## Python: Making Methods

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#### Define the Method

- All methods will be stored in a separate neatosMethods.py file (similar to a .h file for C++)
- The neatosMethods.py file should be in the same folder as your .py file that uses one or more of the neatosMethods.
- At the top of your active file use the following command to access your collection of methods
   (where the name of the file containing your methods is neatosMethods.py):

from neatosMethods import \*;

## Define the Method (continued)

- Use Happy Birthday song as example.
- Decide the method name hB2U()
- Define the method using the reserved word, def

```
def hB2U():
    print("Happy Bday 2 u,")
    print("Happy Bday 2 u,")
    print("Happy Bday dear whoever's-name-is-on-the-screen,"
    print("Happy Bday 2 u!")
```

#### Call the Method

- In another .py file (not neatosMethods.py) call any method from your neatosMethods.py collection.
- Include the following command at the top of the active .py file (like #include<some.h> in C++):

from neatosMethods import \*;

Then, call a homemade method...

hB2U()

Or call the method twice and get the song printed out x2:

hB2U() hB2U()

### Define the Method (with Parameters)

- What if the user wants to change the name for the Birthday song?
- Add another method to the neatosMethods.py file
- Repeat steps except place variable in the parenthesis:

def hB2UName(put variable in here):

# Define the Method (with Parameters continued)

```
def hB2UName(temp):
    print("Happy Bday 2 u,")
    print("Happy Bday 2 u,")
    print("Happy Bday dear ,"+temp)
    print("Happy Bday 2 u!")
```

Note: temp is a String

## Call the Method (with Parameters)

In another file that has the following line of code at the top:

```
from neatosMethods import *;
```

 Repeat steps from previous no-parameter case except place a value of the correct type in the parenthesis:

```
joe = "howdy-duty"
hB2UName(joe)
// or x2
hB2UName(joe)
hB2UName(joe)
```