ARCADIA

ARCADIA DATA SHEET

CATEGORY	FILENAME	DESCRIPTION
ALARMS		
	SFX-ARCADIA_Alarm01	8-Bit, Retro, Alarm, Short, Beep, Fuzz
	SFX-ARCADIA_Alarm02	8-Bit, Retro, Alarm, Riser, Triplet, Low, Tense
	SFX-ARCADIA_Alarm03	8-Bit, Retro, Alarm, Wob, Error, Tense
	SFX-ARCADIA_Alarm04	8-Bit, Retro, Alarm, Blip, Blop, Watery, Loud
	SFX-ARCADIA_Alarm05	8-Bit, Retro, Alarm, HighPitch, Loopable
	SFX-ARCADIA_Alarm06	8-Bit, Retro, Alarm, Riser, Siren, Help
	SFX-ARCADIA_Alarm07	8-Bit, Retro, Alarm, Low, Throb
	SFX-ARCADIA_Alarm08	8-Bit, Retro, Alarm, Prison, Jail, Tense
	SFX-ARCADIA_Alarm09	8-Bit, Retro, Alarm, Squash, Fall
	SFX-ARCADIA_Alarm10	8-Bit, Retro, Alarm, Ni Nor, Siren, Emergency
	SFX-ARCADIA_Alarm11	8-Bit, Retro, Alarm, Colour, Fall, Sci-Fi, Space
	SFX-ARCADIA_Alarm12	8-Bit, Retro, Alarm, Short, Chaotic, Small
	SFX-ARCADIA_Alarm13	8-Bit, Retro, Alarm, Calculation, High, Plink
	SFX-ARCADIA_Alarm14	8-Bit, Retro, Alarm, Modern, Error, Bomb
	SFX-ARCADIA_Alarm15	8-Bit, Retro, Alarm, Throb, Distort, Low
	SFX-ARCADIA_Alarm16	8-Bit, Retro, Alarm, Thump, Push, Emergency
	SFX-ARCADIA_Alarm17	8-Bit, Retro, Alarm, Long, Loopable
	SFX-ARCADIA_Alarm18	8-Bit, Retro, Alarm, Low Pitch, Loopable
AMBIENCE		
	SFX-ARCADIA_Amb-BirdSong01	8-Bit, Retro, Distorted, Sine, Ambience, Tropical, Tweet, Birds
	SFX-ARCADIA_Amb-BirdSong02	8-Bit, Retro, Distorted, Sine, Ambience, Tropical, Tweet, Birds
	SFX-ARCADIA_Amb-Earthquake01	8-Bit, Retro, Low, Rumble, Earth, Crumble
	SFX-ARCADIA_Amb-Earthquake02	8-Bit, Retro, 8-Bit, Retro, Low, Rumble, Earth, Crumble
	SFX-ARCADIA_Amb-Fire01	8-Bit, Retro, Fire, Roar, Rumble, Bonfire, Large
	SFX-ARCADIA_Amb-Fire02	8-Bit, Retro, Fire, Roar, Rumble, Bonfire, Small
	SFX-ARCADIA_Amb-Rain01	8-Bit, Retro, Rain, Hail, Ambience, Wet, Weather
	SFX-ARCADIA_Amb-Rain02	8-Bit, Retro, Rain, Hail, Ambience, Wet, Weather
	SFX-ARCADIA_Amb-Sea01	8-Bit, Retro, Tide, Rocks, Waves, Seaside, Beach, Ambience

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SFX-ARCADIA_Amb-Sea02	8-Bit, Retro, Tide, Rocks, Waves, Seaside, Beach, Ambience
SFX-ARCADIA_Amb-Thunder01	8-Bit, Retro, Ripple, Roar, Thunder, Crack
SFX-ARCADIA_Amb-Thunder02	8-Bit, Retro, Ripple, Roar, Thunder, Crack
SFX-ARCADIA_Amb-Thunder03	8-Bit, Retro, Ripple, Roar, Thunder, Crack
SFX-ARCADIA_Amb-Thunder04	8-Bit, Retro, Ripple, Roar, Thunder, Crack
SFX-ARCADIA_Amb-Wind01	8-Bit, Retro, Passing, Strong, Wind, Weather, Gush, Gale
SFX-ARCADIA_Amb-Wind02	8-Bit, Retro, Passing, Calm, Wind, Weather, Gush, Gale
SFX-ARCADIA_Amb-Wind03	8-Bit, Retro, Passing, Strong, Wind, Weather, Gush, Gale
SFX-ARCADIA_Amb-Wind04	8-Bit, Retro, Passing, Strong, Wind, Weather, Gush, Gale
CALCULATION	
SFX-ARCADIA_Calculation01	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation02	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation03	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation04	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation05	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation06	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation07	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation08	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation09	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation10	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation11	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation12	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation13	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation14	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation15	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
SFX-ARCADIA_Calculation16	8-Bit, Retro, Bleep, Bloop, Sort, Calculate, Machine, Work, Configure
CHARACTER DAMAGE	
SFX-ARCADIA_Damage01	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
SFX-ARCADIA_Damage02	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure

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	SFX-ARCADIA_Damage03	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage04	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage05	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage06	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage07	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage08	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage09	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage10	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage11	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage12	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage13	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage14	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage15	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage16	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
	SFX-ARCADIA_Damage17	8-Bit, Retro, Oops, Bang, Hit, Kill, Attack, Shunt, Hurt, Injure
CHARACTER DEATH		
	SFX-ARCADIA_Death01	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death02	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death03	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death04	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death05	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death06	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death07	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death08	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death09	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death10	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death11	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death12	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
	SFX-ARCADIA_Death13	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game

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SFX-ARCADIA_Death14	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
SFX-ARCADIA_Death15	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
SFX-ARCADIA_Death16	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
SFX-ARCADIA_Death17	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
SFX-ARCADIA_Death18	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
SFX-ARCADIA_Death19	8-Bit, Retro, Death, Die, Kill, Upset, Bang, Attack, Game
CHARACTER FALL	
SFX-ARCADIA_Fall01	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall02	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall03	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall04	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall05	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall06	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall07	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall08	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall09	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall10	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall11	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall12	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall13	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall14	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall15	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall16	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall17	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
SFX-ARCADIA_Fall18	8-Bit, Retro, Character, Fall, Jump, Land, Death, Mistake, Game, Monster
CHARACTER FOOTSTEPS	
SFX-ARCADIA_Foot-Concrete01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete

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SFX-ARCADIA_Foot-Concrete03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete-Retro01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete-Retro02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete-Retro03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Concrete-Retro04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Concrete
SFX-ARCADIA_Foot-Grass01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass07	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass08	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass09	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass-Retro01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass-Retro02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass-Retro03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass-Retro04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Grass-Retro05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Grass
SFX-ARCADIA_Foot-Gravel01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel-Retro01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel-Retro02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit

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SFX-ARCADIA_Foot-Gravel-Retro03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel-Retro04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Gravel-Retro05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Gravel, Grit
SFX-ARCADIA_Foot-Metal01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal-Retro01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal-Retro02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal-Retro03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal-Retro04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Metal-Retro05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Metal, Grill
SFX-ARCADIA_Foot-Rock01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock-Retro01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock-Retro02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock-Retro03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock-Retro04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Rock-Retro05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Rock, Stone
SFX-ARCADIA_Foot-Snow01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice

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SFX-ARCADIA_Foot-Snow06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow-Retro01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow-Retro02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow-Retro03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow-Retro04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Snow-Retro05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Snow, Winter, Ice
SFX-ARCADIA_Foot-Walk01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Loop
SFX-ARCADIA_Foot-Walk02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Loop
SFX-ARCADIA_Foot-Walk03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Loop
SFX-ARCADIA_Foot-Walk04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Loop
SFX-ARCADIA_Foot-Walk05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Loop
SFX-ARCADIA_Foot-Walk06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Loop
SFX-ARCADIA_Foot-Water01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Foot-Water02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Foot-Water03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Foot-Water04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Foot-Water05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Foot-Water06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Foot-Water07	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Footsteps-Water01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Footsteps-Water02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Footsteps-Water03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Footsteps-Water04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Footsteps-Water05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Water, Splash, Small
SFX-ARCADIA_Foot-Wood01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
SFX-ARCADIA_Foot-Wood02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
SFX-ARCADIA_Foot-Wood03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
SFX-ARCADIA_Foot-Wood04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
SFX-ARCADIA_Foot-Wood05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
SFX-ARCADIA_Foot-Wood06	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid

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	SFX-ARCADIA_Foot-Wood-Retro01	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
	SFX-ARCADIA_Foot-Wood-Retro02	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
	SFX-ARCADIA_Foot-Wood-Retro03	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
	SFX-ARCADIA_Foot-Wood-Retro04	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
	SFX-ARCADIA_Foot-Wood-Retro05	8-Bit, Retro, Character, Footstep, Surface, Walk, Run, Step, Move, Wood, Floor, Planks, Solid
CHARACTER		
JUMP		
	SFX-ARCADIA_Jump01	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump02	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump03	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump04	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump05	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump06	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump07	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump08	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump09	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump10	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump11	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump12	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump13	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump14	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump15	8-Bit, Retro, Jump, Lift, Character, Hop, Up
	SFX-ARCADIA_Jump16_L1	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 1
	SFX-ARCADIA_Jump16_L2	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 2
	SFX-ARCADIA_Jump16_L3	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 3
	SFX-ARCADIA_Jump16_L4	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 4
	SFX-ARCADIA_Jump16_L5	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 5
	SFX-ARCADIA_Jump16_L6	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 6
	SFX-ARCADIA_Jump17_L1	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 1
	SFX-ARCADIA_Jump17_L2	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 2

SFX-ARCADIA_Jump17_L3	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 3
SFX-ARCADIA_Jump17_L4	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 4
SFX-ARCADIA_Jump17_L5	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 5
SFX-ARCADIA_Jump17_L6	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 6
SFX-ARCADIA_Jump17_L7	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 7
SFX-ARCADIA_Jump17_L8	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 8
SFX-ARCADIA_Jump18_L1	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 1
SFX-ARCADIA_Jump18_L2	8-Bit, Retro, Jump, Lift, Character, Hop, Up, Level 2
CHARACTER LAND	
SFX-ARCADIA_Land01	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land02	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land03	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land04	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land05	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land06	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land07	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land08	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land09	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land10	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land11	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land12	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land13	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land14	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land15	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land16	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land17	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
SFX-ARCADIA_Land18	8-Bit, Retro, Land, Drop, Down, Character, Thump, Ground, Fall
CHARACTER MELEE	

	SFX-ARCADIA_Attack-Melee01	8-Bit, Retro, Slice, Death, Rip, Noise, Kill, Attack, Knife, Fight
	SFX-ARCADIA_Attack-Melee02	8-Bit, Retro, Slice, Death, Rip, Noise, Kill, Attack, Knife, Fight
	SFX-ARCADIA_Attack-Melee03	8-Bit, Retro, Slice, Death, Rip, Noise, Kill, Attack, Knife, Fight
	SFX-ARCADIA_Attack-Melee04	8-Bit, Retro, Slice, Death, Rip, Noise, Kill, Attack, Knife, Fight
	SFX-ARCADIA_Attack-Punch01	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch02	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch03	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch04	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch05	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch06	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch07	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch08	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Punch09	8-Bit, Retro, Punch, Hit, Attack, Fist, Fight, Strong, Pow
	SFX-ARCADIA_Attack-Swing01	8-Bit, Retro, Swing, Cloth, Attack, Fight, Throw, Foley
	SFX-ARCADIA_Attack-Swing02	8-Bit, Retro, Swing, Cloth, Attack, Fight, Throw, Foley
	SFX-ARCADIA_Attack-Swing03	8-Bit, Retro, Swing, Cloth, Attack, Fight, Throw, Foley
DEBRIS MISC		
	SFX-ARCADIA_Debris-Misc01	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust
	SFX-ARCADIA_Debris-Misc02	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust
	SFX-ARCADIA_Debris-Misc03	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust
	SFX-ARCADIA_Debris-Misc04	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust
DEBRIS ROCK		
	SFX-ARCADIA_Debris-Rock01	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust, Rock, Fall
	SFX-ARCADIA_Debris-Rock02	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust, Rock, Fall
	SFX-ARCADIA_Debris-Rock03	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust, Rock, Fall
	SFX-ARCADIA_Debris-Rock04	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust, Rock, Fall
	SFX-ARCADIA_Debris-Rock05	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust, Rock, Fall
	SFX-ARCADIA_Debris-Rock06	8-Bit, Retro, Debris, Rubble, Game, Explosion, Dirt, Dust, Rock, Fall

noisecreations

ARCADIA

SFX-ARCADIA_Debris-SmallChunks01	8-Bit, Retro, Debris, Rubble, Game, Explosion, Fall, Shells, Pebbles, Glass, Small
SFX-ARCADIA_Debris-SmallChunks02	8-Bit, Retro, Debris, Rubble, Game, Explosion, Fall, Shells, Pebbles, Glass, Small
SFX-ARCADIA_Debris-SmallChunks03	8-Bit, Retro, Debris, Rubble, Game, Explosion, Fall, Shells, Pebbles, Glass, Small
SFX-ARCADIA_Debris-SmallChunks04	8-Bit, Retro, Debris, Rubble, Game, Explosion, Fall, Shells, Pebbles, Glass, Small
DEBRIS	
WOOD	
SFX-ARCADIA_Debris-Wood01	8-Bit, Retro, Debris, Rubble, Game, Explosion, Wood, Fall
SFX-ARCADIA_Debris-Wood02	8-Bit, Retro, Debris, Rubble, Game, Explosion, Wood, Fall
SFX-ARCADIA_Debris-Wood03	8-Bit, Retro, Debris, Rubble, Game, Explosion, Wood, Fall
SFX-ARCADIA_Debris-Wood04	8-Bit, Retro, Debris, Rubble, Game, Explosion, Wood, Fall
SFX-ARCADIA_Debris-Wood05	8-Bit, Retro, Debris, Rubble, Game, Explosion, Wood, Fall
LOCKS	
SFX-ARCADIA_LockClose01	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose02	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose03	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose04	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose05	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose06	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose07	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose08	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose09	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose10	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose11	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose12	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockClose13	8-Bit, Retro, Lock, Bolt, Door, Gate, Pick, Padlock, Close, Tight, Trap, Mechanism
SFX-ARCADIA_LockOpen01	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen02	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen03	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen04	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen05	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism

ARCADIA

SFX-ARCADIA_LockOpen06	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen07	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen08	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen09	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen10	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen11	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen12	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
SFX-ARCADIA_LockOpen13	8-Bit, Retro, Lock, Unlock, Bolt, Door, Gate, Pick, Padlock, Open, Trigger, Release, Mechanism
DOORS	
SFX-ARCADIA_Door-Close01	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close02	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close03	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close04	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close05	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close06	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close07	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close08	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close09	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close10	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close11	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close12	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close13	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close14	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close15	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close16	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close17	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Close18	8-Bit, Retro, Door, Close, Shut, Slam, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open01	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open02	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open03	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case

noisecreations

SFX-ARCADIA_Door-Open04	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open05	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open06	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open07	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open08	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open09	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open10	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open11	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open12	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open13	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open14	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open15	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open16	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open17	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case
SFX-ARCADIA_Door-Open18	8-Bit, Retro, Door, Open, Swing, Slam, Reveal, Game, Gate, Lock, Chest, Cupboard, Case

ERROR

SFX-ARCADIA_Error01	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error02	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error03	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error04	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error05	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error06	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error07	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error08	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error09	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error10	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error11	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error12	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question
SFX-ARCADIA_Error13	8-Bit, Retro, Error, Notification, Alert, Look, UI, Interface, Help, Buzz, Alarm, Question

GAME FINISH

SFX-ARCADIA_GameFinish01	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish02	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish03	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish04	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish05	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish06	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish07	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish08	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish09	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish10	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish11	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish12	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish13	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
SFX-ARCADIA_GameFinish14	8-Bit, Retro, Game, Finish, End, Close, Round, Over, Defeat, Victory, Battle, Map
GAME START	
SFX-ARCADIA_GameStart01	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart02	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart03	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart04	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart05	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart06	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart07	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart08	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart09	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart10	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart11	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart12	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart13	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
SFX-ARCADIA_GameStart14	8-Bit, Retro, Game, Start, Begin, Engage, Round, Clash, Battle, Map
IMPACTS	

SFX-ARCADIA_Impact-Arrow01	8-Bit, Retro, Impact, Arrow, Medieval, Hit, Kill, Death, Collision, Boing, Bow
SFX-ARCADIA_Impact-Arrow02	8-Bit, Retro, Impact, Arrow, Medieval, Hit, Kill, Death, Collision, Boing, Bow
SFX-ARCADIA_Impact-Arrow03	8-Bit, Retro, Impact, Arrow, Medieval, Hit, Kill, Death, Collision, Boing, Noise, Bow
SFX-ARCADIA_Impact-Arrow04	8-Bit, Retro, Impact, Arrow, Medieval, Hit, Kill, Death, Collision, Boing, Noise, Bow
SFX-ARCADIA_Impact-Arrow05	8-Bit, Retro, Impact, Arrow, Medieval, Hit, Kill, Death, Collision, Boing, Noise, Bow
SFX-ARCADIA_Impact-Arrow06	8-Bit, Retro, Impact, Arrow, Medieval, Hit, Kill, Death, Collision, Boing, Noise, Bow
SFX-ARCADIA_Impact-Box01	8-Bit, Retro, Impact, Hit, Box, Case, Score, Power Up, Prize, Chest
SFX-ARCADIA_Impact-Box02	8-Bit, Retro, Impact, Hit, Box, Case, Score, Power Up, Prize, Chest
SFX-ARCADIA_Impact-Box03	8-Bit, Retro, Impact, Hit, Box, Case, Score, Power Up, Prize, Chest
SFX-ARCADIA_Impact-Box04	8-Bit, Retro, Impact, Hit, Box, Case, Score, Power Up, Prize, Chest
SFX-ARCADIA_Impact-Chain01	8-Bit, Retro, Impact, Chain, Metal, Clink, Dangle
SFX-ARCADIA_Impact-Chain02	8-Bit, Retro, Impact, Chain, Metal, Clink, Dangle
SFX-ARCADIA_Impact-Chain03	8-Bit, Retro, Impact, Chain, Metal, Clink, Dangle
SFX-ARCADIA_Impact-Door01	8-Bit, Retro, Impact, Door, Gate, Wooden, Metal, Break, Slam, Smash, Burst
SFX-ARCADIA_Impact-Door02	8-Bit, Retro, Impact, Door, Gate, Wooden, Metal, Break, Slam, Smash, Burst
SFX-ARCADIA_Impact-Door03	8-Bit, Retro, Impact, Door, Gate, Wooden, Metal, Break, Slam, Smash, Burst
SFX-ARCADIA_Impact-Glass01	8-Bit, Retro, Impact, Glass, Smash, Shards, Debris
SFX-ARCADIA_Impact-Glass02	8-Bit, Retro, Impact, Glass, Smash, Shards, Debris
SFX-ARCADIA_Impact-Glass03	8-Bit, Retro, Impact, Glass, Smash, Shards, Debris
SFX-ARCADIA_Impact-Misc01	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc02	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc03	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc04	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc05	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc06	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc07	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc08	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc09	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc10	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc
SFX-ARCADIA_Impact-Misc11	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Misc

noisecreations

SFX-ARCADIA_Impact-Ricochet01	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Ricochet, Deflect, Bullet
SFX-ARCADIA_Impact-Ricochet02	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Ricochet, Deflect, Bullet
SFX-ARCADIA_Impact-Ricochet03	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Ricochet, Deflect, Bullet
SFX-ARCADIA_Impact-Ricochet04	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Ricochet, Deflect, Bullet
SFX-ARCADIA_Impact-Ricochet05	8-Bit, Retro, Impact, Bang, Hit, Debris, Game, Ping, Fight, Attack, Ricochet, Deflect, Bullet
SFX-ARCADIA_Impact-Shield01	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Shield02	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Shield03	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Shield04	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Shield05	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Shield06	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Shield07	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Shield08	8-Bit, Retro, Impact, Bang, Hit, Wood, Metal, Medieval, Game, Fight, Attack, Ricochet, Deflect, Sword, Sheild
SFX-ARCADIA_Impact-Slam01	8-Bit, Retro, Impact, Slam, Shunt, Large, Deflect, Hit
SFX-ARCADIA_Impact-Slam02	8-Bit, Retro, Impact, Slam, Shunt, Large, Deflect, Hit
SFX-ARCADIA_Impact-Slam03	8-Bit, Retro, Impact, Slam, Shunt, Large, Deflect, Hit
SFX-ARCADIA_Impact-Water01	8-Bit, Retro, Impact, Water, Splash, Hit, Droplets
SFX-ARCADIA_Impact-Water02	8-Bit, Retro, Impact, Water, Splash, Hit, Droplets
SFX-ARCADIA_Impact-Water03	8-Bit, Retro, Impact, Water, Splash, Hit, Droplets
SFX-ARCADIA_Impact-Water04	8-Bit, Retro, Impact, Water, Splash, Hit, Droplets
ITEM PICKUPS	
SFX-ARCADIA_ItemPickup01-Paper01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Book, Paper, Pages
SFX-ARCADIA_ItemPickup02-Paper02	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Book, Paper, Pages
SFX-ARCADIA_ItemPickUp03	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect

SFX-ARCADIA_ItemPickUp04	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickUp05	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickUp06	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickUp07	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickUp08-Spray01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Spray, Can
SFX-ARCADIA_ItemPickUp09-Spray02	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Spray, Can
SFX-ARCADIA_ItemPickUp10-Bottle01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Bottle, Glass, Drink
SFX-ARCADIA_ItemPickUp11-Bottle02	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Bottle, Glass, Drink
SFX-ARCADIA_ItemPickUp12-Book01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Book, Paper, Pages
SFX-ARCADIA_ItemPickUp13-Book02	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Book, Paper, Pages
SFX-ARCADIA_ItemPickUp14-Book03	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Book, Paper, Pages
SFX-ARCADIA_ItemPickUp15-Metal01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Metal
SFX-ARCADIA_ItemPickUp16	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup17-Key01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Metal, Keys, Lock, Unlock
SFX-ARCADIA_ItemPickup18-Key02	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Metal, Keys, Lock, Unlock
SFX-ARCADIA_ItemPickup19	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup20	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup21	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup22	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup23	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup24	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup25	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup26	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup27	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup28	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup29	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup30-Coin01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Coin, Money
SFX-ARCADIA_ItemPickup31-Coin02	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Coin, Money
SFX-ARCADIA_ItemPickup32	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup33	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect

ARCADIA

SFX-ARCADIA_ItemPickup34-PowerUp01	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Power Up
SFX-ARCADIA_ItemPickup35-PowerUp02	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Power Up
SFX-ARCADIA_ItemPickup36-PowerUp03	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Power Up
SFX-ARCADIA_ItemPickup37-PowerUp04	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect, Power Up
SFX-ARCADIA_ItemPickup38	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup39	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup40	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup41	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup42	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup43	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
SFX-ARCADIA_ItemPickup44	8-Bit, Retro, Item, Pick, Up, Gain, Obtain, Character, Inventory, Add, Collect
ITEM PLACE	
SFX-ARCADIA_ItemPlace01	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace02	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace03	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace04	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace05	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace06	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace07	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace08	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace09	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace10	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace11	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace12	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace13	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace14	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace15	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace16	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace17	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace18	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw

SFX-ARCADIA_ItemPlace19	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace20	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
SFX-ARCADIA_ItemPlace21	8-Bit, Retro, Item, Place, Drop, Down, Put, Character, Inventory, Remove, Throw
MACHINE	
SFX-ARCADIA_Machine01	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine02	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine03	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine04	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine05	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine06	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine07	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine08	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine09	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine10	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine11	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine12	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine13	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine14	8-Bit, Retro, Machine, Whirring, Ticking, Calculate, Engine, Gadget, Motor, Tool, Robot, Mechanism
SFX-ARCADIA_Machine-Vehicle-Helicopter01	8-Bit, Retro, Machine, Motor, Enigine, Vehicle, Aircraft, Plane, Helicopter, Fly, Rotor
SFX-ARCADIA_Machine-Vehicle-Helicopter02	8-Bit, Retro, Machine, Motor, Enigine, Vehicle, Aircraft, Plane, Helicopter, Fly, Rotor
SFX-ARCADIA_Machine-Vehicle-Truck01-Idle	8-Bit, Retro, Machine, Motor, Enigine, Vehicle, Car, Truck, Van, Road
SFX-ARCADIA_Machine-Vehicle-Truck02-Idle	8-Bit, Retro, Machine, Motor, Enigine, Vehicle, Car, Truck, Van, Road
MAGIC	
SFX-ARCADIA_Magic-Defense-Fire01	8-Bit, Retro, Magic, Defense, Fire, Flames
SFX-ARCADIA_Magic-Defense-Rock01	8-Bit, Retro, Magic, Defense, Rock, Harden
SFX-ARCADIA_Magic-Hit-Flame01	8-Bit, Retro, Magic, Hit, Impact, Flames
SFX-ARCADIA_Magic-Hit-Flame02	8-Bit, Retro, Magic, Hit, Impact, Flames
SFX-ARCADIA_Magic-Hit-Flame03	8-Bit, Retro, Magic, Hit, Impact, Flames
SFX-ARCADIA_Spell-Cast01	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast02	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff

SFX-ARCADIA_Spell-Cast03	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast04	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast05	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast06	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast07	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast08	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast09	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast10	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast11	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast12	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast13	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast14	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast15	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast16	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast17	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast18	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast19	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Cast20	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff
SFX-ARCADIA_Spell-Forcefield01	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Forcefield02	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Forcefield03	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Forcefield04	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Forcefield05	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Forcefield06	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Forcefield07	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Forcefield08	8-Bit, Retro, Magic, Spells, Wizard, Witch, Character, Wand, Trick, Defend, Blast, Staff, Forcefield, Bubble
SFX-ARCADIA_Spell-Summon01	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare
SFX-ARCADIA_Spell-Summon02	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare

SFX-ARCADIA_Spell-Summon03	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare
SFX-ARCADIA_Spell-Summon04	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare
SFX-ARCADIA_Spell-Summon05	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare
SFX-ARCADIA_Spell-Summon06	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare
SFX-ARCADIA_Spell-Summon07	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare
SFX-ARCADIA_Spell-Summon08	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare
SFX-ARCADIA_Spell-Summon09	8-Bit, Retro, Magic, Spells, Wizard, Witch, Conjure, Cast, Character, Wand, Trick, Attack, Blast, Fight, Staff, Summon, Create, Prepare

MENU
HOVER OVER

SFX-ARCADIA_HoverOver01	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver02	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver03	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver04	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver05	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver06	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver07	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver08	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver09	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver10	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver11	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver12	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver13	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver14	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu
SFX-ARCADIA_HoverOver15	8-Bit, Retro, Mouse, Hover, Select, Decision, Click, Choose, Menu

MENU

ARCADIA

SELECTION	
SFX-ARCADIA_Select01	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select02	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select03	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select04	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select05	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select06	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select07	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select08	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select09	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select10	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select11	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select12	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select13	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select14	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select15	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select16	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select17	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select18	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select19	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select20	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select21	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select22	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select23	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select24	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select25	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select26	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select27	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select28	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
SFX-ARCADIA_Select29	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply

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	SFX-ARCADIA_Select30	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
	SFX-ARCADIA_Select31	8-Bit, Retro, Select, Menu, Interface, Choose, Bleep, Bloop, Ping, Yes, Click, Continue, Apply
MENU		
TEXT		
	SFX-ARCADIA_Text01	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text02	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text03	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text04	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text05	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text06	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text07	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text08	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
	SFX-ARCADIA_Text09	8-Bit, Retro, Text, Move, Display, Notify, Story, Words, Talking, Dialogue, Conversation, Scroll
MENU		
TRANSITION		
	SFX-ARCADIA_Transition01	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition02	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition03	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition04	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition05	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition06	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition07	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition08	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
	SFX-ARCADIA_Transition09	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform,

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	Start, Begin
SFX-ARCADIA_Transition10	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition11	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition12	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition13	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition14	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition15	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition16	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition17	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition18	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition19	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition20	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition21	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition22	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition23	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition24	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition25	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition26	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin

SFX-ARCADIA_Transition27	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition28	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition29	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition30	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition31	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition32	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition33	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition34	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition35	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
SFX-ARCADIA_Transition36	8-Bit, Retro, Transition, Evolve, Level, Change, Move, Whoosh, Fade, Progress, Passage, Shift, Transform, Start, Begin
MISC	
SFX-ARCADIA_Misc01	8-Bit, Retro, Miscellaneous, Game, Sound, Metallic, Robot
SFX-ARCADIA_Misc02	8-Bit, Retro, Miscellaneous, Game, Begin, Delay
SFX-ARCADIA_Misc03	8-Bit, Retro, Miscellaneous, Noise, Old, Pass
SFX-ARCADIA_Misc04	8-Bit, Retro, Miscellaneous, Pass, Whoosh, Eerie
SFX-ARCADIA_Misc05	8-Bit, Retro, Miscellaneous, Low, Thump, Hatch
SFX-ARCADIA_Misc06	8-Bit, Retro, Miscellaneous, Calculation, Error, Confused
SFX-ARCADIA_Misc07	8-Bit, Retro, Miscellaneous, Low, Throb, Punch, Overload
SFX-ARCADIA_Misc08	8-Bit, Retro, Miscellaneous, High, Attack, Sharp, Tickle
SFX-ARCADIA_Misc09	8-Bit, Retro, Miscellaneous, Low, Throb, Overload, Sudden
SFX-ARCADIA_Misc10	8-Bit, Retro, Miscellaneous, Delay, Pass, High, Bright, Error, Jolt
SFX-ARCADIA_Misc11	8-Bit, Retro, Miscellaneous, Calculation, Robot, End, Metal, Hit, Impact
SFX-ARCADIA_Misc12	8-Bit, Retro, Miscellaneous, Round, Over, Low, Ident, Throb

	SFX-ARCADIA_Misc13-LFSineDrop-Long	8-Bit, Retro, Miscellaneous, Sine, Drop, Fall, Bass, Layer, Deep, Wave, Power
	SFX-ARCADIA_Misc14-LFSineDrop-Short	8-Bit, Retro, Miscellaneous, Sine, Drop, Fall, Bass, Layer, Deep, Wave, Power
	SFX-ARCADIA_Misc15-Tinnitus	8-Bit, Retro, Miscellaneous, Player Effect, Tinnitus
MONSTERS		
	SFX-ARCADIA_Monster01-Breath	8-Bit, Retro, Monster, Breath, Lion, Grunt, Scary, Deep
	SFX-ARCADIA_Monster02-Breath	8-Bit, Retro, Monster, Breath, Lion, Grunt, Scary, Deep
	SFX-ARCADIA_Monster03	8-Bit, Retro, Monster, Small, Zombie, Attack, Injure, Afraid, Kill, Fight, Shout, Grunt, Alien, Game
	SFX-ARCADIA_Monster04	8-Bit, Retro, Monster, Small, Zombie, Attack, Injure, Afraid, Kill, Fight, Shout, Grunt, Alien, Game
	SFX-ARCADIA_Monster05	8-Bit, Retro, Monster, Small, Zombie, Attack, Injure, Afraid, Kill, Fight, Shout, Grunt, Alien, Game
	SFX-ARCADIA_Monster06	8-Bit, Retro, Monster, Small, Zombie, Attack, Injure, Afraid, Kill, Fight, Shout, Grunt, Alien, Game
	SFX-ARCADIA_Monster07	8-Bit, Retro, Monster, Small, Zombie, Attack, Injure, Afraid, Kill, Fight, Shout, Grunt, Alien, Game
	SFX-ARCADIA_Monster08	8-Bit, Retro, Monster, Small, Zombie, Attack, Injure, Afraid, Kill, Fight, Shout, Grunt, Alien, Game
	SFX-ARCADIA_Monster09	8-Bit, Retro, Monster, Small, Zombie, Attack, Injure, Afraid, Kill, Fight, Shout, Grunt, Alien, Game
	SFX-ARCADIA_Monster10-LargeGrunt01	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster11-LargeGrunt02	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster12-LargeGrunt03	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster13-LargeGrunt04	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster14-LargeGrunt05	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster15-LargeGrunt06	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster16-LargeGrunt07	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster17-LargeGrunt08	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster18-LargeGrunt09	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster19-LargeGrunt10	8-Bit, Retro, Monster, Large, Grunt, Enemy
	SFX-ARCADIA_Monster20-SmallGrunt01	8-Bit, Retro, Monster, Small, Grunt, Enemy
	SFX-ARCADIA_Monster21-SmallGrunt02	8-Bit, Retro, Monster, Small, Grunt, Enemy
	SFX-ARCADIA_Monster22-SmallGrunt03	8-Bit, Retro, Monster, Small, Grunt, Enemy
	SFX-ARCADIA_Monster23-SmallGrunt04	8-Bit, Retro, Monster, Small, Grunt, Enemy
	SFX-ARCADIA_Monster24-SmallGrunt05	8-Bit, Retro, Monster, Small, Grunt, Enemy
	SFX-ARCADIA_Monster25-SmallGrunt06	8-Bit, Retro, Monster, Small, Grunt, Enemy
	SFX-ARCADIA_Monster26-SmallGrunt07	8-Bit, Retro, Monster, Small, Grunt, Enemy

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SFX-ARCADIA_Monster27-SmallGrunt-Long01	8-Bit, Retro, Monster, Small, Long, Grunt, Enemy
SFX-ARCADIA_Monster28-SmallGrunt-Long02	8-Bit, Retro, Monster, Small, Long, Grunt, Enemy
SFX-ARCADIA_Monster29-SmallGrunt-Long03	8-Bit, Retro, Monster, Small, Long, Grunt, Enemy
SFX-ARCADIA_Monster30-SmallGrunt-Long04	8-Bit, Retro, Monster, Small, Long, Grunt, Enemy

NOTIFICATIONS

SFX-ARCADIA_Notification01	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification02	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification03	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification04	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification05	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification06	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification07	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification08	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification09	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification10	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification11	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification12	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification13	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification14	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification15	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification16	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification17	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification18	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message
SFX-ARCADIA_Notification19	8-Bit, Retro, Notify, Notification, Alert, Error, Alarm, Nudge, Menu, Call, Warning, Communication, Message

POWER UP

SFX-ARCADIA_PwrUp01	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp02	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp03	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp04	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp05	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability

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SFX-ARCADIA_PwrUp06	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp07	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp08	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp09	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp10	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp11	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp12	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp13	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp14	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp15	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp16	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp17	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
SFX-ARCADIA_PwrUp18	8-Bit, Retro, Power, Up, Gain, Level, Character, Height, Increase, Ability
POWER DOWN	
SFX-ARCADIA_PwrDown01	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown02	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown03	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown04	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown05	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown06	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown07	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown08	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown09	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown10	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown11	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown12	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown13	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown14	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown15	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
SFX-ARCADIA_PwrDown16	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire

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	SFX-ARCADIA_PwrDown17	8-Bit, Retro, Power, Down, Fall, Lose, Diminish, Character, Deteriorate, Decay, Expire
RADIO DISTURBANCE		
	SFX-ARCADIA_RadioDisturbance01	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance02	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance03	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance04	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance05	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance06	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance07	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance08	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance09	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance10	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance11	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance12	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance13	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance14	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance15	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
	SFX-ARCADIA_RadioDisturbance16	8-Bit, Retro, Radio, Disturbance, Distruption, Interrupt, Confusion, Telegraph, Electricity, Storm
SCORE		
	SFX-ARCADIA_Score01	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score02	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score03	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score04	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score05	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score06	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score07	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score08	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score09	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
	SFX-ARCADIA_Score10	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep

noisecreations

ARCADIA

SFX-ARCADIA_Score11	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score12	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score13	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score14	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score15	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score16	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score17	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score18	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score19	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score20	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score21	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score22	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score23	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score24	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score25	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep
SFX-ARCADIA_Score26	8-Bit, Retro, Score, Win, Point, Record, Ding, Outcome, Result, Ping, Beep

WEAPONS
BOW

SFX-ARCADIA_Attack-Bow01	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Fire
SFX-ARCADIA_Attack-Bow02	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Fire
SFX-ARCADIA_Attack-Bow03	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Fire
SFX-ARCADIA_Attack-Bow04	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Fire
SFX-ARCADIA_Attack-Bow05	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Fire
SFX-ARCADIA_Attack-Bow06	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Fire
SFX-ARCADIA_Attack-Bow07	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Fire
SFX-ARCADIA_Attack-BowStretch01	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Stretch
SFX-ARCADIA_Attack-BowStretch02	8-Bit, Retro, Boing, Catapult, Ping, Small, Bow, Arrow, Stretch

WEAPONS
EXPLOSIONS

SFX-ARCADIA_Expl01	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact

SFX-ARCADIA_Expl02	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl03	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl04	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl05	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl06	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl07	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl08	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl09	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl10	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl11	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl12	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl13	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl14	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl15	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl16	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl17	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl18	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl19	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl20-Bomb	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Impact
SFX-ARCADIA_Expl21-Flame	8-Bit, Retro, Explosion, Large, Flames
SFX-ARCADIA_Expl22-Flame	8-Bit, Retro, Explosion, Large, Flames
SFX-ARCADIA_Expl23-Flame	8-Bit, Retro, Explosion, Large, Flames
SFX-ARCADIA_Expl24-Rocky	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Debris, Rocks, Impact
SFX-ARCADIA_Expl25-Rocky	8-Bit, Retro, Explosion, Bang, Burst, Whistle, Fall, Bomb, Missile, Detonate, TNT, Blast, Cannon, Debris, Rocks, Impact
SFX-ARCADIA_RocketLauncher	8-Bit, Retro, Rocket Launcher, Shoot, Explosion
GUN	
GUN FIRE	
SFX-ARCADIA_Gun-Fire01	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire

	SFX-ARCADIA_Gun-Fire02	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire03	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire04-Auto	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire04-Single	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire05	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire06	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire07	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire08	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire09	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire10	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire11	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire12	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire13	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire14	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire15	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
	SFX-ARCADIA_Gun-Fire16	8-Bit, Retro, Gun, Weapon, Attack, Shot, Attack, Battle, Fight, Defense, Blast, Fire
GUN NO AMMO		
	SFX-ARCADIA_Gun-NoAmmo01	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo02	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo03	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo04	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo05	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo06	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo07	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo08	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
	SFX-ARCADIA_Gun-NoAmmo09	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds
GUN RELOAD		
	SFX-ARCADIA_Gun-Reload01	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish

	SFX-ARCADIA_Gun-Reload02	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish
	SFX-ARCADIA_Gun-Reload03	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish
	SFX-ARCADIA_Gun-Reload04	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish
	SFX-ARCADIA_Gun-Reload05	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish
	SFX-ARCADIA_Gun-Reload06	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish
	SFX-ARCADIA_Gun-Reload07	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish
	SFX-ARCADIA_Gun-Reload08	8-Bit, Retro, Gun, Weapon, Attack, Battle, Re Load, Ammo, Empty, Magazine, Rounds, Replenish
	SFX-ARCADIA_Gun-Reload-CockingMechanism01	8-Bit, Retro, Gun. Pistol, Foley, Reload, Cocking Mechanism
	SFX-ARCADIA_Gun-Reload-CockingMechanism02	8-Bit, Retro, Gun. Pistol, Foley, Reload, Cocking Mechanism
	SFX-ARCADIA_Gun-Reload-CockingMechanism03	8-Bit, Retro, Gun. Pistol, Foley, Reload, Cocking Mechanism
	SFX-ARCADIA_Gun-Reload-Magazine01	8-Bit, Retro, Gun. Pistol, Foley, Reload, Magazine
	SFX-ARCADIA_Gun-Reload-Magazine02	8-Bit, Retro, Gun. Pistol, Foley, Reload, Magazine
	SFX-ARCADIA_Gun-Reload-SlideBack01	8-Bit, Retro, Gun. Pistol, Foley, Reload, Slide Back
	SFX-ARCADIA_Gun-Reload-SlideBack02	8-Bit, Retro, Gun. Pistol, Foley, Reload, Slide Back
	SFX-ARCADIA_Gun-Reload-SlideForward01	8-Bit, Retro, Gun. Pistol, Foley, Reload, Slide Forward
	SFX-ARCADIA_Gun-Reload-SlideForward02	8-Bit, Retro, Gun. Pistol, Foley, Reload, Slide Forward
	SFX-ARCADIA_Gun-Reload-SlideForward03	8-Bit, Retro, Gun. Pistol, Foley, Reload, Slide Forward
WEAPONS		
PROJECTILE		
	SFX-ARCADIA_Projectile01	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile02	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile03	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile04	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile05	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile06	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile07	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile08	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile09	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile10	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
	SFX-ARCADIA_Projectile11	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell

SFX-ARCADIA_Projectile12	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
SFX-ARCADIA_Projectile13	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
SFX-ARCADIA_Projectile14	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
SFX-ARCADIA_Projectile15	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
SFX-ARCADIA_Projectile16	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell
SFX-ARCADIA_Projectile17	8-Bit, Retro, Projectile, Follow, Attack, Missile, Rocket, Shell

WEAPONS

SWORD

SFX-ARCADIA_Attack-SwordHits01_V1	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits01_V2	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits01_V3	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits01_V4	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits01_V5	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits02_V1	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits02_V2	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits02_V3	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits02_V4	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordHits02_V5	8-Bit, Retro, Sword, Medieval, Bang, Collide, Metal, Fight, Kill
SFX-ARCADIA_Attack-SwordSheath01	8-Bit, Retro, Sword, Medieval, Metal, Fight, Away, Store, Sheath, Scabbard
SFX-ARCADIA_Attack-SwordSheath02	8-Bit, Retro, Sword, Medieval, Metal, Fight, Away, Store, Sheath, Scabbard
SFX-ARCADIA_Attack-UnleashSword01	8-Bit, Retro, Sword, Medieval, Metal, Fight, Unleash, Scabbard, Sheath
SFX-ARCADIA_Attack-UnleashSword02	8-Bit, Retro, Sword, Medieval, Metal, Fight, Unleash, Scabbard, Sheath

WHOOSH

SFX-ARCADIA_Whoosh01	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh02	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Firery
SFX-ARCADIA_Whoosh03	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Bamboo
SFX-ARCADIA_Whoosh04	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh05	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh06	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Firery
SFX-ARCADIA_Whoosh07	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Slow, Long

SFX-ARCADIA_Whoosh08	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Firery, Burst
SFX-ARCADIA_Whoosh09	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Bamboo
SFX-ARCADIA_Whoosh10	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh11	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh12	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Bamboo
SFX-ARCADIA_Whoosh13	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh14	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh15	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh16	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh17	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh18	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh19	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Arrow
SFX-ARCADIA_Whoosh20	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Arrow
SFX-ARCADIA_Whoosh21	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh22	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh23	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Game, Start
SFX-ARCADIA_Whoosh24	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh25	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Game, Start
SFX-ARCADIA_Whoosh26	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Game, Start
SFX-ARCADIA_Whoosh27	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Game, Start
SFX-ARCADIA_Whoosh28	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage
SFX-ARCADIA_Whoosh29	8-Bit, Retro, Whoosh, Pass By, Fade, Fly, Turn, Engage, Game, Start
MUSIC	
MX1	
SFX-ARCADIA_MX1-Bass-8Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Bass, Guitar
SFX-ARCADIA_MX1-Lead-8Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Lead, Melody
SFX-ARCADIA_MX1-Percussion01-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX1-Percussion02-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX1-Percussion03-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX1-Percussion04-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Percussion, Drums

SFX-ARCADIA_MX1-Rhythm01-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Rhythm
SFX-ARCADIA_MX1-Rhythm02-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Rhythm
SFX-ARCADIA_MX1-Rhythm03-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Rhythm
SFX-ARCADIA_MX1-Rhythm04-2Bars_Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Rhythm
SFX-ARCADIA_MX1-Track01-Loop	8-Bit, Retro, Music, Track 01, Journey, Beat, Song, Game, Audio, Soundtrack, Complete
MUSIC MX2	
SFX-ARCADIA_MX2-Bass01-16Bars_Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Bass, Guitar
SFX-ARCADIA_MX2-Melody01-16Bars_Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Melody, Tune
SFX-ARCADIA_MX2-Melody02-16Bars_Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Melody, Tune
SFX-ARCADIA_MX2-Percussion01-16Bars_Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX2-Percussion02-16Bars_Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX2-Percussion03-16Bars_Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX2-Rhythm01-16Bars_Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Rhythm, Rising, Falling
SFX-ARCADIA_MX2-Track02-Loop	8-Bit, Retro, Music, Track 02, Upbeat, Happy, Song, Game, Audio, Soundtrack, Complete
MUSIC MX3	
SFX-ARCADIA_MX3-Bass01-8Bars_Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Bass, Guitar
SFX-ARCADIA_MX3-Bass02-8Bars_Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Bass, Guitar
SFX-ARCADIA_MX3-Melody01-8Bars_Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Melody, Tune
SFX-ARCADIA_MX3-Noise01-8Bars_Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Percussion, Noise, Blip
SFX-ARCADIA_MX3-Noise02-8Bars_Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Percussion, Noise, Blip
SFX-ARCADIA_MX3-Percussion01-8Bars_Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX3-Percussion02-8Bars_Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Percussion, Drums
SFX-ARCADIA_MX3-Track03-Loop	8-Bit, Retro, Music, Track 03, Dark, Ominous, Beat, Song, Game, Audio, Soundtrack, Complete
MUSIC MX4	
SFX-ARCADIA_MX4-Bass01-16Bars_Loop	8-Bit, Retro, Music, Track 04, Plinky Plonk, Relax, Beat, Song, Game, Audio, Bass, Square, Blip
SFX-ARCADIA_MX4-Melody01-16Bars_Loop	8-Bit, Retro, Music, Track 04, Plinky Plonk, Relax, Beat, Song, Game, Audio, Melody, Tune, High
SFX-ARCADIA_MX4-Noise01-16Bars_Loop	8-Bit, Retro, Music, Track 04, Plinky Plonk, Relax, Beat, Song, Game, Audio, Noise, Rhythm

	SFX-ARCADIA_MX4-Percussion01-16Bars_Loop	8-Bit, Retro, Music, Track 04, Plinky Plonk, Relax, Beat, Song, Game, Audio, Percussion, Drums
	SFX-ARCADIA_MX4-Percussion02-16Bars_Loop	8-Bit, Retro, Music, Track 04, Plinky Plonk, Relax, Beat, Song, Game, Audio, Percussion, Drums
	SFX-ARCADIA_MX4-Rhythm01-16Bars_Loop	8-Bit, Retro, Music, Track 04, Plinky Plonk, Relax, Beat, Song, Game, Audio, Rhythm, Triplet
	SFX-ARCADIA_MX-Track04-Loop	8-Bit, Retro, Music, Track 04, Plinky Plonk, Relax, Beat, Song, Game, Audio, Soundtrack, Complete
MUSIC		
MX5		
	SFX-ARCADIA_MX5-BassV1-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Bass, Unprocessed, Clean
	SFX-ARCADIA_MX5-BassV2-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Bass, Processed, Effect
	SFX-ARCADIA_MX5-Percussion01-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Percussion, Drums
	SFX-ARCADIA_MX5-Percussion02-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Percussion, Drums
	SFX-ARCADIA_MX5-Percussion03-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Percussion, Drums
	SFX-ARCADIA_MX5-Percussion04-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Percussion, Drums
	SFX-ARCADIA_MX5-Rhythm01-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Rhythm, Backing
	SFX-ARCADIA_MX5-Rhythm02-20Bars_Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Rhythm, Backing
	SFX-ARCADIA_MX5-Track05-Loop	8-Bit, Retro, Music, Track 05, Action, Fast, Beat, Song, Game, Audio, Soundtrack, Complete