

# 1 Defunctionalizing Re

## 1.1 Informal Semantics

Defunctionalization of actions in the reactive resumption is similar to the transformation for resumptions, except that signaling over input/output ports must be taken into account. The reactive resumption monad includes a non-proper morphism, *signalRe*, defined in Haskell as:

$$\begin{aligned} \text{signalRe} &:: \text{Req} \longrightarrow \text{Re } \text{Rsp} \\ \text{signalRe } q &= P \ (q, \ \eta_K \ \circ \ \eta_{Re}) \end{aligned}$$

In *CT*, this standard definition is modified to take an additional argument specifying the port over which the request or response is transmitted. *CT* admits the declaration of input and output ports as part of the *State* layer of the monad, using first class types *InPort* and *OutPort* respectively, so that we may define *signal* as a *CT* built-in thus:

$$\begin{aligned} \text{type } \text{Port} &= \text{InPort} + \text{OutPort} \\ \text{signal} &:: \text{Port} \longrightarrow \text{Req} \longrightarrow \text{Re } \text{Rsp} \end{aligned}$$

where for any  $\text{port} \in \text{Port}$ , *signal port* is semantically equivalent to an instance of *signalRe* in which the underlying communication channel is taken to be *port*.

## 1.2 Defunctionalization Procedure

The preceding construction allows a definition of defunctionalization in the reactive resumption monad as:

$$[\text{signal } p \ q]_{Re} = \text{counter} \star_M \ \lambda i . \ \eta_M((i, \ \text{putreq}_p \ q) \mapsto (i + 1, \ \text{getrsp}_p \ q)) \quad (1)$$

The defunctionalization transformation is identical to that for non-reactive resumptions for all terms typed in *Re*.

The functions *putreq* and *getrsp* are intermediate representations of port behavior, with meaning determined by whether *p* is an input or output port. In the case that  $p :: \text{InPort}$ , the request *q* is implicit so that *putreq q* has no effect; *getrsp q* has the effect of reading from *p* a response of the form anticipated by *q*. Conversely, in the case that  $p :: \text{OutPort}$ , the response to *q* is implied and *getrsp q* has no effect, while *putreq q* writes signal *q* to the output port *p*. These two functions then admit a straightforward translation into assignments in *FSMLang* in which *putreq<sub>p</sub>* represents the appearance of *p* on the left-hand side of an assignment, while *getrsp<sub>p</sub>* represents the appearance of *p* on the right-hand side.

The functions *putreq* and *getrsp* are represented as actions on the underlying state as:

$$[putreq_p \ q]_K = (x_1, \dots, p, \dots, x_c, v) \mapsto (x_1, \dots, q, \dots, x_c, v) \quad (2)$$

when *p* is an output port and

$$[getrsp_p \ q]_K = (x_1, \dots, x_c, v) \mapsto (x_1, \dots, x_c, read \ p) \quad (3)$$

when *p* is an input port. Only one of the above transitions occurs as a result of an application of *signal*; which is determined by the type (*InPort* or *OutPort*) of *p*.