# IAN BENEDICT BORLA

Senior Fullstack Engineer | Technical Leader

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#### PROFESSIONAL SUMMARY

Senior Full-Stack Engineer and Technical Leader with deep expertise in building impactful enterprise solutions. A driven innovator who consistently tackles complex challenges and pushes boundaries to achieve ambitious goals. Known for modernizing legacy systems, orchestrating large-scale infrastructure, and leading high-performing teams. Brings a creative problem-solving approach across education, gaming, and real estate sectors, consistently delivering solutions that delight users and exceed expectations.

#### TECHNICAL EXPERTISE

**Architecture & Methodologies:** Microservices Architecture, Event-Driven Design, Test-Driven Design, CQRS, Agile, Scrum, Continuous Integration/Deployment

Frontend: React, Next.js, Vue.js, TypeScript, JavaScript, HTML5, CSS3, Storybook

Backend: PHP, Laravel, Symfony, Rust, Go, Nodejs

Infrastructure: AWS, Kubernetes

Databases: MySQL, PostgreSQL, MSSQL, SQLite

Tools: Git, GitHub Actions, GitLab CI/CD, Grafana, SonarQube, K9s, Docker, Kubectl,

Terraform

Desktop: Electron, Tauri

#### PROFESSIONAL EXPERIENCE

Technical Consultant | EDClass Ltd.

Remote | December 2023 - Present

- Currently rebuilding the legacy app to a maintanable Desktop App, API, Admin Web platform, and infrastructure orchestration.
- Delivered a real-time invigilation system for online exams powered by AWS IVS.
- Developed a comprehensive digital education platform that reduced administrative overhead by 40% across partner institutions
- Engineered a proprietary examination system with advanced features:
  - Real-time monitoring for simultaneous student assessments
  - Live proctoring system achieving 99.9% academic integrity rate
  - Automated grading and performance tracking
  - Secure remote testing environment

 Migrating legacy projects from Symfony 2+ to the latest Symfony LTS using PHP Rector

### Technical Consultant [Freelance] | Beating The Spread

Remote | April 2025 - June 2025

- $\bullet \ \ \hbox{Converted a legacy polling system into a $WebSocket-based real-time service}.$
- Improved user retention and reliability by offloading complex logic into a dedicated microservice.
- Reduced maintenance costs while ensuring reliable data delivery.

### Software Engineer / DevOps | Melis Platform

Remote | August 2023 - April 2025

- Developed a Kubernetes orchestration infrastructure to improve scalability and resilience.
- Automated large-scale data syncs from APIs to Elasticsearch, ensuring disruption-free user experience.
- Worked on Laminas modules for specific-client use case

# Senior Fullstack Engineer / Project Manager | <u>Bally's Interactive</u> Makati, Metro Manila | February 2019 - March 2021

- Led a cross-functional team of 7 members (5 developers, 1 tech lead, 1 architect) in developing an enterprise-wide white-label templating system
- Engineered robust **GitLab CI/CD pipelines** with SonarQube integration for automated code quality analysis
- Migrated legacy PHP 5.6-7.4 applications to PHP 8.2 with Symfony 5.4+ and 6.0 frameworks
- Transformed legacy monolithic applications into modern microservices architecture, reducing maintenance overhead by 50%
- Modernized 1M+ lines of PHP code, streamlining migration and maintainability
- Implemented comprehensive testing strategies, achieving **95% code coverage** across critical components
- Reduced system response times by 40% through performance optimizations
- Reduced deployment failures by 80% by implementing automated testing, quality gates, and canary releases for gradual production rollouts

# Senior Fullstack Engineer | Lamudi

Makati, Metro Manila | February 2019 - March 2021

- Implemented a comprehensive **automated payment system**, transforming a manual agent-dependent process into a streamlined **self-service solution** for listing credit purchases
- Designed and developed a scalable **microservice architecture** to handle payment processing and listing credit management, significantly improving system efficiency and user experience
- Integrated multiple country-specific **payment gateways** (Philippines, Mexico, Indonesia), expanding platform accessibility and revenue streams

- Led the strategic decomposition of a monolithic application into microservices, enhancing scalability and maintainability
- Engineered reusable PHP dependency packages to establish secure, centralized communication protocols between microservices, promoting code reusability and maintaining robust security standards
- Maintained high system reliability through proactive bug fixes and rapid hotfix deployment while managing continuous client-requested feature updates

# Senior Fullstack Engineer / Team Lead | <u>Melis Technology</u> (Startup) Cebu, Philippines | 2015 - 2018

- Led a cross-functional team of 8 developers while spearheading the end-to-end development of a comprehensive **enterprise platform**
- Successfully managed concurrent client-specific projects while architecting and developing a new platform infrastructure, ensuring on-time delivery through effective team coordination
- Designed and implemented a **flexible modular architecture** enabling dynamic functionality customization through user-controlled module activation
- Engineered and launched a marketplace platform enabling users to discover, download, and integrate third-party plugins and modules

# **EDUCATION**

Bachelor of Science in Information Technology Northeastern Cebu College, Danao City, Cebu (2014 - 2016)

- Academic Excellence Awardee, Advanced Placement Program Graduate
- Led technical society organizing hackathons

Associate in Computer Technology Northeastern Cebu College, Danao City, Cebu (2009 – 2011)

• Academic Excellence Awardee, Supreme Student Council Secretary

#### **CERTIFICATIONS**

- AWS Certified Solutions Architect Associate
- Certified Zend Framework 2
- REST API (Intermediate)

# **PROJECTS**

# Marks Today (August 2025 - September 2025)

Habit and goal tracking app with daily accountability system. **Tech:** Next.js, TypeScript, PostgreSQL, Prisma, TailwindCSS, Paddle, Shadcn UI, Magic UI

#### Crease (September 2025 - Present) - WIP

Expense tracking app with receipt upload  $\rightarrow$  OCR  $\rightarrow$  analytics dashboard. Tech: Next.js, TypeScript, Convex, TailwindCSS, Paddle, Shadon UI

# MySQL MCP (December 2024 - Present)

Model Context Protocol server enabling LLMs to query MySQL databases securely via SSH tunnels. **Tech:** TypeScript, Node.js, MCP

#### Tailwind Snippets (April 2024 - Present)

Curated collection of reusable Tailwind components. **Tech:** Next.js, TypeScript, PostgreSQL, TailwindCSS, Shadcn UI

#### **HACKATHONS**

- Neon OSS Starter Kit Challenge (August September 2024) Developed a Rust Microservices Starter Kit with Neon as DB provider. Blog Post
- CSS Art: Space (September 2024) Built a CSS-only animation of moon phases with random shooting stars. <u>Blog Post</u>

#### **REFERENCES**

- Jin Michael Resurrecion Development Manager, Bally's jin.resurrecion@ballys.com • +63 918 807 3303
- Danica Mae Manalang Senior Fullstack Engineer, CloudEmployee danica.manalang@gmail.com +63 928 610 3379