

File Edit Selection View Go Run Terminal Help Program.cs - coding-assignment-command - Visual Studio Code

EXPLORER

- CODING-ASSIGNMENT-CO...
- bin
- obj
- plantuml
- AddShapeCommand.cs
- Base.cs
- coding-assignment.cs...
- Emoticon.cs
- Eyebrows.cs
- ICommand.cs
- Invoker.cs
- Leftbrow.cs
- Lefteye.cs
- Mouth.cs
- PlantUML-diagram-c...
- Program.cs 9+
- Rightbrow.cs
- Righteye.cs
- Shape.cs 4
- ShapeFactory.cs 2
- shapes.svg

Program.cs > Program > Main(string[] args)

```
5 {
6     ShapeFactory factory = new ShapeFactory(); //Used factory to create shapes where not visible by client. It is also more efficient
7     Emoticon emo = new Emoticon(); //Create canvas object
8     Invoker invoker = new Invoker(); //Create user object
9     //first add default face
10    Base face = new Base();
11    emo.AddShape(face);
12    bool exit = false;
13    while (exit == false)
```

PROBLEMS 42 OUTPUT DEBUG CONSOLE TERMINAL COMMENTS

Choose a command below

- 1): add
- 2): remove
- 3): move
- 4): rotate
- 5): style
- 6): save(svg)
- 7): draw
- 8): undo
- 9): redo
- 10): help
- 0): quit

1

Choose a feature to add below

- 1): left-eye
- 2): right-eye
- 3): left-brow
- 4): right-brow
- 5): mouth

OUTLINE

TIMELINE

0 42 coding-assignment-command tabnine starter: See Tabnine Insights

Ln 9, Col 32 Spaces: 4 UTF-8 with BOM CRLF C# Prettier