

Dynamics and Control of Robotic Systems (4DC00)
Guided self study - Day 2

Answers to Problem 1

$$\mathbf{H}_1^0 = \begin{bmatrix} \mathbf{R}_1^0 & \mathbf{d}_1^0 \\ \mathbf{0}_3 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix};$$

$$\mathbf{H}_2^0 = \begin{bmatrix} \mathbf{R}_2^0 & \mathbf{d}_2^0 \\ \mathbf{0}_3 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix};$$

$$\mathbf{H}_2^1 = \begin{bmatrix} \mathbf{R}_2^1 & \mathbf{d}_2^1 \\ \mathbf{0}_3 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 & 1 \\ 0 & 0 & -1 & 0 \\ 1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 \end{bmatrix};$$

$$\mathbf{H}_1^0 \mathbf{H}_2^1 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 & 1 \\ 0 & 0 & -1 & 0 \\ 1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \mathbf{H}_2^0.$$

Answers to Problem 2

$$\begin{aligned} \mathbf{H}_1^0 &= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \quad \mathbf{H}_2^0 = \begin{bmatrix} 1 & 0 & 0 & -0.5 \\ 0 & 1 & 0 & 1.5 \\ 0 & 0 & 1 & 1.1 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \quad \mathbf{H}_3^0 = \begin{bmatrix} 0 & 1 & 0 & -0.5 \\ 1 & 0 & 0 & 1.5 \\ 0 & 0 & -1 & 3 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \\ \mathbf{H}_2^3 &= \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1.9 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \end{aligned}$$

Answers to Problem 3

After the rotation of the coordinate frame $\mathbf{o}_3\mathbf{x}_3\mathbf{y}_3\mathbf{z}_3$, we obtain the frame $\mathbf{o}_4\mathbf{x}_4\mathbf{y}_4\mathbf{z}_4$

$$\begin{aligned} \mathbf{H}_4^3 &= \begin{bmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \\ \mathbf{H}_4^0 &= \mathbf{H}_3^0\mathbf{H}_4^3 = \begin{bmatrix} 0 & 1 & 0 & -0.5 \\ 1 & 0 & 0 & 1.5 \\ 0 & 0 & -1 & 3 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & -0.5 \\ 0 & -1 & 0 & 1.5 \\ 0 & 0 & -1 & 3 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \\ \mathbf{H}_2^4 &= \mathbf{H}_3^4\mathbf{H}_2^3 = \text{Rot}_{z, -\frac{\pi}{2}}\mathbf{H}_2^3 \\ &= \begin{bmatrix} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1.9 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 1.9 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \end{aligned}$$

Answers to Problem 4

After the rotation and translation of the coordinate frame $\mathbf{o}_2\mathbf{x}_2\mathbf{y}_2\mathbf{z}_2$, we can obtain the frame $\mathbf{o}_5\mathbf{x}_5\mathbf{y}_5\mathbf{z}_5$, that is,

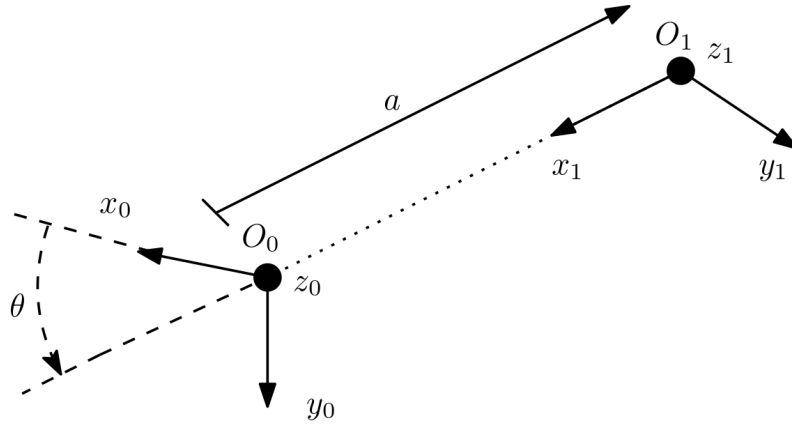
$$\mathbf{H}_5^2 = \mathbf{Trans}_{x,0.5}\mathbf{Trans}_{y,0.3}\mathbf{Rot}_{z,\frac{\pi}{2}} = \begin{bmatrix} 0 & -1 & 0 & 0.5 \\ 1 & 0 & 0 & 0.3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix};$$

$$\begin{aligned} \mathbf{H}_5^3 = \mathbf{H}_2^3\mathbf{H}_5^2 &= \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1.9 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 & 0.5 \\ 1 & 0 & 0 & 0.3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 0 & 0 & 0.3 \\ 0 & -1 & 0 & 0.5 \\ 0 & 0 & -1 & 1.9 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \end{aligned}$$

$$\begin{aligned} \mathbf{H}_5^4 = \mathbf{H}_2^4\mathbf{H}_5^2 &= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 1.9 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 & 0.5 \\ 1 & 0 & 0 & 0.3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 0 & -1 & 0 & 0.5 \\ -1 & 0 & 0 & -0.3 \\ 0 & 0 & -1 & 1.9 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \end{aligned}$$

$$\begin{aligned} \mathbf{H}_5^0 = \mathbf{H}_2^0\mathbf{H}_5^2 &= \begin{bmatrix} 1 & 0 & 0 & -0.5 \\ 0 & 1 & 0 & 1.5 \\ 0 & 0 & 1 & 1.1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 & 0.5 \\ 1 & 0 & 0 & 0.3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 1.8 \\ 0 & 0 & 1 & 1.1 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \end{aligned}$$

Answers to Problem 5



Pay attention to the **sign conventions** for the angles and displacements!

$$\mathbf{H}_1^0 = \begin{bmatrix} 1/2 & -\sqrt{3}/2 & 0 & -5/200 \\ \sqrt{3}/2 & 1/2 & 0 & -5\sqrt{3}/200 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Answers to Matlab problem

Answers to the Matlab problem can be found in the file GSS2_MATLAB_PROBLEM1.m