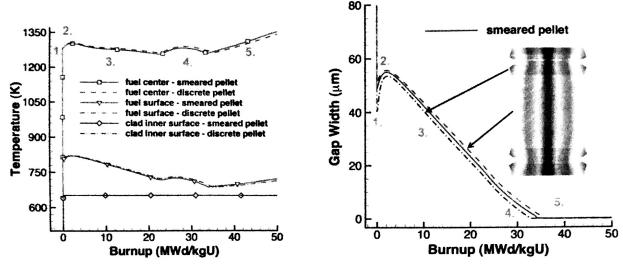
Question 1 (25 points):

The temperature and gap width of a fuel pellet, as predicted by a fuel performance code, is shown below. Using the plots as your guide, determine what is currently occurring within the cladding, gap, and pellet at each number. Note that the numbers are at the same burnups on the two plots.



For each number, describe what is occurring in the cladding, gap, and pellet. Also, describe what features in the plots indicated these behaviors.

1. Rapid thermal expunsion decreases the gap initially cursing a jump in temperature mostly over to startum

2. Densification occurs causing centerline temp to increase as well and the gap to increase as well and the gap to shigh causes the gap to shigh but also leave to a decrease in temp in the as there is more fuel to contact heart through and less (varse heart contaction)

4. Fuel is cating Swelling and the gap Shrinks

4. Fuel is cating Swelling and the gap Shrinks

4. Fiel is cating Swelling and the gap Shrinks

5. As the gap Closes the Swelling effect enzy and temperature increases as fission gas is released this close also adds to the temperature as Themas conjuctivity lowers die to Collison

-1, Tincreases due to decrease in fuel k with burnup

Question 2 (30 points)

-15, 15/30

A fuel pellet with an average grain size of 8 microns is irradiated with a volumetric neutron flux of 2.0e13 fissions/(cm³ s). Assume the pellet is at a uniform temperature of $900\,^{\circ}\text{C}$.

- b) How many gas atoms/cm³ are released from the fuel after 2 years of irradiation? Assume the chain yield y = 0.3017. (10 pts)

NFy = $\sqrt{F_{10}t} t = 3.866 \times 10^{20}$ cm² $t = 6.307 \times 10^{7}$ $\dot{F} = 2.0 \times 10^{20}$ cm² -6, I asked for gas released, not produced. You need to calculate f and multiply

c) After 2 years of irradiation, the pellet is removed from the reactor and from its cladding, venting all released gas. It is then moved to a furnace and annealed at 2000 °C. Estimate how long before 10% of the gas trapped in the pellet is released. How many gas atoms/cm³ will have been released during

this time? (15 pts) $0 \pm \frac{1}{100}$ Solvi. $f = 6 \sqrt{100} - 3 \sqrt{2}$ $0 \pm \frac{1}{100}$ Solvi. $0 = 8 \pm 4 \sqrt{10} \sqrt{17} \sqrt{10}$ 0 ± 100 0 ± 100 0

-4, Wrong D, should be at T = 2273 K

-5, You also need to calculate gas released during time

Problem 3 (30 points)

A ZIRLO cladding tube is in reactor at 600 K for one year. The initial wall thickness is 0.6 mm.

6=6*+ KL(t-t*) = 2500 um

- b) What is the ZIRLO wall thickness after this time? (5 pts) $t_{CIW} = 600 \text{ km} \frac{2.500}{1.56} = 598.4 \text{ km}$
- c) Assuming the hydrogen pickup fraction is 15%, what is the weight PPM of hydrogen in the cladding after one year? (10 pts) $f = \frac{32}{2(02)} = \frac{32}{4(1+32)} = .26$ $\frac{C(15) (25)}{17(65)} = \frac{2 \cdot (.15) (.15)}{17(65)} = \frac{2 \cdot (.15) (.15) (.15) (.15)}{17(65)} = \frac{2 \cdot (.1$
- d) Draw a section of the cladding, showing the various microstructure changes (5 pts)



Problem 4 (15 points)

in the fuci

-2. 13/15

a) What are the primary differences between a loss of coolant accident and a pts) LOCA is a loss of Coolant accident which means somewhere in the reactor setup there is a tenk and RIA is sudden Change in reactivity In Loca the cladding can have Papil blanking oxilation and lapid hylride pickup which does not alwayoccur in RIA. In Loca there is tapping between firmsition reactivity insertion accident, regarding the fuel and cladding behavior? (5

-2, RIA is much faster

b) What are similarities between the fuel and cladding behavior in a RIA and a LOCA? (5 pts)

In both LOCA and RIA the
In both LOCA and RIA the
heat in the fuel builds up which causes
heat in provisive increase which causes ancks in the
a rapid
cladding as well as he the fuel due to themal stresses balloning occurse

c) List a potential accident tolerant fuel concept and describe how it could meet the primary goal of the accident tolerant fuel program. (5 pts)

The simplest considere would be to all a Country Coating to other Content Ziracloy aladding. Its according conting it protects the content from Steam and care be easily implemented Soon without bouch change