

Gravity + orbits ~ 45 min

Gravity mutual attraction between all things
with energy

most accurately described by GR by curvature of
space time

↳ things always travel locally in straight lines, but
gravity warps what "straight" is

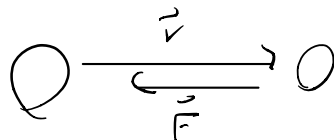
↳ geodesics

Newtonian gravity

$$F = G \frac{m m}{r^2}$$

$$\vec{F} = -G \frac{m m}{|\vec{r}|^2} \hat{r}$$

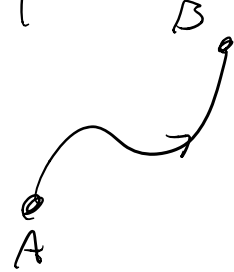
↙ with vector



Conservative field: vector field deriving
grav. force at all points

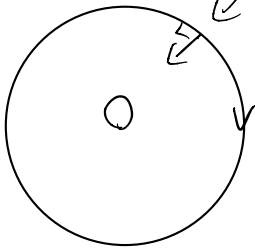
↳ conservative field: work is path independent

$$\int_P F_g(\vec{r}) \cdot d\vec{r} = \varphi(B) - \varphi(A)$$

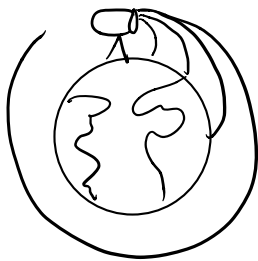


$$\oint_C F_g(\vec{r}) \cdot d\vec{r} = 0$$

Orbit: $\perp \vec{r}^0, \vec{F} \cdot d\vec{r} = 0$, no work

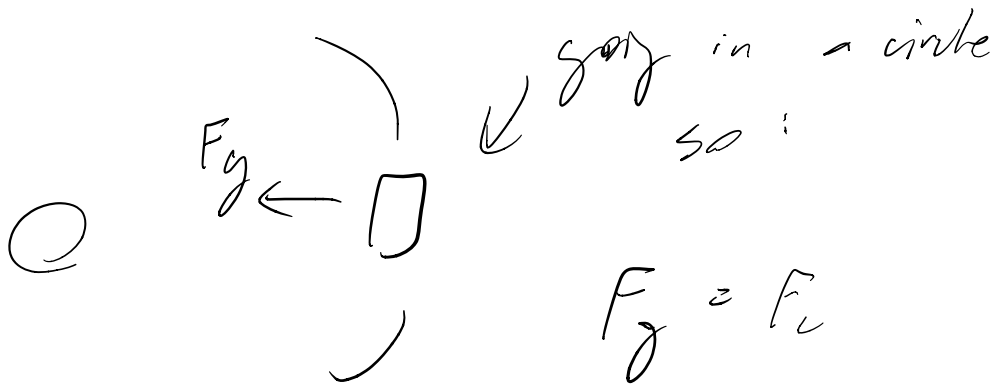


Orbits constantly falling, constantly rising



↳ "Newton's cannonball"

Orbital speed



$$F_g = F_c$$

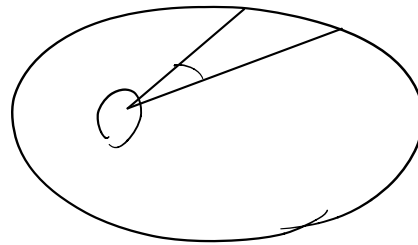
$$G \frac{Mm}{r^2} = \frac{mv^2}{r}$$

$$v = \sqrt{\frac{GM}{r}}$$

Kepler's laws of planetary motion

1. orbit of a planet is an ellipse w/ sun at one focus

2. The line from planet to sun sweeps equal area in equal time



3. square of period \propto cube of semi-major axis
 $T^2 \propto r^3$

Law 2 is cons of angular momentum:



$$dA = \frac{1}{2} b h$$

$$= \frac{1}{2} r (r d\theta)$$

$$\frac{dA}{dt} = \frac{1}{2} r \left(r \frac{d\theta}{dt} \right)$$

$$= \frac{1}{2} r \omega$$

$$L = I \omega$$

$$= m r^2 \omega$$

$$\frac{dA}{dt} = \frac{1}{2} \frac{L}{m}$$

↖ conserved

Law 3:

$$v = \sqrt{\frac{GM}{r}} = \frac{2\pi r}{T}$$

$$\frac{GM}{r} = \frac{4\pi^2 r^2}{T^2}$$

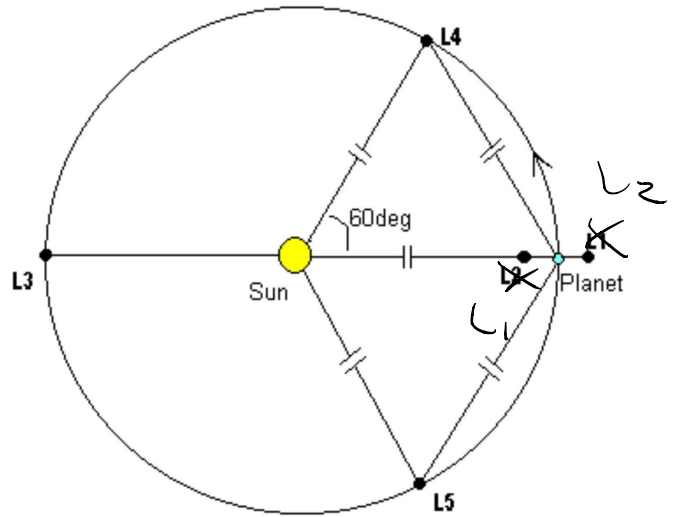
$$\frac{r^3}{T^2} = \frac{GM}{4\pi^2} = \text{const}$$

$$\therefore r^3 \propto T^2$$

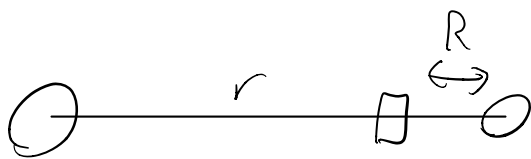
Lagrange points

points are 2 orbiting body
when an obj will maintain
constant relative position

explain intuition
behind 3, 1, 2



Derive L_1 distance



$$G \frac{Mm}{r^2} = m \frac{v^2}{r}$$

$$G \frac{M}{r} = v^2 \rightarrow v = \frac{2\pi r}{T}$$

$$\frac{GM}{r^3} = \frac{4\pi^2}{T^2}$$

$$\frac{GM m_{\text{ship}}}{(r-R)^2} \quad \frac{Gm m_{\text{ship}}}{R^2}$$

$$a_{\text{tot}} = G \frac{M}{(r-R)^2} - G \frac{m}{R^2} = a_c = \frac{v_{\text{ship}}^2}{r-R}$$

what is v_{ship} ? $v_{\text{ship}} = \frac{2\pi(r-R)}{T}$

$$\frac{GM}{(r-R)^2} - \frac{Gm}{R^2} = \frac{(2\pi(r-R)/T)^2}{r-R}$$

$$\frac{GM}{(r-R)^2} - \frac{Gm}{R^2} = \frac{4\pi^2(r-R)}{T^2}$$

Solve with mathematics

Numerical integration

Differential eqn: relates some function to its derivatives. Initial conditions specify behavior

ex 1 $\frac{dx}{dt} = 5, \rightarrow x = 5t$
 $x(0) = 0$

$$\frac{dx}{dt} = t \rightarrow x = \frac{1}{2}t^2$$

$$x(0) = 0$$

$$\frac{dx}{dt} = x \rightarrow x = e^t$$

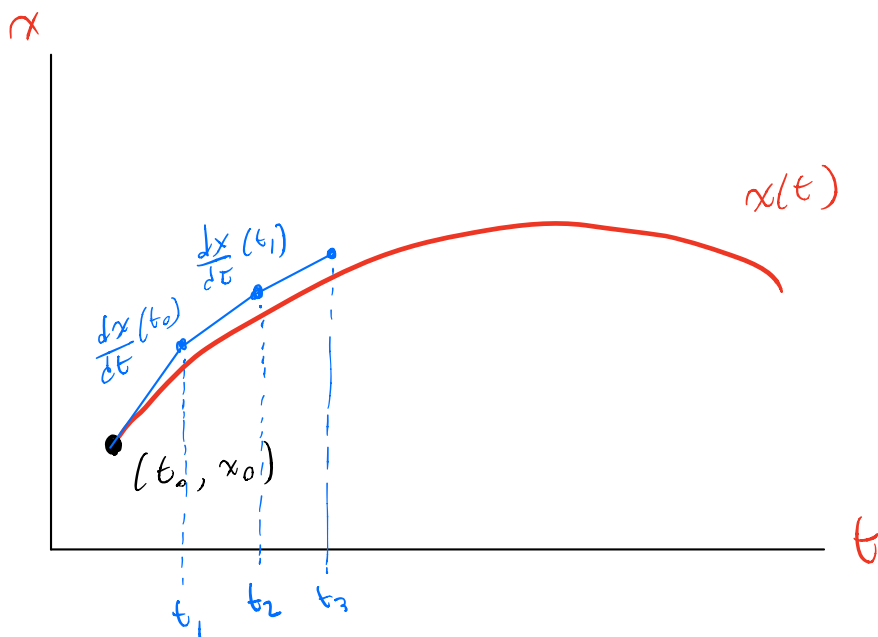
$$x(0) = 1$$

Suppose we have

$$\frac{dx}{dt} = f(x, t), \quad x(t_0) = x_0$$

Solving diffys by hand is hard & often impossible!
can use numerical methods...

Want to approximate solution $x(t)$



$$x \approx x_0 + \frac{dx}{dt} \Delta t = x_0 + f(x_0, t_0) \Delta t$$

$$x_1 = x_0 + f(x_0, t_0) \Delta t$$

$$t_1 = t_0 + \Delta t$$

$$x_2 = x_1 + f(x_1, t_1) \Delta t$$

$$t_2 = t_1 + \Delta t$$

⋮

$$x_{n+1} = x_n + f(x_n, t_n) \Delta t$$

$$t_{n+1} = t_n + \Delta t$$