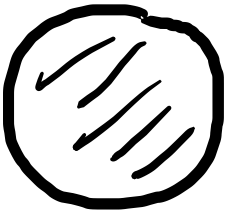
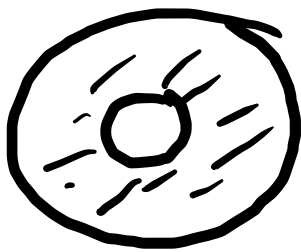


I. Fundamental group intro

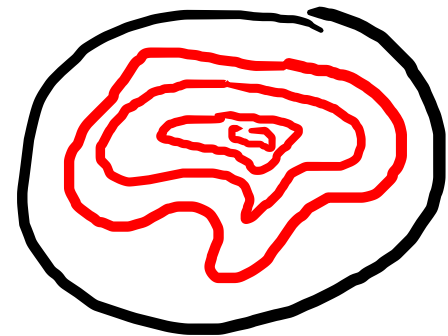
Ex. What makes  different from  ?

D^2 $S^1 \times I$

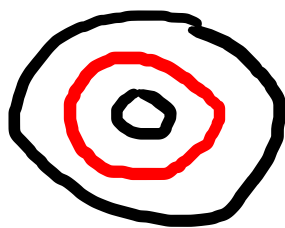
- Answer: Euler number

$$\chi(D^2) = 1 \neq 0 = \chi(S^1 \times I).$$

- Answer: properties of loops



- on D^2 every loop can be deformed to a constant loop
- on $S^1 \times I \exists$ loops that can't be deformed to a constant



(requires proof)

We make "deform" precise with concept of homotopy.

X space, $p \in X$ basepoint

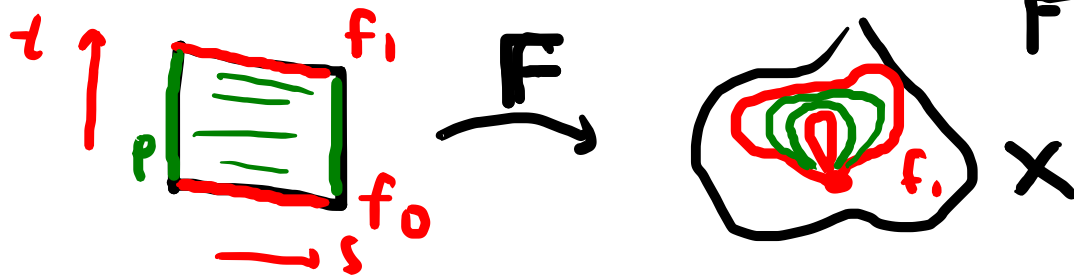
Defn A loop based at p is a continuous map $f: [0,1] \rightarrow X$ with $f(0) = f(1) = p$.

We say $f_0, f_1: [0,1] \rightarrow X$ are homotopic if \exists continuous

$F: I \times I \rightarrow X$ so that

$$\begin{aligned} F(s, 0) &= f_0 \\ F(s, 1) &= f_1 \end{aligned}$$

$$\begin{aligned} F(0, t) &= p \\ F(1, t) &= p \end{aligned}$$



Ex. Every loop in \mathbb{D}^2 based at 0 is
homotopic to a constant

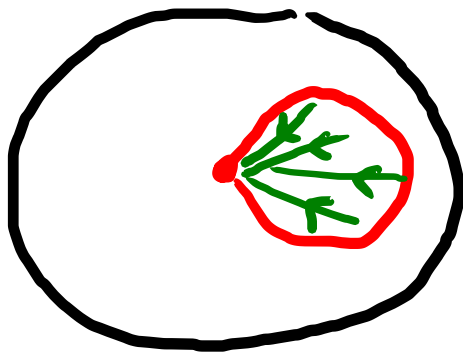
$f: [0,1] \rightarrow \mathbb{D}^2$ any loop

$$F(s,t) = t \cdot f(s)$$

$$F(s,1) = f(s), \quad F(s,0) = 0$$

$$F(0,t) = t \cdot f(0) = 0$$

$$F(1,t) = t \cdot f(1) = 0$$



- Write $f \sim g$ if f, g homotopic

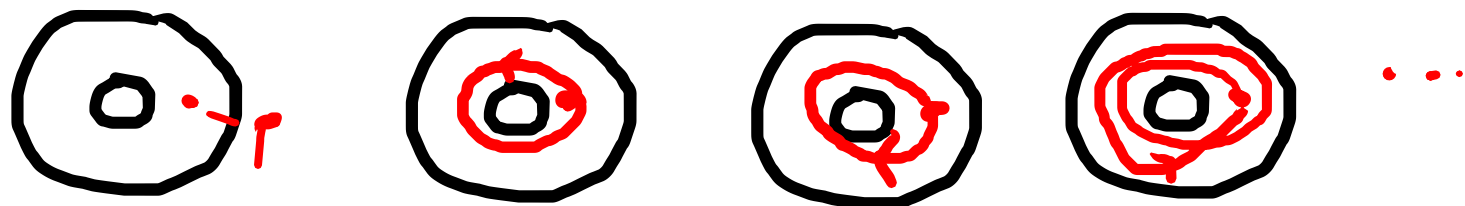
- This is an equivalence relation

$(f \sim f; f \sim g \Rightarrow g \sim f; f \sim g \text{ and } g \sim h \Rightarrow f \sim h)$

- write $\pi_1(X, p) = \{ \text{loops based at } p \} / \sim$

- eg on \mathbb{D}^2 there one equivalence class $\pi_1(\mathbb{D}^2, 0) = \text{pt}$

- on $S^1 \times I$ there are many equivalence classes



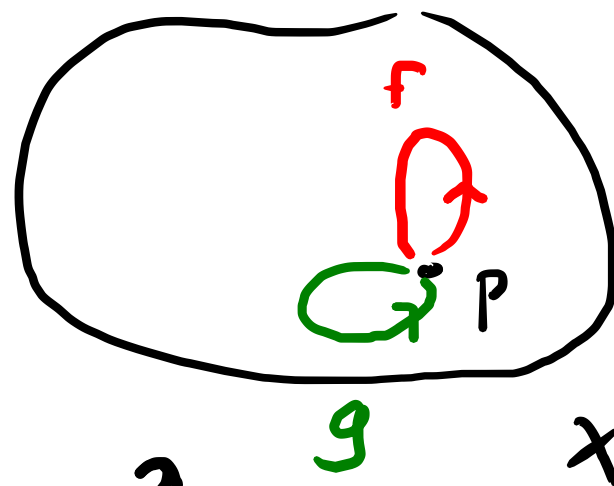
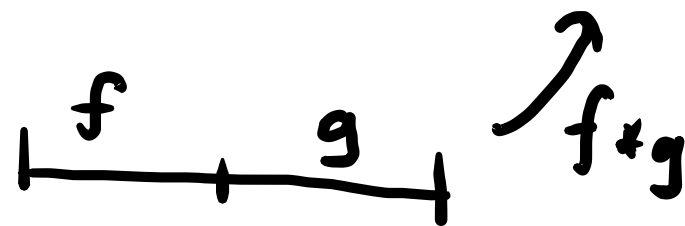
Later: $\pi_1(S^1 \times I, p) \cong \mathbb{Z}$
"winding number"

- $\pi_1(X, p)$ can be made into a group
under concatenation:

given $f, g: [0, 1] \rightarrow X$

$$\text{define } (f * g)(s) = \begin{cases} f(2s) & 0 \leq s \leq \frac{1}{2} \\ g(2s-1) & \frac{1}{2} \leq s \leq 1. \end{cases}$$

$$f * g: [0, 1] \rightarrow X$$



Call $\pi_1(X, p)$ fundamental group

- Later $\pi_1(X, p)$ topological invariant, indep of choice of p if X connected

$$\text{Eg } \pi_1(D^2) = 0$$

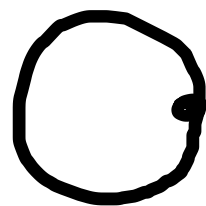
$$\pi_1(S^1 \times I) = \mathbb{Z}$$

$$\Rightarrow D^2 \neq S^1 \times I.$$

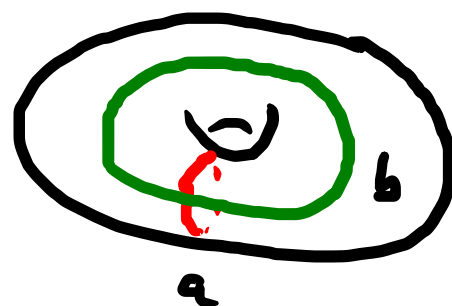
II. Intuitive computation

- $\pi_1(\mathbb{R}^2) = 0$

- $\pi_1(S^1) = \mathbb{Z}$

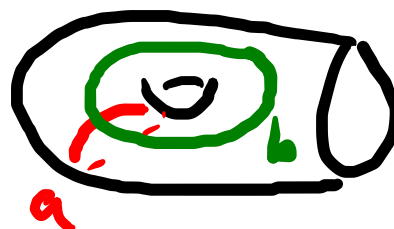


- $\pi_1(S^1 \times S^1) = \mathbb{Z}^2$



- $\pi_1(T^2 \setminus D^2) \cong F_2 = \langle a, b \rangle$

free group on two generators



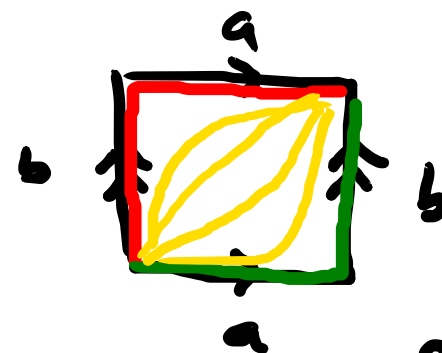
- $\pi_1(\mathbb{R}P^2) \cong \mathbb{Z}/2\mathbb{Z}$

$$a^2 = 1$$

$$\mathbb{R}P^2 = S^1 \cup_f D^2$$



$$\left(\pi_1(X \times Y) \cong \pi_1(X) \times \pi_1(Y) \right)$$



$$a * b = b * a$$