

BitSet

```
+ bitset: set{  
    key: value / ARR_LEN,  
    value: bit-array{  
        size: ARR_LEN  
    }  
}  
  
+ intersect_with(Bitset)  
+ union_with(Bitset)  
+ any_in_intersect(Bitset): bool  
+ subtract(Bitset)
```