Theta Quadrant Lateral Line to Display Intersection Calculation

The vertical (Z-axis) intersections are straightforward, requiring only a weighted average calculation. This document focuses on drawing a straight line across the curved path of the display.

To find the intersection of the display and the line connecting two rectangular points, $(x_{\text{start}}, y_{\text{start}})$ and $(x_{\text{end}}, y_{\text{end}})$, I found parametric line equations for each. Here are the parametric equations:

Line Segment:

$$x = x_{\text{start}} + (x_{\text{end}} - x_{\text{start}}) * t$$

$$y = y_{\text{start}} + (y_{\text{end}} - y_{\text{start}}) * t$$

Display:

$$x = \text{Cos}[\theta] * s$$

 $y = \text{Sin}[\theta] * s$

Setting x = x and solving for s:

$$\begin{aligned} & \textbf{Solve}[x_{\texttt{start}} + (x_{\texttt{end}} - x_{\texttt{start}}) * t == \textbf{Cos}[\theta] * s, s] \\ & \{ \{ s \rightarrow \texttt{Sec}[\theta] \ (t \ x_{\texttt{end}} + x_{\texttt{start}} - t \ x_{\texttt{start}}) \} \} \end{aligned}$$

Now that I have found unknown s, I can set y=y.

$$y_{start} + (y_{end} - y_{start}) *t = Sin[\theta] *s$$

I can insert s into this equation, then solve for t.

$$\begin{split} & \textbf{Solve}[\textbf{y}_{\texttt{start}} + \ (\textbf{y}_{\texttt{end}} - \textbf{y}_{\texttt{start}}) \ \star \textbf{t} = \textbf{Sin}[\theta] \ \star \textbf{Sec}[\theta] \ (\textbf{t} \ \textbf{x}_{\texttt{end}} + \textbf{x}_{\texttt{start}} - \textbf{t} \ \textbf{x}_{\texttt{start}}) \ , \ \textbf{t}] \\ & \left\{ \left\{ \textbf{t} \rightarrow \frac{\textbf{y}_{\texttt{start}} - \textbf{x}_{\texttt{start}} \ \texttt{Tan}[\theta]}{-\textbf{y}_{\texttt{end}} + \textbf{y}_{\texttt{start}} + \textbf{x}_{\texttt{end}} \ \texttt{Tan}[\theta]} \right\} \right\} \end{split}$$

Inserting t into the x parametric equation for the line segment, I can solve for x.

FullSimplify
$$\begin{bmatrix} x == x_{start} + (x_{end} - x_{start}) * \frac{y_{start} - x_{start} Tan[\theta]}{-y_{end} + y_{start} + x_{end} Tan[\theta] - x_{start} Tan[\theta]} \end{bmatrix}$$

$$X == \frac{x_{start} y_{end} - x_{start} y_{end} - x_{start} y_{start}}{y_{end} - y_{start} + (-x_{end} + x_{start}) Tan[\theta]}$$

Now that I have the x value of the intersection of the display and the line segment, all I have to do is convert that to polar form to get r. I don't need the y value! The conversion equation is $r = \frac{x}{\cos[\theta]}$. x will be plugged into this equation.

$$FullSimplify \left[r == \frac{\frac{x_{start} y_{end} - x_{end} y_{start}}{y_{end} - y_{start} + (-x_{end} + x_{start}) Tan[\theta]}}{Cos[\theta]} \right]$$

$$r = \frac{\text{Sec}[\theta] \ (x_{\text{start}} \, y_{\text{end}} - x_{\text{end}} \, y_{\text{start}})}{y_{\text{end}} - y_{\text{start}} + (-x_{\text{end}} + x_{\text{start}}) \ \text{Tan}[\theta]}$$

I also wanted to find an equation for if endpoints are stored in polar form. This was done very easily with a rectangular to polar conversion on the previous equation.

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 \begin{aligned} x_{\text{start}} &:= r_{\text{start}} \cos [\theta_{\text{start}}] \\ x_{\text{end}} &:= r_{\text{end}} \cos [\theta_{\text{end}}] \\ y_{\text{start}} &:= r_{\text{start}} \sin [\theta_{\text{start}}] \\ y_{\text{end}} &:= r_{\text{end}} \sin [\theta_{\text{end}}] \\ FullSimplify & = \frac{\sec [\theta] \ (x_{\text{start}} \ y_{\text{end}} - x_{\text{end}} \ y_{\text{start}})}{y_{\text{end}} - y_{\text{start}} + (-x_{\text{end}} + x_{\text{start}}) \ \tan [\theta]} \end{bmatrix} 
 r = \frac{\sin [\theta_{\text{end}} - \theta_{\text{start}}] \ r_{\text{end}} \ r_{\text{start}}}{-\sin [\theta - \theta_{\text{end}}] \ r_{\text{end}} + \sin [\theta - \theta_{\text{start}}] \ r_{\text{start}}}
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The rectangular form requires $Sec[\theta]$ and $Tan[\theta]$ lookup tables, whereas the polar form requires only $Sin[\theta]$. But in general, they are of about equal complexity.