

Luo Bence



CONTACT INFORMATION

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My-Portfolio

SKILLS

Back-End Technologies:

Node.js, Express.js, Java,
Python, PHP, C#, NestJS,
ASP.NET

Front-End Technologies:

React, TypeScript, HTML5,
CSS3, JavaScript, Vue.js,
Flutter, Three.js,
Npm, Angular

Databases:

MySQL, MongoDB,
PostgreSQL, Amazon
Redshift, SQL

Web Architecture:

RESTful API, WebSocket,
Microservices, Docker,
Kubernetes

Cloud Platforms:

AWS, Azure

Version Control:

Git, GitHub, GitLab

INTERESTS

- Developing smart home projects for my own home
- Magic tricks and performances
- Competing in table tennis
- Video editing and content creation

SUMMARY

I am an ambitious and creative software developer dedicated to developing efficient, scalable applications. I have extensive experience with modern technologies like React, Node.js, and AWS. I focus on performance optimization and delivering client-focused solutions. I adapt quickly and work well in teams to transform technical challenges into innovative results.

EDUCATION

BSC COMPUTER SCIENCE

University of Westminster, London

2018–2022

Grade: First Class Honours

PROFESSIONAL EXPERIENCE

SOFTWARE DEVELOPER

Britnine Advanced Technologies, London (Remote)

March 2024–Present

- ◇ Developing and maintaining web applications using TypeScript, JavaScript, React, and Node.js to create high-performance, scalable solutions.
- ◇ Collaborated closely with clients to implement custom web solutions.
- ◇ Developed decentralized applications using Web3 technologies and smart contracts.

PROJECT COORDINATOR / IT SUPPORT

SGM-FX, London

Nov 2023–Feb 2024

- ◇ Streamlined web content management, improving media performance and system uptime.
- ◇ Set up and maintained Microsoft Azure-based server configurations during software updates, ensuring uninterrupted service.
- ◇ Collaborated with developers and sysadmins to ensure seamless operation of financial software.

SOFTWARE DEVELOPER

Imperial College London

Nov 2022–Nov 2023

- ◇ Led full-stack development projects using PHP, SQL, Drupal, and React to optimize user experience.
- ◇ Introduced new technologies to improve user interfaces and backend functionality.
- ◇ Developed a dynamic petition-based form for students using Drupal and Docker, integrating it with legacy technologies.

SOFTWARE DEVELOPER INTERN

NetLogus, London

July 2022–Nov 2022

- ◇ Debugged and documented Python and JavaScript software to improve code stability.
- ◇ Prepared development documentation and participated in software testing processes.

SOFTWARE DEVELOPER

Qulto International, Szeged

May 2021–July 2022

- ◇ Developed a plagiarism detection backend using Spring Boot and Groovy, utilizing the Jaccard-Min-hash algorithm to detect document similarity and mark plagiarism through AngularJS.
- ◇ Developed a fully functional AR application for displaying new types of information on museum images using Unity, C#, and Easy-AR.