

The FLR platform for quantitative fisheries science



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Why, oh why?

Schnute *et al.* (2007 and 1998) compared the number of software tools and languages currently available for stock assessments with the Babel tower myth and concluded that: "The cosmic plan for **confounding software languages** seems to be working remarkably well among the community of quantitative fishery scientists!"



A brief history of FLR

- Started by FEMS EU project
- COMMIT & EFIMAS EU projects provided much of time and sweat
- Presented to ICES WG Methods 2004
- FLCore version 1.0 December 2005
 - FLQuant with 5 dimensions, no "iter"
 - Release often, release early. Bugs galore
- FLCore version 1.4 2007
 - Stable, full of treats an joy



FLR 1.4 - The Golden Jackal





A brief history of FLR (cont.)

- 2007-2009: The Silk Road to version 2
 - New FLQuant with 6 dimensions: uncertainty in structure
 - Rewrite of most methods
 - Extension of methods available
 - New classes: FLModel
 - Stronger use of class inheritance
 - Overhaul of man pages
 - Simplification of package map
- FLCore version 2.0 January 2009
- FLCore version 2.2 ??



FLR 2.2 - Swordfish Polka



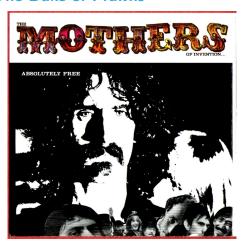


A brief history of FLR (cont. even more)

- 2009-2011: Settling ideas with 2.4
 - Clean code
 - Stabilize FLModel/FLSR
 - Improve documentation and include vignettes
 - Lots of minor corrections and additions
 - Redesign website and review 'Teach Yourself FLR'



FLR 2.4 - The Duke of Prawns





FLR development

FLR is a **collaborative development project**, where distinct scientists that constitute *the FLR Core Team* work simultaneously on code, documentation, etc.

- Development is managed through R-Forge
- Packages on repository
- Documentation on wiki
- Funding comes from a number of EU projects (FEMS, COMMIT, EFIMAS, Fisboat, UNCOVER, JRC)



GNU project (http://gnu.org)

Free software is a matter of liberty, not price

free = free speech
free != free beer



Collaboration and Open Source

"I think the real issue about adoption of open source is that nobody can really ever 'design' a complex system. That's simply not how things work: people aren't that smart - nobody is. And what open source allows is to not actually 'design' things, but let them evolve, through lots of different pressures in the market, and having the end result just continually improve"

Linus Torvalds





Mission statement

The FLR project provides a **platform for quantitative fisheries science** based on the R statistical language. The guiding principles of FLR are:

- openness through community involvement and the open source ethos
- flexibility through a design that does not constrain the user to a given paradigm
- extendibility through the provision of tools that are ready to be personalized and adapted.



FLR goals

To promote and generalize the use of good quality, open source, flexible software in all areas of quantitative fisheries research and management advice, with a key focus on Management Strategies Evaluation.



FLR goals

In detail, FLR aims to facilitate and promote research about:

- Stock assessment and provision of management advice
- Data and model validation through simulation
- Risk analysis
- Capacity development & education
- Promote collaboration and openness in quantitative fisheries science
- Support the development of new models and methods
- Promote the distribution of new models and methods to a wide public.



Really, what is FLR?

- Extendable toolbox for implementing bio-economic simulation models of fishery systems
- Tools used by managers (hopefully) as well as scientists
- With many applications including:
 - Fit stock-recruitment relationships,
 - Model fleet dynamics (including economics),
 - Simulate and evaluate management procedures and HCRs,
 - More than just stock assessment (VPA, XSA, ICES uptake)
 - etc....
- A software platform for quantitative fisheries science
- A collection of R packages
- A team of devoted developers
- A community of active users

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R and FLR

Why do we use R?

- Existing platform for statistical modelling
- Good graphics capabilities
- Multi-platform
- Open source
- \bullet Links with compiled languages like Fortran, C / C++ code for speed
- Easily extendable in the form of 'packages'



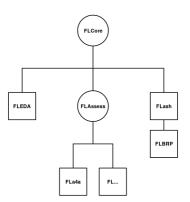
Design principles

- Classes to represent different elements of fisheries systems
- 'physical' objects (e.g. FLStock class represents a fish stock)
- 'methodological' objects (e.g. FLBRP class containing methods to calculate BRP)
- Link objects to create simulations Lego blocks (MSE example)
- Learning curve: trade off between flexibility and simplicity (no black boxes and no handle turning)



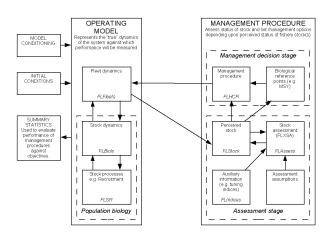
Packages

FLR packages' development model





MSE - The Lego block approach





Who's using it? (2009)

- ICES 22+ stocks
- STECF Several including MP & HCR studies
- AFMA Northern Prawn Fishery
- CECAF Istam project
- CCAMLR Patagonian toothfish, Mackerel icefish
- GFCM Deepwater pink shrimp, Hake in GSA 05
- ICCAT Bluefin CITES evaluations, Swordfish, Albacore
- IOTC Albacore, Skipjack, Bigeye, Yellowfin Tuna
- NEAFC Blue Whiting, NOSS Herring
- NAFO Greenland Halibut, American Plaice, Placentia Cod
- EC Evaluation of new CFP
- JRC a4a Initiative





Open All !!

- Open Science
- Open Data
- Open Source
- Reproducible research
- Open Mind !!

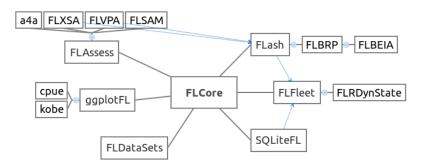


What's next?



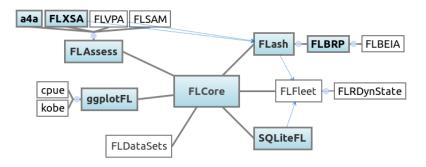


FLR 2.6





FLR 2.6





More information

- FLR Project @ http://flr-project.org
- Source code @ http://r-forge.r-project.org/projects/flr/
- Repositories install.packages(repos="http://flr-project.org/R")
- Teach Yourself FLR wiki @ http://tyflr.flr-project.org



