	<deleted></deleted>	

Created by Burton Howard Bloom in 1970

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Used by:

Google Bigtable, Apache HBase, Cassandra, and PostgreSQL [79]

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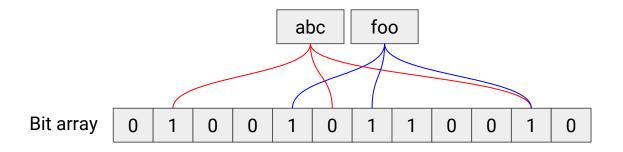
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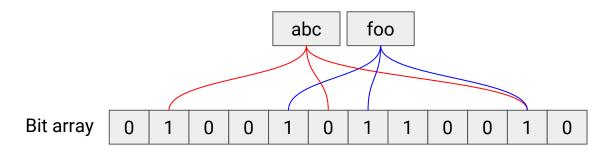
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Akamai - to prevent "one-hit-wonders" from being stored in its disk caches
The Google Chrome - to identify malicious URLs
Medium - to avoid recommending articles a user has previously read

Bloom filter

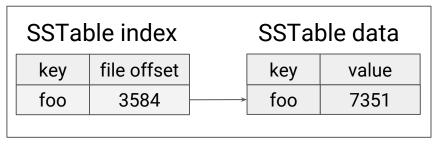


key "foo" probably exists in SSTable key "abc" definitely not

Bloom filter



key "foo" probably exists in SSTable try to get its value

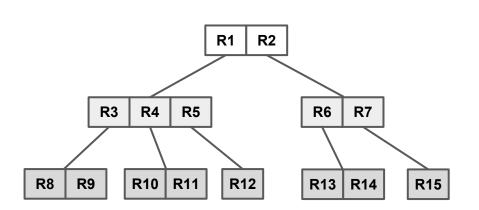


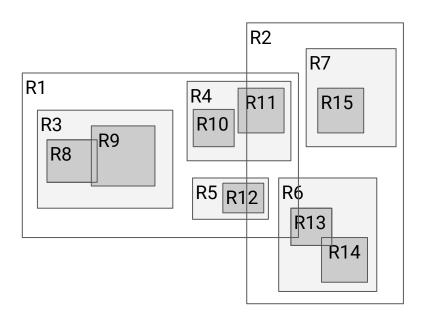
SSTable

Proposed by Antonin Guttman in 1984 [82]

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Tree data structure for indexing spatial information such as geographical coordinates, rectangles or polygons [82]
Common operation on spatial data is a search for all objects in an area [83], e.g.: "Find all shops within 1 km of my current location"





BRIN

Proposed by Alvaro Herrera of 2ndQuadrant in 2013 as Minmax index [80, 81]

Proposed by Alvaro Herrera of 2ndQuadrant in 2013 as Minmax index [80, 81] Designed for large tables (best for ordered set)

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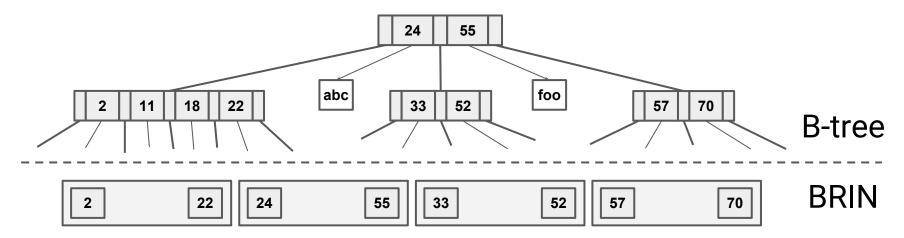
Used in: PostgreSQL

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Other vendors have similar features: Oracle "storage indexes", Netezza "zone maps", Infobright "data packs", MonetDB, Apache Hive, ORC, Parquet [80, 81]

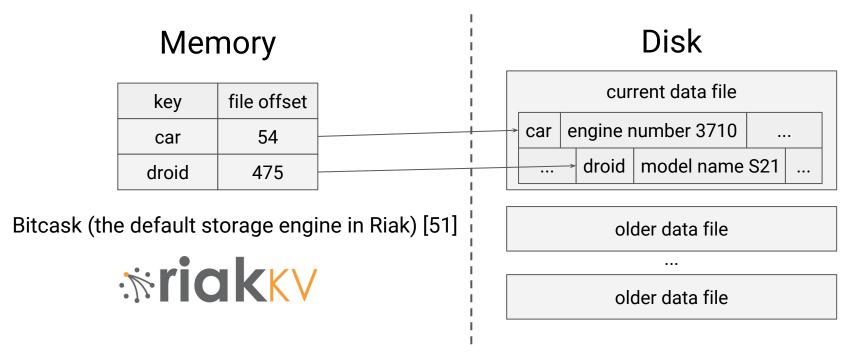
B-tree vs BRIN



block range	min value	max value
1	2	22
2	24	55
3	33	52
4	57	70

Log-Structured Hash Table

Log-Structured Hash Table



Log-Structured Hash Table

Memory

key	file offset		
car	54		
droid	475		

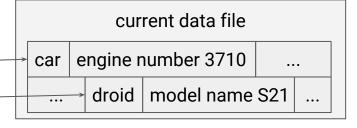
Bitcask (the default storage engine in Riak) [51]



Limitations:

- 1) must fit in memory
- 2) ranges not efficient

Disk



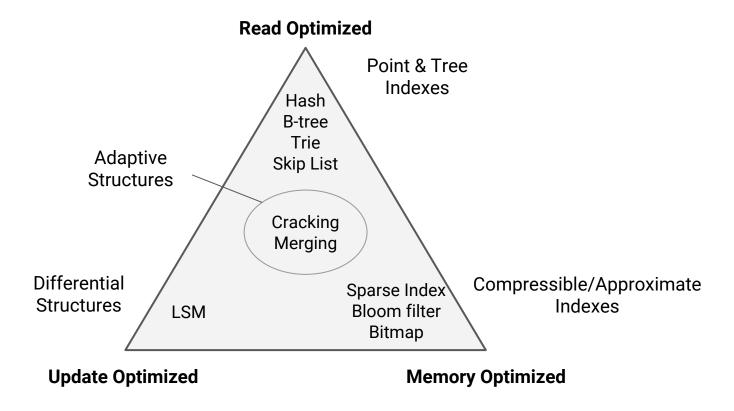
older data file

• • •

older data file

RUM Conjecture

RUM Conjecture [38, 39]



- Read amplification — amount of work done per logical read operation [49]

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The SPAce, Read Or Write theorem (SPARROW) [46] RA is inversely related to WA, and WA is inversely related to SA

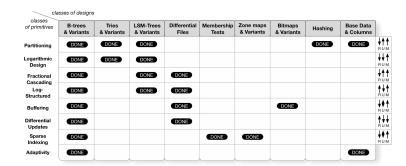
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Amplification and other issues are heavily dependent on workload, configuration of the engine, and the specific implementation [48]

Interesting projects

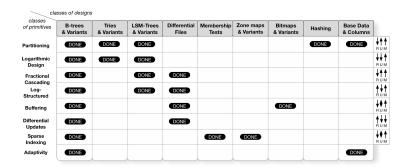
The periodic table of data structures [41]



Interesting projects

The periodic table of data structures [41]

Data calculator [42, 43] Interactive, semi-automated design of data structures





Interesting projects

The periodic table of data structures [41]

Data calculator [42, 43] Interactive, semi-automated design of data structures

CrimsonDB [45]
A self-designing key-value store

classes of primitives	B-trees & Variants	Tries & Variants	LSM-Trees & Variants	Differential Files	Membership Tests	Zone maps & Variants	Bitmaps & Variants	Hashing	Base Data & Columns	
Partitioning	DONE	DONE	DONE					DONE	DONE	↓† 4 RUN
Logarithmic Design	DONE	DONE	DONE							₩.
Fractional Cascading	DONE		DONE	DONE						₩1 RUN
Log- Structured	DONE		DONE	DONE						†↓1
Buffering	DONE			DONE			DONE			₩ 4
Differential Updates	DONE			DONE						↑↓↓ RUN
Sparse Indexing	DONE				DONE	DONE				₩ 1 RUN
Adaptivity	DONE								DONE	





OLTP/OLAP

In the early days of business data processing, a write to the database typically corresponded to a commercial transactions [1]

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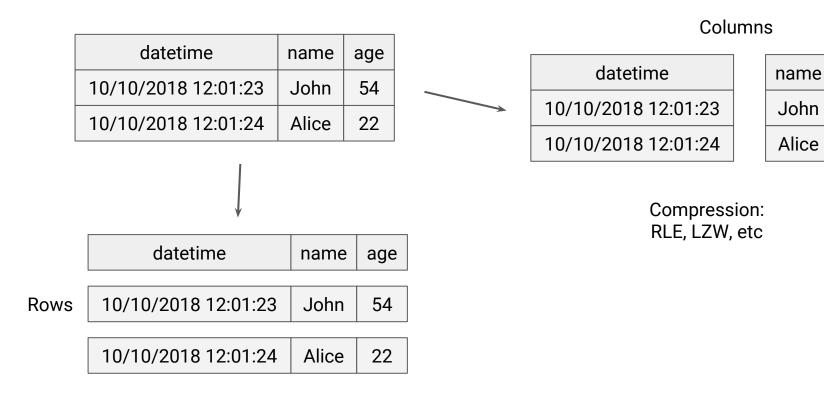
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Databases for online analytical processing (OLAP) was called a Data Warehouse
Hybrid transaction/analytical processing (HTAP) [84]

Row oriented vs Column oriented DBMS



age

54

22

Column oriented & time series DBs

Apache Parquet, ClickHouse, C-Store, Greenplum, MonetDB, Vertica, etc.

Time series databases (TSDB): Druid, Akumuli, InfluxDB, Riak TS, etc.









C-Store







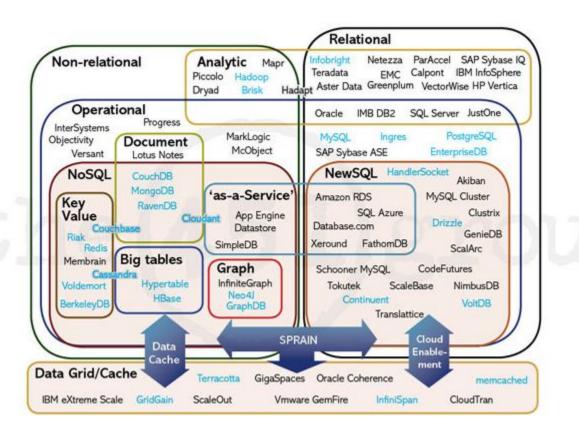




SQL, NoSQL, NewSQL

RDBMS/SQL, NoSQL, NewSQL [72]

	RDBMS/SQL	NoSQL	NewSQL
Relational	Yes	No	Yes
ACID transactions	Yes	No	Yes
SQL support	Yes	No	Yes
Horizontal scalability	No	Yes	Yes
Schemaless	No	Yes	No



Matthew Aslett, The 451 Group [55]

Python DB API Specification

PEP 248 - v1.0 (Release-Date: 09 Apr 1996 [74])

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Python DB API Specification

```
PEP 248 - v1.0 (Release-Date: 09 Apr 1996 [74])
PEP 249 - v2.0 (Release-Date: 07 Apr 1999 [75])
```

Implementations are available for:

- PostgreSQL (psycopg2, txpostgres, ...)
- MySQL (mysql-python, PyMySQL, ...)
- MS SQL Server (adodbapi, pymssql, mxODBC, pyodbc, ...)
- Oracle (cx_Oracle, mxODBC, pyodbc, ...)
- etc.

dbm, gdbm or bsddb

dbm — interfaces to Unix "databases" [76]

dbm, gdbm or bsddb

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shelve

"shelf" — persistent, dictionary-like object
The values can be arbitrary Python objects — anything that the **pickle** module can handle, but the keys are strings [77]

102

dbm, gdbm or bsddb

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https://pixnio.com/food-and-drink/bell-pepper-jar-carfiol-veg etable-food-diet-glass-organic

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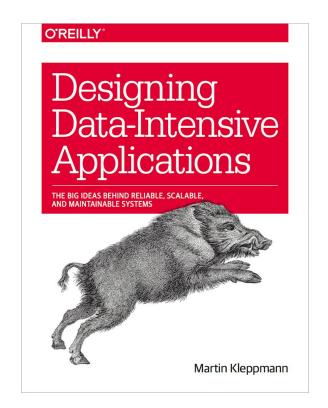
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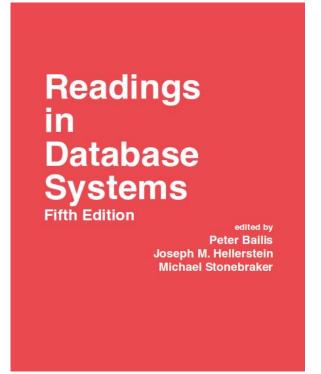
sqlite3

sqlite3 — DB-API 2.0 interface for SQLite databases [78]

Summary

- OLTP and OLAP
- OLTP:
 - B-tree
 - LSM-tree
 - Other indices
 - o RAM, SSD
- OLAP
 - Column-oriented storage
- RUM Conjecture
- Amplifications





Thank you!

Happy databasing!

- Martin Kleppmann: Designing Data-Intensive Applications: The Big Ideas Behind Reliable, Scalable, and Maintainable Systems, 1st edition. O'Reilly Media, 2017. ISBN: 978-1-449-37332-0 (https://dataintensive.net)
- 2. Alex Petrov: On Disk IO, Part 1: Flavors of IO, medium.com, September 3, 2017. (https://medium.com/databasss/on-disk-io-part-1-flavours-of-io-8e1ace1de017)
- 3. Alex Petrov: On Disk IO, Part 2: More Flavours of IO, medium.com, September 11, 2017. (https://medium.com/databasss/on-disk-io-part-2-more-flavours-of-io-c945db3edb13)
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Questions