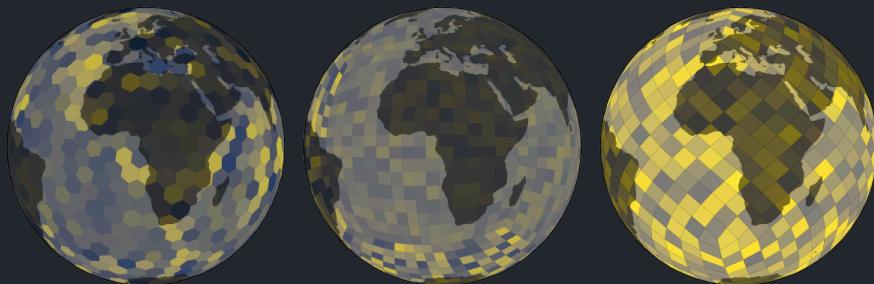


Spherical Geometry and Discrete Global Grid Systems (DGGS) Across Languages



SDSL - Prague, September 2024

The Earth is not flat



Vector data

Why not using projected coordinates?

- my data is in latitude / longitude coordinates
- projection is not always trivial
 - choose a coordinate system depending on location, extent, etc.
 - may be computationally expensive
- boundary singularities, distortion.



<https://github.com/jorisvandenbossche/geopandas-tutorial>

Global analysis

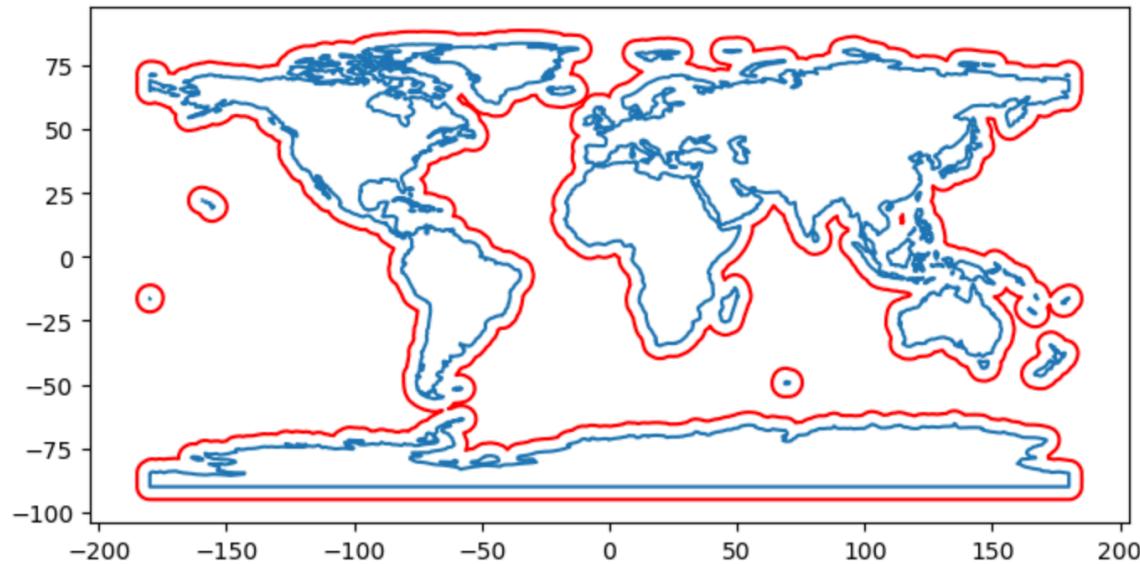
```
# geopandas (shapely, matplotlib)

fig, ax = plt.subplots(figsize=(8, 5))

world.boundary.plot(ax=ax);
world.buffer(5).boundary.plot(ax=ax, color="red");
```

/var/folders/xd/3ls911kd6_n2wphwd74b1dc0000gn/T/ipykernel_53093/2457478289.py:6: UserWarning: Geometry is in a geographic CRS. Results from 'buffer' are likely incorrect. Use 'GeoSeries.to_crs()' to re-project geometries to a projected CRS before this operation.

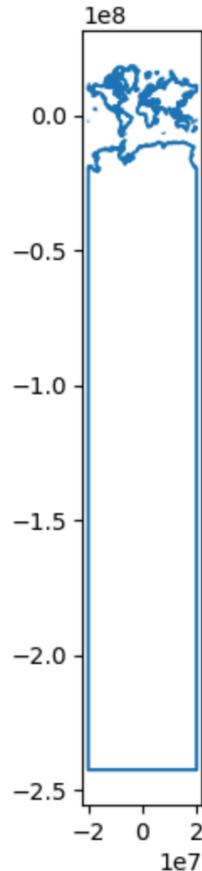
```
world.buffer(5).boundary.plot(ax=ax, color="red");
```



Projecting global datasets

```
fig, ax = plt.subplots(figsize=(4, 6))

# WGS 84 / Pseudo-Mercator
world.to_crs(3857).boundary.plot(ax=ax);
```



Spherical geometry across languages

Library	Language	Repository
S2	R	https://github.com/r-spatial/s2/
Spherely	Python	https://github.com/benbovy/spherely
GeometryOps.jl ? (*)	Julia	https://github.com/JuliaGeo/GeometryOps.jl

(*) <https://github.com/JuliaGeo/GeometryOps.jl/issues/17>

Library	Language	Repository
S2Geometry	C++	https://github.com/google/s2geometry
S2Geography	C++	https://github.com/paleolimbot/s2geography
Geo ?	Rust	https://github.com/georust/geo

Spherely Python bindings

Using Pybind11... Just a few lines of C++ code!

```
bool contains(PyObjectGeography a, PyObjectGeography b) {
    const auto& a_index = a.as_geog_ptr()→geog_index();
    const auto& b_index = b.as_geog_ptr()→geog_index();

    S2BooleanOperation::Options options;
    return s2geography::s2_contains(a_index, b_index, options);
}

void init_predicates(pybind11::module& m) {
    m.def("contains", pybind11::vectorize(&contains));
}
```

Integration with (geo) data-frame and data-cube libraries

- R's sf: global flag `sf_use_s2(TRUE)` + conversion methods
- Python's geopandas: `GeographyArray` ?
- Python's xvec: `GeographyIndex` ?

Gridded data

Gridded data examples

ERA5 / global / unprojected

xarray.Dataset

► Dimensions: **(longitude: 480, latitude: 241, time: 480)**

▼ Coordinates:

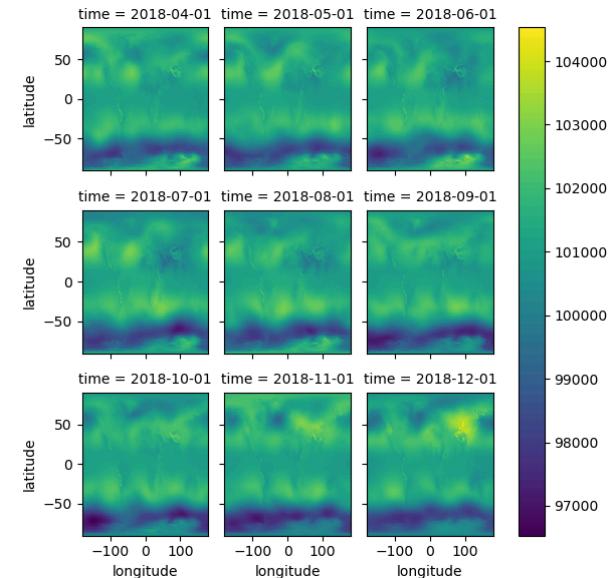
longitude	(longitude)	float32 -179.6 -178.9 ... 178.9 179.6		
latitude	(latitude)	float32 90.0 89.25 88.5 ... -89.25 -90.0		
time	(time)	datetime64[ns] 1979-01-01 ... 2018-12-01		

▼ Data variables:

u10	(time, latitude, longitude)	float64 ...		
v10	(time, latitude, longitude)	float64 ...		
msl	(time, latitude, longitude)	float64 ...		

► Indexes: (3)

► Attributes: (2)



Gridded data examples

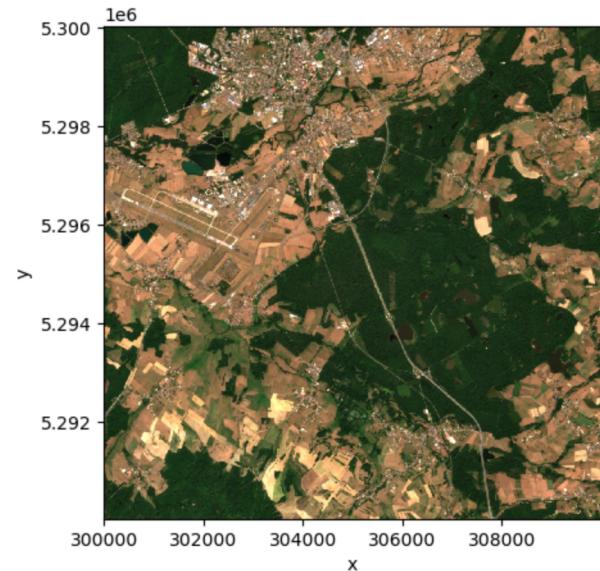
Sentinel-2 / regional / UTM-projected

```
xarray.DataArray 'stackstac-482803e0573469fa5dd78309fe0fd9aa'  
(time: 17, band: 3, y: 10980, x: 10980)
```

	Array	Chunk
Bytes	45.81 GiB	8.00 MiB
Shape	(17, 3, 10980, 10980)	(1, 1, 1024, 1024)
Dask graph	6171 chunks in 4 graph layers	
Data type	float64 numpy.ndarray	

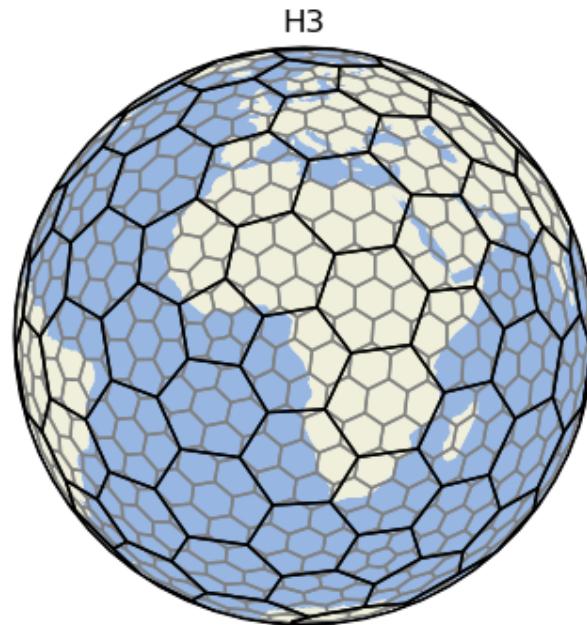
17 1
10980
3 10980

► Coordinates: (52)
► Indexes: (4)
▼ Attributes:
spec : RasterSpec(epsg=32632, bounds=(300000.0, 5190240.0, 409800.0, 5300040.0), resolutions_xy=(10.0, 10.0))
crs : epsg:32632
transform : [10.00, 0.00, 300000.00]
[0.00,-10.00, 5300040.00]
[0.00, 0.00, 1.00]
resolution : 10.0

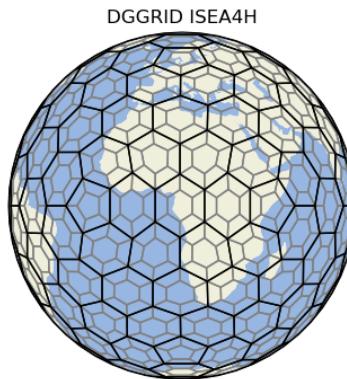
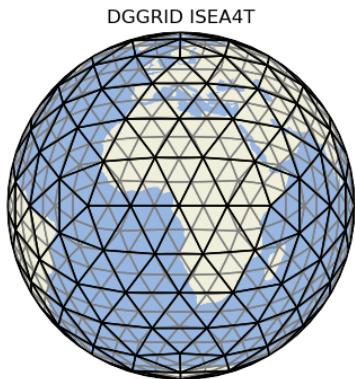
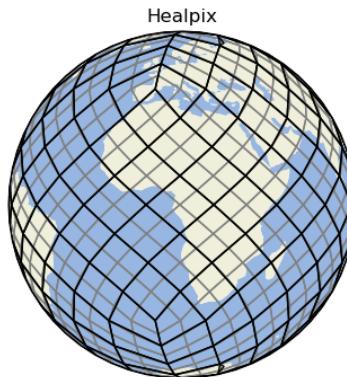
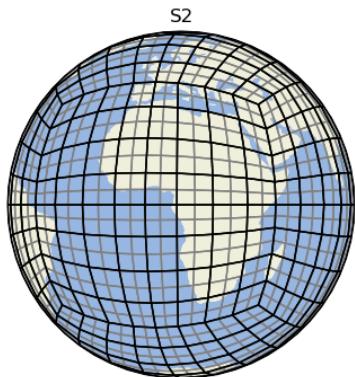


Discrete Global Grid System (DGGS)

Tesselation of the entire Earth surface (sphere) evenly into a hierarchy of grid cells.



Many different DGGGs



Properties: cell shapes and distribution, aperture, congruent parent-child cells...

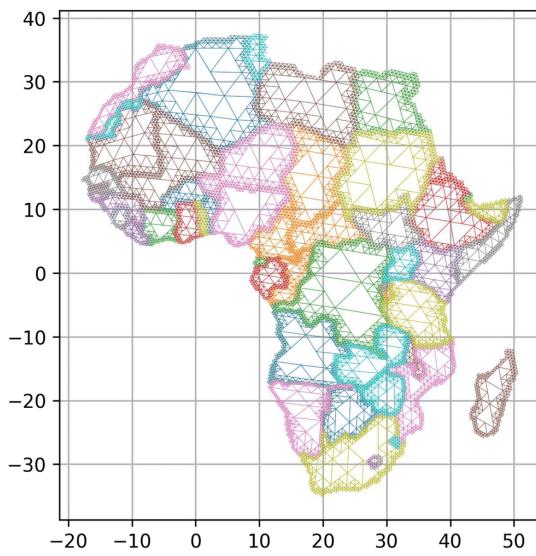
Properties common to all DGGSs

- hierarchical structure: multi-resolution friendly
- unique indexing system: spatial index friendly
- ISO / OGC API standards: work in progress (<https://ogcapi.ogc.org/dggs/>)



(M. Veerman (WUR) - <https://nextgems-h2020.eu>)

Multi-resolution



Overview of DGGS Libraries

Library	Language (implementation)	Repository
H3	C	https://github.com/uber/h3
H3o	Rust	https://github.com/HydroniumLabs/h3o
S2	C++	https://github.com/google/s2geometry
Healpix	C - C++ - Fortran	https://healpix.sourceforge.io
DGGRID	C - C++	https://github.com/sahrk/DGGRID
OpenEAGGR	C++	https://github.com/riskaware-ltd/open-eaggr/
STARE	C - C++	https://github.com/SpatioTemporal/STARE

DGGS in Julia

DGGS.jl: <https://github.com/danlooo/DGGS.jl>

DGGS in R

?

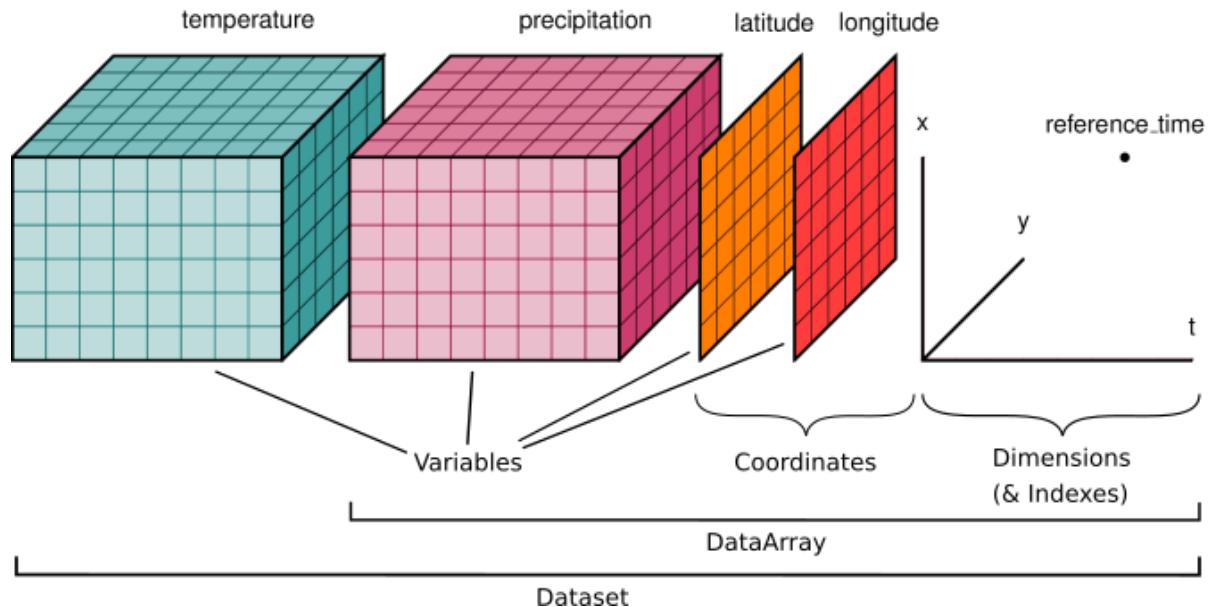
DGGS in Python

Library	Actively maintained?	Vectorized?	Comments
h3py	yes	partially	bindings of H3 (C / Cython)
h3ronpy	yes	yes	built on top of H3o, pandas / arrow integration
S2	no?	no	bindings of S2 (C++ / SWIG)
s2sphere	no	no	pure-Python implementation of S2
healpy	yes	yes	
dggrid4py	yes	?	wrapper around DGGRID command-line interface

Towards a unified (Python) API?

Xarray

- labeled Numpy arrays
- multi-dimensional Pandas data frames



Xarray custom indexes

```
da = xr.DataArray(counties.PO60, coords=[counties.geometry], dims=["county"])
da
```

xarray.DataArray 'PO60' (**county**: 3085)

4304 3889 17884 25520 6914 5809 ... 46235 39085 21583 50164 39260

▼ Coordinates:

county (county) object POLYGON ((-95.34258270263672 48...)



▼ Indexes:

county PandasIndex



► Attributes: (0)

xvec: <https://xvec.readthedocs.io>

Xarray custom indexes

```
da = da.drop_indexes("county").set_xindex("county", xvec.GeometryIndex, crs=counties.crs)  
da
```

xarray.DataArray 'PO60' (**county**: 3085)

4304 3889 17884 25520 6914 5809 ... 46235 39085 21583 50164 39260

▼ Coordinates:

county (county) object POLYGON ((-95.34258270263672 48...)



▼ Indexes:

county GeometryIndex (crs=EPSG:4326)



► Attributes: (0)

xvec: <https://xvec.readthedocs.io>

Xarray custom indexes

```
da.sel(county=shapely.box(-100, 40, -90, 45), method="intersects")
```

xarray.DataArray 'PO60' (**county**: 313)

5356 13903 11620 16473 7226 9502 ... 4926 16320 13330 9913 11706 20220

▼ Coordinates:

county

(county) object POLYGON ((-96.24031066894531 39....



▼ Indexes:

county

GeometryIndex (crs=EPSG:4326)



► Attributes: (0)

xvec: <https://xvec.readthedocs.io>

Xdggs

Example with H3:

```
ds = xr.open_dataset("data/h3_example.nc")
ds
```

xarray.Dataset

► Dimensions: (time: 2920, cell: 5305)

▼ Coordinates:

time	(time)	datetime64[ns] 2013-01-01 ... 2014-12-31T18:00:00	 
cell	(cell)	int64 590733444024107007 ... 590995677...	 
grid_name :	h3		
resolution :	3		

▼ Data variables:

air	(time, cell)	float64 ...	 
-----	--------------	-------------	---

▼ Indexes:

time	PandasIndex	
cell	PandasIndex	

► Attributes: (5)

Xdggs

Example with H3:

```
ds_idx = ds.drop_indexes("cell").set_xindex("cell", xdggs.DGGSIndex)
```

```
ds_idx
```

xarray.Dataset

► Dimensions: (time: 2920, cell: 5305)

▼ Coordinates:

time	(time)	datetime64[ns] 2013-01-01 ... 2014-12-31T18:00:00	 
cell	(cell)	int64 590733444024107007 ... 590995677...	 

▼ Data variables:

air	(time, cell)	float64 ...	 
-----	--------------	-------------	---

▼ Indexes:

time	PandasIndex	
cell	H3Index(resolution=3)	

► Attributes: (5)

Xdggs Demo

Community effort!

Alexander Kmoch, Benoît Bovy, Daniel Loos, Evelyn Uuemaa, Wai Tik Chan, Ryan Abernathey, Justus Magin, Alejandro Coca-Castro, Peter Strobl, Anne Fouilloux, Jean-Marc Delouis, Tina Odaka

Code repository: <https://github.com/xarray-contrib/xdggs>

Xdggs development roadmap

Conversion to/from DGGS

```
# convert from lat/lon grid
ds.dggs.from_latlon_grid( ... )

# convert from raster
ds.dggs.from_raster( ... )

# convert from point data (with aggregation using Xarray API)
ds.dggs.from_points( ... ).groupby( ... ).mean()

# convert to lat/lon grid
ds.dggs.to_latlon_grid( ... )

# convert to raster
ds.dggs.to_raster( ... )

# convert to points (cell centroids)
ds.dggs.to_points( ... )

# convert to polygons (cell boundaries)
ds.dggs.to_polygons( ... )
```

Xdggs development roadmap

Extracting DGGS Cell Geometries (shapely or spherely)

```
# return a DataArray of DGGS cell centroids as shapely.POINT objs  
ds.dggs.cell_centroids()  
  
# return a DataArray of DGGS cell boundaries as shapely.POLYGON objs  
ds.dggs.cell_boundaries()  
  
# return a DataArray of DGGS cell envelopes as shapely.POLYGON objs  
ds.dggs.cell_envelopes()
```

Xdggs development roadmap

Advanced spatial queries

- support it directly via `ds.dggs.query()` if this is supported in backend DGGS libraries
- alternatively, convert cells to vector geometries and use `xvec` (non-optimal)

Hierarchical operations

- change grid resolution (i.e., DGGS-aware `.reindex()`)
- aggregation using Xarray's `.groupby()`

Xdggs development roadmap

Data cube alignment

- DGGS-aware comparison od Datasets and DataArrays

Plotting

- via conversion to a gridded or raster data cube
- via conversion to a vector data cube (xvec)
- plotting it directly via lonboard (H3, S2)

Conclusion (open questions)

- Use cases
 - Do we really need spherical geometry / DGGS?
 - Which features do we need (roadmap)?
- Leveraging low-level libraries in high-level languages
 - Fragmented ecosystem
- Integration with geo data-frame and data-cube libraries
- Sphere vs. ellipsoid