Change

The Team



Senior
CS/Business Dual
Major
The API guy



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Junior

Economics

Music Minor



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Economics /

Art Practice



Junior BioE/ IEOR Major

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Meet Alice

Age 19 College Freshman

- -Spend 5 hours on social media everyday
- -Wants to go to a club info-session but can't find a friend to go with
- -Afraid of missing out



Meet George

Age 21 College Transfer, International Student

- -Hard to find a study buddy in class
- -Often skip class just to play video games
- -Barely goes to gym or attends sporting events because nobody invites him

Unfamiliar Environment Strangers Homesick Isolation Loneliness

Problem College Students Face

"Alone, with all these people around"

"More than 60 percent said that they had "felt very lonely" in the previous 12 months"

--American College Health Association Survey on 51 campus, 28000 students

- -Reliance on Social media
- -Video games
- -Less face to face conversations

- -Anxiety
- -Depression
- -Mental illness
- -Academic Failure

"Researchers have indicated that adolescents and early adulthood experience more loneliness than any other age groups"

How can we help new college students to shift away from virtual interaction and get active & sociable physically?

-Don't know about the event -Not sufficient information & updates -No invitation-Afraid or uncomfortable to attend alone

Our Solution



Learn the things
YOU want, with
people who want
to do the same



Our app matches you with people nearby who have similar desires as you!



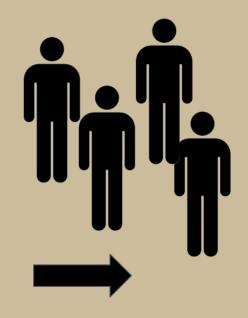
We EASE the interaction by suggesting local opportunities to learn the thing you're interested in

Prototype

I'd like to find someone to study statistics together

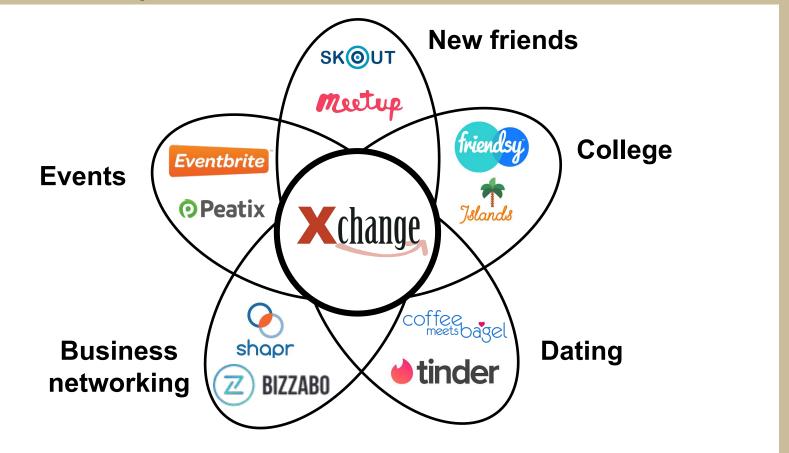




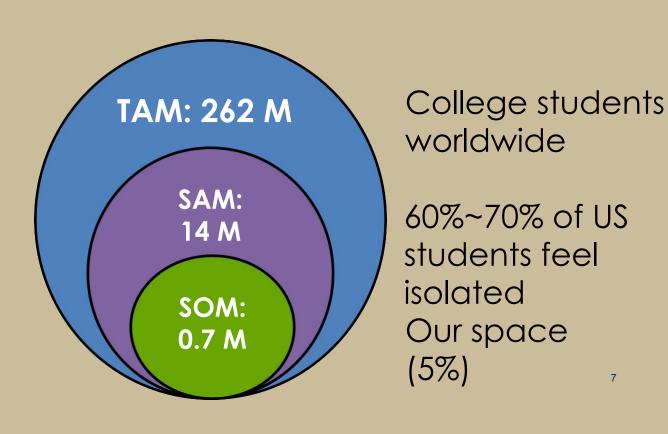


Study Group!

Competition and Differentiation



Market Size



Revenue Model

Partnering with local businesses

I want to learn how to Me too!! do yoga!! Unity Yoga 50% off for 3 months!!

Targeted Advertising



Progress

Problem Identification

- Analysis of current social issues and trends
- Identifying a need in the market
- Market Research and surveying

Differentiation

- Observation of the current market and competition
- Identifying our specific audience and needs
- Formulating unique features and design

Bringing Ideas to Action

- Creating a revenue model and user engagement plan
- Designing prototype for UI/U
- Partnering with the college campus for events
- Consolidating surveys and reaching out to students

Keys to Success

Internal

External

Acquiring funding and fiscal support from venture capitalists

Effective Marketing, Branding, Community Building, and Public Engagement

Smart management, efficient communication, and collaborative teamwork

Community-centered values, unified vision, and support for users

Next Steps and Asks

Continued Market
Research and
Development

Funding to
Pay for
Technical
Leads and
Development

User Reviews, Branding, and Marketing API configuration, UI/UX, Beta Testing

Q&A

