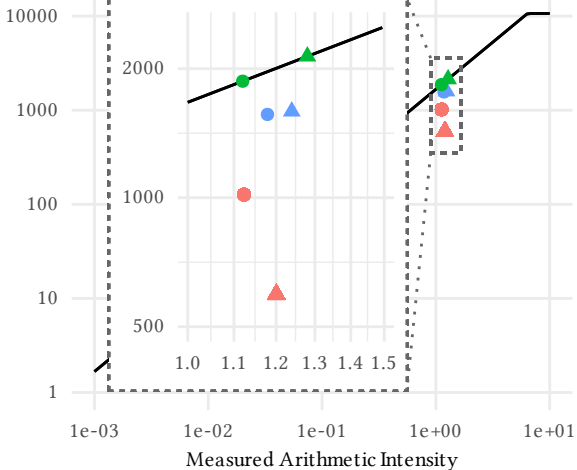


GFlops/s



● GTensor ● Bricks ● Ideal ● 1D ▲ 2D